

- Skills for the European
- Open Science
- Commons

FAIR-by-Design
Methodology:
How to Develop FAIR
Learning Materials

Sonja Filiposka, UKIM

ip orcid.org/0000-0003-0034-2855



# Why FAIR Learning Materials?

**Enhanced discoverability** 

• Learners can easily find what they need

Improved accessibility

Makes learning more inclusive

**Increased reusability** 

Saves time and resources

**Facilitates collaboration** 

Promotes sharing and adaptation

**Supports open education** 

Contributes to a global learning community

# FAIR for ALL



#### **FAIR for Learners**

**Find** training content that can be easily accessed using common **applications**. Come back and revisit whenever needed.





#### **Instructors**

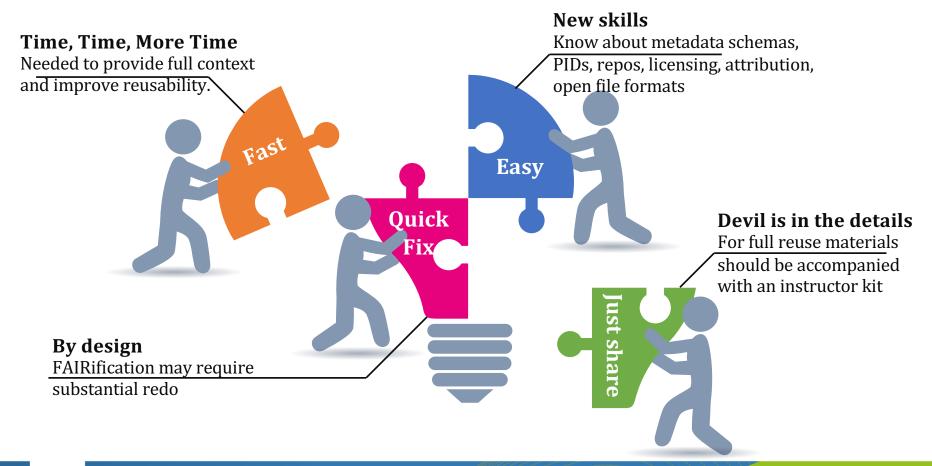
Find existing training materials, access their editable versions, fully understand the context and reuse according to the licensing terms.







# FAIR requires commitment





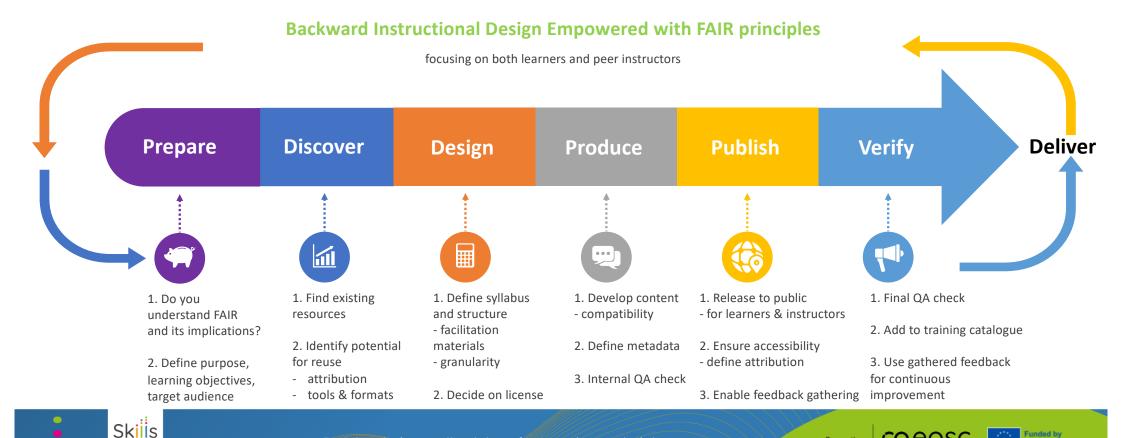




# FAIR-by-Design Methodology

FAIR-by-design Methodology for Learning Materials

4 eosc



တ<u>eosc</u>

# 1 - Prepare



Learn FAIR

#### Package of:

- min 1 learning outcome
- · lesson plan
- lesson content
- · activity desc
- assessment
- facilitation guide



**Start Backward Instructional** Design

#### Define:

- Purpose · Target audience
- Prerequisites
  - Scope



**Formulate** Learning **Objectives** 

#### **Define FAIR** Learning **Objects**



Focus on the learning outcomes that one wants to achieve. Work backward to the topics that need to be covered to achieve the learning objectives

#### **Ideate**



- · Describe what new knowledge and skills will be obtained in a specific, measurable, attainable, relevant and time-bound (SMART) way
- Use the Bloom's Taxonomy





The RDA Minimal Metadata for Learning Resources

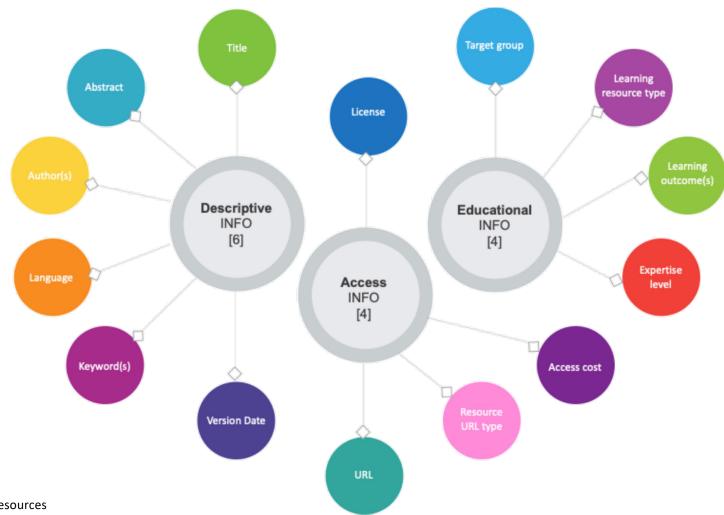


Image: Minimum set of metadata for learning resources

Taken from Hoebelheinrich, Nancy J, Biernacka, Katarzyna, Brazas, Michelle, Castro, Leyla Jael, Fiore, Nicola, Hellström, Margareta, Lazzeri, Emma, Leenarts, Ellen, Martinez Lavanchy, Paula Maria, Newbold, Elizabeth, Nurnberger, Amy, Plomp, Esther, Vaira, Lucia, van Gelder, Celia W G, & Whyte, Angus. (2022). Recommendations for a minimal metadata set to aid harmonised discovery of learning resources on Zenodo licensed under CC BY 4.0







# 2 - Discover

#### Get Inspired!

- Discovery is a lengthy, windy process
- Closed learning resources have value too

#### **OER**

- DOAB
- MERLOT
- OASIS
- OER Commons
- OERTX CORA
- GALILEO
- FORRT

#### **EOSC**

Most EOSC projects have their own training catalogues and/or platforms

OpenPlato

#### General

- Creative Commons Search
  - Zenodo
  - OSF

#### Multimedia

Provide for all learning modalities:

- Read/write
- Auditory
- Visual
- Kinesthetic





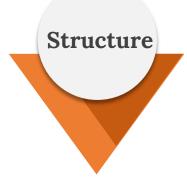
# 3 - Design



- Sketch a content concept map
- Prepare a syllabus

 Create **granular** learning resources that can be easily reused

• Mix and match while respecting licensing rules





- · Learning unit plan
- Content
  - Notebook
  - Slides
  - Activities
- Assessment

A document that represents **the trainers view** and aims to enable a smooth and efficient organization



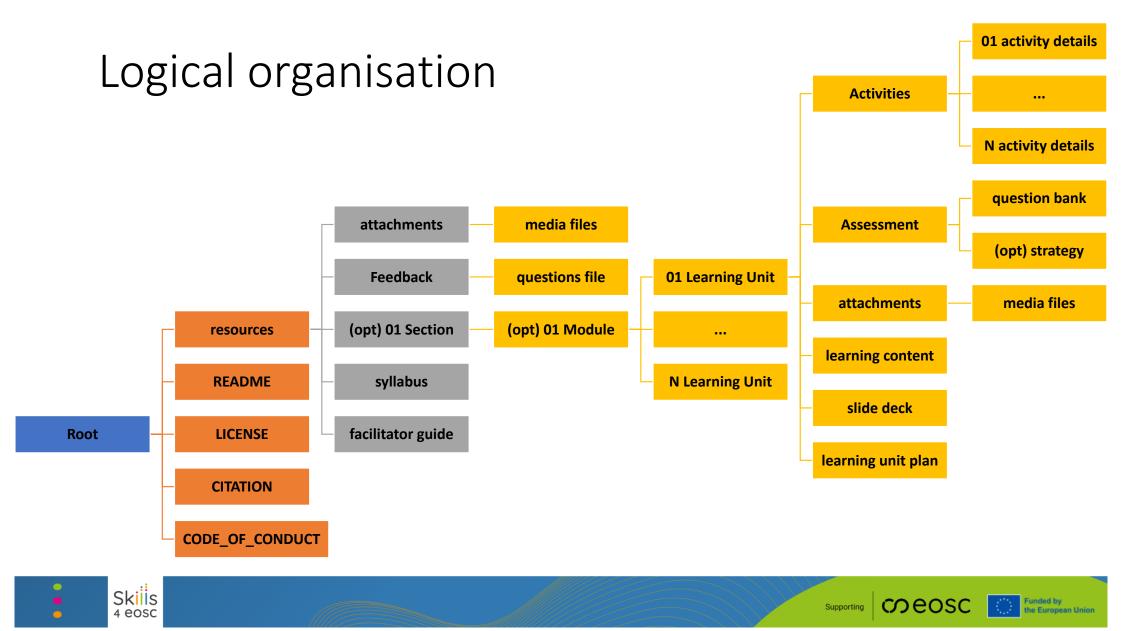


Learners should be able to provide feedback on what worked well and what should be improved in the training and learning materials









# 4 - Produce



#### **Tools & Formats**

#### **Editable vs Final**

- Open file formats
- Web & Multimedia friendly
- Granular versioning
  - Collaborative environment



#### Accessibility

Cover the widest range of learners variability w+w/o assistive technology

W3C WCAG 2.1(2.2) PDF/UA



## Re-iterate & Finalize

### Back and forth iterations

- Metadata = human
  - + machine readable
  - License
- Facilitation Guide



#### **Internal QA**

#### Self-assessment

- Quantitative: required elements
- Qualitative: per LU







# Accessibility tips

present the information in multiple ways and formats

use simple language

 option to provide additional resources use headings

use table of content

provide alternative text for images

use equation editors for math expressions

use a high contrast colour palette

don't use colour as the only way to convey information

use descriptive links

use tables only when required

provide closed captions and transcripts

# 5 - Publish







Final preparations

**To Repository** 

To LMS

#### **Accompanying Files**

- Readme
- Citation
- Code of conduct

• ...

#### (FAIR) repositories

- <u>fair-checker</u>
- Add to Catalogue

#### **For Learners**

- · Add final content
- Create quizzes
- Setup feedback gathering
  - Add webinar room
- Define credentials/badges







# 6 - Verify







# Minimum FAIR Requirements

F

- Metadata is provided in human- and machine-readable format
- Resource is indexed in at least one searchable repository

A

- Accessibility of all learning resource files checked
- Access rules (authentication & authorisation) defined for the learning resource

l

- The RDA minimal (or domain specific) metadata schema is used
- Resource is available in open file formats

R

- Clear attribution is provided for all reused resources with compatible licenses
- Resource has a permissible license that allows derivations

# Continuous Improvement









# FAIR-by-Design Methodology Details

#### **Up-to-Date Methodology**

• <a href="https://fair-by-design-methodology.github.io/FAIR-by-Design\_Book/">https://fair-by-design-methodology.github.io/FAIR-by-Design\_Book/</a>

#### ToT course on Skills4EOSC LMS

https://learning.skills4eosc.eu/course/view.php?id=19

#### **Training Gitpages**

- <a href="https://fair-by-design-methodology.github.io/microlearning/latest/">https://fair-by-design-methodology.github.io/microlearning/latest/</a>
- https://fair-by-design-methodology.github.io/FAIR-by-Design\_ToT/latest/







# SCAN ME



# Help us improve

- We are very interested in your thoughts and ideas
- Let us co-create and make a new, improved, version of the FAIR-by-Design materials together
- **EC Survey** is always open





- Skills for the European
- Open Science
- Commons





Skills4EOSC has received funding from the European Union's Horizon Europe research and innovation Programme under Grant Agreement No. 101058527.

# Thank you! Questions?

Credit: Some of the slides in this presentation were created by SlideEgg

Sonja Filiposka – <u>sonja.filiposka@finki.ukim.mk</u>



# Now It's Your Turn!

#### Hands-on Activity

 Apply what you've learned about FAIR-by-Design by working on a realistic scenario

#### Your Mission

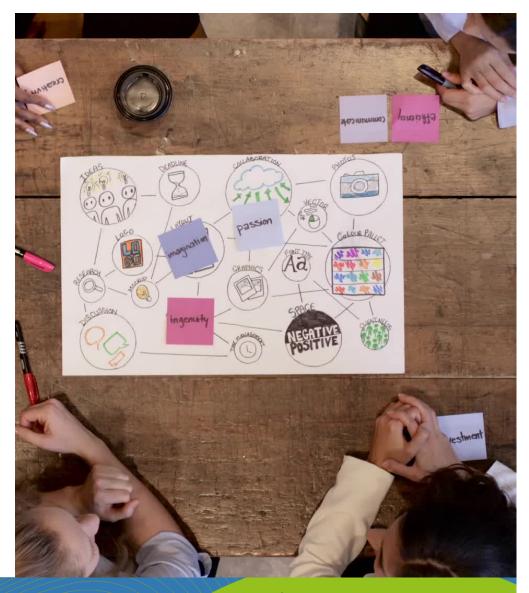
• Design key components of an Open Access training module for researchers.

#### Focus Areas

• Learning objectives, target audience, reuse resources, outline learning activity, create a concept map, and plan for an instructor kit.

#### Next Steps

 After the design phase, we'll do a selfreview quiz to help solidify your understanding.







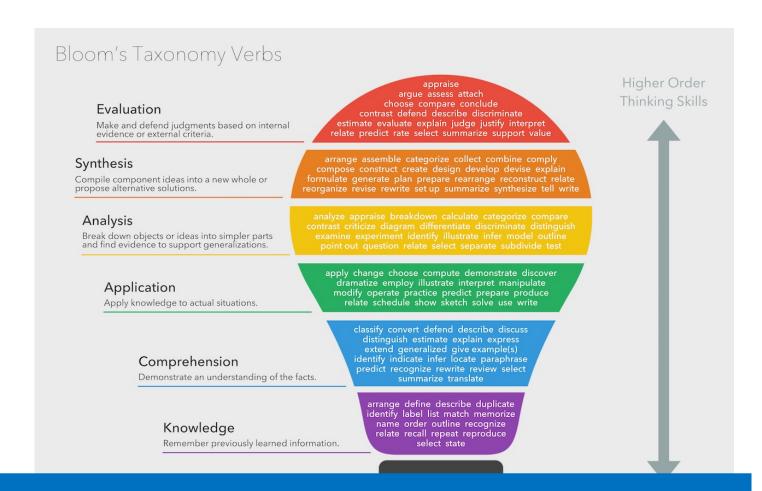


# Scenario

- You are an instructional designer creating a training module about
   Open Access publishing, intended for researchers at your institution.
- This module will be designed using the FAIR-by-Design methodology.



# Learning Objective



Bloom's taxonomy by Fractus Learning. (2023, July 10). In Wikipedia licensed under the terms of CC BY-SA 4.0.







# Discover & Reuse



This Photo by Unknown Author is licensed under CC BY-SA

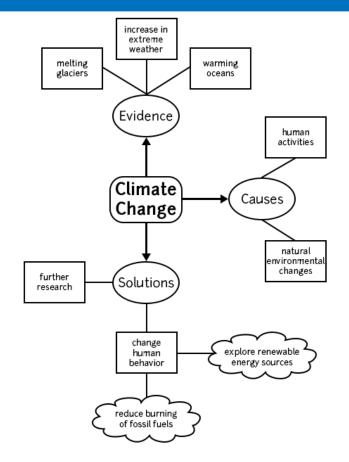






# Design

Start with a Concept Map

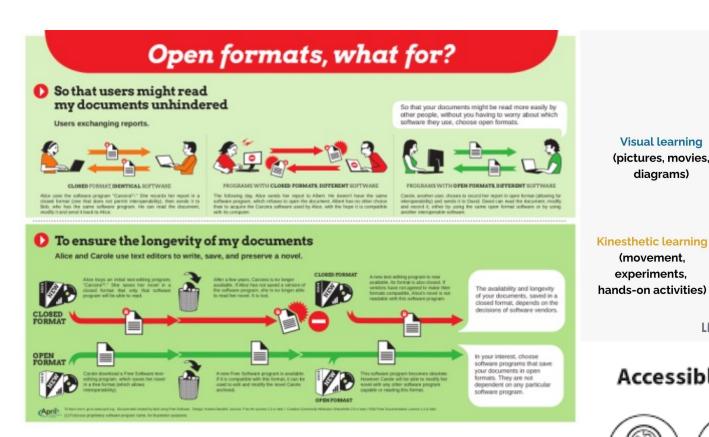


This Photo by Unknown Author is licensed under CC BY-NC-ND









# Produce learning content

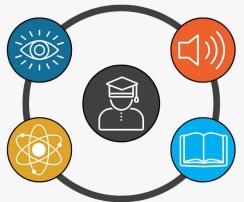


#### **VARK LEARNING MODEL**

Visual learning (pictures, movies, diagrams)

(movement,

experiments,



**Auditory learning** (music, discussion, lectures)

Reading and writing (making lists, reading textbooks, taking notes)

LEARN MORE AT WWW.LEARNINGEVEREST.COM/BLOG

#### Accessible Designs for everyone





Cognitive & Learning Disabilities.



Blindness Law Vision Coloriblindness



Speech Inputs



Hearing. Impairment



Motor & Desterity

Interaction Design Foundation

# Define an Instructor Kit

What another instructor would need to effectively deliver the module?





# Great Job!

• Now it is time to do some self-check... and try to win a prize ©



partici.fi/91596121







