

WOMEN WHO

**SSID: zenguest**

**Password: password**





WOMEN WHO  
**CODE**  
MANILA



# Artificial Intelligence Study Group

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#WWCodeManila  
#AI  
#StudyGroup



**Issa Tingzon**

Research Fellow  
PCARI

WOMEN WHO

# **New Member's Introduction**





**I am <name>**

<your current profession>

<why did you join this study group?>



# OUR MISSION

Inspiring women to excel in technology careers.



# OUR VISION

A world where women are representative as technical executives, founders, VCs, board members and software engineers.



# STUDY GROUP

Study groups are events where women can come together and help each other learn and understand a specific programming language, technology, or anything related to coding or engineering.



# GUIDELINES

- If you have a question, just **ask**
- If you have an idea, **share it**
- **Make friends** and learn from your study groupmates
- **Do not** recruit or promote your business

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**SHOW & TELL**



**TOPIC FOR TODAY**

**DECISION TREES**

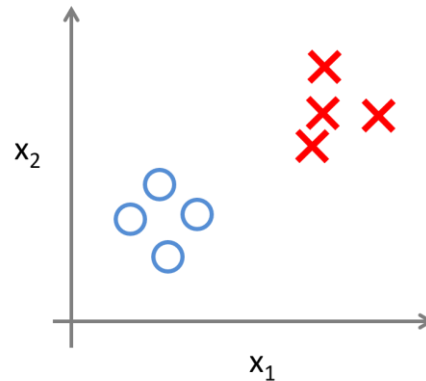


# REVIEW

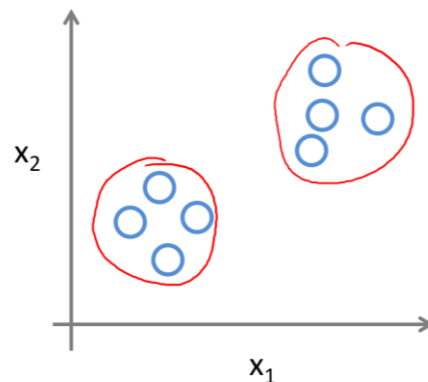
Two types of ML Algorithms:

- **Supervised**
  - Data is labelled
  - Goal: Predict or classify data
- **Unsupervised**
  - Data is unlabelled
  - Goal: Uncover patterns or structure in data

Supervised Learning

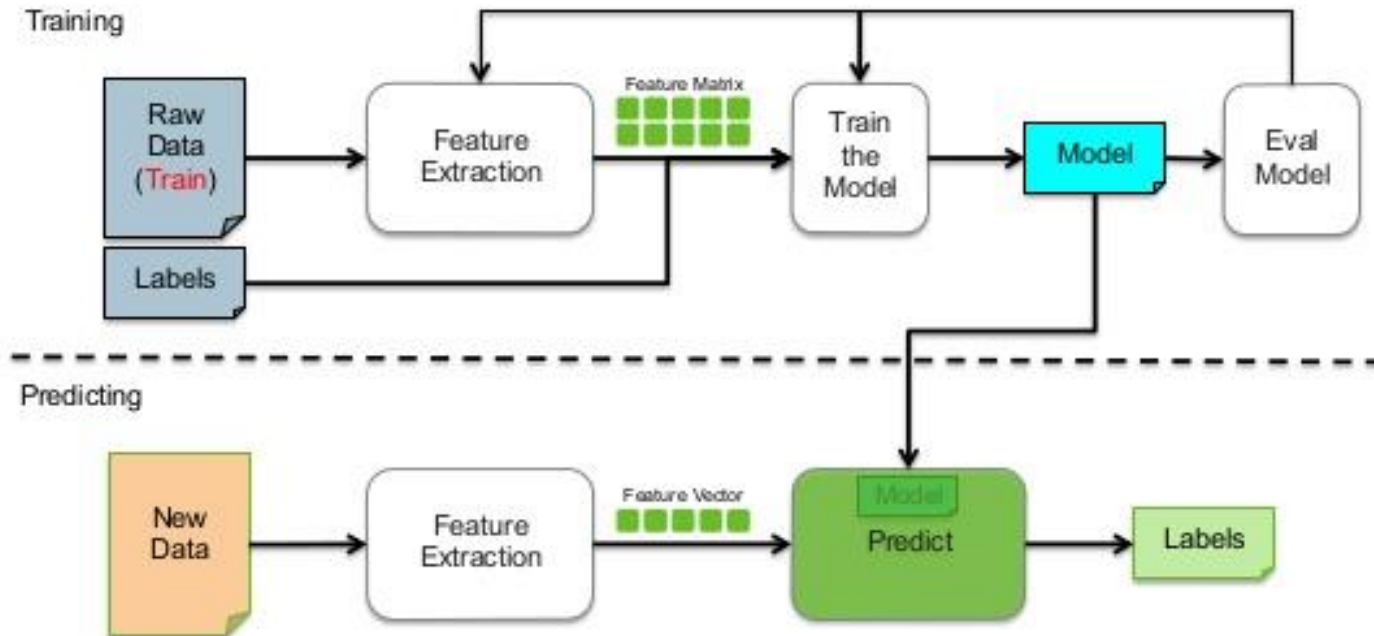


Unsupervised Learning

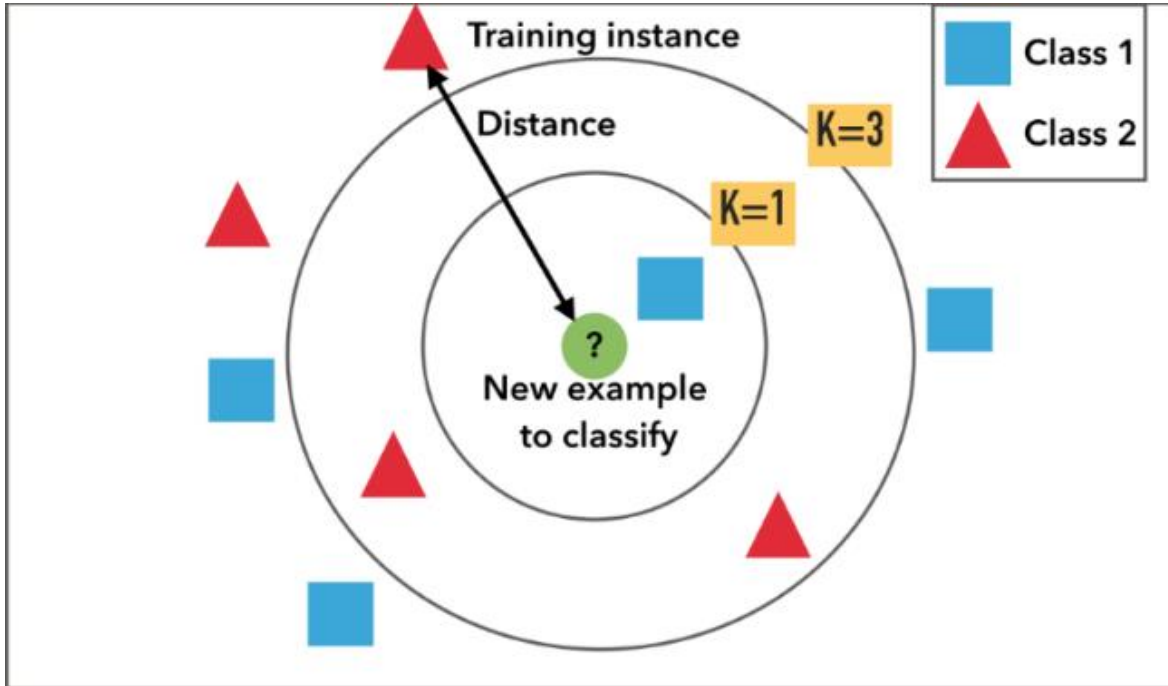


# Supervised Learning Workflow

## Supervised Learning Workflow

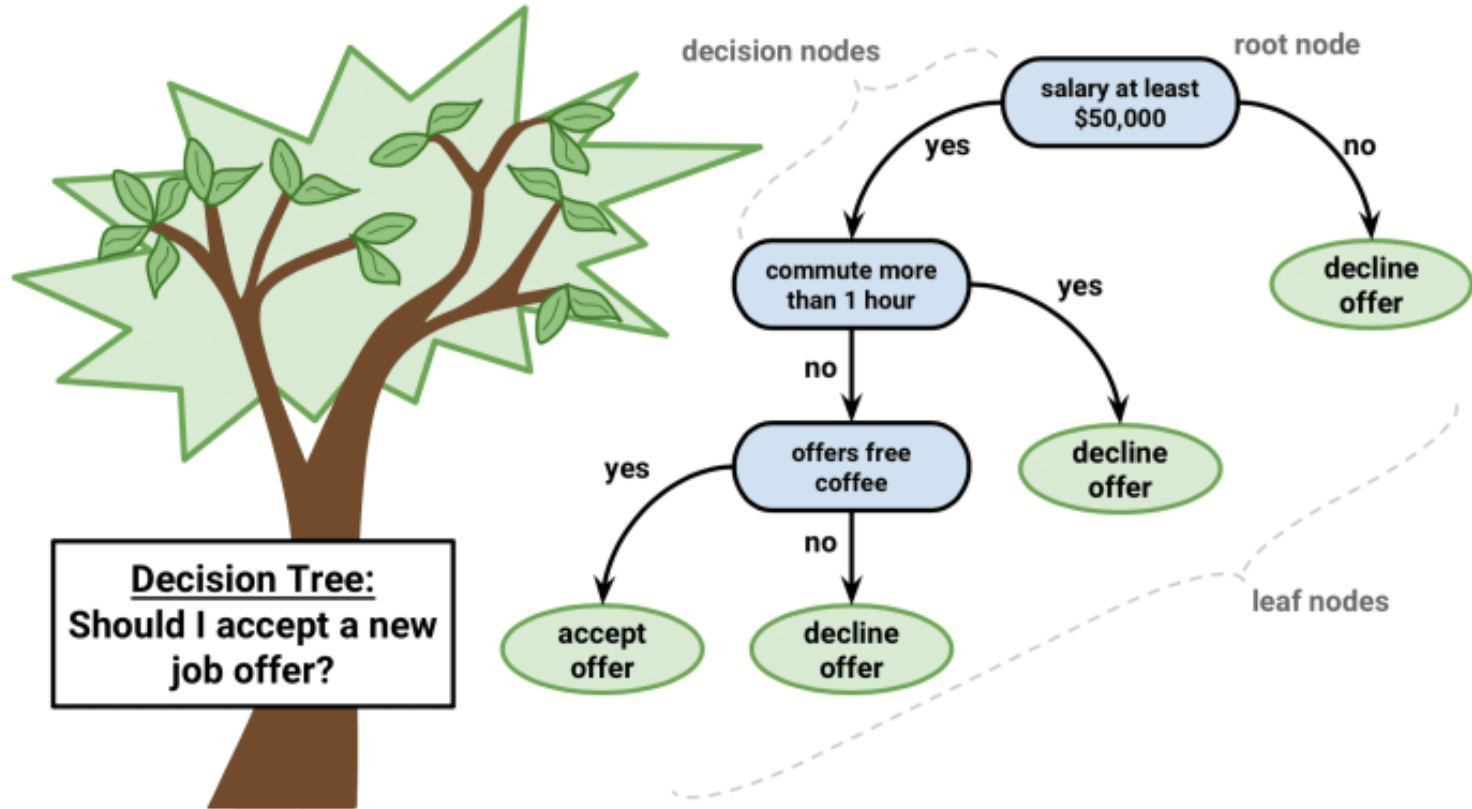


# REVIEW: K-Nearest Neighbors (KNN)



# DECISION TREES

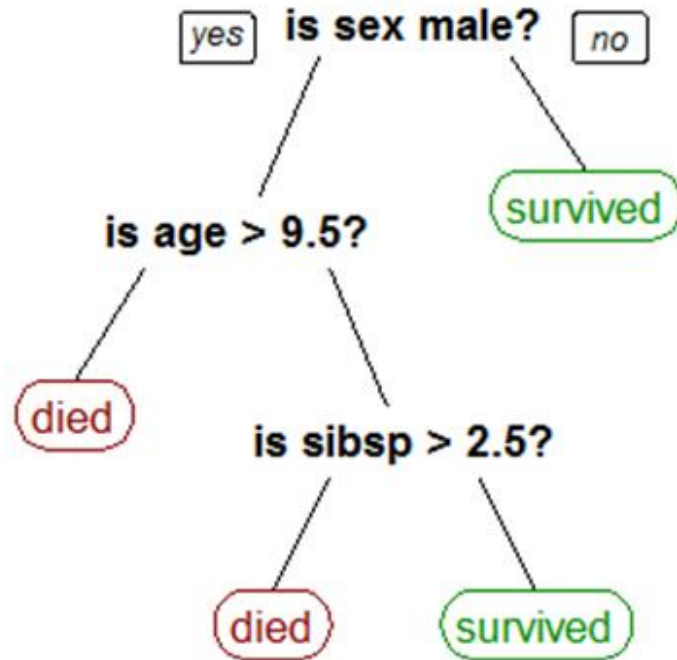
- A type of supervised learning algorithm
- Interpretable; mimics human decision making



**If** Salary > \$50,000 **and** commute is not more than 1 hour **and** offers free coffee, **then** accept offer!



# Would you survive the sinking of the Titanic?



# TERMINOLOGY

- **Root Node:** represents the entire training set
- **Splitting:** process of dividing a node into two or more subsets/nodes
- **Internal/Decision Node:** corresponds to an attribute
- **Leaf/Terminal Node:** corresponds to a class label

# Predict if John will play tennis

Training examples: 9 yes / 5 no

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

# Predict if John will play tennis

Training examples: **9 yes / 5 no**

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
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D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

New data:

D15	Rain	High	Weak	?
-----	------	------	------	---

# Predict if John will play tennis

Training examples: **9 yes / 5 no**

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

New data:

D15	Rain	High	Weak	?
-----	------	------	------	---

- Hard to guess
- Try to understand *when* John plays tennis

# Predict if John will play tennis

Training examples: **9 yes / 5 no**

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

New data:

D15	Rain	High	Weak	?
-----	------	------	------	---

- **Divide and Conquer**
  - Split into subsets
  - Are they all “pure”?
  - If yes: stop
  - If not: repeat
- See which subset new data falls into

9 yes / 5 no

Outlook

9 yes / 5 no

Outlook

Sunny

```
graph TD; Outlook([Outlook]) --> Sunny([Sunny]);
```

A decision tree diagram illustrating a split on the 'Outlook' feature. The root node is a blue oval labeled 'Outlook'. Above this node, the text '9 yes / 5 no' is displayed, with '9 yes' in green and '5 no' in red. A blue arrow points from the 'Outlook' node to a child node, which is a white oval with a black border labeled 'Sunny'.



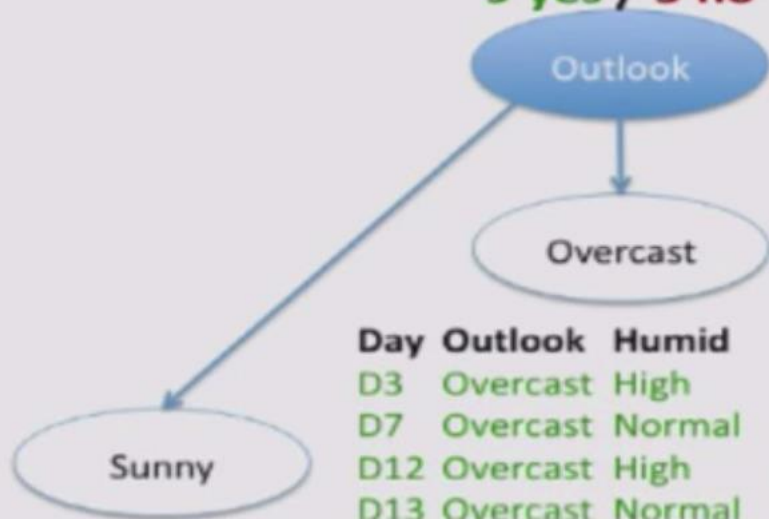
9 yes / 5 no

Outlook

Sunny

Day	Outlook	Humid	Wind
D1	Sunny	High	Weak
D2	Sunny	High	Strong
D8	Sunny	High	Weak
D9	Sunny	Normal	Weak
D11	Sunny	Normal	Strong

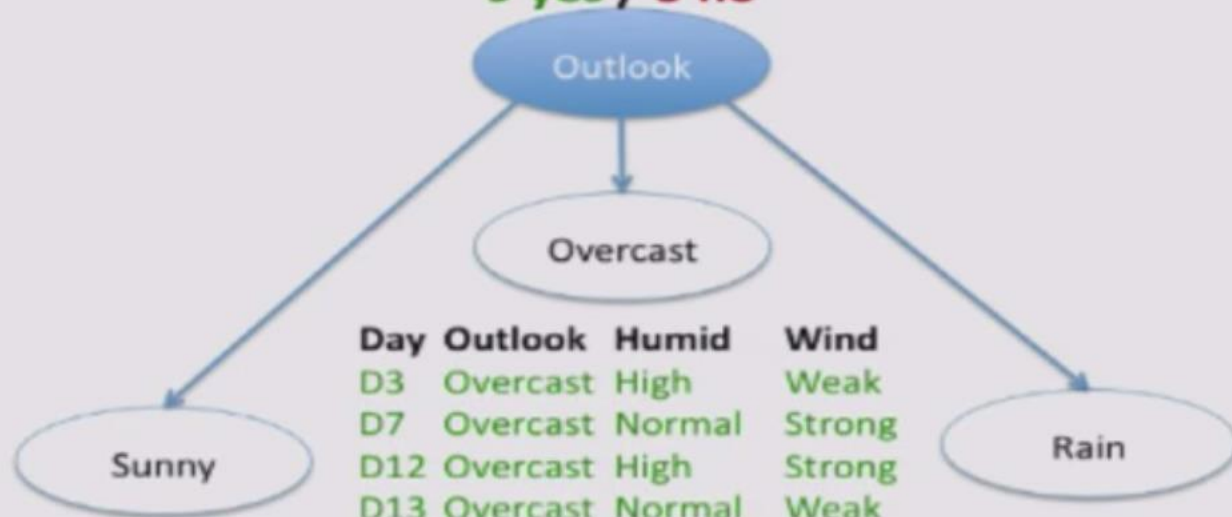
9 yes / 5 no



Day	Outlook	Humid	Wind
D3	Overcast	High	Weak
D7	Overcast	Normal	Strong
D12	Overcast	High	Strong
D13	Overcast	Normal	Weak

Day	Outlook	Humid	Wind
D1	Sunny	High	Weak
D2	Sunny	High	Strong
D8	Sunny	High	Weak
D9	Sunny	Normal	Weak
D11	Sunny	Normal	Strong

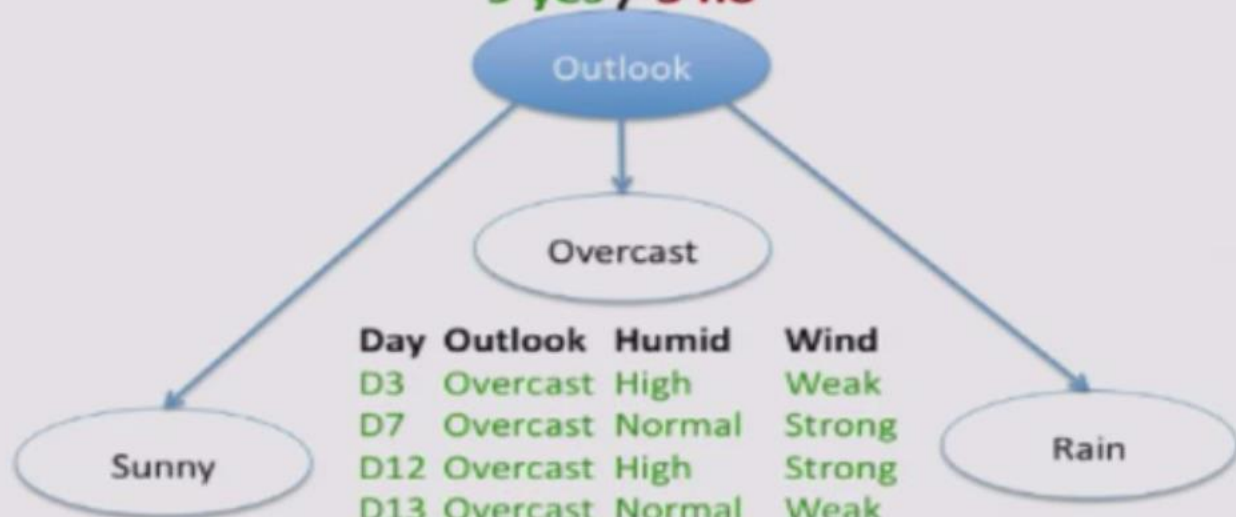
9 yes / 5 no



Day	Outlook	Humid	Wind
D1	Sunny	High	Weak
D2	Sunny	High	Strong
D8	Sunny	High	Weak
D9	Sunny	Normal	Weak
D11	Sunny	Normal	Strong

Day	Outlook	Humid	Wind
D4	Rain	High	Weak
D5	Rain	Normal	Weak
D6	Rain	Normal	Strong
D10	Rain	Normal	Weak
D14	Rain	High	Strong

9 yes / 5 no



Day	Outlook	Humid	Wind
D1	Sunny	High	Weak
D2	Sunny	High	Strong
D8	Sunny	High	Weak
D9	Sunny	Normal	Weak
D11	Sunny	Normal	Strong

4 yes / 0 no  
pure subset

Day	Outlook	Humid	Wind
D4	Rain	High	Weak
D5	Rain	Normal	Weak
D6	Rain	Normal	Strong
D10	Rain	Normal	Weak
D14	Rain	High	Strong

2 yes / 3 no  
split further

3 yes / 2 no  
split further

9 yes / 5 no

Outlook

Overcast

Sunny

Rain

Day	Outlook	Humid	Wind
D3	Overcast	High	Weak
D7	Overcast	Normal	Strong
D12	Overcast	High	Strong
D13	Overcast	Normal	Weak

Day	Outlook	Humid	Wind
D1	Sunny	High	Weak
D2	Sunny	High	Strong
D8	Sunny	High	Weak
D9	Sunny	Normal	Weak
D11	Sunny	Normal	Strong

2 yes / 3 no  
split further

4 yes / 0 no  
pure subset

Day	Outlook	Humid	Wind
D4	Rain	High	Weak
D5	Rain	Normal	Weak
D6	Rain	Normal	Strong
D10	Rain	Normal	Weak
D14	Rain	High	Strong

3 yes / 2 no  
split further

9 yes / 5 no

Outlook

Overcast

Sunny

Humidity

High

Normal

Day	Outlook	Humid	Wind
D3	Overcast	High	Weak
D7	Overcast	Normal	Strong
D12	Overcast	High	Strong
D13	Overcast	Normal	Weak

Rain

4 yes / 0 no  
pure subset

Day	Outlook	Humid	Wind
D4	Rain	High	Weak
D5	Rain	Normal	Weak
D6	Rain	Normal	Strong
D10	Rain	Normal	Weak
D14	Rain	High	Strong

Day	Humid	Wind
D1	High	Weak
D2	High	Strong
D8	High	Weak

Day	Humid	Wind
D9	Normal	Weak
D11	Normal	Strong

3 yes / 2 no  
split further



9 yes / 5 no

Outlook

Overcast

Sunny

Humidity

High

Normal

Rain

Wind

Weak

Strong

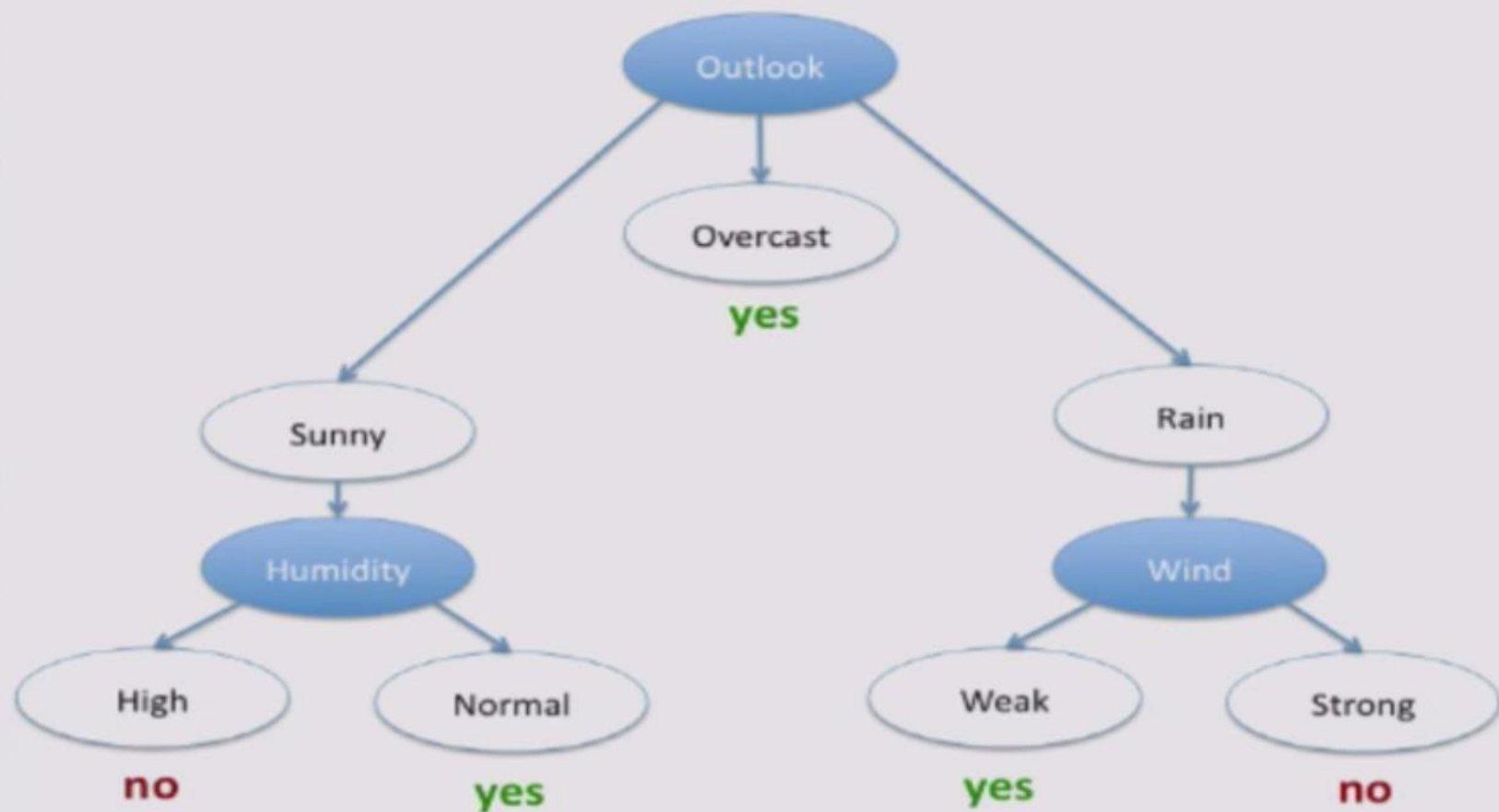
Day	Outlook	Humid	Wind
D3	Overcast	High	Weak
D7	Overcast	Normal	Strong
D12	Overcast	High	Strong
D13	Overcast	Normal	Weak

Day	Humid	Wind
D1	High	Weak
D2	High	Strong
D8	High	Weak

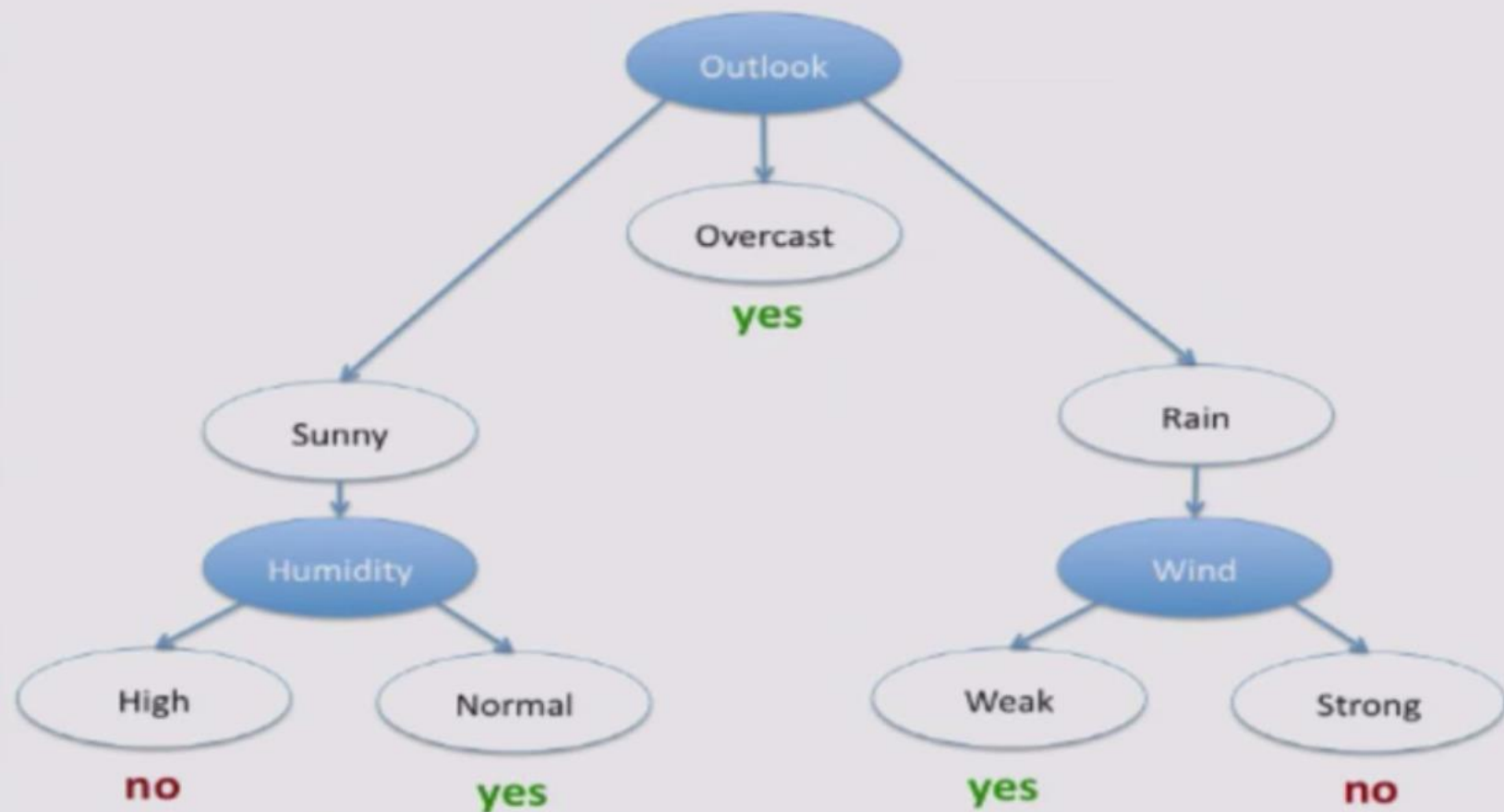
Day	Humid	Wind
D9	Normal	Weak
D11	Normal	Strong

Day	Humid	Wind
D4	High	Weak
D5	Normal	Weak
D10	Normal	Weak

Day	Humid	Wind
D6	Normal	Strong
D14	High	Strong

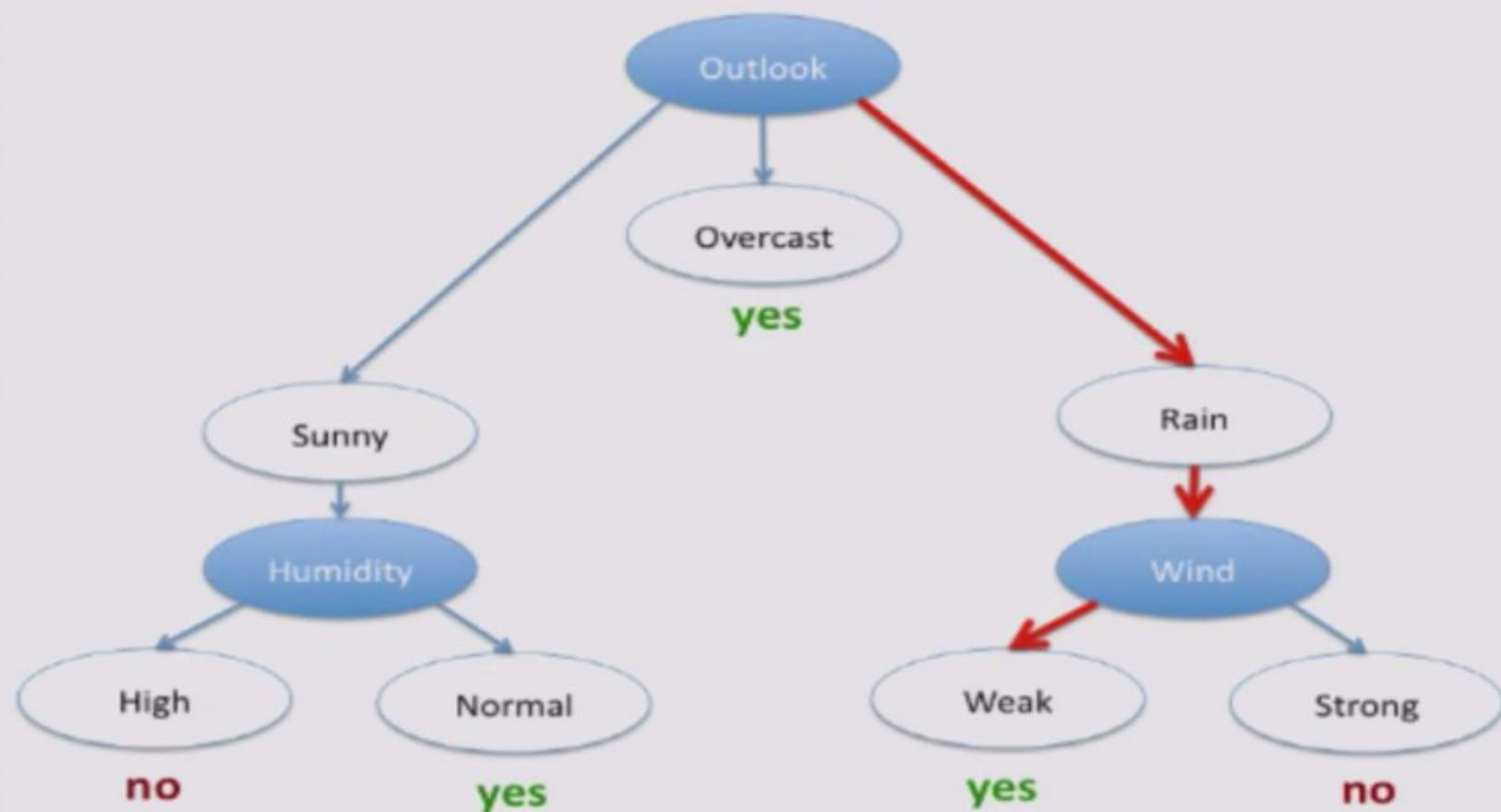






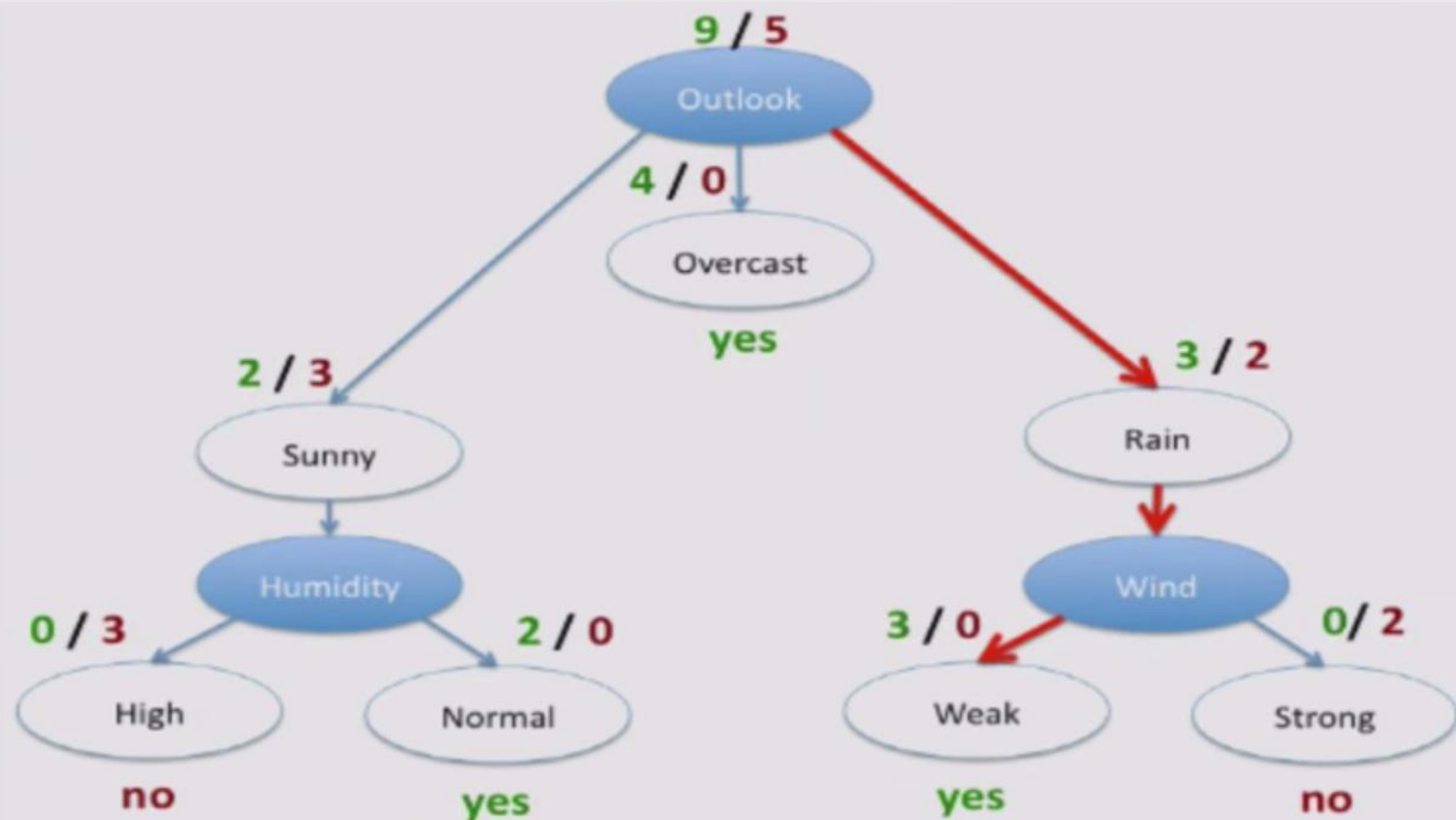
New data:

Day	Outlook	Humid	Wind
D15	Rain	High	Weak



New data:

Day	Outlook	Humid	Wind	
D15	Rain	High	Weak	→ Yes



New data:

Day	Outlook	Humid	Wind	
D15	Rain	High	Weak	→ Yes

# ID3 Algorithm

- ID3 - Ross Quinlan, 1986
- Suppose feature A is the **best attribute** to split on.
  - Split entire training set on attribute A
  - For each subset/ child node:
    - If subset is pure: stop
    - Else: split subset

# Which attribute to split on?

- Want to measure the “**purity**” of the split
- More certain about Yes/No after the split
  - **Pure set** → (4 Yes / 0 No) 100% certain
  - **Impure Set** → (3 Yes / 3 No) 50 % certain
- **Entropy** – a way to measure certainty
  - Higher entropy → more uncertain

# Entropy

$$\text{Entropy}(S) = -p_{yes} \log_2 p_{yes} - p_{no} \log_2 p_{no}$$

$S$  – subset of training examples

$p_{yes}$  – proportion of positive (yes) examples

$p_{no}$  – proportion of negative (no) examples

# Entropy, more generally

$$\textit{Entropy}(S) = - \sum_{c \in \textit{Classes}} p_c \log_2 p_c$$

$S$  – subset of examples

$p_c$  – proportion of examples in  $S$  belonging to class  $c$

# Entropy example

e.g. (3 yes / 3 no)



# Entropy example

e.g. (3 yes / 3 no)

$$\text{Entropy} = -\frac{3}{6}\log_2\frac{3}{6} - \frac{3}{6}\log_2\frac{3}{6} = 1$$

# Entropy example

e.g. (3 yes / 3 no)

$$\text{Entropy} = -\frac{3}{6}\log_2\frac{3}{6} - \frac{3}{6}\log_2\frac{3}{6} = 1$$

e.g. (4 yes / 0 no)

# Entropy example

e.g. (3 yes / 3 no)

$$\text{Entropy} = -\frac{3}{6}\log_2\frac{3}{6} - \frac{3}{6}\log_2\frac{3}{6} = 1$$

e.g. (4 yes / 0 no)

$$\text{Entropy} = -\frac{4}{4}\log_2\frac{4}{4} - \frac{0}{4}\log_2\frac{0}{4} = 0$$

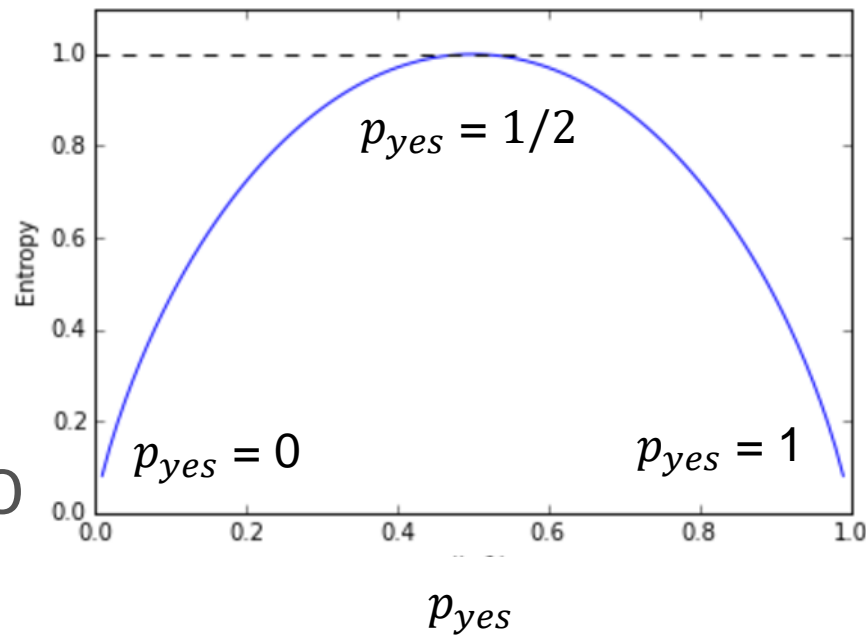
# Entropy example

e.g. (3 yes / 3 no)

$$\text{Entropy} = -\frac{3}{6}\log_2\frac{3}{6} - \frac{3}{6}\log_2\frac{3}{6} = 1$$

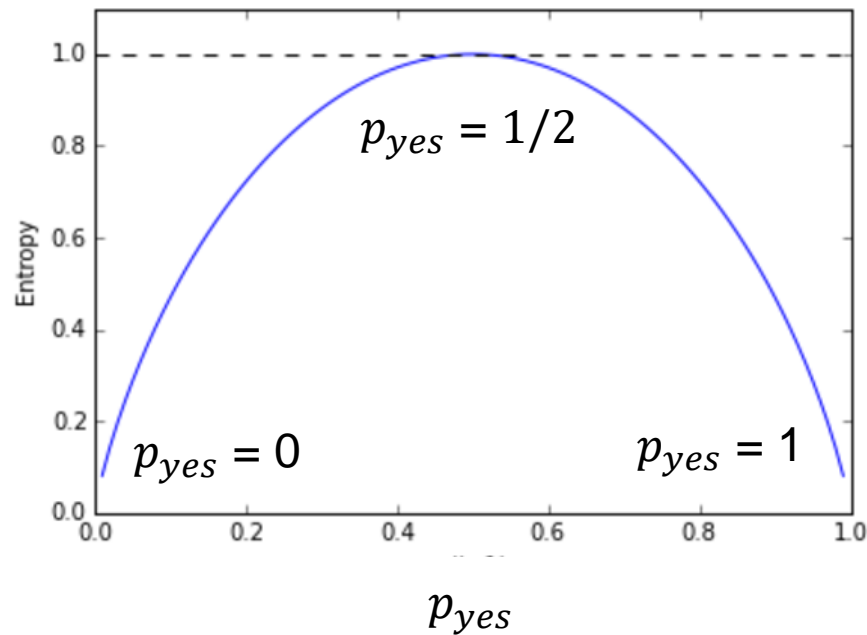
e.g. (4 yes / 0 no)

$$\text{Entropy} = -\frac{4}{4}\log_2\frac{4}{4} - \frac{0}{4}\log_2\frac{0}{4} = 0$$



# Entropy example

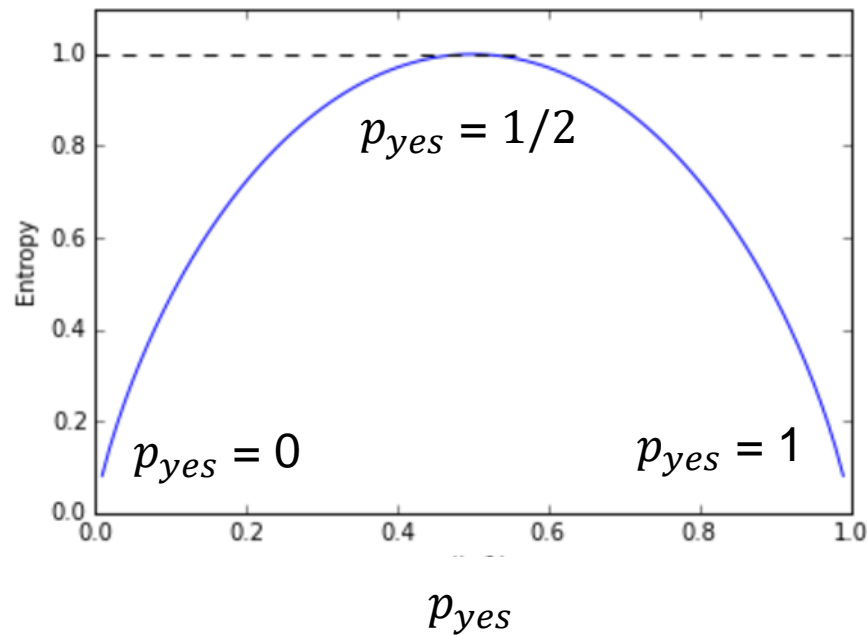
exercise: (9 yes / 5 no)



# Entropy example

exercise: (9 yes / 5 no)

Answer: 0.940

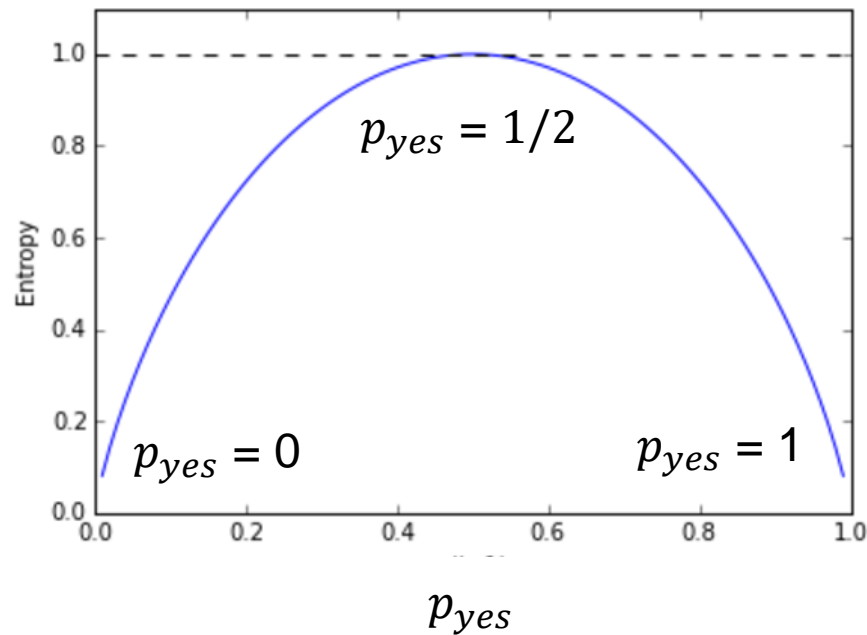


# Entropy example

exercise: (9 yes / 5 no)

Answer: 0.940

exercise: (3 yes / 4 no)



# Entropy

- Entropy tells us how pure **one subset** is.
- But we want a measure of the **effectiveness of an attribute** in classifying the training data.
- We actually want to aggregate info on different subsets.
- Simply averaging the entropies don't work. (Why not?)



# Information Gain

- Want many items in pure sets
- **Information Gain** – expected reduction in entropy after a split on an attribute

$$Gain(S, A) = Entropy(S) - \sum_{v \in Values(A)} \frac{|S_v|}{|S|} Entropy(S_v)$$

$A$  – Attribute

$Values(A)$  – possible values of  $A$

$S$  – subset of training examples

$S_v$  – subset of  $S$  for which attribute  $A$  have value  $v$

# Information Gain

e.g. Find  $Gain(S, Wind)$ .

Training examples: 9 yes / 5 no

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

# Information Gain

e.g. Find  $\text{Gain}(S, \text{Wind})$ .

Answer: 0.048

ex. Find  $\text{Gain}(S, \text{Humidity})$

Training examples: 9 yes / 5 no

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

# Information Gain

e.g. Find  $\text{Gain}(S, \text{Wind})$ .

Answer: 0.048

ex. Find  $\text{Gain}(S, \text{Humidity})$

Answer: 0.151

ex. Find  $\text{Gain}(S, \text{Outlook})$ .

Training examples: 9 yes / 5 no				
Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

# Information Gain

e.g. Find  $\text{Gain}(S, \text{Wind})$ .

Answer: 0.048

ex. Find  $\text{Gain}(S, \text{Humidity})$

Answer: 0.151

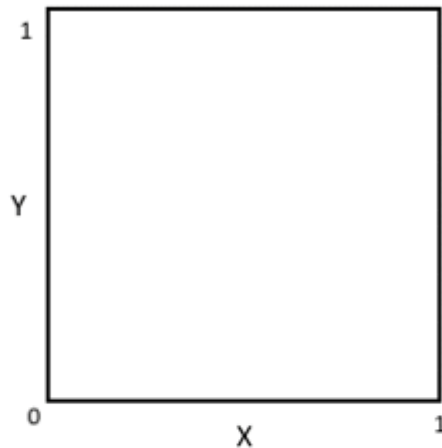
ex. Find  $\text{Gain}(S, \text{Outlook})$ .

Answer: 0.246

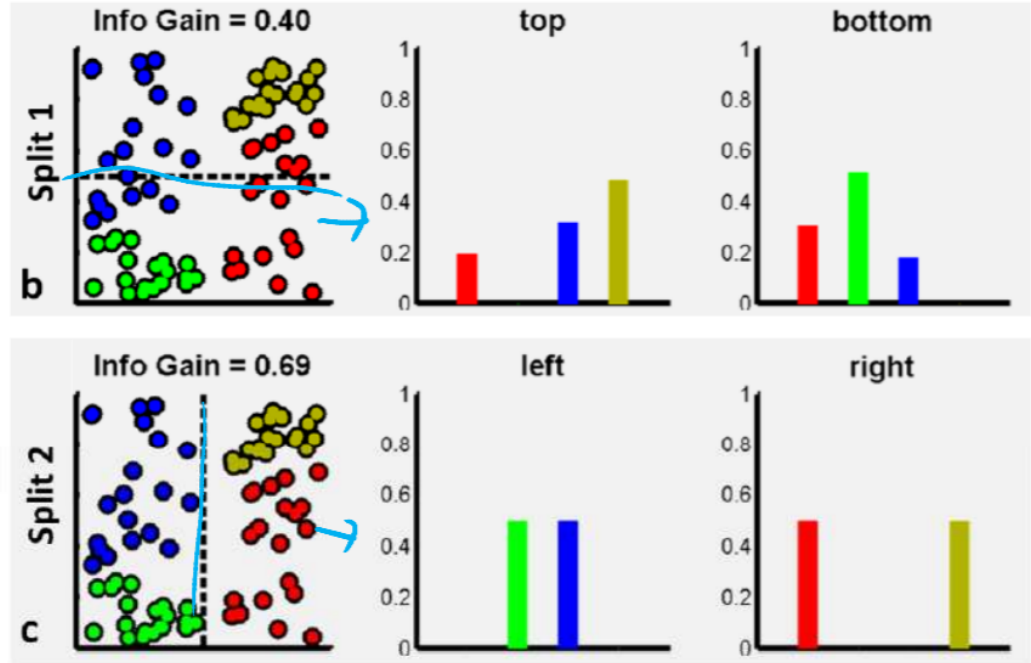
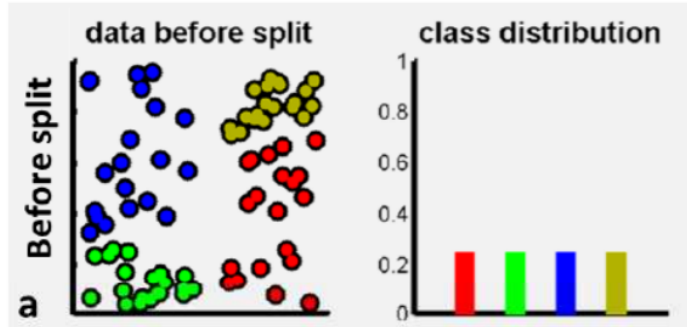
Training examples: 9 yes / 5 no

Day	Outlook	Humidity	Wind	Play
D1	Sunny	High	Weak	No
D2	Sunny	High	Strong	No
D3	Overcast	High	Weak	Yes
D4	Rain	High	Weak	Yes
D5	Rain	Normal	Weak	Yes
D6	Rain	Normal	Strong	No
D7	Overcast	Normal	Strong	Yes
D8	Sunny	High	Weak	No
D9	Sunny	Normal	Weak	Yes
D10	Rain	Normal	Weak	Yes
D11	Sunny	Normal	Strong	Yes
D12	Overcast	High	Strong	Yes
D13	Overcast	Normal	Weak	Yes
D14	Rain	High	Strong	No

# Splitting, visually



# Information Gain, visually



# CART Algorithm (Breiman et al, 1984)

- Uses an alternative impurity metric: *Gini Index*

**Gini Index** – rate of misclassification

$$Gini(S) = 1 - \sum_{c \in \text{Classes}} p_c^2$$

$S$  – subset of training examples

$p_c$  – proportion of examples in  $S$  belonging to class  $c$

Higher Gini index  $\rightarrow$  more likely to misclassify



# Gini Index example

e.g. (3 yes / 3 no)

# Gini Index example

e.g. (3 yes / 3 no)

$$\text{Gini}(S) = 1 - \left(\frac{3}{6}\right)^2 - \left(\frac{3}{6}\right)^2 = 0.5$$

# Gini Index example

e.g. (3 yes / 3 no)

$$\text{Gini}(S) = 1 - \left(\frac{3}{6}\right)^2 - \left(\frac{3}{6}\right)^2 = 0.5$$

e.g. (4 yes / 0 no)

# Gini Index example

e.g. (3 yes / 3 no)

$$\text{Gini}(S) = 1 - \left(\frac{3}{6}\right)^2 - \left(\frac{3}{6}\right)^2 = 0.5$$

e.g. (4 yes / 0 no)

$$\text{Gini}(S) = 1 - \left(\frac{4}{4}\right)^2 - \left(\frac{0}{4}\right)^2 = 0$$

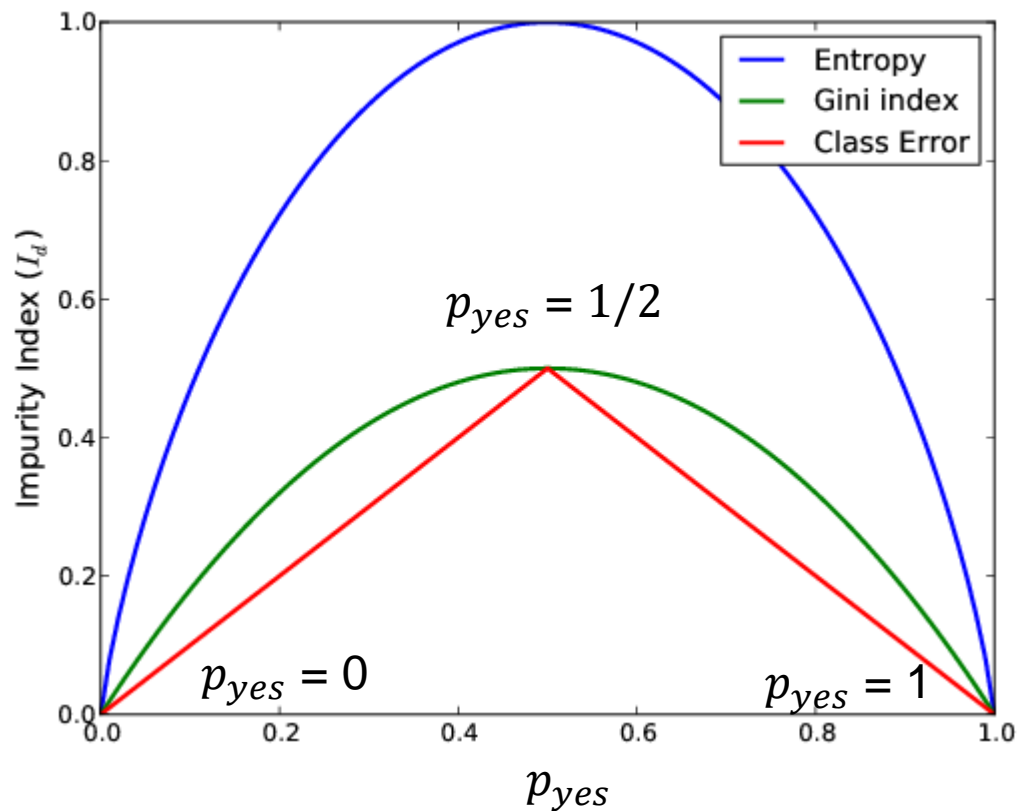
# Gini Index example

e.g. (3 yes / 3 no)

$$\text{Gini}(S) = 1 - \left(\frac{3}{6}\right)^2 - \left(\frac{3}{6}\right)^2 = 0.5$$

e.g. (4 yes / 0 no)

$$\text{Gini}(S) = 1 - \left(\frac{4}{4}\right)^2 - \left(\frac{0}{4}\right)^2 = 0$$



# Gini Index example

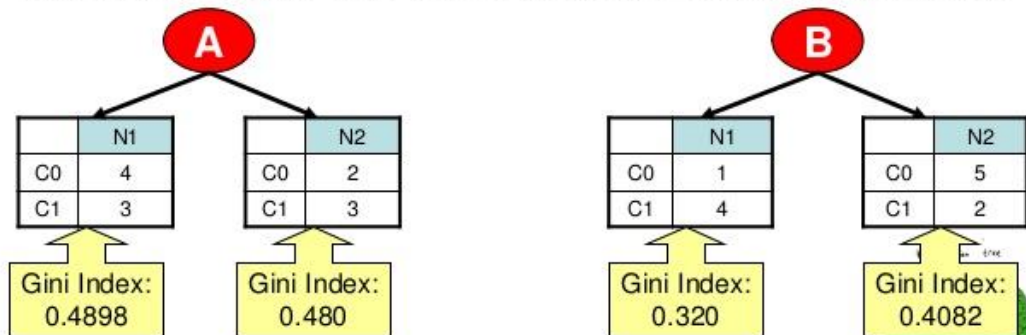
## Splitting Binary Attributes (using Gini)

Example :

	Parent
C0	6
C1	6
Gini = 0.5	

$$\begin{aligned}\text{Gini :} \\ 1 - (6/12)^2 - (6/12)^2 \\ = 0.5\end{aligned}$$

Suppose there are two ways (A and B) to split the data into smaller subset.



Which one is a better split??

Compute the **weighted average of the Gini index** of both attribute

# Information Gain

- **Information Gain** – expected reduction in the *misclassification rate* after a split on an attribute

$$Gain(S, A) = Gini(S) - \sum_{v \in Values(A)} \frac{|S_v|}{|S|} Gini(S_v)$$

$A$  – Attribute

$Values(A)$  – possible values of  $A$

$S$  – subset of training examples

$S_v$  – subset of  $S$  for which attribute  $A$  have value  $v$

# Entropy vs Gini Index

- So which impurity measure should be used:

## **Entropy or Gini index?**

- Resulting trees are very similar in practice.
- Best advice is that it is good practice when building decision tree models to
  - Try out different impurity metrics
  - Compare results to see which suits the dataset



# EXERCISE OPTIONS

1. Solve by hand / calculator (takes a lot of time!)
2. Use python to write function(s) that compute the entropy, gini index, and information gain.
  - Make sure to handle  $\log_2 0$ .
3. Advanced: Write a program that builds a decision tree!
  - Requires some knowledge on recursion, ADTs

# Partner/Group/Individual Exercise

Predicting virus infection in files:

	WRITABLE	UPDATED	SIZE	CLASS
1	yes	no	small	infected
2	yes	yes	large	infected
3	no	yes	med	infected
4	no	no	med	clean
5	yes	no	large	clean
6	no	no	large	clean



# Challenge

Classify the type of vegetation that is likely to grow in areas of land based on descriptive feature.

ID	Stream	Slope	Elevation	Vegetation
1	False	Steep	High	Chapparal
2	True	Moderate	Low	Riparian
3	True	Steep	Medium	Riparian
4	False	Steep	Medium	Chapparal
5	False	Flat	High	Conifer
6	True	Steep	Highest	Conifer
7	True	Steep	High	Chapparal

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What type of vegetation would likely grow on terrain with a steep slope and medium elevation and is near a stream?

How about on terrain near a stream with high elevation, moderate slope?



WOMEN WHO

# **Partner/Group/Individual Presentation**



# Next time

- More on decision trees - pros and cons
- **Random Forests!**

# References

Decision Tree Lecture by Victor Lavrenko (Youtube)

# T.I.L.

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# Feedback Form

<https://goo.gl/YzSqcS>

Please don't rate the event on meetup.

Not helpful. It is best to just tell your concerns via the feedback form. We are building a community not a Yelp restaurant.

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**THANK YOU :)**

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