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FINAL YEAR PROJECT

Robust Speech Detection in High Levels of Background Noise

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This report is submitted in fulfilment of the requirements
for the degree of *MEng Information Systems Engineering*
in the

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Imperial College London

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Declaration of Authorship

I, Marcin Baginski, declare that this thesis titled, 'Robust Speech Detection in High Levels of Background Noise' and the work presented in it are my own. I confirm that:

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- Where I have consulted the published work of others, this is always clearly attributed
- Where I have quoted from the work of others, the source is always given. With the exception of such quotations, this thesis is entirely my own work
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Abstract

Department of Electrical and Electronic Engineering

MEng Information Systems Engineering

Robust Speech Detection in High Levels of Background Noise

by Marcin Baginski

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I would like to thank . . .

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Chapter 1

Introduction

1.1 Voice Activity Detection

Voice Activity Detection (VAD) is a process of identifying parts of an audio recording which contain the presence of human voice as opposed to those which are only comprised of silence or the background noise. VAD is a relatively simple task in recordings which have high signal-to-noise ratios (SNR), in which voice can be distinguished from noise simply by computing the short-time energy of all frames and setting an appropriate threshold for their classification. However, in most modern applications, the signal is almost always corrupted to some extent by a background noise which makes the VAD performance to deteriorate. While some types of noise can be relatively easily dealt with, i.e. those with spectral characteristics different from speech, in the presence of other, it might be very difficult to identify speech segments. One such noise type might be the *babble noise* which consists of speech that we are not interested in. Additionally, VAD decision is especially difficult for the unvoiced phonemes [1] whose spectrum contains no periodicity and is often similar to the one of white noise [2].

There has been an active research in the VAD area from as early as 1975, when Rabiner and Sambur [3] proposed a VAD algorithm (then referred to as *algorithm for determining the endpoints of isolated utterances*) based on the aforementioned short-time energy and the zero-crossing rate. This approach works reasonably well for signals with the SNR on the order of 30 dB and is suitable for a variety of applications which are not subject to a constant, high level of background noise, such as Voice over IP, when a person speaks to a closely positioned microphone in a relatively calm environment. However since then there has been a need for much better performance, including algorithms whose robustness has

to be achieved even at negative SNRs. A person driving a car, trying to communicate with their smartphone through its built-in speech recognition system (e.g. Apple Siri) might be one example of such application. Figure 1.1 shows a comparison of the amplitude of a clean utterance with the same utterance corrupted by a -5 dB car noise. As it can be seen, some parts of the recording are completely submerged in the noise (especially during the second second of the recording) and their detection poses a considerable challenge for any VAD system. In robotics there is often a desire to communicate with the robot by speaking from a distance which naturally decreases power of the received signal. Taking the detrimental effect of the background noise into consideration, the simple algorithms are likely to either fail completely or their performance might significantly drop.

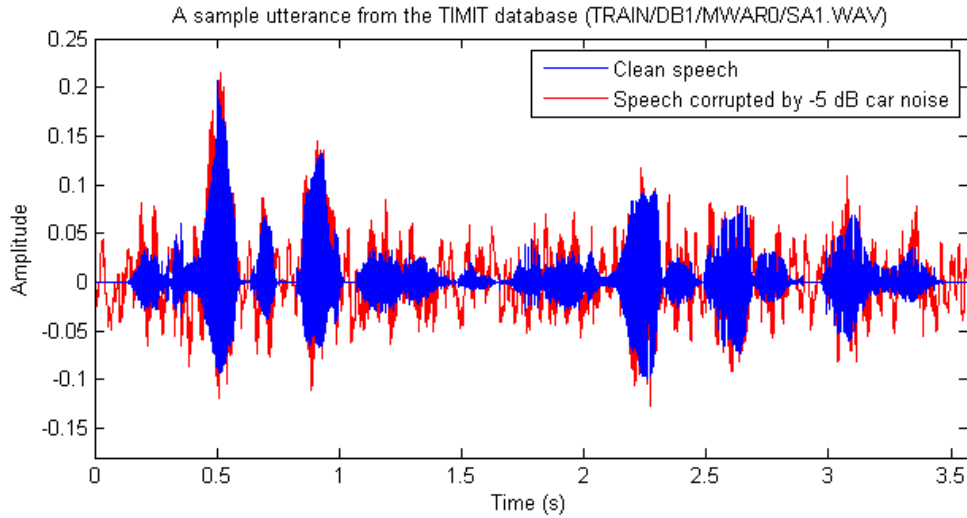


FIGURE 1.1: A sample utterance from the TIMIT speech corpus corrupted by -5 dB car noise from the NOISEX-92 database

1.2 Applications of VAD

VAD is often the first step in many signal processing applications including speech recognition [4–9], speech coding and transmission [4, 10–13], speech enhancement [4, 14, 15], noise estimation [4] or speaker recognition [16]. In most applications the noise-robust VAD decisions reduce the computational load required by the system and improve its accuracy. The reduced computational load is achieved since the voice-inactive frames are often either transmitted at a much lower bit-rate or not processed at all. At the same time, the clear boundaries of an utterance help to improve the accuracy of some systems (e.g. speech recognition).

1.2.1 Automatic Speech Recognition

In Automatic Speech Recognition (ASR), it is of importance to first extract the voice-active parts of a signal which can then be passed to the actual recognition module. This procedure increases both the accuracy of the ASR system as well as its speed, since the recognition task is not performed on the parts of the signal which do not contain speech. A sample block diagram of an ASR system which uses a VAD module is presented in Figure 1.2 [4]. For ASR, and also most other applications, it is crucial for the VAD module to be able to identify all speech segments in order not to degrade the accuracy of the entire system. Therefore, VAD systems often implement a fail-safe approach which means that if there is an uncertainty in classification of a frame, it is safer to label it as speech than otherwise. Typically, there is a trade-off in VAD performance which can be characterised as maximising the precision while keeping the recall at a steady, high rate.

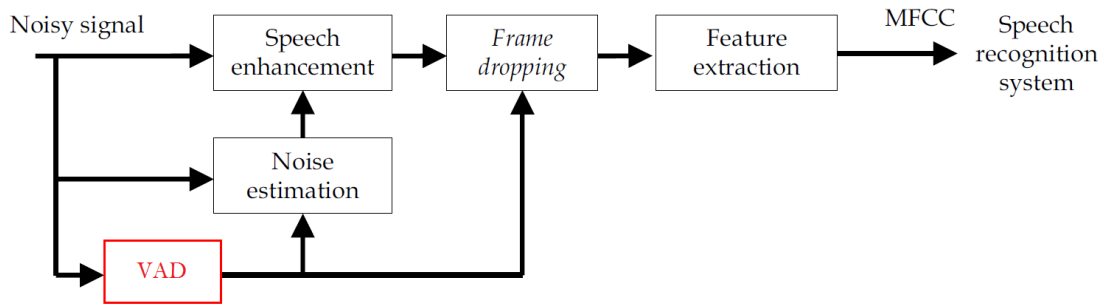


FIGURE 1.2: Block diagram of an Automatic Speech Recognition system with Voice Activity Detection module [4]

1.2.2 Speech Coding and Transmission

A typical phone conversation involves each person speaking on average no more than 50% of the time [13]. From this fact it can be concluded that signal transmission would be greatly optimised if each transmitter was switched-off half of the time. Such approach could cause the overall system capacity to double. The technique of interrupted transmission during periods of silence is known as discontinuous transmission (DTX). In order to work properly, it requires a precise Voice Activity Detection to direct the operation of a transmitter between being switched on or off. As an alternate method to stopping the transmission, a dual-mode encoding technique could be employed, which uses a higher bit-rate for coding the voice-active frames and lower for silence/noise. The latter is precisely

what the popular ITU-T G.729 Annex B [12] standard does, transmitting the voice-active parts at a fixed bit rate of 8 kb/s while the noisy ones at only 15 b/frame.

Figure 1.3 shows a high-level structure of a dual-mode coding and transmission system, in which the VAD module is used to direct the incoming signal into either the active or inactive speech encoder. The noise can be either transmitted at a much lower bit-rate or the transmission might be switched off completely. In case of a stopped transmission, the receiving end often implements a *comfort noise* [4, 12, 13] generation module, which creates a synthetic signal similar to the background noise at the transmitter so that the listener does not notice the rapid, inconvenient switching during the conversation.

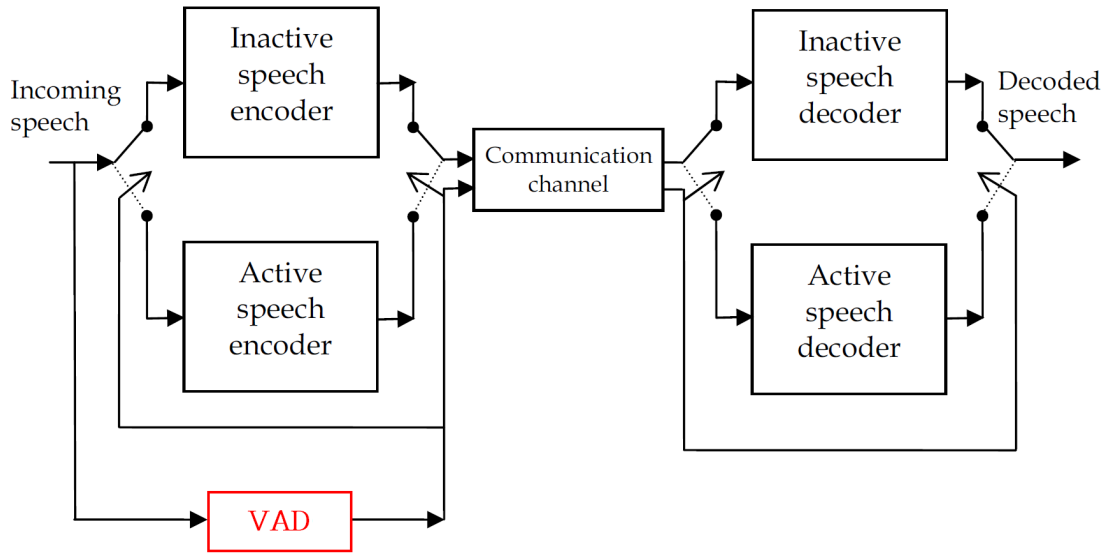


FIGURE 1.3: Block diagram of an dual-mode transmission system with Voice Activity Detection module [12]

1.2.3 Noise Estimation and Speech Enhancement

Speech enhancement aims to improve the intelligibility and quality of speech signals corrupted by additive noise of some kind. Many speech enhancement systems use a technique called *spectral subtraction* [1, 4]. It assumes, that the clean speech can be represented in the frequency-domain in the form:

$$|S(f)| = |Y(f)| - |N(f)| \quad (1.1)$$

where $|Y(f)|$ is the amplitude spectrum of the corrupted speech, $|S(f)|$ of the clean speech and $|N(f)|$ of the noise. In order for this technique to work, the noise needs to be additive, stationary and uncorrelated with the clean speech signal. Additionally, one needs to estimate the spectrum of the noise, which in real-world applications where a variety of different, often nonstationary, noise types are encountered, is a nontrivial problem. A robust Voice Activity Detector can become very useful in this task by identifying the voice-inactive frames of a signal from which the noise statistics could be estimated. A precise VAD can also become useful in applications dealing with slowly varying piecewise stationary noises, where the noise statistics can be adaptively estimated based on the most recent VAD decisions.

1.3 Structure of a typical VAD system

Figure 1.4 shows a high-level structure of a Voice Activity Detector, however only the two middle blocks are considered a core of a typical VAD system.

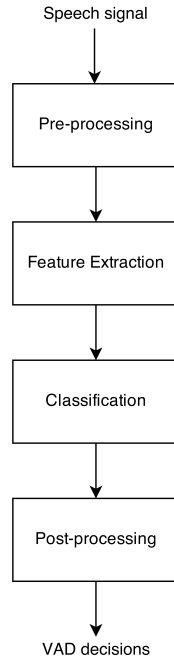


FIGURE 1.4: Block diagram of a typical Voice Activity Detection system

1.3.1 Pre-processing

The noisy speech signal is first passed to a pre-processing module which might perform a variety of tasks before the actual voice detection takes place. The module might perform noise estimation and suppression in the signal in order to improve performance of the VAD. Additionally, during pre-processing the input signal is often split into frames which are typically 10-50 ms long.

1.3.2 Feature Extraction

The purpose of the feature extraction module is to compute the speech features for each frame which are suitable for the speech/non-speech classification. These can be time-domain [17, 18], frequency-domain [9, 19], cepstral-domain [20] features or other, depending on the specific VAD algorithm. Ideally, in order to achieve the overall VAD system robustness, the selected signal characteristics should not be easily corruptible by the background noise. Additionally, the algorithms for feature extraction should be of low computational complexity for their potential usefulness in real-time applications. The output of this module is therefore a vector \mathbf{x} of features for each of the frames computed in the pre-processing stage.

1.3.3 Classification

The classification module assigns a binary class (speech/non-speech) to each frame based on the feature vector \mathbf{x} received from the previous processing stage. Classification might be based on a variety of decision rules, ranging from simple thresholding [12] to more advanced methods such as statistical likelihood ratio tests [8, 10, 21] or machine learning [22, 23]. Obviously, the classifier performance degrades with the increasing power of the background noise, therefore there is a need also at this stage for a robust decision making rule. Some researchers [17] considered a combination of multiple decision rules in making the final classification.

1.3.4 Post-processing

The last module, post-processing, often tries to *smooth* the VAD decisions (i.e. perform hanging-over) in order to reduce the number of false positives and false negatives. Smoothing is important in order to precisely detect the beginnings and endings of speech bursts,

which often have much lower energy than the rest of the signal. Additionally, if among 50 consecutive frames, each of 20 ms duration, only one is classified as speech, the post-processing module might change the decision for this particular frame, since it is highly unlikely for speech to be active during such short-time window. The hang-over schemes proposed in the literature are often based on simple heuristics [12] or other techniques such as Hidden Markov models [10].

1.4 Thesis organisation

The rest of this document is organised as follows:

- Chapter 2 contains a literature survey of both the standardised as well as recently proposed VAD algorithms from various sources such as conference proceedings or scientific journals
- Chapter 3 presents an evaluation of selected VAD algorithms from Chapter 2 on the TIMIT speech corpus corrupted by various noise types from the NOISEX-92 database
-

Chapter 2

Literature Survey of VAD algorithms

2.1 Standard VAD algorithms

Being an important tool in many speech processing applications, a number of VAD algorithms have been subject to standardisation by various organisations such as the International Telecommunication Union (ITU-T), European Telecommunications Standards Institute (ETSI), Telecommunications Industry Association (TIA) or Electronic Industries Alliance (EIA). Most standardised algorithms use the energy of the input signal as a Voice Activity Detection feature. It is important to note that the standardised VAD approaches have been developed for use in the telecommunications industry, with particular emphasis on the application for discontinuous transmission (DTX), which may make them less appropriate for other speech processing tasks such as speech recognition.

In the rest of this section, three standard VAD algorithms are going to be described:

- ITU-T G.729 Annex B [12] which is an extension to the G.729 speech coder with an aim to achieve an improved bit rate during the noise-only periods
- ETSI AMR1 and AMR2 [24] for application to the Global System for Mobile Communications (GSM)
- TIA/EIA IS-733 [25] for application to the Wideband Spread Spectrum Communication Systems

2.1.1 ITU-T G.729 Annex B

The well-known ITU-T G.729 Annex B VAD has been developed as an extension to the G.729 speech coding algorithm [26] transmitting each frame at a fixed bit rate of 8 kb/s. Application of the Voice Activity Detector allows to identify the noise-only frames in a continuous stream of data and adopt a compressed transmission at only 15 b/frame which contains information about the background noise for reproduction by the Comfort Noise Generator (CNG) at the receiving end. This approach for speech/noise coding allows to reduce the average bit-rate of the entire coder from 8 kb/s to only 4 kb/s while keeping the transmission quality unchanged.

The block diagram of the VAD algorithm is presented in Figure 2.1. It starts with computation of four main *instantaneous parameters* for the current frame which describe the energy and spectral content of the signal:

- Set of Line Spectral Frequencies (LSF)
- Full-band energy (E_f)
- Low-band (0 to 1 kHz) energy (E_l)
- Zero-crossing rate (ZCR)

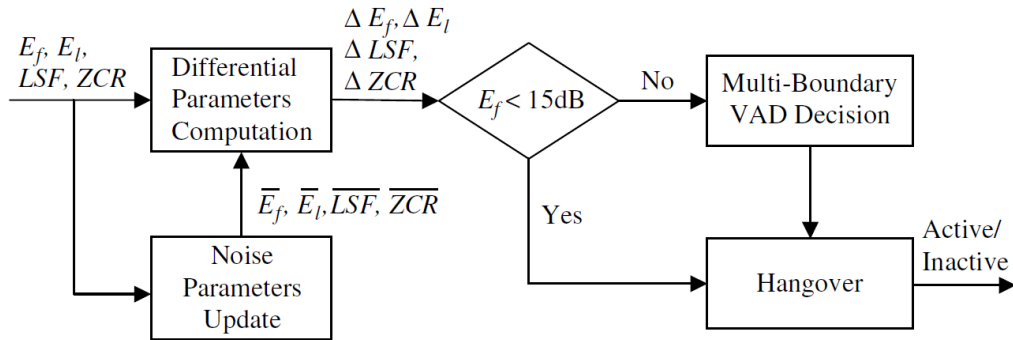


FIGURE 2.1: Block diagram of the ITU-T G.729 Annex B VAD [1]

The *instantaneous parameters* are then differenced with their most recent average noise-only counterparts in order to derive an additional set of so called *difference parameters* which are used for speech/non-speech classification. The set of all possible *difference parameters* describes a four dimensional Euclidean space in which a specific region contains the speech frames while another region describes the noise-only frames. The current

vector of parameters is compared against the pre-computed regions in order to classify the current frame. The two regions are initially identified by visual inspection of the points' distribution over a large set of clean and noisy recordings. An energy threshold of $E_f < 15$ dB is applied before the multi-boundary classification in order to minimise short glitches on low-energy frames.

ITU-T G.729 Annex B uses an additional four-step heuristic-based smoothing scheme after the initial multi-boundary classification:

1. An active voice decision is extended to the current frame if its energy is above a certain threshold
2. An active voice decision is extended to the current frame if the previous two frames were speech and the absolute energy difference between the current and previous frames' is under a certain threshold
3. An inactive voice decision is extended to the current frame if the previous 10 frames were noise-only and the absolute energy difference between current and previous frames' is under a certain threshold
4. The active voice frame is labelled as inactive if the current frame energy is below a noise floor by a certain threshold

The main VAD algorithm also performs updating of the noise parameters (\overline{LSF} , $\overline{E_f}$, $\overline{E_l}$, \overline{ZCR}) by a secondary VAD decision which does not need to be as robust as the primary one since it is used only for estimation of the noise parameters.

2.1.2 ETSI AMR1 and AMR2

ETSI proposed two VAD alternatives for use in the Adaptive Multi-Rate speech traffic channels. In both algorithms, the decision is primarily based on the energy of the signal across different frequency bands.

Block diagram of the AMR Option 1 VAD is presented in Figure 2.2. The original algorithm includes additional processing steps to those depicted in the Figure in order to determine whether the incoming signal, if not noise-only, contains speech, special information tone (STI) or other (e.g. music), however this details are omitted in this description.

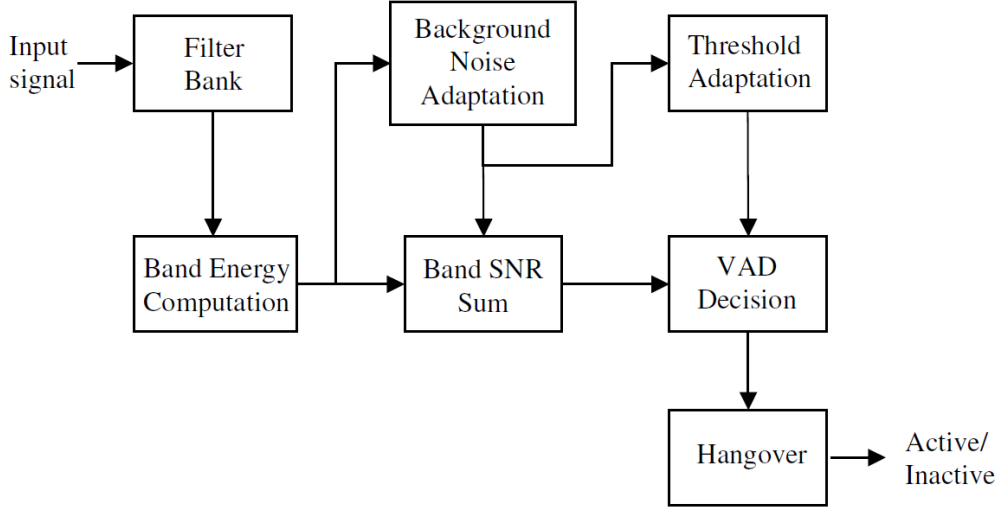


FIGURE 2.2: Block diagram of the ETSI AMR Option 1 VAD [1]

The input signal is first passed through a series of nine band-pass filters which split the time-domain signal into different frequency bands based on the Table 2.1. The signal level $level[n]$ is calculated at the output of each filter as a sum of the absolute values of all samples in the current frame. The VAD feature is then computed according to the Equation 2.1

$$SNR = \sum_{n=1}^9 \max(1.0, \frac{level[n]}{bckr_est[n]})^2 \quad (2.1)$$

where $bckr_est[n]$ is the estimated level of noise at frequency band n . The VAD feature from the above equation is compared to a threshold in order to classify the current frame. The threshold is determined based on the estimated average background noise level which is the sum of $bckr_est[n]$ for all n . As a final processing step, AMR Option 1 VAD includes a hang-over scheme in order to detect the low-energy endings of speech bursts.

Block diagram of ETSI AMR Option 2 VAD is presented in Figure 2.3. The concept is similar to Option 1 VAD, however the incoming signal is split into different frequencies not by time-domain band-pass filtering, but by first computing the Discrete Fourier Transform (DFT) of the signal and performing further analysis in the frequency domain. The frequencies are clustered into bands (channels) and the energy of each channel is calculated [27]. In the next processing steps, SNR of each channel is calculated and transformed to a *voice metric* by a specific function which results in the final VAD feature to

	Frequencies
Filter 1	0 - 250 Hz
Filter 2	250 - 500 Hz
Filter 3	500 - 750 Hz
Filter 4	750 - 1000 Hz
Filter 5	1000 - 1500 Hz
Filter 6	1500 - 2000 Hz
Filter 7	2000 - 2500 Hz
Filter 8	2500 - 3000 Hz
Filter 9	3000 - 4000 Hz

TABLE 2.1: Cut-off frequencies for the ETSI AMR1 band-pass filters [24]

be classified by using a threshold. An additional part of the system performs updates of the noise statistics based on the spectral deviation estimate.

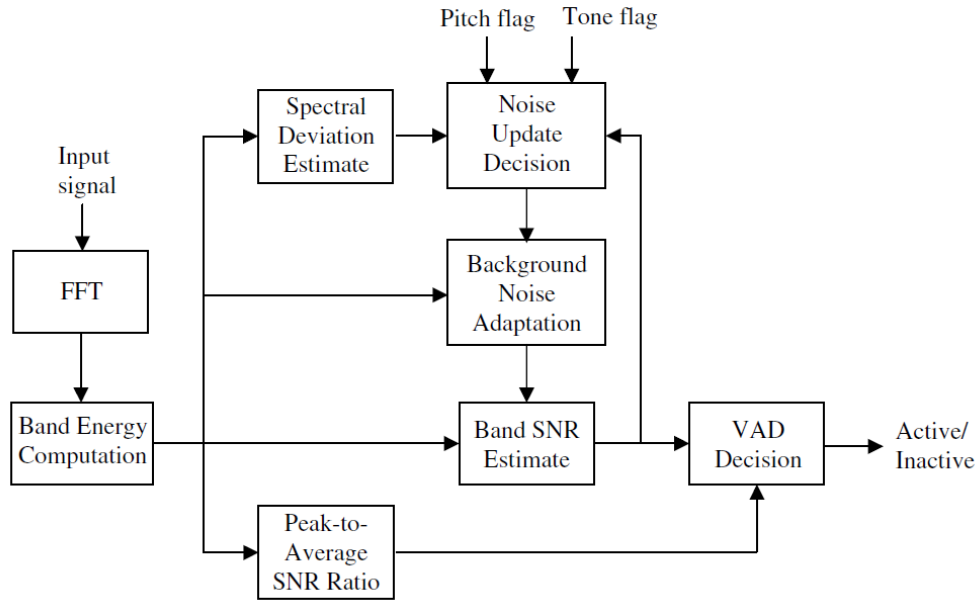


FIGURE 2.3: Block diagram of the ETSI AMR Option 2 VAD [1]

2.1.3 TIA/EIA IS-733

TIA/EIA IS-733 is a speech coder in which the signal might be encoded at four different rates (1, 1/2, 1/4, 1/8 of the base rate) depending on the characteristics of the currently transmitted frame. Rate 1 is used for low quality signals where additional reduction might compromise the already low intelligibility. Rate 1/2 is used for good quality stationary and periodic frames. Rate 1/4 is used for unvoiced speech and rate 1/8 for speech inactive

frames. A VAD algorithm is used to determine the rate at which the current frame should be encoded and transmitted.

Block diagram of TIA/EIA IS-733 VAD is presented in Figure 2.4. The algorithm starts with computing the energy of the input signal across two different frequency bands (0.3 - 2.0 kHz and 2.0 - 4.0 kHz) and subsequently the SNR based on the estimated noise energy. The VAD decision is based on two adaptive thresholds, which depend on the level of the estimated background noise, one for each frequency band. If both low and high band SNRs are higher than the threshold, rate 1 is selected. Only one SNR being above its threshold causes the signal to be encoded at rate 1/2. Both SNRs below the threshold indicate noise-only frame, encoded at rate 1/8.

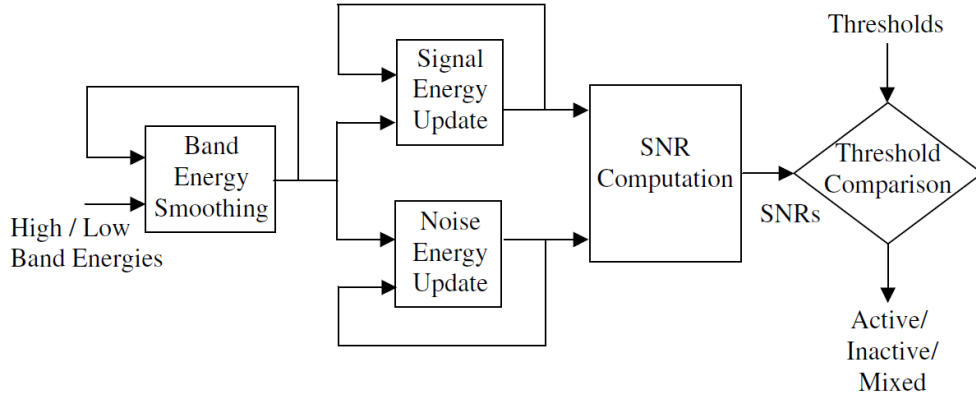


FIGURE 2.4: Block diagram of the TIA/EIA IS-733 VAD [1]

2.2 Noise-robust VAD algorithms

Apart from standard VAD algorithms described in the previous section, many independent researchers have made numerous attempts to develop novel noise-robust voice detection methods. A summary of selected techniques is presented below. [ADD SOME GENERAL OVERVIEW OF THE VAD ALGORITHMS HERE]

2.2.1 Likelihood Ratio Test VADs

'A Statistical Model-Based Voice Activity Detector' proposed by Sohn *et al.* [10] is one of the most widely cited VAD algorithms due to its ease of implementation, robustness

and extensibility. Sohn's approach served as a base for many other researchers who tried to improve on the original idea [8, 28, 29]. The initial algorithm has been developed in [21] and extended to improve noise-robustness in [10]. Block diagram of Sohn's VAD is presented in Figure 2.5.

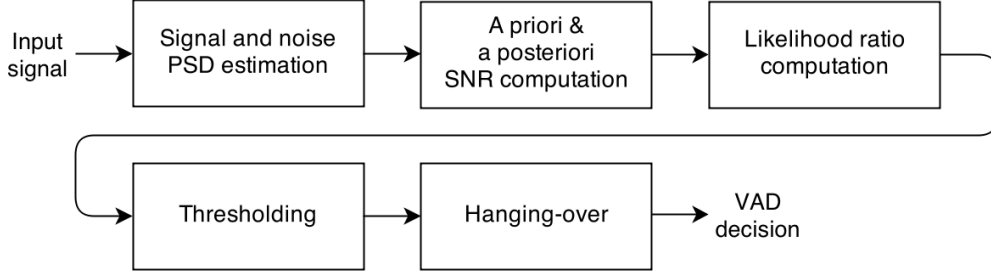


FIGURE 2.5: Block diagram of the Statistical Model-Based VAD [10]

The algorithm is based on a Likelihood Ratio Test to discriminate between two hypotheses:

H_0 - speech absent

H_1 - speech present

The measure which is used for the preliminary VAD decision (i.e. before the hang-over scheme) is a combination of the likelihood ratios from each frequency bin k :

$$\log \Lambda = \frac{1}{L} \sum_{k=0}^{L-1} \log \frac{1}{1 + \xi_k} e^{\frac{\gamma_k \xi_k}{1 + \xi_k}} \quad (2.2)$$

where L is the number of samples in each frame, ξ_k is the *a priori* SNR and γ_k is the *a posteriori* SNR. In order for the algorithm to work, one needs to obtain the values for $\xi_k = \frac{|S_k|^2}{|N_k|^2}$ and $\gamma_k = \frac{|X_k|^2}{|N_k|^2}$ where $|X_k|^2$, $|S_k|^2$, $|N_k|^2$ are the PSDs of the noisy speech, clean speech and noise respectively. $|N_k|^2$ can be obtained by means of any noise estimation procedure (e.g. [30] or [31]), whose accuracy influences the noise robustness of the algorithm. The VAD feature is thresholded by an empirically determined constant for the preliminary decision. Finally, authors proposed a Hidden Markov model (HMM) hang-over scheme in order to improve accuracy of the algorithm for the low-energy beginnings and endings of the speech utterances.

While the original idea to the derivation of the unknown *a priori* SNR ξ_k involved the Maximum Likelihood estimator $\xi_k^{ML} = \gamma_k - 1$, in [10] a limitation of the procedure has been

identified which makes it biased towards H_1 . In an effort to improve the algorithm, authors proposed a decision-directed (DD) estimation procedure which reduces the fluctuation of the likelihood ratios by using a MMSE short-time spectral amplitude estimator [32] and a first-order low pass filter.

In an effort to further improve the LRT-based algorithm, Cho *et al.* [29] investigated the DD approach with particular interest in the detection errors occurring at the endings of speech utterances. It was determined that the frequent misdetections are due to the delay in the DD *a priori* SNR estimator, which prevents the estimated value to drop quick enough for the likelihood ratio to stay above the threshold during the short, low-energy speech offset regions. In order to alleviate this problem, authors proposed a smoothed likelihood ratio (SRT), which delays the sudden drops in the LR at the speech offset regions due to the constant $\alpha \approx 0.9$. The SRT is defined in Equation 2.3 where n relates to the frame number while k is the frequency bin. The final VAD decision is calculated by taking a geometric mean of the SRTs from all frequency bins.

$$\Phi_{(n,k)} = e^{\alpha \log \Phi_{(n-1,k)} + (1-\alpha) \log \Lambda_{(n,k)}} \quad (2.3)$$

2.2.2 Long-Term Spectral Divergence VAD

Another popular and widely cited algorithm is the Ramirez *et al.* [9] VAD based on the long-term speech information. The main assumption of the algorithm is that the most discriminative speech/non-speech information lies on the shape of the magnitude spectrum of the analysed signal. However, instead of considering each frame independently, the algorithm also includes the information contained in the neighbouring frames. This is achieved by computing the so-called long-term spectral envelope (LTSE) which incorporates information contained in the current frame as well as N preceding and succeeding frames i.e. $2N + 1$ frames in total for every calculation. Based on the LTSE, the long-term spectral divergence (LTSD) is calculated which serves as the VAD decision rule. In Ramirez's study, it has been established that the best performance is achieved for $N = 6$ however this value is likely to be dependent on the particular application as well as the level of noise.

Block diagram of the LTSD-based VAD is presented in Figure 2.6. The algorithm starts with an assumption that the first N frames of each utterance do not contain any speech and that the average magnitude spectrum of the noise can be estimated from them. After

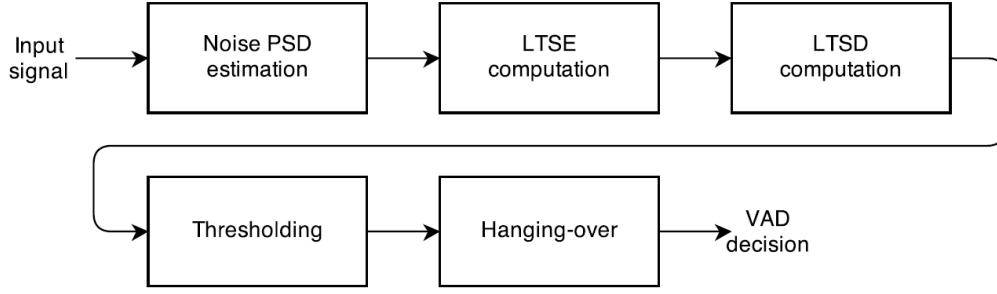


FIGURE 2.6: Block diagram of the Long-Term Spectral Divergence VAD [9]

that, the LTSE for each frame is computed according to Equation 2.4 where $X(k, l)$ is the amplitude spectrum at frequency k for frame l .

$$\text{LTSE}(k, l) = \max \{X(k, l - N), \dots, X(k, l), \dots, X(k, l + N)\} \quad (2.4)$$

The LTSD is obtained from Equation 2.5 where M is the number of frequency bins in the DFT and $N(k)$ is the average noise amplitude spectrum at frequency k as estimated before. Essentially what the equation describes is the average deviation of the LTSE from the noise statistics at each frequency bin. In other words, this measure might be interpreted as a variation of the estimated *a posteriori* signal-to-noise ratio, which is an idea exploited in many VAD algorithms.

$$\text{LTSD}(l) = 10 \log_{10} \left(\frac{1}{M} \sum_{k=0}^{M-1} \frac{\text{LTSE}^2(k, l)}{N^2(k)} \right) \quad (2.5)$$

Eventually, the LTSD feature is thresholded to form a preliminary VAD decision after which the hang-over scheme is applied.

2.2.3 Entropy-based VADs

In contrast to the energy-based methods, some researchers explored the idea of using entropy for Voice Activity Detection. Entropy, as originally defined by Shannon [33], is a measure of uncertainty in a random variable, given by the equation:

$$E = - \sum_{i=1}^N p_i \log_2 p_i \quad (2.6)$$

where p_i is the probability of an event i taking place in a system where N distinct events might occur. In case of VAD, p_i often relates to either a single bin in a histogram of the amplitudes of a signal or a single frequency in the magnitude or power spectrum.

The purely time-domain approach to VAD using entropy has been explored by Weaver *et al.* in [18]. Block diagram of the key parts of the algorithm is presented in Figure 2.7. Authors propose to first calculate the histogram of the amplitudes of the signal and then assign an entropy measure to each frame, as defined in Equation 2.6, where p_i is the normalised (such that $\sum_{i=1}^N p_i = 1$) mass of the i -th bin of the histogram.

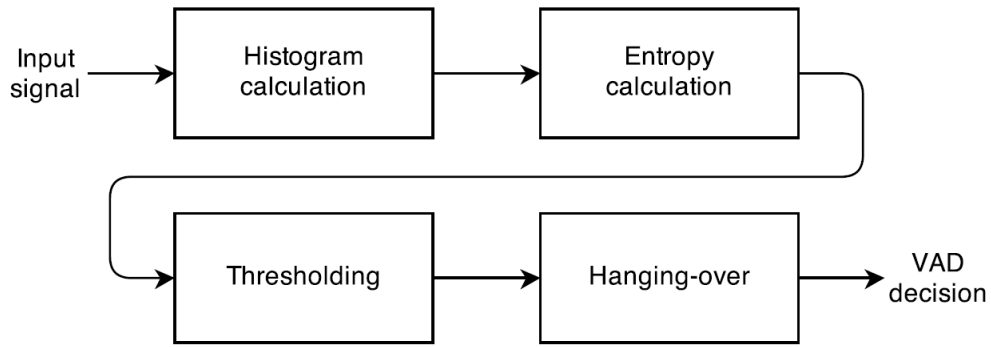


FIGURE 2.7: Block diagram of the time-domain entropy-based VAD [18]

While this approach is more noise-robust than the simple energy-based methods, especially for the stationary narrowband noise types, its performance is significantly affected by the various coloured noises. In order to mitigate this weakness, authors propose to use a weighting filter in order to enhance the typical speech frequencies, however it needs to be kept in mind that if we are faced with a noise with spectral characteristics very similar to speech (especially in case of the *babble noise*), the filter would become essentially useless as it would emphasise the noise frequencies as well.

A frequency domain approach to using entropy for VAD has been considered by Renevey *et al.* in [34]. Instead of first computing the histogram of the amplitudes of the input signal, the frequency-domain algorithm starts with calculating the power spectrum of each frame. Entropy of the spectrum is then calculated by means of the following equation:

$$E(|Y(\omega, t)|^2) = - \sum_{i=1}^L P(|Y(\omega_i, t)|^2) \log \left(P(|Y(\omega_i, t)|^2) \right) \quad (2.7)$$

where $P(|Y(\omega_i, t)|^2)$ denotes the fraction of the sum of all harmonics which is attributable to the current frequency i .

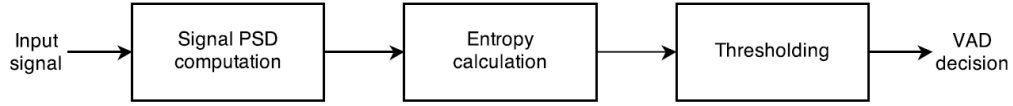


FIGURE 2.8: Block diagram of the frequency-domain entropy-based VAD [34]

All entropy-based approaches to VAD are most effective for the white noise and alike, since the distribution of entropy for speech is much different from the one for noise. The completely unpredictable nature of white noise yields high entropy values, while the more organised and predictable clean speech signals present a naturally lower entropy. Both the time and frequency domain algorithms' performance drops significantly for a variety of coloured noise types. In order to improve the performance for in such environments, authors of [34] propose using a "whitening" filter which divides the spectrum of the current frame by an average of all frames.

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