FRANK CRAVEN

SOFTWARE ENGINEER

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SUMMARY

I am a full stack software engineer whose fascination lies in the process of creation. My passion is taking idea and imagination and making it realized and actual. In my previous hospitality career, I learned a wide range of invaluable skills to contribute to a working environment as both a leader and member of a team. My recent passage through NYC's FullStack Academy has given me a substantial code base to work from and a strong foundation to grow on daily in my freelance project work.

SKILLS

PROFICIENT: JavaScript, Node, Express, Sequelize, React, Redux, REST API, HTML5, CSS3, PostgreSQL, Bootstrap, Sass, CSS-Modules

KNOWLEDGEABLE: Webpack, Mocha, Chai, SQL, Heroku, Socket.io, OAuth, Agile, Git, Material UI, AR, VR

PROJECTS

Current	**Mēle**	
	Assisting with Shopify store	
	Currently creating a subscription platform	
	Helping to customize front end code	

Current **New York Times Dashboard**
A member dashboard for consuming the NYT API
Technologies: React, Redux, Node

Current **Fire and Ironman**
A lifestyle application for Kevin Duffy, a motivational speaker/firefighter who competes in Ironman
triathlons to promote plant-based nutrition.
For this I am doing the complete build
Technologies: Node, Express, React, Redux, Sequelize, PostgreSQL

Sept. 2018 - Oct. 2018 **DropXR**
A progressive web app to browse, curate and upload 3D GLTF models from Google Poly for AR and VR use
Wrote client and server side code for routing and templating views
Assisted with the integration of both AR and VR
Technologies: JavaScript, A-Frame, ThreeJS, Navigo, PostgreSQL, Sequelize, Express, NodeJS

The Yoyo Adventures
A first-person open world, functional game level built in 4 days.

EDUCATION

Fullstack Academy of Code   2018
Software Engineering Immersive Program

Fordham University   2010 - 2014
Bachelor's Degree in Economics

United States Military Academy - West Point   1999 - 2000
Cadet

EMPLOYMENT

SeaRaven Development,   Oct. 2018 -
Software Engineer   Current
Freelance Web and App Development

Fort Pond Bay Co.,   2005
Manager, Jr Sommelier, Captain, -
River Towns, Montauk   2017
A group of four high-end, high-volume restaurants
Managerial duties included staffing, scheduling, inventory control, human resources & training, marketing, purchasing & product management
Jr. Sommelier duties include thorough knowledge of wine, spirits & foods. I also managed an extensive list to stay current with tastes.
As a floor captain, I managed teams to maintain a consistent workflow

The Sloppy Tuna,   2011 -
Bar Manager, Bartender,   2016
Montauk, NY
Oversaw continuous operation of the beach bar, nightclub and rooftop bar
Duties included staffing, training, bookkeeping, purchasing & inventory management
ALOHA PoS Management
Within 5 years of operation, sales grew from $750k to over $5 million