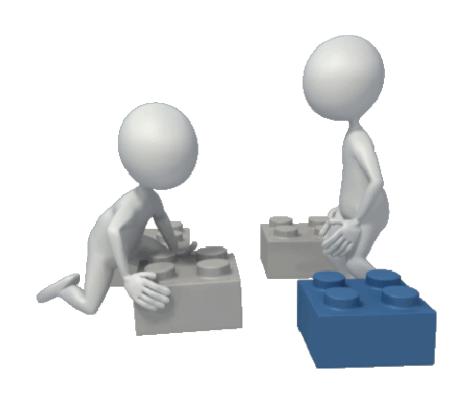


Team 503

Bringing it all together

Frog Tech University, FRC Team 503 September 1, 2017

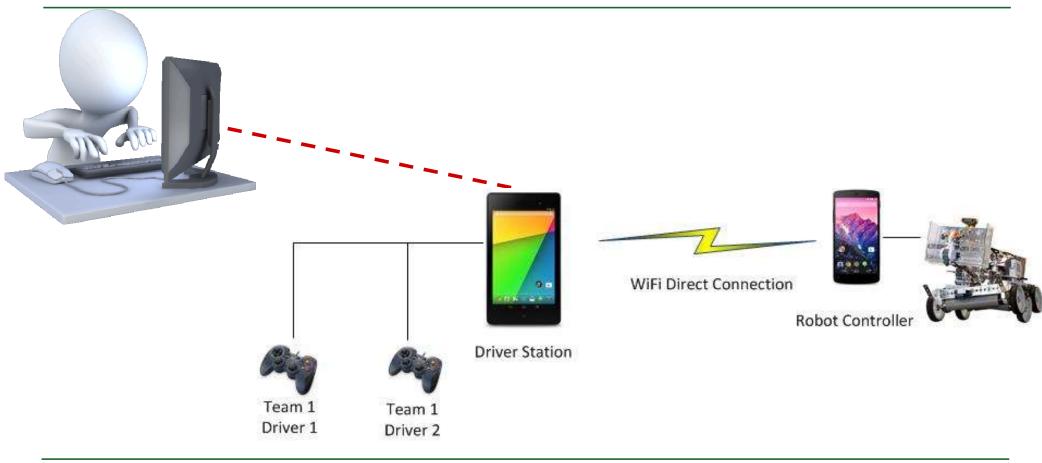
Course 103



The goal of todays session is bring your developer workstation and your Android cell phones together to control a robot



New Point to Point Communication System
Pair of Android phones provide 'Wi-Fi Direct' Communication





Driver Station Wiring Game Controller connect to USB mini hub

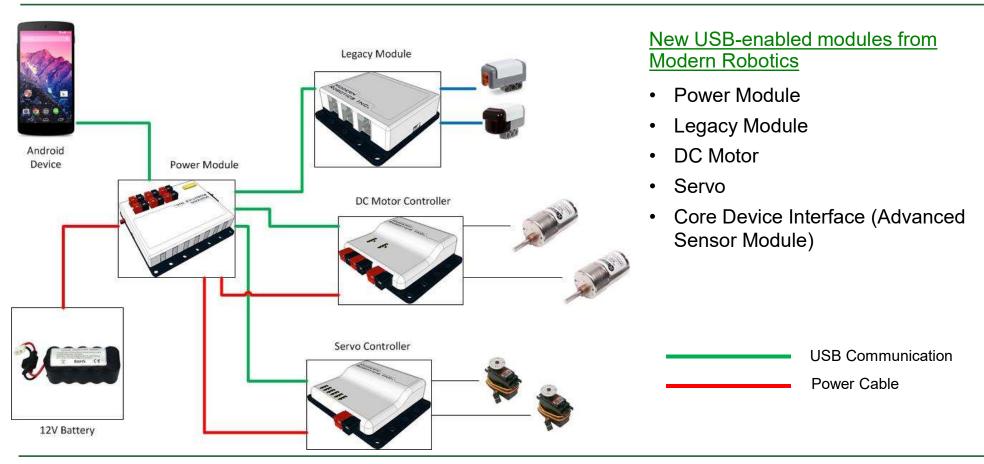


- The black USB On the go (OTG) cable connects to the driver station cell phone
- The USB mini hub connects to the OTG cable.
- Both game controllers connect to the mini hub



New USB Enabled Controllers

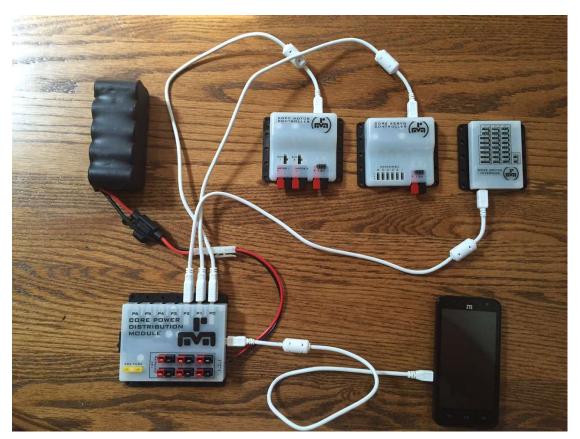
All of these fit on the robot...





Robot Controller Wiring

USB Cables used for Communications (white)



- Battery is connected using existing quick connect connectors to Core Power distribution module
- Robot Conbtroller cell phone is connected to Core Power Distribution Module
- Core Motor Controller is connected to Power Core Power Distribution module P0-P6 slots
- Core Servo Controller is connected to Power Core Power Distribution module P0-P6 slots
- Core Device Interface is connected to Power Core Power Distribution module P0-P6 slots



Robot Controller Wiring

Power Cables used to distribute power (red & black)

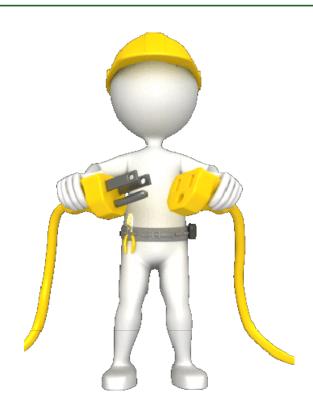


- Once USB cables are connected, connect red & black power cables from the Core Power Distribution Module to the:
 - Core Motor Controller
 - Core Servo Controller
- The Core Device Interface does not need a separate power connection
- All that remains is to connect the motors to the motor controller and the servos to the servo controller



Developer Workstation Set-up

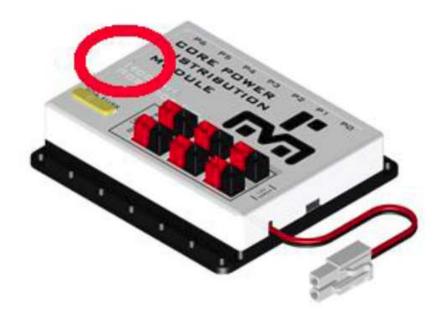
Last 3 Steps !!!!



- 1. Configuring the USB Devices
- 2. Assigning Gamepads
- 3. Pairing the Driver Station to the Robot Controller



1. Turn on the Core Power Distribution Module



- Make sure the Robot Controller Cell phone is connected via the USB cable to the Core Power Distribution Module
- Connect the robot battery to the Core distribution module
- Turn the Core Power Distribution module on
 - The switch is on the side away from the power cable



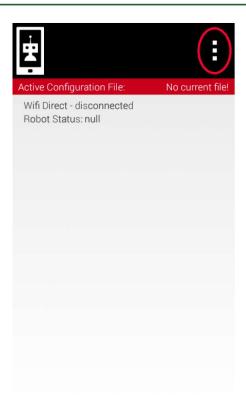
2. Robot Controller App will auto-start



- When the Core Power Distribution Module is powered on, the Robot Controller application should auto-start
- The home screen will be replaced by the FTC Robot Controller activity page at left
- Check the "Use by default for this USB device"
- Click "OK"
- Note, if this page did not automatically display, do not worry, you will get another chance shortly.



3. Build Configuration

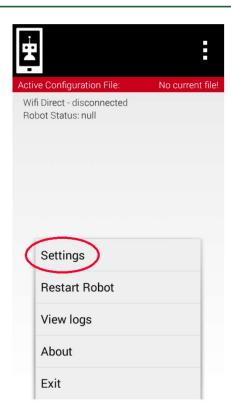


<u>Guide</u>

 Touch the Overflow Settings Icon (three dots in the top right corner) to open the menu



4. Build Configuration



<u>Guide</u>

• Select "Settings"



Configuring the USB Devices 5. Build Configuration

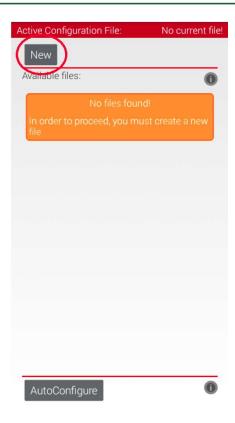


Guide

• Select "Configure Robot"



Configuring the USB Devices 6. Build Configuration



Guide

Select "New"



7. Build Configuration

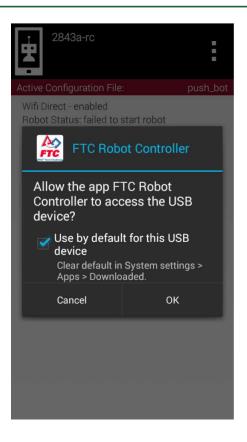


<u>Guide</u>

· Select "Scan"



8. Build Configuration



- If this dialog is shown, then check the box to allow the application to access the USB device by default
- Select "OK"
- If this isn't shown, proceed to the next step



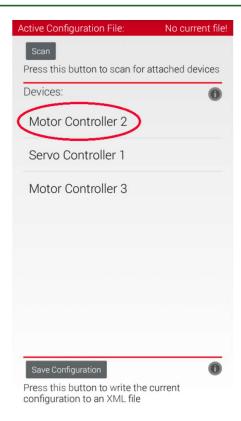
9. Scan for Modules



- Select 'Scan'
- The application will build a list of connected devices
- Multiple scans may be required until the two motor controllers and one servo controller appear in the list



10. List of Controllers found

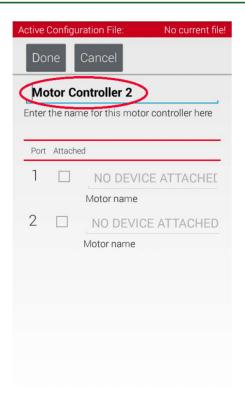


<u>Guide</u>

 Select one of the motor controllers from the list, it doesn't matter which one



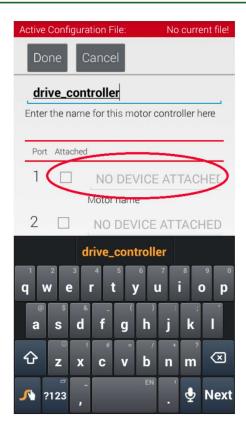
11. Rename Controller



- Change the name from 'Motor Controller 2' to 'drive_controller'
 - Note: Long holding the 'f' character will insert the underscore between drive and controller



12. Name Motors



- Check the box next to 1.
- Tap on the "NO DEVICE ATTACHED"
- Change "NO DEVICE ATTACHED TO "left_drive"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Note this is the name that the Java program uses to control this motor. The name must match exactly to what is in the program or the motor will not work.



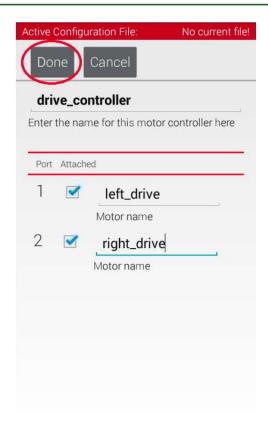
13. Name Motors



- Check the box next to 2.
- Tap on the "NO DEVICE ATTACHED"
- Change "NO DEVICE ATTACHED TO "right_drive"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Note this is the name that the Java program uses to control this motor. The name must match exactly to what is in the program or the motor will not work.



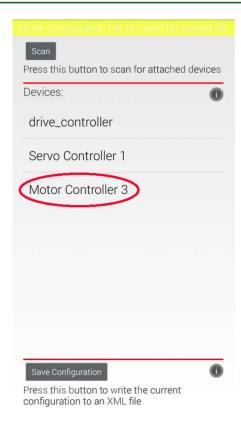
14. Both Motors Renamed



- The screen should appear as displayed on the left.
- · Click "Done"



15. Select Other Motor Controller

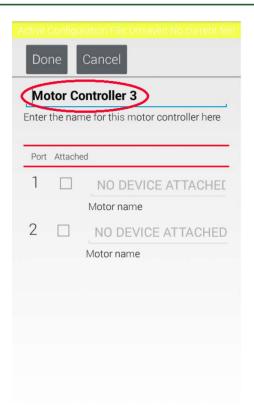


Guide

• Select the other motor controller



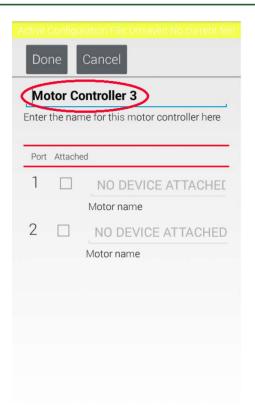
16. Rename Controller



- Tap the "Motor Controller 3"
- Change "NO DEVICE ATTACHED TO "left_arm"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Note this is the name that the Java program uses to control this motor. The name must match exactly to what is in the program or the motor will not work.
- · Select "Done"



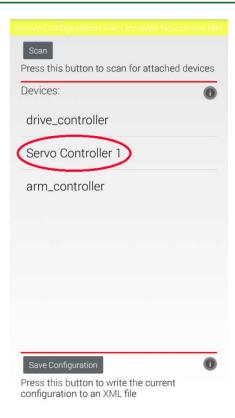
17. Rename Motor



- Tap the "Motor Controller 3"
- Change "NO DEVICE ATTACHED TO "left_arm"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Note this is the name that the Java program uses to control this motor. The name must match exactly to what is in the program or the motor will not work.
- · Select "Done"



18. Select Servo Controller

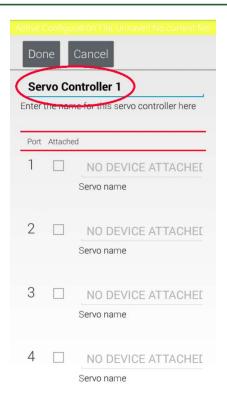


Guide

• Select "Servo Controller 1"



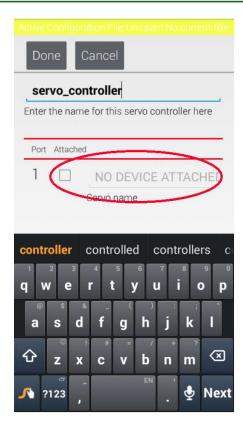
19. Rename Servo Controller



- Tap on "Server Controller 1"
- Change the name from "Servo Controller 1" to "servo_controller"



20. Rename Servo device



- Check the box next to 1.
- Tap on the "NO DEVICE ATTACHED"
- Change "NO DEVICE ATTACHED TO "left_hand"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Check the box next to 2.
- Tap on the "NO DEVICE ATTACHED"
- Change "NO DEVICE ATTACHED TO "right_hand"
 - Note: Long holding the 'f' character will insert the underscore between drive and controller
- Note this is the name that the Java program uses to control this motor. The name must match exactly to what is in the program or the motor will not work.



21.Done with naming

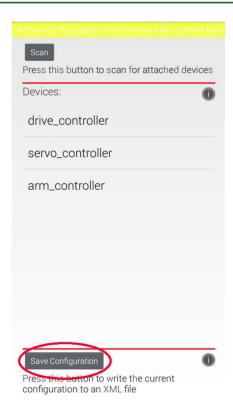


Guide

· Click "Done"



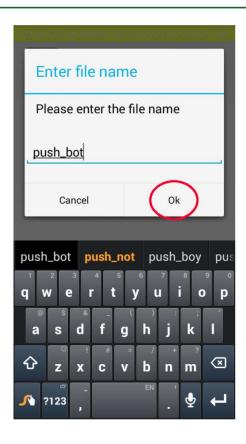
21. Save the Configuration



- Click "Save Configuration"
- Note all the devices now have new names.



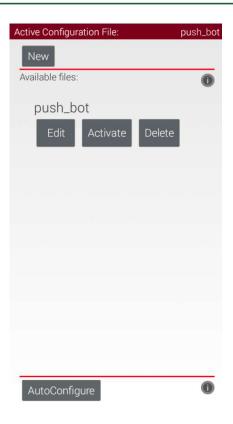
22. Enter Configuration File Name



- A pop-up similar to the page on the left will be displayed.
- Enter "push_bot"
- Click "Ok"
- Note your configuration has been save to the file names push_bot



23. Configuration Complete



Guide

- Use the phone's back button to return to the page shown on the left
- Note that you configuration file named "push_bot" is now displayed as an available file

Congratulations you have a working robot controller!!!



1.Gamepads wired to Driver Station



- Two Logitech F310 gamepads will be connected to the Driver Station Cell phone.
- These gamepads will be used by students to control the robot during the competition.
- The driver station app must configure the gamepads before they can be used



2. Identify Driver 1 Gamepad



- Set the switch on the bottom of both gamepads to the "X" position
- Select the gamepad that will be used by Driver 1.
- Push the START key on the gamepad while simultaneously pressing the A button



3. Identify Driver 2 Gamepad



- Select the other gamepad that will be used by driver 2.
- Push the START key on the gamepad while simultaneously pressing the B button



4. Driver Station Indicators



- · Observe the Driver station controller.
- The icons in the upper right hand corner represent the two gamepad controllers.
- These icons indicate that neither gamepad is assigned



Assigning Gamepads

5. Driver Station Active Icons

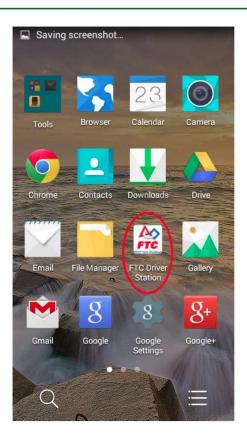


Guide

 When the gamepad for driver 1 is active the icon will change to show the gamepad is active.



1. On the Driver Station phone



- The driver station must first "pair" to the Robot controller to provide communications between the robot and the gamepads
- Power on both cell phones
- Start the FTC Driver Station App on the Driver Station Cell phone



2. On the Driver Station phone

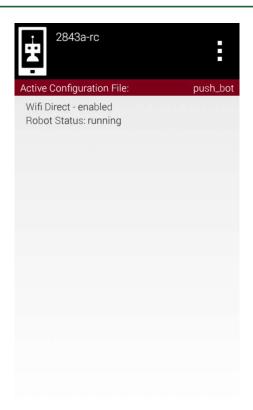


<u>Guide</u>

 Once the app is started the screen will change similar to the one shown on the left



3. On the Robot Controller



- Make sure that the Robot Controller app is running on the Robot Controller cell phone
- The screen should be similar to the one shown on the left



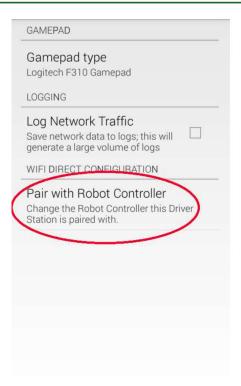
4. On the Driver Station phone



- On the Driver Station app, touch the three vertical dots on the upper right hand corner
- Select "Settings" from the pop-up menu



5. On the Driver Station phone

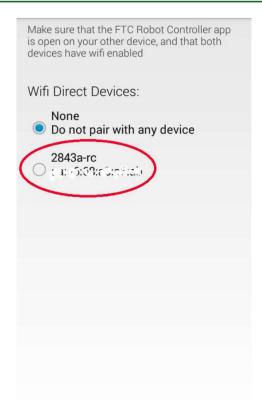


Guide

 Press the "pair with Robot Controller" to start the pairing process.



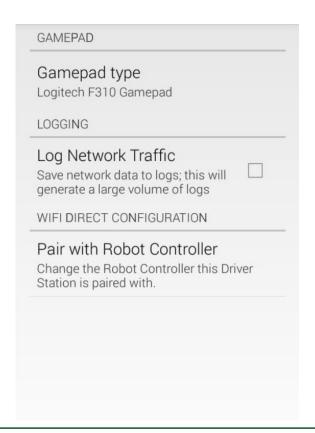
6. On the Driver Station phone



- After the previous step, the Driver station will display the screen shown on the left.
- · Select the Robot controller device.
 - Hint-It should have your team name in it



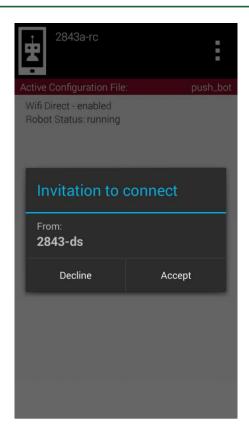
7. On the Driver Station phone



- Use the back button to send a connection request to the Robot Controller.
- Screen on the Driver Station will look similar to the one shown on the left



8. On the Robot Controller



- If this is the first pairing attempt, the Robot Controller device might display a prompt asking it is OK to allow an Android device to establish a Wi-Fi Direct connection.
- Select "Accept"



9. On the Driver Station phone

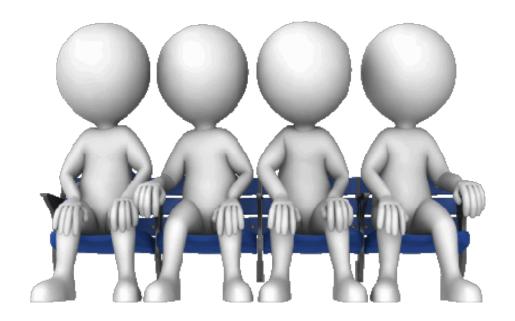


<u>Guide</u>

 Note that some of the controls on the display have changed indicating that the Driver Station is now connected to a Robot Controller. (see green rectangle)

Congratulations you have a working robot system!!!





Congratulations you are ready to build your robot!!!!!!





Questions?





What we are doing today will transform tomorrow's culture.

