

BitVector::maxSizeReached



```
graph LR; A[BitVector::maxSizeReached] --> B[BitVector::maxElementSizeReached];
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'BitVector::maxSizeReached'. The right box is gray with a black border and contains the text 'BitVector::maxElementSizeReached' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

BitVector::maxElementSize
Reached