

# Geometric morphometrics

## Landmark analyses

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# Section 1

## Introduction

# Describe the true overall shape

- We use the  $x$ - and  $y$ -coordinates of well-defined elements of the structure as they are
- The coordinates of different structures are superimposed to make them comparable

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# Describe the true overall shape

- We use the  $x$ - and  $y$ -coordinates of well-defined elements of the structure as they are
- The coordinates of different structures are superimposed to make them comparable
- **Advantage:** Great for structures with many morphologically homologue features
- **Disadvantage:** Not all structures have good landmarks (and some issues with phylogenetic studies because landmarks are not independent of each other)

# The types of landmarks

- Landmarks are points that are well defined in all specimens
- Three types of landmarks can be distinguished
  - 1 **Type I landmarks/anatomical landmarks:** Well defined and biologically homologous points, for instance points where bones meet, nerve canal openings, tubercles
  - 2 **Mathematical landmarks:** Defined on the basis of geometric properties
    - 1 **Type II landmarks:** Points that are defined by a local property, such as maximum curvature of the shell
    - 2 **Type III landmarks:** Landmarks at extremal points of a structure (e.g. the tip of the finger bone) or at constructed points (e.g. the centroid of the eye cavity)

We extract coordinates of well-defined points



We extract coordinates of well-defined points

• **Type I**





We extract coordinates of well-defined points

● Type I

● Type II



We extract coordinates of well-defined points

● Type I

● Type II

● Type III



# Hospitality in ancient Greece

- We now have  $x$ - and  $y$ -coordinates of corresponding (morphological homologous) points  $\Rightarrow$  in contrast to outline semi-landmarks we could analyse them as they are

# Hospitality in ancient Greece

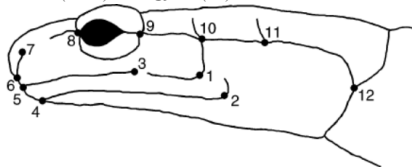
- We now have  $x$ - and  $y$ -coordinates of corresponding (morphological homologous) points  $\Rightarrow$  in contrast to outline semi-landmarks we could analyse them as they are
- But first, we need to talk about an old Greek fella named Procrustes



# Who is Procrustes, and what did he do to my data?

- We extract landmarks from different individuals
  - They may be from different sexes
  - They may be from different ontogenetic stages

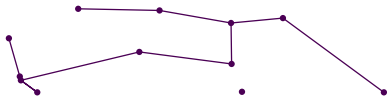
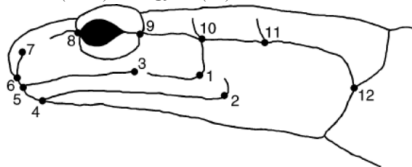
*Adams (2004) Ecology 85 (10): 2664–70*



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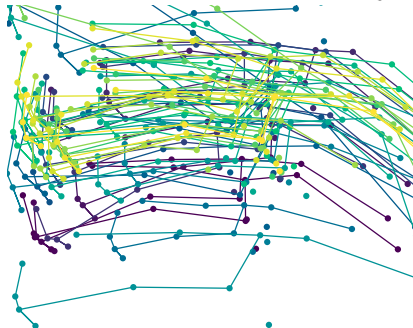
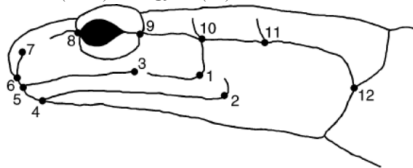
*Adams (2004) Ecology 85 (10): 2664–70*



# Who is Procrustes, and what did he do to my data?

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- ⇒ Specimen size and image cropping are factors that influences landmark position

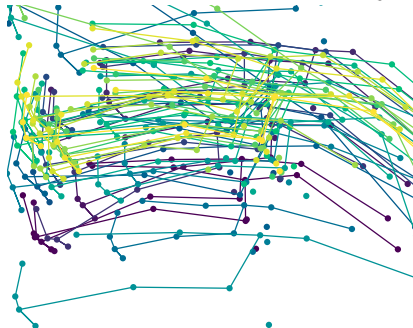
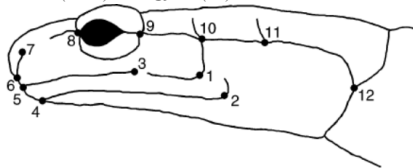
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- We extract landmarks from different individuals
  - They may be from different sexes
  - They may be from different ontogenetic stages
- ⇒ Specimen size and image cropping are factors that influences landmark position
- **We only want pure shape information, without noise**

Adams (2004) *Ecology* 85 (10): 2664–70





# Procrustes superimposition

- Centres all shapes in the dataset at the origin  $\{0, 0, [0]\}$

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- Scales all shapes to unit size
- Rotates all shapes to similar orientation

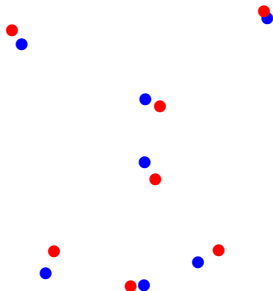
# Procrustes superimposition

- Centres all shapes in the dataset at the origin  $\{0, 0, [0]\}$
- Scales all shapes to unit size
- Rotates all shapes to similar orientation
- $\Rightarrow$  **Removes arbitrary shape and size information, only pure shape information remains**

# Procrustes distances

● Specimen 1

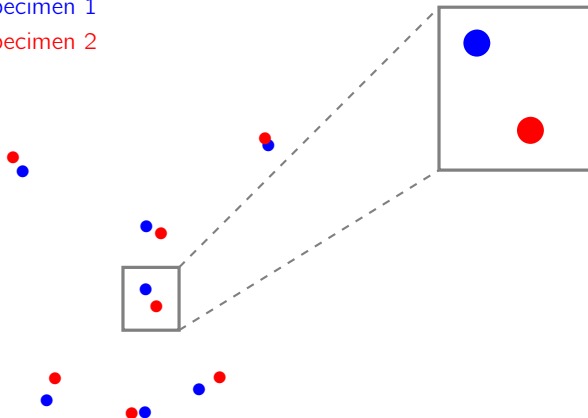
● Specimen 2



# Procrustes distances

● Specimen 1

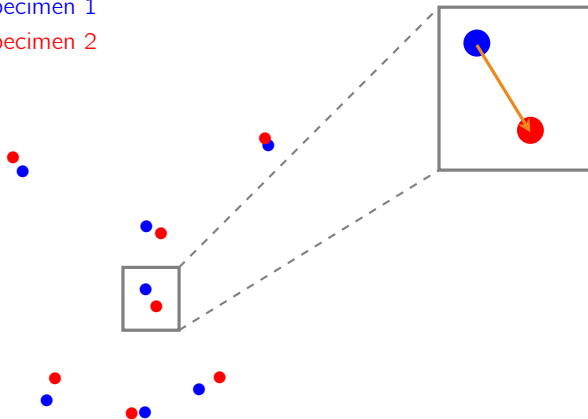
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# Procrustes distances

● Specimen 1

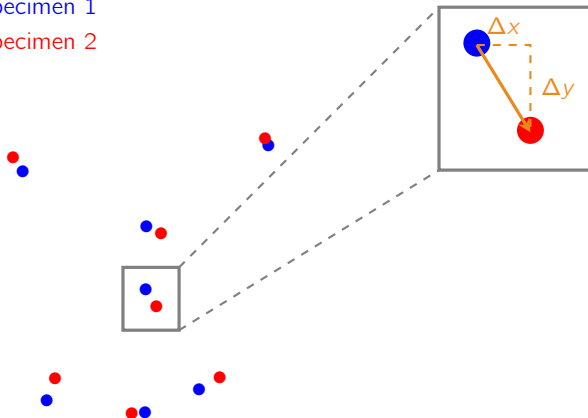
● Specimen 2



# Procrustes distances

● Specimen 1

● Specimen 2

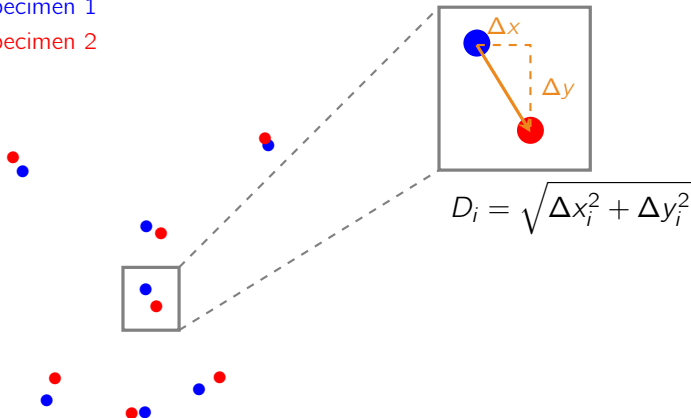




# Procrustes distances

● Specimen 1

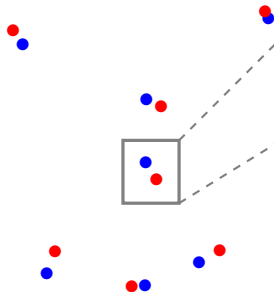
● Specimen 2



# Procrustes distances

● Specimen 1

● Specimen 2



$$D_i = \sqrt{\Delta x_i^2 + \Delta y_i^2}$$

Procrustes distance  $D_P$ :

$$D_P = \sum_{i=1}^n D_i$$

# Procrustes superimposition

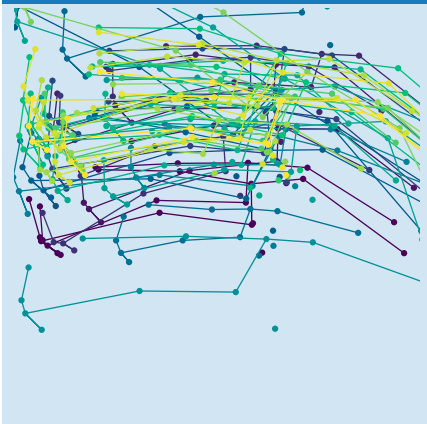
- Scales, translates, and rotates all shapes until the total of all Procrustes distances is minimized

# Procrustes superimposition

- Scales, translates, and rotates all shapes until the total of all Procrustes distances is minimized
- All remaining Procrustes distances between landmark configuration are **true shape differences** between specimens
- Procrustes distances are the **major measurement of differences between shapes** in landmark analyses in further analyses

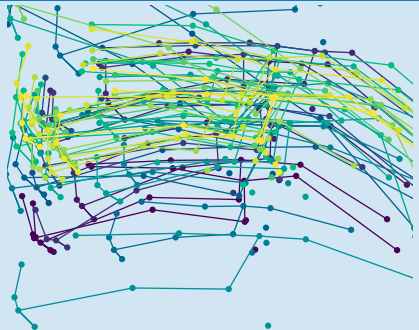
# An example: Salamander heads

Before superimposition

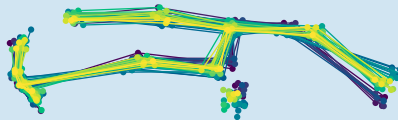


# An example: Salamander heads

Before superimposition



After superimposition



# But beware!

- Procrustes superimposition removes degrees of freedom from the data
  - 1 -4 df for 2 D-data
  - 2 -7 df for 3 D-data
- $\Rightarrow$  Standard methods must be adapted for this

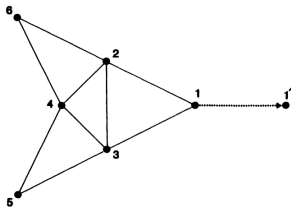
# But beware!

- Procrustes superimposition removes degrees of freedom from the data
  - 1 -4 df for 2 D-data
  - 2 -7 df for 3 D-data
- $\Rightarrow$  Standard methods must be adapted for this
- The superimposition is applied to the entire shape as a whole
- $\Rightarrow$  Procrustes-superimposed landmarks are collinear
  - 1 Only allows to investigate variation in entire shape, not compare individual parts of the shape
  - 2 Strong variation in one part of the shape is re-distributed across entire shape



# The Pinocchio Effect

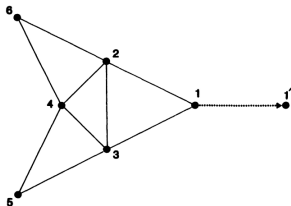
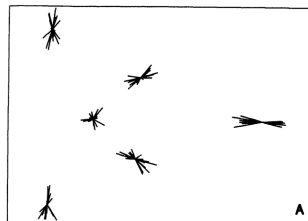
- Shape variation can be strongly localized in small part of the organism
- For instance sauropod dinosaur's neck length



*Rohlf and Slice (1990) Syst. Zool. 39 (1): 40–59*

# The Pinocchio Effect

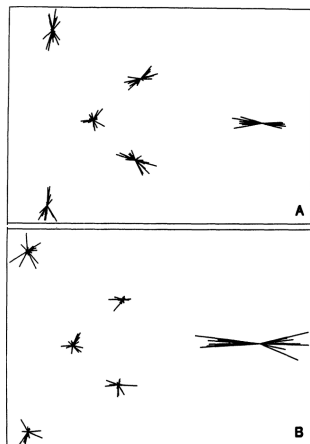
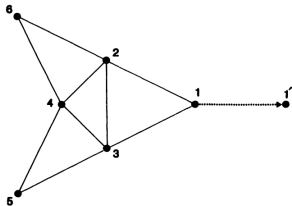
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# The Pinocchio Effect

- Shape variation can be strongly localized in small part of the organism
- For instance sauropod dinosaur's neck length
- Solution: **Generalized resistant fit**



Rohlf and Slice (1990) *Syst. Zool.* 39 (1): 40–59

# R

## Example of landmark data preparation

**For a look at landmark data preparation in R,  
we move on to exercise № 4**

*Open the exercise sheet for instructions and code examples*

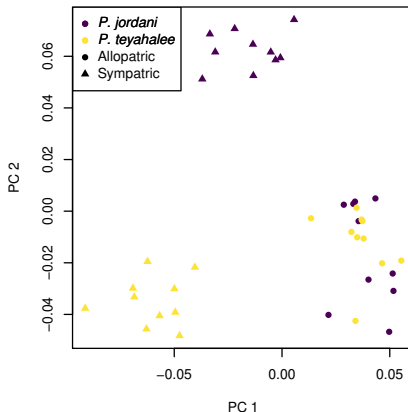
## Section 2

# Landmark data analysis

# We now have a multivariate dataset

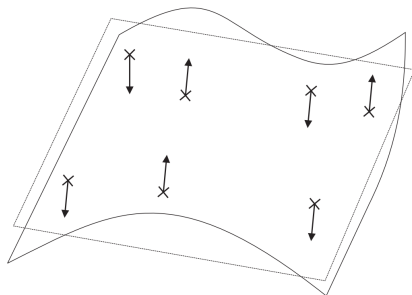
- After superimposition, we can do the usual things with the landmark data

- 1 PCA to visualize differences
- 2 Cluster analyses to define groups
- 3 LDA/CVA to distinguish *a priori* defined groups
- 4 MANOVA to test for between-group differences



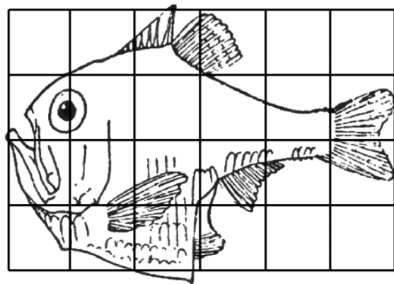
# We can also visualize shape changes

- Suppose we have two shapes (e.g. two species)
- We can imagine the landmarks of one shape to be drawn on a thin, flat, stiff, yet flexible plate
- We can then bend and deform that shape until the landmarks fit those of the other shape

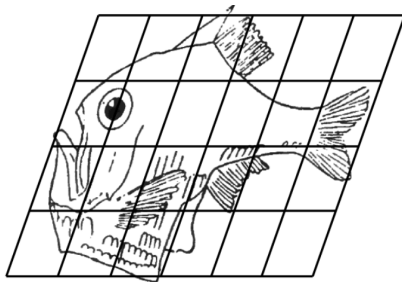


*Hammer and Harper (2006) Paleontological Data Analysis (Blackwell: Malden, Oxford, Carlton)*

# The principal of the thin-plate spline



*Argyroplecus*



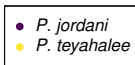
*Sternoptyx*

Thompson (1917) *On Growth and Form* (Cambridge University Press: Cambridge)



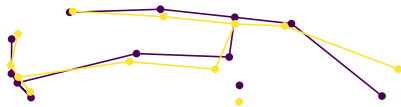
# The principal of the thin-plate spline

Example: Our salamanders

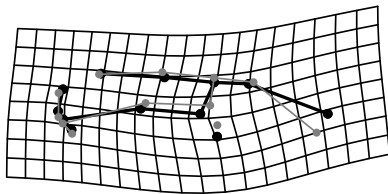


# The principal of the thin-plate spline

Example: Our salamanders



● *P. jordani*  
● *P. teyahalee*

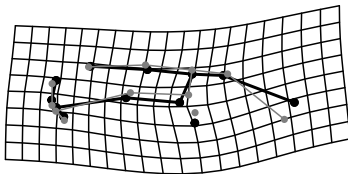
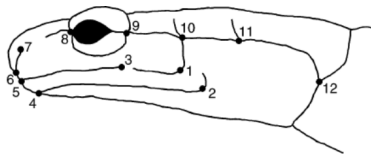


● *P. jordani*  
● *P. teyahalee*

# How to interpret the thin-plate spline

Example: Our salamanders

- From *P. jordani* to *P. teyahalee* . . .

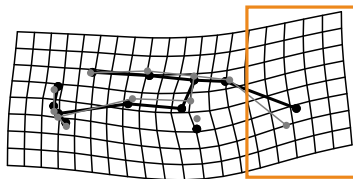
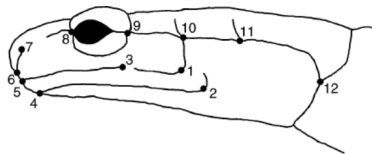


● *P. jordani*  
● *P. teyahalee*

# How to interpret the thin-plate spline

Example: Our salamanders

- From *P. jordani* to *P. teyahalee* . . .
  - 1 . . . the posterior skull lifted up

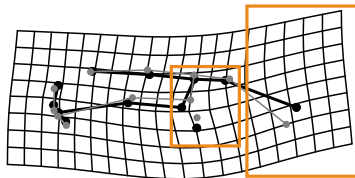
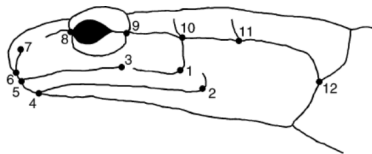


● *P. jordani*  
● *P. teyahalee*

# How to interpret the thin-plate spline

Example: Our salamanders

- From *P. jordani* to *P. teyahalee* . . .
  - 1 . . . the posterior skull lifted up
  - 2 . . . the mid-skull became thicker

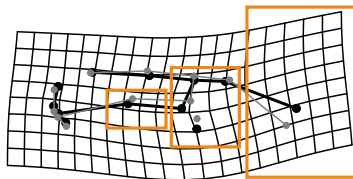
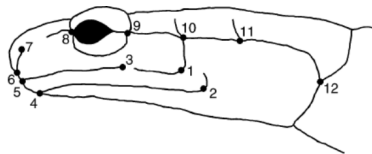


● *P. jordani*  
● *P. teyahalee*

# How to interpret the thin-plate spline

Example: Our salamanders

- From *P. jordani* to *P. teyahalee* . . .
  - 1 . . . the posterior skull lifted up
  - 2 . . . the mid-skull became thicker
  - 3 . . . the snout became shorter in expense of the posterior skull



● *P. jordani*  
● *P. teyahalee*

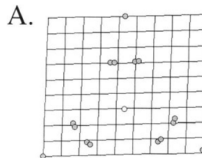
# Going further with thin-plate splines

- Thin-plate splines are the basis for a lot of techniques in geometric morphometrics
  - 1 Principal and partial warps to decompose morphological change
  - 2 Relative warps to find groupings by comparing all specimens with the mean shape
  - 3 Disparity analyses to quantify morphological variation

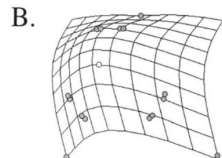
# Partial warps

- Separates morphological deformation into

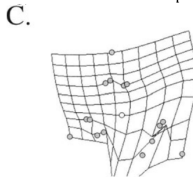
- 1 **Affine component** of uniform shape deformation
- 2 **Non-affine components** of localized deformation on different scales



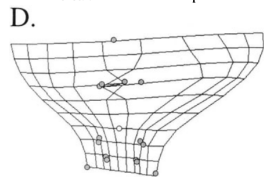
Affine Partial Warp



Non-Affine Partial Warp 13



Non-Affine Partial Warp 2



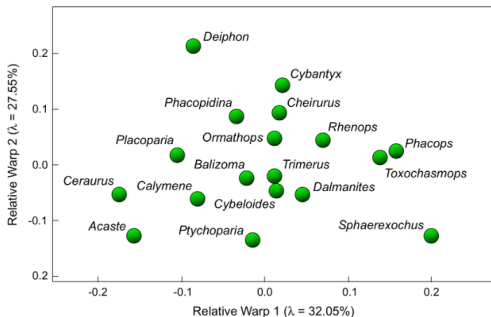
Non-Affine Partial Warp 1

MacLeod (2001) in: Adrain et al., *Fossils, Phylogeny, and Form* (Springer: Boston)



# Relative warps

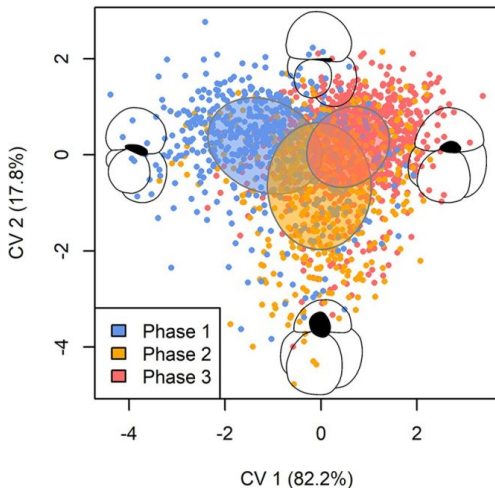
- PCA of the bending energy matrix for transformation between each shape and the mean shape
- Allows to separate groups amongst dataset



MacLeod (2010) *Palaeontology Newsletter* 75: *PaleoMath*101–21

# Disparity analysis

- Measure of morphological variation within a taxonomic or morphological group
- Usually based on Riemannian shape variation within groups



Weinkauff et al. (2019) *PLoS ONE* 14 (10): e0223490

# R

## Example of landmark data analysis

**For a look at landmark data analysis in R, we  
move on to exercise № 5**

*Open the exercise sheet for instructions and code examples*