Fenggen Yu

CONTACT School of Computing Science, Simon Fraser University, BC, Canada

INFORMATION Homepage: https://fenggenyu.github.io E-mail: fenggen_yu@sfu.ca

RESEARCH Computer Graphics, and Computer Vision

INTERESTS 3D Geometric Modeling and Geometric Deep Learning

EDUCATION Ph.D., Computing Science, Simon Fraser University, 2019-2023(Expected)

Master, Computer Science & Technology, Nanjing University, 2016-2019

Bachelor, Computer Science & Technology, Nanjing University, 2012-2016

INDUSTRY Amazon, Al researcher internship, 2022 June-2022 Nov.

EXPERIENCE Meta, Al researcher internship, 2021 Sep-2022 March.

Huawei Technologies, Al researcher internship, 2021 May-2021 August.

Autodesk Al Lab, Research collaboration, 2020 June-2021 March.

HONORS AND SFU Graduate Fellowships, 2019-2020,2020-2021

GRANDS SFU Graduate Dean's Entrance Scholarship, 2019(Top 3%)

The National Scholarship of Graduate Student, 2018(Top 3%)

Excellent Graduate Student of Nanjing University, 2017(Top 10%)

Excellent Undergraduate Student of Nanjing University, 2016(Top 10%)

The National Scholarship of Undergraduate Student, 2015(Top 3%)

Selected 1. Fenggen Yu, Qimin Chen, Maham Tanveer, Ali Mahdavi-Amiri, Hao Zhang,

PUBLICATIONS "DualCSG: Learning Dual CSG Trees for General and Compact CAD Modeling",

Submitted to CVPR 2023

2. Fenggen Yu, Yiming Qian, Francisca Gil-Ureta, Brian Jackson, Eric Bennett, Hao Zhang,

"HAL3D: Hierarchical Active Learning for Fine-Grained 3D Part Labeling",

Submitted to CVPR 2023

3. Fenggen Yu, Zhiqin Chen, Manyi Li, Aditya Sanghi, Hooman Shayani, Ali Mahdavi-Amiri, and

Hao Zhang,

"CAPRI-Net: Learning Compact CAD Shapes with Adaptive Primitive Assembly",

CVPR 2022

SIGGRAPH Asia, 2020

4. Ali Mahdavi-Amiri, **Fenggen Yu**, Haisen Zhao, Adriana Schulz, and Hao Zhang, "VDAC:Volume Decompose-and-Carve for Subtractive Manufacturing",

5. Fenggen Yu, Kun Liu, Yan Zhang, Chengyang Zhu, Kai Xu,

"PartNet: A Recursive Part Decomposition Network for Hierarchical Segmentation of 3D Shapes."

Computer Vision and Pattern Recognition (CVPR 2019)

6. Fenggen Yu, Yan Zhang, Kai Xu, Ali Mahdavi-Amiri, Hao Zhang,

"Semi-Supervised Co- Analysis of 3D Shape Styles from Projected Lines,"

ACM Trans. On Graphics (presented at SIGGRAPH 2018)

7. PanPan Shui, Pengyu Wang, Fenggen Yu, Bingyang Hu, Yuan Gan, Kun Liu, Yan Zhang, "3D Shape Segmentation Based on Viewpoint Entropy and Projective Fully Convolutional Networks Fusing Multi-view Features,"

International Conference on Pattern Recognition(ICPR 2018)

Pengyu Wang, Yuan Gan, Panpan Shui, Fenggen Yu, Yan Zhang, Songle Chen,
Zhengxing Sun,

"3D Shape Segmentation via Shape Fully Convolutional Networks,"

International Conference on Computer-Aided Design and Computer Graphics 2017

SERVICES [Reviewer] TVCG, TPAMI, CVPR, Computers & Graphics

TEACHING Spring 2021 - CMPT 743 G101 practices in visual computing II, at SFU

SKILLS AND Matlab, Python, C++, C#, Java

INTERESTES Pytorch, Tensorflow, OpenGL,