SW705 Questionnaire
*Påkrævet

Demographics:

1. **What is your gender?** *
   Markér kun én bolle.

   ( ) Male

   ( ) Female

2. **What is your age?** *
   Markér kun én bolle.

   ( ) Under 18

   ( ) 18 to 24

   ( ) 25 to 34

   ( ) 35 to 44

   ( ) 45 to 54

   ( ) 55 to 64

   ( ) 65 to 74

   ( ) 75 or older

3. **What is the highest level of education you have completed?** *

Markér kun én bolle.

- ( ) Did not attend school
- ( ) 1st grade
- ( ) 2nd grade
- ( ) 3rd grade
- ( ) 4th grade
- ( ) 5th grade
- ( ) 6th grade
- ( ) 7th grade
- ( ) 8th grade
- ( ) 9th grade
- ( ) 10th grade
- ( ) 11th grade
- ( ) Graduated from high school
- ( ) 1 year of college
- ( ) 2 years of college
- ( ) 3 years of college
- ( ) Graduated from college
- ( ) Some graduate school
- ( ) Completed graduate school

4. **What is your programming experience?** *

Markér kun én bolle.

	1	2	3	4	5	6	7	8	9	10	
Beginner	( )	( )	( )	( )	( )	( )	( )	( )	( )	( )	Professional

5. **Please list the programming languages you have tried.**

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6. **How much time will you estimate that you have spent playing the game?** *

Markér kun én bolle.

- ( ) 0-15 minutes
- ( ) 15-30 minutes
- ( ) 30-45 minutes
- ( ) 45-60 minutes
- ( ) More than 60 minutes

Please rate how much you agree with the following statement(s):

7. **After playing the game, I feel better at predicting a program's flow.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

8. **Playing the game has given me an idea of how programming constructs work.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

9. **I feel, that I have learned the variable declaration construct enough, so that I can use it in real programming languages.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

10. **I feel, that I have learned the if-statement construct enough, so that I can use it in real programming languages.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

11. **I feel, that I have learned the for-loop construct enough, so that I can use it in real programming languages.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

12. **After playing the game, I feel like a better programmer.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

13. **I felt that it was too obvious that the game was trying to teach.** *

Markér kun én bolle.

- ( ) Strongly agree
- ( ) Agree
- ( ) Neither agree nor disagree
- ( ) Disagree
- ( ) Strongly disagree

14. **I was entertained while I played.** *

   Markér kun én bolle.

   ( ) Strongly agree

   ( ) Agree

   ( ) Neither agree nor disagree

   ( ) Disagree

   ( ) Strongly disagree

Your feedback:

15. **Was there any part of the game that you found difficult to understand** *

   Markér kun én bolle.

   ( ) Yes

   ( ) No

16. **If yes, could you please explain why.**

   (optional)

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17. **Did you find the manual useful?** *

   Markér kun én bolle.

   ( ) Yes

   ( ) No

   ( ) I did not read the manual

18. **Please state which game features, if any, you found especially useful.**

   (optional)

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19. **Please state which game features, if any, you found problematic.**
(optional)

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Thank you!

We appreciate your feedback.

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