

ORBS PACK

This package offers a diverse set of high-quality and user-friendly particle effects that can enhance the visual appeal of your Unity 3D projects. Whether you want to create magical spells, glowing objects, energy fields, or other dynamic visual displays, the Orbs pack provides you with customizable settings and features to make it happen. With its easy-to-use particle system, this pack enables you to create captivating displays of Orbs that will take your project to the next level.

USAGE

Simply import the package into your Unity project. Then to use the Orbs pack in your project, drag and drop the particle effects from the pack into your scene. You can then customize the settings and features of each effect using the Particle System component in the Unity editor. Experiment with different settings to create unique and visually engaging displays of Orbs in your 3D environment.

INCLUDED CONTENT:

1. **Prefabs**

20 Prefabs of Orbs Particle Effects

2. **Demo-Scene**

Video of all the visual effects of Orbs Particle Effects

3. **Materials**

It contains all materials that are used.

4. **Textures**

It contains all 13 Textures that are used.