

# Links and web resources

## Chapter 2

# Outline

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- A. Web architecture
  - ▣ Components of a web page: HTML, CSS, images, ...
  - ▣ URL, MIME type and HTTP
- B. Links and images
  - ▣ Relative and absolute URLs
  - ▣ `<a>`, style, pseudo-class, `:hover`
  - ▣ `<img>` and `background-image: url()`
- C. Organization of a web site
  - ▣ separated CSS style sheet

# A. Web architecture

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- Components of web pages
  - ▣ HTML, CSS, JavaScript
- Web architecture
  - ▣ Web resources : MIME types and URL
  - ▣ Standard protocol HTTP
- Basic HTTP interaction

# Browsing the Web

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- ❑ Open a browser window
- ❑ Enter a URL in the location bar, then a web page is shown
- ❑ Click a hyperlink to go to another web page

1 URL = one web page?



# Components of a web page

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- A web page actually consists of several kinds of resources
  - ▣ One or more HTML document
  - ▣ Some CSS style sheets
  - ▣ Some JavaScript programs
  - ▣ Images (png, jpeg, gif)
  - ▣ Objects  
(e.g. flash movies)
  - ▣ Font
  - ▣ ... etc



# How a browser obtains these resources?

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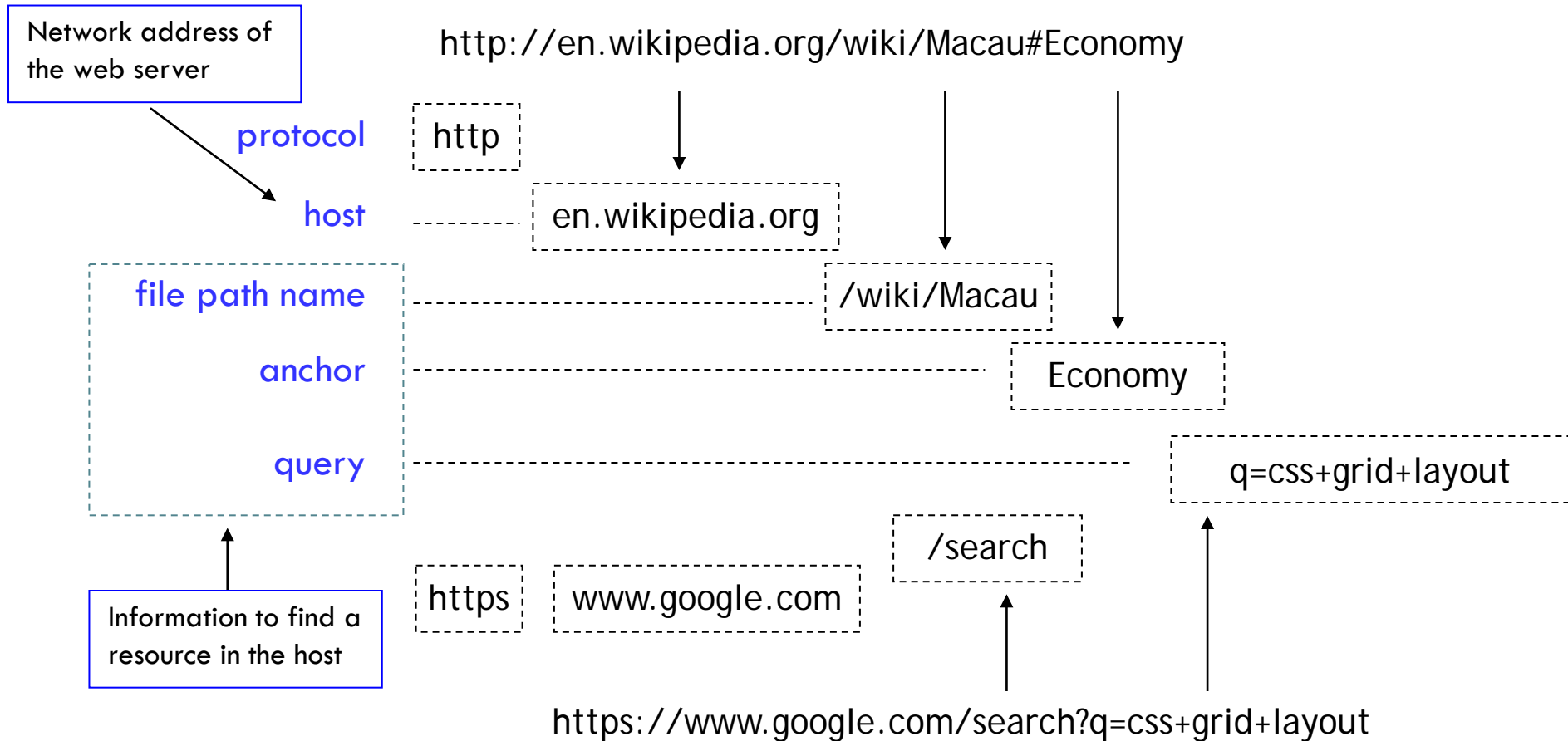
## □ Questions:

- ▣ Where to get a resource? (use URL)
- ▣ How to talk with the servers? (use URL)
- ▣ How to display? (use MIME type)

What is the data type? Is it a png image? Or an html file?

# Inside an URL ...

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# Syntax of URL

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*protocol://host/filepathname?query#anchor*

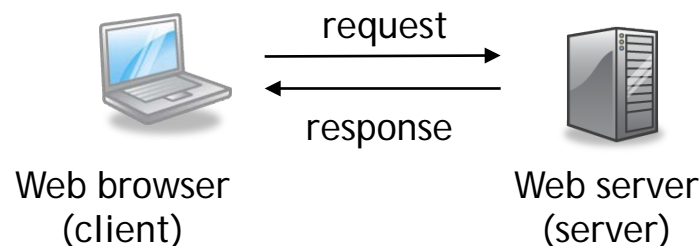
- Each web resource has a **URL** (Universal Resource Locator).
  - ▣ Protocol is usually 'http' or 'https'. https encrypts messages for better security
  - ▣ Host – network address of the web server
  - ▣ File path name (optional) – locates a resource in the host. Default is /
  - ▣ Query (optional) - submits data in the format *name1=value1&name2=value2*
  - ▣ Anchor (optional) – refers to an element with the id in an HTML file



# Browsers, servers and resources

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- Given an URL, a web browser has enough information to retrieve the resource.
- The browser uses the HTTP protocol to communicate with the web server
  - ▣ A browser sends a **request** for the resource
  - ▣ After some processing, the server returns a **response** which contains the requested resource.
- **Each request retrieves one resource only**
- The type of each resource is specified by a **MIME type**



# Data types of web resource

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- There are various types of web resources,
  - ▣ text, image, audio, video, data
- There are different formats to encode a certain type
  - ▣ an image can be in GIF, JPEG or PNG
  - ▣ a text file may be a HTML document, or a CSS file, or a plain text file
  - ▣ a video file may be in mp4, ogg, or webm
- These formats are identified by a standard called **MIME type**
- Most browsers support these formats, and can display them correctly.

# Common MIME types

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category	MIME type	format
Text	text/html	HTML4.01, XHTML (.html), HTML5
	text/css	CSS (.css)
	text/plain	Plain text (.txt)
Images	image/gif	GIF (.gif)
	image/jpeg	JPEG (.jpg)
	image/png	PNG (.png) Portable Network Graphics
	image/svg+xml	SVG (.svg) Scalable Vector Graphics
Audio	audio/mp3, audio/m4a	Mp3 audio, MPEG4 audio
Video	video/mp4, video/m4v	MPEG4 video
Multipurpose	application/xml	General XML
	application/javascript	Javascript source (.js)
	application/x-shockwave-flash	Flash movie (.swf)
	application/font-woff	Web open font format
	application/octet-stream	Arbitrary binary data

# HTTP message content

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HTTP  
request

```
GET /home.html HTTP/1.1
Host: example.com
User-Agent: Mozilla/5.0 ... Firefox/5.0
```



example.com



Simple HTTP retrieval of the page  
`http://example.com/home.html`. Notice how the URL  
of the resource is specified in the request, and how  
the data type is stated in the response. The server  
also specifies the character encoding for text  
resources.

```
HTTP/1.1 200 OK
Date: Wed, 20 Jul 2011 17:52:00 GMT
Server: Apache
Content-Type: text/html; charset=utf-8

<html>... </html>
```

HTTP response

# Basic retrieval

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- A basic usage of HTTP is to retrieve a static file in server
  - ▣ A browser sends a request to GET a resource at a URL
  - ▣ The server receives the request, maps the URL to a file in its file system, e.g.  
`http://example.com/home.html -> c:\inetpub\home.html`
  - ▣ The server infers the MIME-type from the file extension, e.g. \*.html -> text/html, \*.png -> image/png



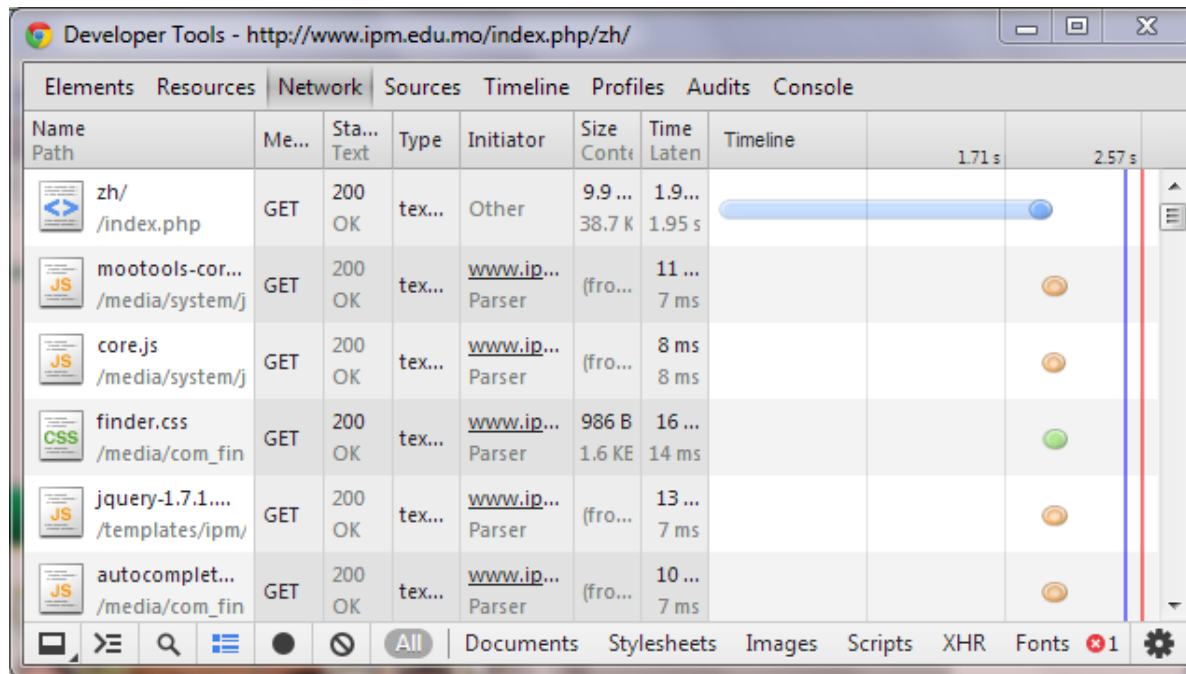
# Error handling

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- A status code on the first line of a response
  - ▣ 200 – successful operation
  - ▣ 404 – page not found. The resource at the URL does not exist
  - ▣ 500 – server side error, probably a runtime error of server-side scripts
  - ▣ Many others...

# Experiment

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- Use the Network panel of Chrome 'Developer Tools' to inspect HTTP requests and responses
- Note that loading a typical web page involves numerous HTTP transactions
- Check the status code in case the URL cannot be found

# B. Links and images

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- Hyperlink `<a>`
  - ▣ Absolute and relative URLs
  - ▣ Formatting links, pseudo-class
- Images
  - ▣ As content: inline image `<img>`
  - ▣ Image formats
  - ▣ For presentation only: `background-image`



# Use of URL in HTML

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- An HTML doc refers to another web resource with a URL
  - ▣ A hyperlink `<a>`
  - ▣ Media displayed inside HTML content: `<img>`, `<object>`, `<video>`
  - ▣ **Background image** specified in a CSS style sheet
  - ▣ **External style sheet** and JavaScript library for the current page
- The URL can either be **absolute** or **relative**

# Hyperlink <a>

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```
<a href="http://www.w3.org">WWW Consortium</a>
```

- The *required* attribute **href** is a URL (absolute / relative)
- The content of <a> can be text, image and some inline elements.
- When the user clicks the link, the browser goes to the referred URL.
- HTML5 allows putting block elements inside <a>
- But you cannot put an <a> inside another <a>

<a href="a.html">not allow<a href="b.html"> to nest</a></a>

# Relative URL

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- If the target URL has the same prefix as the current HTML page, you can shorten the URL by removing the prefix. This produces a relative URL.

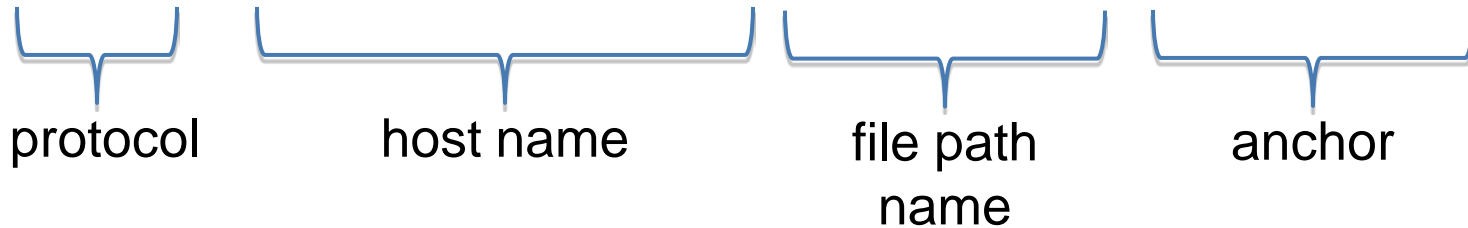
```
<!-- http://example.com/lab2-1.html -->
<html>...
<body>
  <h1>Lab 2-1</h1> <p>...</p>
  <p>When you finish, please proceed to
    <a href="lab2-2.html">next lab</a>.</p>
</body>
</html>
```

```
<!-- http://example.com/lab2-2.html -->
<html>...
<body>
  <h1>Lab 2-2</h1> <p>...</p>
</body>
</html>
```

# Absolute URL

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`http://en.wikipedia.org/wiki/Html#Markup`



- An absolute URL must provide the protocol and host name
- If the file path name is absent, it is usually assumed to be '/'. (The front page of the site)
  - ▣ E.g. <http://www.ipm.edu.mo> -> <http://www.ipm.edu.mo/>

# Relative URL

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- When a web page points to another page in the same website, we may use relative URL
- Relative URLs omit the protocol, host name, and (maybe) a prefix of the file path name

```
<!-- this page is http://example.com/news/p1.html -->  
<a href="p2.html">Page 2</a>  
<a href="image/pic.png">a picture</a>  
<a href="#top">top of this page</a>  
<a href="/home.html">home</a>
```

```
http://example.com/news/p2.html  
http://example.com/news/image/pic.png  
http://example.com/news/p1.html#top  
http://example.com//home.html
```

# Anchor and the id attribute

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- An anchor can reference the element with the specific id on the page.

```
<a href="http://example.com/a.html#Overview"> Overview  
of HTML</a>
```

```
<!-- http://example.com/a.html -->  
<h2 id="Overview">Overview</h2>  
<p> ... </p>
```

# Formatting <a>

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- You can use text formatting CSS properties to change the presentation of the hyperlink anchor text.
- In CSS, you can distinguish links that are visited or not. You can also change the appearance of links in hover (i.e. when the mouse cursor is over the links)
- CSS defines some **pseudo-class** for these states:
  - **:link** – a link (not useful)
  - **:visited** – a visited link
  - **:active** – a link when it is being clicked on (not useful)
  - **:hover** – a link when the cursor is held over it  
(*:hover can also be used on other HTML elements*)

# The states of a link

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- A link may be in several states at the same time, e.g.
  - ▣ When the cursor is over an unvisited link, the link is in both `:link` and `:hover` states
  - ▣ When you click a visited link, the link is in `:link`, `:visited`, `:hover` and `:active` states
- If there are conflicting property settings for these states, the last style rule wins.
- Rule of thumb: LoVe HAte

```
a:link { color: blue; }  
a:visited { color: gray; }  
a:hover { color: green; }  
a:active { color: red; }
```



# Example

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```
a {  
  text-decoration: none;  
  font-weight: bold;   color: blue;  
}  
a:visited { color: gray; }  
a:hover { text-decoration: underline; }
```

When the cursor is over a link, it is underlined. When the cursor is away, the link is not underlined.

Notice how CSS combines the styles for `a` and `a:hover` for links when the cursor is held over them. It works like ...

```
a:hover { text-decoration: underline;  
          font-weight: bold; color: blue; }
```

# Two ways to use images

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- The image is part of the web page content
  - ▣ Use the HTML element

```

```
- The image is for presentation only
  - ▣ Omitting it does not affect the meaning of the web page
  - ▣ Use background image property in CSS

```
p { background-image: url(bluebg.gif); }
```

# Image <img>

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```

```

**Step 1.** Check how images are arranged along text flow. Resize the window. 😊

- ❑ <img> is an empty inline element
- ❑ The image file is downloaded and displayed inline with other HTML content
- ❑ The *required* attribute **src** is a URL to the image data file
- ❑ The *required* attribute **alt** provides a description of the image.
  - ▣ Browsers show it before the image is ready to display
  - ▣ A screen reader may also read it out

Example: p201.html

# Width and height of <img>

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```

```

- ❑ *Optional* attributes. The unit is pixel.
- ❑ Benefits: The browser can reserve enough space for the image. Layout of the page content will not change after downloading the image data
- ❑ You can also change the display size with CSS box model properties **width** and **height**
- ❑ If the intrinsic size differs from the specified size, the browser resizes the image.

# Common image formats

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## □ GIF and PNG

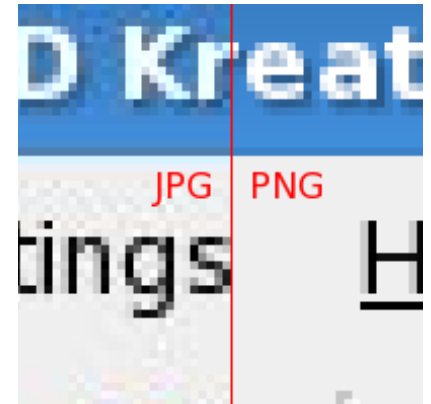
- ▣ Lossless compression, suitable for images with flat areas of plain color and text
- ▣ GIF: 256 (8bit) colors, animated GIF
- ▣ PNG: 48bit color, alpha transparency
  - ▣ [http://en.wikipedia.org/wiki/Portable\\_Network\\_Graphics](http://en.wikipedia.org/wiki/Portable_Network_Graphics)

## □ JPEG

- ▣ lossy compression suitable for images such as photographs

## □ SVG

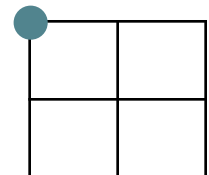
- ▣ Vector graphics. Can be scaled up without any loss in quality



# Background properties, 1 / 2

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- You can set the background color and image of most HTML elements using these properties.
  - ▣ **background-color:**
    - Space not filled by bg image is filled with this color
    - The default is **transparent**
  - ▣ **background-image: url( )**
    - E.g background-image: url(images/bg.gif) use the image at the relative URL “images/bg.gif” as background image
  - ▣ **background-position:**
    - **top, bottom, center, left, right**, or a combination
    - Default is **top left**
    - Arbitrary position like 100px, 80px and 30% 30%



# Background properties, 2/2

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## ■ background-repeat:

- **repeat** – tile across the whole element
- **repeat-x** – repeating on the x-axis, side by side
- **repeat-y** – repeating on the y-axis, above and below
- **no-repeat** – just show one instance of the image

## ■ background-attachment:

- **scroll** (default) – the background image will scroll with the page content
- **fixed** – the background image will remain stationary when the page content scrolls

Example: p202.html



# background property

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- You can combine multiple background-related properties with this shorthand property

```
body {  
  background: white url(images/bg.gif) top left fixed no-repeat  
}
```

```
body {  
  background-color: white;  
  background-image: url(images/bg.gif);  
  background-position: top left;  
  background-attachment: fixed;  
  background-repeat: no-repeat;  
}
```



# Using images as list bullets

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- You can replace the bullets of a list with an image
  - ▣ `list-style-type`: `none`, `disc`, `circle`, `square`, `decimal`, `upper-roman`, `lower-roman`, `upper-alpha`, `lower-alpha`
  - ▣ `list-style-image`: `url( )` uses images as bullets

# Further readings

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- CSS Gradient background
  - ▣ <http://www.colorzilla.com/gradient-editor/>
  - ▣ Reference: <https://developer.mozilla.org/en-US/docs/Web/CSS/linear-gradient>
- CSS3: Multiple background
  - ▣ [http://snook.ca/archives/html\\_and\\_css/multiple-bg-css-gradients](http://snook.ca/archives/html_and_css/multiple-bg-css-gradients)
  - ▣ <http://www.css3.info/preview/multiple-backgrounds/>
- border-image: uses images as borders
  - ▣ [https://developer.mozilla.org/en-US/docs/Web/CSS/Tools/Border-image\\_generator](https://developer.mozilla.org/en-US/docs/Web/CSS/Tools/Border-image_generator)
- CSS sprites: combining small images to reduce network traffic
  - ▣ <http://www.alistapart.com/articles/sprites>

# Part C. CSS separation

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- Relationship between HTML, CSS, JavaScript
- Separation of content, presentation and behavior
  - ▣ benefits
- How to link HTML to CSS



# Three main Web standards

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- Three main types of resources in a web page:
  - ▣ **HTML document** – a text file that contains text content and links to external resources through URLs
    - Examples: images, video, flash objects
  - ▣ **CSS style sheet** – a text file that defines the appearance of HTML content
  - ▣ **JavaScript program** – some programming code that defines the behavior of the web page

# Hypertext Markup Language, HTML

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- HTML defines the **structure** of a doc and the **meaning** of parts
  - ▣ e.g. a document contains several paragraphs, where each paragraph contains some text, images, and links.
  - ▣ e.g. `<p>HTML is a <em>markup</em> language.</p>`
- a W3C recommendation (<http://www.w3.org/html/>)
  - ▣ current version XHTML 1.0, previous version HTML 4.0
  - ▣ next version HTML 5



In this course, we'll use HTML5 as implemented in current versions of web browsers.



# Cascading Style Sheet, CSS

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- CSS describes how to display HTML elements
  - ▣ e.g. color of normal text, color of link, line spacing, position of text block, page break for printed copy
- a W3C recommendation (<http://www.w3.org/Style/CSS/>)
  - ▣ current version CSS 2.1
  - ▣ next version CSS 3
    - Many features widely implemented

In this course, we'll use CSS3 features as implemented in current versions of web browsers.

# JavaScript

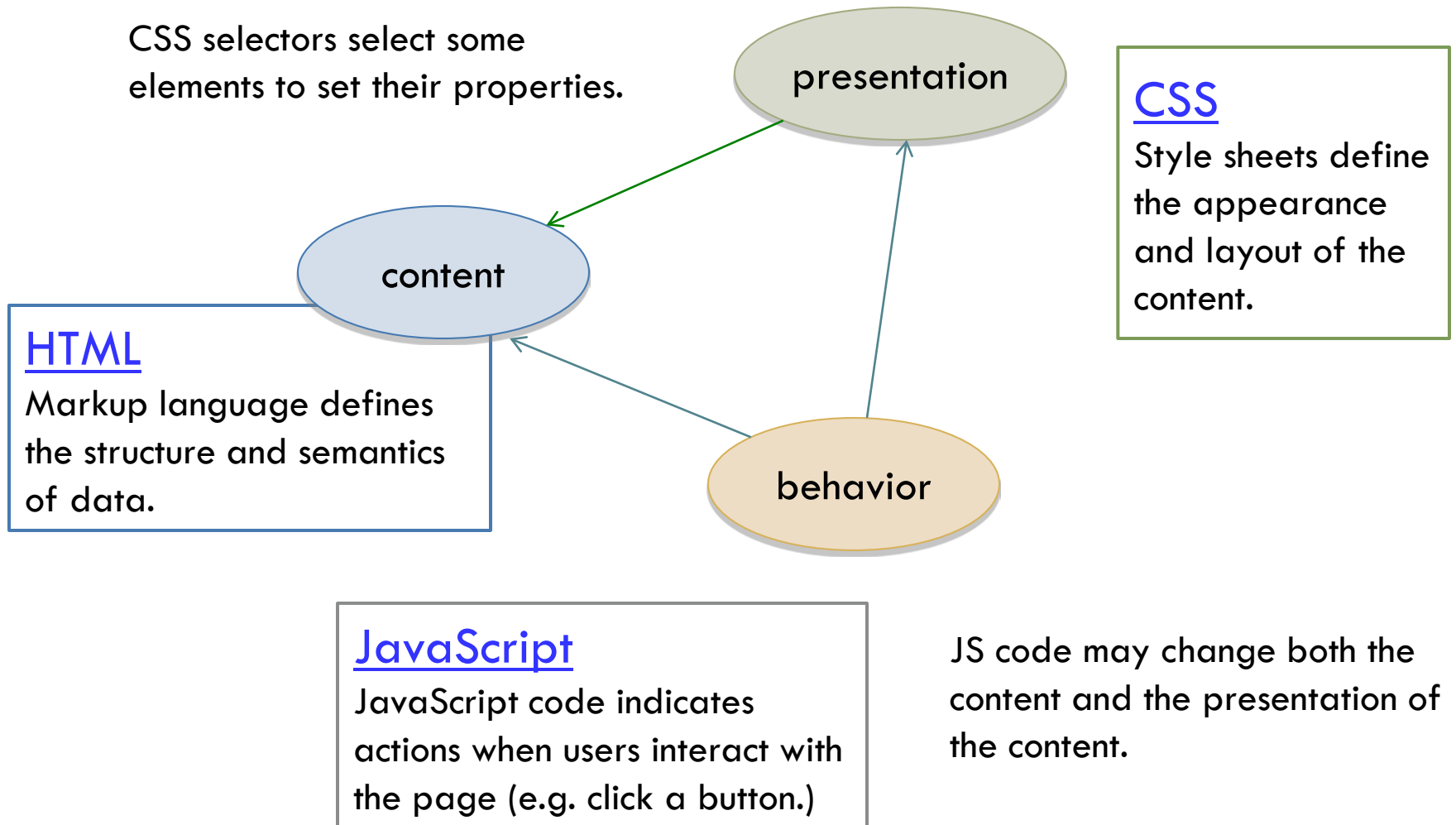
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- JavaScript mainly runs in web browsers and adds dynamic behavior to web pages
  - The most widely used programming language on the Web
  - Standard ECMA-262, also known as ECMAScript
    - Common dialects include ActionScript (Adobe Flash)
  - looks like Java, but very different internally

We'll cover JavaScript in COMP312 Internet Programming II

# Three aspects of web pages

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# Adding CSS and JS to HTML file

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- HTML, CSS and JavaScript are three different languages with different syntax and concerns
- Two ways to add CSS and JS to an HTML doc
  - ▣ Embed CSS style rules and JavaScript in an HTML doc
    - Convenient, but not recommended for production use
  - ▣ Separate CSS and JavaScript code in external files, and add links in the HTML doc

# Example: Embed CSS and JS in HTML

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```
<!DOCTYPE html>
<html>
  <head>
    <title>My First</title>
    <style> body { font-family: arial; color: black; } </style>

    <script>
      window.onload = function () { alert("finish loading"); }
    </script>
  </head>
  <body>
    <p>This HTML doc embeds CSS style rules and JavaScript code.</p>
  </body>
</html>
```

# Separation

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- Modern web page design encourages separation of content, presentation and behavior.
  - Save CSS style rules in a separate style sheet (usually with extension .css)
  - Save JavaScript code in a separate file (usually with extension .js)
  - Link to these external resources from the HTML doc (usually with extension .html or .htm)

# Example: link to external CSS and JS

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```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
<title>My First</title>
```

```
<link rel="stylesheet" href="style.css"/>
```

```
<script src="action.js"></script>
```

```
</head>
```

```
<body>
```

```
<p>This HTML doc links to an external CSS style sheet  
and an external JavaScript program.</p>
```

```
</body>
```

```
</html>
```

```
/* style.css */
```

```
body { font-family: Arial; color: black; }
```

```
/* action.js */
```

```
window.onload = function () {  
    alert("finish loading");  
}
```



# Benefits

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## Benefits of separating style (CSS) from content (HTML)

- **Consistent design**
  - ▣ All pages in a site use the same style
- **Centralized control of design**
  - ▣ One place to find all style rules
  - ▣ Style of all pages can be changed by modifying a common style sheet
- **Smaller file sizes**
  - ▣ The common style sheet is transferred to a browser only once for a site