1 Abstract Syntax

This section explains abstract syntax of IR_{ES} .

```
n \in FloatingPoint
                                       \in Integer
                                    d
                                       \in String
                                       \in Boolean
                                        \in Reference
                                       \in Identifier
                                       \in Type
  Program p ::= i; \dots; i
Instruction i ::= e
                                                      (expression)
                         \mathtt{let}\ x = e
                                                      (let)
                                                       (assign)
                         r := e
                         \mathtt{delete}\ r
                                                      (delete)
                         \texttt{append}\; e\; \leftarrow\; e
                                                       (append)
                         \mathtt{prepend}\; e \; \to \; e
                                                       (prepend)
                                                       (return)
                         \mathtt{return}\ e
                         \mathtt{if}\ e\ i\ i
                                                       (if-then-else)
                         while e\ i
                                                       (while)
                         \{i^*\}
                                                       (sequence)
                                                       (assert)
                         \mathtt{assert}\ e
                         \mathtt{print}\; e
                                                       (print)
                         \mathsf{app}\ x = (e\ e^*)
                                                      (function application)
                         access x = (e e)
                                                       (access)
                         withcont x(x^*) = i
                                                      (continuation)
 Reference r ::= x
                                                      (identifier)
                                                      (reference to value of field in heap)
                      |r[e]
```

```
Expression e ::= n
                                                          (floating point number)
                                                          (integer)
                           d
                           s
                                                          (string)
                           b
                                                          (boolean)
                                                          (reference)
                           undefined
                                                          (undefined)
                           null
                                                          (null)
                                                          (absent)
                           absent
                           \mathtt{new}\ e
                                                          (symbol)
                           \mathtt{new} \mathrel{<\!\!e^*\!\!>}
                                                          (list)
                           \mathtt{new}\ t\ \{[e\ \mapsto\ e]^*\}
                                                          (map)
                           pop e e
                                                          (pop)
                                                          (typeof)
                           {\tt typeof}\ e
                           \verb|is-instance-of| e s
                                                          (is-instance-of)
                           {\tt get-elems}\;e\;s
                                                          (get-elements)
                                                          (get-syntax)
                           \mathtt{get}	ext{-syntax}\ e
                                                          (parse-syntax)
                           {\tt parse-syntax}\ e\ e\ e^*
                           \mathtt{convert}\; e \; \triangleright \; e^*
                                                          (convert)
                           \verb|contains|| e | e
                                                          (contains)
                           \operatorname{copy-obj} e
                                                          (copy-object)
                           \verb|map-keys|| e
                                                          (map-keys)
                           ! ! ! s
                                                          (not supported)
                           \odot e
                                                          (unary operation)
                           e \oplus e
                                                          (binary operation)
                           (x^*) \ [\Rightarrow] \ i
                                                          (continuation)
```

```
UnaryOperator \odot ::= -
                                        (negation)
                                        (boolean not)
                                        (bitwise not)
 {\bf Binary Operator} \ \oplus \ ::=
                                        (addition)
                                        (subtraction)
                                        (multiplication)
                                        (power)
                                        (division)
                                        (modulo)
                             %
                                        (modulo)
                                        (equals)
                                        (boolean and)
                             &&
                             \prod
                                        (boolean or)
                                        (boolean xor)
                                        (bitwise and)
                             &
                             (bitwise or)
                                        (bitwise xor)
                             <<
                                        (shift left)
                             <
                                        (less-then)
                                        (unsigned shift right)
                             >>>
                             >>
                                        (shift right)
ConvertOperator \triangleright ::=
                                        (string to number)
                             str2num
                             num2str
                                        (number to string)
                             num2int (number to integer)
```

2 Operational Semantic

This section explains operational semantic of IR_{ES}.

2.1 Domain

Semantic domain of IR_{ES}.

```
State \sigma \in \text{Context} \times \text{Context}^* \times \text{Environment} \times \text{Heap}
                  Context C \in \text{Identifier} \times \text{String} \times \text{Instruction}^* \times \text{Environment}
            Environment E \in \text{Identifier} \rightarrow \text{Value}
                     Heap H \in Address \rightarrow Object
                     Value v \in Value
                  Address a \in Address
                   Object o \in Object
                 State \sigma ::= (C, C^*, E, H) Context C ::= (x, s, i^*, E)
Constant
             c ::= n \mid d \mid s \mid b \mid \text{undefined} \mid \text{null} \mid \text{absent}
  Object o ::= symbol v
                                                                         (symbol)
                     | t \{ [v \mapsto v]^* \} 
 | \langle v^* \rangle 
                                                                         (map)
                                                                         (list)
                       {\tt not-supported}\ s
                                                                         (not supported)
   Value
           v ::= a
                                                                         (address)
                                                                         (constant)
                      \lambda(s, x^*, x, i)
                    (function)
                                                                         (continuation)
                    |ASTVal|
                                                                         (AST value)
                       ASTMethod \lambda (s, x^*, x, i) E
                                                                         (AST method)
RefValue rv ::= x
                                                                         (identifier)
                  |a[v]
                                                                         (reference to value of map in heap)
                    \mid s.v
                                                                         (reference to string field)
```

2.2 Semantic of IR_{ES}

 \bullet program : [[description of program execution]]

• instruction : $\sigma \vdash i \Rightarrow \sigma$

• expression : $\sigma \vdash e \Rightarrow v, \ \sigma$

• reference : $\sigma \vdash r \Rightarrow rv$, σ

• reference value : $\sigma \vdash rv \Rightarrow v, \ \sigma$

• unary operator : $\odot v \Rightarrow v$

• binary operator : $v \oplus v \Rightarrow v$

2.2.1 Instruction

$$\sigma \vdash e_f \Rightarrow v_f, \ \sigma_f \qquad v_f = \lambda(s, \ x^*, \ x_{var}, \ i)$$

$$\sigma_f \vdash e_0 \Rightarrow v_0, \ \sigma_0 \qquad \cdots \qquad \sigma_{n-1} \vdash e_n \Rightarrow v_n, \ \sigma_n$$

$$\text{updateCtxRetId}(\sigma_n, \ x) = \sigma_\alpha \qquad \text{createCtx}(s, \ i, \ x^*, \ v^*) = C_\alpha \qquad \text{pushCtx}(\sigma_\alpha, \ C_\alpha) = \sigma_{next}$$

$$\sigma \vdash app \ x = (e_f \ e_0 \cdots e_n) \Rightarrow \sigma_{next}$$

$$\sigma \vdash e_f \Rightarrow v_f, \ \sigma_f \qquad v_f = \text{ASTMethod} \ \lambda(s, \ x^*, \ x_{var}, \ i) \ E$$

$$\sigma_f \vdash e_0 \Rightarrow v_0, \ \sigma_0 \qquad \cdots \qquad \sigma_{n-1} \vdash e_n \Rightarrow v_n, \ \sigma_n$$

$$\text{updateCtxRetId}(\sigma_n, \ x) = \sigma_\alpha \qquad \text{createCtx2}(s, \ i, \ x^*, \ v^*, \ E) = C_\alpha \qquad \text{pushCtx}(\sigma_\alpha, \ C_\alpha) = \sigma_{next}$$

$$\sigma \vdash app \ x = (e_f \ e_0 \cdots e_n) \Rightarrow \sigma_{next}$$

$$\sigma \vdash e_f \Rightarrow v_f, \ \sigma_f \qquad v_f = \kappa(C, \ C^*, \ x^*, \ i)$$

$$\sigma_f \vdash e_0 \Rightarrow v_0, \ \sigma_0 \qquad \cdots \qquad \sigma_{n-1} \vdash e_n \Rightarrow v_n, \ \sigma_n$$

$$\sigma_h \vdash e_n \Rightarrow v_n, \ \sigma_n$$

$$\sigma_$$

 $\frac{\sigma \vdash e_b \Rightarrow s, \ \sigma_0 \quad \sigma_0 \vdash_{escape} e \Rightarrow d, \ \sigma_1 \quad \text{define}(\sigma_1, \ x, \ \text{ToString}(d)) = \sigma_2}{\sigma \vdash_{access} x = (e_b \ e) \Rightarrow \sigma_2}$

TODO

access - addr

access - ASTVal - Lexical

access - ASTVal

2.2.2 Expression

$$\frac{\sigma \vdash_{escape} e \Rightarrow s_0, \ \sigma_0 \quad \text{equals}(s_0, \ s) = b}{\sigma \vdash \text{is-instance-of} \ e \ s \Rightarrow b, \ \sigma_0}$$

$$\frac{\sigma \vdash_{escape} e \Rightarrow ASTVal, \ \sigma_0 \quad \text{isKindOf}(ASTVal, \ s) = b}{\sigma \vdash \text{is-instance-of} \ e \ s \Rightarrow b, \ \sigma_0}$$

$$\frac{\sigma \vdash_{escape} e \Rightarrow ASTVal, \ \sigma_0 \quad \text{toString}(ASTVal) = s}{\sigma \vdash \text{get-syntax} \ e \Rightarrow s, \ \sigma_0}$$

$$\frac{\sigma \vdash_{escape} e \Rightarrow ASTVal, \ \sigma_0 \quad \text{getElems}(ASTVal) = v^* \quad \text{allocList}(\sigma_0, \ v^*) = (a, \ \sigma_1)}{\sigma \vdash \text{get-elems} \ e \ s \Rightarrow a, \ \sigma_1}$$

$$\frac{\sigma \vdash_{escape} e_c \Rightarrow ASTVal, \ \sigma_0 \quad \sigma_0 \vdash_{escape} e_r \Rightarrow s, \ \sigma_1 \quad \text{assertValidParseRule}(s)}{\text{getNewValue}(ASTVal, \ s) = v}$$

$$\frac{\sigma \vdash_{escape} e_c \Rightarrow ASTVal, \ \sigma_0 \quad \sigma_0 \vdash_{escape} e_r \Rightarrow s, \ \sigma_1 \quad \text{assertValidParseRule}(s)}{\sigma \vdash \text{parse-syntax} \ e_c \ e_r \ e^* \Rightarrow v, \ \sigma_1}$$

$$\frac{\sigma \vdash_{escape} e_c \Rightarrow s_c, \ \sigma_c \quad \sigma_c \vdash_{escape} e_r \Rightarrow s_r, \ \sigma_r}{\sigma_r \vdash e_0 \Rightarrow b_0, \ \sigma_0 \quad \cdots \quad \sigma_{n-1} \vdash e_n \Rightarrow b_n, \ \sigma_n \quad \text{getNewValue}(s_c, \ s_r, \ b^*) = v}$$

$$\frac{\sigma \vdash_{parse-syntax} e_c \ e_r \ e_0 \cdots e_n \Rightarrow v, \ \sigma_n}{\sigma \vdash_{parse-syntax} e_c \ e_r \ e_0 \cdots e_n \Rightarrow v, \ \sigma_n}$$

TODO

reference + handle escapeCompletion