

Frog Force



Fundraising

- Schools
- Grants
 - Information can be found on firstinmichigan.org
 - Make sure you're receiving emails from the FiM eblasts; they have updated information
- Fundraising Activities
 - Tell the community what you do
 - Can/bottle drives
- Parents' Employers
- Local Businesses
 - Local restaurants
 - Parts/Materials



Outreach

- Robot demos
 - -Tell the community what you do
- Inspire younger/newer students
- Spread the word of FIRST



Examples of Outreach

- Schools
- Science Fairs
- Community Service
 - -Senior Citizen Homes
 - –Soup Kitchen
- Possibly mentor younger teams
- Visit engineering companies to learn about real-world engineering
- Basically anywhere there are kids to inspire into joining FIRST



Engineering Notebook

- It's not all about the robots!!
- The majority awards are based on the notebook
- The notebook is a documentation of your <u>ENTIRE SEASON</u>.
- Includes
 - Business Plan (technically not required, but required for certain awards)
 - Outreach/Fundraising reflections
 - Robot sketches, possible designs(at the beginning of the season)
 - Things that went wrong(and how you fixed it)
 - Things that went well
 - Daily Entries

See <u>www.firstinspires.org/resource-library/ftc/team-management-resources</u> to see examples of award wining EN's.

 DO NOT PUT OFF THE ENGINEERING BOOK UNTIL THE END YOU WON'T BE ABLE TO FINISH



Engineering Notebook Cont.

- Can organize Daily Entries with tasks, reflections, and to-do list
- Make sure to read the guidelines for the engineering Notebook there are a lot of specific requirements that must be read before creating the notebook
- Make sure the entire team contributes judges won't be impressed if it's the same couple of people writing over and over again
- Have a 10 minute wrap-up session to discuss what was done in the meeting-this should give whoever is writing that meeting's Daily Entry sufficient info to finish it
- "Judges say you should be able to rebuild your robot just by looking at your notebook."
- Don't be afraid to scratch out words when you mess up or put failed designs in-judges
 want to see that your notebook is truly a documentation, they don't expect it to be super
 pretty



Judging

- Roughly 10 minute period to present about team + robot
 - Leave at least two minutes for questions
 - Actual presentation should be around 8 minutes
- Should be a rehearsed presentation
- Make sure <u>every team member</u> speaks, even in Q&A
- Demonstrate to the judges that you(the student) did all the work and know tons about the robot
- Make sure there is a team member in the pits at all times in case judges stop by
- Have handouts in the pits for the judges to take back
- Have a trifold display of important aspects of your team on your pit table, which you will also bring into judging
- "Sister teams" differentiate yourselves
- Try to be unique and interesting/exciting-the judges are listening to a lot of presentations so make yours memorable



Awards

- Make sure you read the judging criteria!
- If you're targeting a certain award, make sure that's in your presentation
- The team that "truly embodies the challenge of the FTC program" and is an "inspiration to other teams" is awarded the **Inspire Award**. This team shows Gracious Professionalism both on an off the field. This award is like a Golden Ticket to the next stage of the competition.
- Rockwell Collins Innovate Award: Given to the team with the most innovative and creative robot design
- PTC Design Award: Presented to the team that incorporates industrialized design elements into their solution
- Connect Award: Given to the team that most connects to their STEM community
- Motivate Award: Celebrates the team that exemplifies the essence of the FTC competition through team building, spirit, and enthusiasm



Awards Cont.

- **Think Award**: Given to the team that best reflects the journey the team took as they experienced the Engineering design process during the build season (Engineering Notebook)
- Control Award: celebrates the team that demonstrates innovative thinking in the control system to solve the game's challenges (advanced electrical(sensors)/programming)
- There are also more awards that are optional at certain competitions, and you can read more about them on the FIRST website



Advancement Criteria

- 1. Inspire Award Winner
- 2. Winning Alliance Captain
- 3. Inspire Award 2nd place
- 4. Winning Alliance, 1st Team selected
- 5. Inspire Award 3rd place
- 6. Winning Alliance, 2nd Team selected
- 7. Think Award Winner
- 8. Finalist Alliance Captain
- 9. Connect Award Winner
- 10. Finalist Alliance, 1st Team selected
- 11. Rockwell Collins Innovate Award Winner
- 12. Finalist Alliance, 2nd Team selected
- 13. PTC Design Award Winner
- 14. Motivate Award Winner
- 15. Control Award Winner

- 16. Highest Ranked Team** not previously advanced, from the Winning Division.
- 17. Think Award 2nd Place
- 18. Highest Ranked Team** not previously advanced, from the Finalist Division.
- 19. Connect Award 2nd Place
- 20. Highest Ranked Team** not previously advanced, from the Winning Division.
- 21. Rockwell Collins Innovate Award 2nd Place
- 22. Highest Ranked Team** not previously advanced, from the Finalist Division.
- 23. PTC Design Award 2nd Place
- 24. Highest Ranked Team** not previously advanced, from the Winning Division.
- 25. Motivate Award Winner 2nd Place
- 26. Highest Ranked Team** not previously advanced, from the Finalist Division.

