

Overview of Implementation:

The goal of this project was to implement the `ls` command for the stacos operating system, allowing users to list the contents of directories. The implementation involved the creation of a user space application and modifications to the TAR filesystem driver and the system call infrastructure to support directory listings.

Assumptions:

1. The TAR filesystem contains a nested hierarchy of directories and files.
2. The maximum filename length and the structure of directory nodes are based on the VFS layer specifications.

Implementation Details:

User Space Program: Created a new directory `ls` under `user/` and added the program to the Makefile. The program reads the command-line arguments to determine the directory path and whether to present a long listing (`-l` flag).

System Call Modification: Introduced a new system call `/usr/ls` to retrieve directory listings. This was necessary to handle the transmission of structured directory data from the kernel to user space.

TAR Filesystem: Modified the `tarfs_node` class to support reading directory contents. Implemented a method to gather directory entries and their attributes (size).

Data Transmission: Used buffer allocation strategies to safely copy data between kernel space and user space, ensuring boundary checks and data integrity.

Challenges Encountered:

While working on the practical, I one of the challenges that became apparent was decided how to transfer the directory data between the user's console and program. Originally, I attempted to transfer the data in the `syscall_result` output. But this proved problematic as I could not encode the information in `u64` without errors. I realized that I could pass a `char` buffer to the `syscall` program for storing the data. This enabled for easy access and retrieval and solved my issues.

Testing:

I tested the implementation using the `/tree` directory structure, verifying that both standard and long listings correctly display the directory contents. Also, cross-verified file sizes with the actual sizes in the `sysroot` directory to ensure accuracy. In my testing I have found my results reliable and accurate.