

BitVector::maxSizeReached



```
graph LR; A[BitVector::maxSizeReached] --> B[BitVector::maxElementSize  
IsReached];
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'BitVector::maxSizeReached'. The right box is gray with a black border and contains the text 'BitVector::maxElementSize' on the top line and 'IsReached' on the bottom line. A blue arrow points from the right side of the left box to the left side of the right box.

BitVector::maxElementSize
IsReached