



## **Chapter 6**

# **Bandwidth Utilization: Multiplexing and Spreading**

# 6-1 SPREAD SPECTRUM

*In spread spectrum (SS), we combine signals from different sources to fit into a larger bandwidth, but our goals are to prevent eavesdropping and jamming. To achieve these goals, spread spectrum techniques add redundancy.*


[https://www.youtube.com/watch?v=ijbwqvlQbMo&list=PL8S7lt\\_YQwFLVEod9xdAr4kMKU21PfiW0](https://www.youtube.com/watch?v=ijbwqvlQbMo&list=PL8S7lt_YQwFLVEod9xdAr4kMKU21PfiW0)

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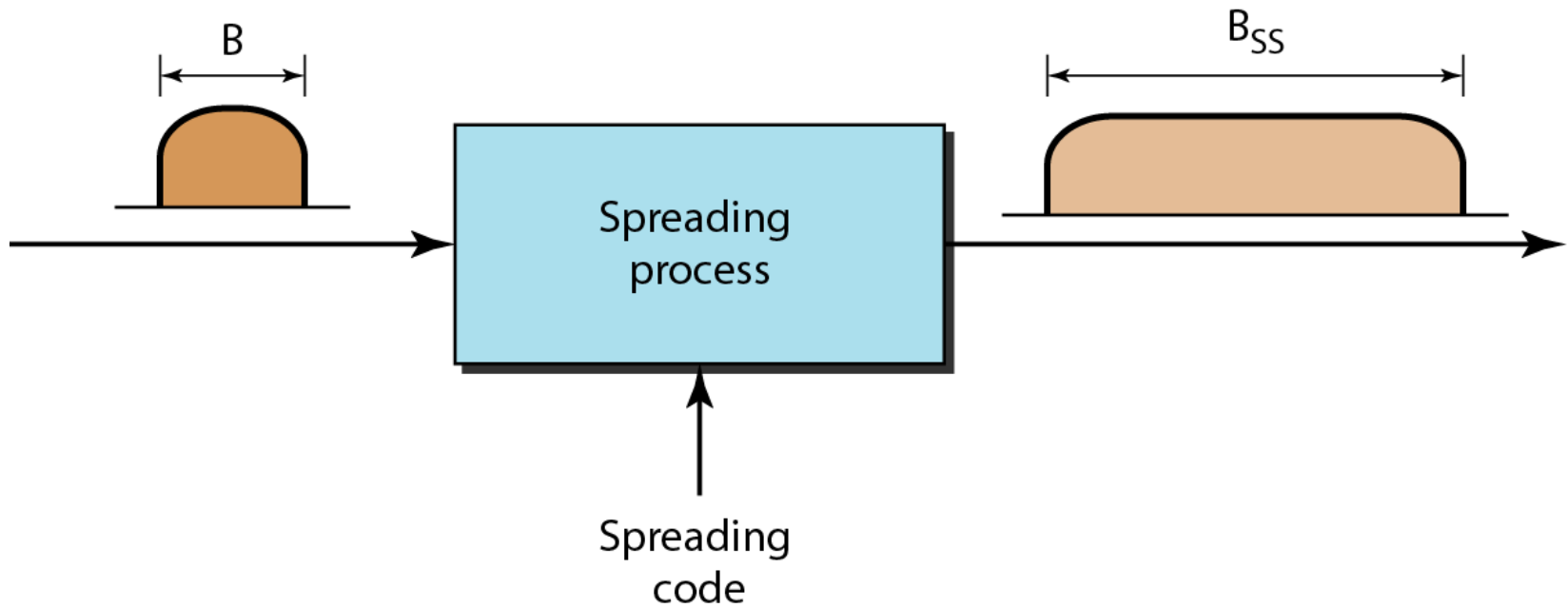
## Topics discussed in this section:

- Frequency Hopping Spread Spectrum (FHSS)
- Direct Sequence Spread Spectrum (DSSS)

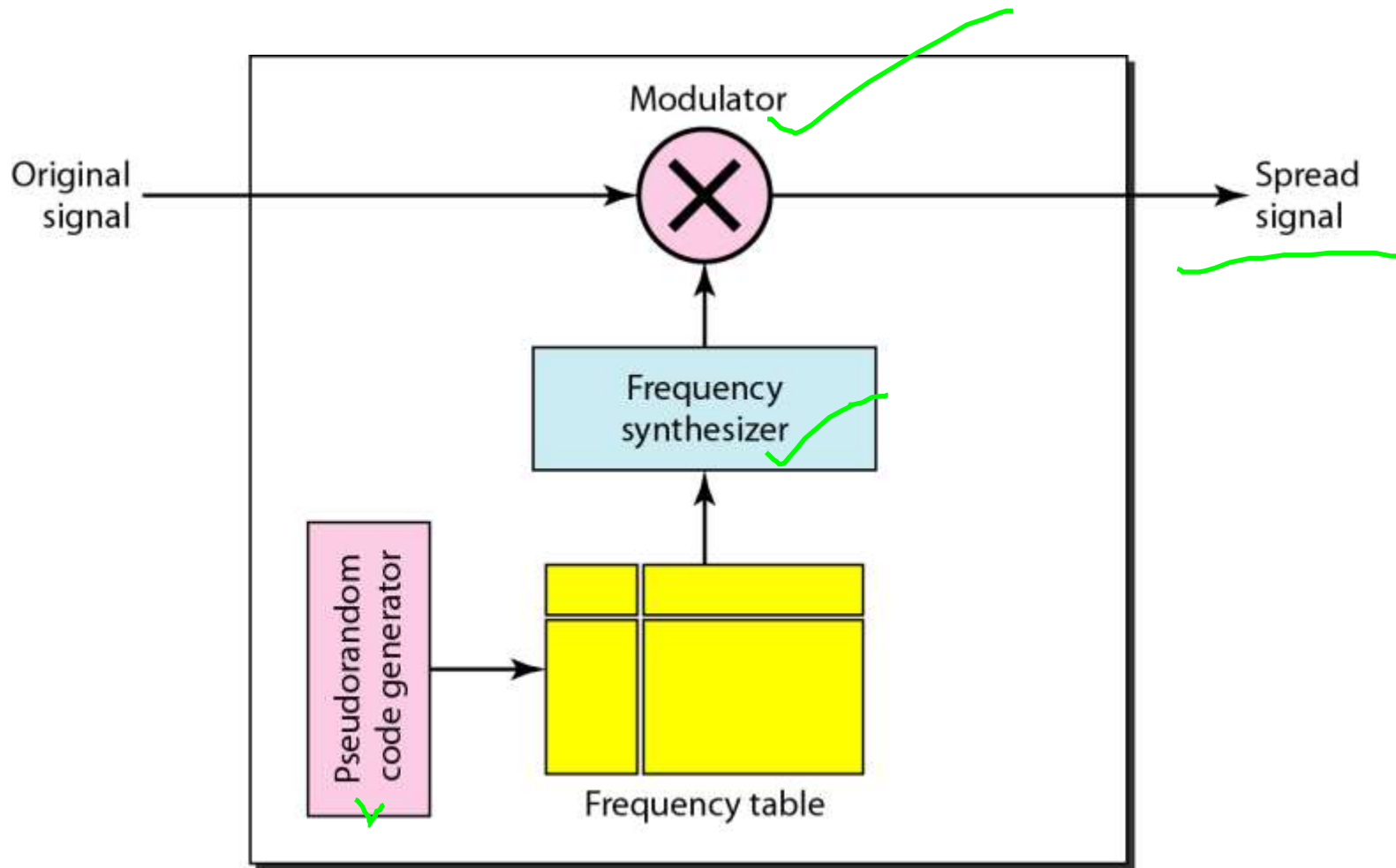
# Spread Spectrum

- A signal that occupies a bandwidth of  $B$ , is **spread** out to occupy a bandwidth of  $B_{ss}$  
- All signals are spread to occupy the same bandwidth  $B_{ss}$
- Signals are spread with different codes so that they can be separated at the receivers.
- Signals can be spread in the frequency domain or in the time domain.

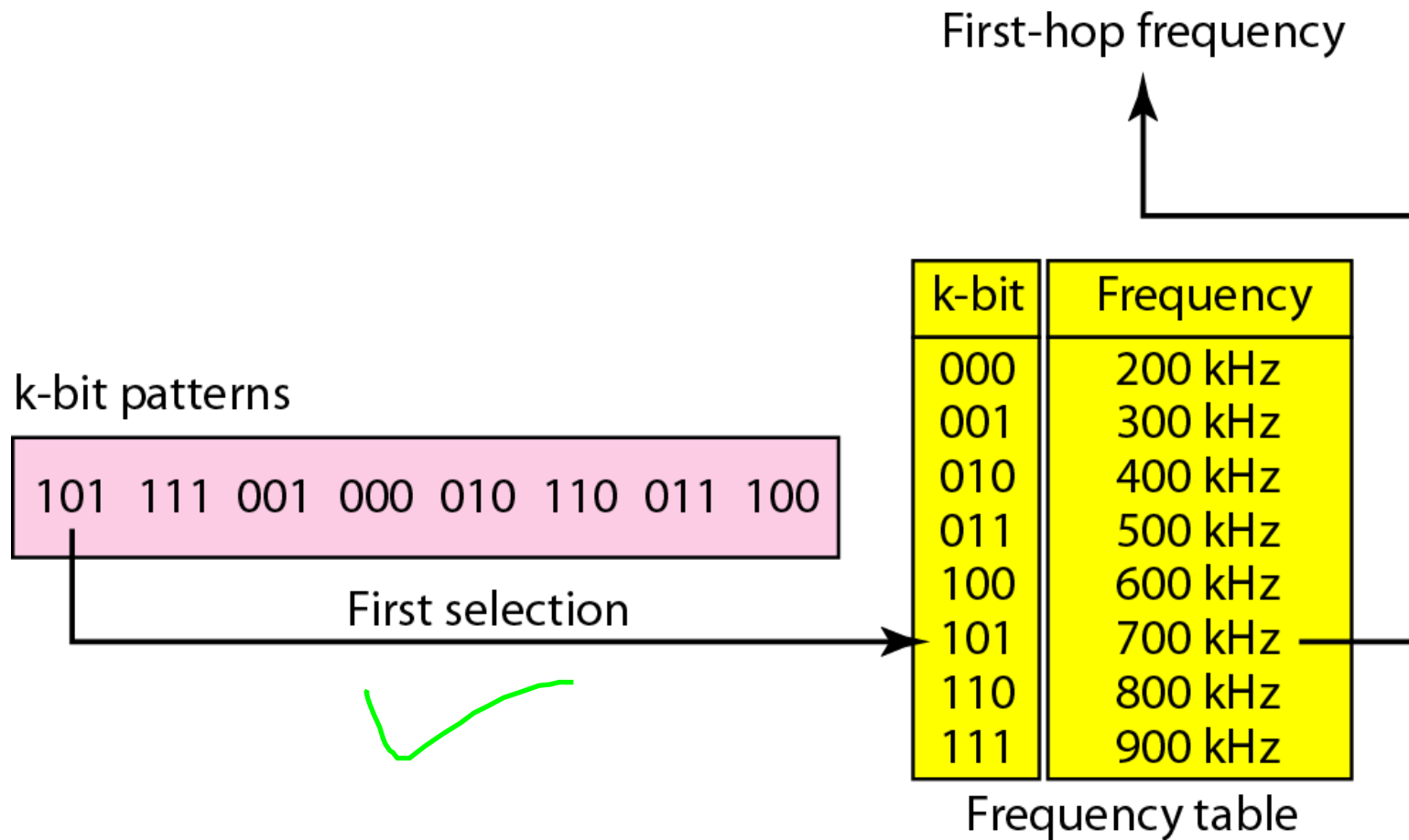
**Figure 6.27** *Spread spectrum*



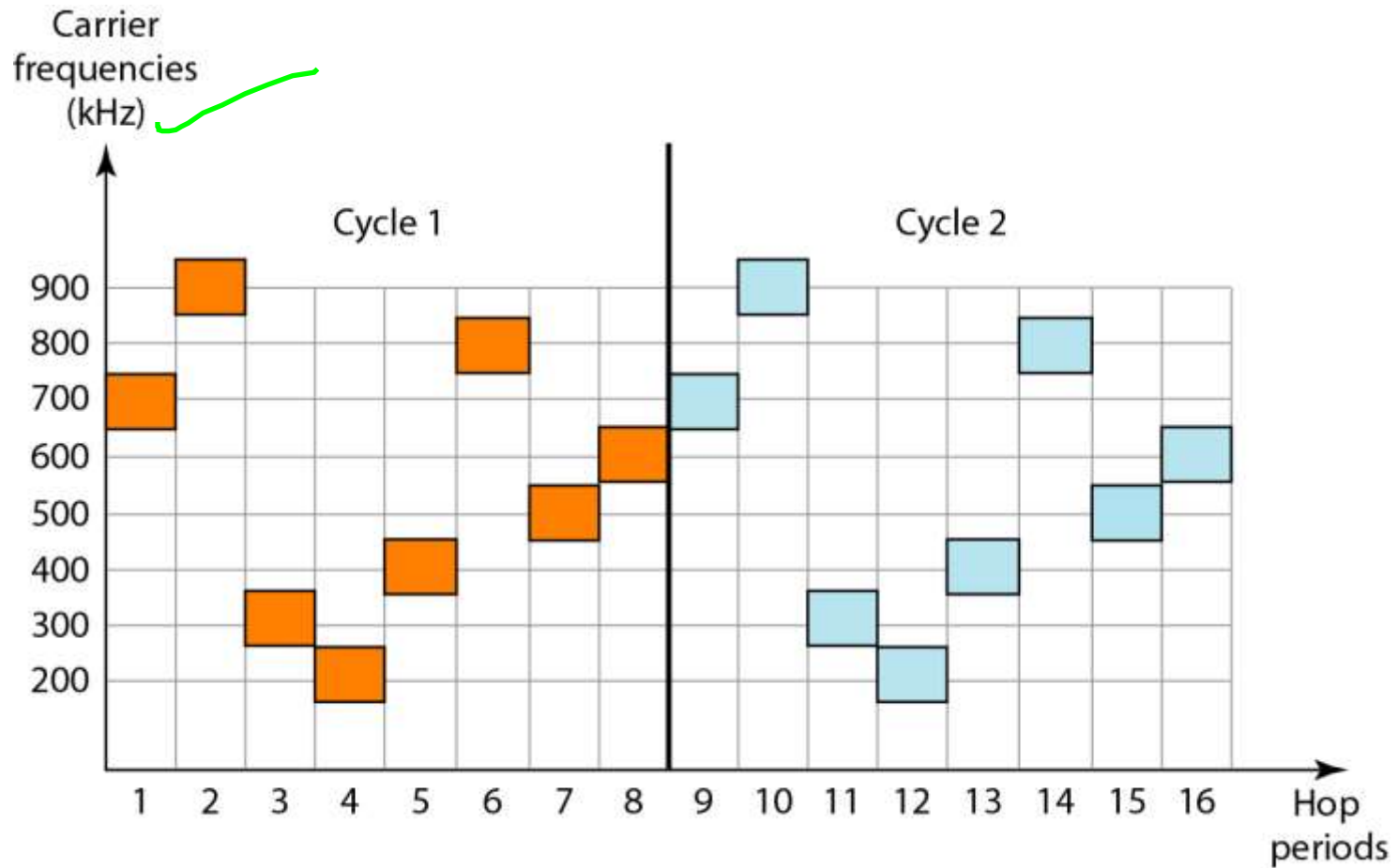
**Figure 6.28** *Frequency hopping spread spectrum (FHSS)*



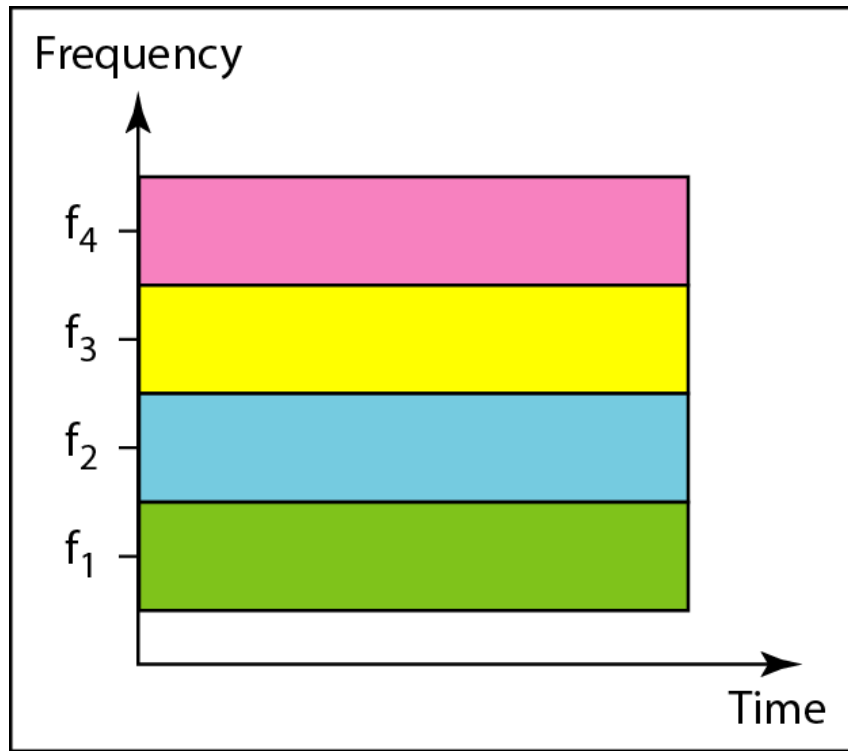
**Figure 6.29** *Frequency selection in FHSS*



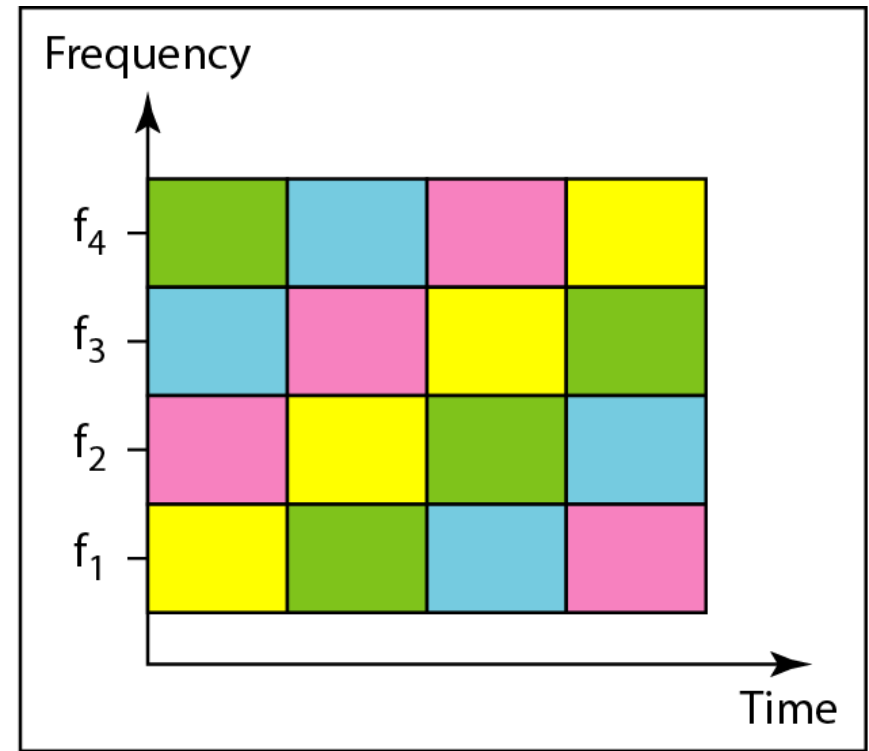
**Figure 6.30** *FHSS cycles*



**Figure 6.31** *Bandwidth sharing*



a. FDM



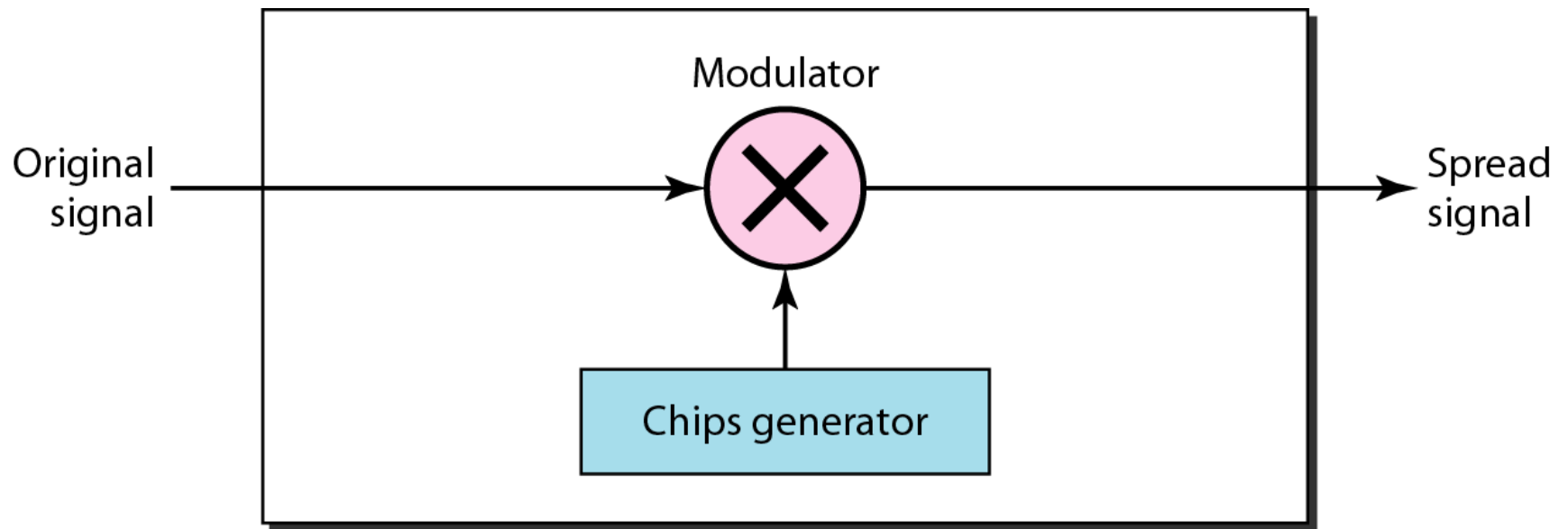
b. FHSS



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**Figure 6.32** *DSSS*

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**Figure 6.33** *DSSS example*

