

Callgrind, KCachegrind

10 čísel

Incl.	Self	Called	Function	Location
6.62	0.00	1	_start	stddev
4.53	0.00	1	__libc_csu_init	stddev
4.53	0.00	1	_GLOBAL__sub_I_Z6absVald	stddev: stddev.cpp
4.52	0.00	1	__static_initialization_and_d...	stddev: stddev.cpp, iostream
1.68	0.03	1	main	stddev: stddev.cpp
0.03	0.02	10	Exponent(double, double, ...	stddev: adv_math.cpp
0.01	0.01	10	IntExp(double, int)	stddev: adv_math.cpp
0.01	0.01	20	add(double, double)	stddev: basic_math.cpp
0.01	0.00	1	0x000000000000009c0	stddev
0.00	0.00	10	sub(double, double)	stddev: basic_math.cpp
0.00	0.00	1	NthRoot(double, double, d...	stddev: adv_math.cpp
0.00	0.00	2	divide(double, double, int*)	stddev: basic_math.cpp

100 čísel

Incl.	Self	Called	Function	Location
14.66	0.00	1	_start	stddev
10.14	0.24	1	main	stddev: stddev.cpp
4.14	0.00	1	__libc_csu_init	stddev
4.14	0.00	1	_GLOBAL__sub_I_Z6absVald	stddev: stddev.cpp
4.14	0.00	1	__static_initialization_and_d...	stddev: stddev.cpp, iostream
0.26	0.15	100	Exponent(double, double, ...	stddev: adv_math.cpp
0.12	0.12	100	IntExp(double, int)	stddev: adv_math.cpp
0.06	0.06	200	add(double, double)	stddev: basic_math.cpp
0.03	0.03	100	sub(double, double)	stddev: basic_math.cpp
0.01	0.00	1	0x000000000000009c0	stddev
0.00	0.00	1	NthRoot(double, double, d...	stddev: adv_math.cpp
0.00	0.00	2	divide(double, double, int*)	stddev: basic_math.cpp

1000 čísel

Incl.	Self	Called	Function	Location
54.11	0.00	1	_start	stddev
51.68	1.28	1	main	stddev: stddev.cpp
2.23	0.00	1	__libc_csu_init	stddev
2.22	0.00	1	_GLOBAL__sub_I_Z6absVald	stddev: stddev.cpp
2.22	0.00	1	__static_initialization_and_d...	stddev: stddev.cpp, iostream
1.42	0.79	1 000	Exponent(double, double, ...	stddev: adv_math.cpp
0.63	0.63	1 000	IntExp(double, int)	stddev: adv_math.cpp
0.32	0.32	2 000	add(double, double)	stddev: basic_math.cpp
0.16	0.16	1 000	sub(double, double)	stddev: basic_math.cpp
0.00	0.00	1	0x000000000000009c0	stddev
0.00	0.00	1	NthRoot(double, double, d...	stddev: adv_math.cpp
0.00	0.00	2	divide(double, double, int*)	stddev: basic_math.cpp