SubModel

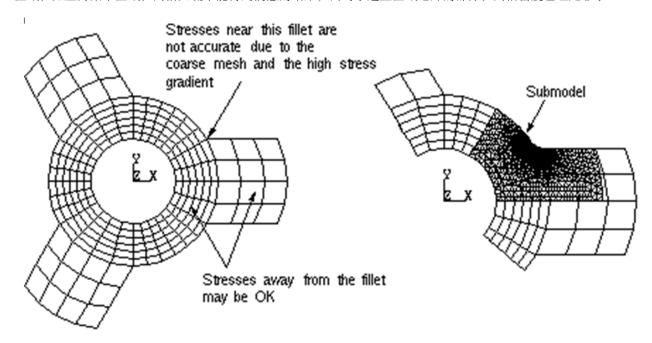
Xie Yu

1 介绍

SubModel类主要用于子模型分析。

2 原理

子模型是得到模型部分区域中更加精确解的有限单元技术。在有限元分析中往往出现这种情况,即对于用户关心的 区域,如应力集中区域,网格太疏不能得到满意的结果,而对于这些区域之外的部分,网格密度已经足够了。



要得到这些区域的较精确的解,可以采取两种办法: (a)用较细的网格重新划分并分析整个模型,或(b)只在关心的区域细化网格并对其分析。显而易见,方法a太耗费机时,方法b即为子模型技术。

子模型方法又称为切割边界位移法或特定边界位移法。切割边界就是子模型从整个较粗糙的模型分割开的边界。整体模型切割边界的计算位移值即为子模型的边界条件。

子模型分析的过程包括以下步骤:

- 1. 生成并分析较粗糙的模型。
- 2. 生成子模型。
- 3. 提供切割边界插值。
- 4. 分析子模型。
- 5. 验证切割边界和应力集中区域的距离应足够远。

3 类结构

Object Structure



输入 input:

Sub : 子模型网格Coarse : 粗网格

参数 params:

• Name: 名称

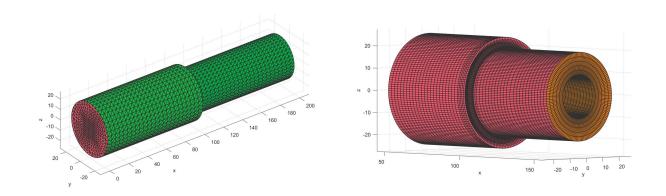
4 案例

4.1 Shaft radius submodel analysis (Flag=1)

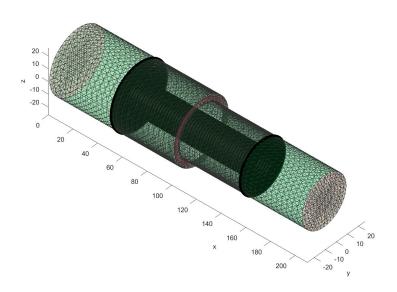
本案例是一个轴倒角应力集中的计算,在得到粗网格的计算结果,可直接通过插值边界的方式得到局部细网格的应力结果。

```
% Shaft
1
    inputshaft1.Length = [100;200];
    inputshaft1.ID = [[0,0];[0,0]];
   inputshaft1.OD = [[50,50];[40,40]];
    paramsshaft1 = struct();
   Shaft1= shaft.Commonshaft(paramsshaft1, inputshaft1);
 7
   Shaft1 = Shaft1.solve();
8
    Plot3D(Shaft1);
   %% Assembly
    Ass1=Assembly('Assembly1');
10
    Ass1=AddAssembly(Ass1,Shaft1.output.Assembly);
11
12
    %% Load
13
    Load=[0,0,-1e4,0,0,0];
```

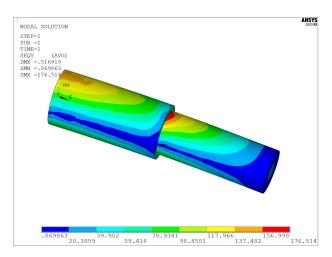
```
14
    Ass1=AddLoad(Ass1,1,'No',303);
15
    Ass1=SetLoad(Ass1,1,Load);
16
    %% Boundary
17
    Bound1=[1,1,1,0,0,0];
18
    Ass1=AddBoundary(Ass1,1,'No',301);
19
    Ass1=SetBoundaryType(Ass1,1,Bound1);
20
    %% Solution
21
    opt.ANTYPE=0;
22
    Ass1=AddSolu(Ass1,opt);
23
    % Housing
24
    a=Point2D('Point Ass1');
25
    a=AddPoint(a,[50;50],[10;25]);
26
    a=AddPoint(a,[50;100],[25;25]);
27
    a=AddPoint(a,[100;100],[25;24]);
28
    a=AddPoint(a,[100;100-4/sqrt(3)],[24;20]);
29
    a=AddPoint(a,[100-4/sqrt(3);150],[20;20]);
30
    a=AddPoint(a,[150;150],[20;10]);
    a=AddPoint(a,[150;50],[10;10]);
31
32
    b=Line2D('Line Ass1');
    for i=1:7
34
     b=AddCurve(b,a,i);
35
    end
36
    b=CreateRadius(b,4,2);
37
    inputSub.Outline= b;
    inputSub.Meshsize=2;
39
    paramsSub.Degree = 360;
40
    paramsSub.N_Slice=160;
41
    Sub=housing.Housing(paramsSub, inputSub);
    Sub=Sub.solve();
42
    mm=Sub.output.SolidMesh;
    Vm=PatchCenter(mm);
45
    rm=sqrt(Vm(:,2).^2+Vm(:,3).^2);
46
    Cb=mm.Cb;
47
    Cb(or(Vm(:,1)==50,Vm(:,1)==150),:)=11;
48
    Cb(rm<=10,:)=12;
49
    mm.Cb=Cb;
50
    mm.Meshoutput.boundaryMarker=Cb;
51
    Sub.output.SolidMesh=mm;
52
    Sub=OutputAss(Sub);
53
    Plot3D(Sub);
    %% Assembly
55
    Ass2=Assembly('Assembly2');
56
    Ass2=AddAssembly(Ass2,Sub.output.Assembly);
57
    %% CutBoundary
58
    Ass2=AddCutBoundary(Ass2,[1;1],[11;12]);
    %% Solution
    opt.ANTYPE=0;
60
61
    Ass2=AddSolu(Ass2,opt);
    inputStruct.Coarse=Ass1;
62
    inputStruct.Sub=Ass2;
63
64
    paramsStruct=struct();
    obj= solve.SubModel(paramsStruct, inputStruct);
66
    obj= obj.solve();
    Plot3D(obj)
```

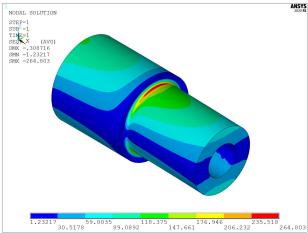


粗网格 细网格



计算结果如下,可以看到倒角处的应力为265Mpa。





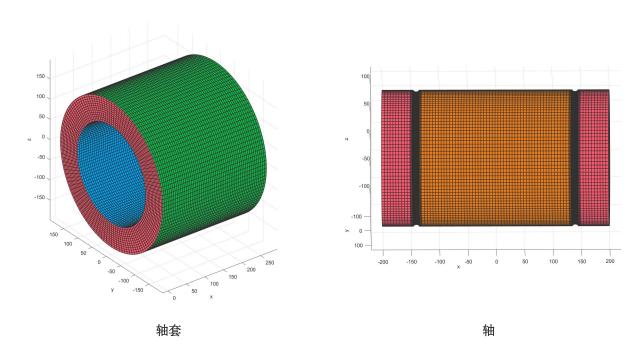
4.2 Interference fit submodel analysis (Flag=2)

本案例用来分析过盈边缘处开应力释放槽处的应力。

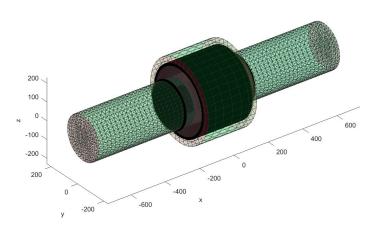
```
S=RMaterial('Basic');
 1
    Mat=GetMat(S,22);
    inputStruct.Hub Mat=Mat{1,1};
    inputStruct.Shaft_Mat=Mat{1,1};
 5
    inputStruct.DaA=440;
    inputStruct.DF=240;
 6
    inputStruct.Dil=0;
    inputStruct.LF=280;
9
    inputStruct.Umin=0.094;
10
    inputStruct.Umax=0.169;
11
    paramsStruct.RzA=32;
    paramsStruct.Rzl=32;
    Con1=connection.InterferenceFit(paramsStruct, inputStruct);
13
14
    Con1=Con1.solve;
15
    Con1=OutputAss(Con1);
16
    Ass1=Con1.output.Assembly;
17
    % Shaft
    a=Point2D('Point Ass1');
    a=AddPoint(a,[-200;-145],[120;120]);
19
20
    a=AddPoint(a,-140,120);
21
    a=AddPoint(a,[-135;135],[120;120]);
22
    a=AddPoint(a,140,120);
23
    a=AddPoint(a,[145;200],[120;120]);
24
    a=AddPoint(a,[200;200],[120;60]);
25
    a=AddPoint(a,[200;-200],[60;60]);
26
    a=AddPoint(a,[-200;-200],[60;120]);
27
    b=Line2D('Line Ass1');
28
    b=AddCurve(b,a,1);
    b=AddEllipse(b,5,3,a,2,'sang',180,'ang',180);
29
30
    b=AddCurve(b,a,3);
    b=AddEllipse(b,5,3,a,4,'sang',180,'ang',180);
31
32
    for i=5:8
33
     b=AddCurve(b,a,i);
34
35
    inputShaft.Outline= b;
36
    inputShaft.Meshsize=5;
37
    paramsShaft.Degree = 360;
    paramsShaft.N_Slice=120;
```

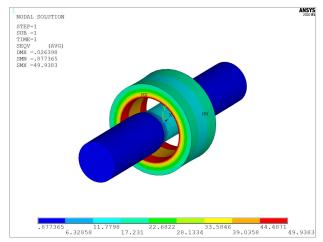
```
39
    Shaft=housing.Housing(paramsShaft, inputShaft);
40
    Shaft = Shaft.solve();
41
    mm=Shaft.output.SolidMesh;
42
    Vm=PatchCenter(mm);
43
    rm=sqrt(Vm(:,2).^2+Vm(:,3).^2);
44
    Cb=mm.Cb;
45
    tol=0.2;
46
    Cb(and(abs(Vm(:,1))<135,rm(:,1)>=120-tol),:)=11;
    Cb(or(Vm(:,1)==-200,Vm(:,1)==200),:)=12;
48
    Cb(rm(:,1) <=60,:)=13;
49
    mm.Cb=Cb;
50
    mm.Meshoutput.boundaryMarker=Cb;
51
    Shaft.output.SolidMesh=mm;
    Shaft=OutputAss(Shaft);
53
    Plot3D(Shaft)
54
    % hub
55
    inputHub.Length = 280;
56
    inputHub.ID = [240,240];
57
    inputHub.OD = [360,360];
    inputHub.Meshsize=5;
59
    paramsHub.E Revolve = 120;
    Hub = shaft.Commonshaft(paramsHub, inputHub);
60
61
    Hub = Hub.solve();
    Plot3D(Hub);
62
    %% Assembly
64
    Ass2=Assembly('Assembly2');
65
    Ass2=AddAssembly(Ass2,Shaft.output.Assembly);
66
    position=[-140,0,0,0,0,0,0];
67
    Ass2=AddAssembly(Ass2, Hub.output. Assembly, 'position', position);
68
    %% ET
69
    ET1.name='173';ET1.opt=[10,2];ET1.R=[]; % Standard contact
70
    Ass2=AddET(Ass2,ET1);
71
    ET2.name='170';ET2.opt=[];ET2.R=[];
72
    Ass2=AddET(Ass2,ET2);
    Acc_ET=GetNET(Ass2);
74
    mat1.table=["MU",Con1.params.uf];
75
    Ass2=AddMaterial(Ass2, mat1);
76
    Acc_Mat=GetNMaterial(Ass2);
77
   %% Contact
78
    Ass2=AddCon(Ass2,1,11);
79
    Ass2=AddTar(Ass2,1,2,201);
80
    Ass2=SetConMaterial(Ass2,1,Acc_Mat);
81
    Ass2=SetConET(Ass2,1,Acc_ET-1);
82
    Ass2=SetTarET(Ass2,1,Acc_ET);
    option=[10,Con1.output.Uwmin/2];
    Ass2=SetConRealConstants(Ass2,1,option);
85
    %% CutBoundary
86
    Ass2=AddCutBoundary(Ass2,[1;1],[12;13]);
87
    Ass2=AddCutBoundary(Ass2,2,101);
    %% Solution
88
89
    opt.ANTYPE=0;
90
    Ass2=AddSolu(Ass2,opt);
91
    inputStruct.Coarse=Ass1;
92
    inputStruct.Sub=Ass2;
93
    paramsStruct=struct();
    obj= solve.SubModel(paramsStruct, inputStruct);
```

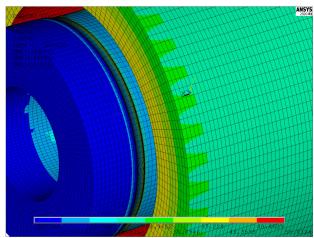
```
95 | Plot3D(obj)
96 | obj= obj.solve();
```



插值边界如下:







5 参考文献

[1] ANSYS帮助文件