CBeam

Xie Yu

1 介绍

CBeam类用于生成槽钢的实体网格。

2 类结构

Object Structure Meshsize Stiffner I b Type — input — output — output — output — params Name r SolidMesh Material h Stiffner_Surface

输入 input:

• Meshsize:网格尺寸

• Stiffner:加筋肋位置

• 1:长度

• b: 腿宽度

• d:腰厚度

• r: 内圆弧倒角

• h:高度

• t:平均腿厚度

参数 params:

• Name: 名称

• Material: 材料

• Order: 阶数

输出 output:

• Assembly: 装配体

• SolidMesh: 实体网格

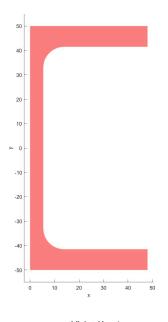
• Stiffner_Surface:加筋肋截面

• Surface: 槽钢截面

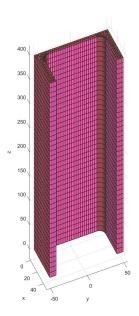
3 案例

3.1 Create CBeam (Flag=1)

```
inputStruct.t=[8.5,8.5];
    inputStruct.r=[8.5,8.5];
 3
    inputStruct.b=[48,48];
 4
    inputStruct.d=5.4;
 5
    inputStruct.h=100;
 6
    inputStruct.l=400;
 7
    paramsStruct=struct();
 8
    obj= beam.CBeam(paramsStruct, inputStruct);
 9
    obj= obj.solve();
    Plot2D(obj);
10
11
   Plot3D(obj);
```



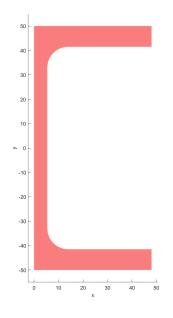




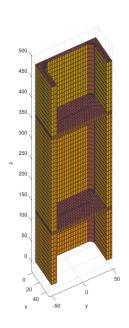
槽钢实体网格

3.2 Create CBeam with stiffner (Flag=2)

```
1
    inputStruct.t=[8.5,8.5];
 2
    inputStruct.r=[8.5,8.5];
 3
    inputStruct.b=[48,48];
 4
    inputStruct.d=5.4;
 5
    inputStruct.h=100;
 6
    inputStruct.l=480;
    inputStruct.Stiffner=[120+4,8;360-4,8];
 8
    paramsStruct=struct();
9
    obj= beam.CBeam(paramsStruct, inputStruct);
10
    obj= obj.solve();
11
   Plot2D(obj);
12
   Plot3D(obj);
```



槽钢截面



加筋肋槽钢实体网格

4 参考文献