

HACK BASICS

Git theory & practice

Version Control System (VCS)

- FTP

- Apache Subversion



- Git



Why choose Git?

- free & opensource
- fast (operates locally)
- no need for external backups
- simple branching
- decentralised

Let's start practice

- Github
- Atlassian Bitbucket
- Gitlab

<https://gitlab.forth.space>

register here

Create project and clone

- `git init` - create repository locally

Create Internal repo in gitlab

- `git clone` - copy repo to local machine

```
git clone https://gitlab.f0rth.space/user/your-repo.git
```

- `git config --list` - check current config
- `vi ~/.gitconfig` - edit user config

Let's make first changes

make change in README.md locally

- **git status** – view changed files

- 1) untracked
- 2) modified
- 3) ignored (!filename)

- **git add** – add files for commit

```
git add ./*
```

```
git status
```

- **your-repo/.gitignore** – ignored files

```
echo "*.ini" > .gitignore; touch ex.ini
```

```
git add ./*
```

First commit

- `git commit` – record changes to the repository

```
git commit -am "change README.md"
```

! This commit will __<your commit message>_____ !

- `git commit --amend` – replace last commit
- `git log` – show commit history
- **HEAD pointer** – points on last commit
(local and remote)
`HEAD~2` – 2nd commit before last

Work with remote repository

- **git push** <remote> <branch> - upload changes

```
git push origin main
```

- **git remote get(/set)-url** <remote>

```
git remote add/remove <remote>
```

```
git remote -v - show list of remote repos
```

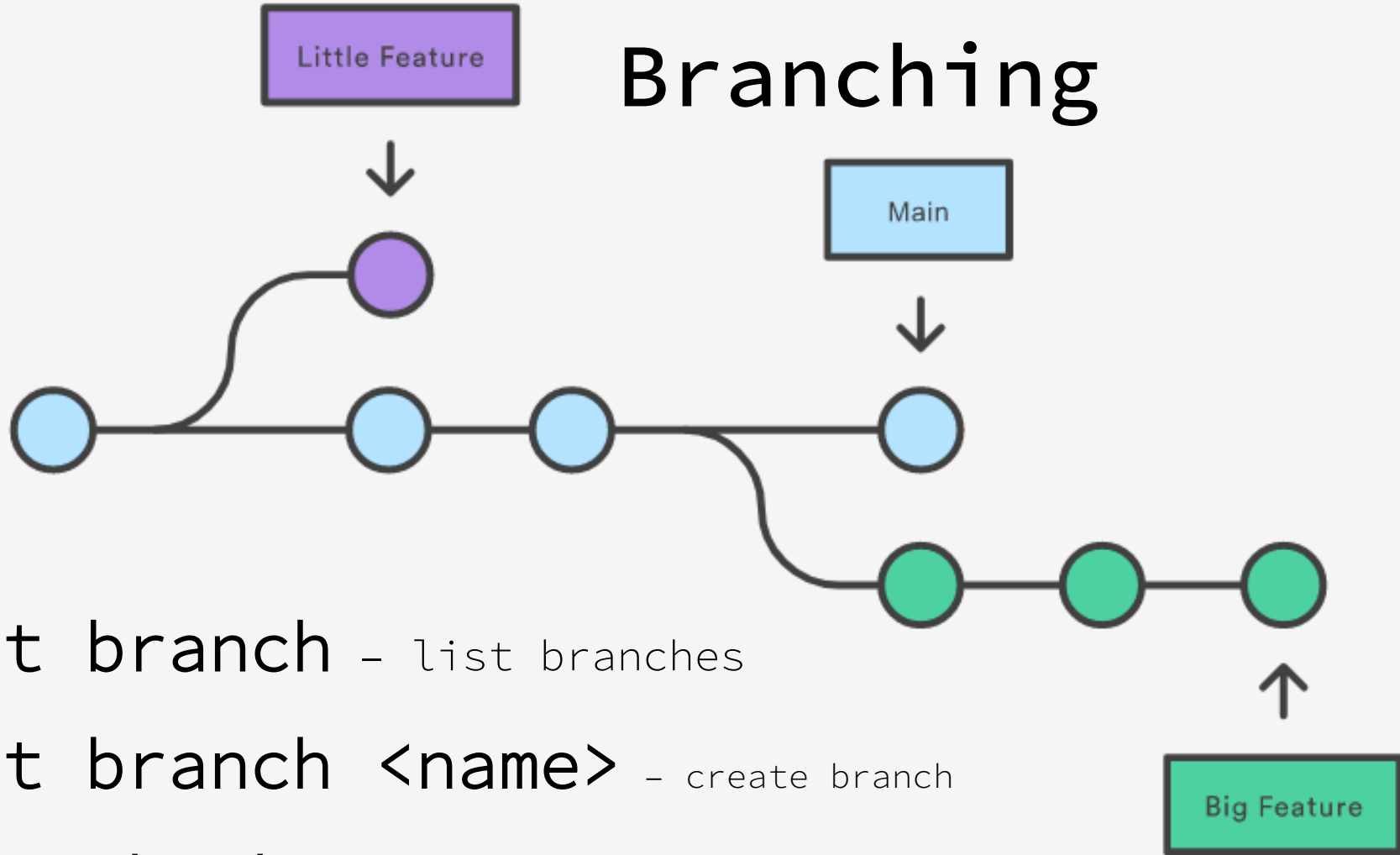
- **git fetch** - download changes from remote

- **git pull** - download changes from remote and merge

Cancel commits

- `git revert <commit>` – adds revert commit to log
`git revert --no-edit HEAD~1`
- `git reset --soft <commit>` – moves HEAD, leaves changes
`git reset --soft HEAD~1`
- `git reset --hard <commit>` – delete from remote
`git push --force`
`git push`
`git reset -hard HEAD~1; git push -f`

Branching



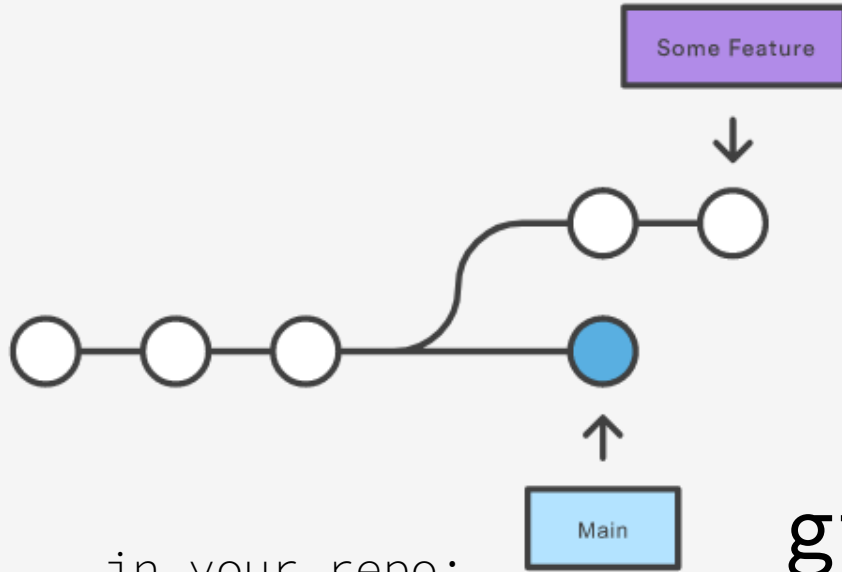
- `git branch` - list branches
- `git branch <name>` - create branch
- `git checkout` - switch to branch

practice

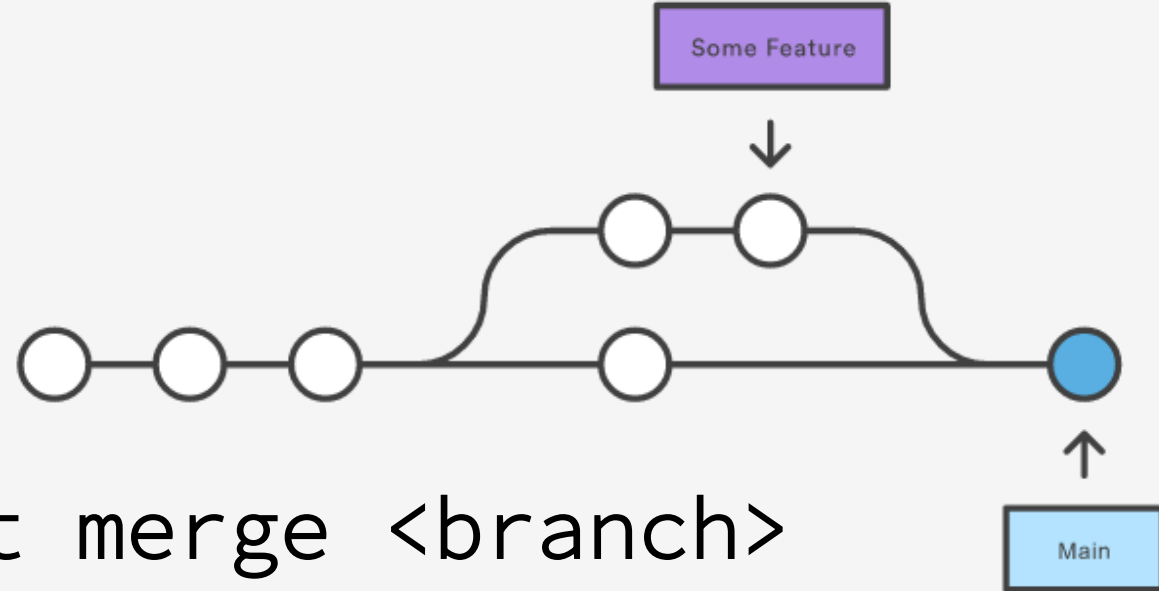
- in your repo, create file color.yml in main branch, write there “red”, commit and push to remote
- clone your left neighbors repo
- create branch “fix” and checkout it
- create color.yml in this branch and write there “green”
- commit it and push to remote
- create branch “feature” and checkout it
- create file feature.py
- commit and push to remote

Merge

Before Merging



After a 3-way Merge



`git merge <branch>`

in your repo:

```
git merge fix
```

```
vi color.yml (resolve conflict)
```

```
git commit
```

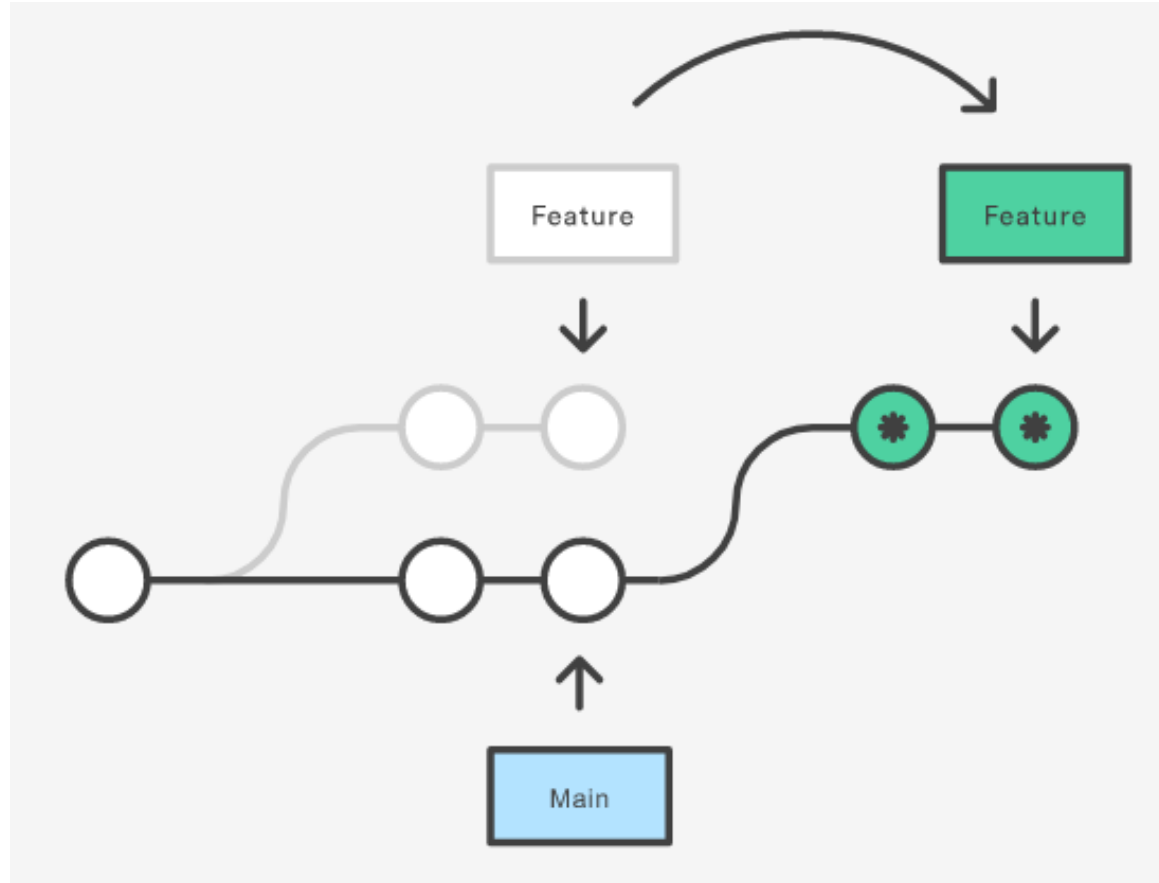
F0RTHSP4CE

Rebase

- `git rebase <base>`
- `git rebase -i <base>`

```
git checkout main
```

```
git rebase -i feature
```



Cherry-pick

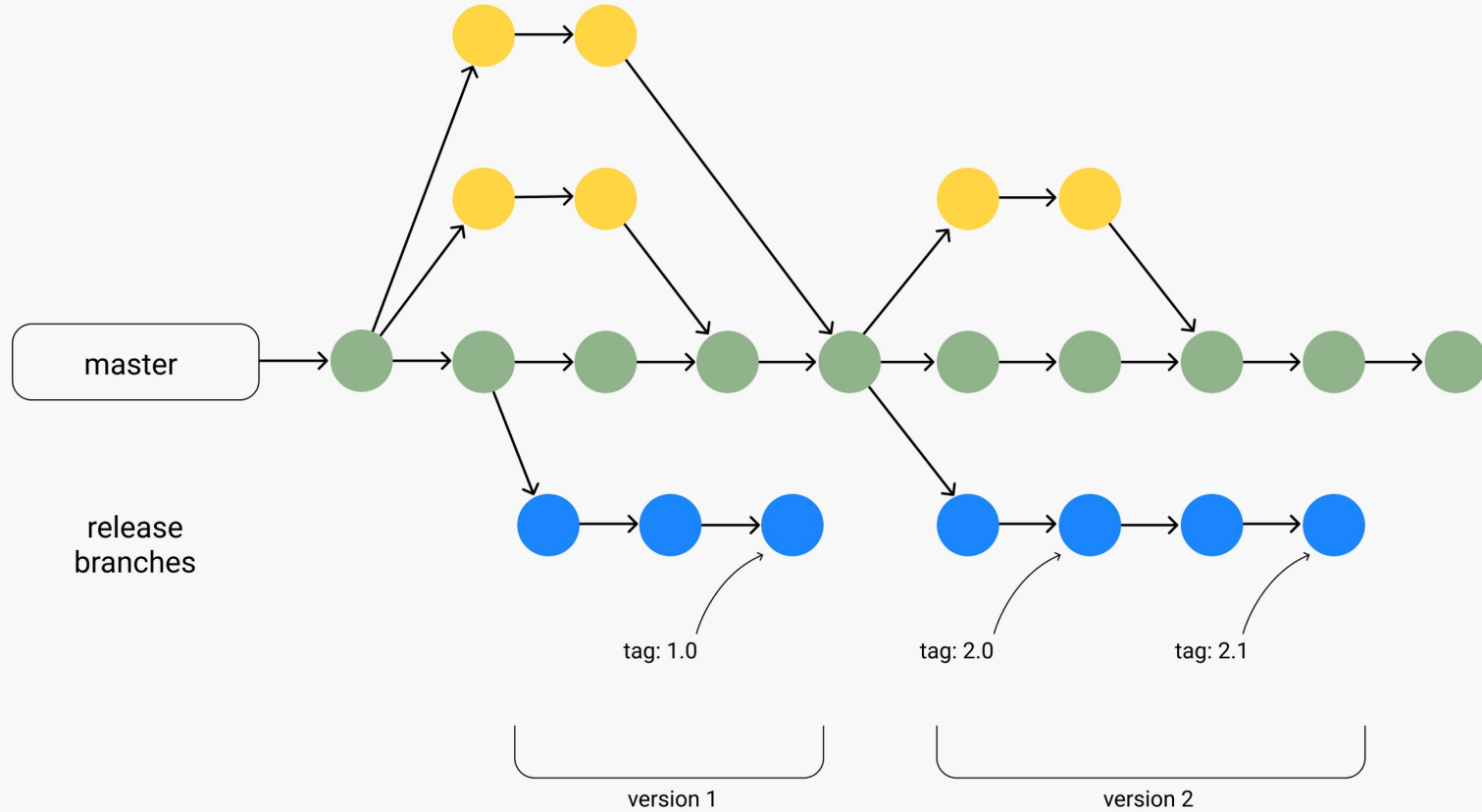
```
a - b - c - d    Main
      \
      e - f - g Feature
```

`git cherry-pick f` - take commit f to branch

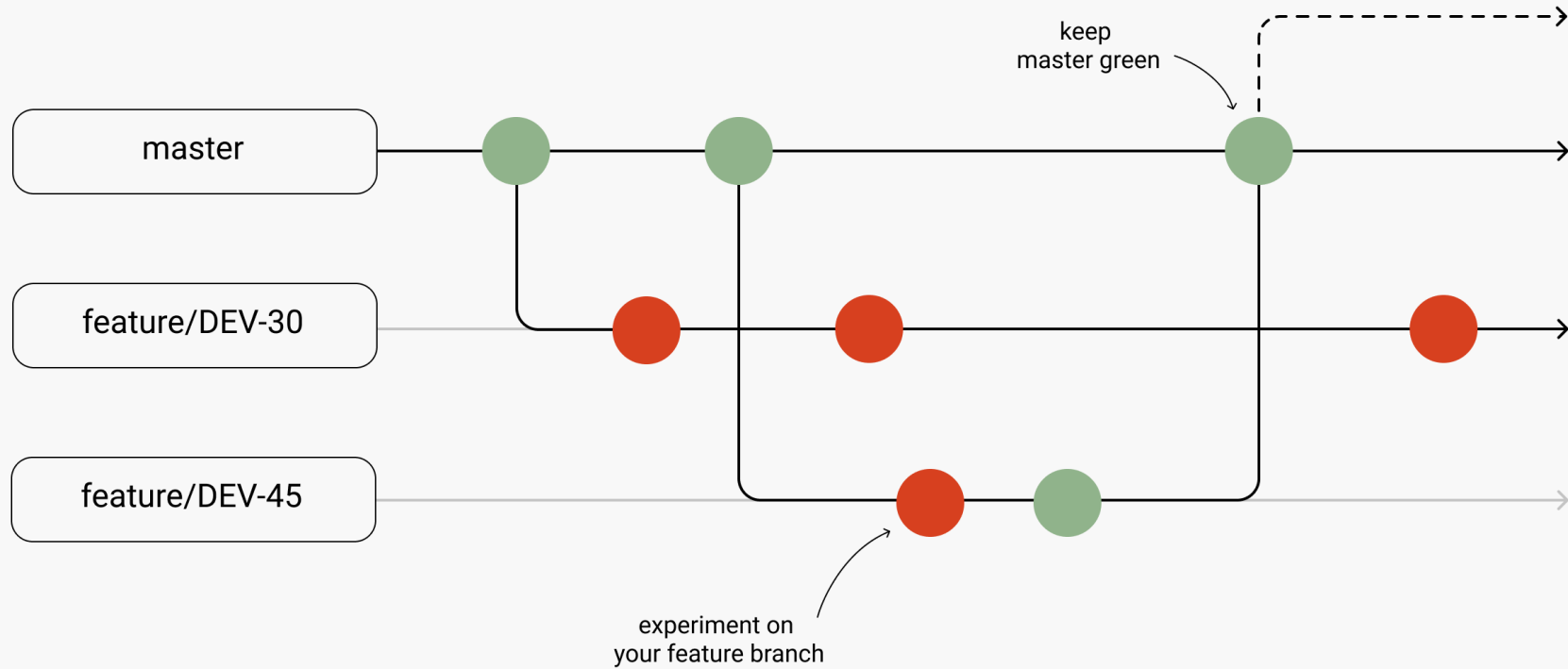
```
a - b - c - d - f    Main
      \
      e - f - g Feature
```

Branching strategies

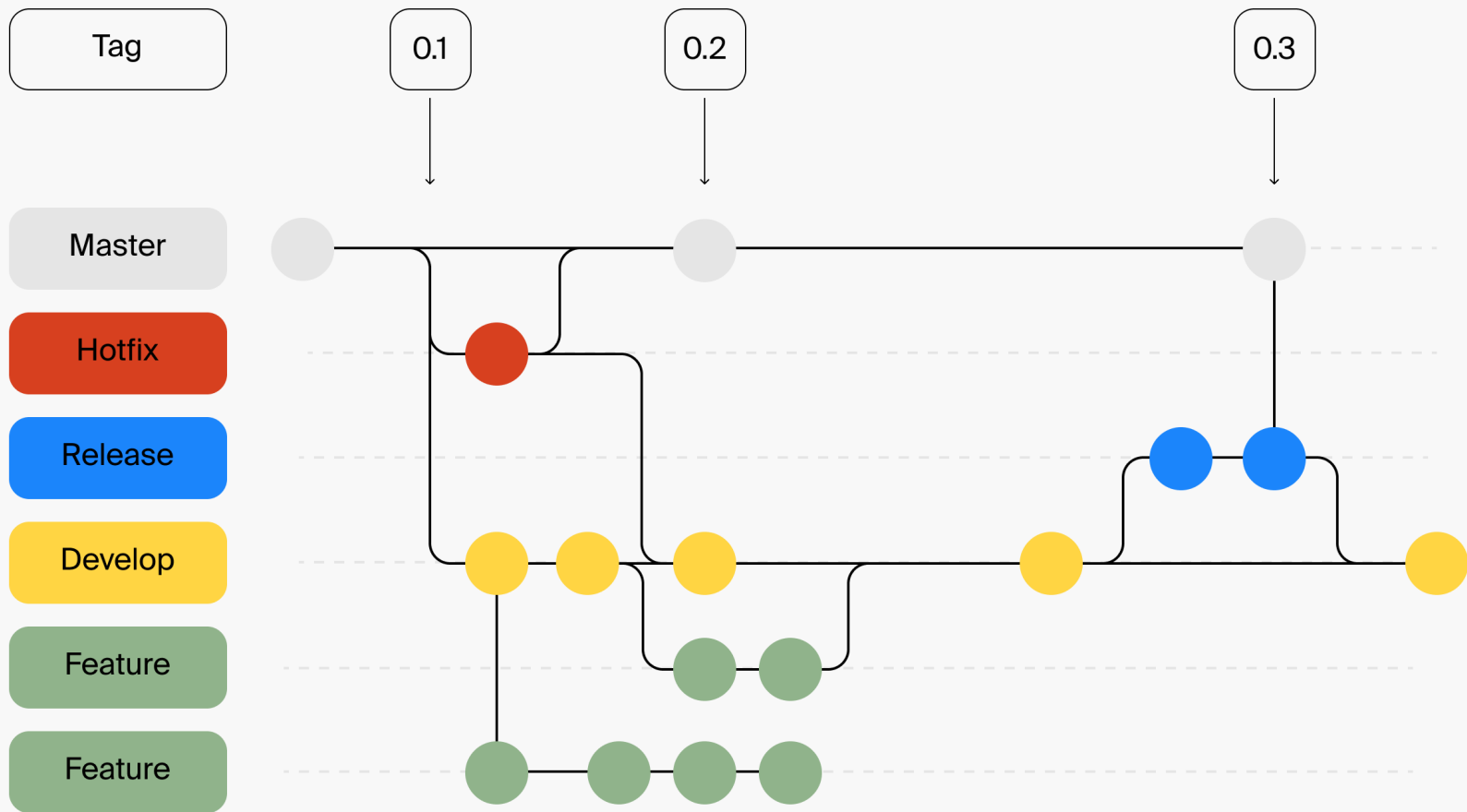
Trunk-based development



Feature branch workflow



Gitflow



Git best practices

- One change – one commit
- Merge is usually better than rebase
- When working with remote, don't forget to pull common branches
- **git blame <file>** – check author of changes
- IDE usually has convenient git plugins