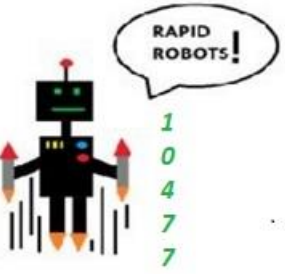
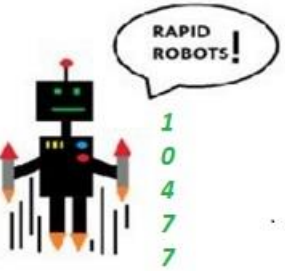


Mission Strategy



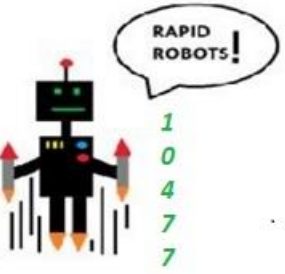
Mission Blocks

- ☐ Do not mix the mission blocks packet
- ☐ Build each mission seperate
- ☐ Verify the mission is built correctly



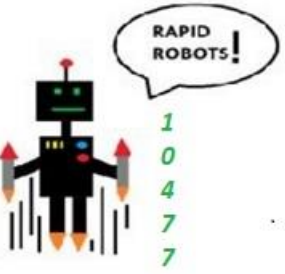
Planning the robot game

- ☐ Understand the mission
- ☐ How to score a mission
- ☐ Is any mission parts needed for another mission
- ☐ Read the Game Updates —gets updated during season



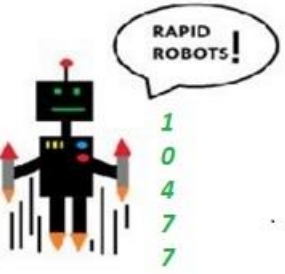
Mission Strategy

- ☐ Is the mission close to base
- ☐ Is the mission easy / medium / hard
- ☐ Can missions be combined
- ☐ How many points scored in a mission



Mission Strategy

- ☐ Print an image of the field
- ☐ Brain storm to get different ideas to solve challenge
- ☐ Draw the robot path for each mission



Winning Strategy

- ☐ Do not change the program or robot if test fail
- ☐ Do multiple runs to prove it fails before changing
- ☐ Do not try to do all missions