

# Robust Trajectory Tracking for Quadrotor UAVs using Sliding Mode Control

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## 1 TRAJECTORY GENERATION

To generate a quintic polynomial trajectory for the quadrotor (Crazyflie 2.0), six points in space were considered. The points are  $p_0(0, 0, 0)$ ,  $p_1(0, 0, 1)$ ,  $p_2(1, 0, 1)$ ,  $p_3(1, 1, 1)$ ,  $p_4(0, 1, 1)$  and  $p_5(0, 0, 1)$ . The time steps used for reaching these points are  $t_0 = 0s$ ,  $t_1 = 5s$ ,  $t_2 = 20s$ ,  $t_3 = 35s$ ,  $t_4 = 50s$  and  $t_5 = 65s$  respectively. The desired velocity and acceleration at the **start and end** for each section (between two time steps mentioned above) of the trajectory is considered to be **zero**.

The position  $p(t)$  in any one direction (i.e, x,y or z) at any time instance  $t$  can be calculated using a quintic polynomial trajectory as shown in the following formulation presented in Equation (1.1).

$$p(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5 \quad (1.1)$$

The coefficients of the quintic polynomial trajectory, i.e,  $a_0$ ,  $a_1$ ,  $a_2$ ,  $a_3$ ,  $a_4$  and  $a_5$  can be calculated by the formulation seen in Equation (1.2).

$$\begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 & t_0^4 & t_0^5 \\ 0 & 1 & 2t_0 & 3t_0^2 & 4t_0^3 & 5t_0^4 \\ 0 & 0 & 2 & 6t_0 & 12t_0^2 & 20t_0^3 \\ 1 & t_f & t_f^2 & t_f^3 & t_f^4 & t_f^5 \\ 0 & 1 & 2t_f & 3t_f^2 & 4t_f^3 & 5t_f^4 \\ 0 & 0 & 2 & 6t_f & 12t_f^2 & 20t_f^3 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{bmatrix} = \begin{bmatrix} p_0 \\ \dot{p}_0 \\ \ddot{p}_0 \\ p_f \\ \dot{p}_f \\ \ddot{p}_f \end{bmatrix} \quad (1.2)$$

Where,  $t_0$  and  $t_f$  represents the start and end (finish) time for a particular section of the trajectory.  $p_0$  and  $p_f$  represents the start and end position, whereas  $\dot{p}_0$ ,  $\dot{p}_f$ ,  $\ddot{p}_0$  and  $\ddot{p}_f$  represents the initial and final velocities and acceleration of this section of the trajectory.

Here, for the sake of this project, since the trajectories are piece-wise continuous we will get different coefficients of the trajectory for different sections of the desired trajectory. This trajectory is evaluated piece-wise (section-to-section) in only one direction (i.e either x, y or z). For generating the coefficients for each section of the trajectory, following values were used in the formulation (1.2).

- Trajectory in X coordinate

- For  $t_0 = 0s$  to  $t_f = 5s$ 
  - \*  $p_0 = 0 \text{ m}$
  - \*  $p_f = 0 \text{ m}$
- For  $t_0 = 5s$  to  $t_f = 20s$ 
  - \*  $p_0 = 0 \text{ m}$
  - \*  $p_f = 1 \text{ m}$
- For  $t_0 = 20s$  to  $t_f = 35s$ 
  - \*  $p_0 = 1 \text{ m}$
  - \*  $p_f = 1 \text{ m}$
- For  $t_0 = 35s$  to  $t_f = 50s$ 
  - \*  $p_0 = 1 \text{ m}$
  - \*  $p_f = 0 \text{ m}$
- For  $t_0 = 50s$  to  $t_f = 65s$ 
  - \*  $p_0 = 0 \text{ m}$
  - \*  $p_f = 0 \text{ m}$

- Trajectory in Y coordinate

- For  $t_0 = 0s$  to  $t_f = 5s$ 
  - \*  $p_0 = 0 \text{ m}$
  - \*  $p_f = 0 \text{ m}$
- For  $t_0 = 5s$  to  $t_f = 20s$ 
  - \*  $p_0 = 0 \text{ m}$
  - \*  $p_f = 0 \text{ m}$
- For  $t_0 = 20s$  to  $t_f = 35s$ 
  - \*  $p_0 = 0 \text{ m}$

- \*  $p_f = 1 \text{ m}$
- For  $t_0 = 35s$  to  $t_f = 50s$ 
  - \*  $p_0 = 1 \text{ m}$
  - \*  $p_f = 1 \text{ m}$
- For  $t_0 = 50s$  to  $t_f = 65s$ 
  - \*  $p_0 = 1 \text{ m}$
  - \*  $p_f = 0 \text{ m}$
- Trajectory in Z coordinate
  - For  $t_0 = 0s$  to  $t_f = 5s$ 
    - \*  $p_0 = 0 \text{ m}$
    - \*  $p_f = 1 \text{ m}$
  - For  $t_0 = 5s$  to  $t_f = 20s$ 
    - \*  $p_0 = 1 \text{ m}$
    - \*  $p_f = 1 \text{ m}$
  - For  $t_0 = 20s$  to  $t_f = 35s$ 
    - \*  $p_0 = 1 \text{ m}$
    - \*  $p_f = 1 \text{ m}$
  - For  $t_0 = 35s$  to  $t_f = 50s$ 
    - \*  $p_0 = 1 \text{ m}$
    - \*  $p_f = 1 \text{ m}$
  - For  $t_0 = 50s$  to  $t_f = 65s$ 
    - \*  $p_0 = 1 \text{ m}$
    - \*  $p_f = 1 \text{ m}$

Now the piece wise trajectory generated in all the three directions are combined together to obtain the overall position (x,y and z) of the drone at any time instance  $t$ . Note that the velocity ( $\dot{p}$ ) and acceleration ( $\ddot{p}$ ) at all the intermediate points is considered to be zero for the trajectories in all three directions. The obtained trajectory is plotted as seen in Figure 1. using a python script.

Visualization of the obtained trajectory in the 3D space is seen in Figure 1. The desired velocity profile in X, Y and Z directions are as seen in Figure 2., 3. and 4. respectively. Also, the desired acceleration profile in X, Y and Z directions is as seen in Figure 5., 6 and 7. respectively.

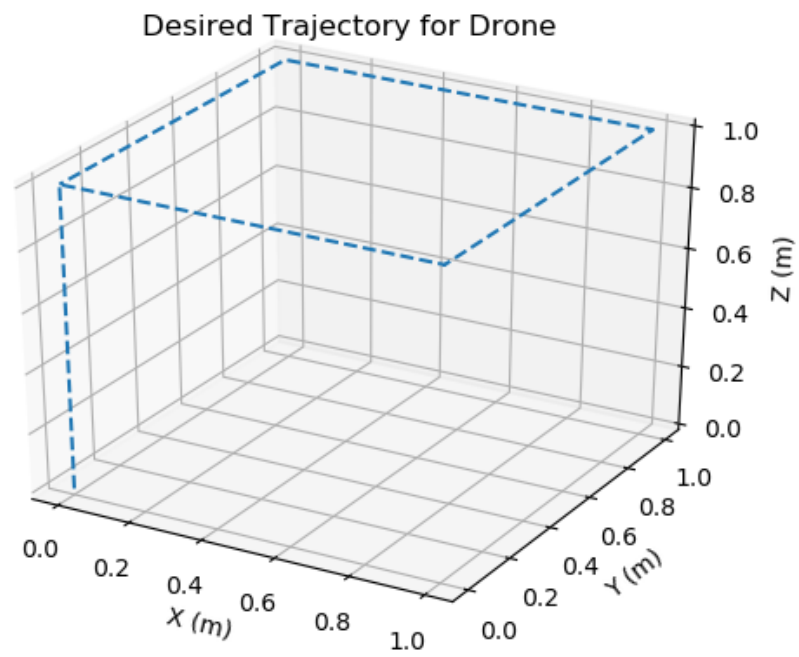


Figure 1.1: Desired Trajectory of Drone in 3D space

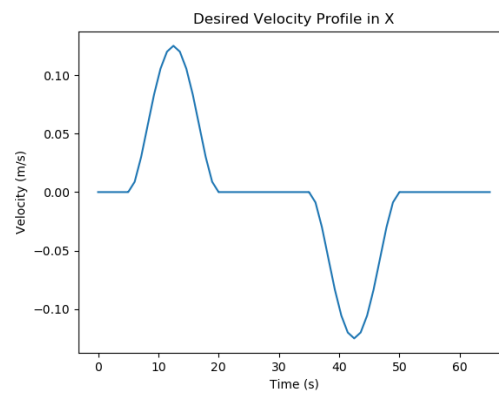


Figure 1.2: Desired Velocity Profile in X direction

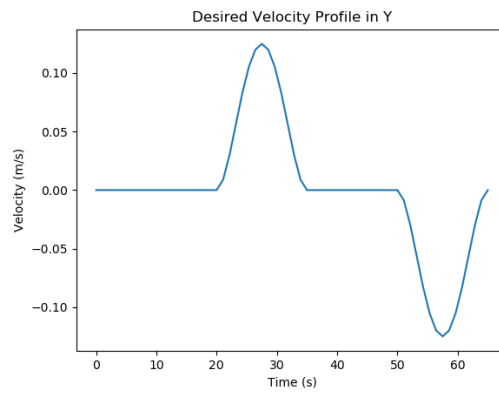


Figure 1.3: Desired Velocity Profile in Y direction

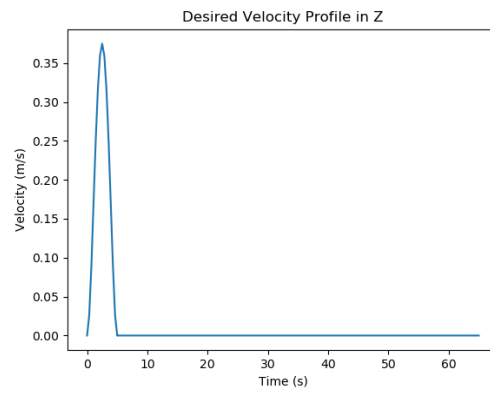


Figure 1.4: Desired Velocity Profile in Z direction

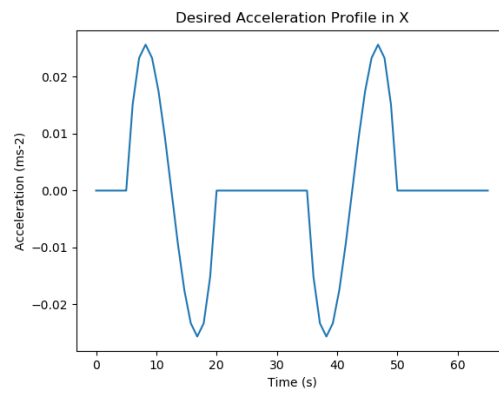


Figure 1.5: Desired Acceleration Profile in X direction

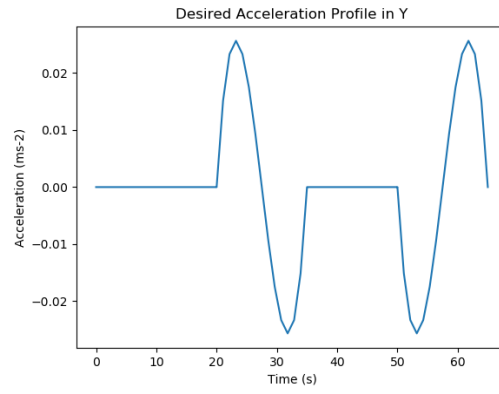


Figure 1.6: Desired Acceleration Profile in Y direction

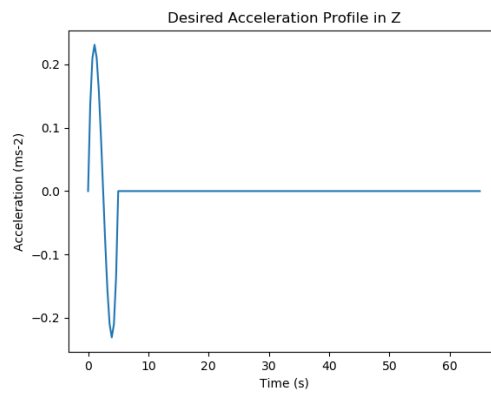


Figure 1.7: Desired Acceleration Profile in Z direction

## 2 SLIDING MODE CONTROLLER DESIGN

Four different and independent **Sliding Mode Controllers** are designed to control the height  $z$  of the drone and the roll  $\phi$ , pitch  $\theta$  and yaw  $\psi$  angles of the drone. The control inputs  $u_1$ ,  $u_2$ ,  $u_3$  and  $u_3$  corresponds to the thrust force from all the propellers and moments applied about the body frame axes by the propellers respectively.

### 2.1 SLIDING MODEL CONTROL DESIGN FOR HEIGHT (Z)

Equation of Motion in Z direction is give as

$$\ddot{z} = \frac{(\cos\phi \cos\theta)u_1}{m} - g \quad (2.1)$$

This equation of motion is a SISO system and is expressed in the control affine form, therefore to design a sliding mode control let us define error for this system.

$$e = z - z_d \quad (2.2)$$

$$\dot{e} = \dot{z} - \dot{z}_d \quad (2.3)$$

$$\ddot{e} = \ddot{z} - \ddot{z}_d \quad (2.4)$$

Where,  $z$  is the current height of the drone,  $z_d$  is the desired height of the drone obtained from the desired trajectory,  $\dot{z}$  is the current velocity of the drone in the z-direction,  $\dot{z}_d$  is the desired velocity of the drone in the z-direction, similarly  $\ddot{z}$  is the current acceleration of the drone in z-direction and  $\ddot{z}_d$  is the desired acceleration of the drone in z-direction.

Now let us express this second order equation of motion as a first order problem in  $s$ . Such that  $\dot{s}$  contains  $u_1$  (control input) and if  $s$  is zero that implies  $e$ ,  $\dot{e}$  and  $\ddot{e}$  is zero.

$$s = \dot{e} + \lambda e \quad (2.5)$$

$$\dot{s} = \ddot{e} + \lambda \dot{e} \quad (2.6)$$

where,  $\lambda$  is a positive tunable parameter, which determines how quick is the rate of sliding.

To design  $u_1$  the sliding condition is to be satisfied, which is given by

$$s\dot{s} \leq -k|s| \quad (2.7)$$

Therefore,

$$s(\ddot{e} + \lambda \dot{e}) \leq -k|s| \quad (2.8)$$

$$s(\ddot{z} - \ddot{z}_d + \lambda \dot{e}) \leq -k|s| \quad (2.9)$$

From the equations of motion we can write

$$s\left(\frac{(\cos\phi \cos\theta)u_1}{m} - g - \ddot{z}_d + \lambda \dot{e}\right) \leq -k|s| \quad (2.10)$$

Now the task is to select  $u_1$  such that the above condition is always satisfied. Which can be done by selecting the following formulation for  $u_1$

$$u_1 = \frac{-k * \text{sgn}(s) + \ddot{z}_d - \lambda \dot{e} + g}{\frac{\cos\phi \cos\theta}{m}} \quad (2.11)$$

Here,  $\text{sgn}(s)$  is the function that return sign (negative or positive) of  $s$ . However, the project demands implementation of sliding mode control with a boundary layer. Therefore, instead of  $\text{sgn}(s)$  we can use  $\text{sat}(\frac{s}{\alpha})$ , where  $\text{sat}()$  is a saturation function and  $\alpha$  is boundary layer. Therefore the new  $u_1$  becomes

$$u_1 = \frac{-k * \text{sat}(\frac{s}{\alpha}) + \ddot{z}_d - \lambda \dot{e} + g}{\frac{\cos\phi \cos\theta}{m}} \quad (2.12)$$

## 2.2 SLIDING MODE CONTROL FOR THE ROLL ( $\phi$ )

Equation of Motion in  $\phi$  is give as

$$\ddot{\phi} = \dot{\theta} \dot{\psi} \left( \frac{I_y - I_z}{I_x} \right) - \left( \frac{I_p}{I_x} \right) \Omega \dot{\theta} + \frac{u_2}{I_x} \quad (2.13)$$

Where,  $\Omega = \omega_1 - \omega_2 + \omega_3 - \omega_4$  and  $\omega_i$  is the rotor speeds for all four rotors of the drone. This equation of motion is a SISO system and is expressed in the control affine form, therefore to design a sliding mode control let us define error for this system.

$$e = \phi - \phi_d \quad (2.14)$$

$$\dot{e} = \dot{\phi} - \dot{\phi}_d \quad (2.15)$$

$$\ddot{e} = \ddot{\phi} - \ddot{\phi}_d \quad (2.16)$$

Where,  $\phi$  is the current roll angle of the drone,  $\phi_d$  is the desired roll angle of the drone obtained from the desired trajectory,  $\dot{\phi}$  is the current angular velocity of the drone around body axis x,  $\dot{\phi}_d$  is the desired angular velocity of the drone around body axis x, similarly  $\ddot{\phi}$  is the current angular acceleration of the drone around body axis x and  $\ddot{\phi}_d$  is the desired angular acceleration of the drone around body axis x.

To estimate  $\phi_d$ , we have used the following formulations:

$$F_y = m \left( -K_p(y - y_d) - K_d(\dot{y} - \dot{y}_d) + \ddot{y}_d \right) \quad (2.17)$$

$$\phi_d = \arcsin\left(\frac{-F_y}{u_1}\right) \quad (2.18)$$

Where,  $y$  is the position of the drone in y direction, and  $\dot{y}$  is the velocity of the drone in the y direction. Whereas, the  $y_d$  and  $\dot{y}_d$  is desired position and velocity in y direction which can



be obtained from the desired trajectory designed above and  $K_p$  and  $K_d$  are tunable parameters.

Now let us express this second order equation of motion as a first order problem in  $s$ . Such that  $\dot{s}$  contains  $u_2$  (control input) and if  $s$  is zero that implies  $e$ ,  $\dot{e}$  and  $\ddot{e}$  is zero.

$$s = \dot{e} + \lambda e \quad (2.19)$$

$$\dot{s} = \ddot{e} + \lambda \dot{e} \quad (2.20)$$

where,  $\lambda$  is a positive tunable parameter, which determines how quick is the rate of sliding.

To design  $u_2$  the sliding condition is to be satisfied, which is given by

$$s\dot{s} \leq -k|s| \quad (2.21)$$

Therefore,

$$s(\ddot{e} + \lambda \dot{e}) \leq -k|s| \quad (2.22)$$

$$s(\ddot{\phi} - \ddot{\phi}_d + \lambda \dot{e}) \leq -k|s| \quad (2.23)$$

From the equations of motion we can write

$$s\left(\dot{\theta}\dot{\psi}\left(\frac{I_y - I_z}{I_x}\right) - \left(\frac{I_p}{I_x}\right)\Omega\dot{\theta} + \frac{u_2}{I_x} - \ddot{\phi}_d + \lambda \dot{e}\right) \leq -k|s| \quad (2.24)$$

Now the task is to select  $u_2$  such that the above condition is always satisfied. Which can be done by selecting the following formulation for  $u_2$

$$u_2 = -I_x K * \text{sgn}(s) - \dot{\theta}\dot{\psi}(I_y - I_z) + I_p \Omega \dot{\theta} + I_x \ddot{\phi}_d - I_x \lambda \dot{e} \quad (2.25)$$

Here,  $\text{sgn}(s)$  is the function that return sign (negative or positive) of  $s$ . However, the project demands implementation of sliding mode control with a boundary layer. Therefore, instead of  $\text{sgn}(s)$  we can use  $\text{sat}(\frac{s}{\alpha})$ , where  $\text{sat}()$  is a saturation function and  $\alpha$  is boundary layer. Therefore the new  $u_2$  becomes

$$u_2 = -I_x K * \text{sat}\left(\frac{s}{\alpha}\right) - \dot{\theta}\dot{\psi}(I_y - I_z) + I_p \Omega \dot{\theta} + I_x \ddot{\phi}_d - I_x \lambda \dot{e} \quad (2.26)$$

### 2.3 SLIDING MODE CONTROL FOR THE PITCH ( $\theta$ )

Equation of Motion in  $\theta$  is give as

$$\ddot{\theta} = \dot{\phi}\dot{\psi}\left(\frac{I_z - I_x}{I_y}\right) + \left(\frac{I_p}{I_y}\right)\Omega\dot{\phi} + \frac{u_3}{I_y} \quad (2.27)$$

Where,  $\Omega = \omega_1 - \omega_2 + \omega_3 - \omega_4$  and  $\omega_i$  is the rotor speeds for all four rotors of the drone. This equation of motion is a SISO system and is expressed in the control affine form, therefore to

design a sliding mode control let us define error for this system.

$$e = \theta - \theta_d \quad (2.28)$$

$$\dot{e} = \dot{\theta} - \dot{\theta}_d \quad (2.29)$$

$$\ddot{e} = \ddot{\theta} - \ddot{\theta}_d \quad (2.30)$$

Where,  $\theta$  is the current pitch angle of the drone,  $\theta_d$  is the desired pitch angle of the drone obtained from the desired trajectory,  $\dot{\theta}$  is the current angular velocity of the drone around body axis y,  $\dot{\theta}_d$  is the desired angular velocity of the drone around body axis y, similarly  $\ddot{\theta}$  is the current angular acceleration of the drone around body axis y and  $\ddot{\theta}_d$  is the desired angular acceleration of the drone around body axis y.

To estimate  $\theta_d$ , we have used the following formulations:

$$F_x = m \left( -K_p(x - x_d) - K_d(\dot{x} - \dot{x}_d) + \ddot{x}_d \right) \quad (2.31)$$

$$\theta_d = \arcsin\left(\frac{F_x}{u_1}\right) \quad (2.32)$$

Where,  $x$  is the position of the drone in x direction, and  $\dot{x}$  is the velocity of the drone in the x direction. Whereas, the  $x_d$  and  $\dot{x}_d$  is desired position and velocity in x direction which can be obtained from the desired trajectory designed above and  $K_p$  and  $K_d$  are tunable parameters.

Now let us express this second order equation of motion as a first order problem in  $s$ . Such that  $\dot{s}$  contains  $u_3$  (control input) and if  $s$  is zero that implies  $e$ ,  $\dot{e}$  and  $\ddot{e}$  is zero.

$$s = \dot{e} + \lambda e \quad (2.33)$$

$$\dot{s} = \ddot{e} + \lambda \dot{e} \quad (2.34)$$

where,  $\lambda$  is a positive tunable parameter, which determines how quick is the rate of sliding.

To design  $u_2$  the sliding condition is to be satisfied, which is given by

$$s\dot{s} \leq -k|s| \quad (2.35)$$

Therefore,

$$s(\ddot{e} + \lambda \dot{e}) \leq -k|s| \quad (2.36)$$

$$s(\ddot{\theta} - \ddot{\theta}_d + \lambda \dot{e}) \leq -k|s| \quad (2.37)$$

From the equations of motion we can write

$$s \left( \dot{\phi} \dot{\psi} \left( \frac{I_z - I_x}{I_y} \right) + \left( \frac{I_p}{I_y} \right) \Omega \dot{\phi} + \frac{u_3}{I_y} - \ddot{\theta}_d + \lambda \dot{e} \right) \leq -k|s| \quad (2.38)$$

Now the task is to select  $u_3$  such that the above condition is always satisfied. Which can be done by selecting the following formulation for  $u_3$

$$u_3 = -I_y K * \text{sgn}(s) - \dot{\phi}\dot{\psi}(I_z - I_x) - I_p\Omega\dot{\phi} + I_y\ddot{\theta}_d - I_y\lambda\dot{e} \quad (2.39)$$

Here,  $\text{sgn}(s)$  is the function that return sign (negative or positive) of  $s$ . However, the project demands implementation of sliding mode control with a boundary layer. Therefore, instead of  $\text{sgn}(s)$  we can use  $\text{sat}(\frac{s}{\alpha})$ , where  $\text{sat}()$  is a saturation function and  $\alpha$  is boundary layer. Therefore the new  $u_3$  becomes

$$u_3 = -I_y K * \text{sat}(\frac{s}{\alpha}) - \dot{\phi}\dot{\psi}(I_z - I_x) - I_p\Omega\dot{\phi} + I_y\ddot{\theta}_d - I_y\lambda\dot{e} \quad (2.40)$$

## 2.4 SLIDING MODE CONTROL FOR THE YAW ( $\psi$ )

Equation of Motion in  $\psi$  is give as

$$\ddot{\psi} = \dot{\phi}\dot{\theta}(\frac{I_x - I_y}{I_z}) + \frac{u_4}{I_z} \quad (2.41)$$

This equation of motion is a SISO system and is expressed in the control affine form, therefore to design a sliding mode control let us define error for this system.

$$e = \psi - \psi_d \quad (2.42)$$

$$\dot{e} = \dot{\psi} - \dot{\psi}_d \quad (2.43)$$

$$\ddot{e} = \ddot{\psi} - \ddot{\psi}_d \quad (2.44)$$

Where,  $\psi$  is the current yaw angle of the drone,  $\psi_d$  is the desired yaw angle of the drone obtained from the desired trajectory,  $\dot{\psi}$  is the current angular velocity of the drone around body axis z,  $\dot{\psi}_d$  is the desired angular velocity of the drone around body axis z, similarly  $\ddot{\psi}$  is the current angular acceleration of the drone around body axis z and  $\ddot{\psi}_d$  is the desired angular acceleration of the drone around body axis z.

Now let us express this second order equation of motion as a first order problem in  $s$ . Such that  $\dot{s}$  contains  $u_4$  (control input) and if  $s$  is zero that implies  $e$ ,  $\dot{e}$  and  $\ddot{e}$  is zero.

$$s = \dot{e} + \lambda e \quad (2.45)$$

$$\dot{s} = \ddot{e} + \lambda \dot{e} \quad (2.46)$$

where,  $\lambda$  is a positive tunable parameter, which determines how quick is the rate of sliding.

To design  $u_2$  the sliding condition is to be satisfied, which is given by

$$s\dot{s} \leq -k|s| \quad (2.47)$$

Therefore,

$$s(\ddot{e} + \lambda \dot{e}) \leq -k|s| \quad (2.48)$$

$$s(\ddot{\psi} - \ddot{\psi}_d + \lambda \dot{e}) \leq -k|s| \quad (2.49)$$

From the equations of motion we can write

$$s\left(\dot{\phi}\dot{\theta}\left(\frac{I_x - I_y}{I_z}\right) + \frac{u_4}{I_z} - \ddot{\psi}_d + \lambda \dot{e}\right) \leq -k|s| \quad (2.50)$$

Now the task is to select  $u_4$  such that the above condition is always satisfied. Which can be done by selecting the following formulation for  $u_4$

$$u_4 = -I_z k \operatorname{sgn}(s) - \dot{\phi}\dot{\theta}(I_x - I_y) - I_z \lambda \dot{e} + I_z \ddot{\psi}_d \quad (2.51)$$

Here,  $\operatorname{sgn}(s)$  is the function that return sign (negative or positive) of  $s$ . However, the project demands implementation of sliding mode control with a boundary layer. Therefore, instead of  $\operatorname{sgn}(s)$  we can use  $\operatorname{sat}(\frac{s}{\alpha})$ , where  $\operatorname{sat}()$  is a saturation function and  $\alpha$  is boundary layer. Therefore the new  $u_4$  becomes

$$u_4 = -I_z k \operatorname{sat}\left(\frac{s}{\alpha}\right) - \dot{\phi}\dot{\theta}(I_x - I_y) - I_z \lambda \dot{e} + I_z \ddot{\psi}_d \quad (2.52)$$

It is mentioned in the project that for all four sliding mode controllers, we have to assume that  $\psi_d = 0$ ,  $\dot{\phi}_d = \dot{\theta}_d = \dot{\psi}_d = 0$  and  $\ddot{\phi}_d = \ddot{\theta}_d = \ddot{\psi}_d = 0$ . These entities can be substituted in the above derived control laws for  $u_1$ ,  $u_2$ ,  $u_3$  and  $u_4$  to obtain the final control laws.

The tunable parameters for all four controllers (i.e,  $k$ ,  $\lambda$  and  $\alpha$ ) can be tuned separately for each controller as per the desired performance of the controllers and will be different for different control variable. Moreover, the estimation parameters  $K_p$  and  $K_d$  can also be tuned according to the estimation requirements and performance of the controllers.