

2048 report

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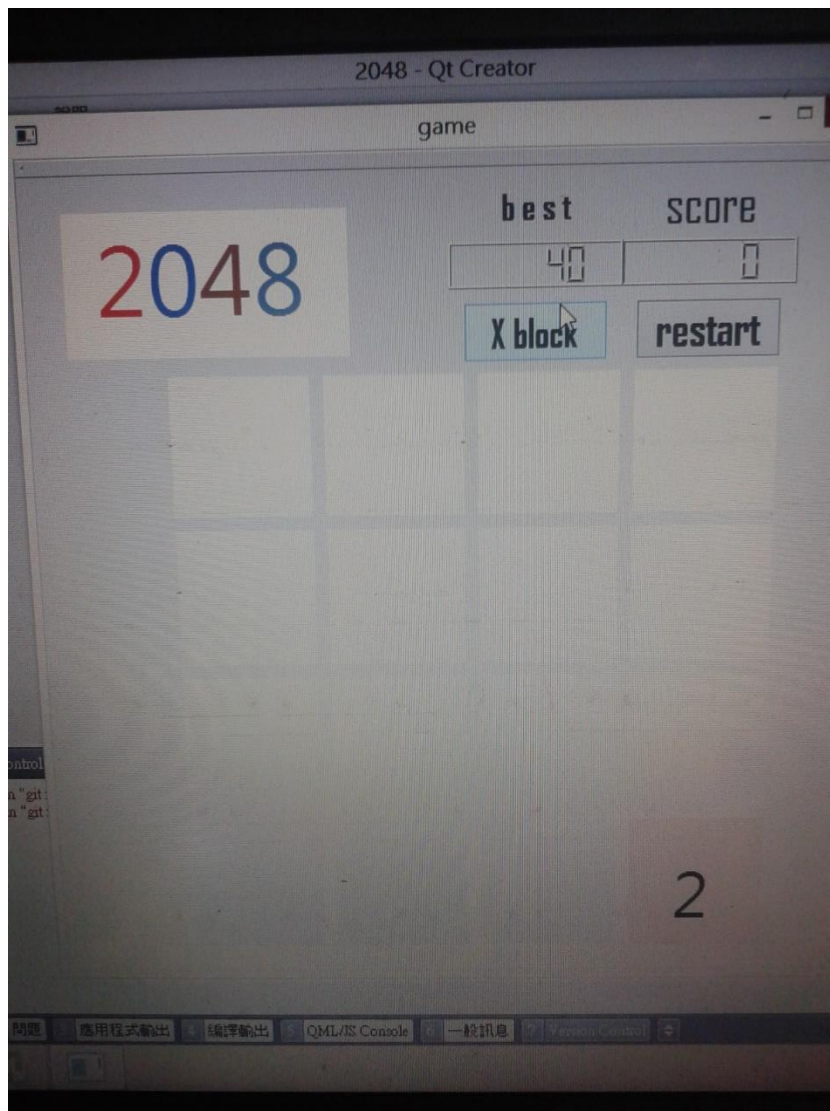
name: 林昌翰

project2 2048

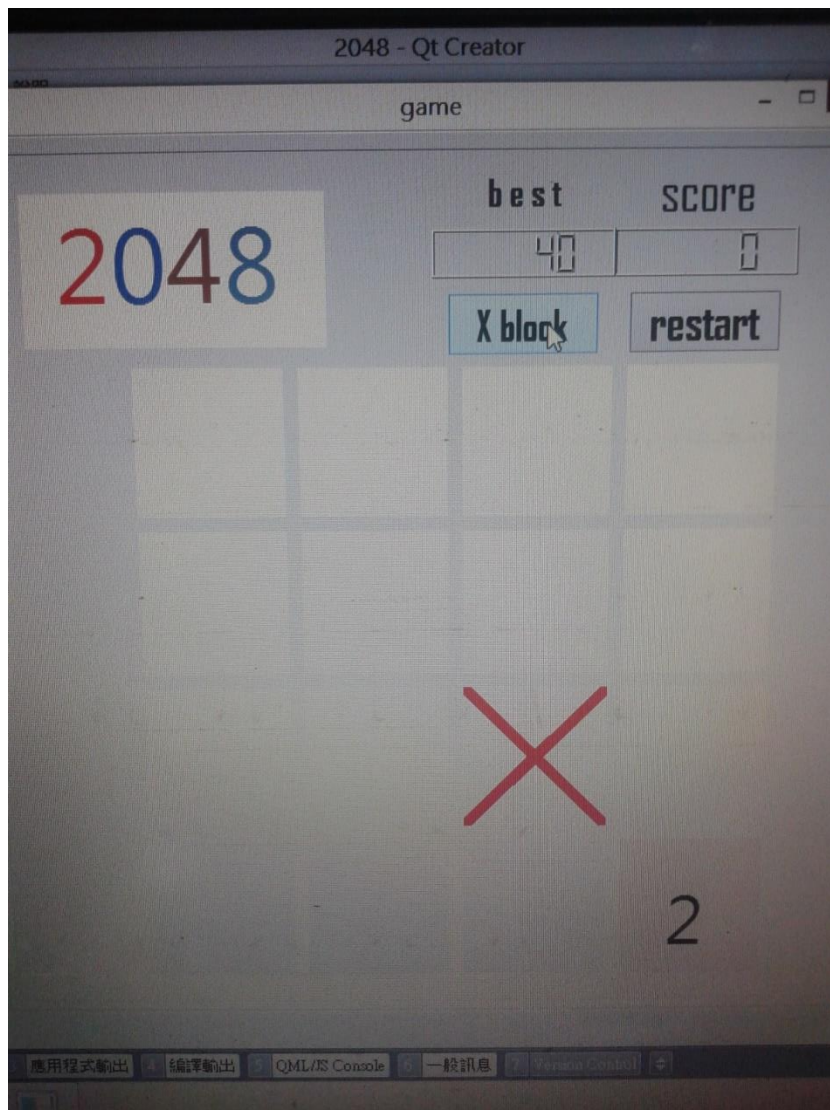
feature:

1. use up down left and right key to control the block
if the same block collision, then then they will combine to bigger number block.
2.
press the key z and x can control the block clockwise and counterclockwise rotate.
3.
the animation
4. the X block can not combine
5. use a file I/O to control the best score for every time;

The screen shot



The x block



The uml

