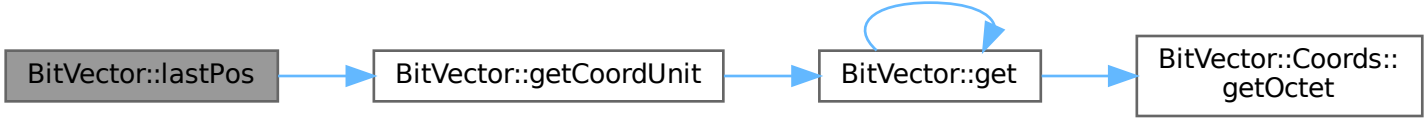
BitVector::lastPos
BitVector::getCoordUnit
BitVector::get
BitVector::Coords::
getOctet