HertzContact

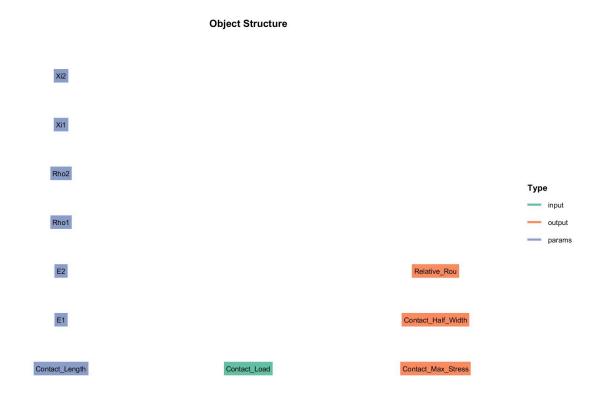
Xie Yu

1 介绍

HertzContact包含三个模块,圆柱与圆柱接触,球与球接触和圆柱与圆柱接触下的此表面应力计算。

2 类结构

2.1 Hertz_Contact_Ball2Ball



输入 input:

• Contact:接触力

参数 params:

Xi2:Body2泊松比
 Xi1:Body1泊松比
 Rho2:Body2半径
 Rho1:Body1半径
 E2:Body2弹性模量

• E1: Body1弹性模量

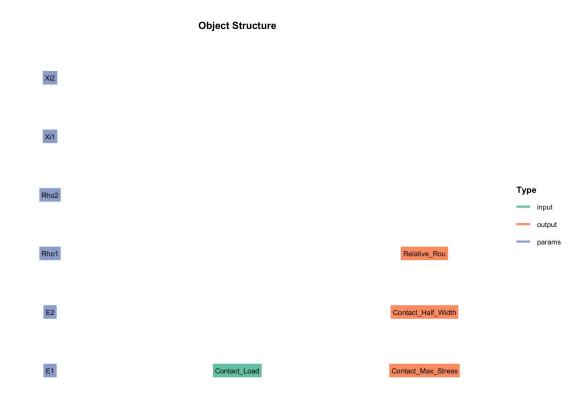
• Contact_Length: 圆柱体接触长度

输出 output:

• Relative_Rou:综合曲率半径

- Contact_Half_Widh:接触半宽
- Contact_Max_Stress:最大接触压力

2.2 Hertz_Contact_Cyclinder2Cyclinder



输入 input:

• Contact:接触力

参数 params:

Xi2:Body2泊松比
Xi1:Body1泊松比
Rho2:Body2半径
Rho1:Body1半径
E2:Body2弹性模量
E1:Body1弹性模量

输出 output:

Relative_Rou:综合曲率半径Contact_Half_Widh:接触半宽Contact_Max_Stress:最大接触压力

2.3 Sub_Surface_Stress

Object Structure

Sub_Sigma2 Sub_Sigma1 MaxTau45 Sub_Tau45 Depth2 Type - input MinTauxy output MaxTauxy params DeltaTauxy Cal_Depth Depth1 Sub_Tauxy Relative_Rou NWidth Contact_Half_Width Sub_Sigmay Contact_Max_Stress NDepth Sub_Sigmax

输入 input:

• Mu:摩擦系数

• Cal_Depth: 计算深度

Relative_Rou:综合曲率半径Contact_Half_Width:接触半宽

• Contact_Max_Stress:最大接触应力

参数 params:

NWidth: 宽度上划分NDepth: 深度上划分

输出 output:

• Sub_Sigma2:次表面Sigma2

• Sub_Sigma1:次表面Sigma1

• MaxTau45: 最大主剪应力

• Sub_Tau45: 次表面Tau45

• Depth2:最大主剪应力对应深度

• MinTauxy:最小剪应力

• MaxTauxy:最大剪应力

• DeltaTauxy:剪应力差值

• Depth1:最大剪应力对应层深

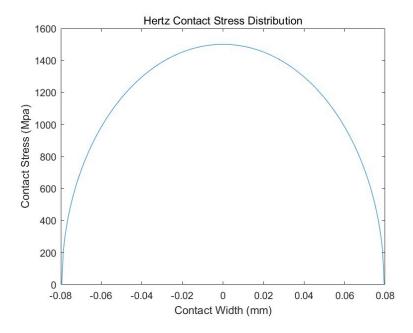
• Sub_Tauxy: 次表面剪应力

• Sub_Sigmay: 次表面Sigmay

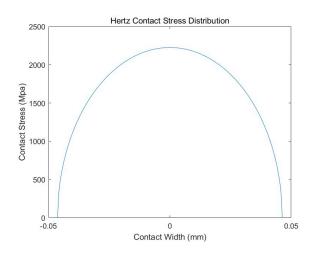
• Sub Sigmax:次表面Sigmax

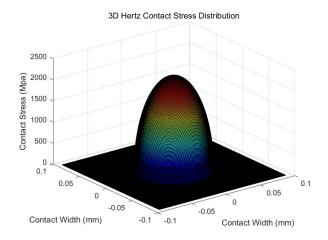
3 案例

```
paramsStruct1.Contact_Length = 8;
   paramsStruct1.E1 = 2.06e5;
   paramsStruct1.E2 = 2.06e5;
    paramsStruct1.Xi1 = 0.3;
   paramsStruct1.Xi2 = 0.3;
   paramsStruct1.Rho1 = 6;
8
    paramsStruct1.Rho2 = 6;
10
   inputStruct1.Contact_Load = 1500;
    obj1 = method.Hertz_Contact.Hertz_Contact_Cyclinder2Cyclinder(paramsStruct1,
    inputStruct1);
12
   obj1 = obj1.solve();
   PlotPressure(obj1);
    %% Test Hertz Contact Ball2Ball
15
    paramsStruct2.E1 = 2.06e5;
16
    paramsStruct2.E2 = 2.06e5;
17
    paramsStruct2.Xi1 = 0.3;
   paramsStruct2.Xi2 = 0.3;
    paramsStruct2.Rho1 = 3;
    paramsStruct2.Rho2 = 3;
21
22
   inputStruct2.Contact_Load = 10;
   obj2 = method.Hertz_Contact.Hertz_Contact_Ball2Ball(paramsStruct2, inputStruct2);
   obj2= obj2.solve();
   PlotPressure(obj2);
    PlotPressure3D(obj2);
27
   %% Test Sub_Surface_Stress
28
    inputStruct3.Contact_Max_Stress = obj1.output.Contact_Max_Stress ;
    inputStruct3.Contact_Half_Width = obj1.output.Contact_Half_Width;
    inputStruct3.Relative_Rou = obj1.output.Relative_Rou;
    inputStruct3.Cal_Depth = 0.5;
32
    inputStruct3.Mu = 0;
   % inputStruct3.Mu = 0.1;
33
   % inputStruct3.Mu = 0.3;
    paramsStruct3=struct();
   obj3 = method.Hertz_Contact.Sub_Surface_Stress(paramsStruct3, inputStruct3);
37
    obj3= obj3.solve();
38
   PlotTauxy(obj3);
    PlotTau45(obj3)
    DrawStress(obj3,'Stress','Tauxy')
    DrawStress(obj3,'Stress','Sigmax')
41
   DrawStress(obj3,'Stress','Sigmay')
42
   DrawStress(obj3,'Stress','Sigma1')
43
   DrawStress(obj3,'Stress','Sigma2')
   DrawStress(obj3,'Stress','Tau45')
```

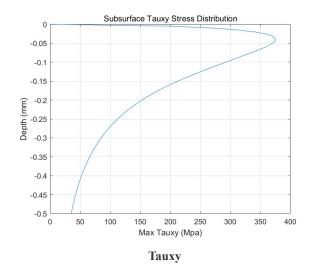


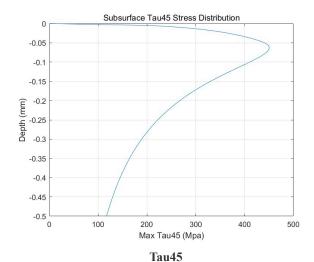
球与球接触:

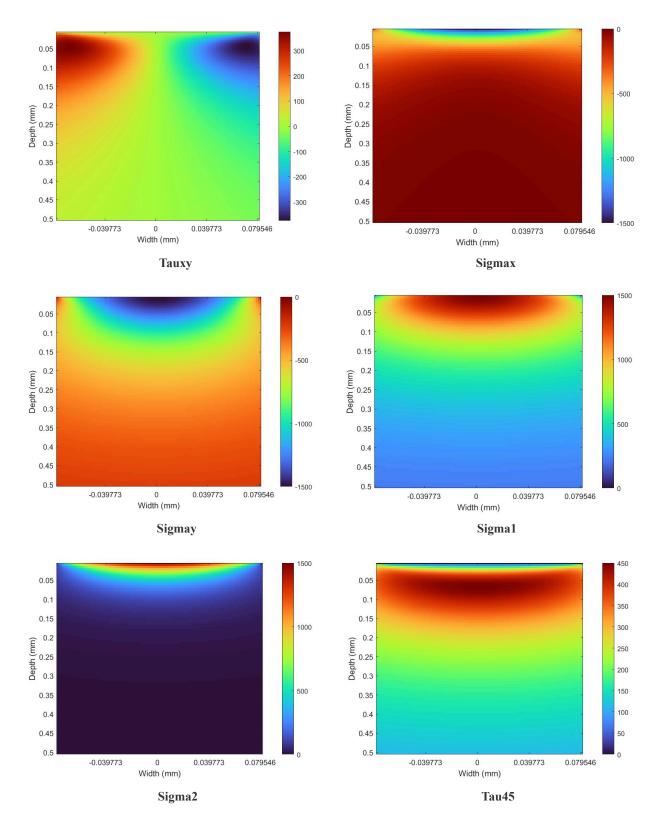




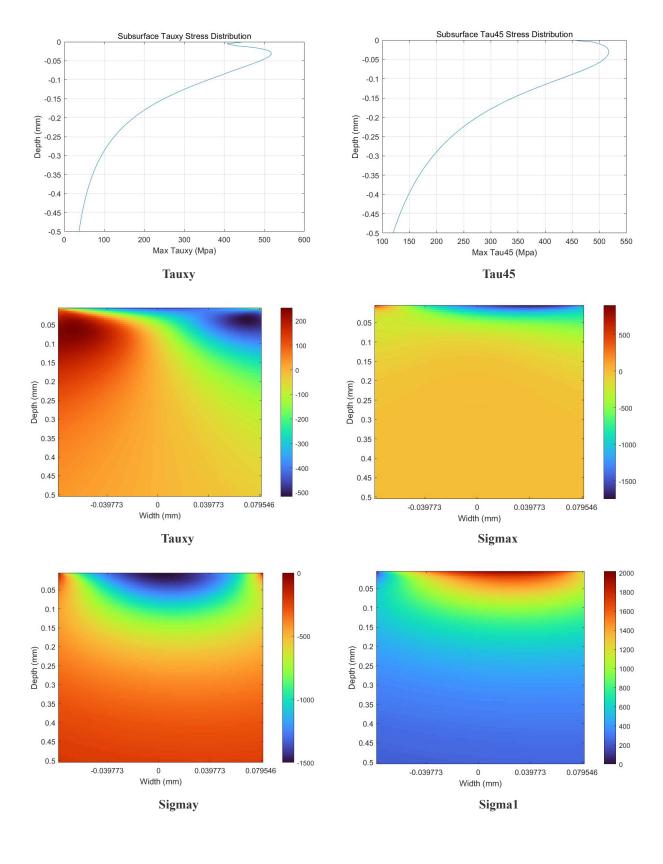
次表面应力分布:

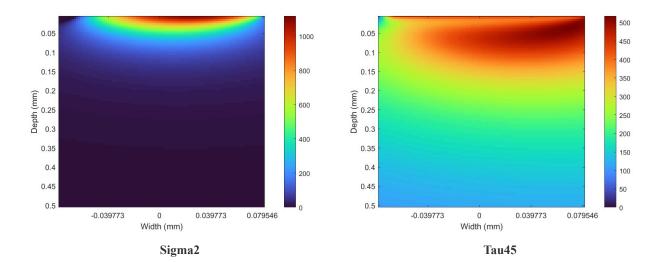






考虑摩擦力后的次表面应力:





4 参考文献