

FactDev

0.1

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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Database . . . . .	??
CustomerDatabase . . . . .	??
ProjectDatabase . . . . .	??
UserDatabase . . . . .	??
exception	
DbException . . . . .	??
IDatabaseModel . . . . .	??
Billing . . . . .	??
Contributory . . . . .	??
Customer . . . . .	??
Project . . . . .	??
User . . . . .	??
Log . . . . .	??
Parameters . . . . .	??
Popup . . . . .	??
QDialog	
AddContributoryDialog . . . . .	??
AddProjectDialog . . . . .	??
connexiondialog . . . . .	??
DialogAddCustomer . . . . .	??
UserDataDialog . . . . .	??
QMainWindow	
MainWindow . . . . .	??
QMenu	
CustomerContextualMenu . . . . .	??
QWidget	
ComboBoxModelWidget . . . . .	??
CustomerDataWidget . . . . .	??
ProjectsWidget . . . . .	??
RateWidget . . . . .	??
searchWidget . . . . .	??
Search . . . . .	??
Utils . . . . .	??



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

AddContributoryDialog	Windows to add a new <a href="#">Contributory</a>	??
AddProjectDialog	Windows to add a new <a href="#">Project</a>	??
Billing		
: Billing of a <a href="#">Customer</a>		??
ComboBoxModelWidget		??
connexiondialog		??
Contributory		
The <a href="#">Contributory</a> class		??
Customer		
<a href="#">Customer</a>		??
CustomerContextualMenu		??
CustomerDatabase		
The <a href="#">CustomerDatabase</a> class <a href="#">Customer</a> table database		??
CustomerDataWidget		??
Database		
The <a href="#">Database</a> class Master class for all database access		??
DbException		
For database exception : queries, db file, ...		??
DialogAddCustomer		
Window to add or modify a <a href="#">Customer</a>		??
IDatabaseModel		
The <a href="#">IDatabaseModel</a> class		??
Log		
For Simple management of log		??
MainWindow		
Main Window of the software		??
Parameters		??
Popup		??
Project		
: <a href="#">Project</a> linked to a <a href="#">Customer</a>		??
ProjectDatabase		
<a href="#">Project</a> table database		??
ProjectsWidget		??
RateWidget		??
Search		
The <a href="#">Search</a> class		??

<a href="#">searchWidget</a> . . . . .	??
<a href="#">User</a>	
<a href="#">User</a> of it application . . . . .	??
<a href="#">UserDatabase</a>	
Access to <a href="#">User</a> data in the the table <a href="#">User</a> of the <a href="#">Database</a> . . . . .	??
<a href="#">UserDataDialog</a>	
Window to fill user data . . . . .	??
<a href="#">Utils</a> . . . . .	??

## Chapter 3

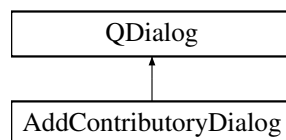
# Class Documentation

### 3.1 AddContributoryDialog Class Reference

The [AddContributoryDialog](#) class Windows to add a new [Contributory](#).

```
#include <addcontributorydialog.h>
```

Inheritance diagram for AddContributoryDialog:



#### Public Member Functions

- [AddContributoryDialog](#) (`QWidget *parent=0`)  
*[AddContributoryDialog](#) Construct a new windows [AddContributory](#).*

#### 3.1.1 Detailed Description

The [AddContributoryDialog](#) class Windows to add a new [Contributory](#).

Author

Florent Berbie

See also

[Contributory](#)

#### 3.1.2 Constructor & Destructor Documentation

3.1.2.1 `AddContributoryDialog::AddContributoryDialog ( QWidget * parent = 0 ) [explicit]`

[AddContributoryDialog](#) Construct a new windows [AddContributory](#).

## Parameters

<i>parent</i>	QWidget
---------------	---------

The documentation for this class was generated from the following files:

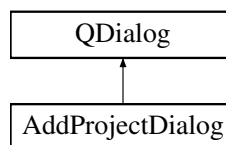
- src/dialogs/addcontributorydialog.h
- src/dialogs/addcontributorydialog.cpp

## 3.2 AddProjectDialog Class Reference

The [AddProjectDialog](#) class Windows to add a new [Project](#).

```
#include <addprojectdialog.h>
```

Inheritance diagram for AddProjectDialog:



### Public Member Functions

- [AddProjectDialog](#) (int id=0, QWidget \*parent=0)  
*[AddProjectDialog](#) Construct a windows [AddProjectDialog](#).*
- void [accept](#) ()  
*[accept](#) Valid data inputed by user and add these data in [Database](#)*
- void [reject](#) ()  
*[reject](#) Cancel the operation and close the windows*

### 3.2.1 Detailed Description

The [AddProjectDialog](#) class Windows to add a new [Project](#).

#### Author

Florent Berbie

#### See also

[Project](#)

### 3.2.2 Constructor & Destructor Documentation

**3.2.2.1** [AddProjectDialog::AddProjectDialog](#) ( int *id* = 0, QWidget \* *parent* = 0 ) [explicit]

[AddProjectDialog](#) Construct a windows [AddProjectDialog](#).

## Parameters

<i>id</i>	<a href="#">Project</a> identity
<i>parent</i>	QWidget of the current windows

The documentation for this class was generated from the following files:

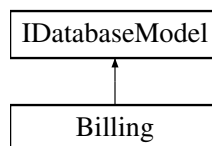
- `src/dialogs/addprojectdialog.h`
- `src/dialogs/addprojectdialog.cpp`

### 3.3 Billing Class Reference

The [Billing](#) class : [Billing](#) of a [Customer](#).

```
#include <billing.h>
```

Inheritance diagram for Billing:



#### Public Member Functions

- [Billing](#) ()  
*Billing::Billing.* Construct a [Billing](#).
- void [commit](#) ()  
*Billing::commit.* Insert a modification in [Billing](#) table on the database.
- void [hydrat](#) (int [getId](#))  
*Billing::hydrat.* Update of the [Billing](#) which is specified by [getId](#)
- void [remove](#) ()  
*Billing::remove.* Remove a [Billing](#).
- QMap< [Project](#), QList< [Contributory](#) > > [getContributories](#) () const  
*Billing::getContributories.* Return a map of [Contributory](#) for each [Project](#) of the [Billing](#)
- void [setContributories](#) (const QMap< [Project](#), QList< [Contributory](#) > > &[getContributories](#))
- QString [getTitle](#) () const  
*Billing::getTitle.* return title of [Billing](#)
- void [setTitle](#) (const QString &[getTitle](#))  
*Billing::setTitle.* Modify the title of [Billing](#)
- int [getNumber](#) () const  
*Billing::getNumber.* Return number of the [Billing](#).
- void [setNumber](#) (int [getNumber](#))  
*Billing::setNumber.* Modify `_number` of [Billing](#).
- bool [isBilling](#) () const  
*Billing::isBilling.* Return if it's a billing or a quote.
- void [setIsBilling](#) (bool [isBilling](#))  
*Billing::setIsBilling.* Modify `isBilling` of [Billing](#).
- QDate [getDate](#) () const  
*Billing::getDate.* return date of the [Billing](#)
- void [setDate](#) (const QDate &[getDate](#))  
*Billing::setDate.* Modify date of the [Billing](#)

## Additional Inherited Members

### 3.3.1 Detailed Description

The [Billing](#) class : [Billing](#) of a [Customer](#).

### 3.3.2 Member Function Documentation

3.3.2.1 `QMap< Project, QList< Contributory > > Billing::getContributories ( ) const`

[Billing::getContributories](#). Return a map of [Contributory](#) for each [Project](#) of the [Billing](#)

Returns

`QMap<Project, QList<Contributory>>`

3.3.2.2 `QDate Billing::getDate ( ) const`

[Billing::getDate](#). return date of the [Billing](#)

Returns

date of [Billing](#)

3.3.2.3 `int Billing::getNumber ( ) const`

[Billing::getNumber](#). Return number of the [Billing](#).

Returns

`_number` of [Billing](#)

3.3.2.4 `QString Billing::getTitle ( ) const`

[Billing::getTitle](#). return title of [Billing](#)

Returns

title of [Billing](#)

3.3.2.5 `void Billing::hydrat ( int getId ) [virtual]`

[Billing::hydrat](#). Update of the [Billing](#) which is specified by *getId*

Parameters

<i>getId</i>	
--------------	--

Implements [IDatabaseModel](#).



### 3.3.2.6 bool Billing::isBilling ( ) const

[Billing::isBilling](#). Return if it's a billing or a quote.

#### Returns

if it's billing or a quote

### 3.3.2.7 void Billing::setDate ( const QDate & getDate )

[Billing::setDate](#). Modify *date* of the [Billing](#)

#### Parameters

<i>getDate</i>	the new date of the <a href="#">Billing</a>
----------------	---

### 3.3.2.8 void Billing::setIsBilling ( bool isBilling )

[Billing::setIsBilling](#). Modify *isBilling* of [Billing](#).

#### Parameters

<i>isBilling</i>	
------------------	--

### 3.3.2.9 void Billing::setNumber ( int getNumber )

[Billing::setNumber](#). Modify *\_number* of [Billing](#).

#### Parameters

<i>getNumber</i>	the new number of the <a href="#">Billing</a>
------------------	---

### 3.3.2.10 void Billing::setTitle ( const QString & getTitle )

[Billing::setTitle](#). Modify the title of [Billing](#)

#### Parameters

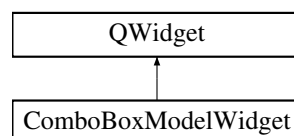
<i>getTitle</i>	Modify the title with <i>getTitle</i>
-----------------	---------------------------------------

The documentation for this class was generated from the following files:

- src/models/billing.h
- src/models/billing.cpp

## 3.4 ComboBoxModelWidget Class Reference

Inheritance diagram for ComboBoxModelWidget:



## Public Member Functions

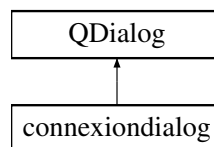
- **ComboBoxModelWidget** (QWidget \*parent=0)

The documentation for this class was generated from the following files:

- src/widgets/comboboxmodelwidget.h
- src/widgets/comboboxmodelwidget.cpp

## 3.5 connexiondialog Class Reference

Inheritance diagram for connexiondialog:



## Public Member Functions

- **connexiondialog** (QWidget \*parent=0)

The documentation for this class was generated from the following files:

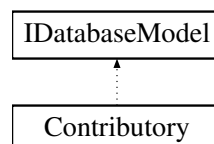
- src/connexiondialog.h
- src/connexiondialog.cpp

## 3.6 Contributory Class Reference

The [Contributory](#) class.

```
#include <contributory.h>
```

Inheritance diagram for Contributory:



## Public Member Functions

- [Contributory](#) ()  
*Contributory::Contributory* Construct a [Contributory](#).
- void [commit](#) ()  
*Contributory::commit* Update or insert a contributory to the database.
- void [hydrat](#) (int id)  
*Contributory::hydrat* Get data about the [Contributory](#) which is specified by the identify id
- void [remove](#) ()

- [Contributory::remove](#) Remove the current [Contributory](#).
- [Project](#) [getProject](#) ( ) const  
[Contributory::getProject](#) Return the project linked to this [Contributory](#).
- void [setProject](#) (const [Project](#) &id)  
[Contributory::setProject](#) Modify the identify *id* of the [Project](#) linke to this [Contributory](#).

## Additional Inherited Members

### 3.6.1 Detailed Description

The [Contributory](#) class.

Author

### 3.6.2 Member Function Documentation

#### 3.6.2.1 [Project](#) [Contributory::getProject](#) ( ) const

[Contributory::getProject](#) Return the project linked to this [Contributory](#).

Returns

[Project](#) linked to this [Contributory](#)

#### 3.6.2.2 void [Contributory::hydrat](#) ( int *id* ) [virtual]

[Contributory::hydrat](#) Get data about the [Contributory](#) which is specified by the identify *id*

Parameters

<i>id</i>	<a href="#">Contributory</a> identify
-----------	---------------------------------------

Implements [IDatabaseModel](#).

#### 3.6.2.3 void [Contributory::setProject](#) ( const [Project](#) & *id* )

[Contributory::setProject](#) Modify the identify *id* of the [Project](#) linke to this [Contributory](#).

Parameters

<i>id</i>	<a href="#">Project</a> Identify
-----------	----------------------------------

The documentation for this class was generated from the following files:

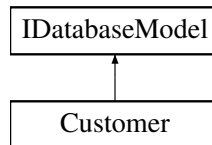
- src/models/contributory.h
- src/models/contributory.cpp

## 3.7 Customer Class Reference

The [Customer](#) class [Customer](#).

```
#include <customer.h>
```

Inheritance diagram for Customer:



## Public Member Functions

- [Customer](#) ()  
*Customer::Customer* Construct a [Customer](#).
- [Customer](#) (int id)  
*Customer::Customer* Construct a [Customer](#) who is specified by id
- void [commit](#) ()  
*Customer::commit* Update customer data on the database.
- void [hydrat](#) (int id)  
*Customer::hydrat* Insert into database informations related to the [Customer](#) who is specified by id
- void [remove](#) ()  
*Customer::remove* Remove the current customer.
- QString [getFirstnameReferent](#) () const  
*Customer::getFirstnameReferent* Return the firstname of the referent [Customer](#).
- void [setFirstnameReferent](#) (const QString &firstnameReferent)  
*Customer::setFirstnameReferent* Replace the referent firstname of the customer by firstnameReferent
- QString [getLastnameReferent](#) () const  
*Customer::getLastnameReferent* Return the lastname of the referent [Customer](#).
- void [setLastnameReferent](#) (const QString &lastnameReferent)  
*Customer::setLarstnameReferent* Replace the referent lastname of the customer by lastnameReferent
- QString [getCompany](#) () const  
*Customer::getCompany* Return the name of the company customer.
- void [setCompany](#) (const QString &company)  
*Customer::setCompany* Replace the company name by company
- QString [getAddress](#) () const  
*Customer::getAddress* Return the address (name and street number) of the customer company.
- void [setAddress](#) (const QString &address)  
*Customer::setAddress* Replace the current company address by the new address
- QString [getPostalCode](#) () const  
*Customer::getPostalCode* Return the postal code of the customer company.
- void [setPostalCode](#) (const QString &postalCode)  
*Customer::setPostalCode* Replace the current postal code of the customer company by the new postalCode
- QString [getCity](#) () const  
*Customer::getCity* Return the city of the customer company.
- void [setCity](#) (const QString &city)  
*Customer::setCity* Replace the current city of the customer company by the new city
- QString [getCountry](#) () const  
*Customer::getCountry* Return the country of the customer company.
- void [setCountry](#) (const QString &country)  
*Customer::setCountry* Replace the country of the [Customer](#) company by country
- QString [getEmail](#) () const  
*Customer::getEmail* Return the email of the customer company.
- void [setEmail](#) (const QString &email)  
*Customer::setEmail* Replace the email of the [Customer](#) company by email

- QString [getMobilePhone](#) () const  
*[Customer::getMobilePhone](#) Return the number of the mobile phone of the customer company.*
- void [setMobilePhone](#) (const QString &mobilePhone)  
*[Customer::setMobilePhone](#) Replace the current mobile phone of the customer company by mobilePhone*
- QString [getPhone](#) () const  
*[Customer::getPhone](#) Return the number of desktop phone.*
- void [setPhone](#) (const QString &phone)  
*[Customer::setPhone](#) Replace the current number of desktop phone by phone*
- QString [getFax](#) () const  
*[Customer::getFax](#) Return the fax number.*
- void [setFax](#) (const QString &fax)  
*[Customer::setFax](#) Replace the current fax number by fax*
- bool [operator==](#) (const [Customer](#) &c)  
*[Customer::operator ==](#) Re-define the operator "==" to compare if the current customer is the same to the other [Customer](#) c Return TRUE if both customers are the same, else FALSE.*
- bool [operator!=](#) (const [Customer](#) &c)  
*[Customer::operator !=](#) Re-define the operator "!=" to compare if the current customer is different to the other [Customer](#) c Return TRUE if both customers are different, else FALSE.*

## Additional Inherited Members

### 3.7.1 Detailed Description

The [Customer](#) class [Customer](#).

#### Author

Antoine de Roquemaurel  
Florent Berbie

### 3.7.2 Constructor & Destructor Documentation

#### 3.7.2.1 [Customer::Customer](#) ( int *id* )

[Customer::Customer](#) Construct a [Customer](#) who is specified by *id*

#### Parameters

<i>id</i>	<a href="#">Customer</a> identify
-----------	-----------------------------------

### 3.7.3 Member Function Documentation

#### 3.7.3.1 QString [Customer::getAddress](#) ( ) const

[Customer::getAddress](#) Return the address (name and street number) of the customer company.

#### Returns

company address

### 3.7.3.2 QString Customer::getCity ( ) const

[Customer::getCity](#) Return the city of the customer company.

#### Returns

city of the customer company

### 3.7.3.3 QString Customer::getCompany ( ) const

[Customer::getCompany](#) Return the name of the company customer.

#### Returns

name of the company customer

### 3.7.3.4 QString Customer::getCountry ( ) const

[Customer::getCountry](#) Return the country of the customer company.

#### Returns

country of the customer company

### 3.7.3.5 QString Customer::getEmail ( ) const

[Customer::getEmail](#) Return the email of the customer company.

#### Returns

email of the customer company

### 3.7.3.6 QString Customer::getFax ( ) const

[Customer::getFax](#) Return the fax number.

#### Returns

fax number

### 3.7.3.7 QString Customer::getFirstnameReferent ( ) const

[Customer::getFirstnameReferent](#) Return the firstname of the referent [Customer](#).

#### Returns

Referent firstname of the customer

### 3.7.3.8 QString Customer::getLastnameReferent ( ) const

[Customer::getLastnameReferent](#) Return the lastname of the referent [Customer](#).

#### Returns

Referent lastname of the customer

### 3.7.3.9 QString Customer::getMobilePhone ( ) const

[Customer::getMobilePhone](#) Return the number of the mobile phone of the customer company.

#### Returns

number of mobile phone

### 3.7.3.10 QString Customer::getPhone ( ) const

[Customer::getPhone](#) Return the number of desktop phone.

#### Returns

number of desktop phone

### 3.7.3.11 QString Customer::getPostalCode ( ) const

[Customer::getPostalCode](#) Return the postal code of the customer company.

#### Returns

postal code of the customer company

### 3.7.3.12 void Customer::hydrat ( int *id* ) [virtual]

[Customer::hydrat](#) Insert into database informations related to the [Customer](#) who is specified by *id*

#### Parameters

<i>id</i>	<a href="#">Customer</a> identify
-----------	-----------------------------------

Implements [IDatabaseModel](#).

### 3.7.3.13 bool Customer::operator!= ( const Customer & *c* )

[Customer::operator ==](#) Re-define the operator "!=" to compare if the current customer is differnt to the other [Customer](#) *c* Return TRUE if both customers are different, else FALSE.

#### Parameters

<i>c</i>	<a href="#">Customer</a> to compare
----------	-------------------------------------

#### Returns

boolean

### 3.7.3.14 bool Customer::operator== ( const Customer & *c* )

[Customer::operator ==](#) Re-define the operator "==" to compare if the current customer is the same to the other [Customer](#) *c* Return TRUE if both customers are the same, else FALSE.

## Parameters

<i>c</i>	<a href="#">Customer</a> to compare
----------	-------------------------------------

## Returns

boolean

**3.7.3.15** void [Customer::setAddress](#) ( const QString & *address* )

[Customer::setAddress](#) Replace the current company address by the new *address*

## Parameters

<i>address</i>	New company address
----------------	---------------------

**3.7.3.16** void [Customer::setCity](#) ( const QString & *city* )

[Customer::setCity](#) Replace the current city of the customer company by the new *city*

## Parameters

<i>city</i>	New city of the customer company
-------------	----------------------------------

**3.7.3.17** void [Customer::setCompany](#) ( const QString & *company* )

[Customer::setCompany](#) Replace the company name by *company*

## Parameters

<i>company</i>	New company name
----------------	------------------

**3.7.3.18** void [Customer::setCountry](#) ( const QString & *country* )

[Customer::setCountry](#) Replace the country of the [Customer](#) company by *country*

## Parameters

<i>country</i>	New country of the customer company
----------------	-------------------------------------

**3.7.3.19** void [Customer::setEmail](#) ( const QString & *email* )

[Customer::setEmail](#) Replace the email of the [Customer](#) company by *email*

## Parameters

<i>email</i>	New email of the customer company
--------------	-----------------------------------

**3.7.3.20** void [Customer::setFax](#) ( const QString & *fax* )

[Customer::setFax](#) Replace the current fax number by *fax*



## Parameters

<i>fax</i>	new fax number
------------	----------------

3.7.3.21 void Customer::setFirstnameReferent ( const QString & *firstnameReferent* )

[Customer::setFirstnameReferent](#) Replace the referent firstname of the customer by *firstnameReferent*

## Parameters

<i>firstnameReferent</i>	New referent firstname of the <a href="#">Customer</a>
--------------------------	--

3.7.3.22 void Customer::setLastnameReferent ( const QString & *lastnameReferent* )

Customer::setLastnameReferent Replace the referent lastname of the customer by *lastnameReferent*

## Parameters

<i>lastnameReferent</i>	New referent lastname of the <a href="#">Customer</a>
-------------------------	---

3.7.3.23 void Customer::setMobilePhone ( const QString & *mobilePhone* )

[Customer::setMobilePhone](#) Replace the current mobile phone of the customer company by *mobilePhone*

## Parameters

<i>mobilePhone</i>	New number of mobile phone
--------------------	----------------------------

3.7.3.24 void Customer::setPhone ( const QString & *phone* )

[Customer::setPhone](#) Replace the current number of desktop phone by *phone*

## Parameters

<i>phone</i>	New number of desktop phone
--------------	-----------------------------

3.7.3.25 void Customer::setPostalCode ( const QString & *postalCode* )

[Customer::setPostalCode](#) Replace the current postal code of the customer company by the new *postalCode*

## Parameters

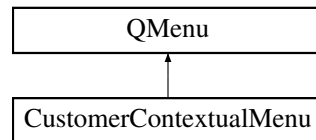
<i>postalCode</i>	New postal code of the customer company
-------------------	---

The documentation for this class was generated from the following files:

- src/models/customer.h
- src/models/customer.cpp

## 3.8 CustomerContextualMenu Class Reference

Inheritance diagram for CustomerContextualMenu:



## Public Member Functions

- **CustomerContextualMenu** (QWidget \*w=0)

The documentation for this class was generated from the following files:

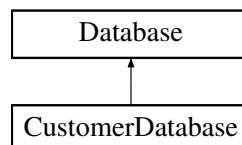
- src/widgets/customercontextualmenu.h
- src/widgets/customercontextualmenu.cpp

## 3.9 CustomerDatabase Class Reference

The **CustomerDatabase** class **Customer** table database.

```
#include <customerdatabase.h>
```

Inheritance diagram for CustomerDatabase:



## Public Member Functions

- QStandardItemModel \* **getCustomersTable** (QString filter="") throw (DbException\*)  
*CustomerDatabase::getCustomersTable* Return an item model of customers for QTableView.
- QStandardItemModel \* **getCustomersTree** (QString filter="") throw (DbException\*)  
*CustomerDatabase::getCustomersTree* Return an item model of customers for QTree.
- **Customer** \* **getCustomer** (const int pld)  
*CustomerDatabase::getCustomer* get informations about the customer identified by pld
- int **addCustomer** (const **Customer** &)  
*CustomerDatabase::addCustomer* Add the customer pCustomer to the database.
- void **updateCustomer** (const **Customer** &)  
*CustomerDatabase::updateCustomer* Update informations about the customer pCustomer
- void **removeCustomer** (const int pld)  
*CustomerDatabase::removeCustomer* Remove the customer with the id pld
- int **getNbCustomers** ()  
*CustomerDatabase::getNbCustomers* Return the number of customers existing.

## Static Public Member Functions

- static **CustomerDatabase** \* **instance** () throw (DbException\*)  
*CustomerDatabase::getInstance* Return an instance of **CustomerDatabase**

## Additional Inherited Members

### 3.9.1 Detailed Description

The [CustomerDatabase](#) class [Customer](#) table database.

#### Author

Antoine de Roquemaurel

#### See also

[Database](#)  
[Customer](#)

### 3.9.2 Member Function Documentation

#### 3.9.2.1 `int CustomerDatabase::addCustomer ( const Customer & pCustomer )`

[CustomerDatabase::addCustomer](#) Add the customer *pCustomer* to the database.

#### Returns

customer id

#### 3.9.2.2 `Customer * CustomerDatabase::getCustomer ( const int pId )`

[CustomerDatabase::getCustomer](#) get informations about the customer identified by *pId*

#### Parameters

<i>pId</i>	customer id
------------	-------------

#### Returns

the [Customer](#)

#### 3.9.2.3 `QStandardItemModel * CustomerDatabase::getCustomersTable ( QString filter = " " ) throw DbException *`

[CustomerDatabase::getCustomersTable](#) Return an item model of customers for QTableView.

#### Author

Manantsoa Razanajatovo

#### Parameters

<i>filter</i>	Select only customers who are specified by <i>filter</i>
---------------	--

#### Exceptions

<a href="#">DbException</a>	
-----------------------------	--

#### Returns

QStandardItemModel an item model for QTableView

### 3.9.2.4 `QStandardItemModel * CustomerDatabase::getCustomersTree ( QString filter = " " ) throw DbException *`

[CustomerDatabase::getCustomersTree](#) Return an item model of customers for QTree.

#### Author

Manantsoa Razanajatovo

#### Parameters

<i>filter</i>	Select only customers who are specified by <i>filter</i>
---------------	--

#### Exceptions

<a href="#">DbException</a>	
-----------------------------	--

#### Returns

QStandardItemModel an item model for QTableView

### 3.9.2.5 `int CustomerDatabase::getNbCustomers ( )`

[CustomerDatabase::getNbCustomers](#) Return the number of customers existing.

#### Returns

number of customers

### 3.9.2.6 `CustomerDatabase * CustomerDatabase::instance ( ) throw DbException *` [static]

[CustomerDatabase::getInstance](#) Return an instance of [CustomerDatabase](#)

#### See also

[DbException](#)

#### Returns

Instance of [CustomerDatabase](#)

### 3.9.2.7 `void CustomerDatabase::removeCustomer ( const int pId )`

[CustomerDatabase::removeCustomer](#) Remove the customer with the id *pId*

#### Parameters

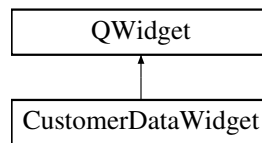
<i>pId</i>	customer id
------------	-------------

The documentation for this class was generated from the following files:

- src/database/customerdatabase.h
- src/database/customerdatabase.cpp

## 3.10 CustomerDataWidget Class Reference

Inheritance diagram for CustomerDataWidget:



### Public Member Functions

- **CustomerDataWidget** (QWidget \*parent=0)
- void **printUserData** ()
- void **printInformations** (int id)

The documentation for this class was generated from the following files:

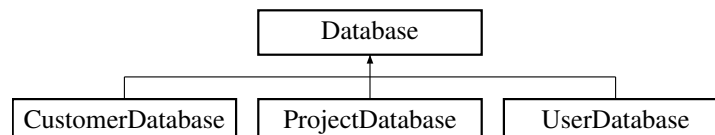
- src/widgets/customerdatawidget.h
- src/widgets/customerdatawidget.cpp

## 3.11 Database Class Reference

The **Database** class Master class for all database access.

```
#include <database.h>
```

Inheritance diagram for Database:



### Public Member Functions

- QString **lastError** (const QSqlQuery &q)  
*Database::lastError* Return an error message on the last error occurred during the SQL request q
- void **testCases** ()  
*Database::testCases* Realise a test cases.
- void **cleanDatabase** ()  
*Database::viderDatabase* Clear database.
- void **executeFile** (QString pName)  
*Database::executerFichier* Exeute a specified file named pName
- void **openTransaction** ()  
*Database::openTransaction* Open new transaction.
- void **closeTransaction** ()  
*Database::closeTransaction* Close current transaction.
- void **close** ()  
*Database::close* Close database access.

- void `open` ()  
*Database::open* Open database.
- `~Database` ()  
*Database::~Database* Suppression object, and close database access.
- void `setDatabase` (QSqlDatabase sql)  
*Database::setDatabase* Set database.
- void `createDatabase` ()  
*Database::creerDatabase* Create a new database.

### Static Public Member Functions

- static `Database * instance` () throw (DbException\*)  
*Database::getInstance* Return an instance of `Database`.

### Protected Member Functions

- `Database` () throw (DbException\*)  
*Database::Database* `Database` is a singleton.
- QVariant `value` (const QSqlQuery &q, const QString &champ)  
*Database::valeur* Value of database field.

### Protected Attributes

- QSettings \* `_settings`
- QSqlDatabase `mDatabase`
- QList< `Database` \* > `_instances`

### Static Protected Attributes

- static `Database` \* `_instance` = 0
- static bool `_dbInstance` = 0
- static bool `isOpen` = false

#### 3.11.1 Detailed Description

The `Database` class Master class for all database access.

Author

Antoine de Roquemaurel

#### 3.11.2 Member Function Documentation

##### 3.11.2.1 void Database::executeFile ( QString *pName* )

`Database::executerFichier` Exeute a specified file named *pName*

## Parameters

<i>pNom</i>	File name
-------------	-----------

## 3.11.2.2 Database \* Database::instance ( ) throw DbException \*) [static]

Database::getInstance Return an instance of [Database](#).

## Returns

Instance of [Database](#)

## 3.11.2.3 QString Database::lastError ( const QSqlQuery &amp; q ) [inline]

[Database::lastError](#) Return an error message on the last error occurred during the SQL request *q*

## Parameters

<i>q</i>	SQL request
----------	-------------

## Returns

an error message

## 3.11.2.4 void Database::setDatabase ( QSqlDatabase sql )

[Database::setDatabase](#) Set database.

## Parameters

<i>sql</i>	The new database
------------	------------------

## 3.11.2.5 QVariant Database::value ( const QSqlQuery &amp; q, const QString &amp; champ ) [protected]

Database::valeur Value of database field.

## Parameters

<i>q</i>	Query
<i>champ</i>	Field

## Returns

The value

The documentation for this class was generated from the following files:

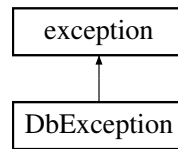
- src/database/database.h
- src/database/database.cpp

## 3.12 DbException Class Reference

The [DbException](#) class for database exception : queries, db file, ...

```
#include <dbexception.h>
```

Inheritance diagram for DbException:



## Public Member Functions

- [DbException](#) (const QString fct, const QString fctName, const QString logError, float errorCode)  
[DbException::DbException](#). Construct a [DbException](#).
- virtual [~DbException](#) () throw ()  
[~DbException](#)
- void [popupMessage](#) (QWidget \*parent)  
[DbException::popupMessage](#). Display a popup message with the message error.

### 3.12.1 Detailed Description

The [DbException](#) class for database exception : queries, db file, ...

#### Author

Antoine de Roquemaurel

### 3.12.2 Constructor & Destructor Documentation

#### 3.12.2.1 DbException::DbException ( const QString fct, const QString fctName, const QString logError, float errorCode )

[DbException::DbException](#). Construct a [DbException](#).

##### Parameters

<i>userError</i>	ClassName of error
<i>fctName</i>	Function name
<i>logError</i>	Message error
<i>errorCode</i>	Code of error

### 3.12.3 Member Function Documentation

#### 3.12.3.1 void DbException::popupMessage ( QWidget \* parent )

[DbException::popupMessage](#). Display a popup message with the message error.

##### Parameters

<i>parent</i>	
---------------	--

The documentation for this class was generated from the following files:

- src/exceptions/dbexception.h
- src/exceptions/dbexception.cpp

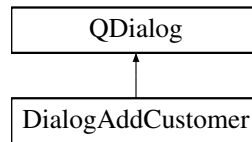


### 3.13 DialogAddCustomer Class Reference

The [DialogAddCustomer](#) class Window to add or modify a [Customer](#).

```
#include <dialogaddcustomer.h>
```

Inheritance diagram for DialogAddCustomer:



#### Public Member Functions

- [DialogAddCustomer](#) (int id=0, QWidget \*parent=0)  
*DialogAddCustomer* Construct a window to add/modify a [Customer](#).
- void [fillFields](#) ()  
*fillFields* If the [Customer](#) exists, fill line edits with the data of the current [Customer](#)
- void [accept](#) ()  
*accept* Valid data inputed by user and add these data in [Database](#)
- void [reject](#) ()  
*reject* Cancel the operation and close the windows
- [Customer](#) \* [getCustom](#) () const
- void [setCustom](#) ([Customer](#) \*getCustom)

#### 3.13.1 Detailed Description

The [DialogAddCustomer](#) class Window to add or modify a [Customer](#).

Author

Cédric Rohaut

#### 3.13.2 Constructor & Destructor Documentation

3.13.2.1 [DialogAddCustomer::DialogAddCustomer](#) ( int *id* = 0, QWidget \* *parent* = 0 ) [explicit]

[DialogAddCustomer](#) Construct a window to add/modify a [Customer](#).

Parameters

<i>id</i>	<a href="#">Customer</a> id
<i>parent</i>	QWidget parent

The documentation for this class was generated from the following files:

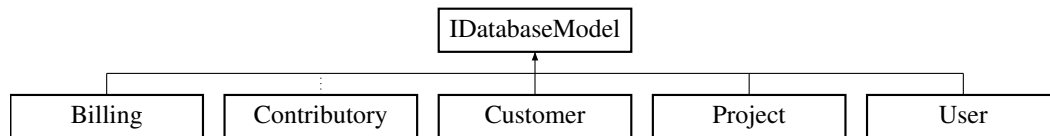
- src/dialogs/dialogaddcustomer.h
- src/dialogs/dialogaddcustomer.cpp

### 3.14 IDatabaseModel Class Reference

The [IDatabaseModel](#) class.

```
#include <idatabasemodel.h>
```

Inheritance diagram for IDatabaseModel:



#### Public Member Functions

- virtual void [commit](#) ()=0  
*[IDatabaseModel::commit](#) Update or insert data into the database.*
- virtual void [hydrat](#) (int id)=0  
*[IDatabaseModel::hydrat](#) Get data of the element which is specified by the identify id from the database.*
- virtual void [remove](#) ()=0  
*[IDatabaseModel::remove](#) Remove the current element in the database.*
- int [getId](#) () const  
*[IDatabaseModel::getId](#) Return the identify of the element of the database.*
- void [setId](#) (int id)  
*[IDatabaseModel::setId](#) Replace the current identify by id*

#### Protected Attributes

- int [\\_id](#)  
*Element identify.*

#### 3.14.1 Detailed Description

The [IDatabaseModel](#) class.

Author

Antoine de Roquemaurel

#### 3.14.2 Member Function Documentation

3.14.2.1 int [IDatabaseModel::getId](#) ( ) const `[inline]`

[IDatabaseModel::getId](#) Return the identify of the element of the database.

Returns

identity

3.14.2.2 virtual void [IDatabaseModel::hydrat](#) ( int *id* ) `[pure virtual]`

[IDatabaseModel::hydrat](#) Get data of the element which is specified by the identify *id* from the database.

## Parameters

<i>id</i>	
-----------	--

Implemented in [Project](#), [Billing](#), [Customer](#), [User](#), and [Contributory](#).

3.14.2.3 void IDatabaseModel::setId ( int *id* ) [inline]

[IDatabaseModel::setId](#) Replace the current identify by *id*

## Parameters

<i>id</i>	New identify
-----------	--------------

The documentation for this class was generated from the following file:

- src/models/idasbasemodel.h

## 3.15 Log Class Reference

The [Log](#) class for Simple management of log.

```
#include <log.h>
```

### Public Member Functions

- [~Log](#) ()  
*Log::~~Log.*
- void [write](#) (const QString text)  
*Log::write.* Write log message in file.
- [Log](#) ()  
*Log::Log.* *Log* is a singleton.

### Static Public Member Functions

- static [Log](#) & [instance](#) (TypeLog type=INFO)  
*Log::instance.* Return the instance of logger.

### Friends

- [Log](#) & [operator<<](#) ([Log](#) &logger, const QString &text)  
*operator<<* for log writing

### 3.15.1 Detailed Description

The [Log](#) class for Simple management of log.

### 3.15.2 Member Function Documentation

3.15.2.1 [Log](#) & [Log::instance](#) ( TypeLog *type* = INFO ) [static]

[Log::instance.](#) Return the instance of logger.

**Parameters**

<i>type</i>	Type of log : WARNING, INFO, ERROR
-------------	------------------------------------

**Returns**

Instance of logger.

**3.15.2.2 void Log::write ( const QString text )**

[Log::write](#). Write log message in file.

**Parameters**

<i>text</i>	
-------------	--

**3.15.3 Friends And Related Function Documentation****3.15.3.1 Log& operator<< ( Log & logger, const QString & text ) [friend]**

operator << for log writing

**Parameters**

<i>logger</i>	Instance of Logger
<i>text</i>	Text to write

**Returns**

New logger.

The documentation for this class was generated from the following files:

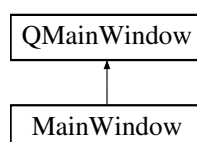
- src/log.h
- src/log.cpp

**3.16 MainWindow Class Reference**

The [MainWindow](#) class Main Window of the software.

```
#include <mainwindow.h>
```

Inheritance diagram for MainWindow:

**Public Slots**

- void [addCustomer](#) ()  
[MainWindow::addCustomer](#) open window to add a new customer.
- void [editCustomer](#) ()

- [\*MainWindow::editCustomer\*](#) open window to modify a customer.
- void [\*removeCustomer\*](#) ()
  - [\*MainWindow::removeCustomer\*](#) open a popup to confirm the deletion of a customer, if ok remove the customer.
- void [\*openCustomer\*](#) ()
  - [\*MainWindow::openCustomer\*](#) open a customer and print his informations.
- void [\*editUser\*](#) ()
  - [\*MainWindow::editUser\*](#) modify the user.
- void [\*search\*](#) (QString)
  - [\*MainWindow::search\*](#) launch a new search.
- void [\*search\*](#) ()
  - [\*MainWindow::search\*](#) call [\*search\(QString\)\*](#)
- void [\*newProject\*](#) (void)
  - [\*MainWindow::newProject\*](#) Create a new project for a customer.
- void [\*aboutQt\*](#) ()
  - [\*MainWindow::aboutQt\*](#) show Qt's details.
- void [\*aboutFact\*](#) ()
  - [\*MainWindow::aboutFact\*](#) show FACT's details (FACT team)
- void [\*aboutFactDev\*](#) ()
  - [\*MainWindow::aboutFactDev\(\)\*](#) show FactDev's details (FactDev Software)
- void [\*aboutIcons\*](#) ()
  - [\*MainWindow::aboutIcons\(\)\*](#) show icons's details.
- void [\*changeCustomer\*](#) ()
  - [\*MainWindow::changeCustomer\*](#) This method is not used, implements me !

## Public Member Functions

- [\*MainWindow\*](#) (QWidget \*parent=0)
  - [\*MainWindow\*](#): Construct a window.
- int [\*getCurrentCustomerId\*](#) ()
  - [\*MainWindow::getCurrentCustomerId\*](#) get the selected customer.

### 3.16.1 Detailed Description

The [\*MainWindow\*](#) class Main Window of the software.

Author

### 3.16.2 Constructor & Destructor Documentation

#### 3.16.2.1 [\*MainWindow::MainWindow\*](#) ( *QWidget \* parent = 0* ) [explicit]

[\*MainWindow\*](#): Construct a window.

Parameters

<i>parent</i>	
---------------	--

### 3.16.3 Member Function Documentation

#### 3.16.3.1 void MainWindow::editUser ( ) [slot]

[MainWindow::editUser](#) modify the user.

See also

[UserDataDialog](#)

#### 3.16.3.2 int MainWindow::getCurrentCustomerId ( )

[MainWindow::getCurrentCustomerId](#) get the selected customer.

Returns

id of the selected customer

#### 3.16.3.3 void MainWindow::newProject ( void ) [slot]

[MainWindow::newProject](#) Create a new project for a customer.

See also

[AddProjectDialog](#)

#### 3.16.3.4 void MainWindow::openCustomer ( ) [slot]

[MainWindow::openCustomer](#) open a customer and print his informations.

See also

[CustomerDataWidget](#)

#### 3.16.3.5 void MainWindow::search ( QString text ) [slot]

[MainWindow::search](#) launch a new search.

Parameters

<i>QString</i>	text in field
----------------	---------------

The documentation for this class was generated from the following files:

- src/mainwindow.h
- src/mainwindow.cpp

## 3.17 Parameters Class Reference

### Static Public Attributes

- static const QString [DB\\_FILENAME](#) = "database.db"  
*Database file name.*

- static const double [VERSION](#) = 0.1  
*Application version.*

The documentation for this class was generated from the following files:

- src/parameters.h
- src/parameters.cpp

## 3.18 Popup Class Reference

### Static Public Member Functions

- static void **toImplement** (QString, QWidget \*)

The documentation for this class was generated from the following files:

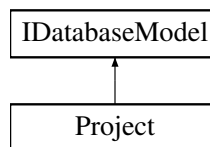
- src/widgets/popup.h
- src/widgets/popup.cpp

## 3.19 Project Class Reference

The [Project](#) class : [Project](#) linked to a [Customer](#).

```
#include <project.h>
```

Inheritance diagram for Project:



### Public Member Functions

- [Project](#) ()  
*[Project::Project](#) Construct a [Project](#).*
- [Project](#) (int id)  
*[Project::Project](#) Construct a [Project](#) which is specified by an id*
- void [commit](#) ()  
*[Project::commit](#) Update project data in the database.*
- void [hydrat](#) (int id)  
*[Project::hydrat](#) Insert project data which is specified by id</id> in the database.*
- void [remove](#) ()  
*[Project::remove](#) Remove the current project.*
- QString [getName](#) () const  
*[Project::getName](#) Return the project name.*
- void [setName](#) (const QString &name)  
*[Project::setName](#) Modify the project name*
- QString [getDescription](#) () const  
*[Project::getDescription](#) Return a project description.*

- void [setDescription](#) (const QString &description)  
*[Project::setDescription](#) Modify the project description*
- double [getDailyRate](#) () const  
*[Project::getDailyRate](#) Return the daily rate estimated for this project.*
- void [setDailyRate](#) (double dailyRate)  
*[Project::setDailyRate](#) Modify the daily rate dailyRate of the current project.*
- Customer \* [getCustomer](#) () const  
*[Project::getCustomer](#) Return the reference to the customer linked to this project.*
- void [setCustomer](#) (Customer \*customer)  
*[Project::setCustomer](#) Modify the customer linked to this project.*

## Additional Inherited Members

### 3.19.1 Detailed Description

The [Project](#) class : [Project](#) linked to a [Customer](#).

#### Author

Florent Berbie

#### See also

[IDatabaseModel](#)

### 3.19.2 Constructor & Destructor Documentation

#### 3.19.2.1 [Project::Project](#) ( int *id* )

[Project::Project](#) Construct a [Project](#) which is specified by an *id*

#### Parameters

<i>id</i>	
-----------	--

### 3.19.3 Member Function Documentation

#### 3.19.3.1 Customer \* [Project::getCustomer](#) ( ) const

[Project::getCustomer](#) Return the reference to the customer linked to this project.

#### Returns

customer linked to this project

#### 3.19.3.2 double [Project::getDailyRate](#) ( ) const

[Project::getDailyRate](#) Return the daily rate estimated for this project.

#### Returns

the daily rate linket to the current project



### 3.19.3.3 QString Project::getDescription ( ) const

[Project::getDescription](#) Return a project description.

#### Returns

project description

### 3.19.3.4 QString Project::getName ( ) const

[Project::getName](#) Return the project name.

#### Returns

project name

### 3.19.3.5 void Project::hydrat ( int *id* ) [virtual]

[Project::hydrat](#) Insert project data which is specified by *id* in the database.

#### Parameters

<i>id</i>	<a href="#">Project</a> identify
-----------	----------------------------------

Implements [IDatabaseModel](#).

### 3.19.3.6 void Project::setCustomer ( Customer \* *customer* )

[Project::setCustomer](#) Modify the *customer* linked to this project.

#### Parameters

<i>customer</i>	New customer associated to this project
-----------------	---

### 3.19.3.7 void Project::setDailyRate ( double *dailyRate* )

[Project::setDailyRate](#) Modify the daily rate *dailyRate* of the current project.

#### Parameters

<i>dailyRate</i>	New daily rate associated to the current project
------------------	--

### 3.19.3.8 void Project::setDescription ( const QString & *description* )

[Project::setDescription](#) Modify the project *description*

#### Parameters

<i>description</i>	New project description
--------------------	-------------------------

### 3.19.3.9 void Project::setName ( const QString & *name* )

[Project::setName](#) Modify the project *name*

## Parameters

<i>name</i>	<a href="#">Project</a> name
-------------	------------------------------

The documentation for this class was generated from the following files:

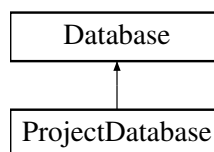
- src/models/project.h
- src/models/project.cpp

## 3.20 ProjectDatabase Class Reference

The [ProjectDatabase](#) class [Project](#) table database.

```
#include <projectdatabase.h>
```

Inheritance diagram for ProjectDatabase:



### Public Member Functions

- [Project](#) \* [getProject](#) (const int pld)  
*ProjectDatabase::getProject* Get informations about the project identified by 'pld'.
- int [addProject](#) (const [Project](#) &)  
*ProjectDatabase::addProject* Add the project 'pProject' to the database.
- void [updateProject](#) (const [Project](#) &)  
*ProjectDatabase::updateProject* Update informations about the project.
- void [removeProject](#) (const int pld)  
*removeProject* Remove the project with the id 'pld'
- int [getNbProjects](#) ()  
*ProjectDatabase::getNbProjects* Return the number of projects existing.
- int [getNbProjectsForACustomer](#) (const int pld)  
*ProjectDatabase::getNbProjectsForACustomer* Return the number of projects existing for an identify customer pld

### Static Public Member Functions

- static [ProjectDatabase](#) \* [instance](#) () throw (DbException\*)  
*ProjectDatabase::getInstance* Return an instance of [ProjectDatabase](#).

### Additional Inherited Members

#### 3.20.1 Detailed Description

The [ProjectDatabase](#) class [Project](#) table database.

#### Author

Florent Berbie

See also

[Database](#)  
[Project](#)

### 3.20.2 Member Function Documentation

#### 3.20.2.1 int ProjectDatabase::addProject ( const **Project** & *pProject* )

[ProjectDatabase](#)::addProject Add the project 'pProject' to the database.

Returns

project id

#### 3.20.2.2 int ProjectDatabase::getNbProjects ( )

[ProjectDatabase](#)::getNbProjects Return the number of projects existing.

Returns

number of projects

#### 3.20.2.3 int ProjectDatabase::getNbProjectsForACustomer ( const int *pld* )

[ProjectDatabase](#)::getNbProjectsForACustomer Return the number of projects existing for an identify customer *pld*

Parameters

<i>pld</i>	<a href="#">Project</a> id
------------	----------------------------

Returns

number of projects

#### 3.20.2.4 **Project** \* ProjectDatabase::getProject ( const int *pld* )

[ProjectDatabase](#)::getProject Get informations about the project identified by 'pld'.

Parameters

<i>pld</i>	project
------------	---------

Returns

the project

#### 3.20.2.5 **ProjectDatabase** \* ProjectDatabase::instance ( ) throw **DbException** \* ) [static]

[ProjectDatabase](#)::getInstance Return an instance of [ProjectDatabase](#).

Returns

Instance of [ProjectDatabase](#)

3.20.2.6 void ProjectDatabase::removeProject ( const int *pld* )

removeProject Remove the project with the id 'pld'

## Parameters

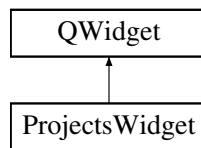
<i>pid</i>	project id
------------	------------

The documentation for this class was generated from the following files:

- src/database/projectdatabase.h
- src/database/projectdatabase.cpp

## 3.21 ProjectsWidget Class Reference

Inheritance diagram for ProjectsWidget:



## Public Slots

- void **newProject** ()
- void **editSelectedProject** ()
- void **removeSelectedProject** ()

## Public Member Functions

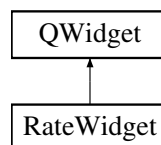
- **ProjectsWidget** (QWidget \*parent=0)

The documentation for this class was generated from the following files:

- src/widgets/projectswidget.h
- src/widgets/projectswidget.cpp

## 3.22 RateWidget Class Reference

Inheritance diagram for RateWidget:



## Public Member Functions

- **RateWidget** (QWidget \*parent=0)
- void **initRate** ()
- double **getDailyRate** ()
- void **setDailyRate** (double dailyRate)
- double **getHourlyRate** ()

- void **setHourlyRate** (double hourlyRate)

The documentation for this class was generated from the following files:

- src/widgets/ratewidget.h
- src/widgets/ratewidget.cpp

## 3.23 Search Class Reference

The [Search](#) class.

```
#include <search.h>
```

### Public Member Functions

- [Search](#) ()  
*[Search::Search](#) Construct a search.*
- [~Search](#) ()  
*[Search::Search](#) Destruct a search.*
- QString [getFilter](#) ()  
*[Search::getFilter](#) Return the search filter.*
- bool [getSearchInCompanies](#) () const  
*[Search::getSearchInCompanies](#) Return if we search a company.*
- void [setSearchInCompanies](#) (bool [getSearchInCompanies](#))  
*[Search::setSearchInCompanies](#) Modify the filter of search.*
- bool [getSearchInReferentLastname](#) () const  
*[Search::getSearchInReferentLastname](#) Return if we search a Last name referent.*
- void [setSearchInReferentLastname](#) (bool [getSearchInReferentLastname](#))  
*[Search::setSearchInReferentLastname](#) Modify the filter of search.*
- bool [getGroupFilter](#) () const  
*[Search::getGroupFilter](#) Return if the filter is activated.*
- void [setGroupFilter](#) (bool [getGroupFilter](#))  
*[Search::setGroupFilter](#) Modify if we active search filter.*
- QString [getText](#) () const  
*[Search::getText](#) Return sql portion of filter.*
- void [setText](#) (const QString &[getText](#))  
*[Search::setText](#) Modify sql portion.*

### 3.23.1 Detailed Description

The [Search](#) class.

Author

Antoine de Roquemaurel

### 3.23.2 Member Function Documentation

#### 3.23.2.1 QString Search::getFilter ( )

[Search::getFilter](#) Return the search filter.

##### Returns

filter selected (sql portion)

#### 3.23.2.2 bool Search::getGroupFilter ( ) const

[Search::getGroupFilter](#) Return if the filter is activated.

##### Returns

boolean if search filter is activated

#### 3.23.2.3 bool Search::getSearchInCompanies ( ) const

[Search::getSearchInCompanies](#) Return if we search a company.

##### Returns

boolean if we search a company

#### 3.23.2.4 bool Search::getSearchInReferentLastname ( ) const

[Search::getSearchInReferentLastname](#) Return if we search a Last name referent.

##### Returns

boolean if search concerns the last name of referent

#### 3.23.2.5 QString Search::getText ( ) const

[Search::getText](#) Return sql portion of filter.

##### Returns

QString the sql portion

#### 3.23.2.6 void Search::setGroupFilter ( bool *getGroupFilter* )

[Search::setGroupFilter](#) Modify if we active search filter.

##### Parameters

<i>getGroupFilter</i>	Get if filter is activated
-----------------------	----------------------------

#### 3.23.2.7 void Search::setSearchInCompanies ( bool *getSearchInCompanies* )

[Search::setSearchInCompanies](#) Modify the filter of search.

## Parameters

<i>getSearchIn<sub>↔</sub> Companies</i>	<a href="#">Search</a> in companies is concerned
--	--

3.23.2.8 void Search::setSearchInReferentLastname ( bool *getSearchInReferentLastname* )

[Search::setSearchInReferentLastname](#) Modify the filter of search.

## Parameters

<i>getSearchIn<sub>↔</sub> Referent<sub>↔</sub> Lastname</i>	<a href="#">Search</a> in referent last name is concerned
--	---

3.23.2.9 void Search::setText ( const QString & *getText* )

[Search::setText](#) Modify sql portion.

## Parameters

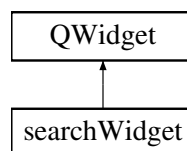
<i>getText</i>	Get sql portion
----------------	-----------------

The documentation for this class was generated from the following files:

- src/models/search.h
- src/models/search.cpp

## 3.24 searchWidget Class Reference

Inheritance diagram for searchWidget:



## Public Slots

- void **search** (QString)

## Public Member Functions

- **searchWidget** (QWidget \*parent=0)
- int [getCurrentCustomerId](#) ()  
*getCurrentCustomerId* Return the id of the customer selected in the table

### 3.24.1 Member Function Documentation

## 3.24.1.1 int searchWidget::getCurrentCustomerId ( )

*getCurrentCustomerId* Return the id of the customer selected in the table



## Returns

id of the current customer

The documentation for this class was generated from the following files:

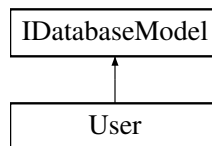
- src/widgets/searchwidget.h
- src/widgets/searchwidget.cpp

## 3.25 User Class Reference

The `User` class `User` of it application.

```
#include <user.h>
```

Inheritance diagram for User:



### Public Member Functions

- `User ()`  
*`User::User`. Construct an `User`.*
- `User (int id)`  
*`User::User`. Construct a `User` with the identify id*
- `void commit ()`  
*`User::commit` Update user data in `User` table on the database.*
- `void hydrat (int id=1)`  
*`User::hydrat` Get data of the user who is specified by id from the database.*
- `void remove ()`  
*`remove` Remove the current `User`*
- `QString getFirstname () const`  
*`User::getFirstname` Return the user firstname.*
- `void setFirstname (const QString &firstname)`  
*`User::setFirstnament` Modify the user firstname*
- `QString getLastname () const`  
*`User::getLastname` Return the user lastname.*
- `void setLastname (const QString &lastname)`  
*`User::setLastname` Modify the user lastname*
- `QString getCompany () const`  
*`User::getCompany` Return the user company.*
- `void setCompany (const QString &company)`  
*`User::setCompany` Modify the user company name.*
- `QString getTitle () const`  
*`User::getTitle` Return a short description of `User` (company) activity.*
- `void setTitle (const QString &title)`  
*`User::setTitle` Modify the user/company activities description*
- `QString getAddress () const`

- User::getAddress* Return the company address (Number and name of street)

  - void **setAddress** (const QString &address)

*User::setAddress* Modify the user company address
- QString **getPostalCode** () const

*User::getPostalCode* Return the postal code.

  - void **setPostalCode** (const QString &postalCode)

*User::setPostalCode* Modify the postal code postalCode
- QString **getCity** () const

*User::getCity* Return the city.

  - void **setCity** (const QString &city)

*User::setCity* Modify the city
- QString **getEmail** () const

*User::getEmail* Return the user professional email

  - void **setEmail** (const QString &email)

*User::setEmail* Modify the user professional email
- QString **getMobilePhone** () const

*User::getMobilePhone* Return the number of the professional mobile phone.

  - void **setMobilePhone** (const QString &mobilePhone)

*User::setMobilePhone* Modify the number of the professional user mobile phone mobilePhone
- QString **getPhone** () const

*User::getPhone* Return the number of the desktop phone.

  - void **setPhone** (const QString &phone)

*User::setPhone* Modify the number of the desktop phone
- int **getNoSiret** () const

*User::getNoSiret* Return the SIRET number (company registration number)

  - void **setNoSiret** (int noSiret)

*User::setNoSiret* Modify the SIRET number (company registration number) noSiret

## Additional Inherited Members

### 3.25.1 Detailed Description

The **User** class **User** of it application.

Author

Florent Berbie

### 3.25.2 Constructor & Destructor Documentation

#### 3.25.2.1 User::User ( int id )

**User::User**. Construct a **User** with the identify *id*

Parameters

<i>id</i>	<b>User</b> id
-----------	----------------

### 3.25.3 Member Function Documentation

#### 3.25.3.1 QString User::getAddress ( ) const

[User::getAddress](#) Return the company address (Number and name of street)

Returns

Address company

#### 3.25.3.2 QString User::getCity ( ) const

[User::getCity](#) Return the city.

Returns

city

#### 3.25.3.3 QString User::getCompany ( ) const

[User::getCompany](#) Return the user company.

Returns

New company name

#### 3.25.3.4 QString User::getEmail ( ) const

[User::getEmail](#) Return the user professional *email*

Returns

professional email

#### 3.25.3.5 QString User::getFirstname ( ) const

[User::getFirstname](#) Return the user firstname.

Returns

[User](#) firstname

#### 3.25.3.6 QString User::getLastname ( ) const

[User::getLastname](#) Return the user lastname.

Returns

[User](#) lastname

#### 3.25.3.7 QString User::getMobilePhone ( ) const

[User::getMobilePhone](#) Return the number of the professional mobile phone.

##### Returns

number of mobile phone

#### 3.25.3.8 int User::getNoSiret ( ) const

[User::getNoSiret](#) Return the SIRET number (company registration number)

##### Returns

SIRET number

#### 3.25.3.9 QString User::getPhone ( ) const

[User::getPhone](#) Return the number of the desktop phone.

##### Returns

number of the desktop phone

#### 3.25.3.10 QString User::getPostalCode ( ) const

[User::getPostalCode](#) Return the postal code.

##### Returns

postal code

#### 3.25.3.11 QString User::getTitle ( ) const

[User::getTitle](#) Return a short description of [User](#) (company) activity.

##### Returns

a short description of user (company) activity

#### 3.25.3.12 void User::hydrat ( int *id* = 1 ) [virtual]

[User::hydrat](#) Get data of the user who is specified by *id* from the database.

##### Parameters

<i>id</i>	<a href="#">User</a> identify
-----------	-------------------------------

Implements [IDatabaseModel](#).

#### 3.25.3.13 void User::setAddress ( const QString & *address* )

[User::setAddress](#) Modify the user company *address*

## Parameters

<i>address</i>	Company address (name and number of street)
----------------	---

3.25.3.14 void User::setCity ( const QString & *city* )

[User::setCity](#) Modify the *city*

## Parameters

<i>city</i>	Company city address
-------------	----------------------

3.25.3.15 void User::setCompany ( const QString & *company* )

[User::setCompany](#) Modify the user *company* name.

## Parameters

<i>company</i>	New user company name
----------------	-----------------------

3.25.3.16 void User::setEmail ( const QString & *email* )

[User::setEmail](#) Modify the user professional *email*

## Parameters

<i>email</i>	The user professional email
--------------	-----------------------------

3.25.3.17 void User::setFirstname ( const QString & *firstname* )

[User::setFirstname](#) Modify the user *firstname*

## Parameters

<i>firstname</i>	New user firstname
------------------	--------------------

3.25.3.18 void User::setLastname ( const QString & *lastname* )

[User::setLastname](#) Modify the user *lastname*

## Parameters

<i>lastname</i>	New user lastname
-----------------	-------------------

3.25.3.19 void User::setMobilePhone ( const QString & *mobilePhone* )

[User::setMobilePhone](#) Modify the number of the professional user mobile phone *mobilePhone*

## Parameters

<i>mobilePhone</i>	Number of the professional mobile phone
--------------------	---

3.25.3.20 void User::setNoSiret ( int *noSiret* )

[User::setNoSiret](#) Modify the SIRET number (company registration number) *noSiret*

## Parameters

<i>noSiret</i>	SIRET number
----------------	--------------

3.25.3.21 void User::setPhone ( const QString & *phone* )

[User::setPhone](#) Modify the number of the desktop *phone*

## Parameters

<i>phone</i>	Number of the desktop phone
--------------	-----------------------------

3.25.3.22 void User::setPostalCode ( const QString & *postalCode* )

[User::setPostalCode](#) Modify the postal code *postalCode*

## Parameters

<i>postalCode</i>	New postal code
-------------------	-----------------

3.25.3.23 void User::setTitle ( const QString & *title* )

[User::setTitle](#) Modify the user/company activities *description*

## Parameters

<i>title</i>	Short description on activity(ies) of customer company
--------------	--

The documentation for this class was generated from the following files:

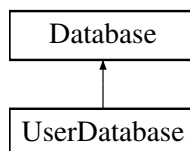
- src/models/user.h
- src/models/user.cpp

## 3.26 UserDatabase Class Reference

The [UserDatabase](#) class Access to [User](#) data in the the table [User](#) of the [Database](#)

```
#include <userdatabase.h>
```

Inheritance diagram for UserDatabase:



### Public Member Functions

- QStandardItemModel \* [getUserTable](#) () throw (DbException\*)  
*getUserTable* Return an item model of [User](#) for QTableView
- [User](#) \* [getUser](#) (const int pld=1)  
*getUser* Get informations about the user (identified by 'pld')
- void [updateUser](#) (const [User](#) &)  
*updateUser* Update informations about the user

## Static Public Member Functions

- static [UserDatabase](#) \* [instance](#) () throw (DbException\*)  
*UserDatabase::getInstance* Return an instance of [UserDatabase](#).

## Additional Inherited Members

### 3.26.1 Detailed Description

The [UserDatabase](#) class Access to [User](#) data in the the table [User](#) of the [Database](#)

#### Author

Florent Berbie

#### See also

[Database](#)  
[User](#)

### 3.26.2 Member Function Documentation

#### 3.26.2.1 [User](#) \* [UserDatabase::getUser](#) ( const int *pld* = 1 )

[getUser](#) Get informations about the user (identified by 'pld')

##### Parameters

<i>pld</i>	user id (1 default) *
------------	-----------------------

##### Returns

the user

#### 3.26.2.2 [QStandardItemModel](#)\* [UserDatabase::getUserTable](#) ( ) throw [DbException](#) \*)

[getUserTable](#) Return an item model of [User](#) for [QTableView](#)

##### Returns

[QStandardItemModel](#) an item model

#### 3.26.2.3 [UserDatabase](#) \* [UserDatabase::instance](#) ( ) throw [DbException](#) \*) [static]

[UserDatabase::getInstance](#) Return an instance of [UserDatabase](#).

##### Returns

Instance of [UserDatabase](#)

The documentation for this class was generated from the following files:

- [src/database/userdatabase.h](#)
- [src/database/userdatabase.cpp](#)

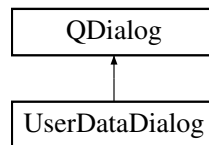


## 3.27 UserDataDialog Class Reference

The [UserDataDialog](#) class Window to fill user data.

```
#include <userdatadialog.h>
```

Inheritance diagram for UserDataDialog:



### Public Member Functions

- [UserDataDialog](#) (QWidget \*parent=0)  
*[UserDataDialog](#): Construct a window with user data.*
- void [fillFields](#) ()  
*[UserDataDialog::fillFields](#) Fill line edits with the data of the user.*
- void [accept](#) ()  
*accept Valid data inputed by user and add these data in [Database](#)*
- void [reject](#) ()  
*reject Cancel the operation and close the windows*

### 3.27.1 Detailed Description

The [UserDataDialog](#) class Window to fill user data.

Author

Florent Berbie

See also

[Project](#)

### 3.27.2 Constructor & Destructor Documentation

#### 3.27.2.1 UserDataDialog::UserDataDialog ( QWidget \* parent = 0 ) [explicit]

[UserDataDialog](#): Construct a window with user data.

Parameters

<i>parent</i>	
---------------	--

The documentation for this class was generated from the following files:

- src/dialogs/userdatadialog.h
- src/dialogs/userdatadialog.cpp

## 3.28 Utils Class Reference

### Static Public Member Functions

- static QString **firstLetterToUpper** (QString s)

The documentation for this class was generated from the following files:

- src/Utils.h
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