

Continuous Query Engine to Detect Anomalous ATM Transactions

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October, 2024

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Motivation

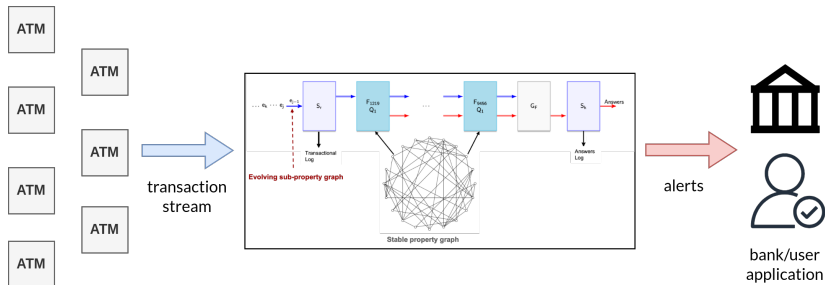
- In general, today's applications
 - ⇒ Critical **real time** systems
 - ⇒ Results must be emitted as they are computed (**incrementally**)
- Data are in motion, continuously changing and (possibly) unbounded → **stream data**
 - ⇒ **Evolving/Dynamic** data sources
- Query evaluation
 - ⇒ **Continuous** queries
 - ⇒ **Incremental/progressive** query evaluation

Motivation

- Early detection of anomalous ATM transactions can prevent certain types of frauds
- This kind of tool can promote the design of policies of double authentication, benefiting both bank and users



Motivation



Our Proposal

- ① Data Model
- ② Query Model
- ③ Continuous Query Evaluation (CQE)
 - Stream Processing Approach - Dynamic Pipeline
 - Computational Model

Our proposal:: The data model

- **Property graphs:** basic reference data model considered
- ***Continuous evolving database*** - data can be stable and volatile

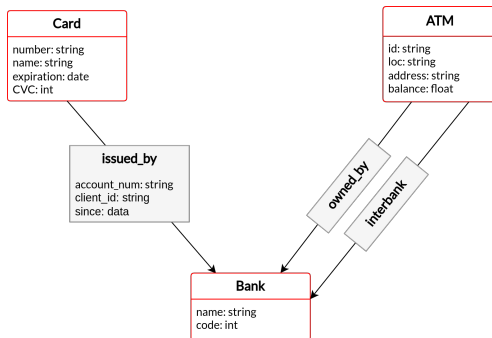
⇒ **Continuously evolving property data graph:**

- ⇒ **Stable PG:** Central bank database - *persistent relations*
- ⇒ **Volatile PG:** Transactions - *non-persistent relations. Data stream*

Our proposal::The data model

⇒ Stable PG

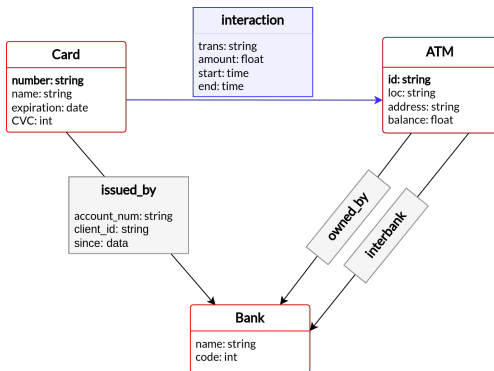
- Models the data a bank typically gathers on cards, ATMs...



Our proposal::The data model

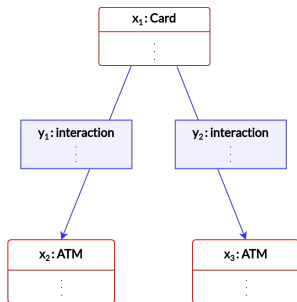
⇒ Volatile PG

- Volatile relations (transactions) are the **edges arriving in data streams** during a set time interval.
- **Induce subgraphs** that exist only while the relations are still valid.



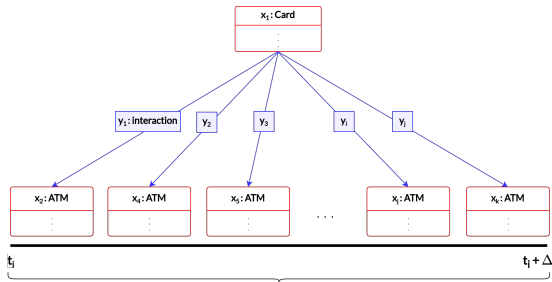
Our proposal:: The Query Model

- Continuous queries are characterized as (constrained) graph patterns



$x_2.\text{id} \neq x_3.\text{id} \wedge y_2.\text{start} - y_1.\text{end} < T_{\min}(x_2.\text{loc}, x_3.\text{loc})$

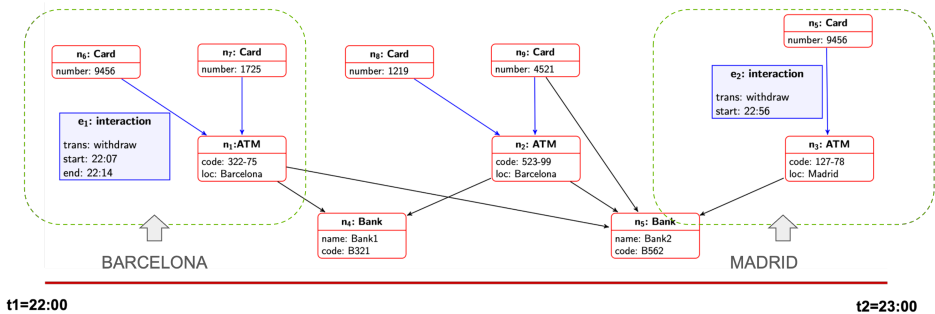
Card cloning



- ATMs close to each other (possibly in the same neighborhood/district/city)
- $\#(y:\text{interaction}) > \text{fraud_threshold}(t_i, t_i + \Delta)$

Lost-and-stolen card

Our proposal:: The Query Model



Card cloning example

Our proposal:: Continuous Queries Evaluation

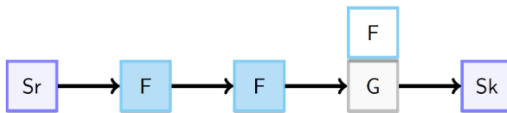
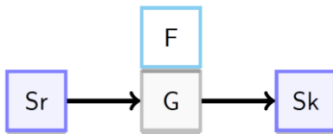
- Progressive query evaluation process. Based on:

Graph pattern matching + Satisfiability of its constraints

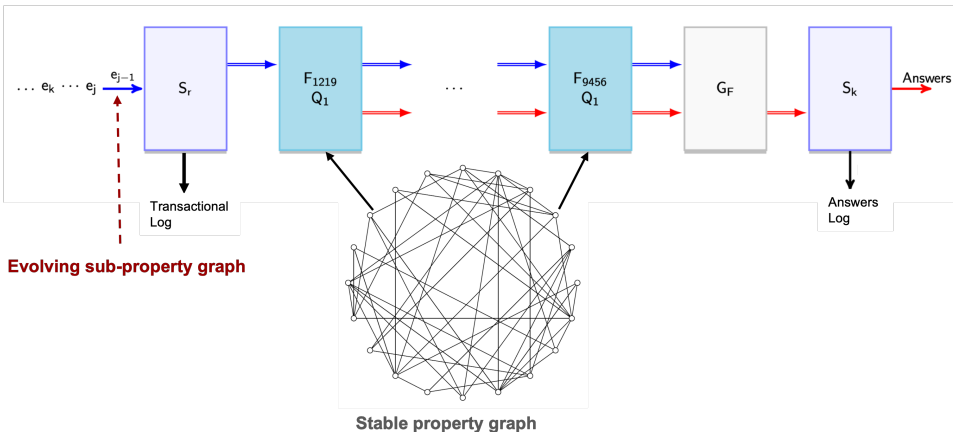
- Graph pattern matching in the volatile subgraph.
- Satisfiability of constraints over the properties: possibly querying the stable graph database (*retrieve some additional info*).
- Different kinds of anomalous patterns.
 - ⇒ *Card cloning* pattern
 - ⇒ Usage of (stolen) card many times over a period of time with small withdrawals - lost-and-stolen
 - Frequent/Very high expenses
 - Transactions in ATMs out/far of the usual/registered address of the cardholder

Our proposal:: Continuous Query Evaluation

- Continuous Query Evaluation Engine based on the **Dynamic Computational Approach** - [2].



Continuous Query Engine: DP_{CQE}



Continuous Query Engine: DP_{CQE} - Input Stream

Note: 2 edges per transaction - the *opening* edge and the *closing* edge.

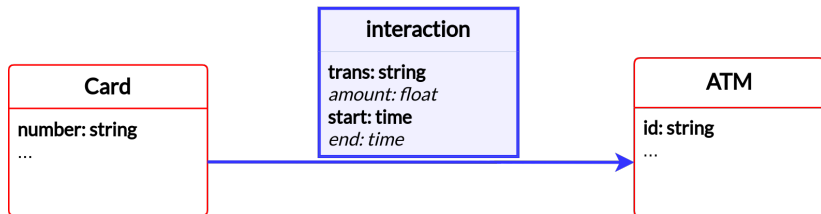


Figure: Opening edge

Continuous Query Engine: DP_{CQE} - Input Stream

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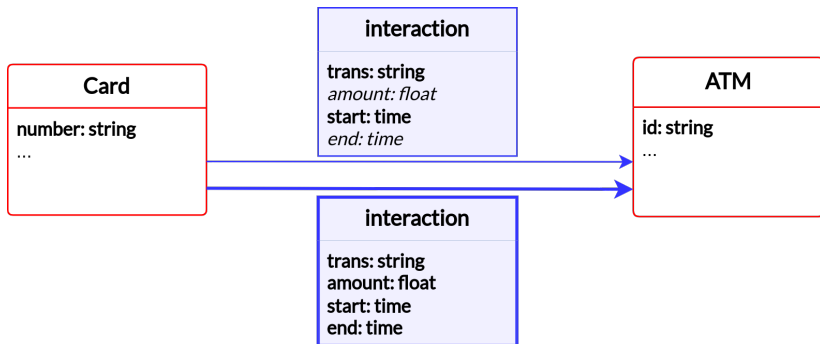


Figure: Closing edge

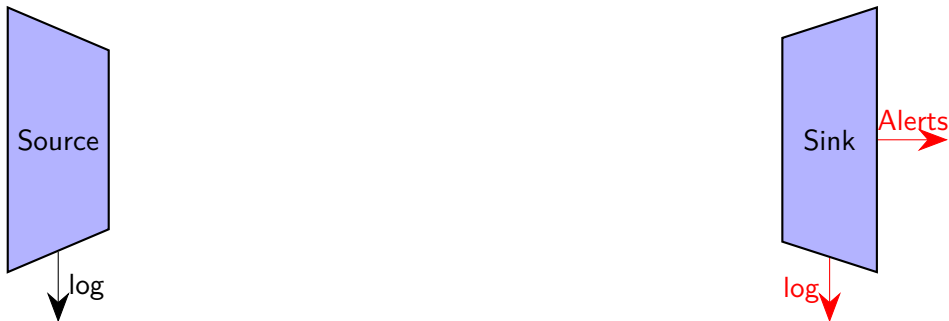
Continuous Query Engine: DP_{CQE} - Stages

- **Source:** Manages the in-connection with the outside: streaming input / file reading... & general transactions log.



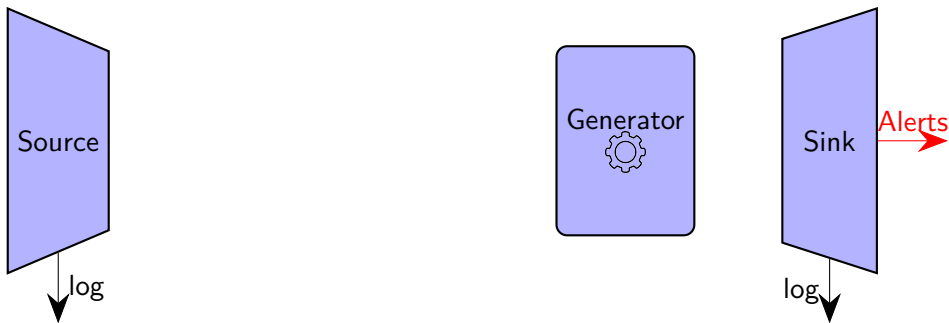
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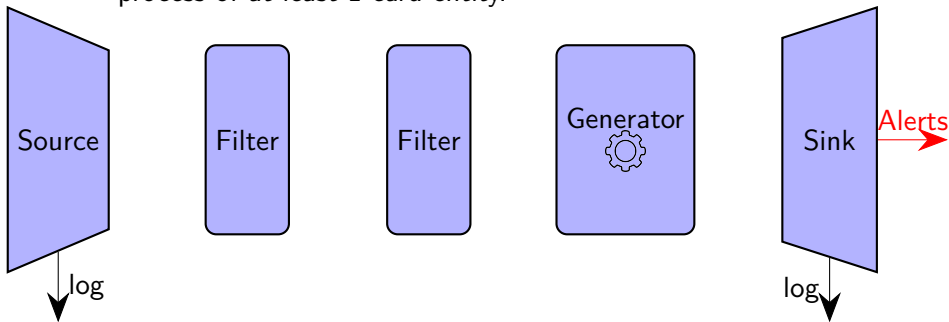
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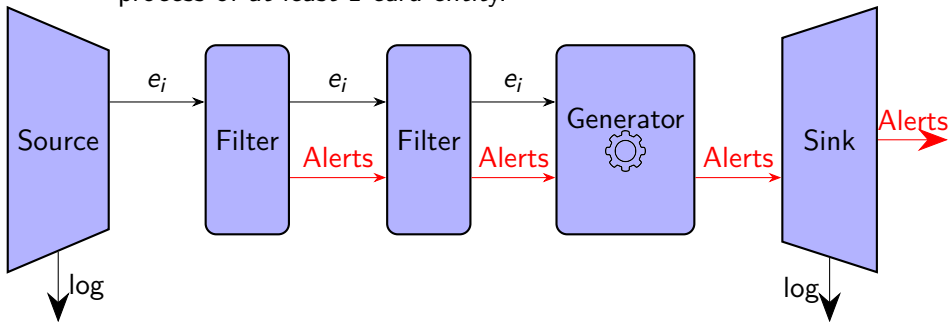
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- **Filter:** (Stateful) stage. Anomalous detection tracking process of at least 1 card entity.



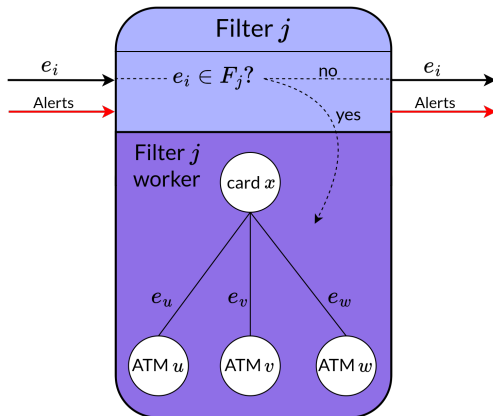
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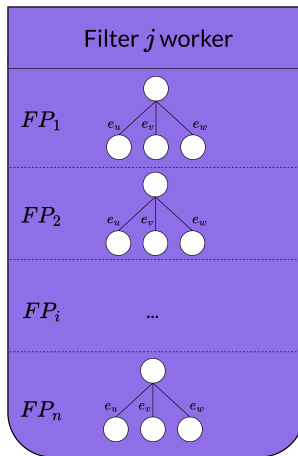
Continuous Query Engine: DP_{CQE} - Filter Stage

- Stores the induced subgraph(s) of the incoming belonging edges.
- Evaluation of (many possible) continuous query pattern(s).
- Emission of alerts in case of matching a query pattern.
- Filter *worker* to avoid bottlenecks - *in parallel*.



Continuous Query Engine: DP_{CQE} - Filter Stage

- **Filter worker.**
- Simultaneously (many possible) different continuous query patterns: FP_1, FP_2, \dots, FP_n .



- Property Graph Generation
- Transaction Generation
- Experiments

- **No public real bank dataset found.** Confidential and private nature of bank data.
- **Synthetic PG bank dataset generation tool:**
 - ⇒ Customisable data generation.
 - ⇒ Neo4j Graph Database generation.
 - ⇒ Based on a previously developed synthetic bank database: *Wisabi Bank Dataset*¹.

¹<https://www.kaggle.com/datasets/obinnaiheanachor/wisabi-bank-dataset>

Experimental Design:: Interaction Generation

- 1. Generate *regular* transactions: assuring that do not create fraud scenarios.
- 2. Introduce transactions to create anomalous scenarios:
taylorred injection depending on the anomalous ATM scenario to be tested against.

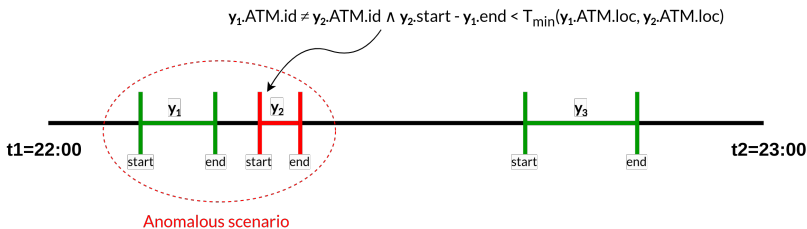


Figure: Creation of anomalous scenario - type 1

Considerations:

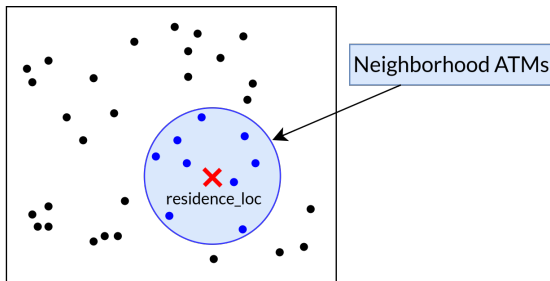
- Particular ATM usage frequency
- ATM selection for the generated transactions of each card
- Distribution of the generated transactions on the decided considered time
 - ATM - Pre-selection of closed card ATM subset
 - Time - Uniform distribution
 - Time - Poisson process distribution
 - Random walks
 - ...

Experimental Design:: Regular transactions

Idea: For each card, generate a set of *regular* transactions for a d number of days (starting on a selected *start_date*).

- Limiting the regular transactions of the client to Neighborhood. ($\text{ATM} \in \text{Neighborhood}$).

$$\text{Neighborhood} = \{\text{ATM} \mid \text{dist}(\text{ATM}, \text{residence_loc}) \leq \text{max_distance}\}$$



Experimental Design:: Regular transactions

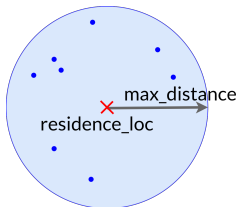
Set a minimum time distance t_{min} between any two consecutive generated transactions of the client.

$$t_{min} = \frac{2 * \text{max_distance}}{\text{max_speed}}$$

- **max_distance**: maximum distance from residence_loc to an $\text{ATM} \in \text{Neighborhood}$

($\text{Neighborhood} = \{\text{ATM} \mid \text{dist}(\text{ATM}, \text{residence_loc}) \leq \text{max_distance}\}$).

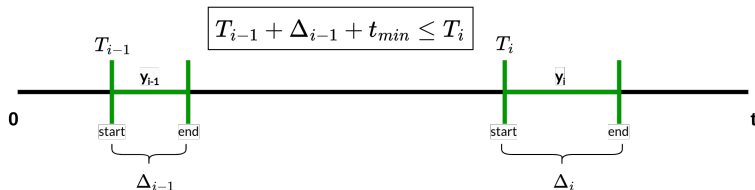
- **max_speed**: maximum speed at which it is possible to travel (by any possible means of transport) between any pair of $\text{ATMs} \in \text{Neighborhood}$.



Experimental Design:: Regular transactions

Generate `num_tx` transactions for a selected period of time t .
Distribution following a Poisson process distribution along $[0, t]$.

- $\lambda = \text{avg_tx}$ on a day for the client.
- $t = 24\text{h}$.
- Inter-arrival times are distributed following an exponential distribution: $T \sim \text{Exp}(\lambda)$ with the constraint that:
 - $T_{i-1} + \Delta_{\max} + t_{\min} \leq T_i, \forall T_i$
 - T_i : starting time of the i -th transaction.
 - Δ_{\max} : considered maximum duration of a transaction.
 - t_{\min} : minimum calculated time distance between any 2 consecutive transactions of the client.



Experimental Design:: Anomalous scenarios

- Injection of transactions that produce *anomalous* scenarios.
- E.g. for the considered fraud scenario.

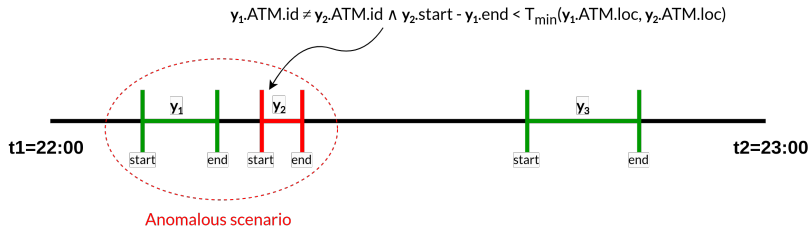
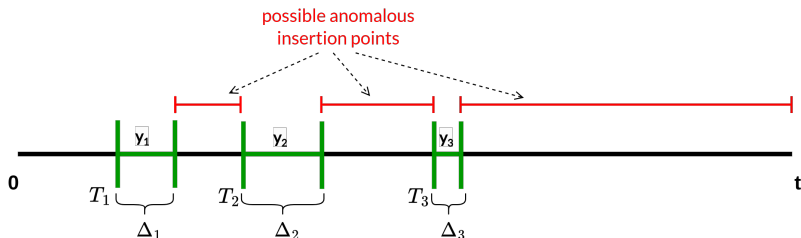


Figure: Creation of anomalous scenario - type 1

Experimental Design:: Anomalous scenarios (I)

- $\text{ratio} \in [0, 1]$ s.t. $\text{ratio} * \text{num_tx}$ is the number of anomalous scenarios created for a card in the considered time interval $[0, t]$.
- No overlapping of the transaction introduced a with the regular ones $i, i + 1$: $T_i + \Delta_i < T_a < T_a + \Delta_a < T_{i+1}$



- Single temporal window support. One-time based sliding window.
- *Golang* implementation. Suitable for thread management (concurrency).
- Stream input provided by file reading. Adaptable to be obtained through *Apache Kafka* or other handling real-time data feeds systems.
- Extensible beyond ATM transactions to online card transactions - *PoS (Point-of-Sale)*, *CNP (Card-Not-Present)* frauds.

Ongoing & Future Work

- Refine the preliminary implementation.
- Experimental study. *Diefficiency* metrics to measure the progressive delivery of results. [1]
- Characterization of different transactions anomalies of interest.
- Testing by size in the number of transactions and anomalies detected.
- Establish the window policy.

Thank you!