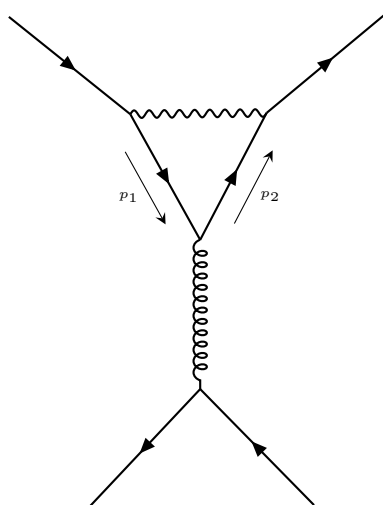


# {tikz-feynman}

## Feynman diagrams with TikZ

Version 0.1.2      6th May 2015

by Joshua Ellis



```
\begin{tikzpicture}
\graph [feynman, node distance=2.5cm, edges={thick}, vertical= e to f]
{
a - [fermion] b - [photon] c - [fermion] d,
b - [fermion, momentum=|(p_{1})|] e - [fermion, momentum=|(p_{2})|] c,
e - [gluon] f,
h - [fermion] f - [fermion] i;
};
\end{tikzpicture}
```

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# 1 Introduction

This package provides a set of pre-defined styles in order to draw Feynman diagrams using *TikZ* more easily and consistently. The set of styles defined here were originally inspired by [this answer](http://tex.stackexchange.com) on <http://tex.stackexchange.com>, so due credit must go to Jake.

If you have any suggestions or have found any bugs, please feel free to create a new issue or pull request on the Github page: <https://www.github.com/JP-Ellis/tikz-feynman>.

## 1.1 Installation

This package is *not* currently offered on CTAN as it is just a personal project of mine; however, if enough people find it useful, I will look into making it available through CTAN.

In order to use this as it is, simply download `tikz-feynman.sty` and place it in the same directory as your  $\text{\TeX}$  file and include it using the usual `\usepackage{tikz-feynman}`. Alternatively, it is also possible to install `tikz-feynman` system-wide by placing it inside  $\text{\TeX}$ 's search path (which will vary based on your operating system).

In v3.0.0 of *TikZ*, there is a bug in the Lua component of the `graphdrawing` library which prevents it from handling coordinate nodes properly. This bug does not seem to affect the usual *TikZ* drawing library. If you wish to use the `\graph` command with any of the options that require Lua, you will need to apply the following patch:

```
--- a/generic/pgf/graphdrawing/lua/pgf/gd/interface/InterfaceToDisplay.lua
+++ b/generic/pgf/graphdrawing/lua/pgf/gd/interface/InterfaceToDisplay.lua
@@ -263,6 +263,13 @@ end

function InterfaceToDisplay.createVertex(name, shape, path, height, binding_infos, anchors)

+ -- The path should never be empty, so we create a trivial path in the provided
+ -- path is empty. This occurs with the 'coordinate' shape for example.
+ if #path == 0 then
+   path:appendMoveto(0, 0)
+   path:appendClosepath()
+ end
+
  -- Setup
  local scope = InterfaceCore.topScope()
  local binding = InterfaceCore.binding
```

## 2 Usage

`tikz-feynman` has three ways of setting up the Feynman diagram. The placement of vertices can either be fully-automated using some algorithm; specified related to other vertices; or fully manual using coordinates. Each method is mostly compatible with the others, so it is possible to specify a an initial set of vertices using one of the graph algorithms, and then place additional vertices relative to these.

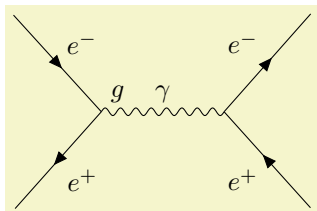
There is one exception: a `\graph` with `feynman spring layout` or `feynman electrical layout` must consist entirely of new nodes and *cannot* anchor to nodes defined outside the graph.

The three methods of placing nodes are illustrated below and see also the examples for uses in different contexts.

### 2.1 Automatic Placement

The TikZ graphdrawing library offers the ability to automatically position the vertices of a Feynman diagram by following an algorithm. For some of these algorithm, LuaTeX is required as the edges are modelled by springs, and the vertices may be given charges.

`tikz-feynman` pre-defines three graph styles: `feynman spring layout`, `feynman electrical layout` and `feynman layered layout`. By default, when using `\graph [feynman]`, the spring layout is used which models each edge as springs.

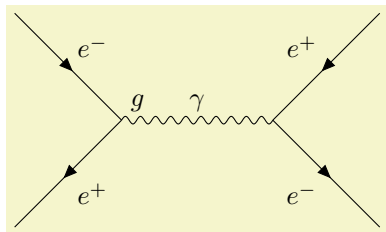


```
\tikz \graph [feynman, horizontal'=a to b] {
  a1 - [fermion, edge label=|(e^-)|] a [label=70:|(g)|] - [fermion, edge
label=|(e^+)|] a2,
  a - [photon, edge label=|(\gamma)|] b,
  b1 - [fermion, edge label=|(e^-)|] b - [fermion, edge
label=|(e^+)|] b2;
};
```

### 2.2 Semi-automatic Placement

TikZ also provides the ability to place vertices relative to other previously labelled vertices using various `above=of name`, `left=of name`, and similar keys. `tikz-feynman` also provides the command `\vertex` which just a shorthand for `\node[vertex]`. In the future, `\vertex` is intended to intelligently recognize when a vertex has a name and adapt the style to display the name.

Once the nodes have been placed, it is possible to use a simple `\graph` environment in order to draw in the edges, or alternatively, using the `\draw` command.

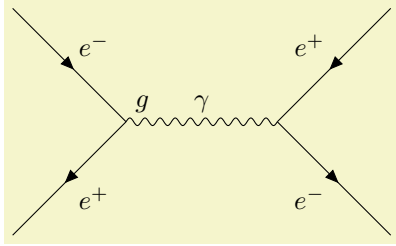


```
\begin{tikzpicture}[feynman]
  \vertex [label=70:|(g)|] (a) {};
  \vertex (b) [right=of a] {};
  \vertex (a1) [above left=of a] {};
  \vertex (a2) [below left=of a] {};
  \vertex (b1) [above right=of b] {};
  \vertex (b2) [below right=of b] {};

  \graph {
    (a1) - [fermion, edge label=|(e^-)|] (a) [label=70:|(g)|] - [fermion, edge label=|(e^+)|] (a2),
    (a) - [photon, edge label=|(\gamma)|] (b);
    (b1) - [fermion, edge label'=|(e^-)|] (b) - [fermion, edge label'=|(e^+)|] (b2);
  };
\end{tikzpicture}
```

## 2.3 Manual Placement

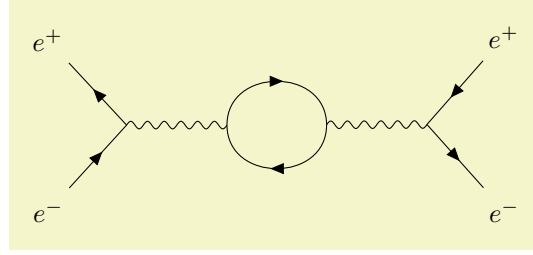
Lastly, it is possible to fully specify each vertex' coordinates.



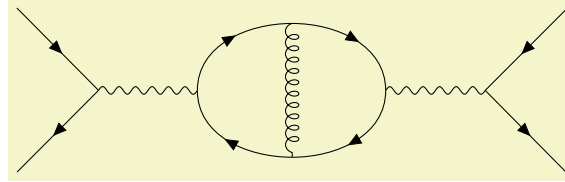
```
\begin{tikzpicture}[feynman]
  \vertex[label=70:|g|] (a) at (-1, 0) {};
  \vertex (b) at (1, 0) {};
  \vertex (a1) at (-2.5, 1.5) {};
  \vertex (a2) at (-2.5, -1.5) {};
  \vertex (b1) at (2.5, 1.5) {};
  \vertex (b2) at (2.5, -1.5) {};

  \graph {
    (a1) - [fermion, edge label=|(e^{-})|] (a) [label=70:|g|] - [fermion, edge label=|(e^{+})|] (a2),
    (a) - [photon, edge label=|(\gamma)|] (b);
    (b1) - [fermion, edge label'=|(q)|] (b) - [fermion, edge label'=|(q-bar)|] (b2);
  };
\end{tikzpicture}
```

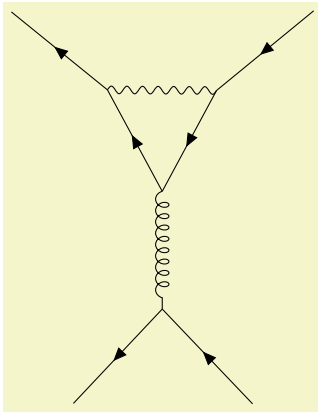
### 3 Examples



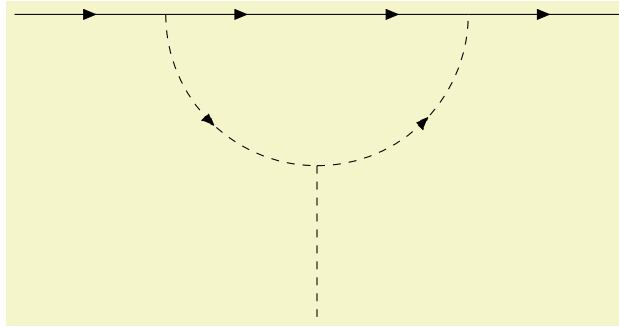
```
\begin{tikzpicture}
\graph [feynman, horizontal=a to b1]
{
  ai [particle=|(e^{+})|] - [fermion] a - [fermion] af [particle=|(e^{+})|],
  a - [photon] b1 - [fermion, semi-left] b2 - [fermion, semi-left] b1,
  b2 - [photon] c,
  ci [particle=|(e^{-})|] - [fermion] c - [fermion] cf [particle=|(e^{-})|];
};
\end{tikzpicture}
```



```
\begin{tikzpicture}
\graph [feynman, horizontal=b1 to b3]
{
  ai - [fermion] a - [fermion] af,
  a - [photon] b1,
  b3 - [photon] c,
  ci - [fermion] c - [fermion] cf;
  {[edges={fermion, looseness=1}]
    b1
    - [out=90, in=180] b2
    - [out=0, in=90] b3
    - [out=-90, in=0] b4
    - [out=180, in=-90] b1,
  };
};
\draw[gluon] (b2) - (b4);
\end{tikzpicture}
```

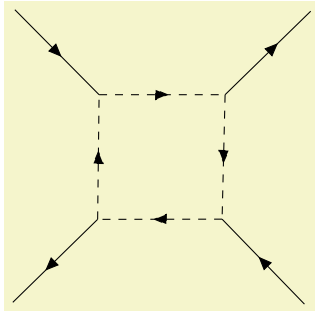


```
\begin{tikzpicture}
\graph [feynman, vertical=e to f]
{
  a - [fermion] b - [photon] c - [fermion] d,
  b - [fermion] e - [fermion] c,
  e - [gluon] f,
  h - [fermion] f - [fermion] i;
};
\end{tikzpicture}
```

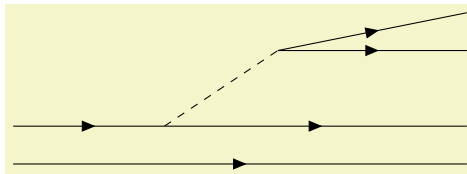


```
\begin{tikzpicture}[feynman]
  \graph [feynman layered layout, grow=right, edges={fermion}] {
    a - b - c - d - e
  };
  \vertex (v) [below=of c] {};
  \vertex (h) [below=of v] {};

  \draw[charged scalar] (b) to [out=-90, in=180] (v);
  \draw[charged scalar] (v) to [out=0, in=-90] (d);
  \draw[scalar] (v) to (h);
\end{tikzpicture}
```

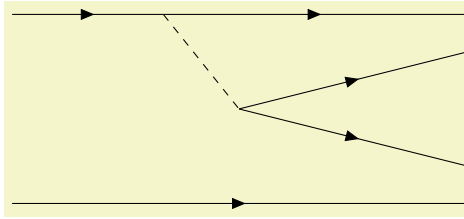


```
\begin{tikzpicture}
  \graph [feynman electrical layout, horizontal=a to b] {
    { [edges={charged scalar}]
      a - b - c - d - a
    },
    a1 -[fermion] a,
    b1 -[anti fermion] b,
    c1 -[fermion] c,
    d1 -[anti fermion] d;
  };
\end{tikzpicture}
```



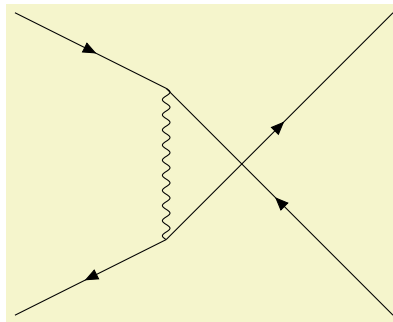
```
\begin{tikzpicture}[feynman]
  \vertex (a1) {};
  \vertex (a2) [right=of a1] {};
  \vertex (a3) [right=4cm of a2] {};
  \vertex (b2) [above=1cm of a3] {};
  \vertex (b1) [left=2.5cm of b2] {};
  \vertex (c) [above=0.5cm of b2] {};
  \vertex (s1) [below=0.5cm of a1] {};
  \vertex (s2) [below=0.5cm of a3] {};

  \graph {
    { [edges={fermion}]
      (a1) - (a2) - (a3),
      (b1) - (b2),
      (b1) - (c),
      (s1) - (s2),
    },
    (a2) - [scalar] (b1),
  };
\end{tikzpicture}
```



```
\begin{tikzpicture}[feynman]
  \vertex (a1) {};
  \vertex (a2) [right=of a1] {};
  \vertex (a3) [right=4cm of a2] {};
  \vertex (b2) [below=0.5cm of a3] {};
  \vertex (b1) [below left=0.75cm and 3cm of b2] {};
  \vertex (b3) [below=1.5cm of b2] {};
  \vertex (s1) [below=2.5cm of a1] {};
  \vertex (s2) [below=2.5cm of a3] {};

  \graph {
    { [edges=fermion]
      (a1) - (a2) - (a3),
      (b1) - (b2),
      (b1) - (b3),
      (s1) - (s2),
    },
    (a2) - [scalar] (b1),
  };
\end{tikzpicture}
```



```
\begin{tikzpicture}[feynman]
  \vertex (a1) {};
  \vertex (a2) [below=4cm of a1] {};
  \vertex (b1) [below right=1cm and 2cm of a1] {};
  \vertex (b2) [above right=1cm and 2cm of a2] {};
  \vertex (c1) [right=5cm of a1] {};
  \vertex (c2) [right=5cm of a2] {};

  \graph {
    { [edges=fermion]
      (a1) - (b1),
      (c2) - (b1),
      (b2) - (a2),
      (b2) - (c1),
    },
    (b1) - [photon] (b2),
  };
\end{tikzpicture}
```

## 4 Documentation

`/tikz/feynman`

(no value)

Sets certain options within the scope to be so that they work consistently across the various positioning methods. Note that any `\graph`

Sets the `below=of` name spacing to values consistent with the way graphs will place the nodes.

### 4.1 Graph Drawing

The following keys are defined for the `\graph` command. Please refer to the graphdrawing documentation in the main TikZ manual for additional information.

`/tikz/graphs/feynman`

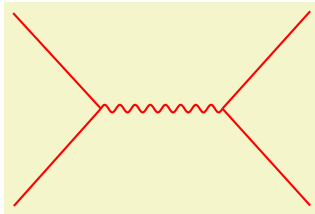
(no value)

The default style for Feynman diagrams; simply a shorthand for `feynman spring layout`.

`/tikz/graphs/every feynman`

(no value)

Provides the basic underlying style to all Feynman diagrams created using `\graph`.

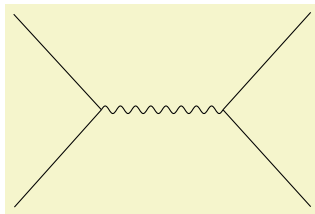


```
\tikzset{graphs/every feynman/.append style={edges={red, thick}}}  
% ...  
\tikz \graph [feynman, horizontal=c to d] {  
  {a, b} - c - [photon] d - {e, f}  
};
```

`/tikz/graphs/feynman spring layout`

(no value)

Models each edge as a spring when determining the final placement of the vertices. This requires LuaTeX.

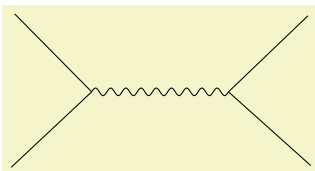


```
\tikz \graph [feynman spring layout, horizontal=c to d] {  
  {a, b} - c - [photon] d - {e, f}  
};
```

`/tikz/graphs/feynman electrical layout`

(no value)

Models each edge as a spring and gives each vertex a charge when determining the final placement of the vertices. This requires LuaTeX.

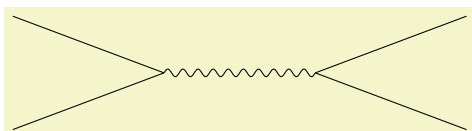


```
\tikz \graph [feynman electrical layout, horizontal=c to d] {  
  {a, b} - c - [photon] d - {e, f}  
};
```

`/tikz/graphs/feynman layered layout`

(no value)

Models each edge as a spring and gives each vertex a charge when determining the final placement of the vertices. This requires LuaTeX.





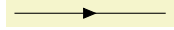
```
\tikz \graph [feynman layered layout, grow=right] {
  {a, b} - c - [photon] d - {e, f}
};
```

## 4.2 Edge Styles

`/tikz/with arrow`

(no value)

Adds an arrow in the middle of edge.

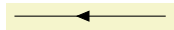


```
\tikz \draw[with arrow] (0, 0) to (2, 0);
```

`/tikz/with reversed arrow`

(no value)

Adds an arrow in the middle of edge pointing backwards.

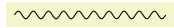


```
\tikz \draw[with reversed arrow] (0, 0) to (2, 0);
```

`/tikz/photon`

(no value)

Sinusoidal line for photons.

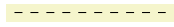


```
\tikz \draw[photon] (0, 0) to (2, 0);
```

`/tikz/scalar`

(no value)

Dashed line for scalars.

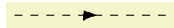


```
\tikz \draw[scalar] (0, 0) to (2, 0);
```

`/tikz/charged scalar`

(no value)

Dashed line with an arrow for charged scalars.

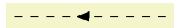


```
\tikz \draw[charged scalar] (0, 0) to (2, 0);
```

`/tikz/anti charged scalar`

(no value)

Dashed line with an reversed arrow for charged scalars.



```
\tikz \draw[anti charged scalar] (0, 0) to (2, 0);
```

`/tikz/fermion`

(no value)

Solid line with an arrow for fermions.



```
\tikz \draw[fermion] (0, 0) to (2, 0);
```

`/tikz/anti fermion`

(no value)

Solid line with a reversed arrow for fermions.

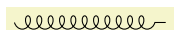


```
\tikz \draw[anti fermion] (0, 0) to (2, 0);
```

`/tikz/gluon`

(no value)

Coils for gluons.



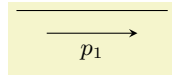
```
\tikz \draw[gluon] (0, 0) to (2, 0);
```

### 4.2.1 Momentum Arrows

`/tikz/momentum=<label>` (default empty)

Draw an arrow parallel to the edge with `<label>` if specified.

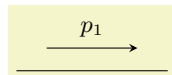
The separation between the edge and the arrow, and the label and the arrow can be changed through the `momentum/distance` and `momentum/label distance` keys. Similarly, the distance by which the arrows are shortened compared to the edge is specified in `momentum/shorten`.



```
\tikz \draw[momentum=|(p_1|)] (0, 0) to (2, 0);
```

`/tikz/momentum'=<label>` (default empty)

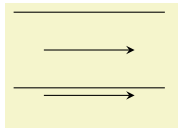
Same as `momentum` but placing the arrow on the other side of the edge.



```
\tikz \draw[momentum'=|(p_1|)] (0, 0) to (2, 0);
```

`/tikz/momentum/distance=<distance>` (default 3mm)

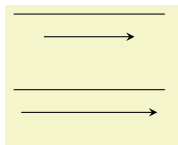
Specify the distance separating the arrow and edge



```
\begin{tikzpicture}
\draw[momentum/distance=5mm, momentum] (0, 1) to (2, 1);
\draw[momentum/distance=1mm, momentum] (0, 0) to (2, 0);
\end{tikzpicture}
```

`/tikz/momentum/shorten=<distance>` (default 4mm)

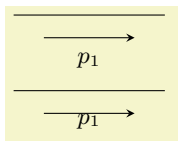
Specify the amount by which the momentum arrows are shortened compared to the end.



```
\begin{tikzpicture}
\draw[momentum/shorten=4mm, momentum] (0, 1) to (2, 1);
\draw[momentum/shorten=1mm, momentum] (0, 0) to (2, 0);
\end{tikzpicture}
```

`/tikz/momentum/label distance=<distance>` (default 2.5mm)

Specify the distance separating the momentum arrow label and the momentum arrow.

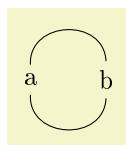


```
\begin{tikzpicture}
\draw[momentum/label distance=3mm, momentum=|(p_1|)] (0, 1) to (2, 1);
\draw[momentum/label distance=1mm, momentum=|(p_1|)] (0, 0) to (2, 0);
\end{tikzpicture}
```

### 4.2.2 Edge Modifiers

`/tikz/semi-left` (no value)

Causes the edge to turn left and complete a semicircle until it reaches the next node.



```
\tikz \graph[horizontal=a to b] { a -[semi-left] b -[semi-left] a };
```

`/tikz/semi-right` (no value)

Same as `/tikz/semi-left`, but going around the other way.

### 4.3 Vertex Styles

**/tikz/vertex**

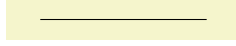
(no value)

The base node style used in Feynman diagram.

**/tikz/every vertex**

(no value)

A style applied to all vertices in a Feynman diagram.

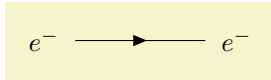


```
\tikzset{every vertex/.style={red, shape=circle}}
% ...
\tikz \graph[feynman, horizontal=a to b] {a - b};
```

**/tikz/particle=<name>**

(no default)

Place the particle *<name>* at the location of the vertex. This should only be used for terminal vertices.

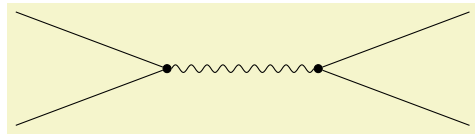


```
\tikz \graph[feynman, horizontal=a to b] {
  a [particle=(e^-)] - [fermion] b [particle=(e^-)]
};
```

**/tikz/dot**

(no value)

Style the vertex as a dot.

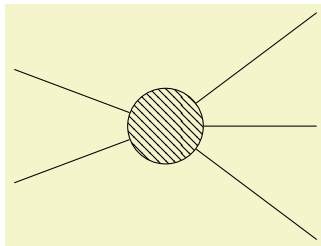


```
\tikz \graph[feynman layered layout, grow=right] {
  {a, b} - c [dot] - [photon] d [dot] - {e, f}
};
```

**/tikz/blob**

(no value)

Style the vertex as a blob.



```
\tikz \graph[feynman layered layout, grow=right] {
  {a, b} - c [blob] - {d, e, f}
};
```

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This index only contains automatically generated entries. A good index should also contain carefully selected keywords. This index is not a good index.

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