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## WOMEN WHO CODE MANILA



## Machine Learning & Al Study Group

Twitter: @wwcodemanila FB: fb.com/wwcodemanila

#WWCodeManila #YourProgrammingLanguage #StudyGroup



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#### **OUR MISSION**

Inspiring women to excel in technology careers.





#### **OUR VISION**

A world where women are representative as technical executives, founders, VCs, board members and software engineers.





#### STUDY GROUP

Study groups are events where women can come together and help each other learn and understand a specific programming language, technology, or anything related to coding or engineering.

#### **GUIDELINES**

- If you have a question, just **ask**
- If you have an idea, share it
- Make friends and learn from your study groupmates
- **Do not** promote your recruit or promote your business

## New Member's Introduction



# SHOW & TELL

#### STUDY GROUPS

**Study Group 1:** Machine Learning Basics

Study Group 2: Data Preprocessing

#### **AGENDA**

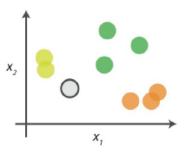
- 1. Quick Review: KNN Algorithm
- 2. New Topic: Data Preprocessing
- 3. Exercise
- 4. Presentations

# REVIEW

#### **K-Nearest Neighbor (KNN)**

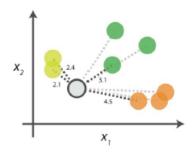
- One of the simplest ML Algorithms
- Steps:
  - 1. Compute the Euclidean distance between the "new observation" and all training data points
  - 2. Select the K nearest observations and perform a majority vote
  - 3. Assign the corresponding label to the observation

#### 0. Look at the data



Say you want to classify the grey point into a class. Here, there are three potential classes - lime green, green and orange.

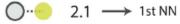
#### 1. Calculate distances



Start by calculating the distances between the grey point and all other points.

#### 2. Find neighbours

#### Point Distance



$$\bigcirc \cdots \bigcirc \qquad 2.4 \longrightarrow 2 \text{nd NN}$$

$$\bigcirc \cdots \bigcirc \qquad 3.1 \longrightarrow 3rd NN$$

$$\bigcirc \cdots \bigcirc \qquad 4.5 \longrightarrow 4th NN$$

Next, find the nearest neighbours by ranking points by increasing distance. The nearest neighbours (NNs) of the grey point are the ones closest in dataspace.

#### 3. Vote on labels

Class wins

Class wins

the vote!

Point is
therefore predicted
to be of class .

Vote on the predicted class labels based on the classes of the k nearest neighbours. Here, the labels were predicted based on the k=3 nearest neighbours.

#### **KNN Cheat Sheet**

#### Importing the library:

from sklearn.neighbors import KNeighborsClassifier

#### Instantiating a model:

knn = KNeighborsClassifier(n\_neighbors=3)

#### Fitting model to training set:

knn.fit(X\_train, y\_train)

#### Predicting test set:

y\_pred = knn.predict(X\_test)

#### k-fold Cross Validation

For hyperparameter tuning (i.e. choosing the "right" K)

|              | <b>◄</b> Total Number of Dataset — <b>▶</b> |            |
|--------------|---|------------|
| Experiment 1 |   |            |
| Experiment 2 |   | Training   |
| Experiment 3 |   |            |
| Experiment 4 |   | Validation |
| Experiment 5 |   |            |

#### **TODAY'S TOPIC**

### DATA PRE-PROCESSING: FEATURE SCALING

#### **FEATURE SCALING**

Different features → measured on different scales.

- height centimetres
- weight kilograms
- blood pressure in mmHg
- o etc.

Some classifiers combine and compare feature values (e.g. Euclidean distance).

#### **FEATURE SCALING**

Features with a broad range of values  $\rightarrow$  dominate features with a smaller range of values:

- o percentage of unemployment in a city ranges from 0.0 to 1.0
- o population of the city can range up to 500,000

Scaling transforms the data so that the features have, more or less, uniform range.

Scales values to a range of [0, 1].

Computing the norm of feature vector *X*:

$$z_i = \frac{x_i - x_{min}}{x_{max} - x_{min}}$$

$$z_1 = \frac{22 - 22}{42 - 22} = 0$$

| ID | Age | Age <sub>scaled</sub> |
|----|-----|-----------------------|
| 1  | 22  | 0.00                  |
| 2  | 25  |                       |
| 3  | 30  |                       |
| 4  | 42  |                       |

Computing the norm of feature vector *X*:

$$z_i = \frac{x_i - x_{min}}{x_{max} - x_{min}}$$

$$z_2 = \frac{25 - 22}{42 - 22} = 0.15$$

| ID | Age | Age <sub>scaled</sub> |
|----|-----|-----------------------|
| 1  | 22  | 0.00                  |
| 2  | 25  | 0.15                  |
| 3  | 30  |                       |
| 4  | 42  |                       |

Computing the norm of feature vector *X*:

$$z_i = \frac{x_i - x_{min}}{x_{max} - x_{min}}$$

$$z_3 = \frac{30 - 22}{42 - 22} = 0.4$$

| ID | Age | Age <sub>scaled</sub> |
|----|-----|-----------------------|
| 1  | 22  | 0.00                  |
| 2  | 25  | 0.15                  |
| 3  | 30  | 0.40                  |
| 4  | 42  |                       |

Computing the norm of feature vector *X*:

$$z_i = \frac{x_i - x_{min}}{x_{max} - x_{min}}$$

$$z_4 = \frac{42 - 22}{42 - 22} = 1$$

| ID | Age | Age <sub>scaled</sub> |
|----|-----|-----------------------|
| 1  | 22  | 0.00                  |
| 2  | 25  | 0.15                  |
| 3  | 30  | 0.40                  |
| 4  | 42  | 1.00                  |

#### **FEATURE SCALING**

- Standardization
- Min-max Scaling
- Normalization
- Binarization

## Task: Read the Feature Scaling Tutorial

### Partner/Group/Individual Exercise:

#### WINE DATA CLASSIFICATION

Note: Python beginners can partner up with more advanced users for better guidance

## Partner/Group/Individual Presentation

#### Assignment

## Binarize features in the Handwritten Digit Recognition Exercise

#### References:

**WWCodeLondon Slides** 

https://kevinzakka.github.io/2016/07/13/k-nearest-neighbor/

http://scikit-learn.org/stable/modules/preprocessing.html

http://sebastianraschka.com/Articles/2014\_about\_feature\_scaling. html

## T.I.L.

#### SHARE IT! In front!

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# THANK YOU:)