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# Advanced Programming

## Partial Computations Advanced Programming

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- **Traits**
  - **Algebraic Data Types**
  - **Variance of Type Parameters**
  - **Fold functions**
  - **Primary Constructors**
  - **In the next episode ...**



# AGENDA

# Traits: Rich or Fat Interfaces

Scala idiom: decompose classes into traits

```
1 // A class with a final property 'name' and
2 // a constructor. You can still add
3 // more members like in Java in braces.
4 abstract class Animal (val name :String)
5
6 // concrete methods
7 trait HasLegs {
8   def run () :String = "after you!"
9   def jump () :String = "hop!"
10 }
11 // abstract method
12 trait Audible { def makeNoise () :String }
13 // field
14 trait Registered { var id :Int = 0 }
15
16 // multiple traits mixed in
17 class Frog (name:String) extends
18   Animal(name) with HasLegs with Audible {
19   def makeNoise () :String = "croak!"
20 } // Frog concrete, so provide makeNoise
```

```
1 // Mix directly into an object
2 val f = new Frog ("Kaj") with
3     Registered
4 // f: Frog with Registered =
5 //     $anon$1@88f0bea
6 f.id = 42
7 println ( s"My name is ${f.name}")
8 println ( "I'm running " + f.run )
9 println( "I'm saying " + f.makeNoise)
10
11 }
```

	class	abstr. class	trait
mult. inheritance	—	—	+
data	+	+	+
concr. methods	+	+	+
abstr. methods	—	+	+
constr. params.	+	+	—

[Horstmann 2012, chpt. 10], [Odersky et al. 2014, chpt. 12] have more info than [Chiusano, Bjarnason 2014]

# Algebraic Data Types (ADTs)

## Def. Algebraic Data Type

A type generated by one or several constructs, each of which may contain zero or more arguments.

Sets generated by constructors are **summed**, each constructor is a **product** of its arguments; thus **algebraic**.

## Example: immutable lists

```
1 sealed trait List[+A] .....  
2 case object Nil extends List[Nothing] .....  
3 case class Cons[+A](head :A, tail :List[A]) extends List[A]
```

**sealed**: extensible in the same file only

**Nothing**: subtype of any type

## Example: operations on lists

```
1 object List { .....  
2   def sum(ints :List[Int]) :Int =  
3     ints match { case Nil => 0  
4                 case Cons(x,xs) => x + sum(xs) }  
5   def apply[A](as :A*): List[A] =  
6     if (as.isEmpty) Nil  
7     else Cons(as.head, apply(as.tail: _*))  
8 }
```

**companion object** of List[+A]

**pattern matching** uses case class constructors

**overload function application** for the object

**variadic function**

# Mentimeter: Dynamic Virtual Dispatch

```
1 class Printable { void hello() { print ("printable "); }}
2 class Triangle extends Printable{ void hello() { print ("triangle ");}}
3 class Square extends Printable { void hello() { print ("square "); }}
4 ...
5 Square x = new Square ()
6 Printable y = new Triangle ()
7 x.hello ();
8 ((Printable)x).hello ();
9 y.hello ();
10 ((Printable)y).hello ();
```

- 1 printable printable printable printable
- 2 square printable triangle printable
- 3 square printable printable printable
- 4 square square triangle triangle
- 5 square square printable printable
- 6 The program will crash, or fail to type check

# Variance of Type Parameters

- Write `A <: B` to say that A is a **subtype of** B (values of A fit where Bs are expected)
- **Example:** if class A extends a class B then `A <: B`. Same for traits.
- Assume a generic type `T[B]`;  
B is a **covariant** parameter of T if for each `A <: B` we have that `List[A] <: List[B]`  
So we can use `List[A]` values where lists of Bs are expected
- In Scala write `T[+B]` to specify that B is a covariant type parameter.
- Covariance common in pure programs. Scala lists are covariant (`List[+B]`).
- A is a **contravariant** parameter of T if whenever `A <: B` we have that `T[B] <: T[A]`
- Contravariance is needed if A is a return type, and in some impure situations.  
In Scala, write `T[-A]` to specify contravariance
- **Invariance** means that there is no automatic subtypes of generic type T;  
Invariance is default in Scala (when you omit the `-/+`)
- Recall that Java and C# generics **also** support variance of type parameters.
- Java has covariant Arrays (unsafe), Scala's arrays are invariant.

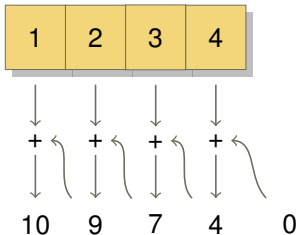
Why arrays shouldn't be covariant: <http://stackoverflow.com/questions/6684493/why-are-arrays-invariant-but-lists-covariant>  
[Odersky et al. 2014, Chpt. 19] explains variance annotations in Scala in detail

# Quiz: Variance of Type Parameters

```
1 abstract class A
2
3 abstract class B extends A
4
5 // Will the following code type check if T is
6 // (a) invariant,
7 // (b) covariant,
8 // (c) contravariant ?
9
10 val T[A] = new T[B]
```

# [Right]Folding: Functional Loops

Compute a sum of list's elements



What characterizes similar computations?

- An **input list**  $l = \text{List}(1,2,3,4)$
- An **initial value**  $z = 0$
- A **binary operation**  $f : \text{Int} \Rightarrow \text{Int} = \_ + \_$
- An **iteration algorithm** (folding)

```
1 def foldRight[A,B] (f : (A,B) => B) (z :B) (l :List[A]) :B =  
2   l match {  
3     case Cons(x,xs) => f(x, foldRight (f) (z) (xs))  
4     case Nil => z  
5   }  
6 val l1 = List (1,2,3,4,5,6)  
7 val sum   = foldRight[Int,Int] (_+_ ) (0) (l1)  
8 val product = foldRight[Int,Int] (_*_ ) (1) (l1)  
9 def map[A,B] (f :A=>B) (l: List[A])=  
10  foldRight[A,List[B]] ((x, z) => Cons(f(x),z)) (Nil) (l)
```

Many HOFs can be implemented as special cases of folding



# The Primary Constructor

```
1 class Person (val name: String, val age: Int) {  
2   println ("Just constructed a person")  
3   def description = s"$name is $age years old"  
4 }
```

```
1 class Person {  
2   private String name;  
3   private int age;  
4   public String name() { return name; }  
5   public int age() { return age; }  
6  
7   public Person(String name, int age) {  
8     this.name = name;  
9     this.age = age;  
10    System.out.println("Just constructed a person");  
11  }  
12  
13  public String description ()  
14  { return name + "is " + age + " years old"; }  
15 }
```

- Parameters become fields
- 'val' parameters become values, 'var' become variables
- If no parameter list, primary constructor takes none
- Constructor initializes fields and executes top-level statements of the class
- Like for all functions, parameters can take default values, reducing the need for overloading
- Note: primary constructors are used with case classes

# Scala: Summary

- **Basics** (objects, modules, functions, expressions, values, variables, operator overloading, infix methods, interpolated strings.)
- **Pure functions** (referential transparency, side effects)
- **Loops and recursion** (tail recursion)
- **Functions as values** (higher-order functions)
- **Parametric polymorphism** (monomorphic functions, dynamic and static dispatch)
- **Standard HOFs** in Scala's library
- **Anonymous functions** (currying, partial function application)
- **Traits** (fat interfaces, multiple inheritance, mixins)
- **Algebraic Data Types** (pattern matching, case classes)
- **Variance** of type parameters (covariance, contravariance, invariance)
- **Folding**
- **Primary constructors** (default parameter values)

# In the next episode ...

- Basics of functional design: exceptions vs values, partial functions, the Option data type, exception oriented API of Option, for comprehensions, Either
- We will experience the first monadic computation (but refrain from defining monads yet)
- The reading should be relatively easy, so you should really try it!