# Bowel Sound Detection using Deep Learning

**Presented by:** 

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# Presentation Plan: Bowel Sound Detection using Deep Learning

- Introduction & Motivation
- Dataset Overview
- System Architecture
- Stage 1: Classifier.
- Stage 2: Regression.
- Inference & Aggregation
- Results Summary
- Conclusion & Future Work

# Introduction & Motivation

**Goal:** Develop a proof-of-concept ML model for identifying bowel sounds in audio data and differentiating between 3 main classes:

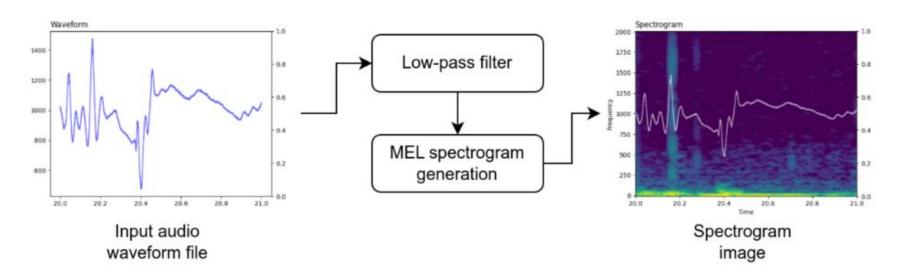
- Single burst (labelled b): "These are faint and comprise approximately 85% of all bowel sounds. They
  occur multiple times per second, typically last 10–40 milliseconds, and have a frequency range of 60 Hz
  to 2 kHz."[1]
- Multiple burst (labelled mb): "These represent clusters of single and distinct burst sounds occurring in quick succession. They account for roughly 5% of all bowel sounds and can last up to 1.5 seconds."[1]
- Harmonic (labelled h): "The rarest type, comprising about 1%, these sounds are irregular and can last for several seconds. They are often associated with audible stomach rumbling."[1]

The model should identify the **start time**, **end time** and **type of each bowel sound**.

# Introduction & Motivation

How this task is solved in the literature (State of the Art):

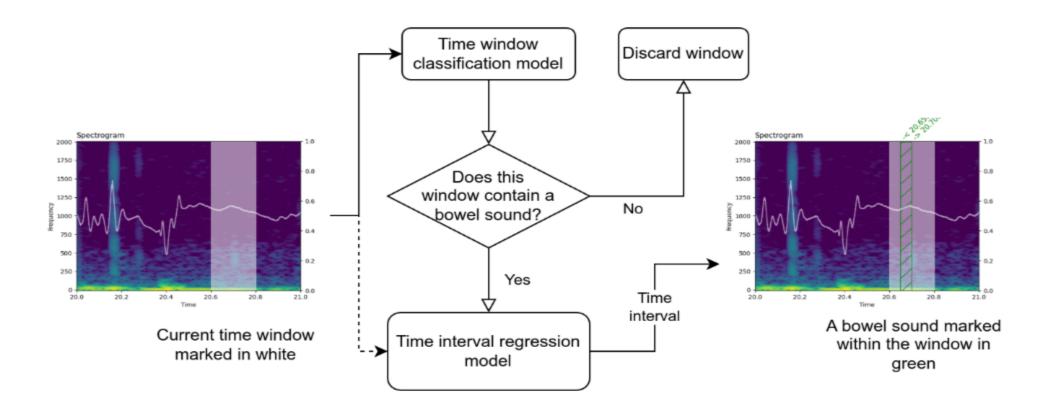
- Frequency filtering: Bowel sounds typically occur between 50 Hz and 2000 Hz.
   → Apply a low-pass filter to isolate the Signal of Interest (SOI).
- Sliding time window: The audio is **split into 0.2-second windows** using a sliding window approach.
- Spectrogram conversion:
   Each segment is transformed into a time-frequency representation using Mel-spectrograms (or other spectrogram types).



\*SOI: Signal Of Interrest

<sup>[1].</sup> Matynia, I., & Nowak, R. (2025). BowelRCNN: Region-based Convolutional Neural Network System for Bowel Sound Auscultation. arXiv preprint arXiv:2504.08659.

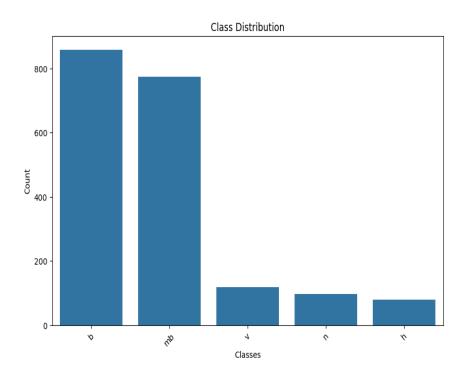
# Introduction & Motivation



- Binary classification to detect the prescence of bowel sound by using CNN model.
- If yes, the regression model will predict whithin the slide window the offset (start time) and the scale factor.
- Aggregation of Predictions.

<sup>[1].</sup> Matynia, I., & Nowak, R. (2025). BowelRCNN: Region-based Convolutional Neural Network System for Bowel Sound Auscultation. arXiv preprint arXiv:2504.08659.

# **Dataset Overview**



To resolve Unbalance classes:

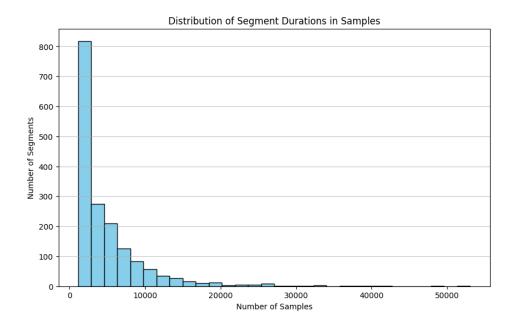
- => Using weighted cross-entropy
- => Data augmentation.
- => Focal loss.

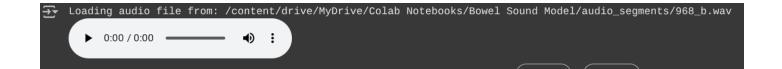
	Start Time	End Time	Label				
0	0.000000	17.019255	n				
1	0.988978	1.242612	h				
2	1.278083	1.447401	b				
3	1.496558	1.644029	b				
4	1.731420	1.851581	b				
95	88.176780	88.362485	mb				
96	88.384332	88.509956	b				
97	88.559113	88.701122	b				
98	88.842846	91.219054	h				
99	89.274620	89.394782	b				
100 rows × 3 columns							

```
Label
b 857
mb 773
h 80
```

# **Dataset Overview**

## **Duration imbalance:**





Listen to each category ("b","mb","h") with Ipython

# **Dataset Overview**

Data Preparation:

• AS\_1: was split into tarin\_set and validation set respectively with the following percentage: **80%**, **20%**.

• 23M24M: was used for inference as unseen data test\_set.

# System Architecture

### Sound Type Classification:

The type of each bowel sound is a **discrete label** (e.g., b, mb, h, none). 
→ This is handled using a **classification model** 

#### Start Time & End Time Prediction:

These are continuous values, so we formulate this as a regression problem.

- ✓ Structure: modular design with 2 stages.
- **1. Stage 1** Classifier: Is there a bowel sound? Which type?
- 2. Stage 2 Regressor: When (start, end)?
- **3. Post-processing**: Merge overlapping or closely spaced predictions of the same class into a single, aggregated detection.

All unlabeled audio segments are automatically treated as background and labeled "no bowel sound".

Stage 2 is activated only if stage 1 detect a bowel sound with high confidence

[Audio] → [Segment → Spectrogram] → [Classifier: "no", "b", "mb", "h"]

 $\mathbf{L}$ 

If class ≠ "no bowel sound"

→ Regressor (start, end)

# System Architecture

- New Preprocessing Pipeline: From Raw Audio to Model Input:
- 🞧 1. Audio Loading
- Load .wav file using Librosa with original sampling rate.
- 2. Low-Pass Filtering
- Apply a Butterworth filter (cutoff = 2KHz)
   → Removes high-frequency noise, keeps bowel-relevant frequencies.
- 咒 3. Segmentation
- Divide audio into overlapping segments:
- Segment duration: 0.2s
- Stride: 0.05s
- 🔁 4. Data Augmentation
- Add Gaussian noise (std = 0.005) during training
   → Improves generalization, combats overfitting.

- 🚺 5. Mel-Spectrogram Conversion
- Compute 128-band Mel-spectrograms
- n\_fft = 512, hop\_length = 128
   → Converts time domain → frequency domain
- 😽 6. Log Scaling
- Convert to dB scale using power\_to\_db()
   → Compresses dynamic range.
- 🧩 7. Spectrogram Normalization
- Pad all spectrograms to fixed size: (128 × 32)
   → Ensures input consistency for the CNN.
- 🥟 8. Label Assignment + Encoding
- For each segment:
   Match against annotation intervals to assign class (b, mb, h, or none)
- Normalize start/end times for regression
- Encode class labels as integers using:

{'b': 0, 'mb': 1, 'h': 2, 'none': 3}

# System Architecture

- Detect overfitting by plotting the train and validation loss.
- Preventing Overfitting in Bowel Sound Detection:
- Data Augmentation
- Gaussian Noise Injection on audio segments during training (augment=True)
  - → Simulates real-world variability in bowel sounds
  - → Improves model generalization
- Regularization Techniques
- Dropout Layers in both Stage 1 and Stage 2 models (30% in Stage 1, 20% in Stage 2)
- Prevents co-adaptation of features
- Weight Decay (L2 regularization) in optimizers Penalizes large weights in the network

Helps control model complexity

- Label Smoothing via Class Weighting
- Weighted Cross-Entropy Loss accounts for class imbalance
   Reduces model bias toward frequent classes

Prevents overfitting to dominant labels (e.g., 'b', 'mb')

# **Stage 1: Bowel Sound Classification (Detection Model)**

## **Objective:**

Classify each audio segment into one of 4 categories:{b: burst, mb: multiple bursts, h: harmonic, none}

## **Model Architecture:**

Input: 1-channel mel-spectrogram ([1, 128, 32])

- Conv Layer 1: 32 filters, 3×3 kernel + ReLU + AvgPool (2×2)
- Conv Layer 2: 64 filters, 3×3 kernel + ReLU + AvgPool (2×2)
- Conv Layer 3: 128 filters, 3×3 kernel + ReLU + AvgPool (2×2)
- **Dropout**: 30% (to reduce overfitting)

## **Fully Connected Layers:**

FC1: 128 neurons + ReLU

FC2: 4 output neurons (softmax for class prediction)

## **Loss Function:**

• Weighted CrossEntropy Loss to handle class imbalance (rare events like h).

## **Training Strategy:**

- Stratified data split into train/validation sets.
- Includes data augmentation with Gaussian noise.
- Evaluated using accuracy, loss, and confusion matrix.

## Output:

 Class probabilities over 4 bowel sound types

## Stage 2 – Regression Model: Precise Interval Localization

**Purpose**: Predict the **start** and **end** (normalized) of the detected bowel sound segment within the audio.

## Input:

Same mel-spectrogram as Stage 1(b, mb, h).

## **Output:**

Start: Predicted relative start time (within the segment)

End: Predicted relative end time

### **Model Architecture:**

- Conv Layer 1: 32 filters + ReLU + AvgPool (2×2)
- Conv Layer 2: 64 filters + ReLU + AvgPool (2×2)
- Conv Layer 3: 128 filters + ReLU + AvgPool (2×2)
- **Dropout**: 20% to prevent overfitting
- Fully Connected Layer:

FC1: 128 neurons + ReLU

• Two Heads (Regression Outputs):

fc\_scale: predicts duration (end - start)

fc\_offset: predicts start time

Both use **sigmoid** to constrain values in [0, 1]

### **Loss Function:**

Custom **IoU-based loss** that penalizes:

- ✓ Poor overlap (IoU)
- Misaligned midpoints
- ✓ Incorrect duration (scale mismatch)

## **Training:**

- Train the model only on positive segment.
- Supervised regression using annotated event intervals.

## Advantage:

Adds **temporal precision**, enabling accurate localization

# Stage 2 – Regression Model: Precise Interval Localization

## **Custom IoU-Based Loss – Why?**

#### **Use Case:**

- Bowel sound **segment localization** in time series
- Predict start and end times of sound events

## Why This Loss?

- loU term: Measures temporal overlap accuracy
- Mid-point penalty: Aligns predicted center with true center
- Scale penalty: Matches predicted duration with true duration
- Robust to small errors, focuses on interval quality, not just point estimates

## Why Not MSE?

- Ignores overlap and structure of intervals
- Sensitive to outliers, doesn't penalize overlap errors well.

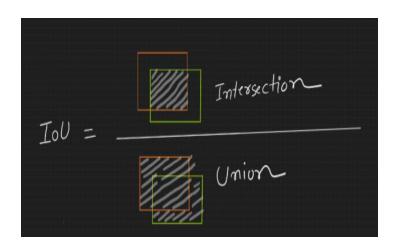
## **Summary:**

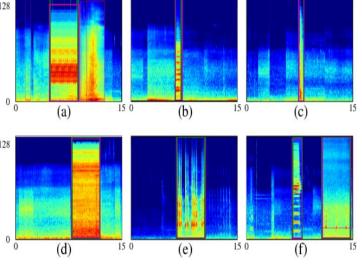
- Captures event position + duration + overlap
- Better suited for temporal event detection than naive regression

#### Component

iou\_loss
dist\_penalty

scale\_penalty





Penalizes When... Encourages

No or small overlap High overlap

Center is misaligned Center alignment

Predicted duration is Matching duration

incorrect

# **Inference & Aggregation**

## **Merging Overlapping Detections**

Because the model analyzes overlapping segments, it may detect the same bowel sound multiple times across neighboring windows. To avoid duplicate detections:

- Predicted intervals are grouped if they are <u>close</u> in time and <u>predicted to be the same class</u>.
- The overlapping predictions are merged into a single event using a voting and confidence aggregation scheme.

✓ This step improves the temporal precision of the detections and removes redundancy.

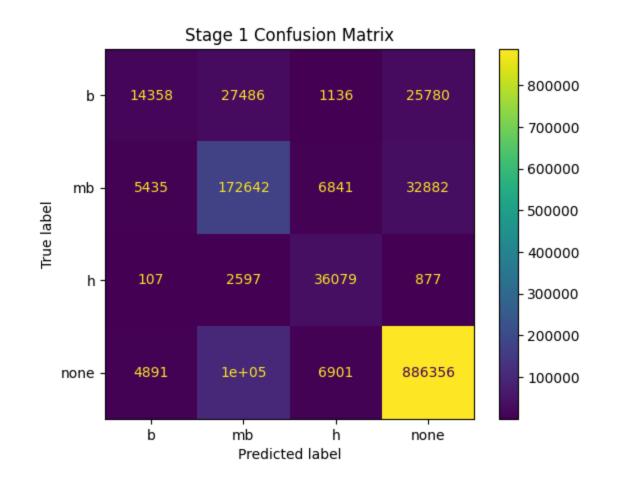
# **o** Filtering using Thresholds & Confidence Scores

Not all detections are reliable, so we filter out:

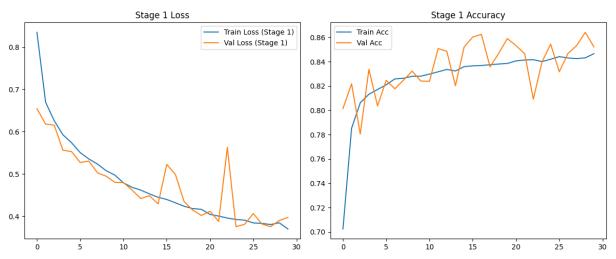
- Low-confidence predictions (e.g., classifier probability < 0.9).
- Merged groups whose total combined confidence is below a vote threshold (e.g., < 1.5).</li>

✓ This ensures that only high-confidence, consistent detections make it to the final output.

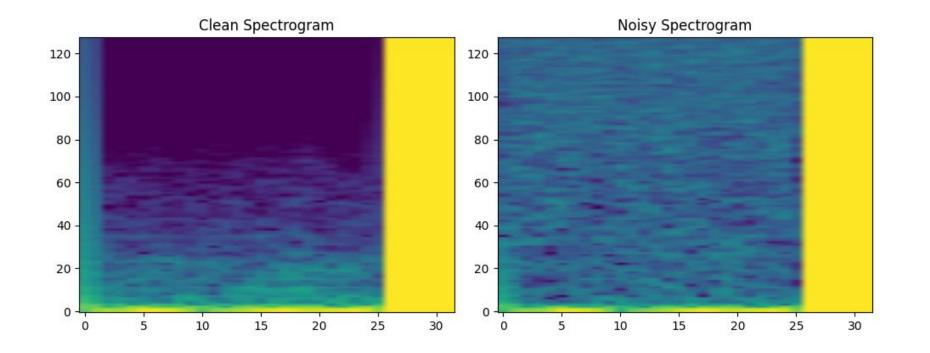
# Results Summary: Classification



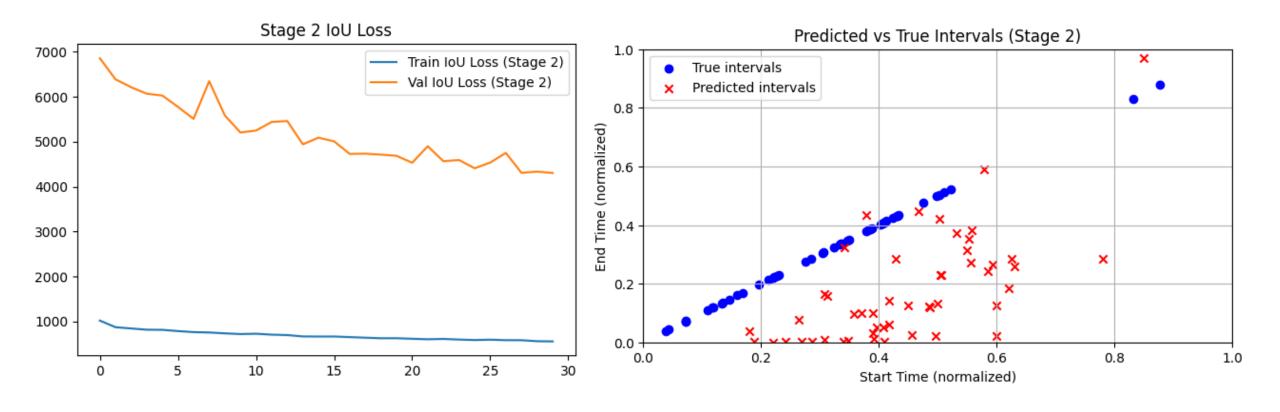
Classification Report (Stage 1):									
	precision	recall	f1-score	support					
b	0.58	0.21	0.31	68760					
mb	0.56	0.79	0.66	217800					
h	0.71	0.91	0.80	39660					
none	0.94	0.89	0.91	1001130					
accuracy			0.84	1327350					
macro avg	0.70	0.70	0.67	1327350					
weighted avg	0.85	0.84	0.83	1327350					



# Results Summary: Data augmentation (Gaussien noise with std=0.005)



# Results Summary: Regression



Lr= 0.0001 And Dropout 0.2

**Insufficient epochs:** The model still be converging! Which explains why the red dot is not fitting well at this stage.

# Results Summary: Inference & Aggregation

#### Example:

- Sorts all raw detections by time.
- Merges overlapping predictions that:

Are close together in time (merge\_gap  $\leq$  0.1s),

Are of the same class.

- Combines start and end times from the group.
- Sums confidence scores.
- Keeps the merged detection **only if** the total confidence exceeds vote\_threshold (e.g., 1.5).

Start Time: 50.86s, End Time: 52.98s, Type: h, Confidence: 35.8

Start Time: 109.47s, End Time: 111.72s, Type: mb, Confidence: 22.47

These indicate the system is not only detecting, but aggregating (overlaped time intervals) and merging detections effectively.

```
Start Time: 1.03s, End Time: 1.93s, Type: h, Confidence: 3.9
Start Time: 13.2s, End Time: 13.83s, Type: mb, Confidence: 1.89
Start Time: 46.2s, End Time: 46.65s, Type: mb, Confidence: 3.85
Start Time: 47.39s, End Time: 48.61s, Type: mb, Confidence: 7.77
Start Time: 49.48s, End Time: 50.28s, Type: mb, Confidence: 3.87
Start Time: 50.86s, End Time: 52.98s, Type: h, Confidence: 35.8
Start Time: 58.75s, End Time: 59.48s, Type: h, Confidence: 8.91
Start Time: 60.4s, End Time: 60.56s, Type: mb, Confidence: 1.96
Start Time: 66.4s, End Time: 66.72s, Type: mb, Confidence: 1.9
Start Time: 67.6s, End Time: 67.8s, Type: b, Confidence: 1.99
Start Time: 69.5s, End Time: 69.69s, Type: mb, Confidence: 2.82
Start Time: 71.05s, End Time: 71.79s, Type: mb, Confidence: 2.89
Start Time: 72.7s, End Time: 73.52s, Type: h, Confidence: 7.83
Start Time: 77.3s, End Time: 77.52s, Type: b, Confidence: 1.97
Start Time: 78.25s, End Time: 78.77s, Type: mb, Confidence: 3.84
Start Time: 84.54s, End Time: 85.16s, Type: mb, Confidence: 1.88
Start Time: 87.3s, End Time: 87.38s, Type: mb, Confidence: 1.92
Start Time: 88.84s, End Time: 89.71s, Type: h, Confidence: 13.92
Start Time: 89.5s, End Time: 91.45s, Type: h, Confidence: 33.88
Start Time: 91.35s, End Time: 92.75s, Type: mb, Confidence: 21.45
Start Time: 92.55s, End Time: 93.07s, Type: h, Confidence: 9.0
```

# Grid Search For Hyper-Parameters Tuning

## Objective:

Optimize model performance by systematically searching combinations of hyper-parameters.

## Stage 1

```
Trying combination: {'lr': 0.0001, 'batch_size': 16, 'weight_decay': 1e-05, 'dropout': 0.3}
Val Accuracy: 0.8025

Trying combination: {'lr': 0.0001, 'batch_size': 32, 'weight_decay': 0.0001, 'dropout': 0.2}
Val Accuracy: 0.8044

Trying combination: {'lr': 0.0001, 'batch_size': 32, 'weight_decay': 0.0001, 'dropout': 0.3}
Val Accuracy: 0.8030

Trying combination: {'lr': 0.0001, 'batch_size': 32, 'weight_decay': 1e-05, 'dropout': 0.2}
Val Accuracy: 0.7960

Trying combination: {'lr': 0.0001, 'batch_size': 32, 'weight_decay': 1e-05, 'dropout': 0.3}
Val Accuracy: 0.7770

Best Stage 1 parameters: {'lr': 0.0001, 'batch_size': 16, 'weight_decay': 1e-05, 'dropout': 0.2}, Final Val Acc: 0.8269
```

## Stage 2

```
Trying combination: {'lr': 0.001, 'batch_size': 16, 'weight_decay': 0.0001, 'dropout': 0.2}
Epoch 1/5, Val Loss: 7957.6965
Epoch 2/5, Val Loss: 7957.6965
Epoch 3/5, Val Loss: 7957.6965
Epoch 4/5, Val Loss: 7957.6965
Epoch 5/5, Val Loss: 7957.6965
New best combination!
Trying combination: {'lr': 0.001, 'batch_size': 16, 'weight_decay': 0.0001, 'dropout': 0.3}
Epoch 1/5, Val Loss: 8214.4811
Epoch 2/5, Val Loss: 8214.4811
Epoch 3/5, Val Loss: 8214.4811
Epoch 4/5, Val Loss: 8214.4811
Epoch 5/5, Val Loss: 8214.4811
Trying combination: {'lr': 0.001, 'batch_size': 16, 'weight_decay': 1e-05, 'dropout': 0.2}
Epoch 1/5, Val Loss: 7932.2832
Epoch 2/5, Val Loss: 7932.2832
Epoch 3/5, Val Loss: 7932.2832
Epoch 4/5, Val Loss: 7932.2832
Epoch 5/5, Val Loss: 7932.2832
New best combination!
```

# **Conclusion & Future Work**

## Conclusion

- Developed a two-stage deep learning pipeline for bowel sound analysis:
- Stage 1: Classification of bowel sound types using CNNs.
- Stage 2: Regression for precise start and end time detection of sounds.
- Applied signal preprocessing: filtering, windowing, spectrogram conversion.
- Performed hyper-parameter tuning via grid search for optimal model performance.

### **Future Work**

## **Model Improvement:**

• Explore advanced architectures (e.g., Transformers, attention mechanisms) to enhance feature extraction.

## **Real-Time Deployment:**

- Develop an end-to-end pipeline for real-time bowel sound monitoring and classification on embedded devices or smartphones.
- Optimize model size and inference speed for low-power, edge deployment.

## **Clinical Integration:**

 Collaborate with healthcare professionals to validate models in real-world scenarios.

# Annex

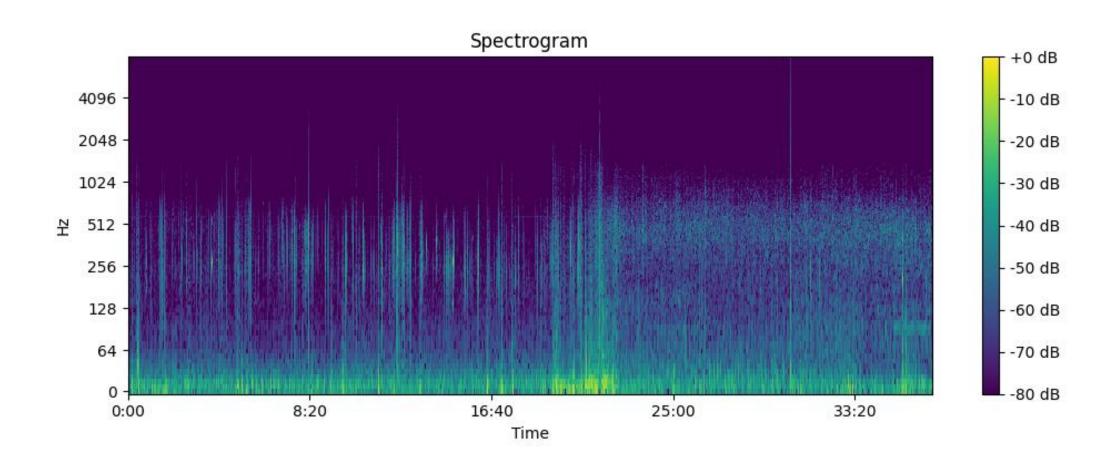
# Python library and Framework

- Pytorch.
- Librosa, Pytorchaudio to load audio files.
- Pandas, numpy, scipy.
- SKlearn (Label encoding, dataset split).

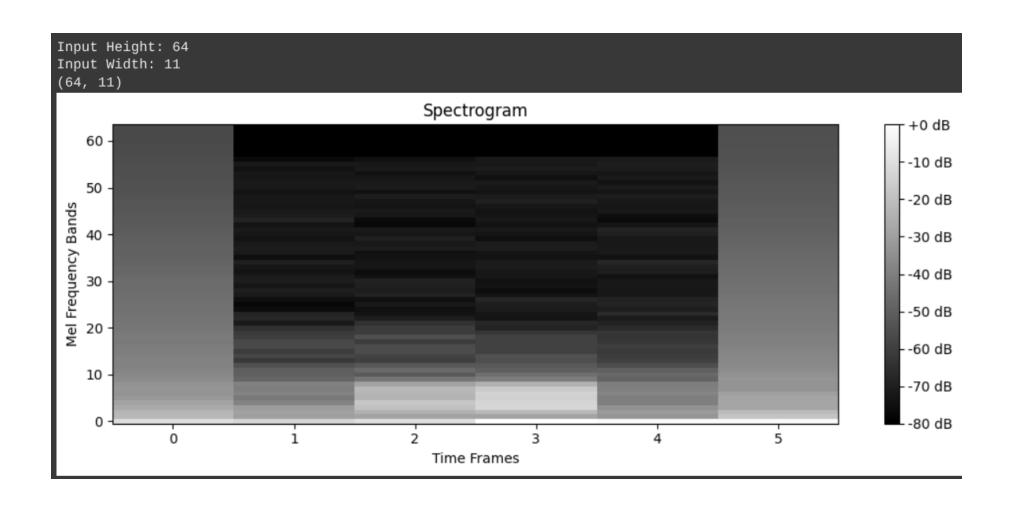
# GPU resource (Pro Colab Google)

```
Tue Aug 12 17:29:50 2025
 NVIDIA-SMI 550.54.15 Driver Version: 550.54.15 CUDA Version: 12.4
 GPU Name Persistence-M | Bus-Id Disp.A | Volatile Uncorr. ECC |
 Fan Temp Perf Pwr:Usage/Cap | Memory-Usage | GPU-Util Compute M. |
                                                    MIG M.
N/A
 Processes:
 GPU GI CI PID Type Process name
                                                  GPU Memory
                                                  Usage
```

# Spectrogram (3 channels i.e. RGB image)



# 1channel (Grayscale)



# Simple classifier (old solution)

# Data preprocessing pipeline

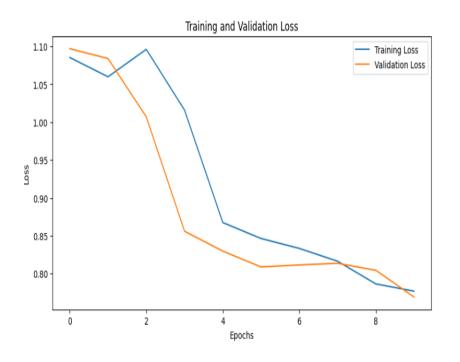
## Following a list of procesing done on the dataset before training:

- 1. Filter to keep only the desired classes: b, mb, and h.
- 2. Use dropna to detect NaN values.
- 3. Encode categorical data to numerical (in our case the classes).
- 4. Visualize the updated class distribution to detect any unbalance between classes.
- 5. Data augmentation: White Gaussian noise.
- 6. Create different chunk from the audio file of the classes.
- 7. Play the audio segments with Ipython.display.
- 8. Pre-processing audio segments with different durations.
- 9. Creation of custom dataset classes that map the label to the segment and shuffle the data with the dataloader.
- 10. Extract the features with Tourchaudio.transform: spectrogram with 1 channel (i.e. grayscale).
- 11. Split the dataset with sklearn: train, evaluation, test.

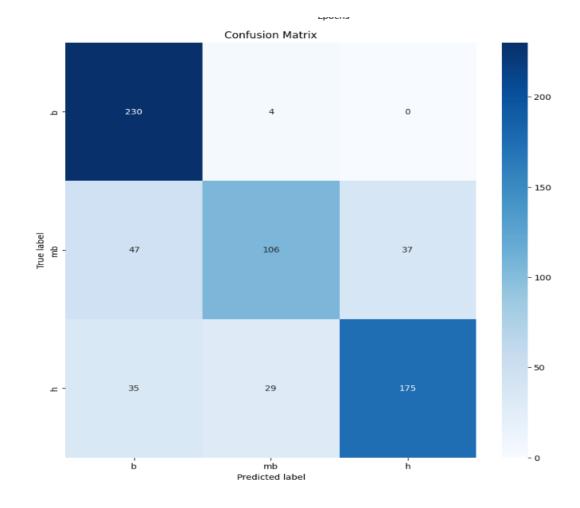
# Model and training setup

- Model: CNN
- Chose the hyperparameters: learning rate, batch size, epoches, fft\_size, etc.
- Follow the training with tqdm.
- Plot on TensorBoard for the training and evaluation curves (to detect overfitting).
- Cost function: CrossEntropy() and BEntropy() for binary detection.
- Run audio pre-processing on GPU by using Cuda.
- Cloud Platforms for Deep Learning: Google colab Pro.
- Manage code version with Git.
- Choose evaluation metric: use seaborn for the confusion matrix and report (recall, precision, F1, etc.)
- Spectrograms will be utilized as input data, providing a time-frequency representation of audio signals.
- We need to increase the depth of the model

# Model and training configuration



_					
	precision	recall	f1-score	support	
b	0.74	0.98	0.84	234	
mb	0.76	0.56	0.64	190	
h	0.83	0.73	0.78	239	
accuracy			0.77	663	
macro avg	0.78	0.76	0.75	663	
weighted avg	0.78	0.77	0.76	663	
mozgiired avg	0.70	0	00	555	



# Still learning until 120 epoch

```
1 Start Time End Time Label WAV_Filename
 2 0.988978 1.242612 h 0 h.wav
 3 1.278083 1.447401 b 1 b.wav
 4 1.496558 1.644029 b 2 b.wav
 5 1.73142 1.851581 b 3 b.wav
 6 4.189271 4.325818 b 4_b.wav
 7 5.106869 5.554744 mb 5 mb.wav
8 6.013543 6.122781 b 6 b.wav
 9 6.816441 6.931141 b 7 b.wav
10 7.253392 7.799581 mb 8 mb.wav
11 7.848738 7.9689 b 9 b.wav
12 10.546913 10.677998 b 10 b.wav
13 13.026612 13.42533 mb 11 mb.way
14 17.068412 17.215883 b 12 b.wav
15 17.625525 17.844 mb 13_mb.wav
16 19.018307 19.160316 b 14 b.wav
17 20.580408 20.695108 b 15_b.wav
18 34.082204 34.21329 b 16_b.wav
19 35.655229 35.775391 b 17 b.wav
20 40.472618 40.603703 b 18_b.wav
21 45.929048 46.279443 mb 19 mb.wav
22 47.332754 47.671391 mb 20 mb.wav
23 47.780629 48.250352 mb 21 mb.wav
24 49.353654 49.861784 mb 22_mb.wav
25 50.0637 50.200247 b 23 b.wav
```

```
Using cuda
Epoch 1
Training: 100% | 14/14 [00:07<00:00, 1.89batch/s]
loss: 1.7977827787399292
Epoch 2
Training: 100%| | 14/14 [00:06<00:00, 2.00batch/s]
loss: 0.9704123735427856
Epoch 3
Training: 100% 14/14 [00:07<00:00, 1.92batch/s]
loss: 0.647476851940155
Epoch 4
Training: 100% | 14/14 [00:07<00:00, 1.87batch/s]
loss: 0.5368751287460327
Epoch 5
Training: 100% | 14/14 [00:07<00:00, 1.92batch/s]
loss: 0.5091652274131775
Epoch 6
Training: 100% | 14/14 [00:07<00:00, 1.84batch/s]
loss: 0.40385910868644714
Epoch 7
Training: 100%| 14/14 [00:07<00:00, 1.95batch/s]
loss: 0.3975016474723816
Epoch 8
Training: 100%| 14/14 [00:07<00:00, 1.88batch/s]
```