

# GAM320 Evaluation

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word count: XXX

## 1 Introduction

Please give a very brief description of your game and your role in the team. this is an example cite [1].

## 2 Reflection

Please provide 3-5 **reflection points** and discuss why you have selected these.

### 2.1 Reflection point

### 2.2 Reflection point

### 2.3 Reflection point

### 2.4 Reflection point

### 2.5 Reflection point

## 3 SMART Objectives

Your SMART objecties should flow from your reflection, you can have many SMART targets link to one point of reflection. Please copy and paste the table below for each goal. This table comes from the following document - [https://www.cdc.gov/phcommunities/docs/evaluate\\_smart\\_objectives\\_template.doc](https://www.cdc.gov/phcommunities/docs/evaluate_smart_objectives_template.doc).

### 3.1 What is the goal?

Key Component	Objective
Specific - What is the specific task?	sldfkjashdpioghasoig oadhgaldjfg ah-soga hgasoidfg hsgl
Measurable - What are the standards or parameters?	
Achievable - Is the task feasible?	
Realistic - Are sufficient resources available?	
Time-Bound - What are the start and end dates?	

### References

- [1] J. Humble and D. Farley, *Continuous delivery: reliable software releases through build, test, and deployment automation*. Pearson Education, 2010.