PATHFINDER 2e REMASTER

Character Sheet

CHARACTER IDENTITY

Character Name	Player Name	
Ancestry	Heritage	Level
Background	Class	XP
Deity	Alignment	Size

ABILITY SCORES

ABILITY	SCORE	MODIFIER
Strength (STR)		
Dexterity (DEX)		
Constitution (CON)		
Intelligence (INT)		
Wisdom (WIS)		
Charisma (CHA)		

CORE STATISTICS

Hit Points (Max)	 Armor Class (AC)	
Hit Points (Current)	 Class DC	
Perception	 Speed	

SAVING THROWS

SAVE	MODIFIER	RANK
Fortitude		
Reflex		
Will		

SKILLS

SKILL	ABILITY	MODIFIER	RANK
Acrobatics			
Arcana			
Athletics			
Crafting			
Deception			
Diplomacy			
Intimidation			
Medicine			
Nature			
Occultism			
Performance			
Religion			
Society			
Stealth			
Survival			
Thievery			

LORE SKILLS

Lore Skill	Modifier	Rank

LANGUAGES & SENSES

Languages	Senses

FEATS & FEATURES

FEAT/FEATURE NAME	LEVEL	SOURCE

SPELLCASTING

Tradition	 Casting Type	
Spell DC	 Attack Bonus	

Level	Cantrips	1st	2nd	3rd	4th	5th
Slots						

SPELL NAME	LEVEL	PREPARED
		•
		•

EQUIPMENT

PP	GP	SP	СР

ITEM	QTY	BULK	INVESTED
			-
			•
			-
			•
			•
			-
			•

COMBAT

WEAPON	ATTACK BONUS	DAMAGE	TRAITS

Resistances			

Immunities	

CHARACTER NOTES

Appearance

Personality
Backstory

			
			
Allies & Organization	ons		
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Campaign Notes			
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