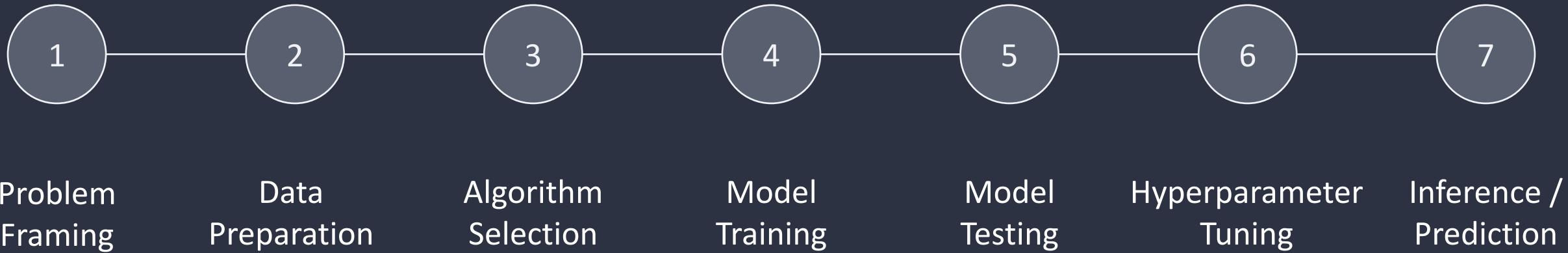


COMP2261 ARTIFICIAL INTELLIGENCE / MACHINE LEARNING

Classifier Evaluation

Dr Yang Long

Previously

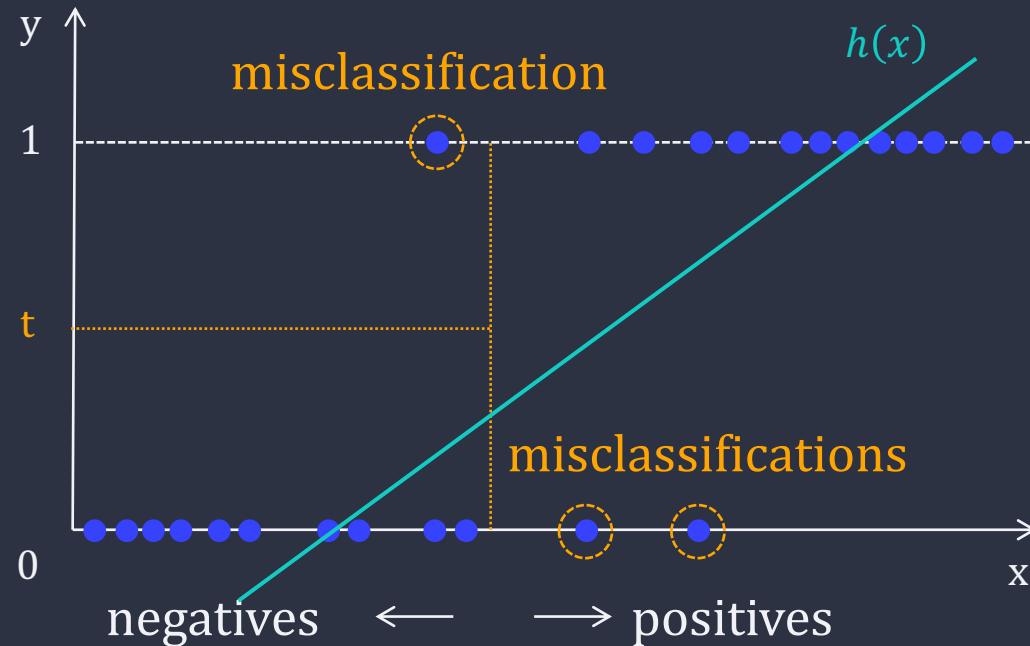


Lecture Overview

1. Accuracy
2. Confusion Matrix
3. Sensitivity (Recall) & Specificity (Selectivity)
4. Positive Predictive Value (Precision) & Negative Predictive Value
5. ROC & AUC

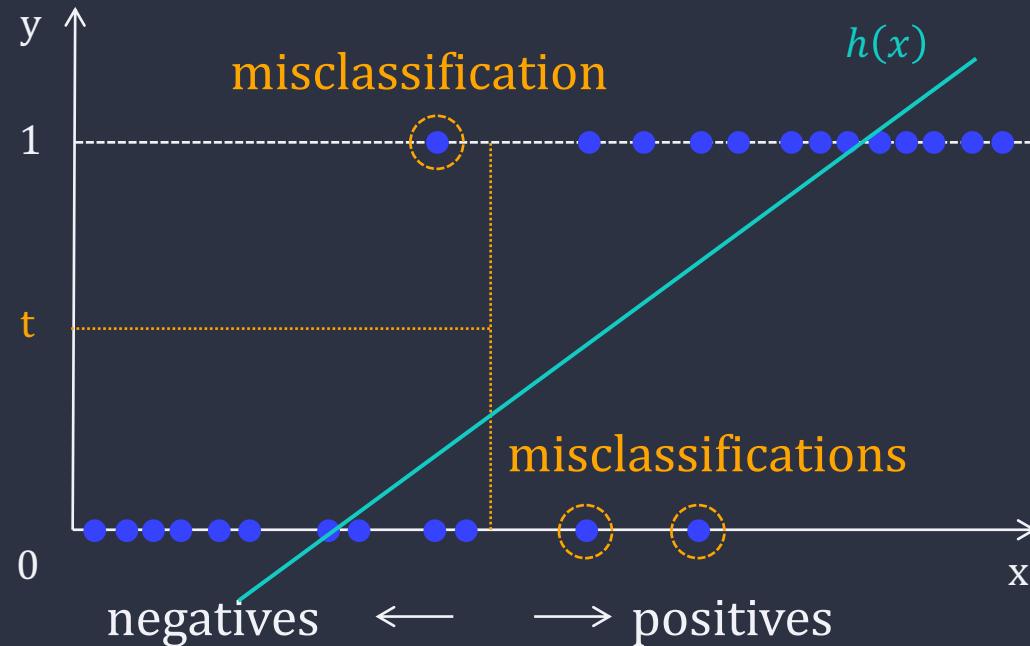
1. Accuracy

Accuracy



$$accuracy = \frac{\text{correct predictions}}{\text{all the predictions}}$$

Accuracy



$$accuracy = \frac{\text{correct predictions}}{\text{all the predictions}} = \frac{22}{25} = 88\%$$

Problem of Accuracy

EXAMPLE.

A classifier, which can achieve a very high accuracy of... **99% !**

Is it really a good classifier?

Problem of Accuracy

EXAMPLE.

Class A
(positive class)
10 examples



Class B
(negative class)
990 examples

Q: how to train a classifier that can achieve such a high accuracy of 99%?

A: don't train, but just make a fake classifier and make it to predict all as Class B.

Problem of Accuracy

EXAMPLE.



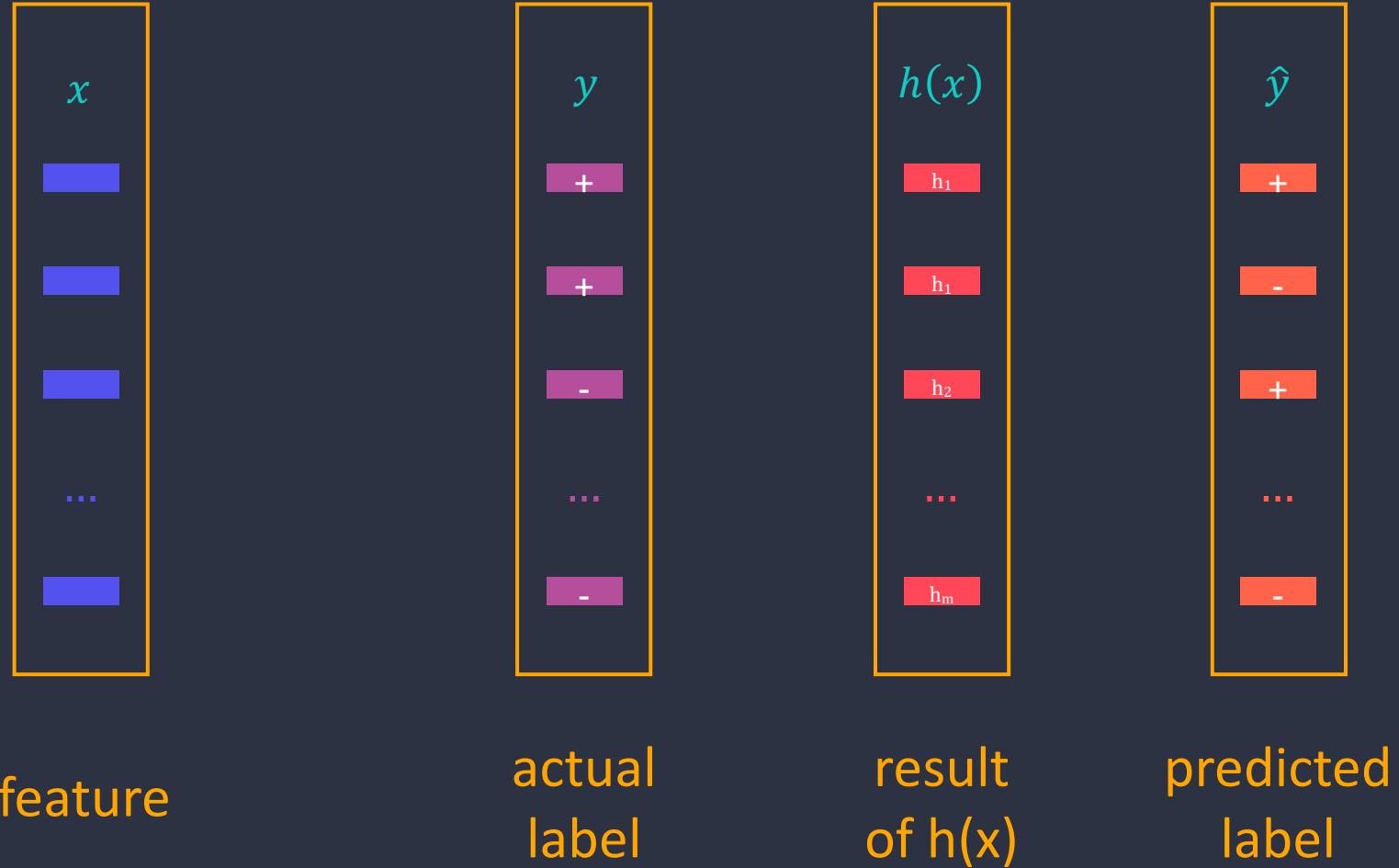
Q: how to train a classifier that can achieve such a high accuracy of 99%?

A: don't train, but just make a fake classifier and make it to predict all as Class B.

Accuracy could be misleading, especially when dataset is unbalanced.

2. Confusion Matrix

EXAMPLE.



EXAMPLE.

x	y	$h(x)$	\hat{y}	
				correct
				
				
...	
				

EXAMPLE.

x	y	$h(x)$	\hat{y}
+	+	h_1	+
+	+	h_1	-
...
+	-	h_m	-

incorrect

EXAMPLE.

x	y	$h(x)$	\hat{y}
+	+	h_1	+
+	+	h_1	-
+	-	h_2	+
...
+	-	h_m	-

incorrect

EXAMPLE.

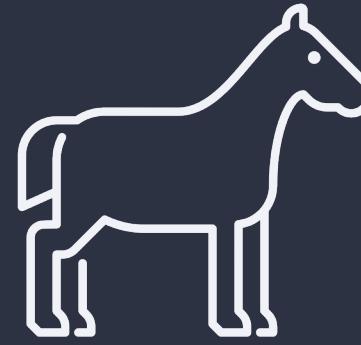
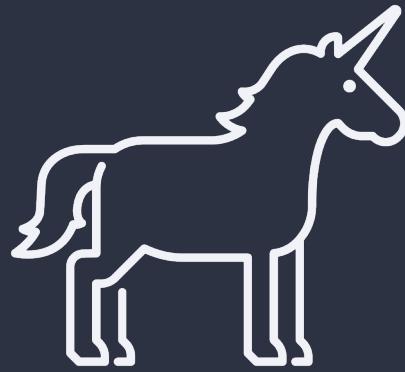
x	y	$h(x)$	\hat{y}	
+	+	h_1	+	$+ \rightarrow + \quad \checkmark$
+	+	h_1	-	$+ \rightarrow - \quad \times$
+	-	h_2	+	$- \rightarrow + \quad \times$
...	
+	-	h_m	-	$- \rightarrow - \quad \checkmark$

Confusion Matrix

		actual class	
		+	-
predicted class	+	true positive (TP)	false positive (FP)
	-	false negative (FN)	true negative (TN)

Confusion Matrix

EXAMPLE.



Unicorn
(positive class)

Horse
(negative class)

20 photos: 8 unicorns and 12 horses

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, -, -, -, +, -, -, +, +, -, -, -]

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, +, -, -, -, -, +, -, -, +, +, -, -, -]

		predicted class	actual class
		Unicorn	Horse
predicted class	Unicorn	6 (TP)	3 (FP)
	Horse	2 (FN)	9 (TN)

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, -, -, +, -, -, +, +, -, -, -]

actual class

		Unicorn	Horse
predicted class	Unicorn	6 (TP)	3 (FP)
	Horse	2 (FN)	9 (TN)

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, +, -, +, +, -, -, -, -]

The diagram illustrates a confusion matrix with two classes: Unicorn and Horse. The columns represent the **actual class** and the rows represent the **predicted class**. Orange arrows map each element of the Actual array to its corresponding position in the Predicted array. The counts for each cell are as follows:

predicted class \ actual class	Unicorn	Horse
Unicorn	6 (TP)	3 (FP)
Horse	2 (FN)	9 (TN)

Detailed description: The diagram shows a 2x2 confusion matrix. The columns are labeled "Unicorn" and "Horse" (actual class). The rows are labeled "Unicorn" and "Horse" (predicted class). The matrix values are: Top-left (Unicorn, Unicorn) = 6 (TP), Top-right (Unicorn, Horse) = 3 (FP), Bottom-left (Horse, Unicorn) = 2 (FN), Bottom-right (Horse, Horse) = 9 (TN). Orange arrows point from the "Actual" array elements to the matrix cells. For example, the first element of "Actual" is a "+", which points to the (Unicorn, Unicorn) cell. The second element is a "+", which points to the (Unicorn, Horse) cell. The third element is a "-", which points to the (Horse, Unicorn) cell. The fourth element is a "+", which points to the (Horse, Horse) cell. This pattern continues for all 16 elements in the arrays.

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -]

actual class

	Unicorn	Horse
Unicorn	6 (TP)	3 (FP)
Horse	2 (FN)	9 (TN)

predicted class

The diagram illustrates the mapping from the predicted classes in the arrays to the confusion matrix. Orange arrows point from the 'Horse' row to the '-' and '+' elements in the 'Predicted' array, corresponding to the values in the Horse column of the matrix. The cell '3 (FP)' is highlighted with an orange border.

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, -, -, -, +, -, -, +, +, -, -, -]

		actual class	
		Unicorn	Horse
predicted class	Unicorn	6 (TP)	3 (FP)
	Horse	2 (FN)	9 (TN)

correct predictions
(6+9=15)

Confusion Matrix

EXAMPLE.

Actual = [+, +, +, +, +, +, +, +, -, -, -, -, -, -, -, -, -, -, -, -, -]

Predicted = [-, +, -, +, +, +, +, +, -, -, -, -, +, -, -, +, +, -, -, -]

		actual class	
		Unicorn	Horse
predicted class	Unicorn	6 (TP)	3 (FP)
	Horse	2 (FN)	9 (TN)

$$\text{accuracy} = \frac{TP + TN}{TP + TN + FP + FN}$$

$$= \frac{15}{20} = 75\%$$

3. Sensitivity and Specificity

Sensitivity (Recall)

whether the test is sensitive enough to detect when someone actually has the virus.



Specificity (Selectivity)

do we know we have this specific virus.

low specificity -> a lot of false positives where the test tells we have the virus but we actually don't.

EXAMPLE.

COVID-19 Testing



		Has virus	Doesn't have virus
Tested positive	Has virus	true positive (TP)	false positive (FP)
	Doesn't have virus	false negative (FN)	true negative (TN)
Tested negative	Has virus		

$$\uparrow \text{Sensitivity} = \frac{TP}{TP + FN} \downarrow \quad (\text{recall / true positive rate (TPR)})$$

EXAMPLE.

COVID-19 Testing



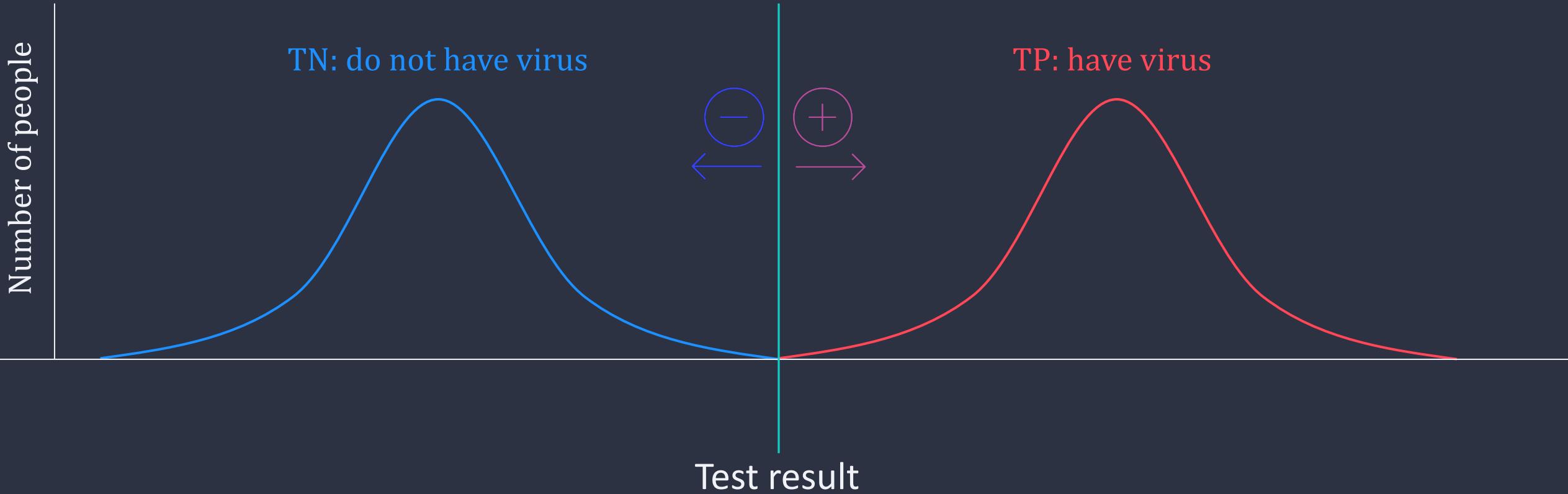
	Has virus	Doesn't have virus
Tested positive	true positive (TP)	false positive (FP)
Tested negative	false negative (FN)	true negative (TN)

$$Sensitivity = \frac{TP}{TP + FN} \quad (\text{recall / true positive rate (TPR)})$$

$$\uparrow Specificity = \frac{TN}{TN + FP} \downarrow \quad (\text{selectivity / true negative rate (TNR)})$$

EXAMPLE.

COVID-19 Testing

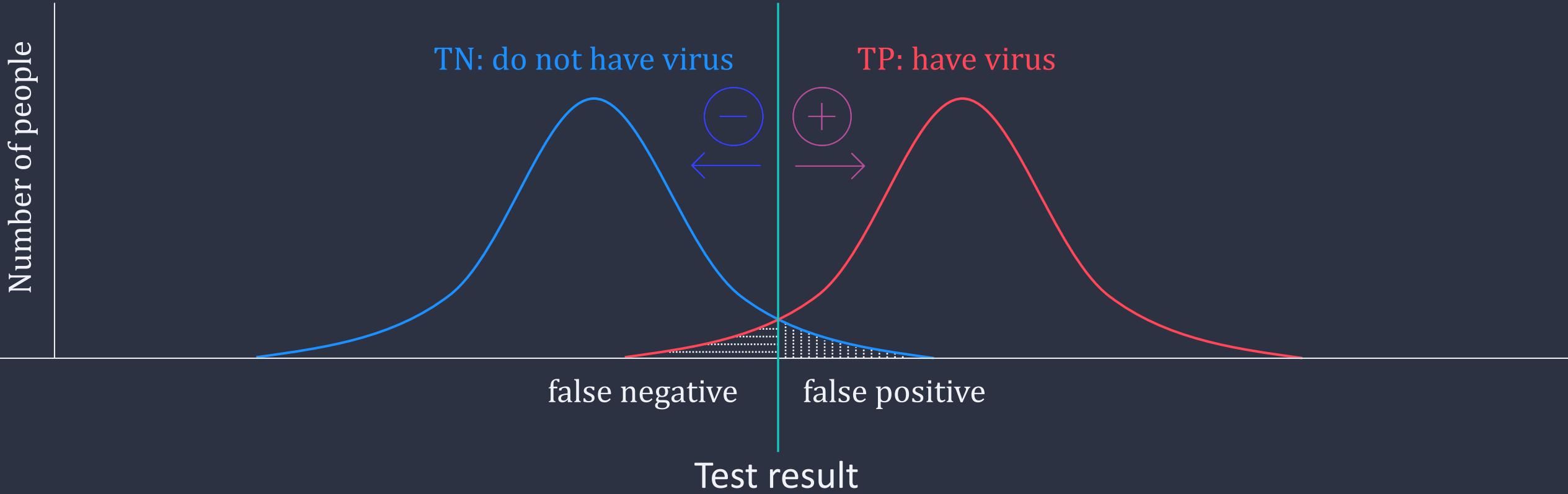


$$\text{Specificity} = \frac{TN}{TN + FP} = \frac{TN}{TN + 0} = 100\%$$

$$\text{Sensitivity} = \frac{TP}{TP + FN} = \frac{TP}{TP + 0} = 100\%$$

EXAMPLE.

COVID-19 Testing

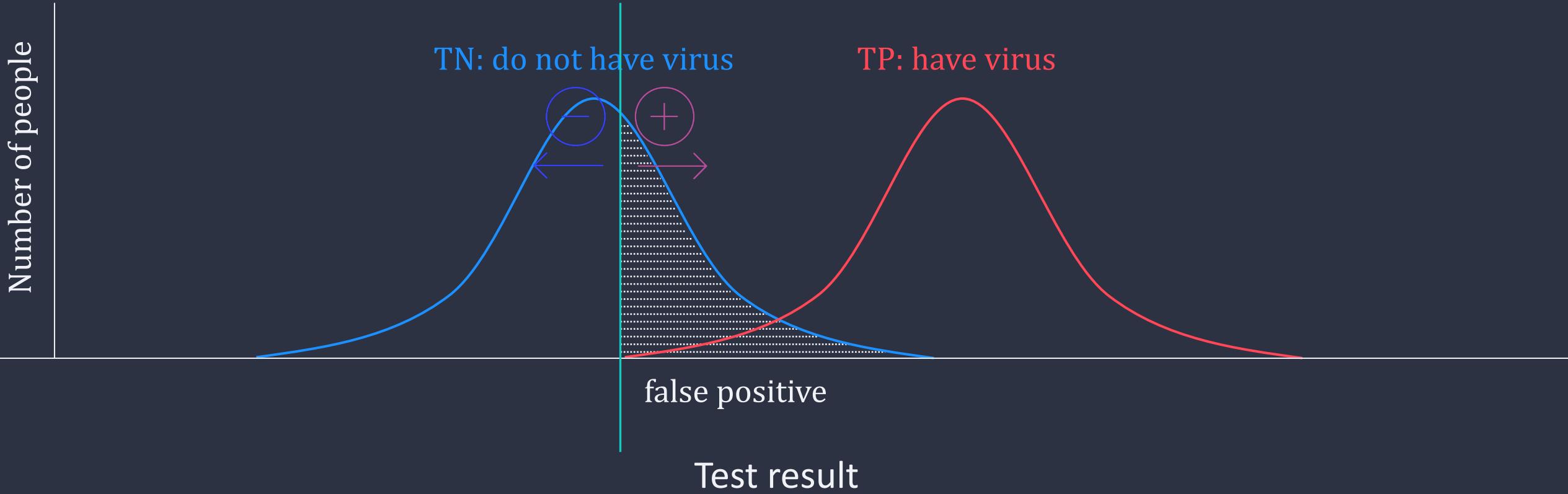


$$\text{Specificity} = \frac{TN}{TN + FP} < 100\%$$

$$\text{Sensitivity} = \frac{TP}{TP + FN} < 100\%$$

EXAMPLE.

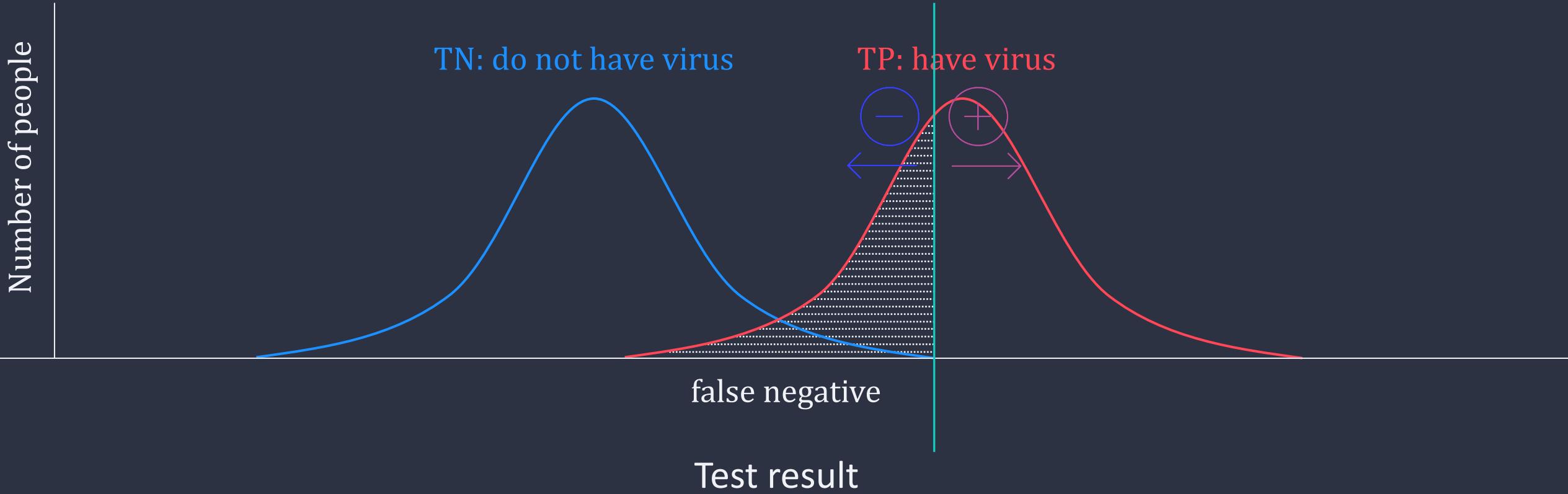
COVID-19 Testing



$$\text{Specificity} = \frac{TN}{TN + FP} \ll 100\% \downarrow \quad \text{Sensitivity} = \frac{TP}{TP + FN} = 100\%$$

EXAMPLE.

COVID-19 Testing



$$\text{Specificity} = \frac{TN}{TN + FP} = 100\%$$

$$\text{Sensitivity} = \frac{TP}{TP + FN} \ll 100\% \downarrow$$

4. Positive Predictive Value (PPV) and Negative Predictive Value (NPV)

Positive Predictive Value (PPV)

Negative Predictive Value (NPV)

actual class

predicted class

		+	-
+	+	TP	FP
	-	FN	TN

Positive Predictive Value (PPV)

$$PPV = \frac{TP}{TP + FP}$$

Negative Predictive Value (NPV)

$$NPV = \frac{TN}{TN + FN}$$

actual class

predicted class

		+	-
+	+	TP	FP
	-	FN	TN

predicted class

		actual class
		+
predicted class	+	TP
	-	FN
		-
		TN

actual class

$$PPV = \frac{TP}{TP + FP} \quad (\text{precision})$$

$$NPV = \frac{TN}{TN + FN}$$

$$Sensitivity = \frac{TP}{TP + FN} \quad (\text{recall})$$

$$Specificity = \frac{TN}{TN + FP}$$

actual class

		+	-
predicted class	+	TP	FP
	-	FN	TN

F-score / F-measure

$$F_1 = \frac{2}{precision^{-1} + recall^{-1}} = 2 \cdot \frac{precision \cdot recall}{precision + recall}$$

$$PPV = \frac{TP}{TP + FP} \quad (\text{precision})$$

$$NPV = \frac{TN}{TN + FN}$$

$$Sensitivity = \frac{TP}{TP + FN} \quad (\text{recall})$$

$$Specificity = \frac{TN}{TN + FP}$$

(harmonic mean of *precision* & *recall*)

F-score / F-measure

$$F_1 = \frac{2}{precision^{-1} + recall^{-1}} = 2 \cdot \frac{precision \cdot recall}{precision + recall} = \frac{2TP}{2TP + FP + FN}$$

(ignores $TN \rightarrow$ misleading for unbalanced classes)

(gives equal importance to precision & recall \rightarrow misleading in practice)

$$F_\beta = (1 + \beta^2) \cdot \frac{precision \cdot recall}{\beta^2 \cdot precision + recall}$$

Commonly used β $\beta = 0.5$ $F_{0.5} = 1.25 \cdot \frac{precision \cdot recall}{0.25 \cdot precision + recall}$

$$\beta = 2 \quad F_2 = 5 \cdot \frac{precision \cdot recall}{4 \cdot precision + recall}$$

When $\beta = 1$, F_β becomes F_1 .

actual class

		actual class	
		+	-
predicted class	+	TP	FP
	-	FN	TN

Performance Measures

actual class

		measures	
		+	-
predicted class	+	TP	FP
	-	FN	TN
measures	Sensitivity (recall) $\frac{TP}{TP + FN}$	Specificity (selectivity) $\frac{TN}{TN + FP}$	Positive predictive value (PPV) (precision) $\frac{TP}{TP + FP}$
			Negative predictive value (NPV) $\frac{TN}{TN + FN}$
			Accuracy (ACC) $\frac{TP + TN}{TP + TN + FP + FN}$
			F 1 score $2 \cdot \frac{precision \cdot recall}{precision + recall}$

5. ROC & AUC

Binary Classification

- Learning for an approximation function $h(X)$ mapping input X to output \hat{y}
- Discrete output \hat{y} with only two possible values + and -
- Decision rule: $\hat{y} = \begin{cases} +, & h(X) \geq t \\ -, & \text{otherwise} \end{cases}$

x	y	$h(x)$	\hat{y}
	-	h_1	0 (-)
	+	h_2	1 (+)
	-	h_3	0 (-)
	+	h_4	1 (+)
	+	h_5	1 (+)
	-	h_6	1 (+)
...
	+	h_m	0 (-)

Binary Classification

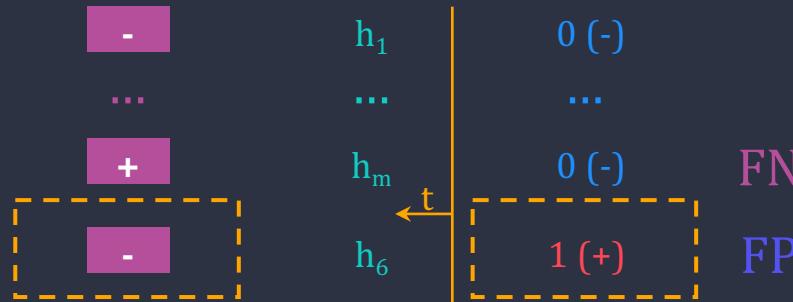
- Learning for an approximation function $h(X)$ mapping input X to output \hat{y}
- Discrete output \hat{y} with only two possible values + and -
- Decision rule: $\hat{y} = \begin{cases} +, & h(X) \geq t \\ -, & \text{otherwise} \end{cases}$

x	y	$h(x)$	\hat{y}
	-	h_1	0 (-)
	+	h_2	1 (+)
	-	h_3	0 (-)
	+	h_4	1 (+)
	+	h_5	1 (+)
	-	h_6	1 (+)
...
	+	h_m	0 (-)

x	y	$h(x)$	\hat{y}
	-	$h_3 \text{ min}$	0 (-)
	-	h_1	0 (-)
...
	+	h_m	0 (-)
	-	h_6	1 (+)
	+	h_2	1 (+)
	+	h_5	1 (+)
...
	+	$h_4 \text{ max}$	1 (+)

x	y	$h(x)$	\hat{y}
	-	$h_3 \text{ min}$	0 (-)
	-	h_1	0 (-)
...		...	
	+	h_m	FN
	-	h_6	1 (+)
	+	h_2	1 (+)
	+	h_5	1 (+)
...	
	+	$h_4 \text{ max}$	1 (+)

x	y	$h(x)$	\hat{y}
	-	$h_3 \text{ min}$	0 (-)
	-	h_1	0 (-)
...
	+	h_m	0 (-)
	-	h_6	1 (+)
	+	h_2	1 (+)
	+	h_5	1 (+)
...
	+	$h_4 \text{ max}$	1 (+)



x	y	$h(x)$	\hat{y}
	-	$h_3 \text{ min}$	0 (-)
	-	h_1	0 (-)
...
	+	h_m	0 (-) $\downarrow \text{FN}$
	-	h_6	1 (+) $\downarrow \text{FP}$
	+	h_2	1 (+)
	+	h_5	1 (+)
...	
	+	$h_4 \text{ max}$	1 (+)

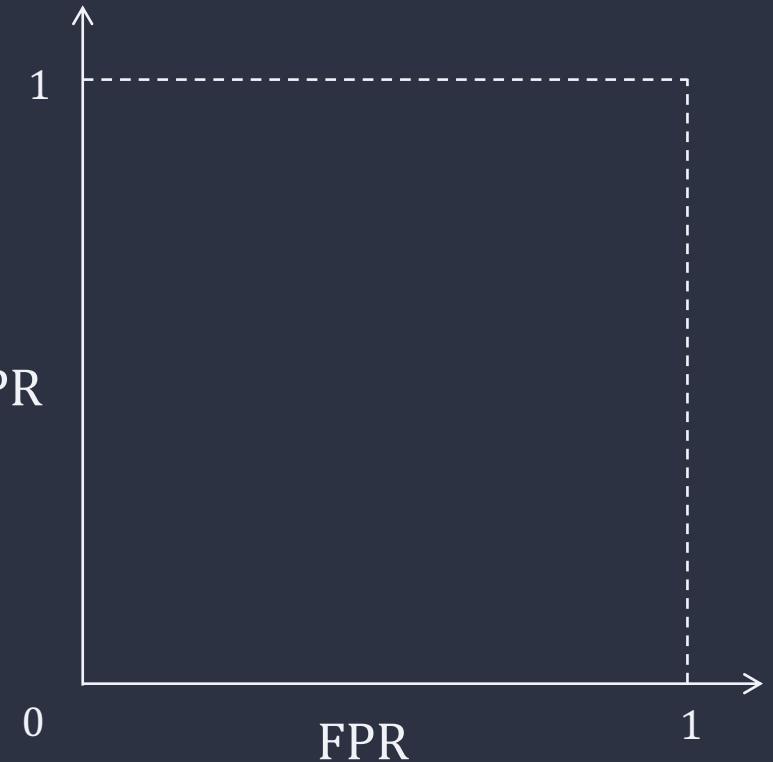
$$\uparrow TPR = \frac{TP}{TP + \downarrow FN}$$

$$\downarrow FPR = \frac{\downarrow FP}{\downarrow FP + TN}$$

x	y	$h(x)$	\hat{y}
	-	$h_3 \min 0 (-)$	
	-	$h_1 0 (-)$	
...
	+	$h_m 0 (-) FN$	
	-	$h_6 1 (+) FP$	
	+	$h_2 1 (+)$	
	+	$h_5 1 (+)$	
...
	+	$h_4 \max 1 (+)$	

$$TPR = \frac{TP}{TP + FN}$$

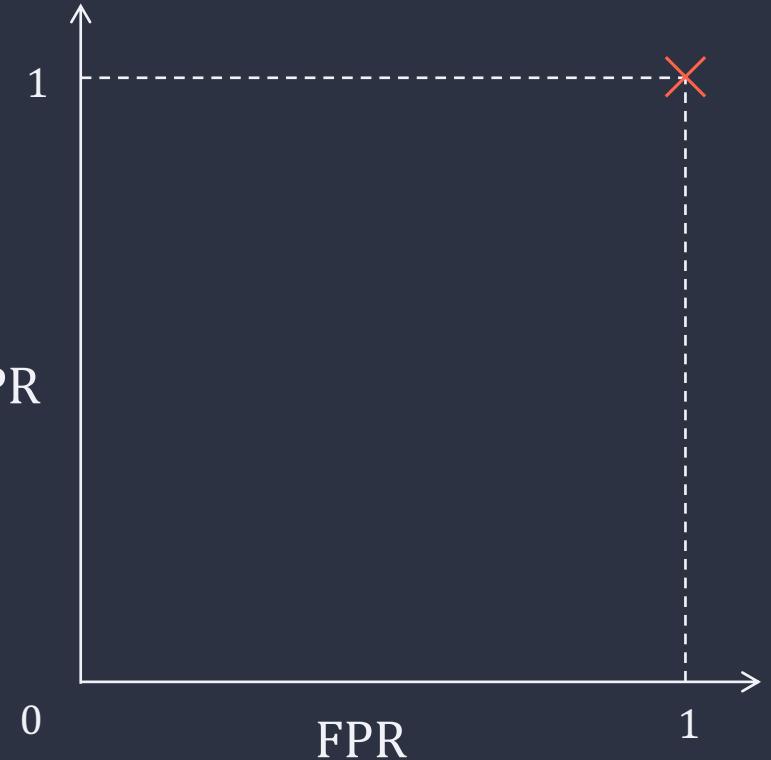
$$FPR = \frac{FP}{FP + TN}$$



x	y	$h(x)$	\hat{y}	
	-	$h_3 \xleftarrow{\text{min}}$	1 (+)	FP
	-	h_1	1 (+)	FP
...	
	+	h_m	1 (+)	
	-	h_6	1 (+)	FP
	+	h_2	1 (+)	
	+	h_5	1 (+)	
...	
	+	$h_4 \xrightarrow{\text{max}}$	1 (+)	

$$TPR = \frac{TP}{TP + FN} = 1$$

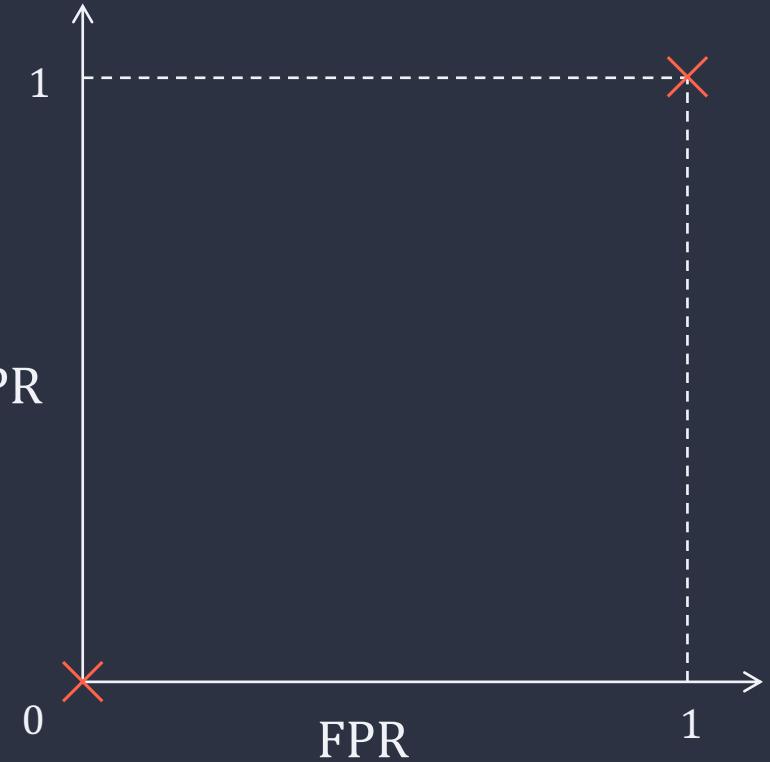
$$FPR = \frac{FP}{FP + TN} = 1$$



x	y	$h(x)$	\hat{y}
	-	$h_3 \min 0 (-)$	
	-	$h_1 0 (-)$	
...	
	+	$h_m 0 (-) FN$	
	-	$h_6 0 (-)$	
	+	$h_2 0 (-) FN$	
	+	$h_5 0 (-) FN$	
...	
	+	$h_4 \max_t 0 (-) FN$	

$$TPR = \frac{\cancel{TP}}{\cancel{TP} + FN} = 0$$

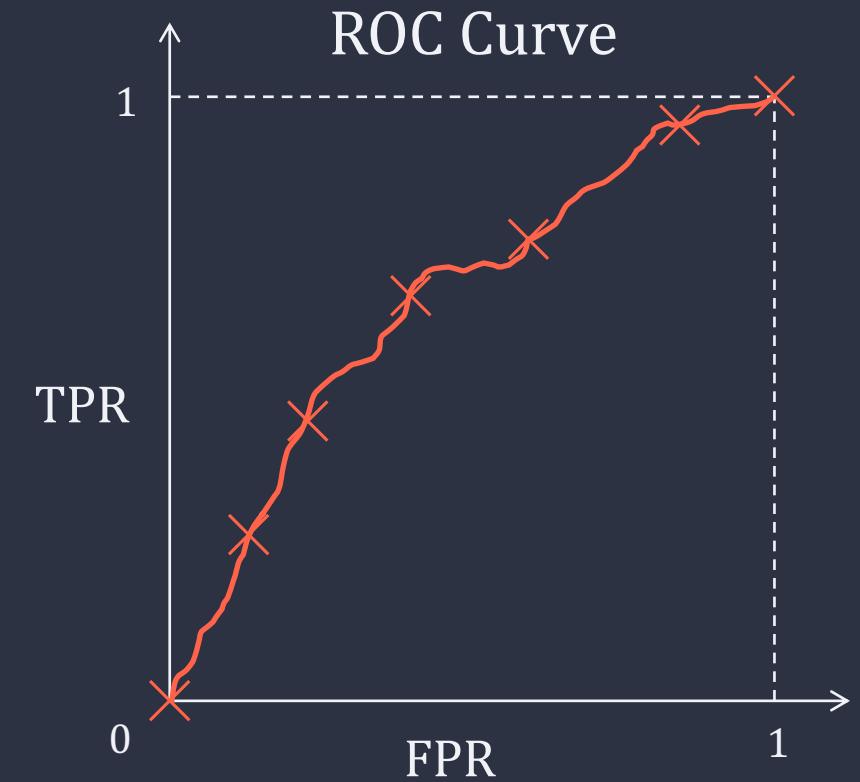
$$FPR = \frac{\cancel{FP}}{\cancel{FP} + TN} = 0$$



x	y	$h(x)$	\hat{y}
	-	$h_3 \text{ min } 0 (-)$	
	-	$h_1 \text{ } 0 (-)$	
...	
	+	$h_m \text{ } 0 (-) \text{ FN}$	
	-	$h_6 \text{ } 0 (-)$	
	+	$h_2 \text{ } 1 (+)$	
	+	$h_5 \text{ } 1 (+)$	
...	
	+	$h_4 \text{ max } 1 (+)$	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

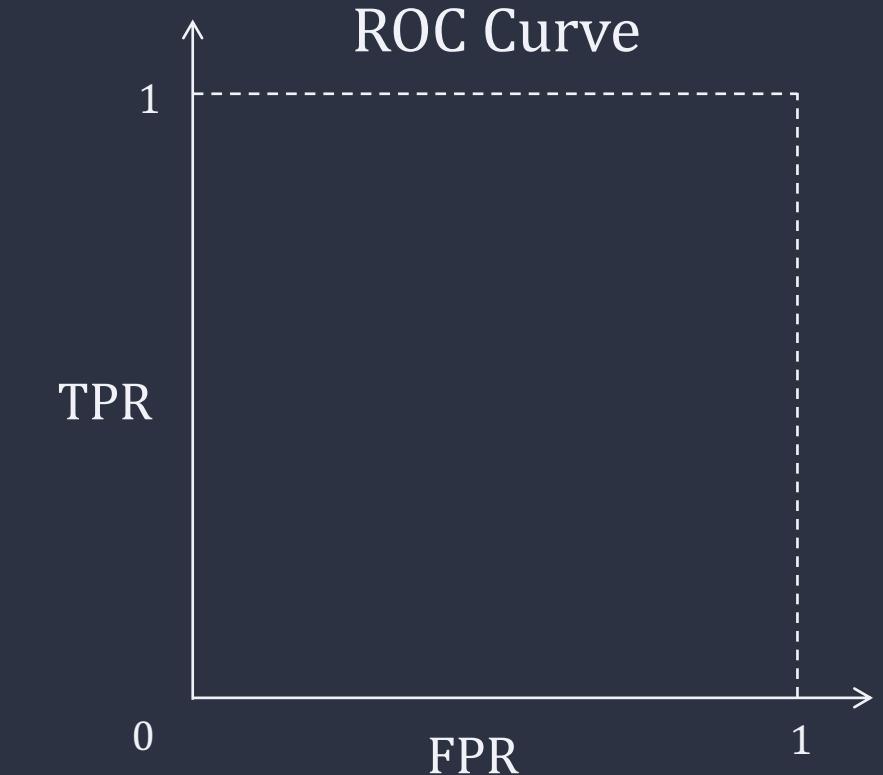
x	y	$h(x)$
	-	$h_3 \text{ min}$
	-	h_1
...
	-	h_6
<hr/>		
	+	h_m
	+	h_2
	+	h_5
...
	+	$h_4 \text{ max}$

all negatives

all positives

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

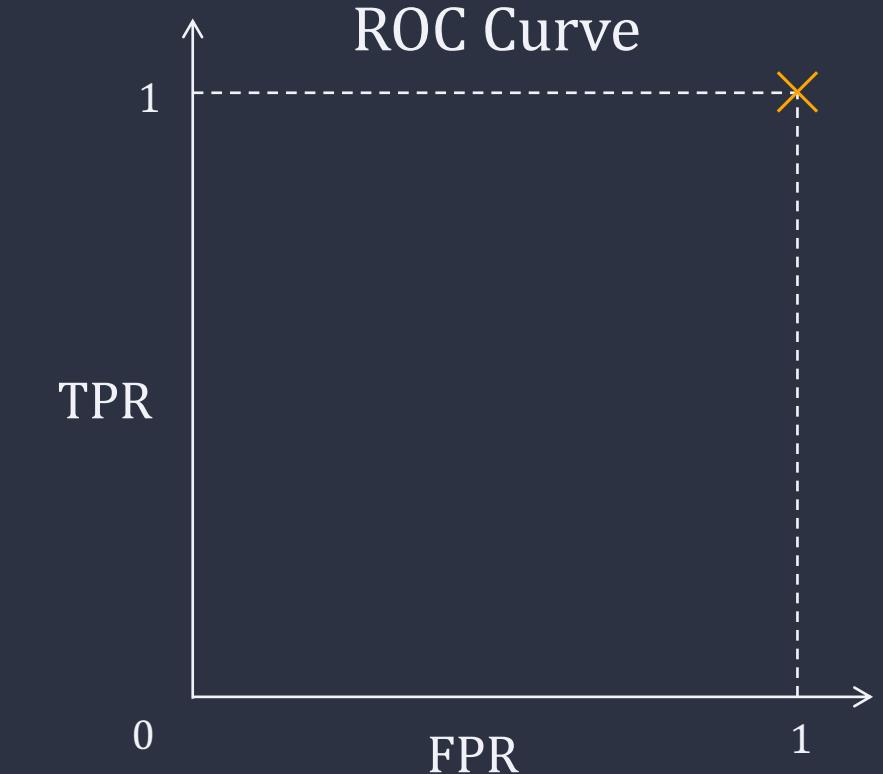
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \min$	1 (+)	FP
	-	h_1	1 (+)	FP
...
	-	h_6	1 (+)	FP
	+	h_m	1 (+)	TP
	+	h_2	1 (+)	TP
	+	h_5	1 (+)	TP
...
	+	$h_4 \max$	1 (+)	TP

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

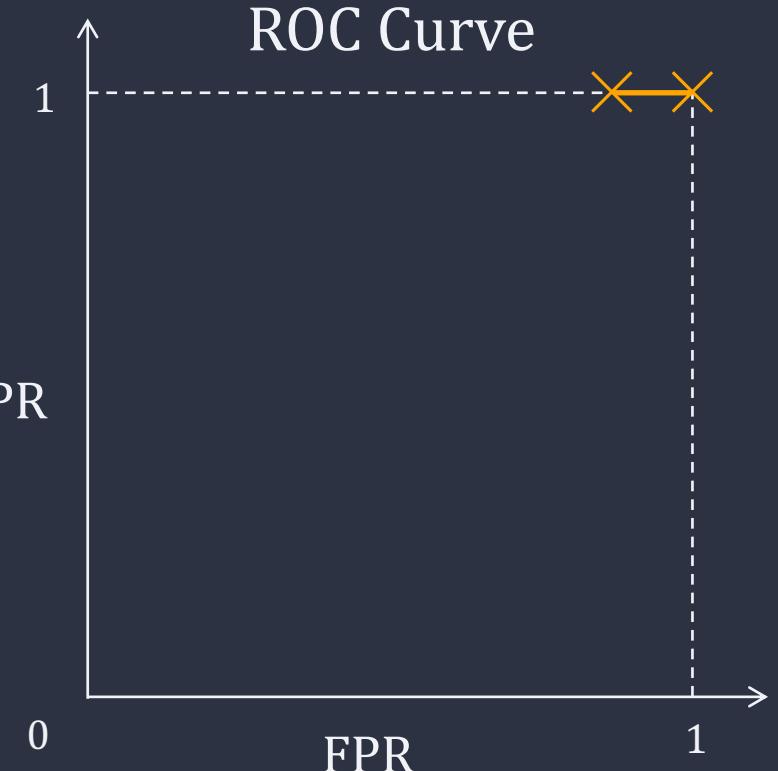
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \min$	0 (-)	TN
	-	h_1	1 (+)	FP
...
	-	h_6	1 (+)	FP
	+	h_m	1 (+)	TP
	+	h_2	1 (+)	TP
	+	h_5	1 (+)	TP
...
	+	$h_4 \max$	1 (+)	TP

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

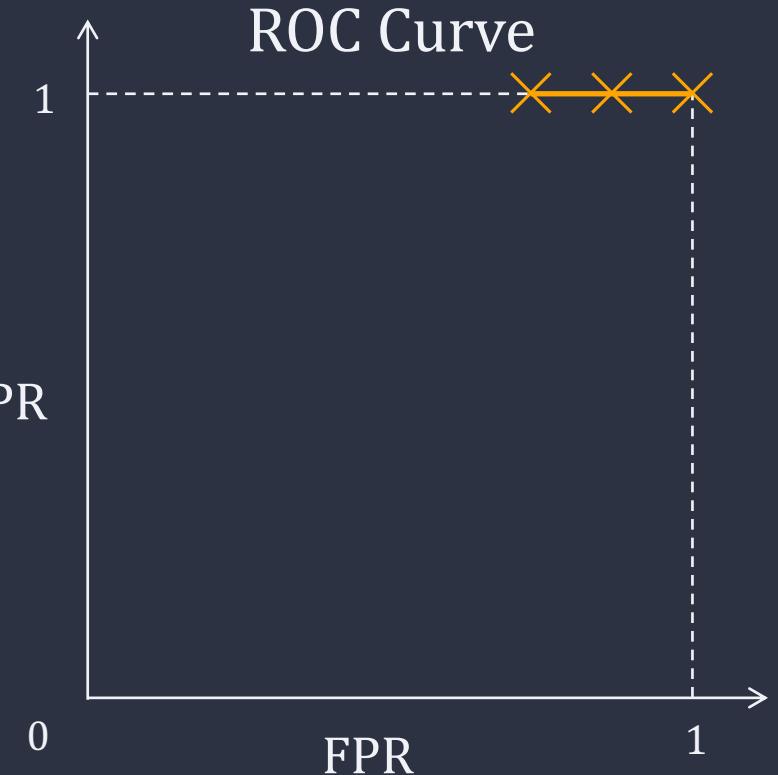
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	$h_1 \leftarrow t$	0 (-) TN	
...
	-	h_6	1 (+) FP	
	+	h_m	1 (+) TP	
	+	h_2	1 (+) TP	
	+	h_5	1 (+) TP	
...
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

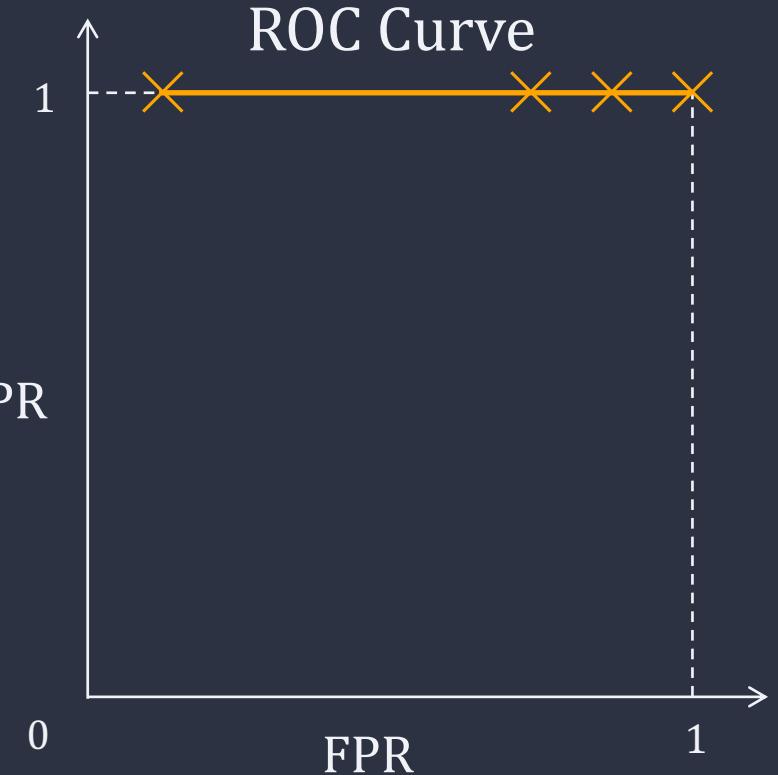
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	h_1	0 (-) TN	
...
	-	h_6	1 (+) FP	
	+	h_m	1 (+) TP	
	+	h_2	1 (+) TP	
	+	h_5	1 (+) TP	
...
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

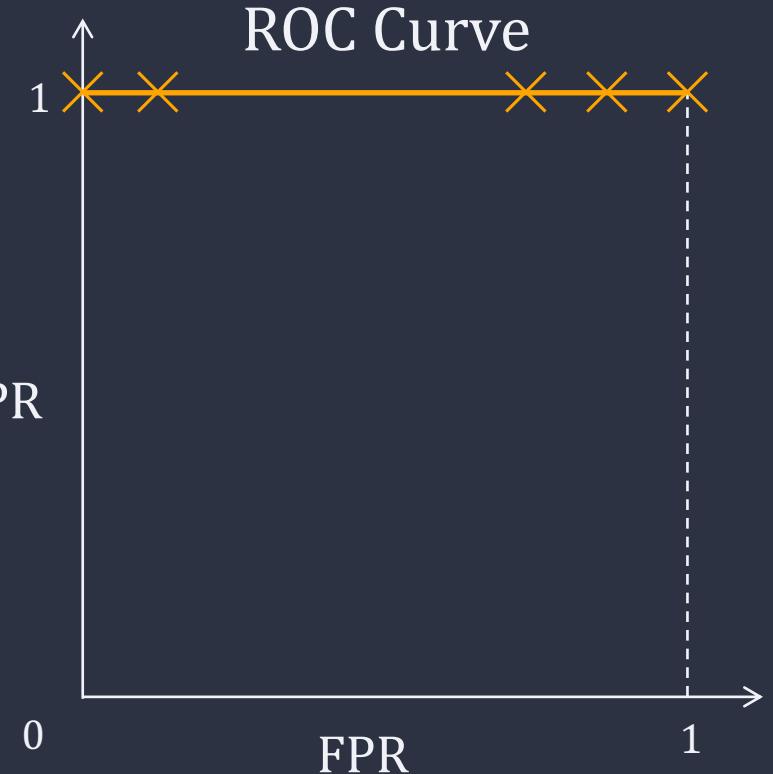
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	h_1	$0 (-)$	TN
...
	-	h_6	$0 (-)$	TN
	+	h_m	$1 (+)$	TP
	+	h_2	$1 (+)$	TP
	+	h_5	$1 (+)$	TP
...
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

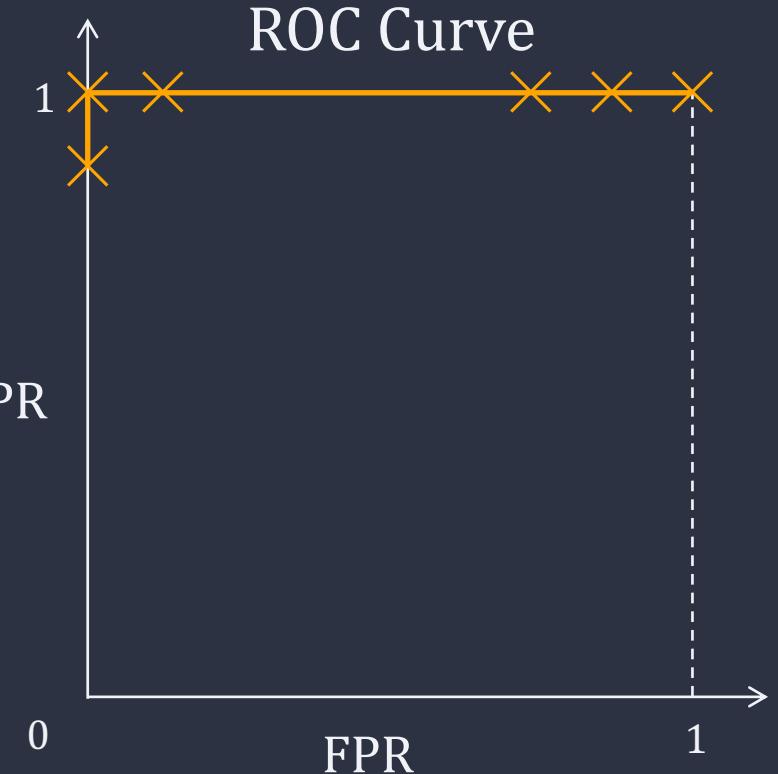
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	h_1	0 (-) TN	
...
	-	h_6	0 (-) TN	
	+	$h_m \leftarrow t$	0 (-) FN	
	+	h_2	1 (+) TP	
	+	h_5	1 (+) TP	
...
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

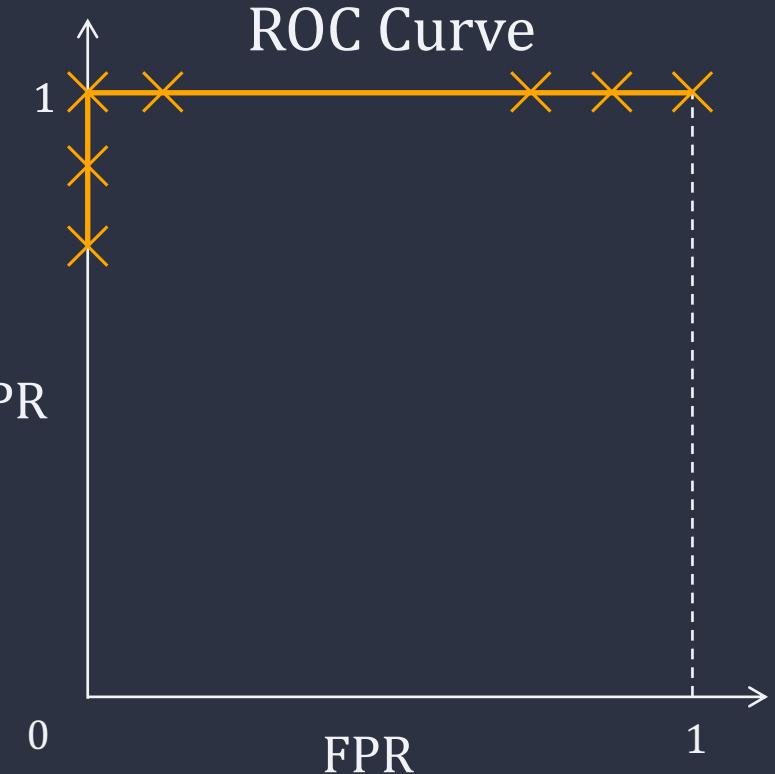
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	h_1	0 (-) TN	
...
	-	h_6	0 (-) TN	
	+	h_m	0 (-) FN	
	+	h_2 $\leftarrow t$	0 (-) FN	
	+	h_5	1 (+) TP	
...
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

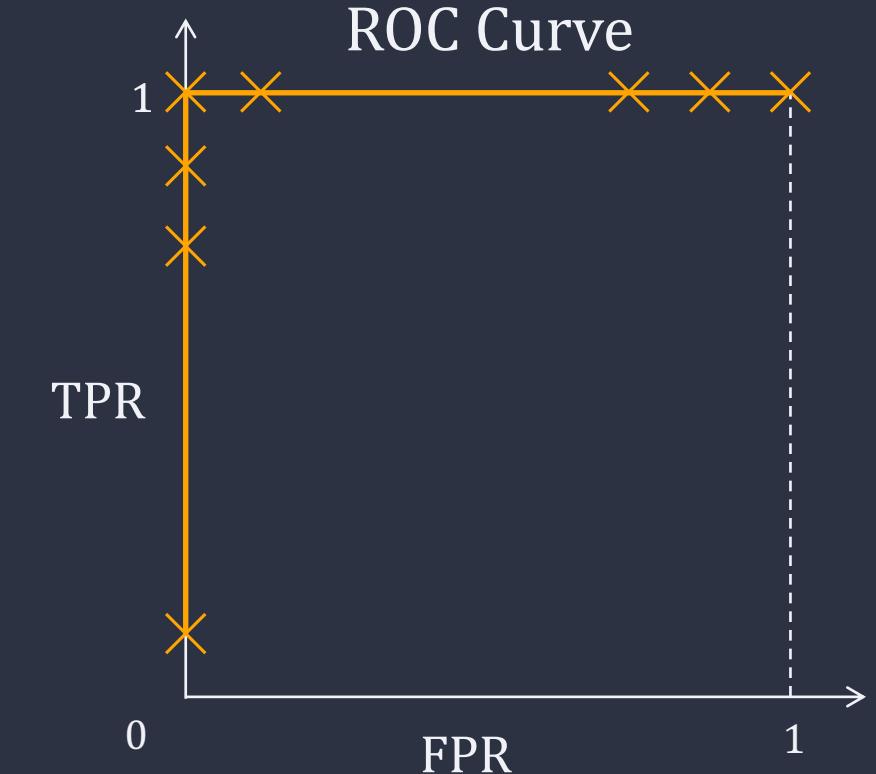
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min } 0 (-)$	TN	
	-	h_1	$0 (-)$	TN
...
	-	h_6	$0 (-)$	TN
	+	h_m	$0 (-)$	FN
	+	h_2	$0 (-)$	FN
	+	h_5	$0 (-)$	FN
...	...	$\dots t$
	+	$h_4 \text{ max } 1 (+)$	TP	

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

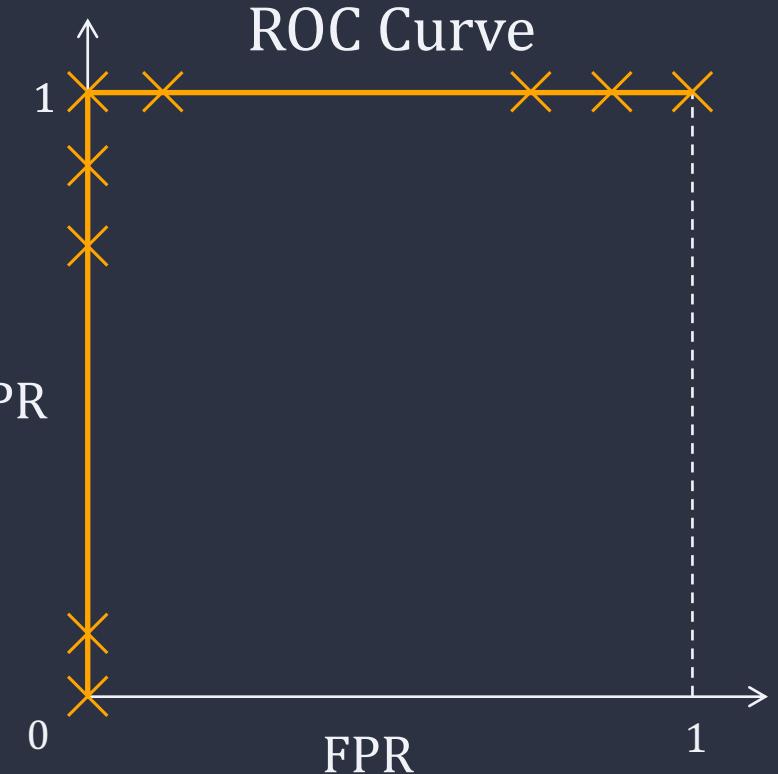
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min}$	0 (-)	TN
	-	h_1	0 (-)	TN
...
	-	h_6	0 (-)	TN
	+	h_m	0 (-)	FN
	+	h_2	0 (-)	FN
	+	h_5	0 (-)	FN
...
	+	$h_4 \text{ max}$	0 (-)	FN

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

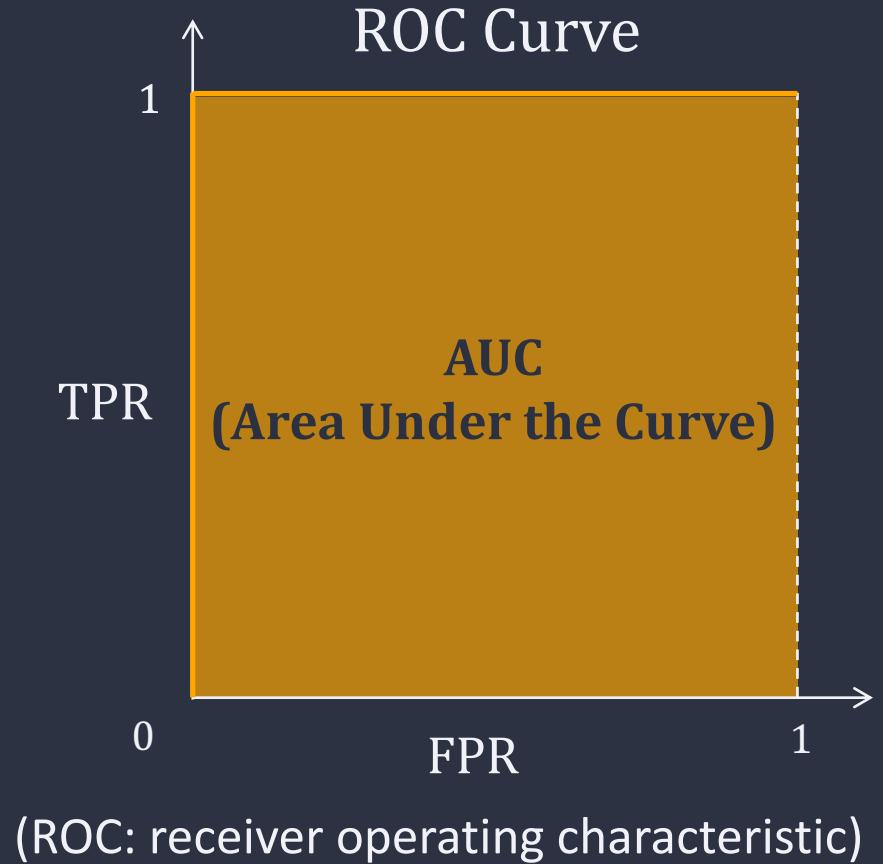
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min}$	0 (-)	TN
	-	h_1	0 (-)	TN
...
	-	h_6	0 (-)	TN
	+	h_m	0 (-)	FN
	+	h_2	0 (-)	FN
	+	h_5	0 (-)	FN
...
	+	$h_4 \text{ max}$	0 (-)	FN

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



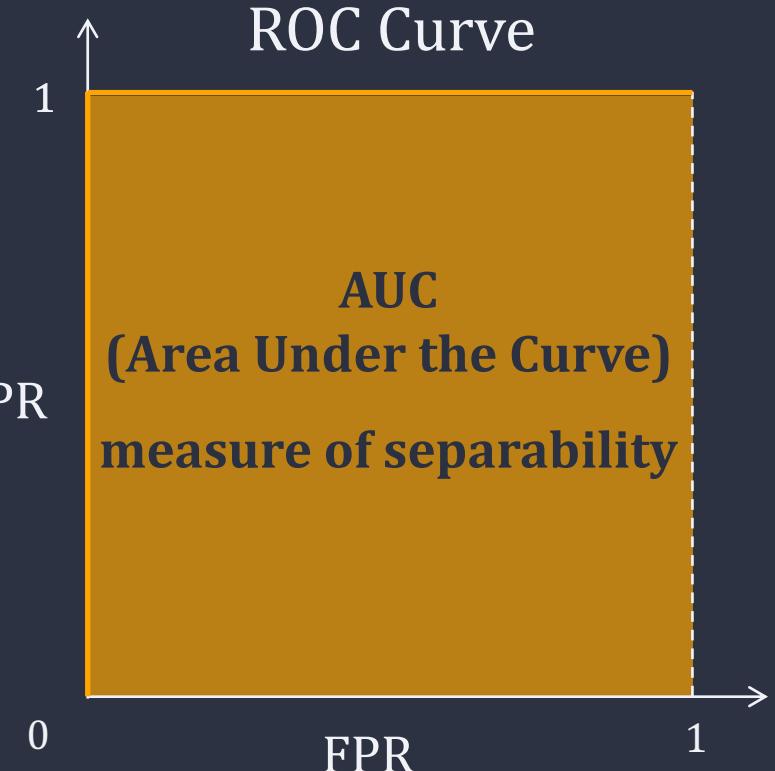
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \min$	0 (-)	TN
	-	h_1	0 (-)	TN
...
	-	h_6	0 (-)	TN
	+	h_m	0 (-)	FN
	+	h_2	0 (-)	FN
	+	h_5	0 (-)	FN
...
	+	$h_4 \max$	0 (-)	FN

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

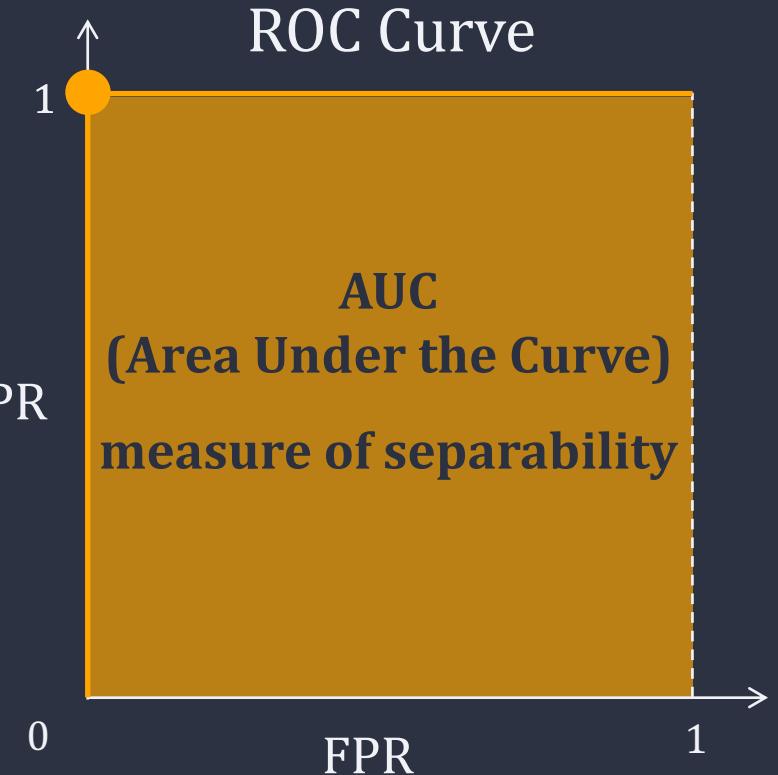
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min}$	0 (-)	TN
	-	h_1	0 (-)	TN
...
	-	h_6	0 (-)	TN
	+	h_m	0 (-)	FN
	+	h_2	0 (-)	FN
	+	h_5	0 (-)	FN
...
	+	$h_4 \text{ max}$	0 (-)	FN

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

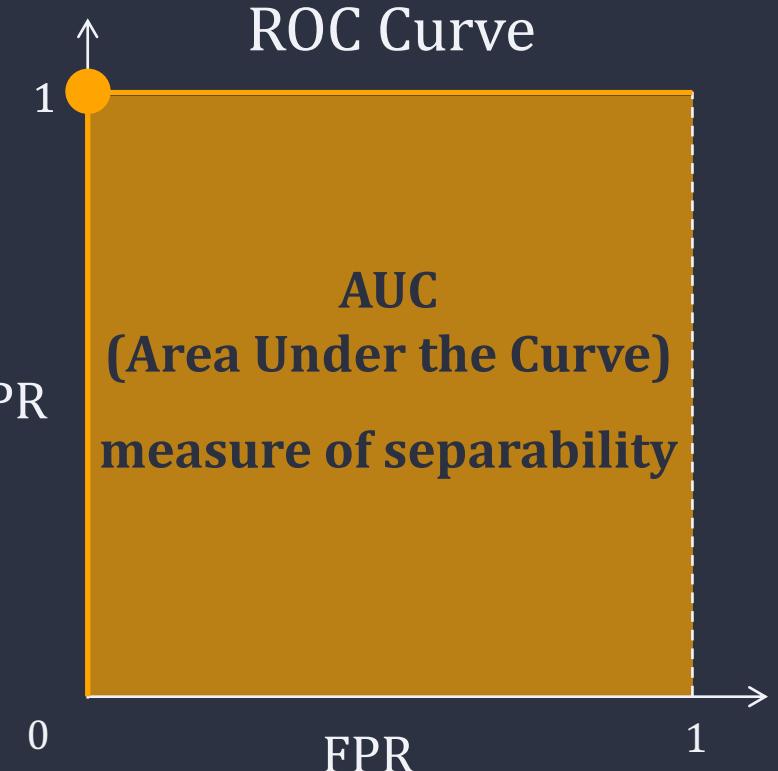
The best (idealistic) $h(X)$

All positive examples receive higher scores than all negative examples.

x	y	$h(x)$	\hat{y}	
	-	$h_3 \text{ min}$	0 (-)	TN
	-	h_1	0 (-)	TN
...
	-	h_6	0 (-)	TN
	+	h_m	0 (-)	FN
	+	h_2	0 (-)	FN
	+	h_5	0 (-)	FN
...
	+	$h_4 \text{ max}$	0 (-)	FN

$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$



(ROC: receiver operating characteristic)

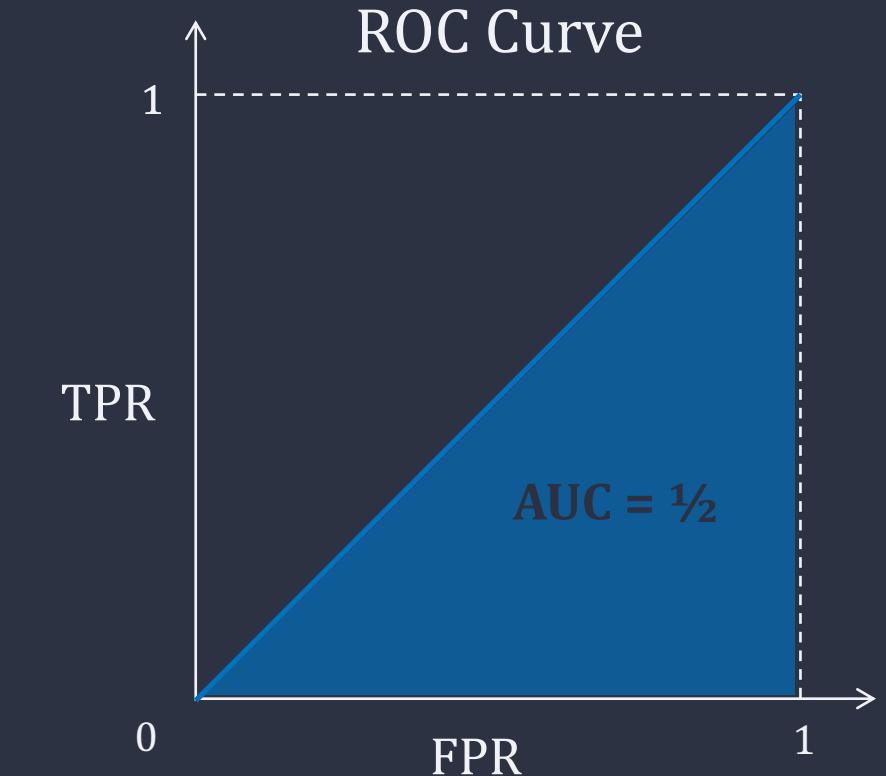
The worst $h(X)$

Mixture of positives and negatives in random way.

x	y	$h(x)$
	+	$h_5 \text{ min}$
	-	h_1
...
	+	h_m $\leftarrow t?$
	-	h_3
	+	h_4
	-	h_6
...
	+	$h_2 \text{ max}$

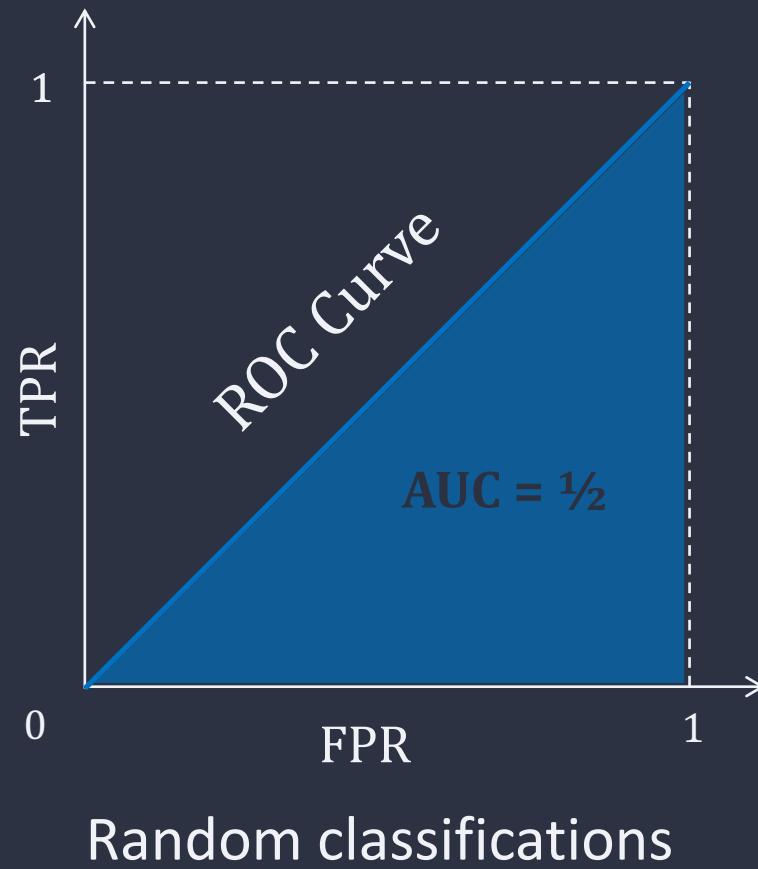
$$TPR = \frac{TP}{TP + FN}$$

$$FPR = \frac{FP}{FP + TN}$$

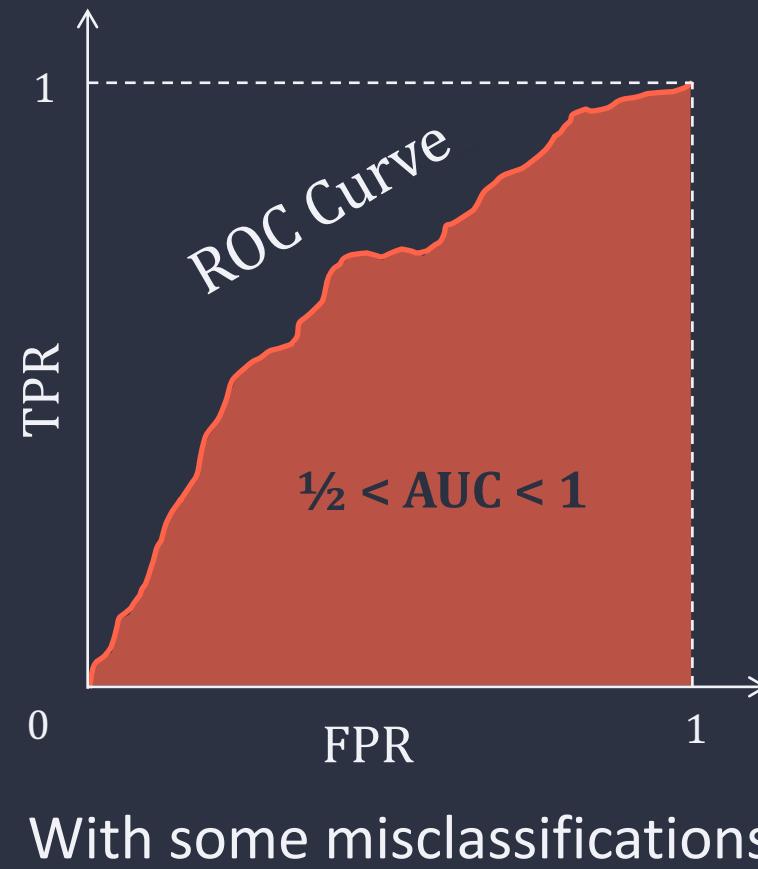


(ROC: receiver operating characteristic)

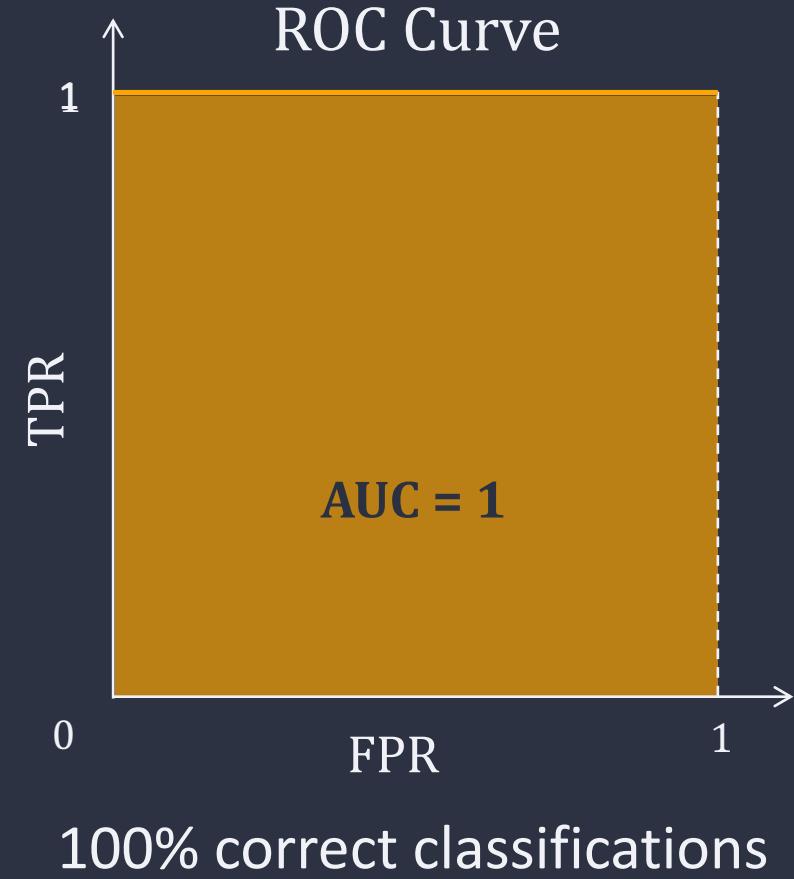
The worst $h(X)$



The ‘normal’ $h(X)$

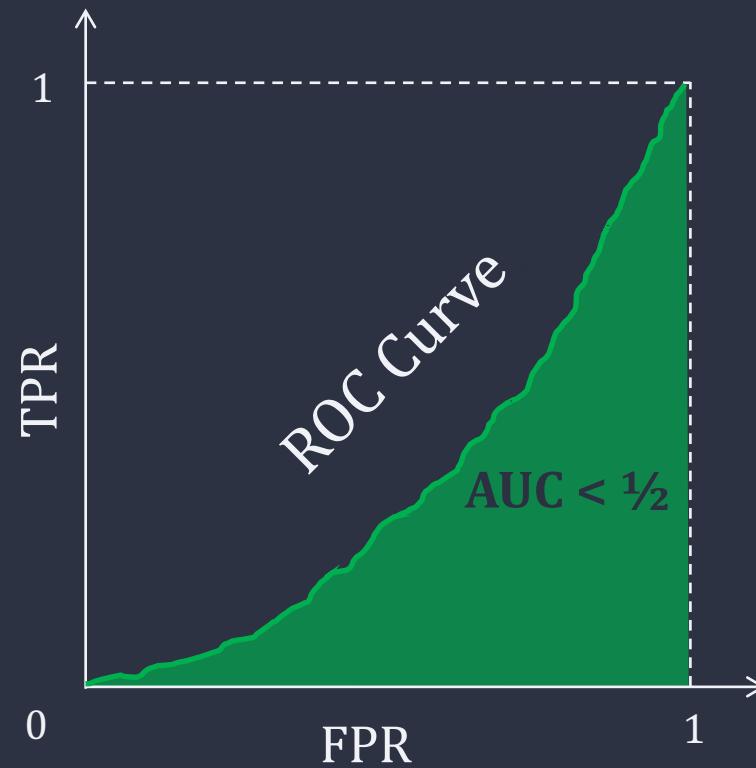


The ‘idealistic’ $h(X)$

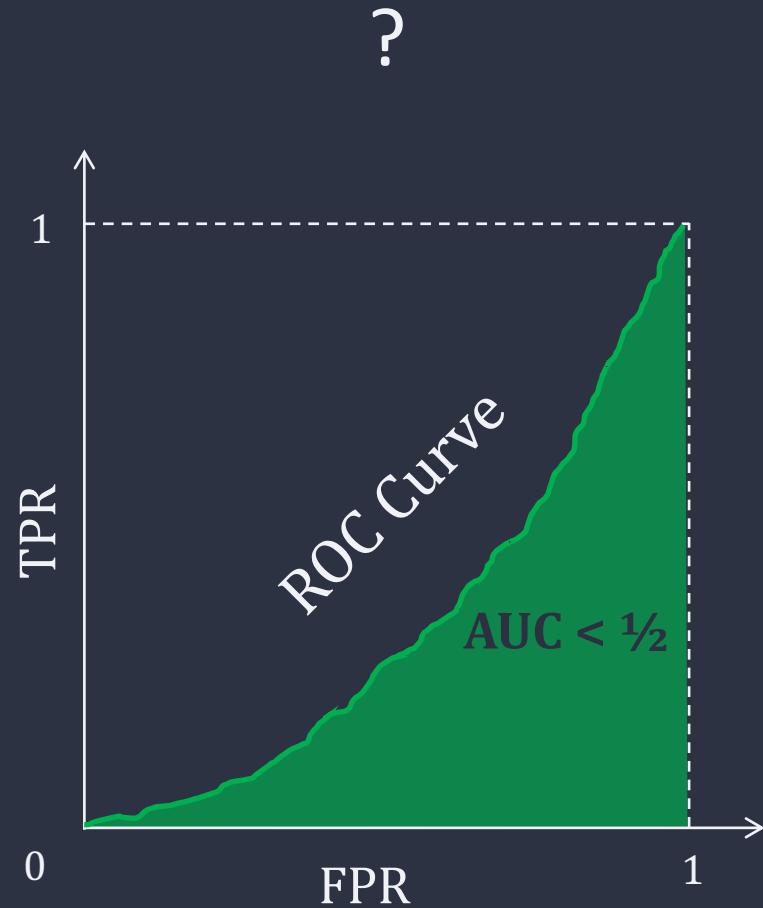


The higher the AUC value, the better the classifier performs.

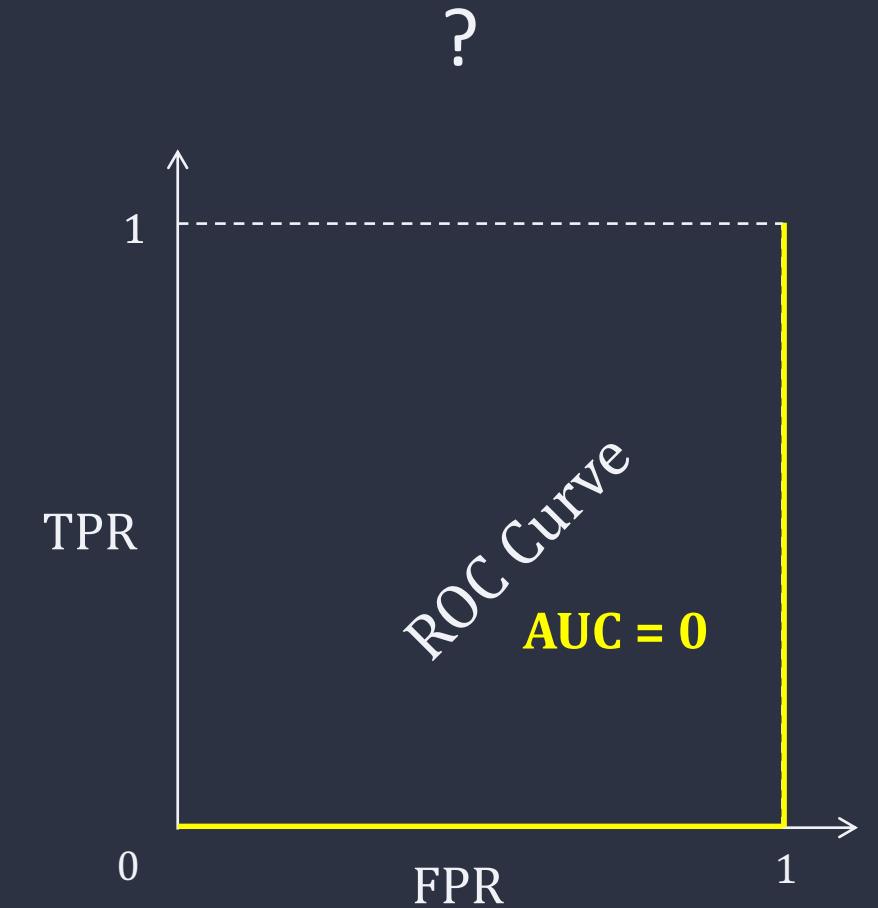
?



Reciprocating – predicting negatives as positives and positives as negatives.



Reciprocating – predicting negatives as positives and positives as negatives.



Making perfectly opposite predictions.

sklearn.metrics

<https://scikit-learn.org/stable/modules/classes.html#module-sklearn.metrics>

```
metrics.accuracy_score(y_true, y_pred, *[...,])
metrics.auc(x, y)
metrics.f1_score(y_true, y_pred, *[...,])
metrics.precision_recall_curve(y_true, ...)
metrics.precision_recall_fscore_support(...)
metrics.precision_score(y_true, y_pred, *[...,])
metrics.recall_score(y_true, y_pred, *[...,])
metrics.roc_auc_score(y_true, y_score, *[...,])
metrics.roc_curve(y_true, y_score, *[...,])
...  
...
```

Summary

Summary

1. Accuracy
2. Confusion Matrix
3. Sensitivity (Recall) & Specificity (Selectivity)
4. Positive Predictive Value (Precision) & Negative Predictive Value
5. ROC & AUC

COMP2261 ARTIFICIAL INTELLIGENCE / MACHINE LEARNING

Cross-Validation & Hyperparameter Tuning & Sub-module Wrap-up

Dr Yang Long

Lecture Overview

1. Cross-Validation
2. Hyperparameter Tuning
3. Sub-module Wrap-up

1. Cross-Validation

In a machine learning project...

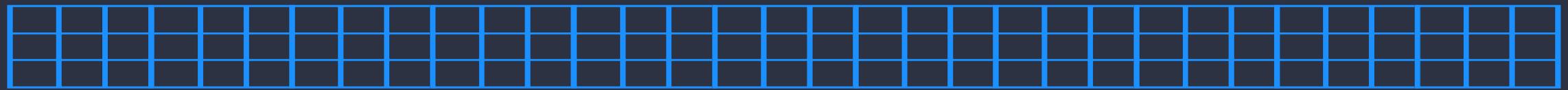


Data



Evaluation metrics

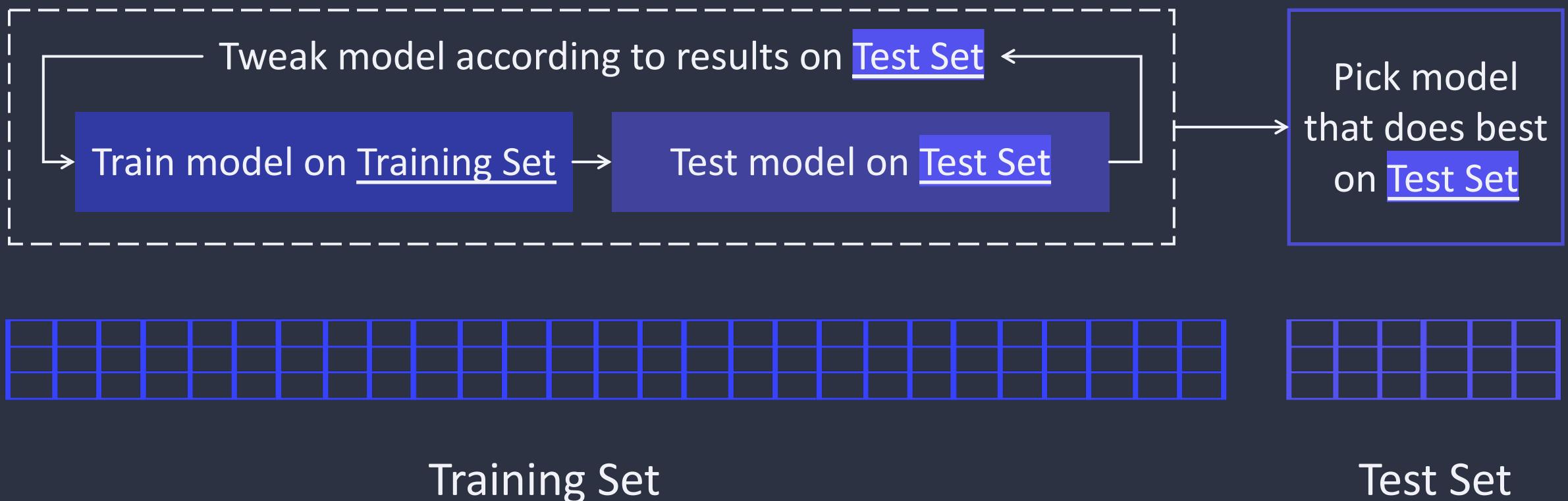
Divide data for training and testing...



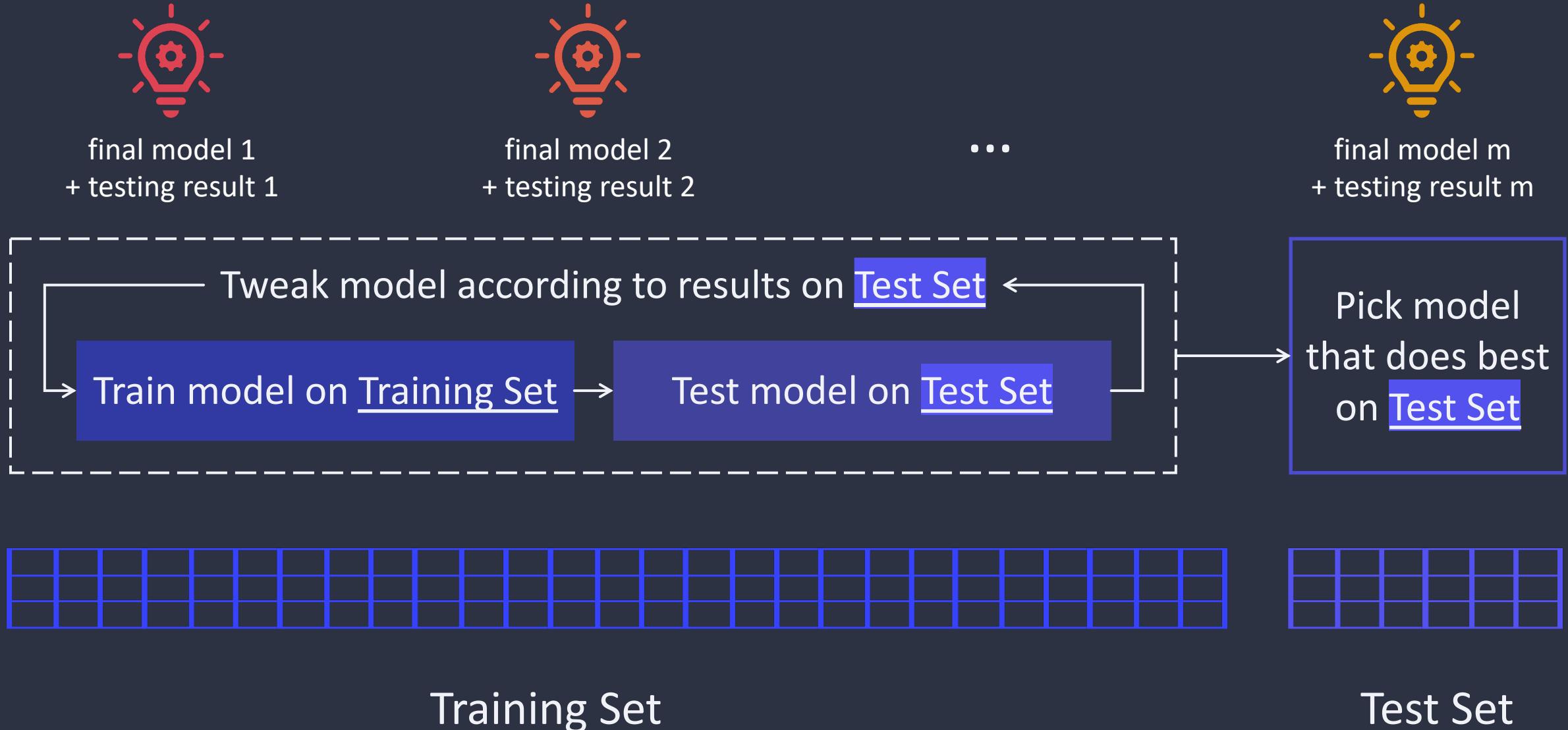
Data

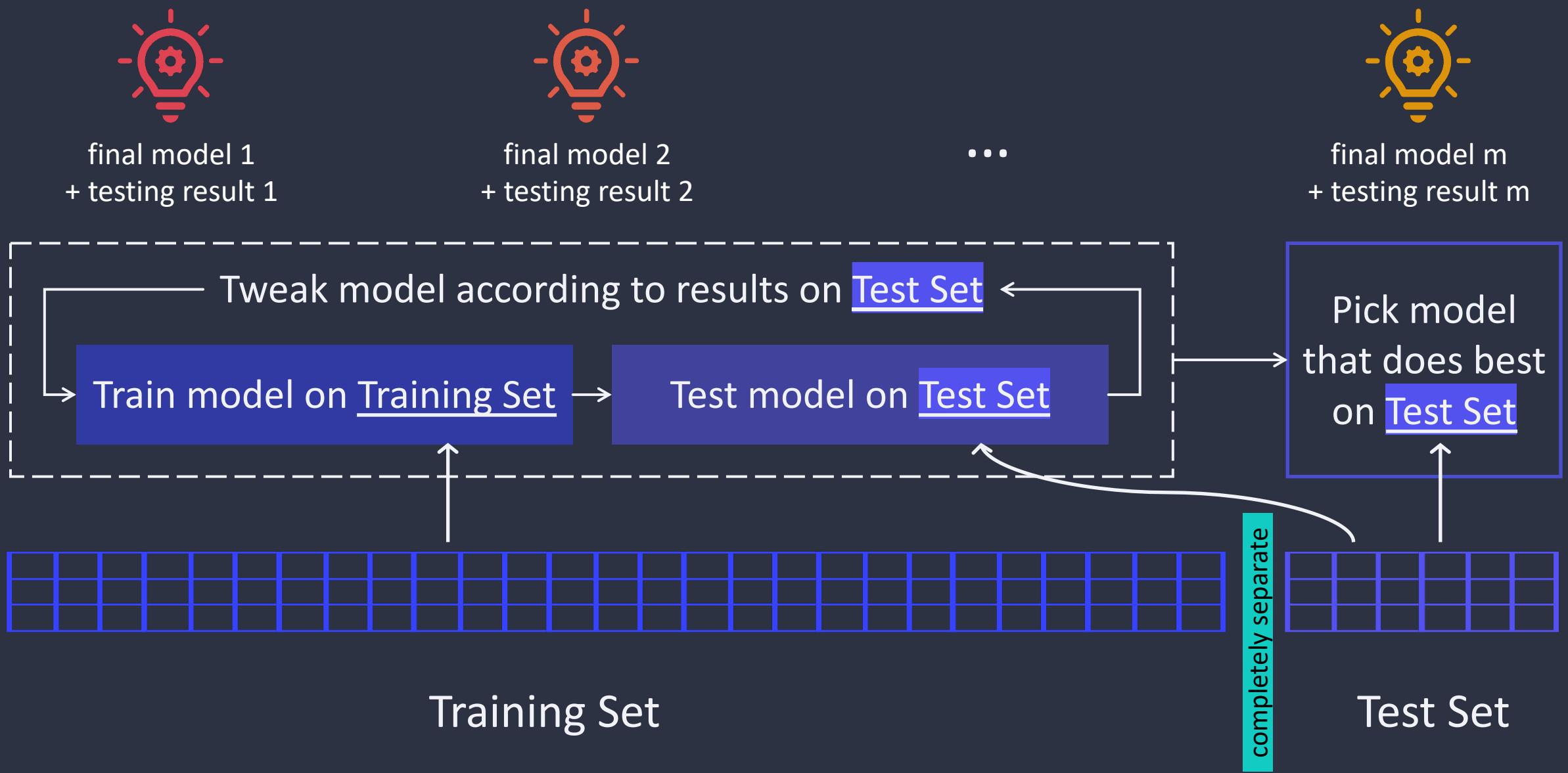


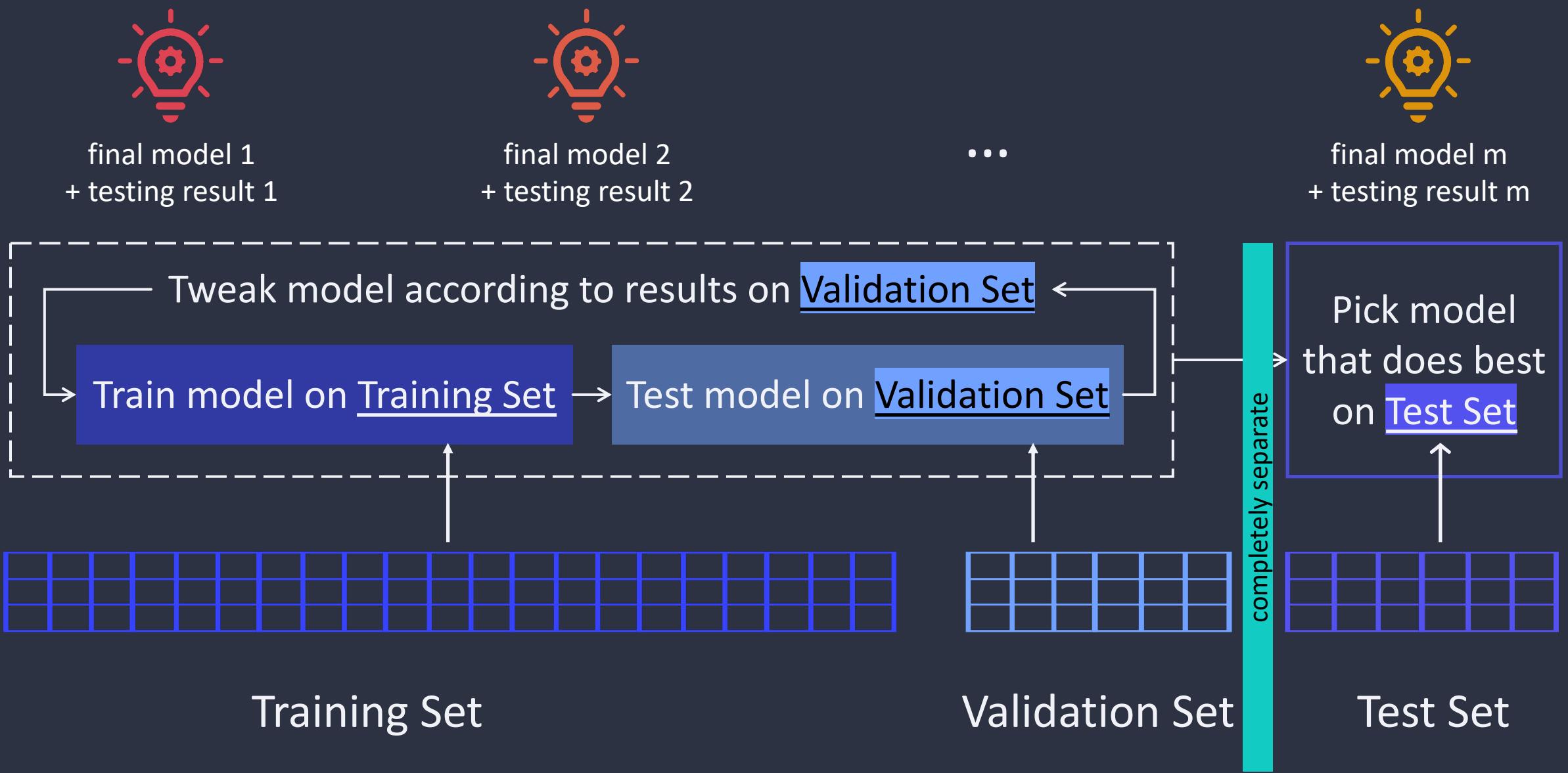
model



Having the testing results on the same evaluation metrics for these trained models
-> choose the one with the best performance.









However...

+ testing result 1



final model 2
+ testing result 2

...

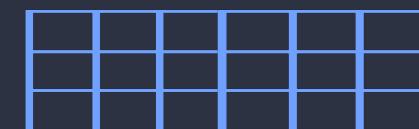


final model m
+ testing result m

- The size of the Training Set is reduced, which the models are trained on.
 - Not sure if the dataset is split in the best way.
- Tweak model according to results on Validation Set
- Train model on Training Set → Test model on Validation Set
(results may depend on a particular random choice of data split.)
- Pick model that does best on Test Set



Training Set



Validation Set



Test Set

Cross Validation

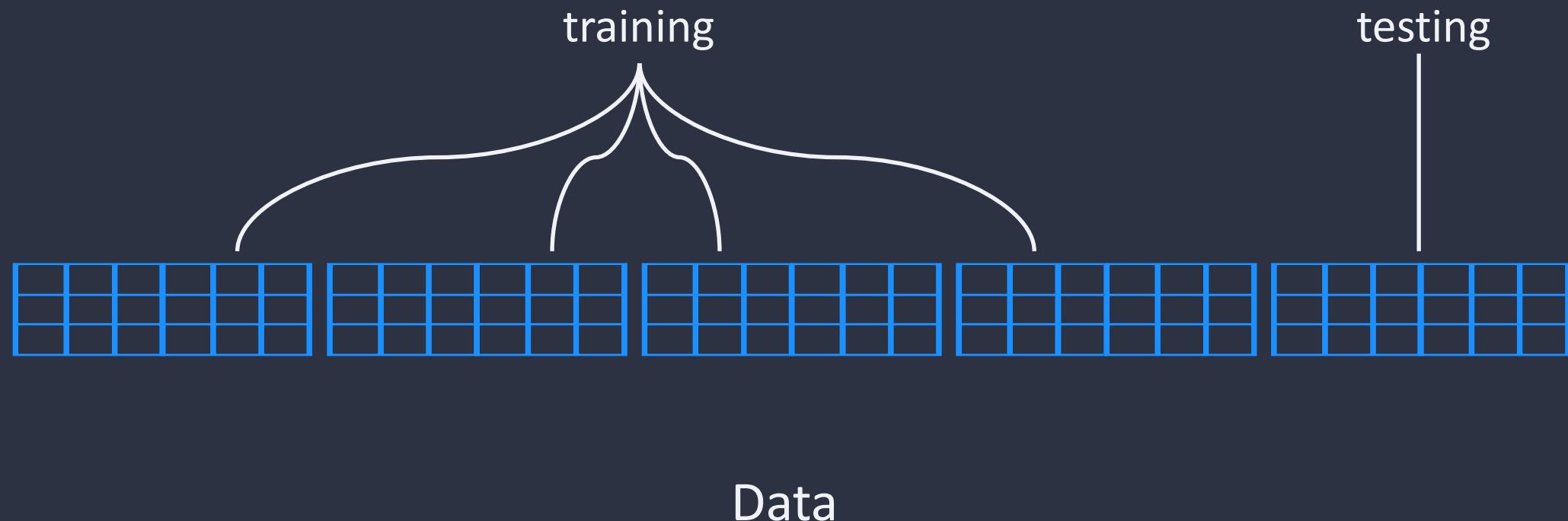
Cross Validation (rotation estimation / out-of-sample testing)

- Reduce the chance of overfitting.
- Assess how well a model performs on previously unseen data.
- Is a resampling procedure to test models on a limited data sample.



Data

Model I



Model I

{ accuracy₁ }

accuracy₂

training

testing



Data

Model I { accuracy₁ , accuracy₂ }

Data



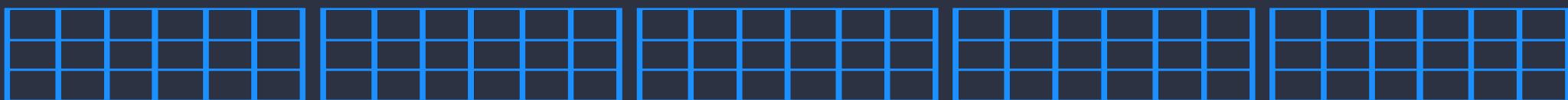
Model I

{ accuracy₁ , accuracy₂ , accuracy₃ }

accuracy₄

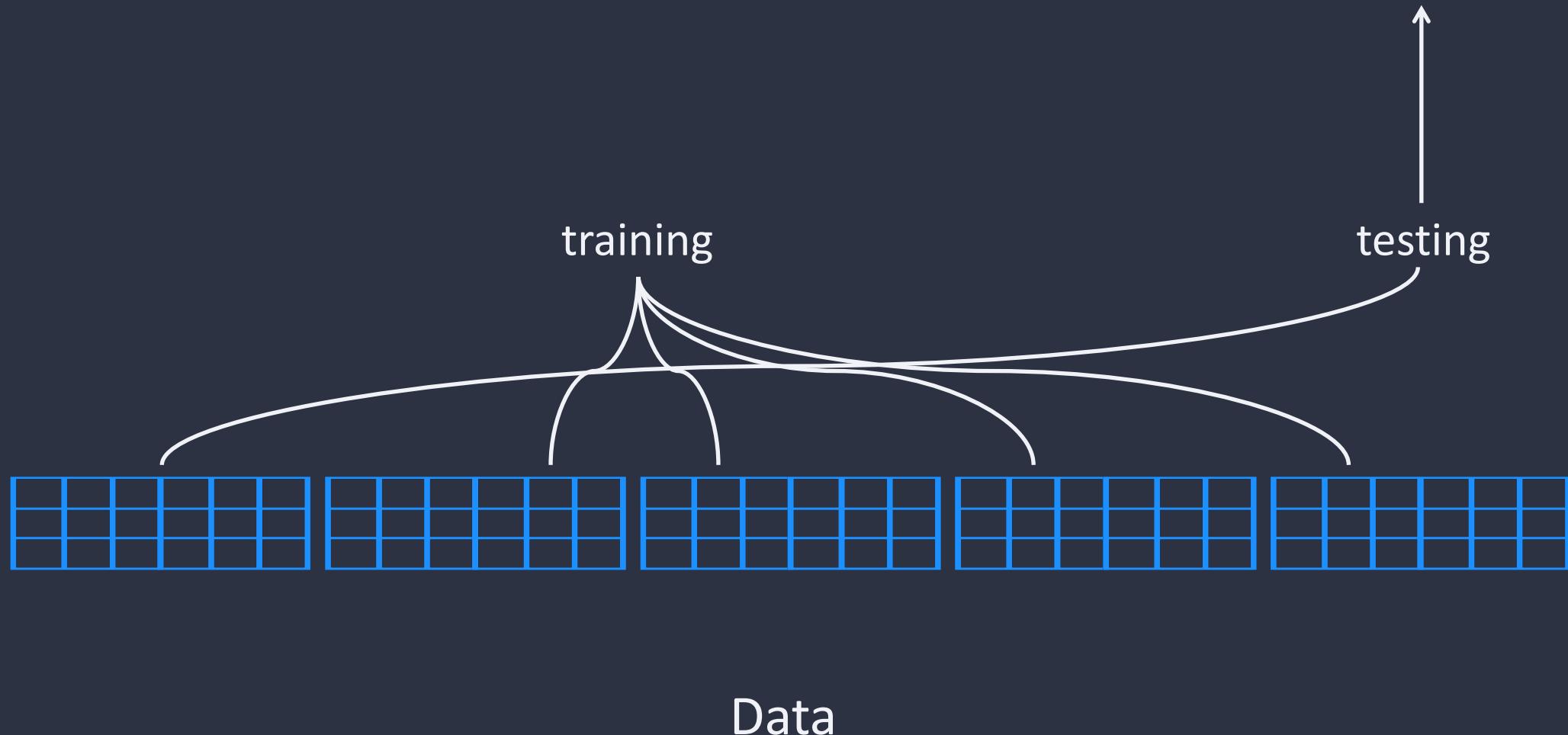
training

testing



Data

Model I { accuracy₁ , accuracy₂ , accuracy₃ , accuracy₄ } accuracy₅



Summarise the result for the trained model

$$\text{Accuracy}_{\text{Model I}} = \frac{1}{5} (\text{accuracy}_1 + \text{accuracy}_2 + \text{accuracy}_3 + \text{accuracy}_4 + \text{accuracy}_5)$$

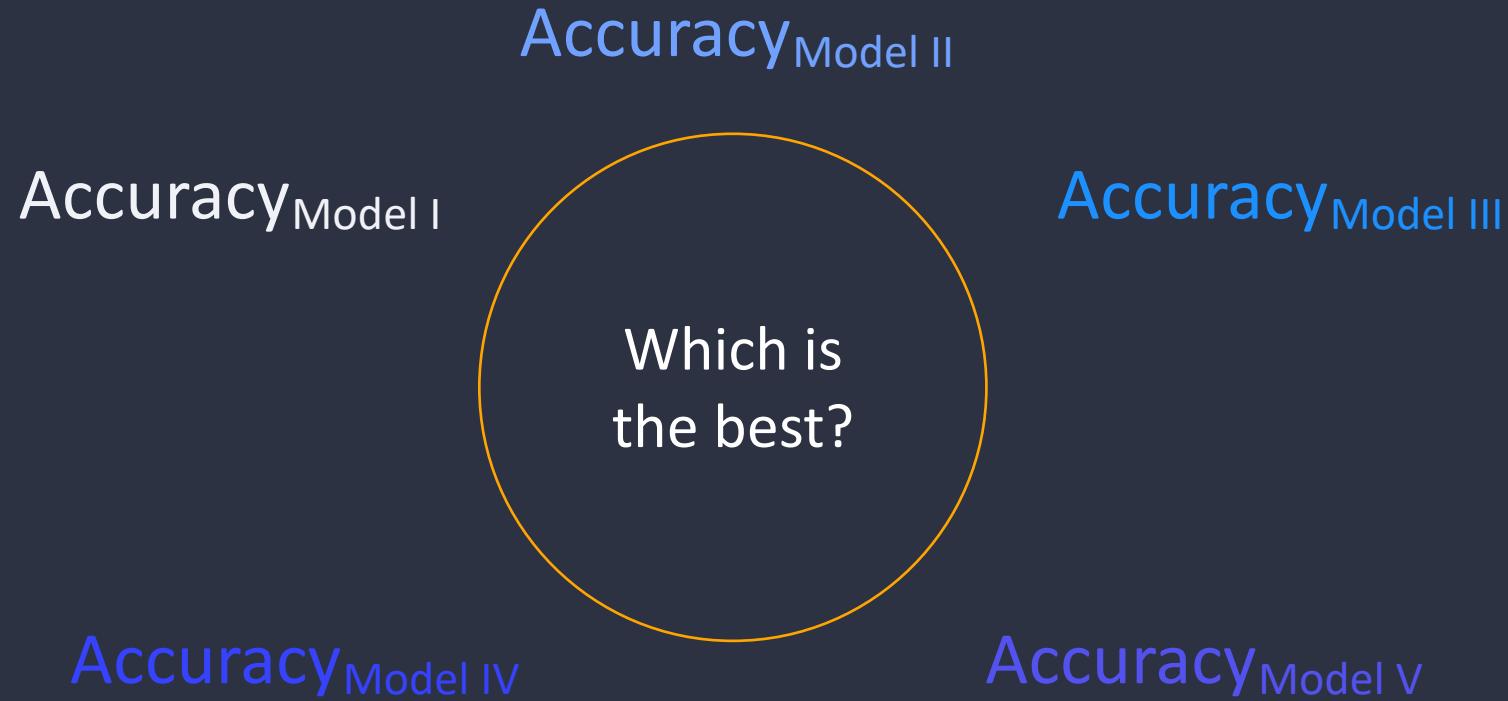
$$\text{Accuracy}_{\text{Model II}} = \frac{1}{5} (\text{accuracy}_1 + \text{accuracy}_2 + \text{accuracy}_3 + \text{accuracy}_4 + \text{accuracy}_5)$$

$$\text{Accuracy}_{\text{Model III}} = \frac{1}{5} (\text{accuracy}_1 + \text{accuracy}_2 + \text{accuracy}_3 + \text{accuracy}_4 + \text{accuracy}_5)$$

$$\text{Accuracy}_{\text{Model IV}} = \frac{1}{5} (\text{accuracy}_1 + \text{accuracy}_2 + \text{accuracy}_3 + \text{accuracy}_4 + \text{accuracy}_5)$$

$$\text{Accuracy}_{\text{Model V}} = \frac{1}{5} (\text{accuracy}_1 + \text{accuracy}_2 + \text{accuracy}_3 + \text{accuracy}_4 + \text{accuracy}_5)$$

Compare the result for each trained model



5-Fold Cross-Validation

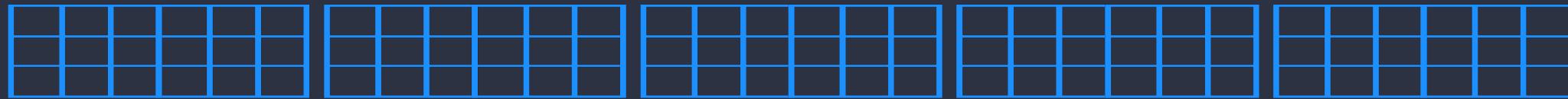
fold 1

fold 2

fold 3

fold 4

fold 5



Data

K-Fold Cross-Validation

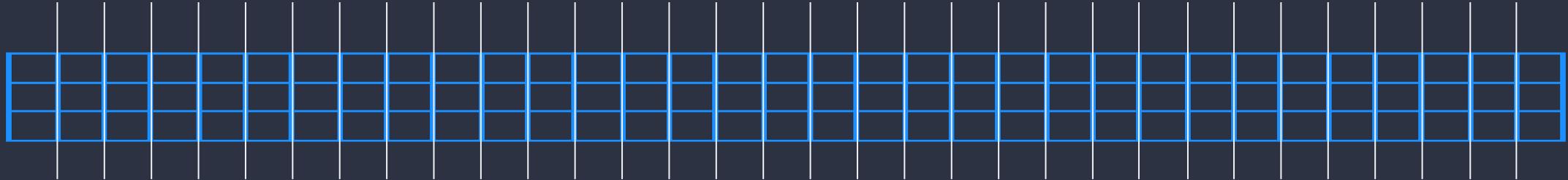


Data

- k is arbitrary & may depend on size of dataset and how many models to train and compare.
- Larger k means less pessimistic bias (towards overestimating the true expected errors).

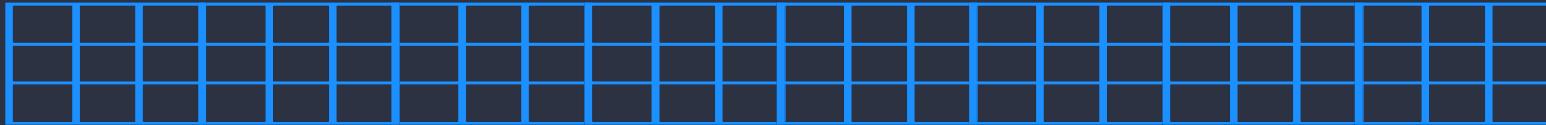
Reading about K: <https://stats.stackexchange.com/questions/27730/choice-of-k-in-k-fold-cross-validation>

Leave-One-Out Cross-Validation (LOOCV)

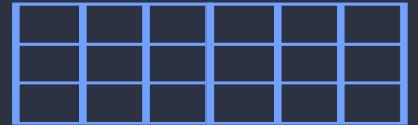


- The largest possible k is equal to the number of instances in the original dataset.
- One instance in each fold – and each instance is tested individually.
- In practice, it's common to split data into 10 fold ($k=10$).

In practice



Kept as Training Set for Cross-Validation



Held out as Test Set

- Before cross validation for training, dataset randomly shuffled.
- Then, a subset is held out as Test Set, which will not be used in training at all.
- Test Set will be used only for the final evaluation of trained models.
- The rest dataset is kept as Training Set and to be used during cross validation.



1. Split Training Set into k smaller folds, of approximately equal size.
2. Now, run training k times, each time:
 - Train a model using $k-1$ of the folds
 - Validate the resulting model using the remaining 1 fold
3. Calculate the average of the performance measured in the loop, as the K-Fold CV result.



Kept as Training Set for Cross-Validation

Held out as Test Set



Note, each instance is assigned into one fold and it stays in that fold for the whole k-Fold

1. Split Training Set into k smaller folds, of approximately equal size.
2. Now, run training k times, each time:
 - Train a model using $k-1$ of the folds
 - Validate the resulting model using the remaining 1 fold
3. Calculate the average of the performance measured in the loop, as the K-Fold CV result.

2. Hyperparameter Tuning

What is a Hyperparameter ?

Hyperparameter

A **Hyperparameter** is a configuration of a learning algorithm and whose value is manually set.

external configuration setting option tunning parameter

- Used in the process of helping estimate model parameters.
- Chosen manually (rules of thumb, copy from other tasks; search by trial & error).
- To be tuned for a given predictive modelling task.

A **Parameter** is an internal feature of a model and whose value is estimated from data.

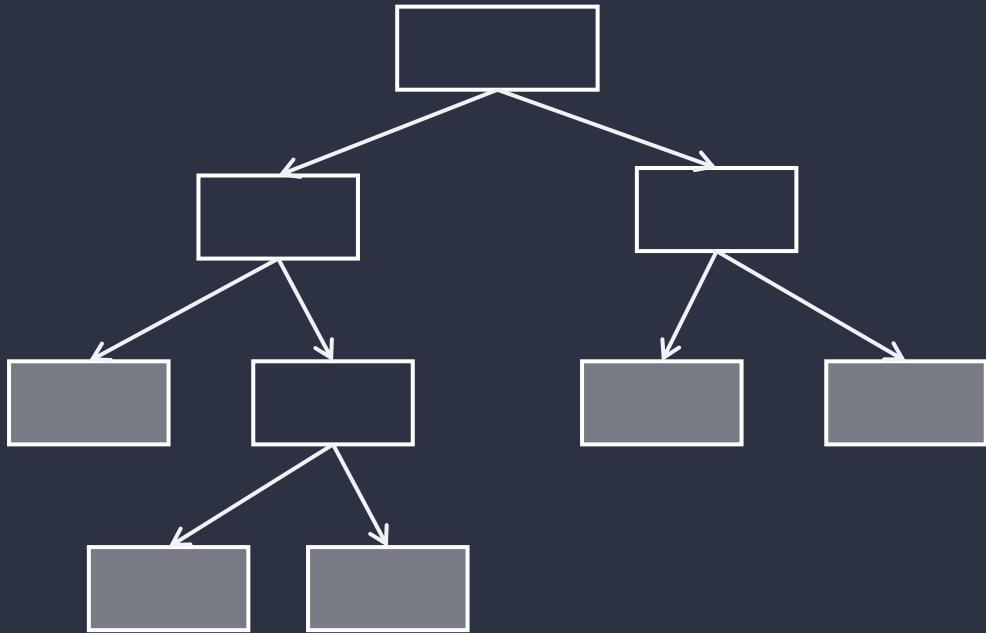
internal feature part of model learned from data automatically

- Used by the model when making predictions.
- Estimated or learned from data automatically.
- Saved as part of the trained/learned model.

Hyperparameter

EXAMPLE.

Decision Tree

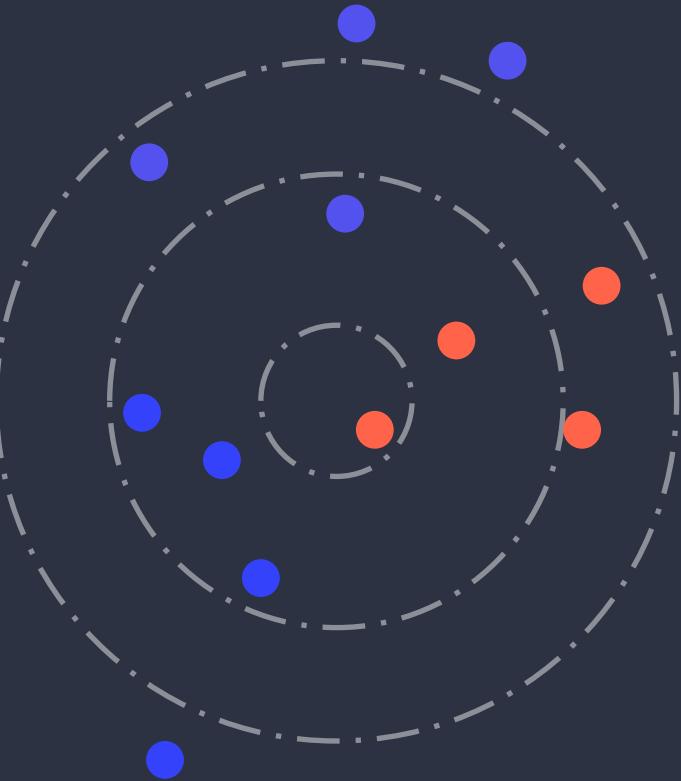


```
class sklearn.tree.DecisionTreeClassifier(*,
criterion='gini', splitter='best', max_depth=None,
min_samples_split=2, min_samples_leaf=1,
min_weight_fraction_leaf=0.0, max_features=None,
random_state=None, max_leaf_nodes=None,
min_impurity_decrease=0.0, min_impurity_split=None,
class_weight=None, ccp_alpha=0.0)
```

criterion: {"gini", "entropy"}, default="gini"
splitter: {"best", "random"}, default="best"
max_depth: int, default=None
min_sample_split: int or float, default=2
...

Hyperparameter

EXAMPLE. k Nearest Neighbours



```
class sklearn.neighbors.KNeighborsClassifier(  
    n_neighbors=5, *, weights='uniform',  
    algorithm='auto', leaf_size=30, p=2,  
    metric='minkowski', metric_params=None, n_jobs=None,  
    **kwargs)
```

n_neighbors: int, default=5
weights: {'uniform', 'distance'} or callable, default='uniform'
algorithm: {'auto', 'ball_tree', 'kd_tree', 'brute'}, default='auto'
...

Hyperparameter

Why is it important?

Control Model Capacity

- How flexible the model is.
- How many degrees of freedom it has in fitting data.
- To prevent overfitting.

Control Training Process

- Learning rate.
- Convergence threshold.

Hyperparameter Tuning Mechanism

Hyperparameter Tuning Mechanism

Hyperparameter tuning is an optimisation task

- like model training, an optimisation task to seek best model parameters.

Model training

The proposed set of model parameters can be formalised in math formulas (cost function.)

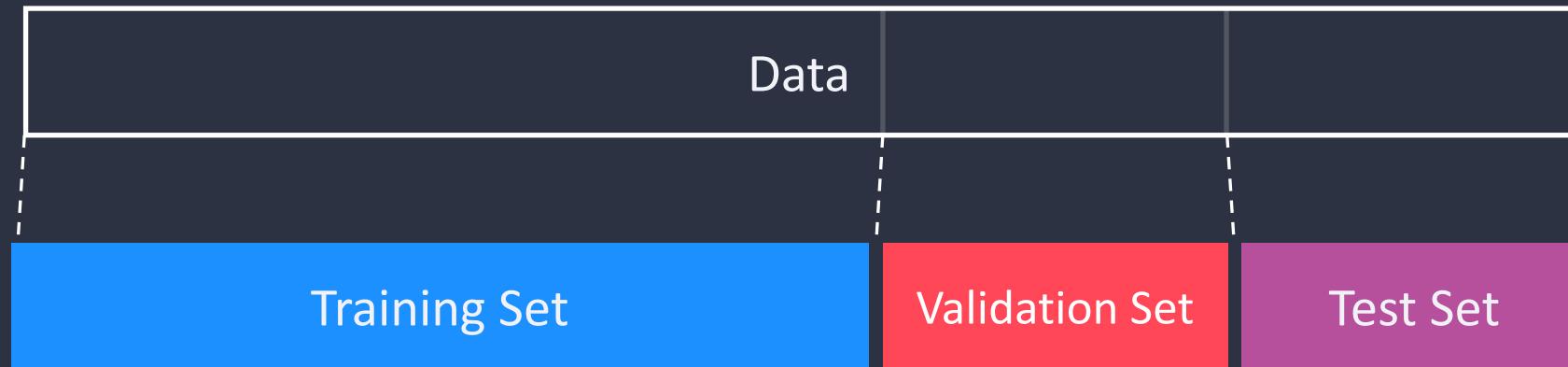
Hyperparameter tuning

No closed-form formula for hyperparameters, as it depends on the outcome of a black box (model training process)

Hyperparameter Tuning Mechanism

3-Way Holdout Method

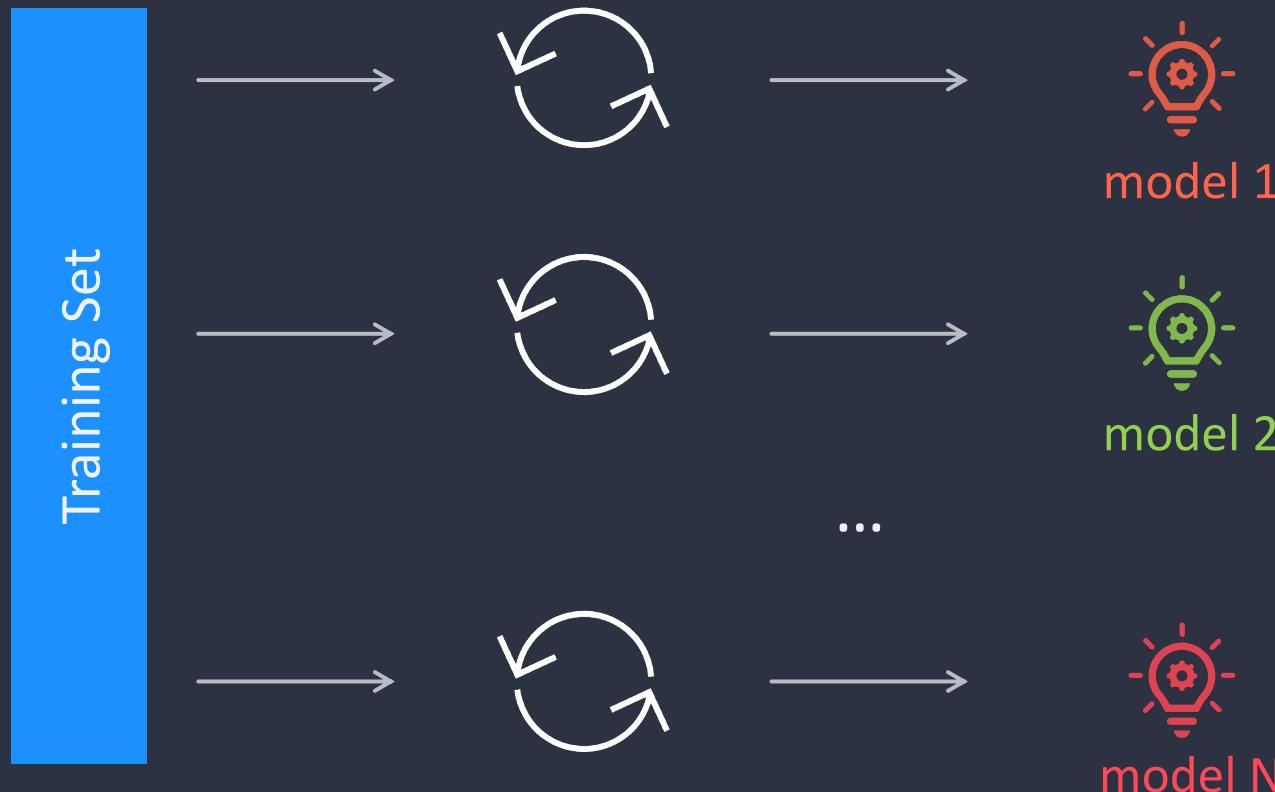
- 1 3-Way Split



Hyperparameter Tuning Mechanism

3-Way Holdout Method

- ② Different sets of hyperparameters to fit different models



e.g. kNN

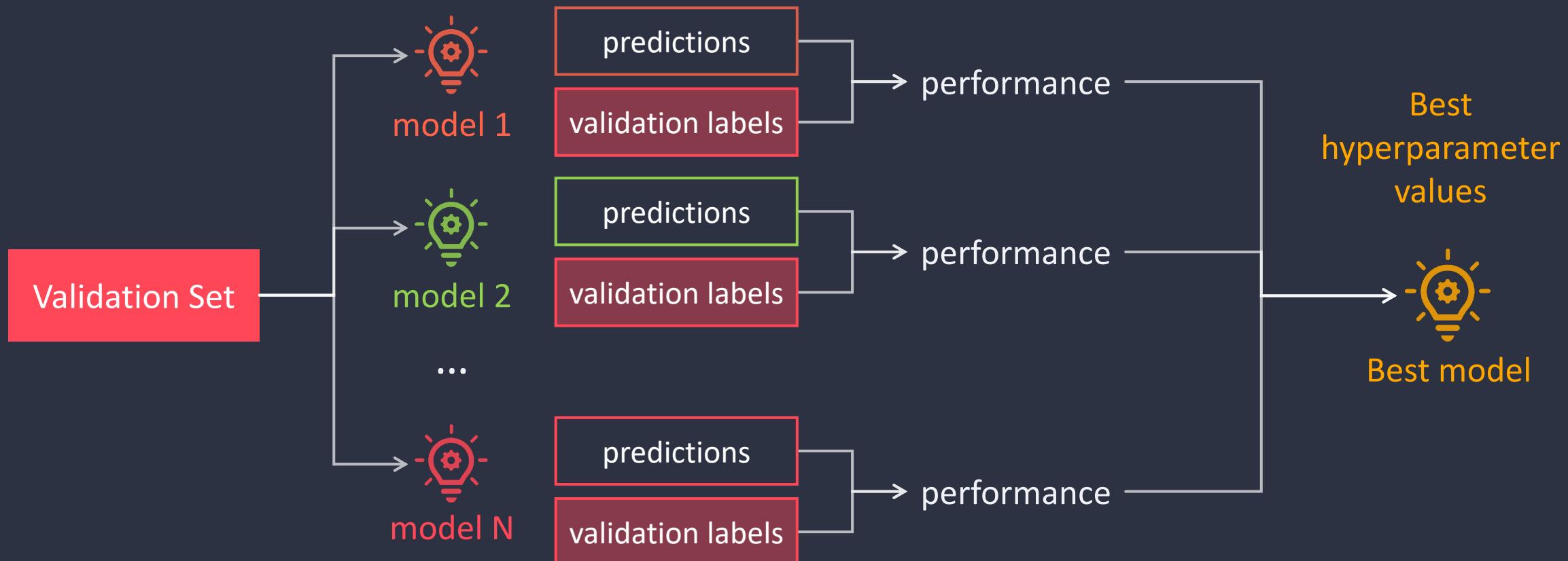
n_neighbors	metric
3	"euclidean"
5	"manhattan"
9	"minkowski"

Hyperparameter Tuning Mechanism

3-Way Holdout Method

3

Using validation set to compare model performance



Hyperparameter Tuning Mechanism

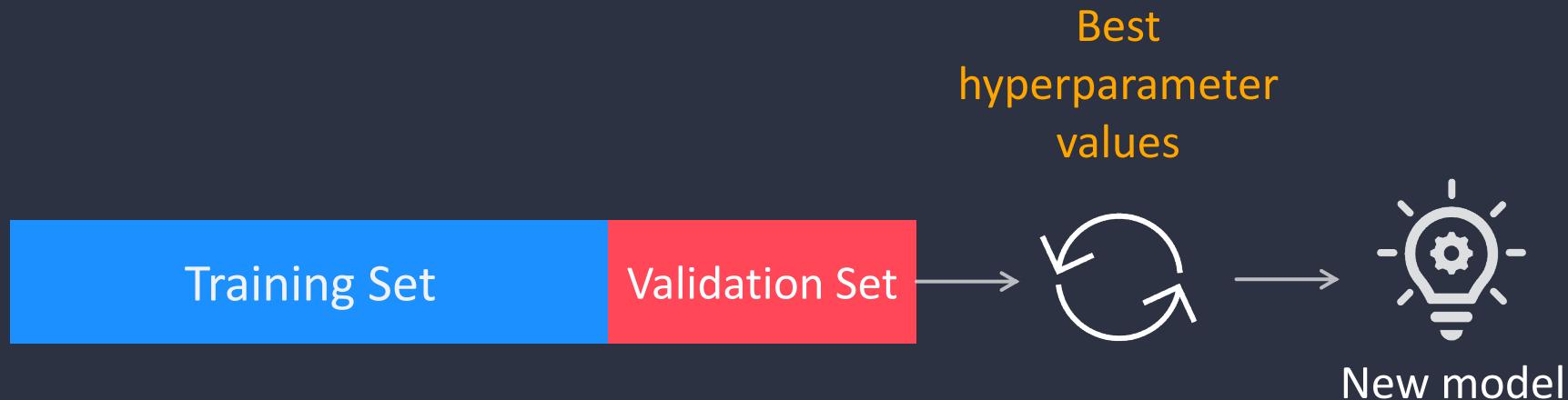
3-Way Holdout Method

4

- Fit a new model with the best hyperparameter values on the combined training and validation set

e.g. kNN

n_neighbors	metric
3	"euclidean"
5	"manhattan"
9	"minkowski"



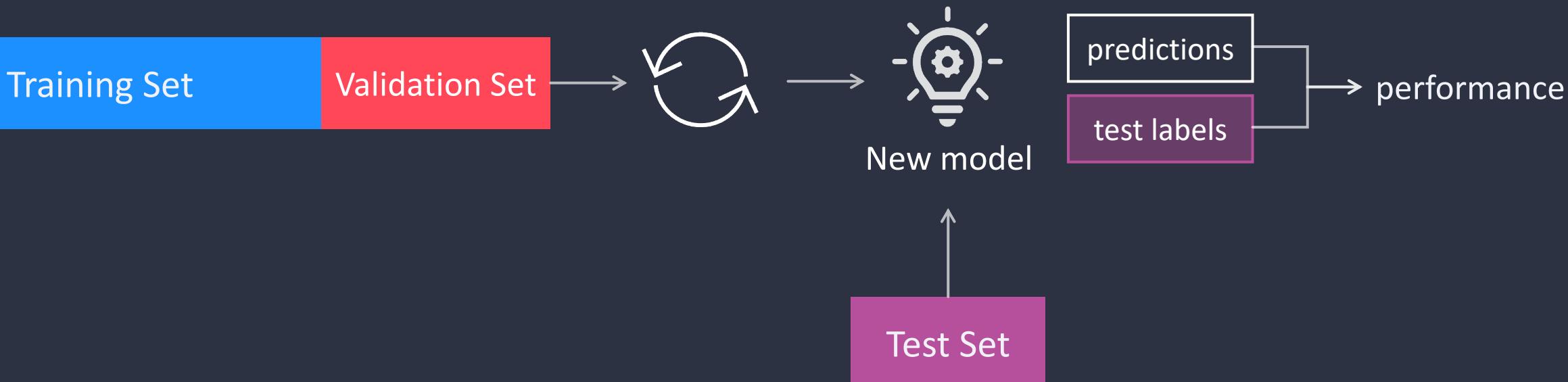
Hyperparameter Tuning Mechanism

3-Way Holdout Method

- 4 Fit a new model with the best hyperparameter values on the combined training and validation set
- 5 Evaluate the model on test set

e.g. kNN

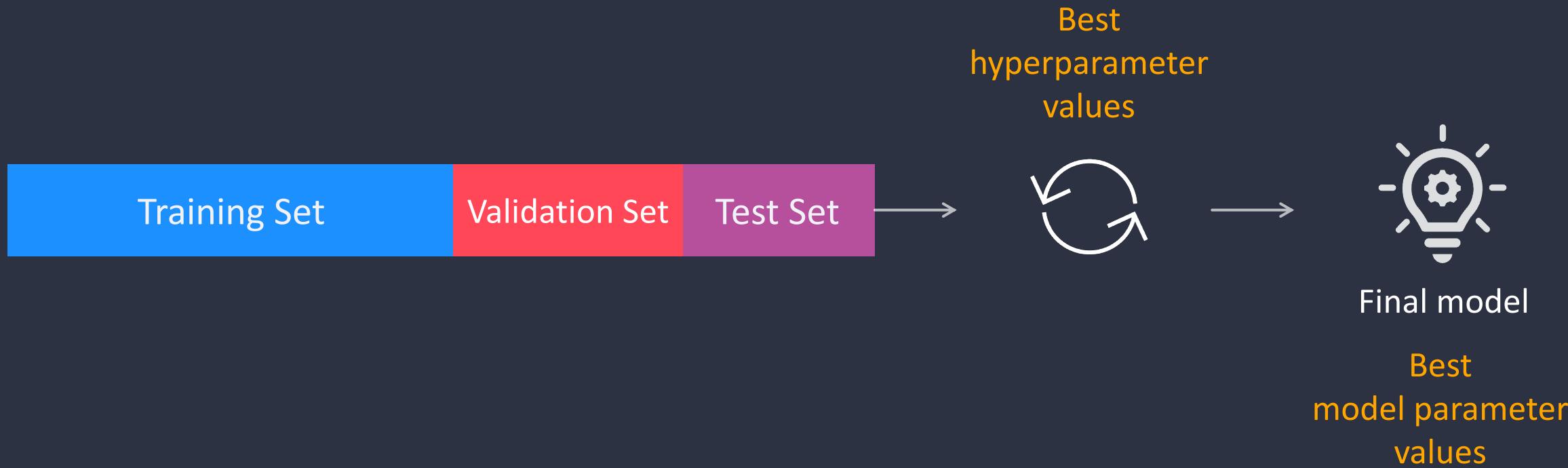
n_neighbors	metric
3	"euclidean"
5	"manhattan"
9	"minkowski"



Hyperparameter Tuning Mechanism

3-Way Holdout Method

- 6 Fit the final model on the whole data set



e.g. kNN

	n_neighbors	metric
3		"euclidean"
5		"manhattan"
9		"minkowski"

e.g. kNN

n_neighbors	metric	algorithm
3	"euclidean"	'ball_tree'
5	"manhattan"	'kd_tree'
9	"minkowski"	'brute'
2	"chebyshev"	'auto'
4	"wminkowski"	
6	"seuclidean"	
7	"mahalanobis"	
8		
...		

Hyperparameter Tuning Algorithms

Hyperparameter Tuning Algorithm

To search for a set of hyperparameters that results in the best performance of a model on a dataset.

- Grid Search (Exhaustive Search)

To try each combination of hyperparameters.

Good for spot-checking combinations known to form well.

- Random Search

To try random combination of hyperparameters.

Good for exploring combinations difficult to have guessed intuitively.

Hyperparameter Tuning Algorithm

- Grid Search `GridSearchCV`
- Random Search `RandomizedSearchCV`

```
...  
# define model
```

```
model = svm.SVC()
```

```
# define search space
```

```
space = dict()
```

```
...
```

```
# define search
```

```
search = GridSearchCV(model, space)
```

```
...
```

```
# define evaluation
```

```
cv = RepeatedStratifiedKFold(n_splits=10, n_repeats=3, random_state=1)
```

```
search = GridSearchCV(..., cv=cv) RepeatedKFold for regression tasks
```

```
...
```

```
# define search
```

```
search = GridSearchCV(..., scoring='accuracy') 'accuracy' for classification
```

```
'neg_mean_absolute_error' for regression
```

```
...
```

```
# define search
```

```
search = GridSearchCV(..., n_jobs=5)
```

```
...
```

```
# execute search
```

```
result = search.fit(X,y)
```

```
...
```

```
# summarise result
```

```
Print(result.best_score_)
```

```
Print(result.best_params_)
```

Hyperparameter Tuning Algorithm

- Grid Search `GridSearchCV`
- Random Search `RandomizedSearchCV`

```
from sklearn import svm, datasets
From sklearn.model_selection import GridSearchCV

# load data
iris =datasets.load_iris()

#define model, hyperparameters to tune for, and the search space
hyperparameters = {'kernel': {'linear', 'rbf'}, 'C': {1,5}}
svc = svm.SVC()

clf = GridSearchCV(svc, hyperparameters, cv=5)
clf = fit(iris.data, iris.target)

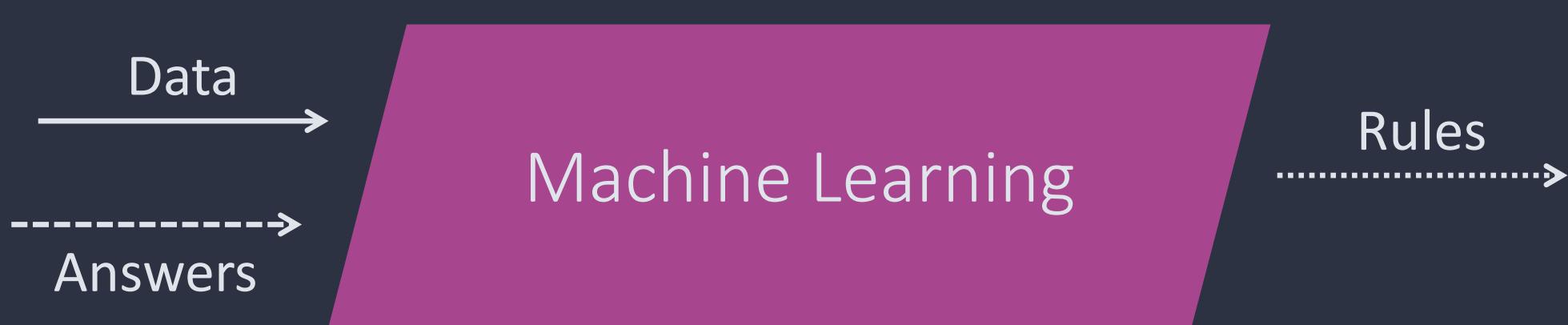
clf.cv_results_
clf.best_params_          {'C':1, 'kernel': 'linear'}
```

3. Sub-module Wrap-up

What's Machine Learning



The programmer learns the rules from observing the data



The machine learns the rules from observing the data

Machine Learning: a Definition

“

A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P, if its performance at tasks in T, as measured by P, improves with experience E.

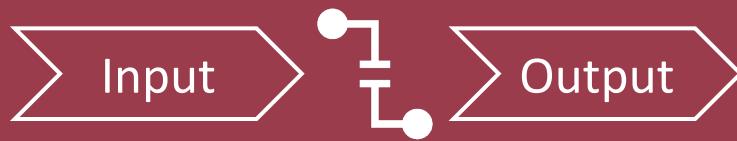
”

-- Tom Mitchell, 1997



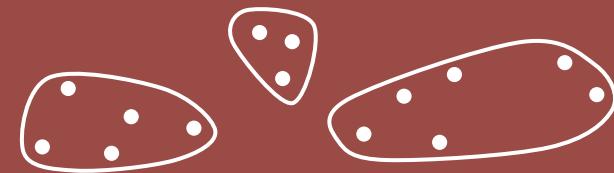
Three types of Machine Learning

Supervised Learning



- To learn the mapping (rules) between inputs and outputs
- Labelled data is provided of past input & output pairs during the learning process to train the model how it should behave for previously unseen data.

Unsupervised Learning

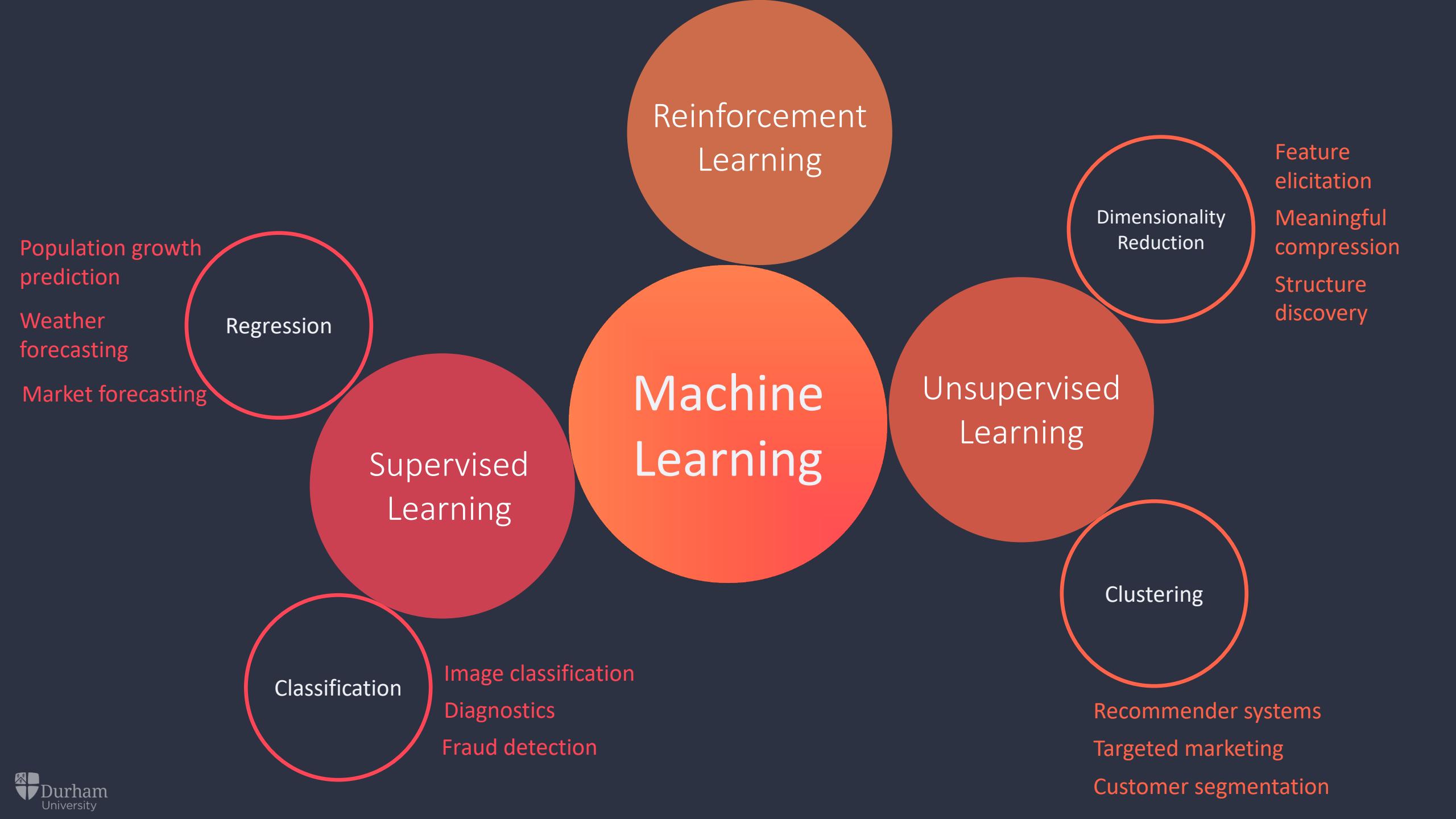


- To learn hidden pattern (rules) from a set of inputs (no output).
- Unlabelled data is provided of past input (not a input & output pair) during the learning process.
- Instances in the same group are more similar to each other than to those in other groups.

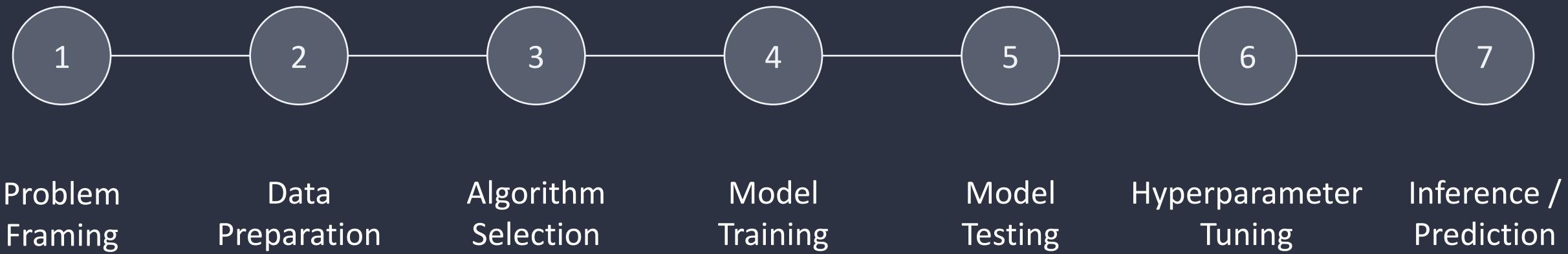
Reinforcement Learning



- Occasional positive & negative feedback to reinforce behaviours.
- Good behaviours are rewarded with treat → more common. Bad ones are punished → less common.
- Balancing between exploration (of uncharted territory) and exploitation (of current knowledge)



Machine Learning Workflow



Machine Learning Cheat Sheet (for scikit-learn)

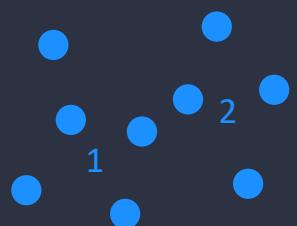
Machine Learning Algorithms



Regression



Regularisation



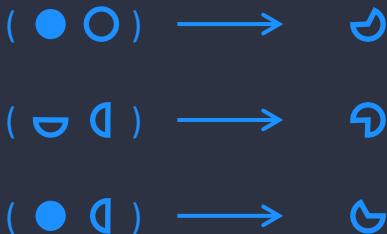
Clustering



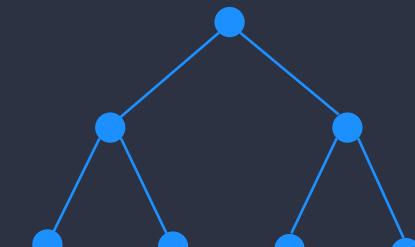
Bayesian



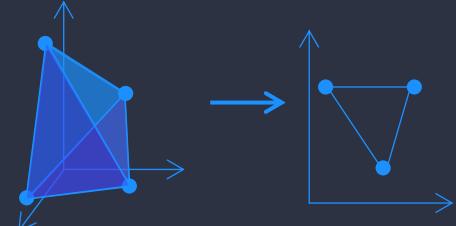
Instance-based



Associated Rule Learning



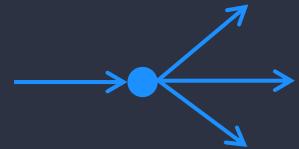
Tree-based



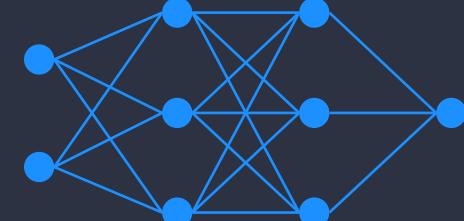
Dimensionality Reduction



Ensemble



Neural Network

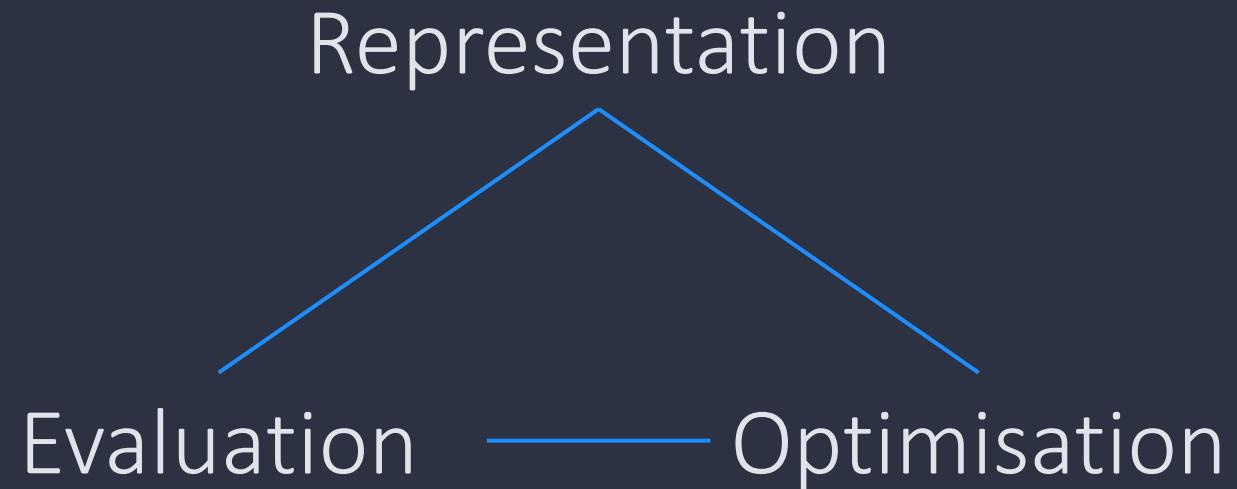


Deep Learning



Reinforcement Learning

Decomposition of Machine Learning



Pedro Domingos, a CS professor at the University of Washington
<https://homes.cs.washington.edu/~pedrod/papers/cacm12.pdf>

Content

Philosophy behind machine learning

Fundamental concepts in machine learning

Machine learning workflow

Defining machine learning tasks

Data preparation for machine learning

Model selection and evaluation

Implement machine learning algorithms using Python and scikit-learn

Interpreting results

Learning Outcomes

Understand key principles of ML for use in managing dataset and building models

Understand differences between supervised learning and unsupervised learning

Understand the math behind ML models and algorithms

Be able to select and implement appropriate learning algorithms for real-life problems

Be able to train, optimise, evaluate, and compare ML models

Be able to scientifically report the result of machine learning projects

What's next?

Machine Learning



Advancement COMP2261 Artificial Intelligence – Bias in AI
COMP3547 Deep Learning and Reinforcement Learning

Applications COMP3517 Computational Modelling in the Humanities and Social Sciences
COMP3527 Computer Vision
COMP3647 Human-AI Interaction Design
COMP4157 Learning Analytics
COMP4167 Natural Language Processing
...

Good luck!