

# Conf 3. Introduction to Networks

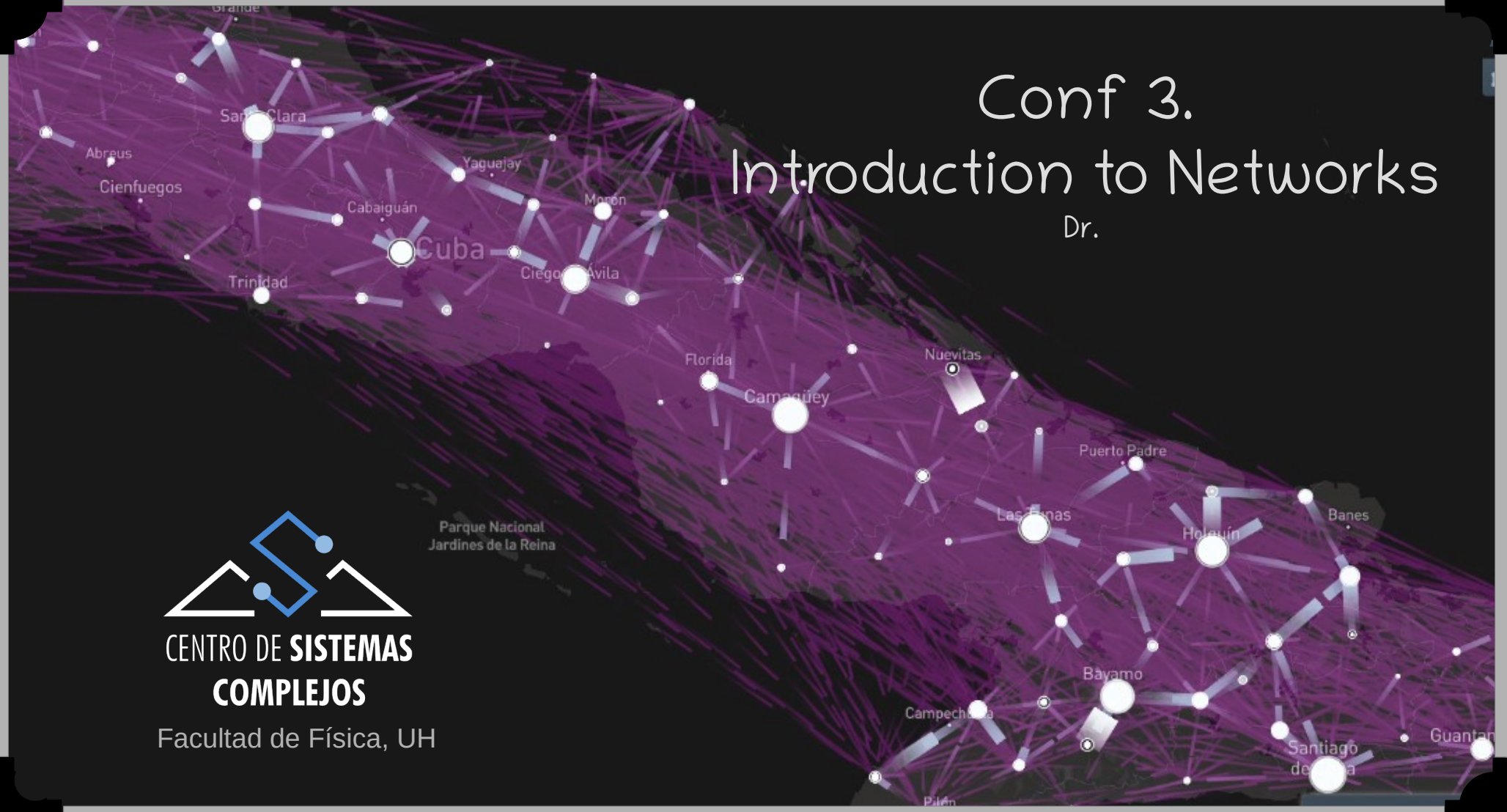
Dr.



CENTRO DE **SISTEMAS  
COMPLEJOS**

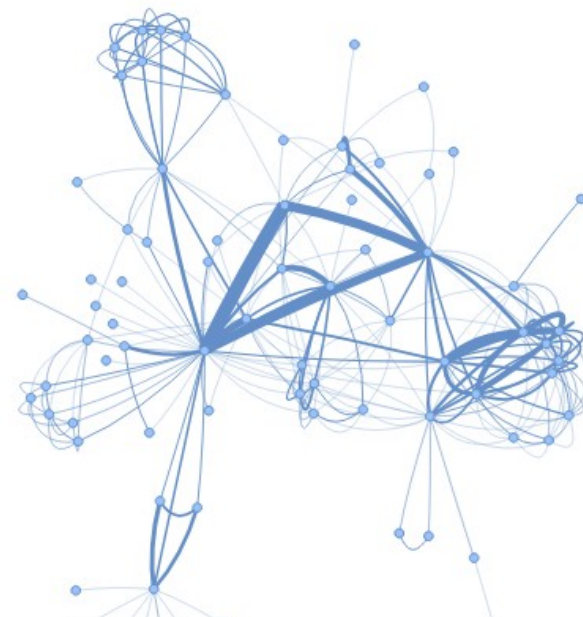
Facultad de Física, UH

Parque Nacional  
Jardines de la Reina



# Fast introduction to Networks

- Graphs, mathematical definition
- Which nodes are important?
- Local and global properties and parameters
- Small famous networks, Large networks
- Random graphs
- Building your own graphs: Regular, poissonian, SBM
- Visualizing graphs



**Dynamical processes on  
complex networks**

**Marc Barthélemy**    **Lectures IPhT 2010**

**The structure and function of complex networks**

M. E. J. Newman

*Department of Physics, University of Michigan, Ann Arbor, MI 48109, U.S.A. and  
Santa Fe Institute, 1399 Hyde Park Road, Santa Fe, NM 87501, U.S.A.*

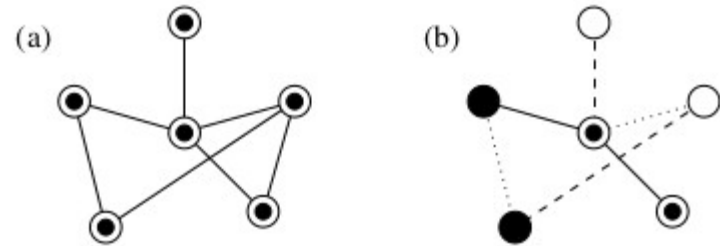
# Vertex, edges and Graphs

Vertex = nodes      Edges = links

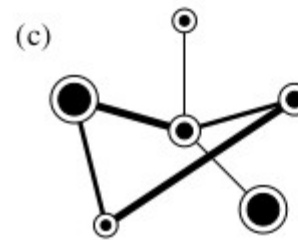
(a) Simple graph



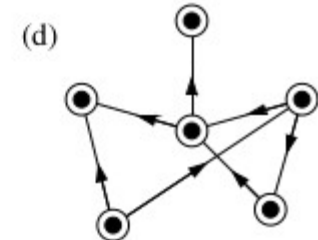
(b) Types of nodes, edges



(c) Weighted vs Weigthed



(d) Directed



# Graphs

**Definition:** A *graph*  $G$  is a pair  $(V, E)$ , where  $V$  is a set of vertices (or nodes), and  $E$  is a set of edges, where each edge is a pair of vertices  $(u, v) \in V \times V$ .

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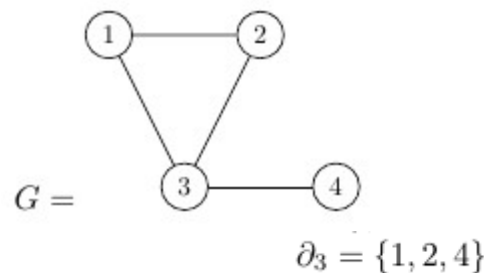
Consider the graph  $G = (V, E)$ , where  $V = \{1, 2, 3, 4\}$  and

$$E = \{(1, 2), (1, 3), (2, 3), (3, 4)\}$$

The *adjacency matrix*  $A_G$  of a graph  $G$

- a square matrix of size  $n \times n$ , where  $n = |V|$ ,
- if  $(u, v) \in E$ , then  $A_G(u, v) = 1$
- else  $A_G(u, v) = 0$

$$\partial_1 = \{2, 3\}$$



$$A_G = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

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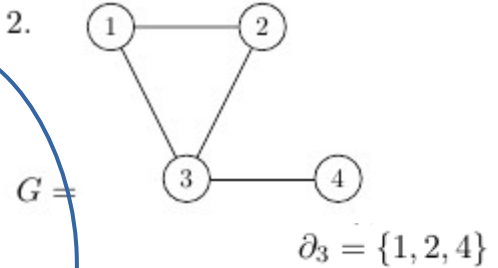
Consider the graph  $G = (V, E)$ , where  $V = \{1, 2, 3, 4\}$  and

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**Degree of a Node:** The *degree* of a node  $v$  in a graph  $G = (V, E)$  is the number of edges incident to  $v$ , i.e., the number of neighbors of  $v$ . The degree of  $v$  is denoted by  $\deg(v)$ .

$$\partial_1 = \{2, 3\}$$

$$\deg(1) = 2.$$



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# Directed Graphs

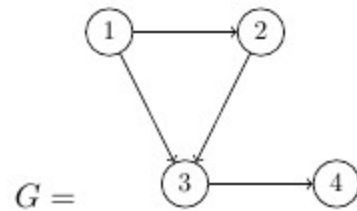
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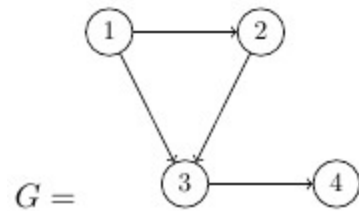
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- Vertex 1: in-degree = 0, out-degree = 2
- Vertex 2: in-degree = 1, out-degree = 1

$$A_G = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$



# Paths and cycles

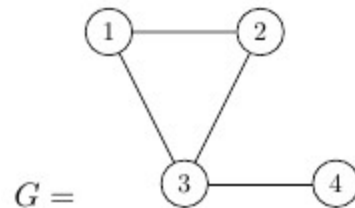
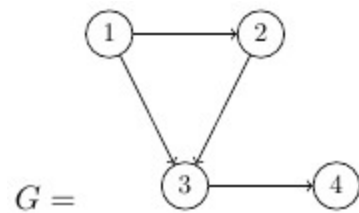
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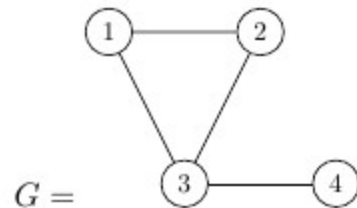
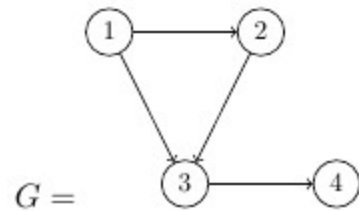
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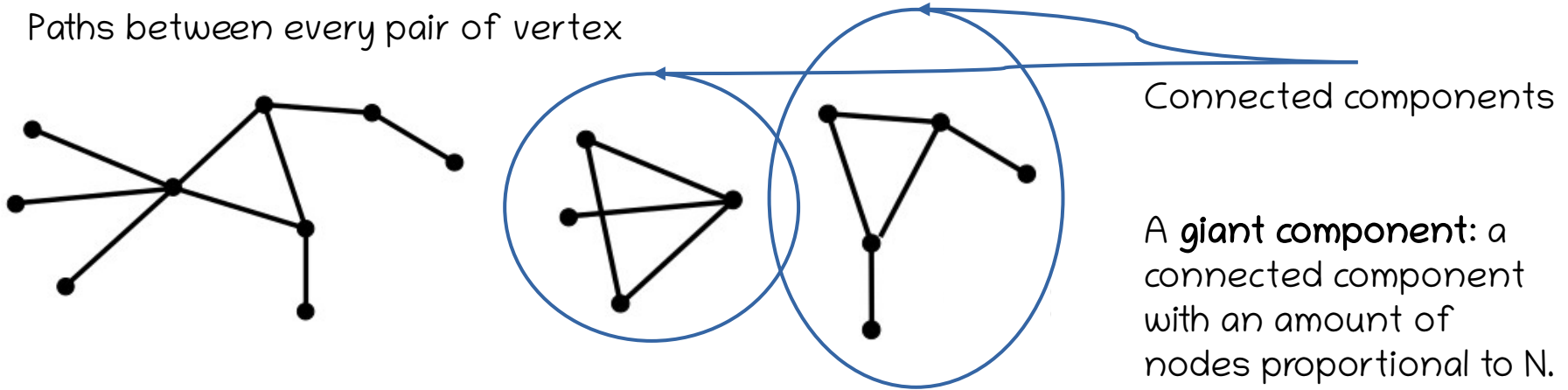
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# Connected components

Paths between every pair of vertex



Connected components

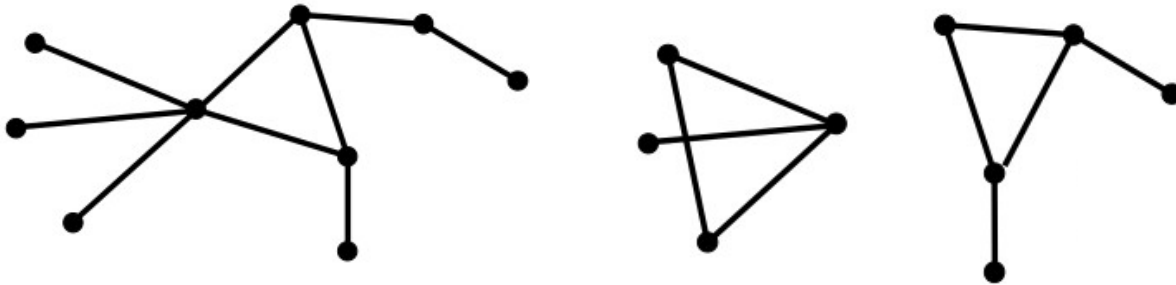
A **giant component**: a connected component with an amount of nodes proportional to  $N$ .

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# Connected components

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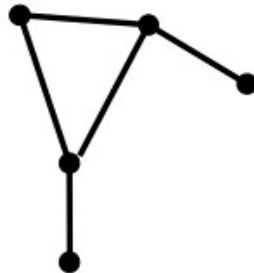
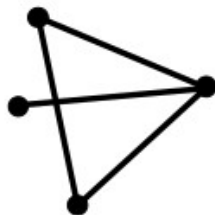
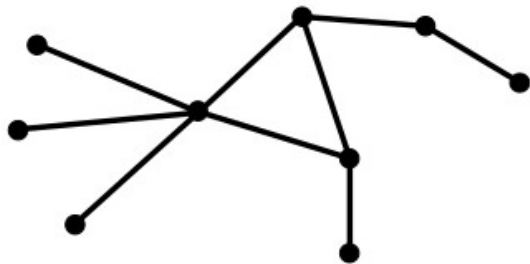
**Density:** For a graph  $G(V, E)$ , density is defined as

$$D = \frac{|E|}{|V|}$$

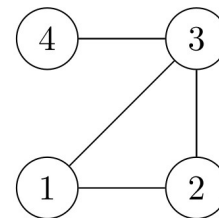
Graphs with  $D \ll 1$  are named sparse.

# Laplacian Matrix

Paths between every pair of vertex



$$A = \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$



$$D = \begin{bmatrix} 2 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Given a graph  $G$  with  $n$  vertices, the Laplacian matrix  $L$  is defined as:

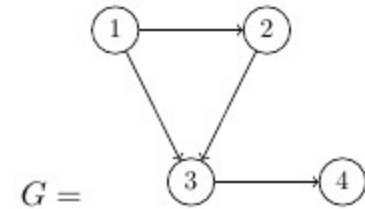
$$L = D - A$$

where  $D$  is the degree matrix and  $A$  is the adjacency matrix of  $G$ .

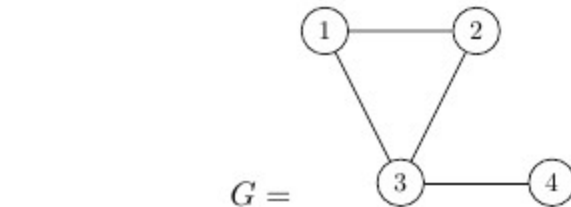
# Shortests path

The set of all paths.

The shortest path: geodesic distance



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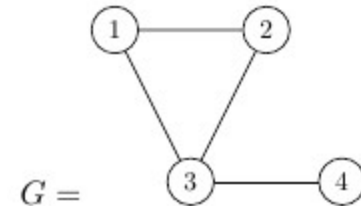
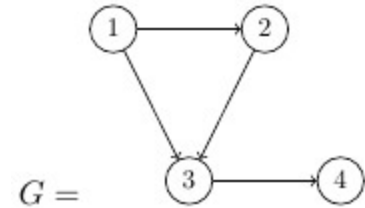
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# Shortests path

The set of all paths: **breadth first search**

The shortest path: geodesic distance

Powers of the Adjacency Matrix.



# Distance metrics

**Mean distance:** Average of distances between all pairs of nodes in a **Connected Graph**

$$\ell = \frac{1}{\frac{1}{2}n(n+1)} \sum_{i \geq j} d_{ij}$$

**Eccentricity of vertex v:** distance to the farthest vertex  $\epsilon(v) = \max_{u \in V} d(v, u)$

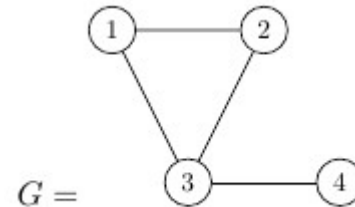
**Radius of a graph:** shortest eccentricity  $r = \min_{v \in V} \epsilon(v) = \min_{v \in V} \max_{u \in V} d(v, u)$

**Diameter of a graph:** largest eccentricity

$$d = \max_{(v \in V)} \epsilon(v) = \max_{(v \in V)} \max_{(u \in V)} d(v, u)$$

**Jordan center:** Nodes with minimum eccentricity

$$\{v_1, \dots, v_n\} | \forall_{i \in 1 \dots n} \epsilon(v_i) = r$$



Try all in this graph



# Shortests path

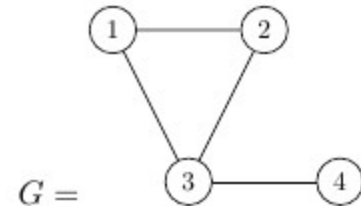
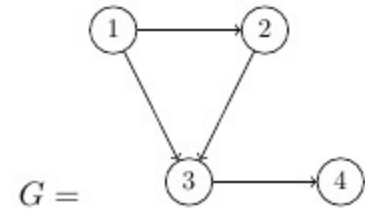
Complete graph:  $\ell(i, j) = 1 \quad \forall i, j$

Regular lattice:  $\ell(i, j) = |\vec{u}_i - \vec{u}_j|$

$$\bar{\ell} \sim N^{1/d}$$

“Small-world” network

$$\bar{\ell} \ll N^{1/d} (\text{eg. } \log N)$$



# Centrality measures

**Degree centrality:** fraction of system connected to node  $i$

$$C_d(i) = \frac{k_i}{n-1}$$

**Betweenness:** are you part of many shortest paths  $C_b(i) = \sum_{s \neq i \neq t} \frac{\sigma_{st}(i)}{\sigma_{st}}$

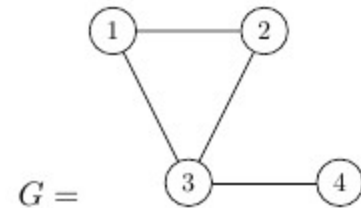
**Clustering coefficient:** are your neighbors, also my neighbors

$$C_i = \frac{2e_i}{k_i(k_i - 1)}$$

where  $e_i$  is the number of edges between the neighbors of node  $i$ ,  
and  $k_i$  is the degree of node  $i$

**Global clustering coefficient:**

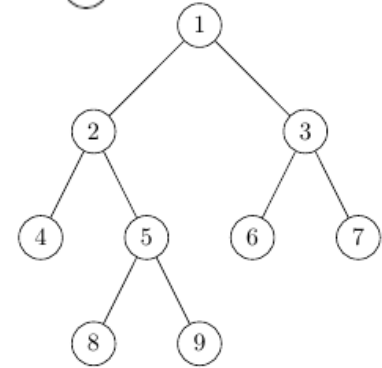
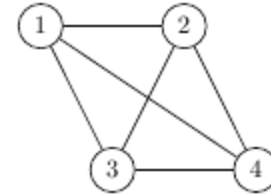
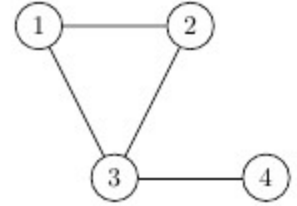
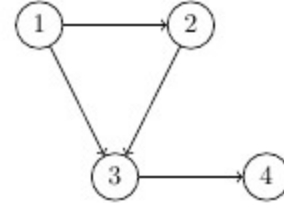
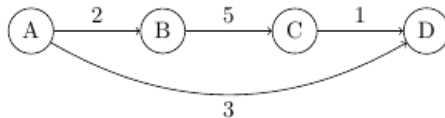
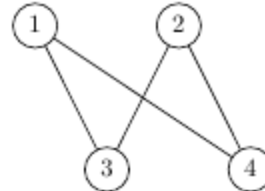
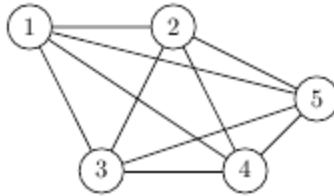
$$C = \frac{1}{n} \sum_{i=1}^n C_i$$



Try all in this graph

# Graphs properties

- Directed vs undirected
- Connected vs Disconnected
- Regular vs Non regular
- Planar vs Non planar
- Cyclic vs Tree
- Bipartite
- Weighted



# famous networks

- Useful for benchmarking
- Field specific

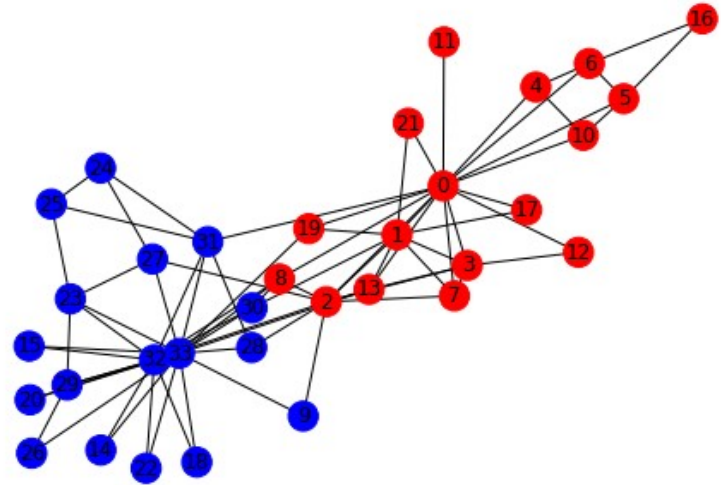
## Zachary's Karate Club

Studied by Zachary, in a paper in 1977

- 34 nodes, people in a Club
- 78 edges, "friendship"
- Used for community detection

### Characteristics

- Undirected
- Connected



# famous networks

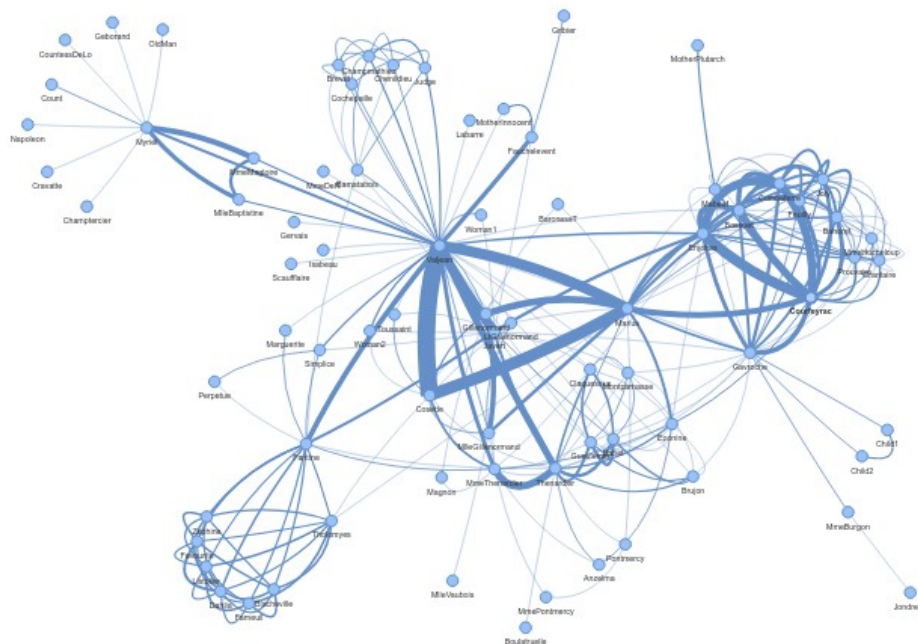
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## Les Miserables (Novel by Victor Hugo)

- 77 nodes, characters in the novel
- 254 edges, present in the same chapter
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### Characteristics

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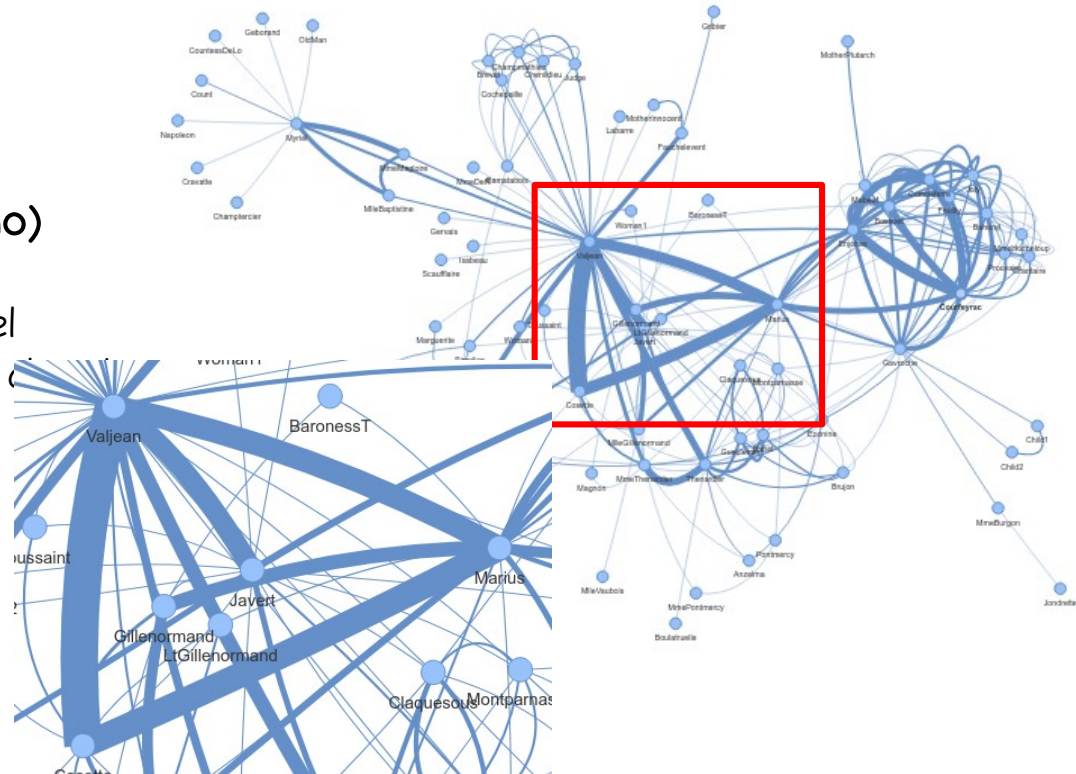


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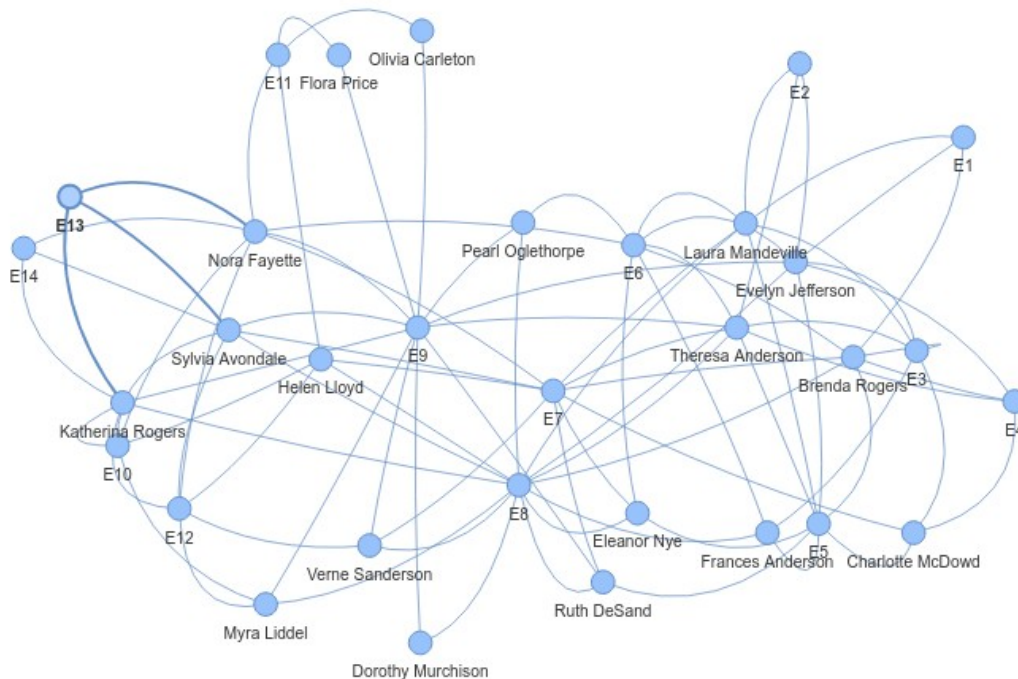
## Davis Southern Women Graph

Studied by A. Davis, in a paper in 1941

- 32 nodes, women in a Social Club
- 89 edges, social events together

### Characteristics

- Undirected
- Connected
- Weighted





# famous networks

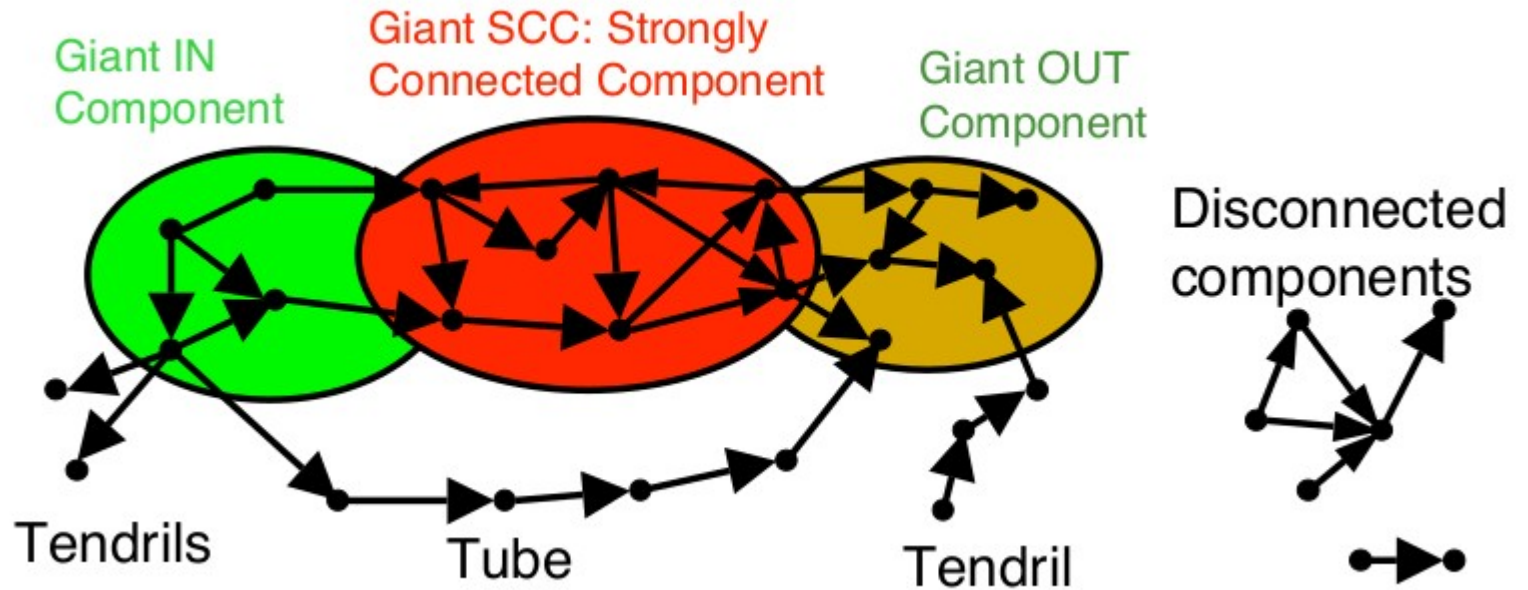
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## Internet Graph

Broder et al, 2000

### Characteristics

- Directed
- Disconnected



# famous networks

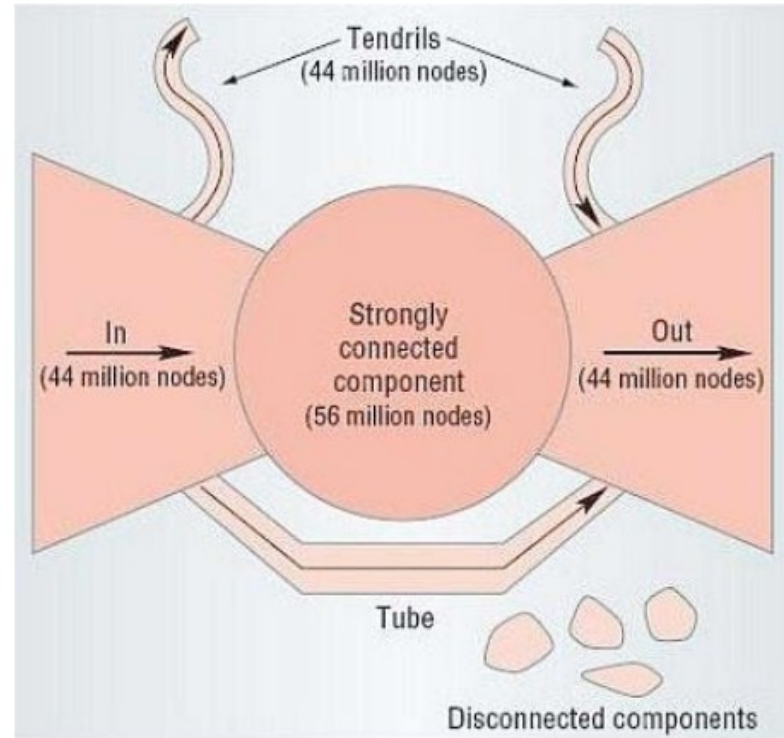
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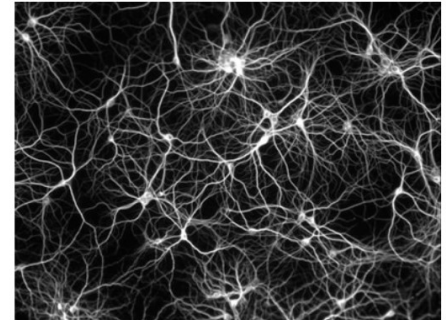
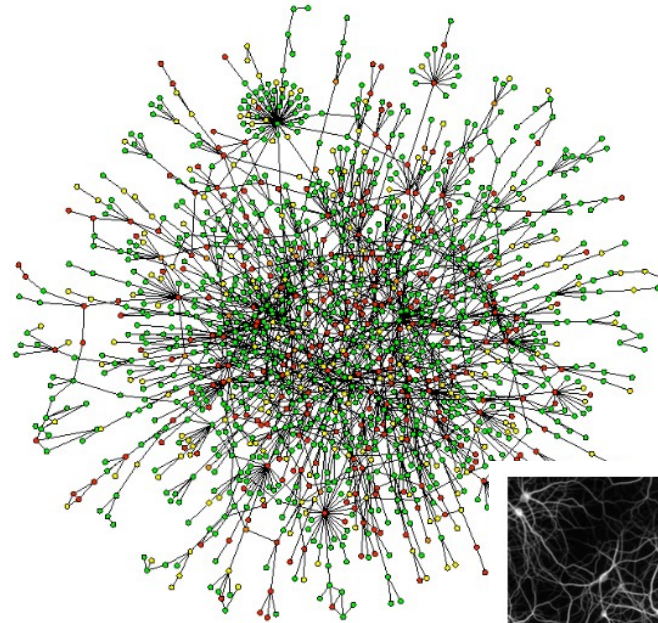
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# famous networks

## In biology

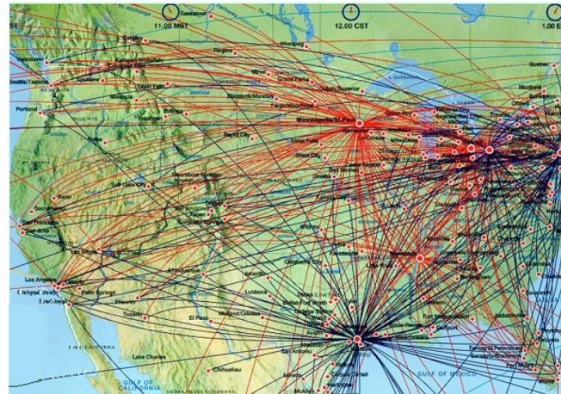
- Trophic chain
- Protein-protein interaction network
- Gene regulatory network
- Metabolic networks
- Brain connectivity
- Human circulatory network
- Phylogenetic trees



# famous networks

## Technological networks

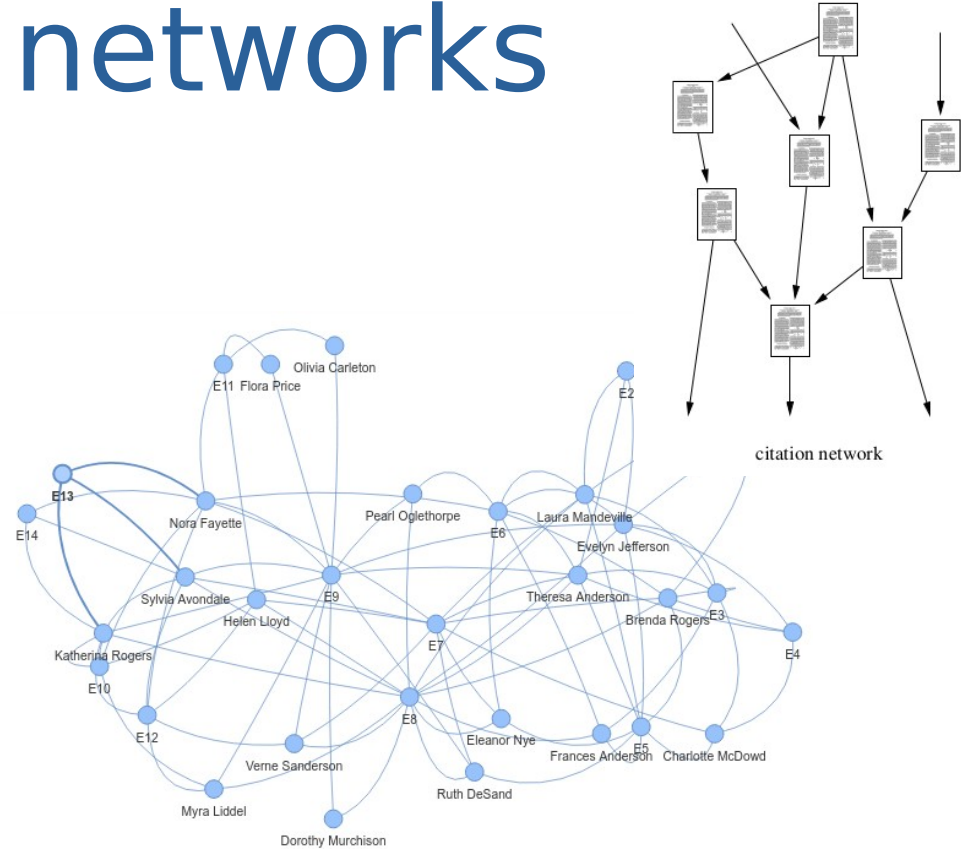
- Electric grid
- Water distribution system
- City Transport networks
- Airtravel networks



# famous networks

## Social Networks

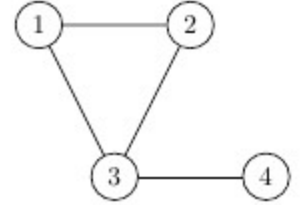
- Citation network
- Scientific collaboration network
- Twitter, instagram, facebook
- Sex couples
- Road networks
- Human mobility network
- Air traffic network
- Genealogic trees



# Statistical description

Full description  $G(V,E)$ . When are two graphs equal?

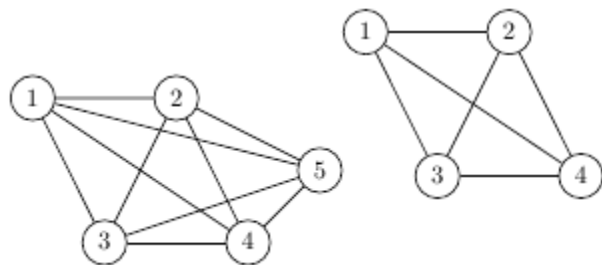
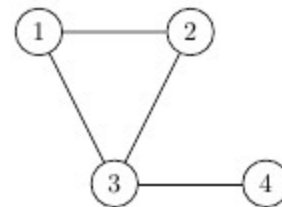
- Graph ensembles {
- Degree list:  $k_1, k_2, \dots, k_N$  extensive in  $N$ .
  - Degree histogram:  $N_k$  number of nodes with a certain degree  $k$ .
  - Degree distribution:  $P(k) = N_k/N$ .



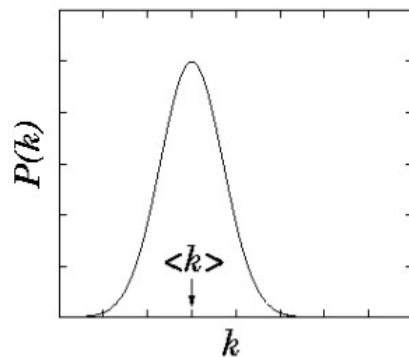
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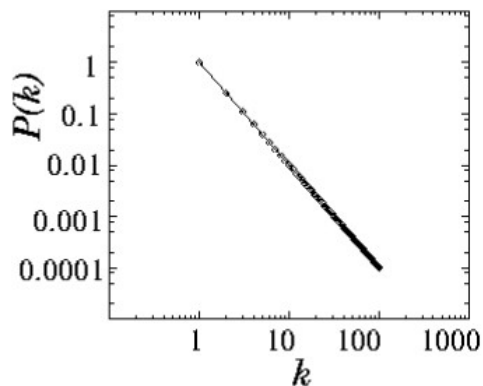
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Regular graph



Poisson/Gaussian distribution



Power-law distribution



# Statistical description

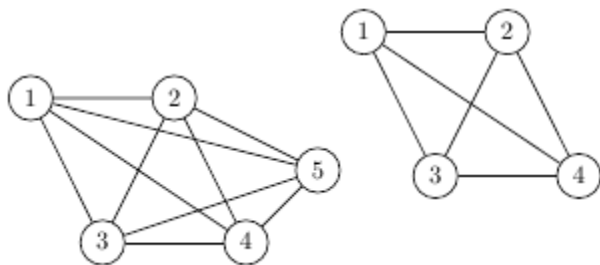
Average degree:

$$\langle k \rangle = \sum_k k P(k) = \frac{2|E|}{|V|} = 2D$$

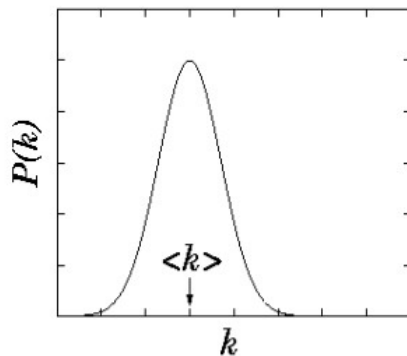
Variance:

$$\sigma_k^2 = \langle k^2 \rangle - \langle k \rangle^2 = \sum_k (k - \langle k \rangle)^2 P(k)$$

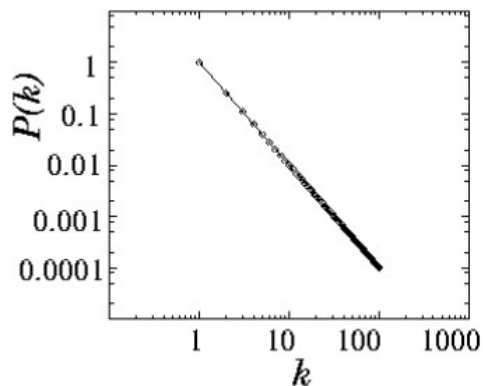
Heterogeneous graph  $\frac{\sigma_k}{\langle k \rangle} \gg 1$



Regular graph



Poisson/Gaussian distribution



Power-law distribution

# Random graphs

Random means:

- ¬ An algorithm to create graphs
- ¬ That is non-deterministic.

The algorithm define a **probability** over the set of all possibles graphs.

# Random Regular graphs

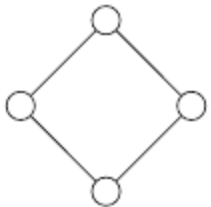
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- ¬ An algorithm to create graphs
- ¬ That is non-deterministic.

The algorithm define a **probability** over the set of all possibles graphs.

Example.

Random regular graph  $RRG(n=4, d=2)$ ,  $RRG(n=4, d=1)$



# Random Uncorrelated graphs

Random means:

- ¬ An algorithm to create graphs
- ¬ That is non-deterministic.

The algorithm define a **probability** over the set of all possibles graphs.

Remaining degree distribution: 
$$q_k = \frac{(k+1)p_{k+1}}{\sum_{j \geq 1} jp_j}$$

Uncorrelated networks:

A graph where the remaining degree distribution of a node is independent of the degree of its neighbors

**Example.** Random Poissonian graph with mean connectivity

# Practical Class

Implement this graph in Networkx:

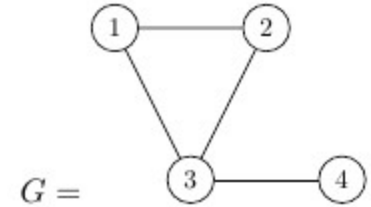


Check documentation in:

<https://networkx.org/>

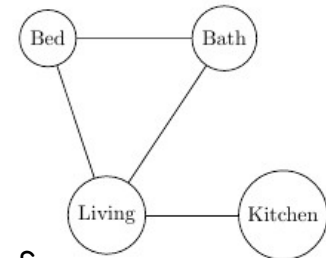
<https://networkx.org/documentation/stable/tutorial.html>

<https://networkx.org/documentation/stable/reference/functions.html>



Change nodes names to correpond to the drunken man problem:

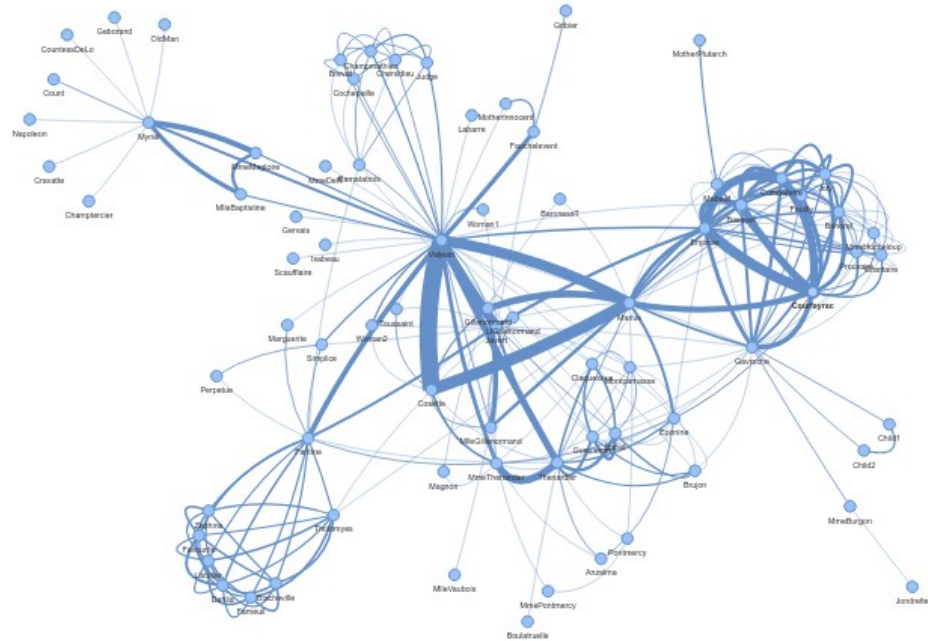
- Extract the **adjacency matrix**.
- For each node, compute: **eccentricity**, **clustering coefficient**, **betweenness**.
- Find the **Jordan Center** of this graph
- Check that **adjacency matrix powers** can be used to compute the number of paths between nodes.



# Homework

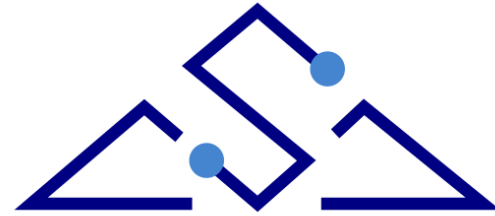
Study the properties of the Les Misérables graph

- Is this graph connected? Weighted? A tree?
- Find degree distribution
- For each node, compute: **centrality**, **clustering coefficient**, **betweenness**.
- Which characters have the highest betweenness? Clustering?
- Which characters are the center (**Jordan Center**) of this graph?
- Plot the **assortativity** of this graph





你好



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COMPLEJOS**

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