Design of Mechatronics Systems

Steps of mechatronics system design, possible design solutions.

Mechatronics System design

- Mechatronic systems are complex and multidisciplinary, integrating mechanical, electrical, and software components to achieve specific functions and goals.
- Designing a mechatronic system for optimal performance and reliability requires a systematic and iterative approach that considers the interactions and trade-offs among the subsystems and the environment.
- Mechatronics system design basically an synergetic Integration of Different Disciplines
- Here, we will learn the basic steps and principles of mechatronic system design and some examples of mechatronic applications.

Steps of Mechatronics system design

1. Define the problem

- The first step in any engineering design process is to define the problem and the requirements of the system.
- You need to identify the purpose, function, and specifications of the mechatronic system, as well as the constraints, assumptions, and criteria for evaluation.
- You also need to conduct a market and customer analysis, a feasibility study, and a risk assessment to ensure that the system is viable, desirable, and safe.

2. Model the system

- The next step is to model the system using mathematical, physical, and logical tools.
- We need to describe the system's behavior, structure, and dynamics using equations, diagrams, and algorithms.
- We also need to identify the inputs, outputs, and feedback loops of the system, as well as the sources of uncertainty, noise, and disturbance.
- Modeling the system helps us to understand, analyze, and simulate the system's performance and response under different conditions and scenarios.

3. Select the components

- The third step is to select the components that will form the mechatronic system.
- We need to choose the appropriate sensors, actuators, controllers, and communication devices that will meet the system's requirements and specifications.
- We also need to consider the compatibility, integration, and interfacing of the components, as well as their cost, availability, and reliability.
- Selecting the components involves comparing and evaluating different options and alternatives based on their advantages and disadvantages.

4. Design the software

- The fourth step is to design the software that will control and coordinate the mechatronic system.
- We need to develop the algorithms, programs, and codes that will implement the system's logic, functionality, and intelligence.
- We also need to follow the software engineering principles and practices, such as modularization, documentation, testing, and debugging, to ensure that the software is robust, efficient, and maintainable.
- Designing the software requires using the appropriate programming languages, tools, and platforms that suit the system's needs and capabilities.

5. Test and optimize the system

- The fifth step is to test and optimize the system using experimental and computational methods.
- We need to verify and validate that the system meets the design objectives and requirements, as well as the standards and regulations.
- We also need to measure and evaluate the system's performance and reliability using appropriate metrics, indicators, and benchmarks.
- Testing and optimizing the system involves conducting experiments, simulations, and analyses to identify and correct any errors, flaws, or weaknesses in the system.

6. Implement and maintain the system

- The final step is to implement and maintain the system in the real-world environment.
- We need to install, operate, and monitor the system using the necessary hardware, software, and network resources.
- We also need to provide training, support, and feedback to the users, customers, and stakeholders of the system.
- Implementing and maintaining the system requires ensuring that the system is adaptable, scalable, and upgradable to cope with changing needs and conditions.

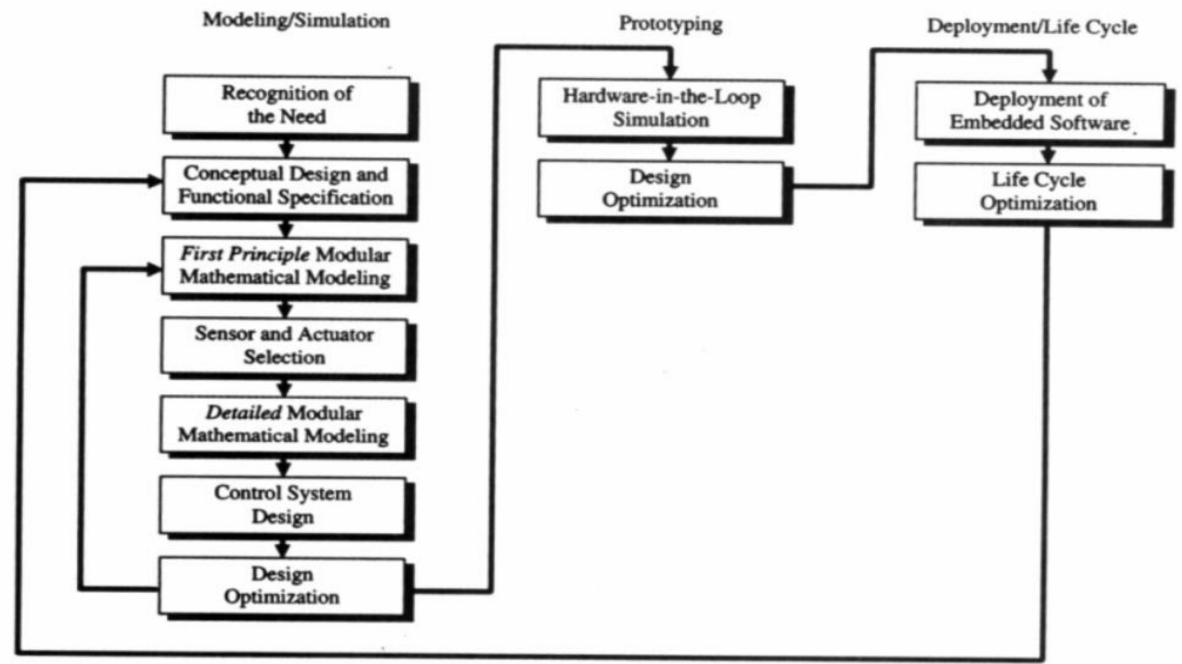
Mechatronic design process

• The mechatronic design process consists of three phases:

1. Modeling and Simulation 2. Prototyping 3. deployment.

- All modeling should be modular in structure.
- Complex models may be created by connecting the modules, or blocks, together.
- Each block represents a subsystem that corresponds to some physically of functionally realizable operations that can be encapsulated into a block with input/output limited to input signals, parameters, and output signals.
- Because of their modularity, mechatronic systems are well suited for applications that require reconfigurations.
- Such products can be reconfigured either during the design stage by substituting various subsystem modules or during the life span of the products.

Steps of Mechatronics system design



Modeling:

- Modeling is the process of representing the behavior of a real system by a collection of mathematical equations and logic.
- Models are cause-and-effect structures—they accept external information and process it with their logic and equations to produce one or more outputs.
- Models can be text-based programming or block diagram.

Simulation:

- Simulation is the process of solving the model and is performed on a computer.
- Simulation process can be divided into three sections:
- Initialization
- Iteration,
- Termination

Steps of Modeling & Simulation

Recognition of the need:

- Need recognition refers to the phenomenon that occurs when a person becomes aware of a disparity between their actual circumstances and those they consider ideal or desirable.
- Before people can begin looking for a solution, they must first acknowledge that they have a problem, to begin with.

Conceptual design and functional specification:

- In the conceptual design phase the functional requirements are translated to the design parameters, working principles, and physical structures.
- Conceptual design involves concept generation and concept evaluation.
- A good design concept must be logically feasible, functionally simple, and physically certain.

First principle modular mathematical modeling:

- Mathematical modeling refers to the process of creating a mathematical representation of a real-world scenario to make a prediction or provide insight
- A first principle ('knowledge-based') model is a simple model that captures some of the fundamental behavior of a subsystem.

Sensors and actuators selection:

- Actuators and sensors often depend on each other to perform certain tasks.
- Where both are present, the actuator relies on the sensor to power its function.
- If one or the other fails to work correctly, the system will malfunction.
- Selection of these depend on the requirements of the project.

Detailed modular mathematical modeling:

- A detailed model is an extension of the first principle model providing more function and accuracy than the first-level model.
- Detailed mathematical modeling process explain with six stages:
 - 1. Understanding the problem
 - 2. Choosing variables
 - Making assumptions
 - Solving the equations
 - 5. Interpreting the solution
 - 6. Validating the model
 - 7. Criticizing and improving the model.

(Validation is the action of making or declaring something legally or officially acceptable)

Control system design:

- The objective of control system design is to construct a system that has a desirable response to standard inputs.
- A desirable steady-state response is one that follows the desired output with sufficient accuracy.

Design optimization:

- Design optimization is the process of finding the best design parameters that satisfy project requirements.
- Engineers typically use design of experiments (DOE), statistics, and optimization techniques to evaluate tradeoffs and determine the best design.
- Optimization solves the problem of distributing limited resources throughout a system so that pre-specified aspects of its behavior are satisfied

Prototyping

- Prototyping is an experimental process where design teams implement ideas into tangible forms from paper to digital.
- Teams build prototypes of varying degrees of fidelity to capture design concepts and test on users.
- Using basic sketches and rough materials, the prototype may be a simple drawing or rough model that helps innovators determine what they need to improve and fix in their design.

Hardware-in-the-loop simulation:

- Hardware-in-the-loop (HIL) simulation, HWIL, or HITL, is a technique that is used in the development and testing of complex real-time embedded systems.
- HIL simulation can be used to test controller design.
- HIL simulation shows how controller responds in real time to realistic virtual stimuli.
- HIL can also be used to determine if a physical system (plant) model is valid.

Design optimization:

Deployment

- Deployment is the action of bringing resources into effective action.
- Following deployment, the life cycle functions begin, and information from these functions should be made available for upgrades to the product.

Deployment of imbedded software:

- Embedded software is computer software, written to control machines or devices that are not typically thought of as computers, commonly known as embedded systems.
- It is typically specialized for the particular hardware that it runs on and has time and memory constraints.
- This term is sometimes used interchangeably with firmware

Life cycle optimization:

Life cycle optimization (LCO) is a method that integrates life cycle assessment (LCA)
with optimization analysis for enhancing product sustainability.

Life cycle factors

- **Delivery**: Time, cost, and medium
- Reliability: Failure rate, materials, and tolerances.
- Maintainability: Modular design.
- Serviceability: On board diagnostics, prognostics, and modular design.
- Upgradeability: Future compatibility with current designs.
- Disposability: Recycling and disposal of hazardous materials
- In the mechatronic design approach, life cycle factors are included during the product design stages, resulting in products that are designed from conception to retirement.

- Because no single model can ever flawlessly reproduce reality, there will always be error between the behavior of a product model and the actual products.
- These errors, referred to as unmodeled errors, are the reason why so many modelbased designs fail when deployed top the product.
- Mechatronic design approach also uses a model-based approach, relying heavily on modeling and simulation; unmodeled errors are accounted for in the prototyping step.
- Their effects are absorbed into the design, which significantly raiser the probability of successful product deployment.
- In the prototyping step many of the noncomputer subsystems of the model are replaced with actual hardware.

- The resulting model is part mathematical and par real.
- The real part of the model inherently evolves in real time and the mathematical part evolves in simulated time, it is essential that the two parts be synchronized.
- This process of fusing and synchronizing model, sensor, and actuator information is called real-time interfacing or hardware-in-the-loop simulation and is and essential ingredient in the modeling an simulating environment.

Advanced approaches in mechatronics:

- In addition to influencing the way the products are designed, recent developments in mechatronics are also creating opportunities in intelligent manufacturing.
- In order to produce high-quality products at low life cycle costs, many manufacturing plants have been reducing their workforce.

Comparison

Conventional Design		Mechatronic Design
	Added components	Integration of components (hardware)
1	Bulky	Compact
2	Complex mechanisms	Simple mechanisms
3	Cable problems	Bus or wireless communication
4	Connected components	Autonomous units
	Simple control	Integration by information processing (software)
5	Stiff construction	Elastic construction with damping by electronic feedback
6	Feedforward control, linear (analog) control	Programmable feedback (nonlinear) digital control
7	Precision through narrow tolerances	Precision through measurement and feedback control
8	Nonmeasurable quantities change arbitrarily	Control of nonmeasurable estimated quantities
9	Simple monitoring	Supervision with fault diagnosis
10	Fixed abilities	Learning abilities