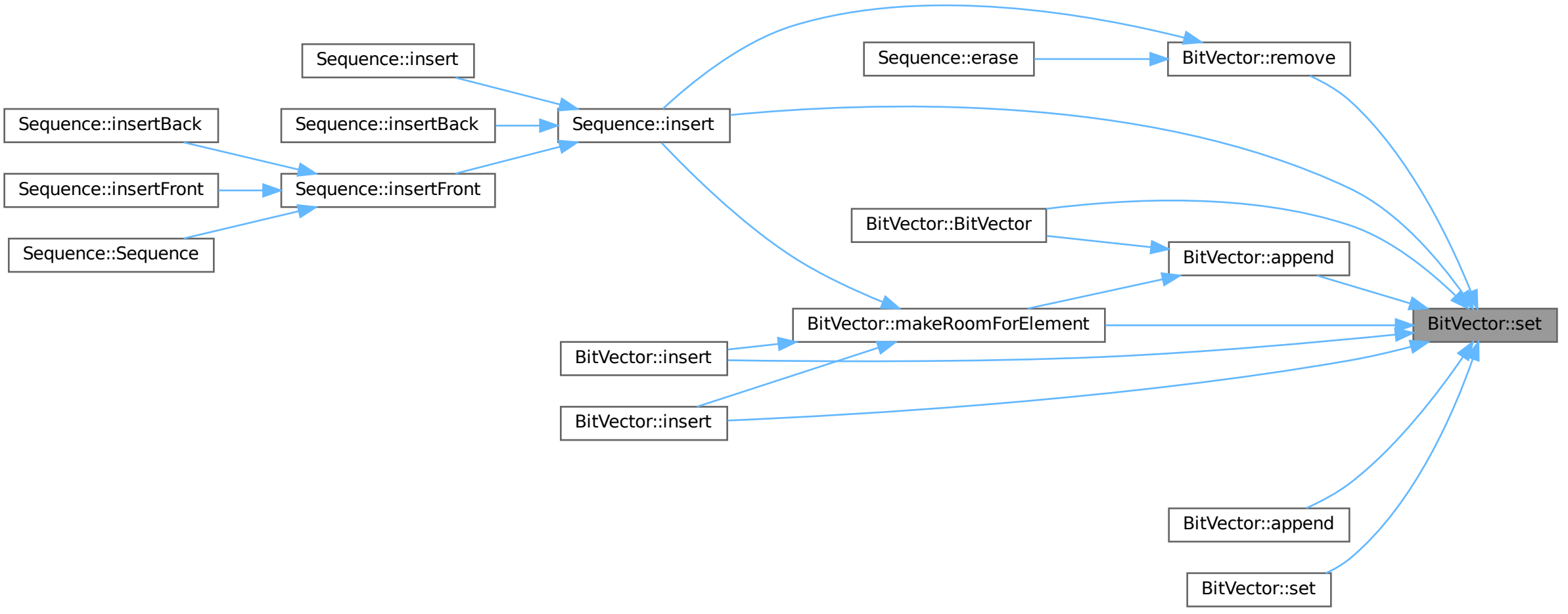
Sequence::insert
Sequence::insertBack
Sequence::insertBack
Sequence::insertFront
Sequence::insertFront
Sequence::Sequence
Sequence::insert
Sequence::erase
BitVector::remove
BitVector::BitVector
BitVector::append
BitVector::makeRoomForElement
BitVector::set
BitVector::insert
BitVector::insert
BitVector::append
BitVector::set