C++ For C Coders 8

Build Process

Data Structures
C++ for C Coders

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build process compile & link static library make & makefile

- 1. Compile & Link
- 2. Build Process
- 3. Make and makefile
- 4. Build a static library

The term build process here refers to the steps starting with source code (a set of .cpp and .h files) ending with an executable file representing your program.

A simplistic view of the build process



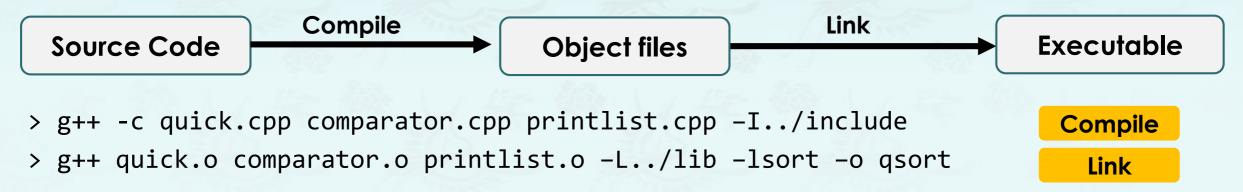
\$ g++ quick.cpp comparator.cpp printlist.cpp -I../include -o sort

The term build process here refers to the steps starting with source code (a set of .cpp and .h files) ending with an executable file representing your program.

A simplistic view of the build process



- > g++ quick.cpp comparator.cpp printlist.cpp -I../include -o qsort
- A simple but realistic view of the build process



The two command lines can be combined into one line shown below:

> g++ quick.cpp comparator.cpp printlist.cpp -I../include -L../lib -lsort -o qsort (Assume that .../lib/libsort.a exists.)

Compile & Link

Building an executable for a program consists of two major stages:

- Compile stage (.cpp, .h \rightarrow .o)
 - Syntax checked for correctness.
 - Variables and function calls checked to insure that correct declarations were made and that they match.
 - It doesn't match function definitions to their calls at this point.
 - Translation into object code. It is not an executable.

Compile & Link

Building an executable for a program consists of two major stages:

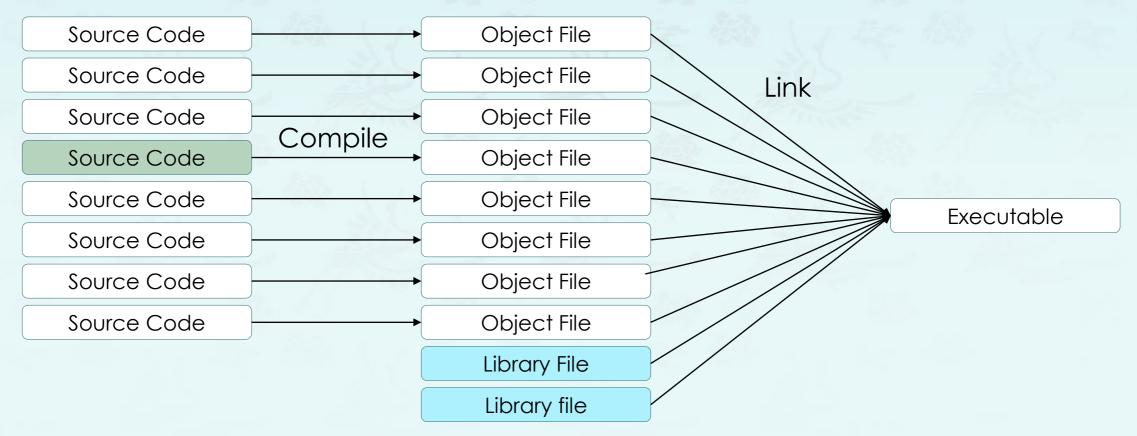
- Compile stage (.cpp, .h → .o)
 - Syntax checked for correctness.
 - Variables and function calls checked to insure that correct declarations were made and that they match.
 - It doesn't match function definitions to their calls at this point.
 - Translation into object code. It is not an executable.
- Linking stage (.o, .a → .exe)
 - Links the object code into an executable.
 - May involve one or more object code files.
 - Function calls are matched up with their definitions, and the compiler checks to make sure it has one, and only one, definition for every function.
 - The end result of linking is usually an executable.

Compiling options

- -g turn on debugging (so GDB gives more friendly output)
- -Wall turns on most warnings
- -0 or -02 turn on optimizations
- -o <name> name of the output file
- -c output an object file (.o)
- -I<include path> specify an include directory
- -Llibrary path> specify a lib directory
- -1link with library liblibrary>.a
- Use -Ldir option such that linker looks for library files in in dir folder.
 Use -1Library such that linker searches the library named Library.

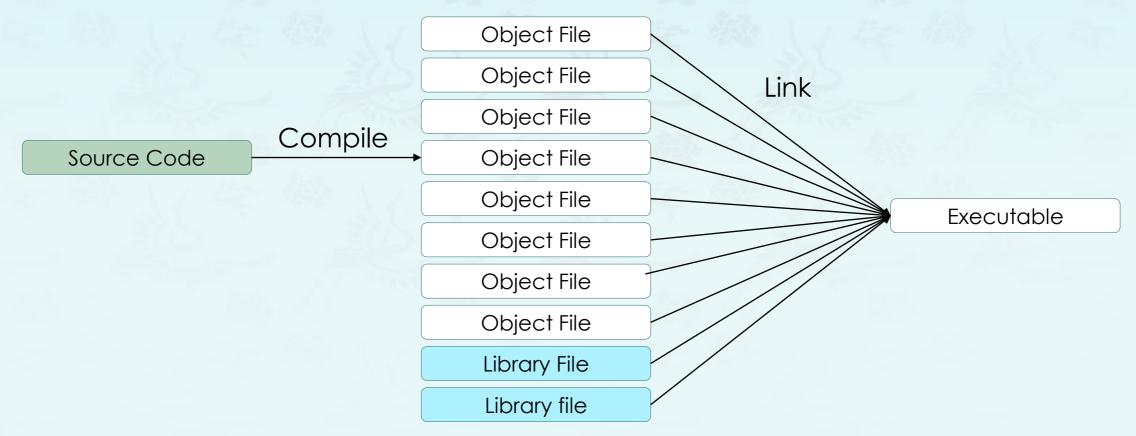
Addressing the build process efficiency:

In this case we highlight the situation where ONE of those files has changed since the previous build. In building the naive brute-force way, ALL source code is recompiled, even those source code files that have not changed.



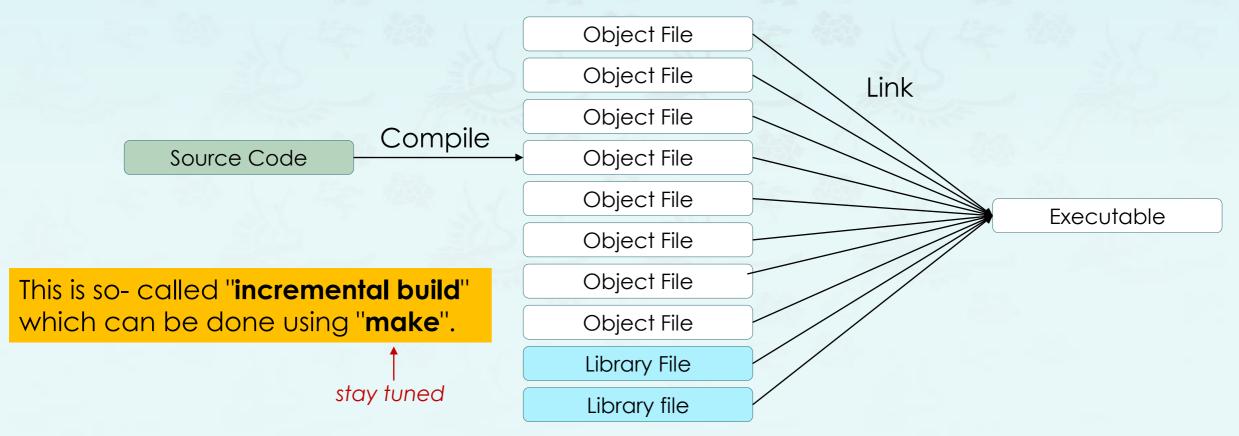
Addressing the build process efficiency:

 Only one source file has changed since the last build. This is the only file recompiled on the following build. The build otherwise uses the unchanged object files from the previous build, shortening the overall build time.



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 Only one source file has changed since the last build. This is the only file recompiled on the following build. The build otherwise uses the unchanged object files from the previous build, shortening the overall build time.



Creating a Library Archive

An archive in C/C++ is a file that bundles a set of object files into a single file.

- This file always follows the naming convention of starting with lib and ending with .a, e.g., libsort.a and libnowic.a in our library examples.
- An archive file can be build from object files using the ar command:
 - > ar crs libsort.a bubble.o insertion.o quick.o selection.o
- ar Options
 - -c: Create an archive file
 - -r: Insert the files member... into archive (with replacement).
 - -s: Write an object-file index into the archive, change is made to the archive
 - -t: Display contents of archive (show the list of .o files, use nm ~.o to see functions in ~.o)

Creating a Library Archive

ar Examples:

You may refer to /nowic/UsingStaticLib.md.

The make utility

- Building a program from its source files can be a complicated and timeconsuming operation. The commands are too long to be typed in manually every time. However, a straightforward shell script is seldom used for compiling a program, because it's too time-consuming to recompile all modules when only one of them has changed.
- However, it's too error-prone to allow a human to tell the computer which
 files need to be recompiled. Forgetting to recompile a file can mean hours of
 frustrating debugging. A reliable automatic tool is necessary for determining
 exactly which modules need recompilation.
- A standard tool for solving exactly this problem is called make. It relies either on its own built-in knowledge, or on a file called a makefile (or Makefile) that contains a detailed recipe for building the program.

References:

- http://nuclear.mutantstargoat.com/articles/make/
- https://skandhurkat.com/post/makefile-dependencies/
- https://www.tuwlab.com/ece/27193 one of the best, must-read

The make utility

- You may need to install some packages.
 (Install it as admin privilege. 관리자모드로 설치하십시오)
 - > pacman -S base-devel #install the build toolchain
 - > pacman -Syu #update msys2
 - Alternatively,
 - > pacman -S --needed base-devel mingw-w64-i686-toolchain mingw-w64x86_64-toolchain
- For macOS, use 'Homebrew' to install these kinds of packages in general.
 - https://osxdaily.com/2018/03/07/how-install-homebrew-mac-os/
 - https://whitepaek.tistory.com/3
- For Linux,
 - > ./configure
 - > make
 - > sudo make install

Basic syntax for makefile:

```
target: dependencies
<tab>system command(s)
```

• Example:

Source files: quick.cpp, comparator.cpp, printlist.cpp

Executable: qsort.exe

makefile:

Basic syntax for makefile:

```
target: dependencies
<tab>system command(s)
```

Example:

```
Source files: quick.cpp, comparator.cpp, printlist.cpp
Executable: qsort.exe
```

makefile:

```
qsort: quick.o comparator.o printlist.o
    g++ quick.o comparator.o printlist.o -o qsort
quick.o: quick.cpp
    g++ -c quick.cpp ../../include
comparator.o: comparator.cpp
    g++ -c comparator.cpp
printlist.o: printlist.cpp
    g++ -c printlist.cpp
clean:
<tab> rm -f *.o qsort.exe qsort</tab</tr>
```

makefile:14: ***분리기호가 빠졌음. 멈춤.

PS C:\GitHub\nowicx\labs\labmake> make
makefile:14: *** missing separator. Stop.
PS C:\GitHub\nowicx\labs\labmake>

Basic syntax for makefile:

```
target: dependencies
<tab>system command(s)
```

Example:

```
Source files: quick.cpp, comparator.cpp, printlist.cpp
Executable: qsort.exe
```

makefile:

```
qsort: quick.o comparator.o printlist.o
    g++ quick.o comparator.o printlist.o -o qsort
quick.o: quick.cpp
    g++ -c quick.cpp ../../include
comparator.o: comparator.cpp
    g++ -c comparator.cpp
printlist.o: printlist.cpp
    g++ -c printlist.cpp
clean:

    rm -f *.o qsort.exe qsort
```

- > make
- > make clean

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• Example:

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makefile:

```
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    g++ quick.o comparator.o printlist.o -o qsort
quick.o: quick.cpp
    g++ -c quick.cpp ../../include
comparator.o: comparator.cpp
    g++ -c comparator.cpp
printlist.o: printlist.cpp
    g++ -c printlist.cpp
clean:
<tab>
    rm -f *.o qsort.exe qsort</tab</tr>
```

```
PS C:\GitHub\nowicx\labs\labmake> make
g++ -c quick.cpp -I../../include
g++ -c comparator.cpp
g++ -c printlist.cpp
g++ quick.o comparator.o printlist.o -o qsort
PS C:\GitHub\nowicx\labs\labmake> []
```

- > make
- > make clean

Basic syntax for makefile:

```
target: dependencies
<tab>system command(s)
```

Example:

Source files: quick.cpp, comparator.cpp, printlist.cpp

Executable: qsort.exe

makefile:

```
qsort: quick.o comparator.o printlist.o
     g++ quick.o comparator.o printlist.o -o qsort
                                                                      may get the following error message.
quick.o: quick.cpp
    g++ -c quick.cpp ../../include
                                                   C:/msys64/mingw64/bin/../lib/gcc/x86 64-w64-mingw32/10.2.0/../../../x86 64-w64-mingw32/
comparator.o: comparator.cpp
    g++ -c comparator.cpp
printlist.o: printlist.cpp
                                                   erence to `WinMain'
                                                   collect2.exe: error: ld returned 1 exit status
    g++ -c printlist.cpp
                                                   make: *** [makefile:14: qsort] 오류 1
clean:
<tab> rm -f *.o qsort.exe qsort
                                                                   > make
```

Turn on main() in quick.cpp since it is the only one in the source files. Otherwise, you

```
bin/ld.exe: C:/msys64/mingw64/bin/../lib/gcc/x86 64-w64-mingw32/10.2.0/../../../x86 64-
w64-mingw32/lib/../lib/libmingw32.a(lib64 libmingw32 a-crt0 c.o): in function `main':
D:/mingwbuild/mingw-w64-crt-git/src/mingw-w64/mingw-w64-crt/crt/crt0 c.c:18: undefined ref
```

> make clean

The make utility – sort example

- Source files and their dependencies are listed:
 - sortDriver.cpp: printlist.cpp, nowic.h, sort.h, libnowic.a
 - comparator.cpp
 - printlist.cpp
 - bubble.cpp: comparator.cpp, sort.h
 - quick.cpp: comparator.cpp, sort.h
- Build an executable file: sortDriver.exe
 - Using a command line:

Using a makefile

```
sortDriver: sortDriver.o comparator.o printlist.o bubble.o quick.o
<tab> g++ sortDriver.o comparator.o printlist.o bubble.o quick.o \
         -I../../include -L../../lib -lnowic -o sortDriver
 sortDriver.o: sortDriver.cpp
     g++ -c -std=c++11 -Wall sortDriver.cpp -I../../include
 comparator.o: comparator.cpp
     g++ -c -std=c++11 -Wall comparator.cpp
 printlist.o: printlist.cpp
     g++ -c -std=c++11 -Wall printlist.cpp
 bubble.o: bubble.cpp
     g++ -c -std=c++11 -Wall bubble.cpp -I../../include
 quick.o: quick.cpp
     g++ -c -std=c++11 -Wall quick.cpp -I../../include
 clean:
<tab> rm -f *.o sortDriver.exe sortDriver
```

 Turn off main() in all other files, if any, since main() in sortDriver.cpp will be used.

```
> make -f make.1
```

> make clean

<tab> rm -f *.o sortDriver.exe sortDriver

```
sortDriver: sortDriver.o comparator.o printlist.o bubble.o quick.o
<tab> g++ sortDriver.o comparator.o printlist.o bubble.o quick.o \
         -I../../include -L../../lib -lnowic -o sortDriver
 sortDriver.o: sortDriver.cpp
                                                                # Using Rules
     g++ -c -std=c++11 -Wall sortDriver.cpp -I../../include
                                                                INCDIR = ../../include
 comparator.o: comparator.cpp
     g++ -c -std=c++11 -Wall comparator.cpp
                                                                SRCS = sortDriver.cpp comparator.cpp bubble.cpp ...
 printlist.o: printlist.cpp
                                                                OBJS = \$(SRCS:.cpp=.o)
     g++ -c -std=c++11 -Wall printlist.cpp
                                                                 TARGET = sortDriver
 bubble.o: bubble.cpp
                                                                $(TARGET): $(OBJS)
     g++ -c -std=c++11 -Wall bubble.cpp -I../../include
                                                                    g++ -I$(INCDIR) $(SRCS) -o $(TARGET)
 quick.o: quick.cpp
     g++ -c -std=c++11 -Wall quick.cpp -I../../include
 clean:
```

> make -f make.1
> make clean

```
sortDriver: sortDriver.o comparator.o printlist.o bubble.o quick.o
<tab> g++ sortDriver.o comparator.o printlist.o bubble.o quick.o \
          -I../../include -L../../lib -lnowic -o sortDriver
 sortDriver.o: sortDriver.cpp
                                                                      # Using Rules
      g++ -c -std=c++11 -Wall sortDriver.cpp -I../../include
                                                                      INCDIR = ../../include
 comparator.o: comparator.cpp
      g++ -c -std=c++11 -Wall comparator.cpp
                                                                      SRCS = sortDriver.cpp comparator.cpp bubble.cpp ...
 printlist.o: printlist.cpp
                                                                      OBJS = \$(SRCS:.cpp=.o)
      g++ -c -std=c++11 -Wall printlist.cpp
                                                                      TARGET = sortDriver
 bubble.o: bubble.cpp
      g++ -c -std=c++11 -Wa PS C:\GitHub\nowicx\labs\lab7build> make -f make.1
                              g++ -c -std=c++11 -Wall sortDriver.cpp -I../../include
 quick.o: quick.cpp
                              g++ -c -std=c++11 -Wall comparator.cpp
      g++ -c -std=c++11 -Walg++ -c -std=c++11 -Wall printlist.cpp
                              g++ -c -std=c++11 -Wall bubble.cpp -I../../include
                               g++ -c -std=c++11 -Wall quick.cpp -I../../include
 clean:
                              g++ sortDriver.o comparator.o printlist.o bubble.o quick.o -I../../include -L../../lib -lnowic -o sortDriver
ctab> rm -f *.o sortDriver. PS C:\GitHub\nowicx\labs\lab7build> []
```

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> make -f make.1

> make clean

clean:

rm -f \$(OBJS) \$(EXE1)

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L\$(LIBDIR) - lnowic
SRCS = sortDriver.cpp comparator.cpp printlist.cpp bubble.cpp quick.cpp
OBJS = $(SRCS:.cpp=.o)
EXE1 = sortDriver
$(EXE1): $(OBJS)
    $(CC) -o $@ $^ $(LDFLAGS)
%.o: %.cpp
    $(CC) -c $(CCFLAGS) -I$(INCDIR) $<
                                                          make automatic variables
.PHONY: all clean
                                                          $@ the filename of the target
all: $(EXE1)
```

```
$@ the filename of the target
$^ the filenames of all the prerequisites
$< the filenames of the first prerequisites
$* the stem of the target filename
$+ Same as $^ except that $+ includes duplicates</pre>
```

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L\$(LIBDIR) - lnowic
SRCS = sortDriver.cpp comparator.cpp printlist.cpp bubble.cpp quick.cpp
OBJS = \$(SRCS:.cpp=.o)
EXE1 = sortDriver
$(EXE1): $(OBJS)
    $(CC) -o $@ $^ $(LDFLAGS)
%.o: %.cpp
    $(CC) -c $(CCFLAGS) -I$(INCDIR) $<
.PHONY: all clean
all: $(EXE1)
clean:
    rm -f $(OBJS) $(EXE1)
```

```
> make -f make.2
> make clean
```

```
$(EXE1): $(OBJS)
$(CC) $(CCFLAGS) -I$(INCDIR) -0 $@ $^ $(LDFLAGS)
```

```
make automatic variables
$@ the filename of the target
$^ the filenames of all the prerequisites
$< the filenames of the first prerequisites
$* the stem of the target filename
$+ Same as $^ except that $+ includes duplicates</pre>
```

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L\$(LIBDIR) - lnowic
SRCS = sortDriver.cpp comparator.cpp printlist.cpp bubble.cpp quick.cpp
OBJS = \$(SRCS:.cpp=.o)
EXE1 = sortDriver
                                                                  > make -f make.2
$(EXE1): $(OBJS)
                                                                  > make clean
    $(CC) -o $@ $^ $(LDFLAGS)
%.o: %.cpp
                               PS C:\GitHub\nowicx\labs\labmake> make -f make.2
    $(CC) -c $(CCFLAGS) -I$
                               g++ -c -Wall -std=c++11 -g -I../../include -o sortDriver.o sortDriver.cpp
                                g++ -c -Wall -std=c++11 -g -I../../include -o comparator.o comparator.cpp
                                g++ -c -Wall -std=c++11 -g -I../../include -o printlist.opp
.PHONY: all clean
                                g++ -c -Wall -std=c++11 -g -I../../include -o bubble.o bubble.cpp
                                g++ -c -Wall -std=c++11 -g -I../../include -o quick.o quick.cpp
all: $(EXE1)
                                g++ -o sortDriver sortDriver.o comparator.o printlist.o bubble.o quick.o -L../../lib -lnowic
clean:
                                PS C:\GitHub\nowicx\labs\labmake> \[
    rm -f $(OBJS) $(EXE1)
```

Build a static library(libsort.a)

- Using a command line
 - Build libsort.a, and place its copy to ../../lib folder.
 - Assume that we have all source files at the current folder and ../../include/sort.h.

```
> g++ -c -std=c++11 -Wall comparator.cpp
> g++ -c -std=c++11 -Wall printlist.cpp
> g++ -c -std=c++11 -Wall bubble.cpp -I../../include
> g++ -c -std=c++11 -Wall quick.cpp -I../../include
> g++ -c -std=c++11 -Wall quick.cpp -I../../include
> ar cru libsort.a comparator.o printlist.o bubble.o quick.o
> ar t libsort.a
> cp libsort.a ../../lib
```

Using a makefile

Build a static library(libsort.a) – make.libsort

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L\$(LIBDIR)
SRCS = comparator.cpp printlist.cpp bubble.cpp quick.cpp
OBJS = $(SRCS:.cpp=.o)
ARCH = libsort.a
$(ARCH): $(OBJS)
    ar cru $@ $+
    ranlib $@
%.o: %.cpp
    $(CC) -c $(CCFLAGS) $<
.PHONY: all install clean
all: $(ARCH)
clean:
    rm -f $(OBJS)
install:
    cp -v $(ARCH) ../../nowic/lib
```

```
> make -f make.libsort
> ar t libsort.a
> make -f make.libsort install
```

```
make automatic variables

$@ the filename of the target

$^ the filenames of all the prerequisites

$< the filenames of the first prerequisites

$* the stem of the target filename

$+ Same as $^ except that $+ includes duplicates
```

Build a static library(libsort.a) – make.libsort

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L\$(LIBDIR)
SRCS = comparator.cpp printlist.cpp bubble.cpp quick.cpp
OBJS = $(SRCS:.cpp=.o)
ARCH = libsort.a
$(ARCH): $(OBJS)
    ar cru $@ $+
    ranlib $@
%.o: %.cpp
    $(CC) -c $(CCFLAGS) $<
.PHONY: all install clean
all: $(ARCH)
clean:
    rm -f $(OBJS)
install:
    cp -v $(ARCH) ../../nowic/lib
```

```
> make -f make.libsort
> ar t libsort.a
> make -f make.libsort install
```

```
PS C:\GitHub\nowicx\labs\labmake> make -f make.libsort
g++ -c -Wall -std=c++11 -g bubble.cpp
ar cru libsort.a comparator.o printlist.o bubble.o quick.o
ranlib libsort.a
PS C:\GitHub\nowicx\labs\labmake> []
```

Build an executable using a static lib

- Source files and their dependencies are listed:
 - sortDriver.cpp: nowic.h, sort.h, libnowic.a, libsort.a
- Build an executable file: sortDriver.exe
 - g++ -Wall -std=c++11 sortDriver.cpp -I../../include -L../../lib -lsort -lnowic -o sortDriver

Build an executable(sortDriver) using a static lib – make.3

```
CC = g++
 LIBDIR = ../../lib
 INCDIR = ../../include
 CCFLAGS = -Wall -std=c++11 -g
 LDFLAGS = -L$(LIBDIR) -lnowic -lsort
 SRC1 = sortDriver.cpp
 OBJ1 = \$(SRC1:.cpp=.o)
 EXE1 = sortDriver
 $(EXE1): $(OBJ1)
     $(CC) -o $@ $^ $(LDFLAGS)
 %.o: %.cpp
     $(CC) $(CCFLAGS) -c $< -I$(INCDIR)
 .PHONY: all clean
 all: $(EXE1)
 clean:
<tab> rm -f $(OBJ1) $(EXE1)
```

```
> make -f make.3
```

```
$(EXE1): $(OBJS)
$(CC) $(CCFLAGS) -I$(INCDIR) -0 $@ $^ $(LDFLAGS)
```

```
make automatic variables
$@ the filename of the target
$^ the filenames of all the prerequisites
$< the filenames of the first prerequisites
$* the stem of the target filename
$+ Same as $^ except that $+ includes duplicates</pre>
```

Build an executable(sortDriver) using a static lib – make.3

```
CC = g++
LIBDIR = ../../lib
INCDIR = ../../include
CCFLAGS = -Wall -std=c++11 -g
LDFLAGS = -L$(LIBDIR) -lnowic -lsort

    Make sure that you have only one main() turned

                                                                    on in sortDriver.cpp.
SRC1 = sortDriver.cpp
OBJ1 = \$(SRC1:.cpp=.o)
EXE1 = sortDriver
                                                                 > make -f make.3
$(EXE1): $(OBJ1)
                                       PS C:\GitHub\nowicx\labs\labmake> make -f make.3
    $(CC) -o $@ $^ $(LDFLAGS)
                                       g++ -c -Wall -std=c++11 -g -I../../include -o sortDriver.o sortDriver.cpp
%.o: %.cpp
                                       g++ -c -Wall -std=c++11 -g -I../../include -o comparator.o comparator.cpp
                                       g++ -c -Wall -std=c++11 -g -I../../include -o printlist.opp
    $(CC) $(CCFLAGS) -c $< -I$(IN
                                       g++ -c -Wall -std=c++11 -g -I../../include -o bubble.opp
                                       g++ -c -Wall -std=c++11 -g -I../../include -o quick.o quick.cpp
                                       g++ -o sortDriver sortDriver.o comparator.o printlist.o bubble.o quick.o -L../../lib -lnowic
.PHONY: all clean
                                       PS C:\GitHub\nowicx\labs\labmake> □
all: $(EXE1)
clean:
```

<tab> rm -f \$(OBJ1) \$(EXE1)

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Build Process

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