

# Software Testing and Reliability

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# Lecture 11

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# **Program Analysis**

## **(Data Flow Analysis)**

# Data Flow Analysis

- NOT the same as the data flow coverage testing
- A testing method for detecting improper use of variables in programs
  - “Improper use of a variable” = “improper sequence of actions on a variable”

# Data Flow Analysis (continued)

- Three possible actions
  - Define - d
    - The variable is assigned a value
  - Reference - r
    - The variable's value is referred
  - Undefine - u
    - The variable is declared but not yet assigned any value
    - The variable's value is destroyed
    - The variable's value goes out of the scope



# Data Flow Analysis (continued)

- **Data Flow Anomalies**

- **undefine-reference (called ur anomaly)**

- A variable has not been assigned any value, but its value is referred in the program

- **define-define (called dd anomaly)**

- A variable's value has been defined but not used before another value is assigned to it

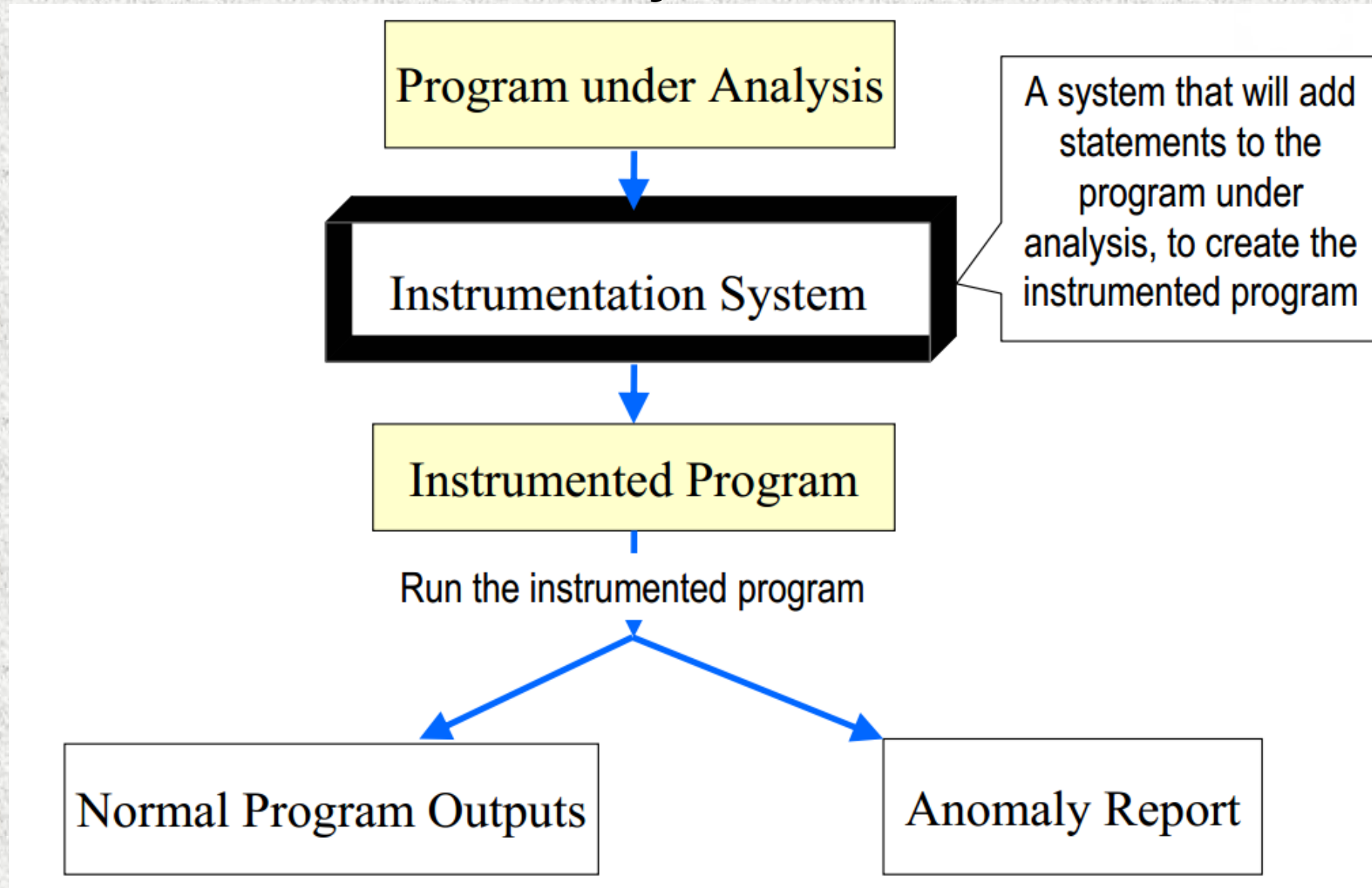
- **define-undefine (called du anomaly)**

- A variable's value has been defined but not used before the value is destroyed

# Dynamic Data Flow Analysis

- Make use of *program instrumentation*
  - Insert statements into the program under analysis
  - Execute the *instrumented program* with input data
    - Gather some run time information. For example, find out whether  $v[h]$  and  $v[k]$  are the same variable or not
    - Keep track of the actions on each variable
    - Change the state of the right variable at the right place
- Identify anomalies by keeping track of state transitions

# Dynamic Data Flow Analysis





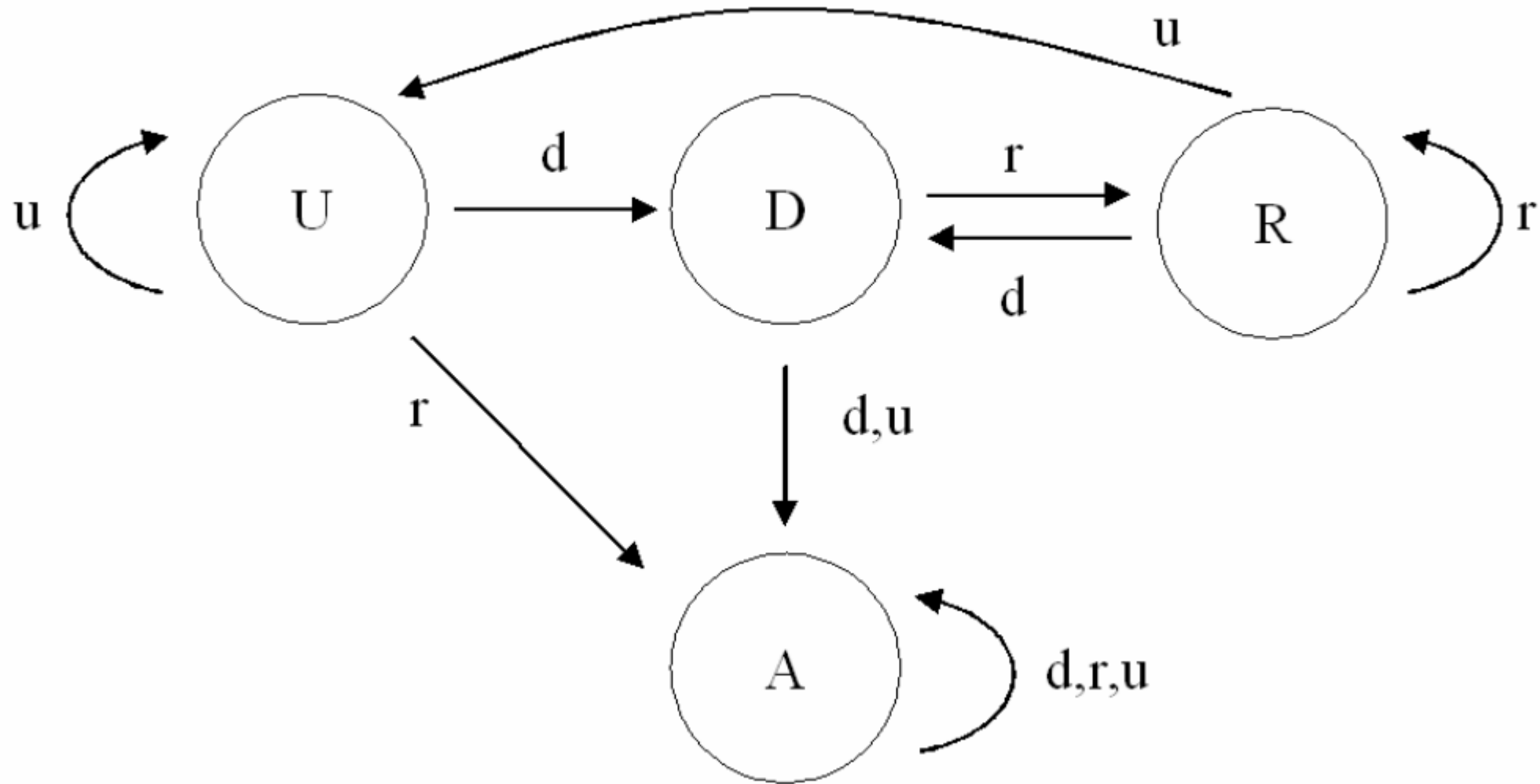
# Anomaly Report

- Anomaly message consists of
  - Variable name
  - Types of anomalies
  - Positions of the pair of actions giving rise to the anomaly

# Types of States

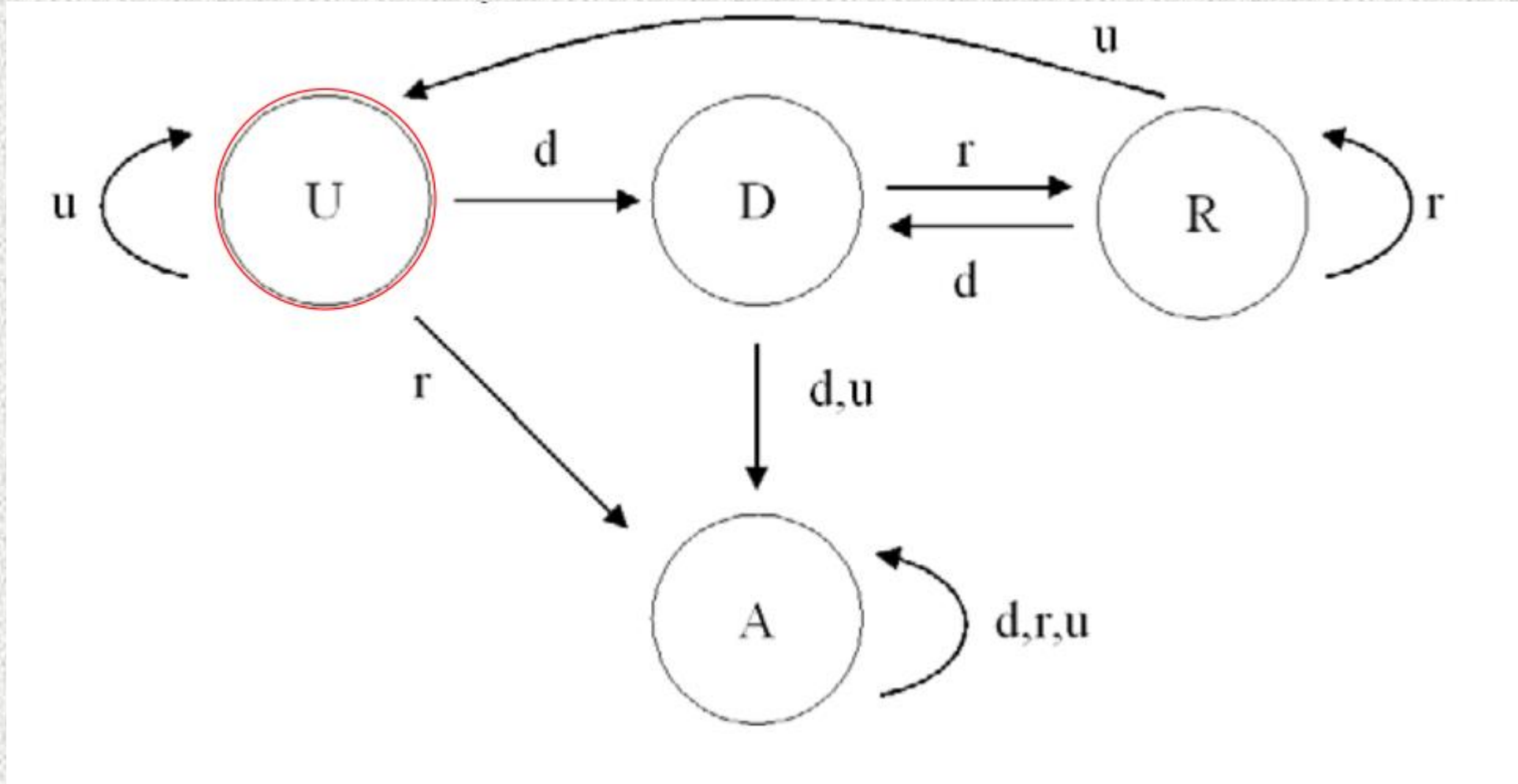
- State U : undefined
- State D : defined
- State R : referenced
- State A : abnormal

# State Transition Diagram 1



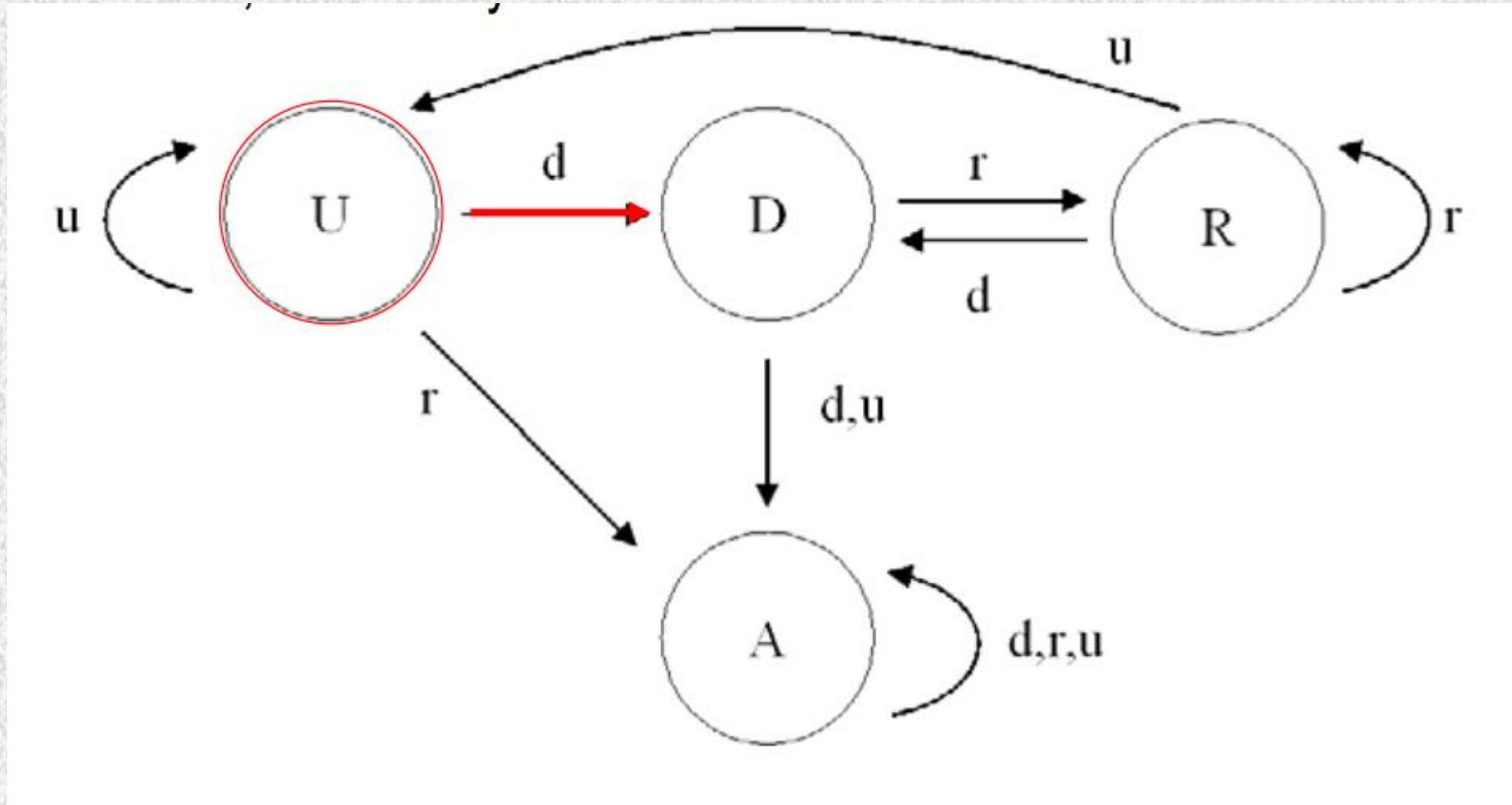
# State Transition during Testing

Suppose that the initial state of  $x$  is  $U$ , and the define action occurs, followed by reference.



# State Transition during Testing (continued)

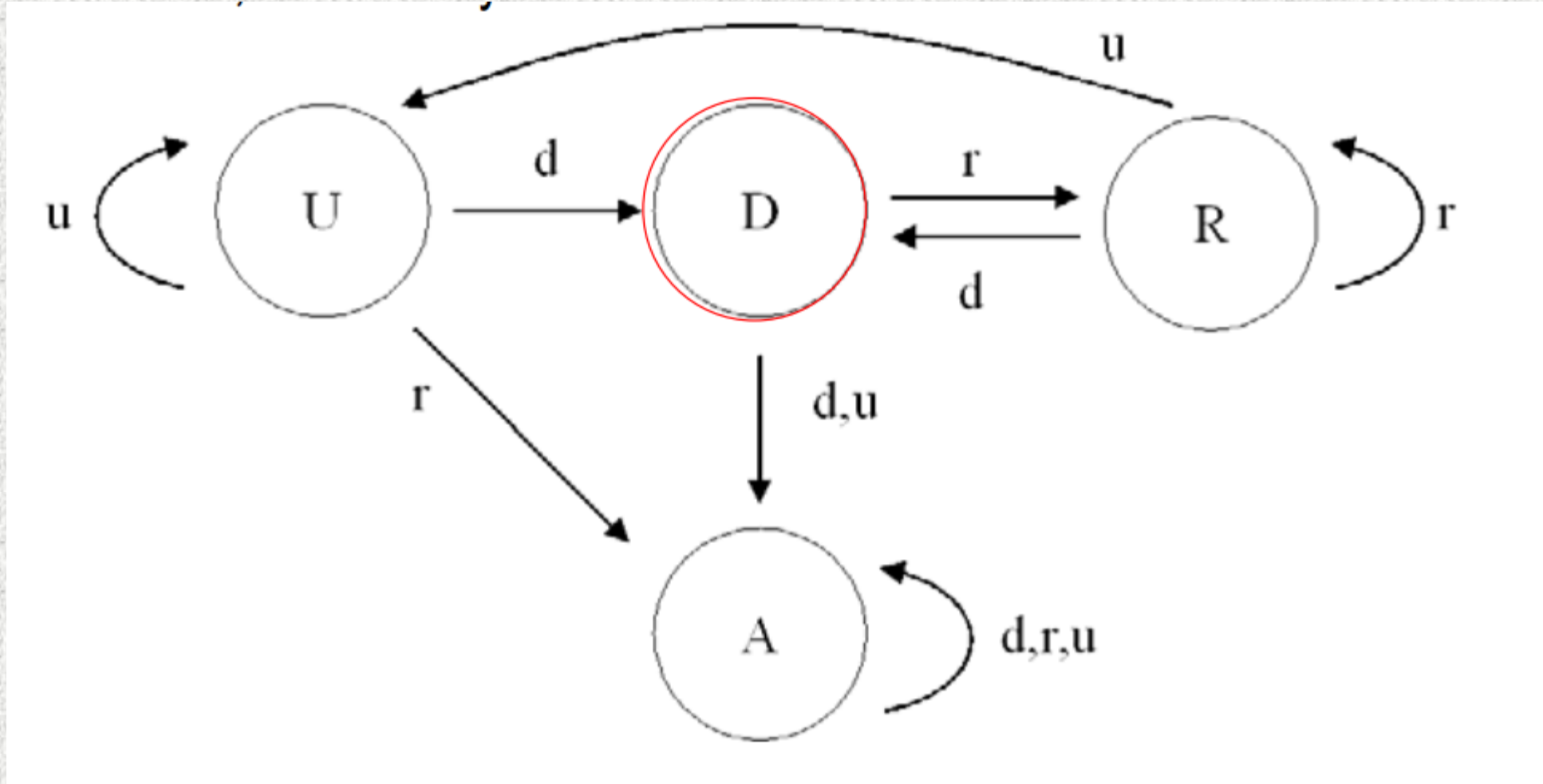
Suppose that the initial state of  $x$  is  $U$ , and the *define* action occurs, followed by *reference*.





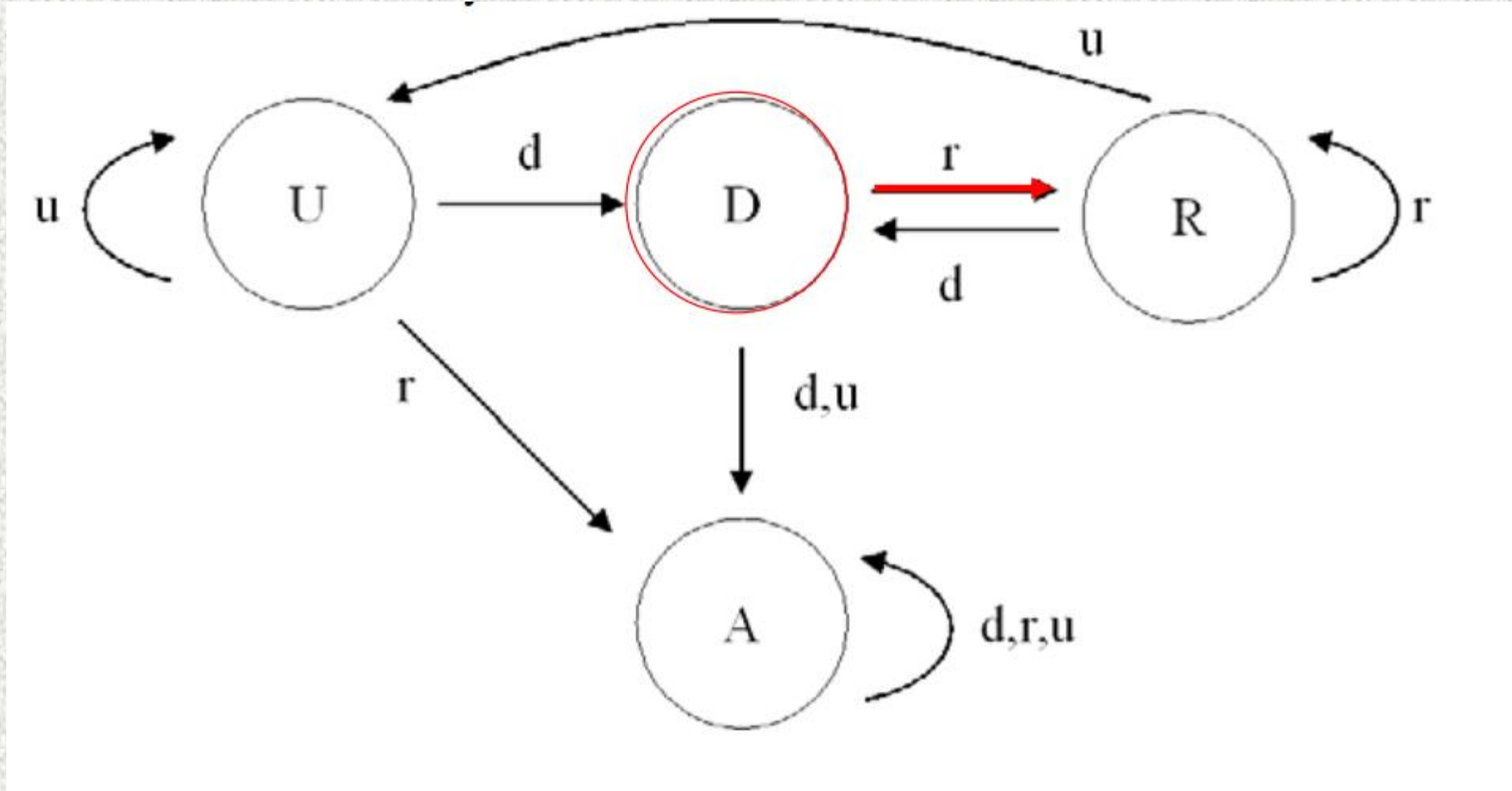
# State Transition during Testing (continued)

Suppose that the initial state of  $x$  is  $U$ , and the *define* action occurs, followed by *reference*.



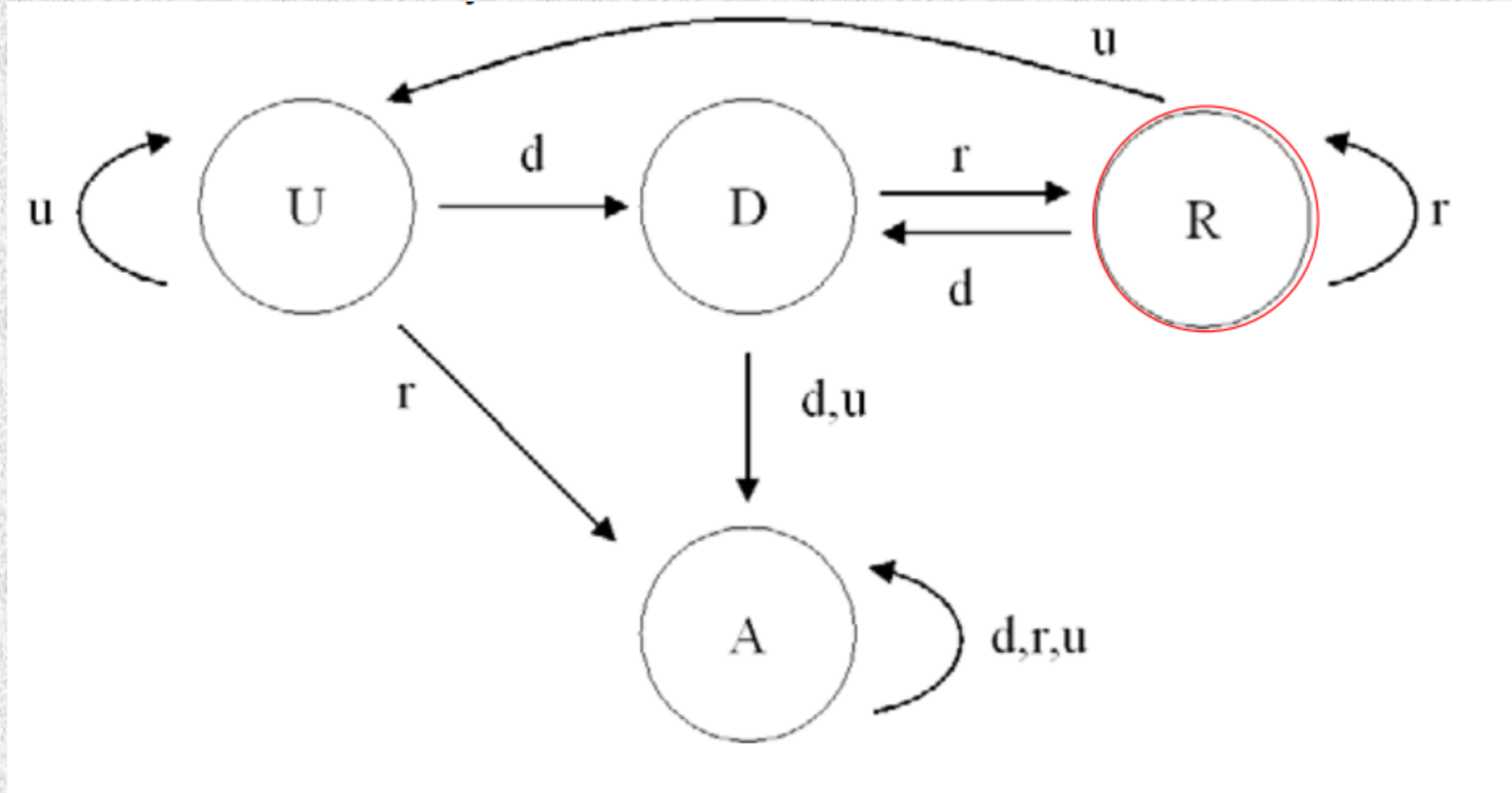
# State Transition during Testing (continued)

Suppose that the initial state of  $x$  is  $U$ , and the *define* action occurs, followed by *reference*.



# State Transition during Testing (continued)

Suppose that the initial state of  $x$  is  $U$ , and the *define* action occurs, followed by *reference*.



# State Variable

- For each variable (say, A) under analysis, we need to create another variable to store the state of A.
  - - This another variable is called the “state variable” of A

# State Transition Function

next-state f (current-state, action)

{ if (current-state = U and action = d) then return D;

if (current-state = D and action = d ) then return A;

.....

.....

if (current-state = A) then return A;

end

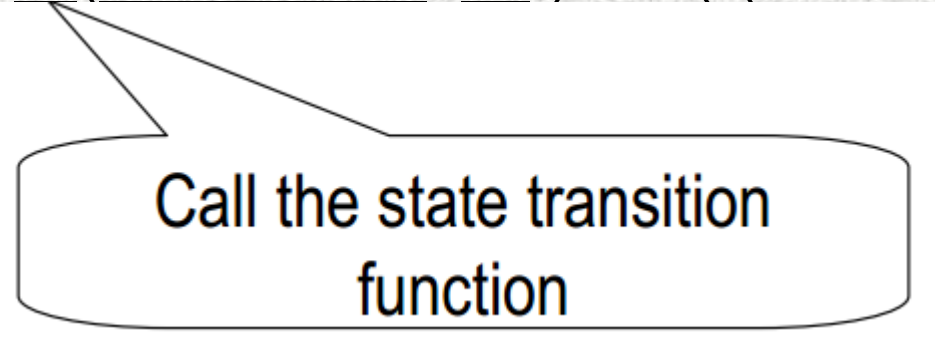
}



# State Transition Function (continued)

Examples of calling the state transition function

$$f(\text{state-of-}x, \underline{r}\underline{d}) \equiv f(f(\text{state-of-}x, \underline{r}), \underline{d})$$



Call the state transition  
function

$$f(\text{state-of-}x, \underline{r}\underline{u}\underline{d}) \equiv f(f(f(\text{state-of-}x, \underline{r}), \underline{u}), \underline{d})$$

# Example 1

Consider the following program segment

$B = 10.0$

Input A

$A = B + A$

$A = B + B$

# Example 1 (continued)

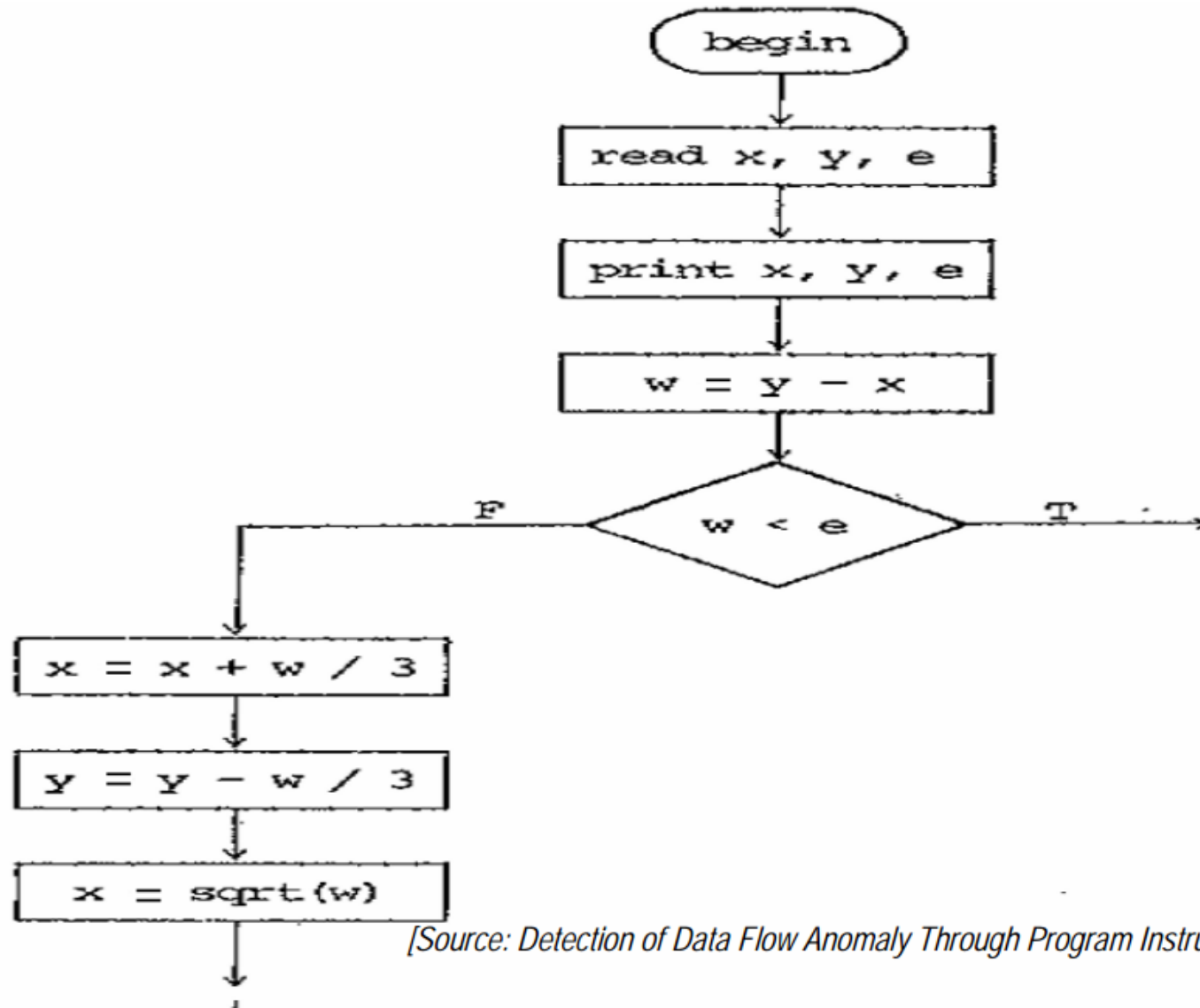
Data flow analysis should examine all the variables. Here, we only demonstrate the analysis on variable A.

Instrumented program segment	Action on A	Value of st-A upon execution
<div><div>st-A = U</div><div>B = 10.0</div><div>A = 0</div><div>st-A = f(st-A,d)</div><div>A = B + A</div><div>st-A = f(st-A,<u>rd</u>)</div><div>A = B + B</div><div>st-A = f(st-A,d)</div></div>	<div>d</div> <div>rd</div> <div>d</div>	<div>U</div> <div>D</div> <div>D</div> <div>A</div>

This is the **state variable** of "A"

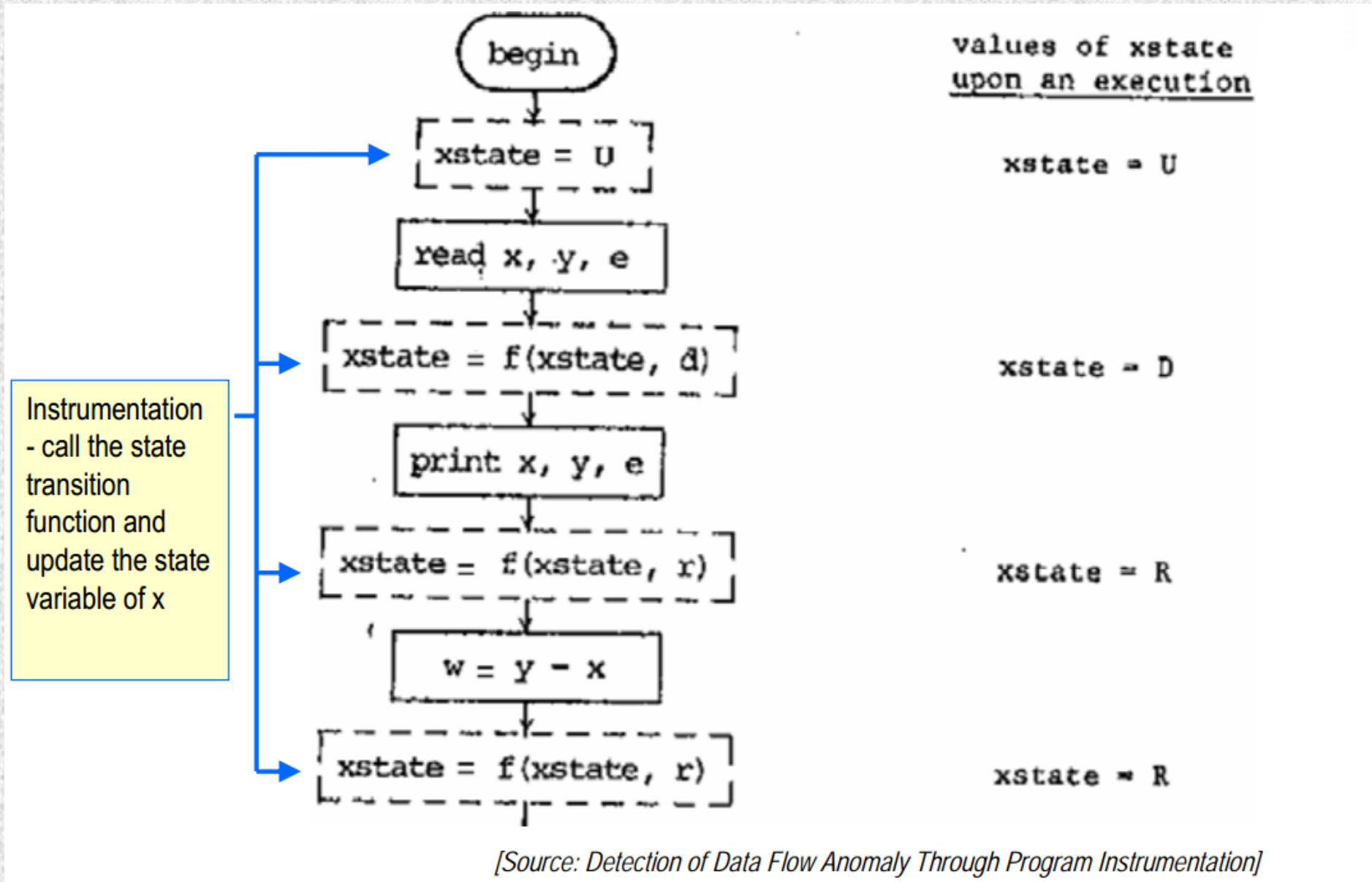
# Example 2

Suppose the directed graph of the program under analysis is as follows.



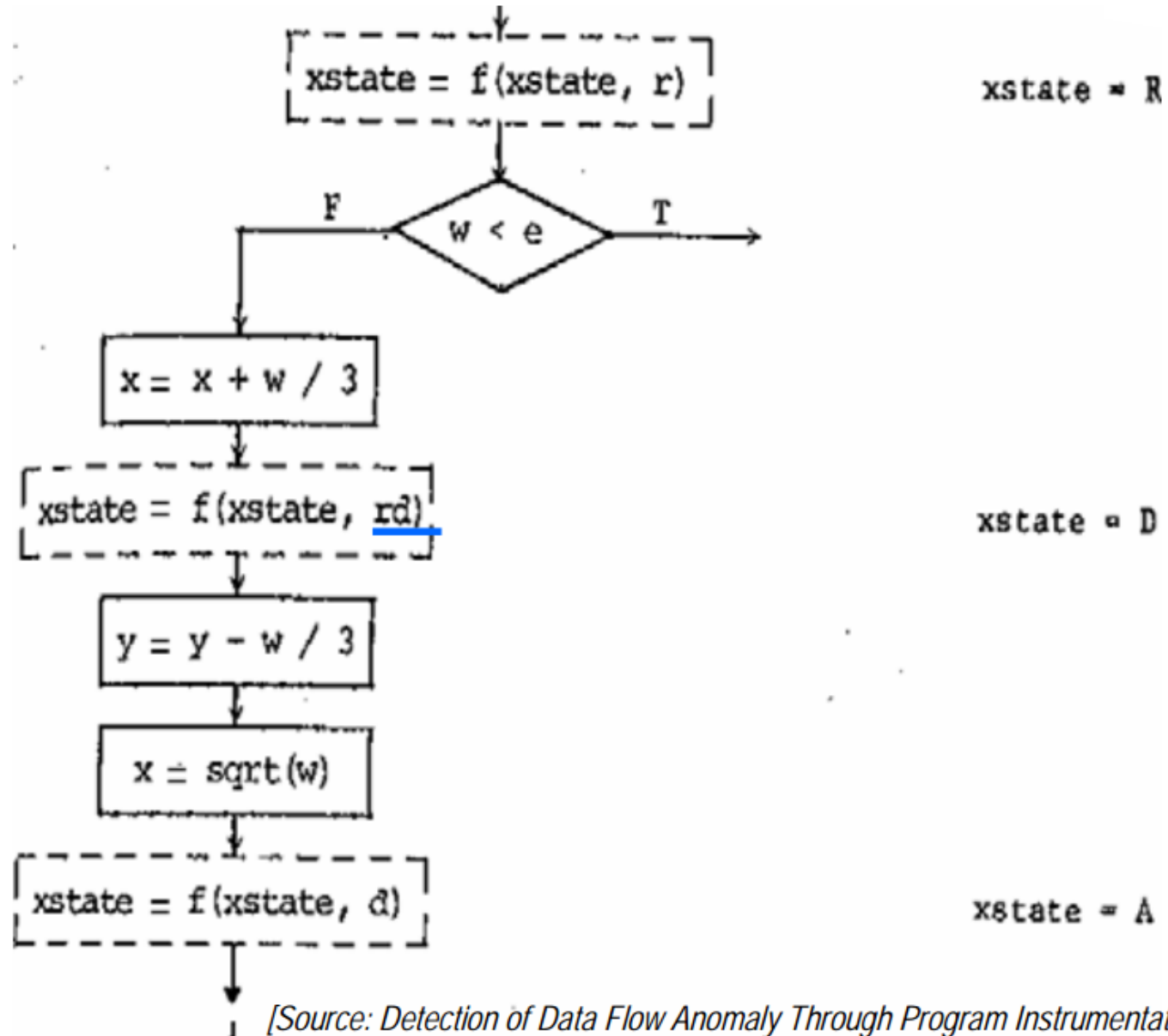
[Source: Detection of Data Flow Anomaly Through Program Instrumentation]

## Example 2 (continued)





## Example 2 (continued)



[Source: Detection of Data Flow Anomaly Through Program Instrumentation]

# Example 3

## Instrumentation for the array elements

If the program under analysis contains the following statement

$$\underline{a[i, j]} = \underline{a[i, k]} * \underline{a[k, j]}$$

then the required instrumentation for this statement will be

$$\underline{sta[i, k]} = f(sta[i, k], r);$$

$$\underline{sta[k, j]} = f(sta[k, j], r);$$

and

$$\underline{sta[i, j]} = f(sta[i, j], d).$$

# Problems of State Transition Diagram 1

- No distinction between types of anomalies
- Once a variable enters the abnormal state, it will remain there forever
- Two solutions:
  1. Reset the state variable to R
  2. Use an extended state transition diagram

# Solution 1

new-state f (current-state, action)

{ if (current-state = U and action = d) then return D;

if (current-state = D and action = d ) then report A, but  
return R;

.....

.....

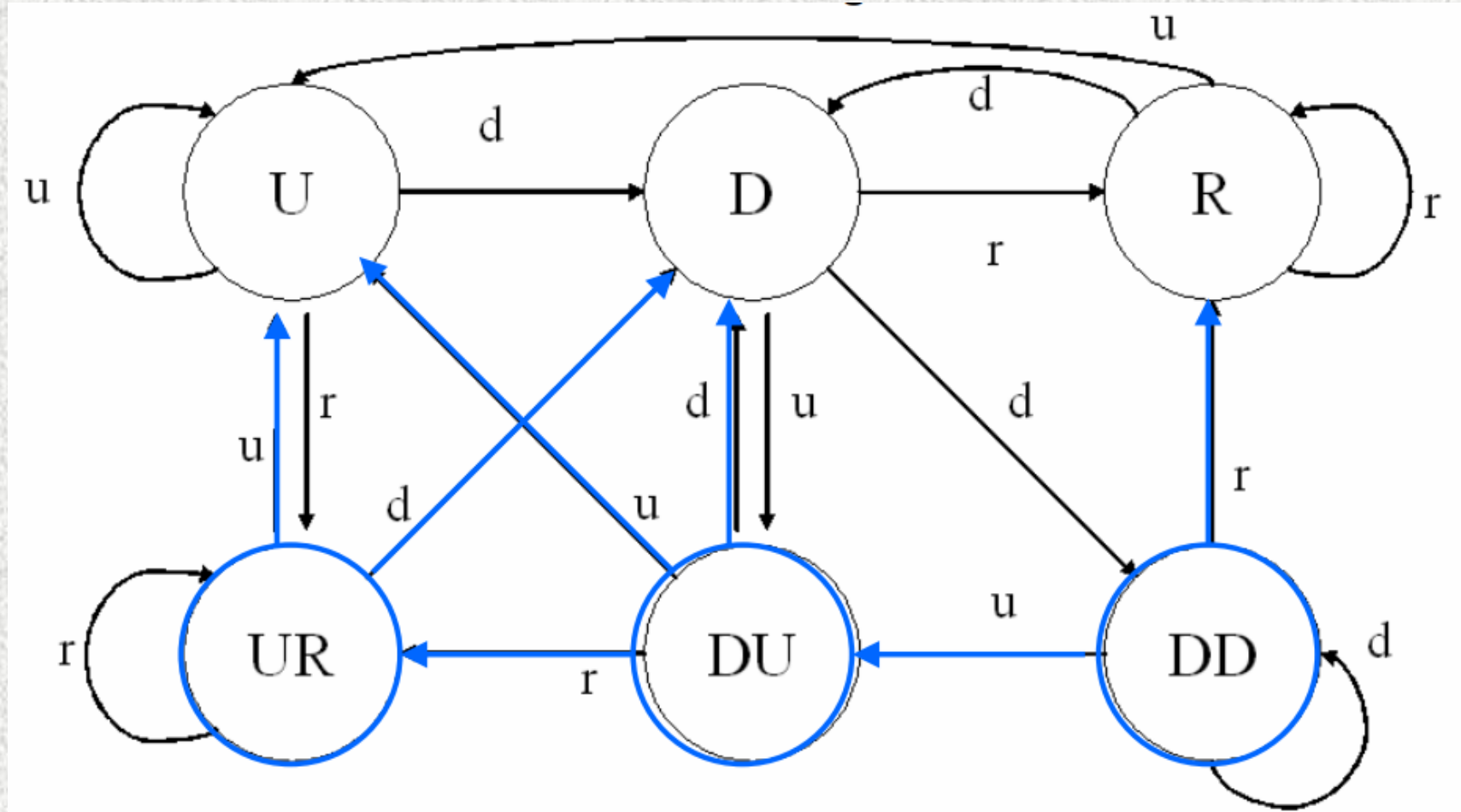
if (current-state = A) then report A, but return R;

end

}

# Solution 2

## An Extended State Transition Diagram



More different states about the anomalies  
Blue arrows – Jump out from a *anomaly* state



## Solution 2 (continued)

- Change of the state transition diagram only leads to change of the state transition function. It will NOT change the instrumentation.

# Exercise

- Instrumentation for loop, and if structure

```
1 INPUT A, B, C
2 IF (A=0)
3     IF (B=0)
4         IF (C=0)
5             OUTPUT ("X can be any value.")
6         ELSE
7             OUTPUT ("There is no solution for X.")
8     ELSE
9         IF (C=0)
10            X = 0
11        ELSE
12            X = -C/B
13    ELSE
14        IF (B=0)
15            IF (C=0)
16                X = 0
17            ELSE
18                IF (A*C<0)
19                    X = SQRT(-C/A) or X = -SQRT(-C/A)
20                ELSE
21                    OUTPUT ("There is no real solution for X.")
22        ELSE
23            IF (C=0)
24                X = 0 or X = -B/A
25            ELSE
26                D = B*B-4*A*C
27                IF (D>0)
28                    X = (-B+SQRT(D))/(2*A) or X = (-B-SQRT(D))/(2*A)
29                ELSE IF (D=0)
30                    X = -B/(2*A)
31                ELSE
32                    OUTPUT ("There is no real solution for X.")
```