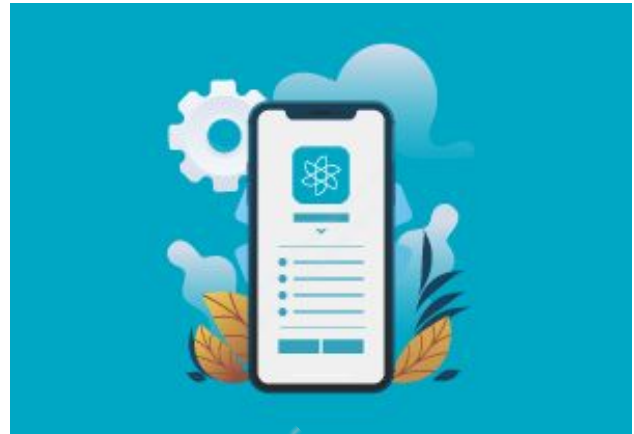


Capstone class : App Publishing and Local Environment Setup



What is our GOAL for this MODULE?

We learned to set up expo on our local environment. We also learned to generate apk or isa files which can be published on playstore or appstore.

What did we ACHIEVE in the class TODAY?

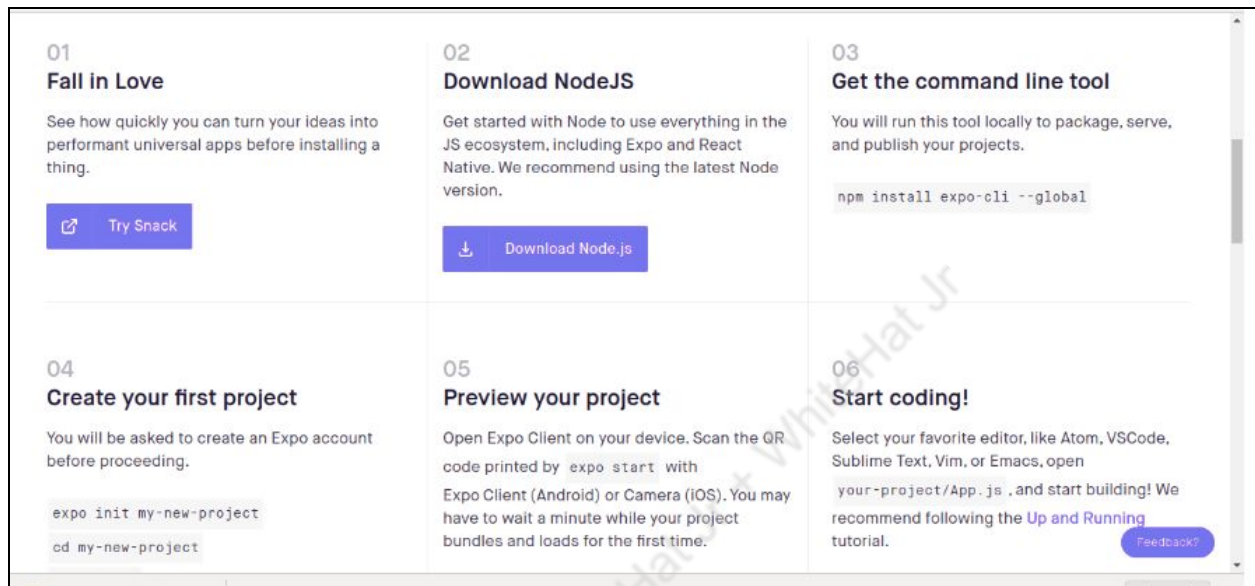
- Set up expo on the local machine.
- Generated apk or isa files for apps to be published on playstore.
- Built a weather app to capture the weather of the current location

Which CONCEPTS/ CODING BLOCKS did we cover today?

- Installing expo tools on the local machine
- Build apk or isa files.

How did we DO the activities?

We will be following instructions given in Expo documentation on its website to first install expo on our local machine.

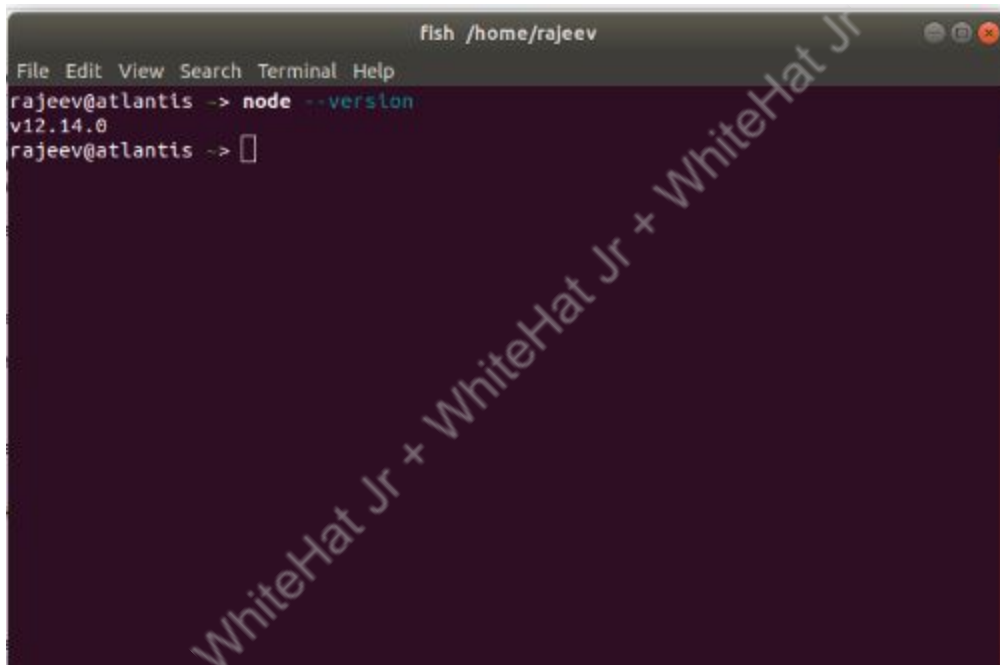


1. First, we will install node on our system. So far, we have only run javascript inside a browser. Node allows us to run javascript outside our browser as well.

- For Windows users:
 - Download node directly from the given link.
 - Unzip the file.
 - Run the executable inside it (exe) file to install node.
 - To check if the node was installed properly, open cmd and type `node --version`: It should show the node version which was installed.
- For Mac users:
 - Install homebrew first. Homebrew is a package manager for your operating system. It helps you in easily installing programs from the terminal.
 - To install homebrew, open your terminal and type:


```
ruby -e "$(curl -fsSL
https://raw.githubusercontent.com/Homebrew/install/master/install)"
```
 - *Note: You might have to add "sudo" before the command if you do not have permission to install packages on your OS. "sudo" stands for "do as a super user". You might have to run: `sudo ruby -e "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install)"`

- Now install node.
- On your terminal type: `sudo brew install node`.
- Check if node is installed on your system by typing in the terminal:
`node --version`.
- For Ubuntu users:
 - Open your terminal and type: `sudo apt install node`.
 - This will install node on your system.
 - Check the node installation by typing:
`node --version`



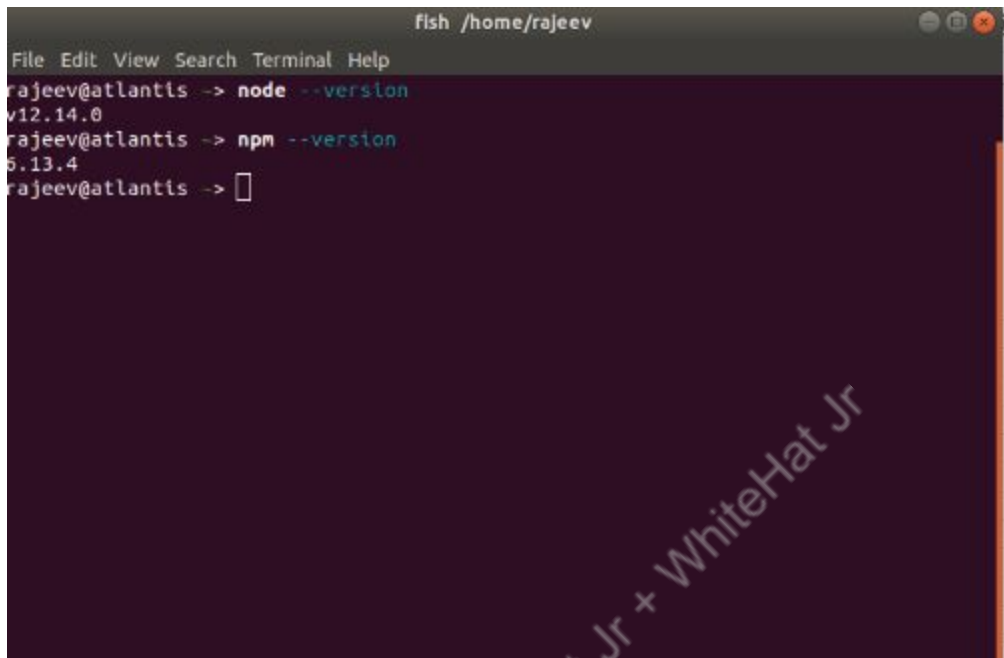
A terminal window titled 'fish /home/rajeev' with a menu bar (File, Edit, View, Search, Terminal, Help). The prompt is 'rajeev@atlantis ->'. The command 'node --version' has been entered and executed, resulting in the output 'v12.14.0'. The prompt is now 'rajeev@atlantis ->'. A large diagonal watermark 'WhiteHat Jr + WhiteHat Jr + WhiteHat Jr' is visible across the terminal area.

```
fish /home/rajeev
File Edit View Search Terminal Help
rajeev@atlantis -> node --version
v12.14.0
rajeev@atlantis -> 
```

- When you install node, npm also gets installed. 'npm' stands for 'node package manager'.
- All the libraries that we used in snack including react, react-native, firebase, react-navigation, they all come as node packages. 'npm' helps us in installing and maintaining these packages.

*Note: You will learn more about it when we actually use 'npm'.

- You can quickly check for 'npm' installation using: `npm --version`.



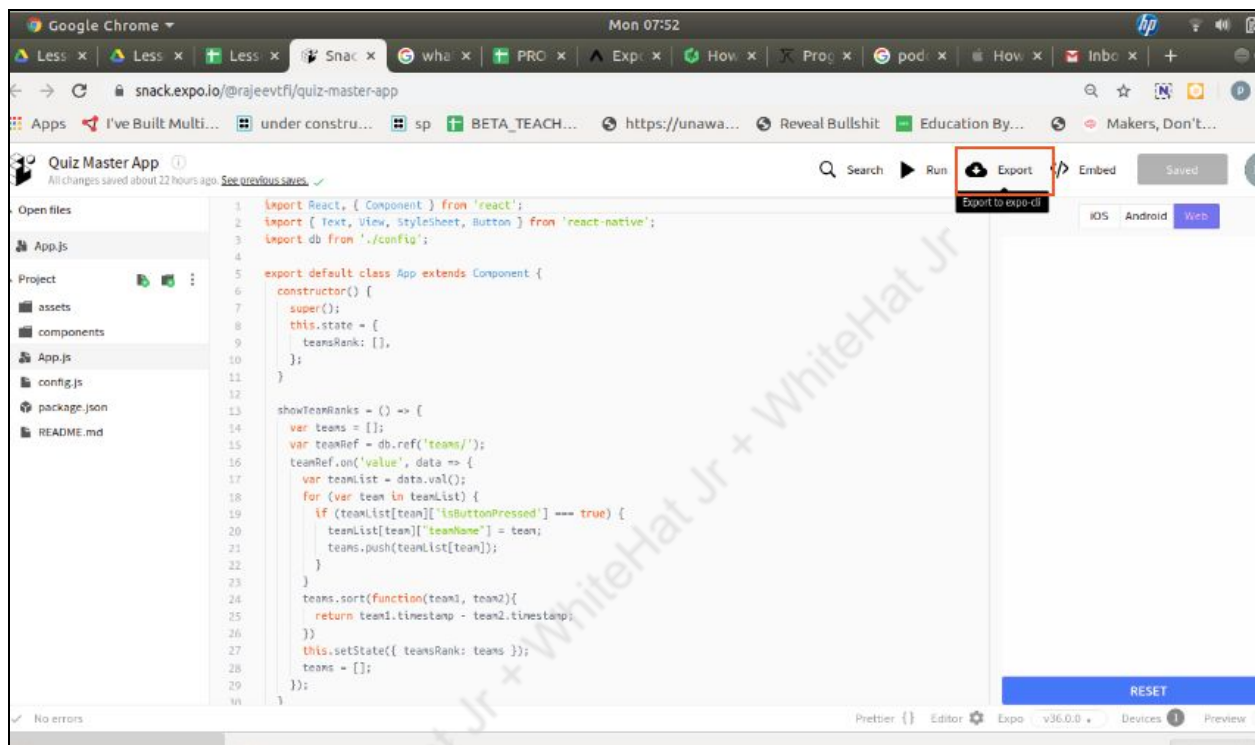
```
fish /home/rajeev
File Edit View Search Terminal Help
rajeev@atlantis -> node --version
v12.14.0
rajeev@atlantis -> npm --version
6.13.4
rajeev@atlantis -> 
```

2. Now we will be using npm to install the expo command-line tool.
 - Expo command-line tool or 'expo-cli' comes with many libraries and tools already installed which help us in quickly getting started with building react native apps.
 - To install 'expo-cli', on your terminal type: `npm install expo-cli --global`
 - The "global" tag installs expo with a global scope. This means you can use expo anywhere on your system. Without a global tag, the expo will be installed only in the folder in which you are running the command.

We have 'expo' installed on our system now.

Let's first convert our quiz buzzer app into apk or isa so that it can be installed on the phones and tested or published on playstore or app store.

1. Navigate to the link for the Quiz Buzzer App, you created (Teacher Activity 3) and export the files.

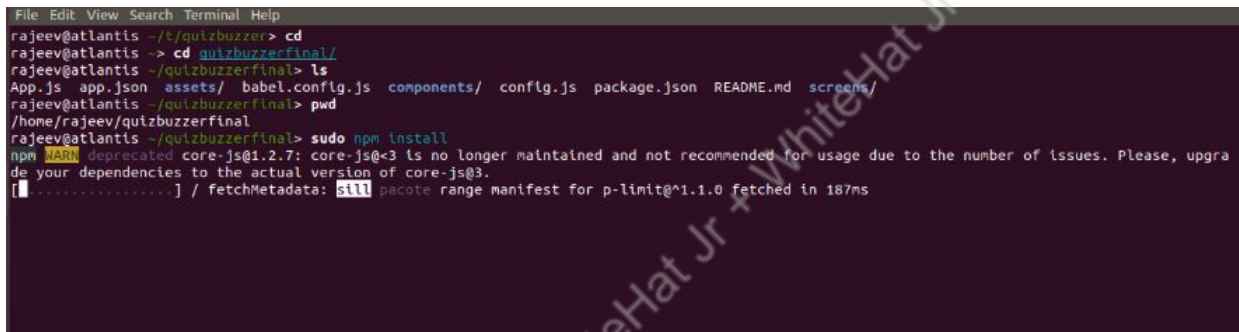


2. Extract the downloaded files into a folder of your choice. Now, open your terminal again and navigate to the folder where you extracted the files.



3. To navigate to different folders on your computer using the terminal use cd command.
 - 'cd' stands for 'change directory'.

4. Now type 'ls' to list all the files inside the folder. You should be able to see all the files and folders you had created on expo snack.
5. Now we need to install all the packages we had used in our app on our local machine.
 - React, react-native, react-navigation, firebase, etc. packages are listed inside 'package.json'.
 - To install all the packages in 'package.json', we just need to type: `sudo npm install` or `npm install`.
 - 'npm' will look into the 'package.json' file and install all the packages needed for our project.



```
File Edit View Search Terminal Help
rajeev@atlantis ~/t/quizbuzzer> cd
rajeev@atlantis -> cd quizbuzzerfinal/
rajeev@atlantis ~/quizbuzzerfinal> ls
App.js app.json assets/ babel.config.js components/ config.js package.json README.md screens/
rajeev@atlantis ~/quizbuzzerfinal> pwd
/home/rajeev/quizbuzzerfinal
rajeev@atlantis ~/quizbuzzerfinal> sudo npm install
npm WARN deprecated core-js@1.2.7: core-js@<3 is no longer maintained and not recommended for usage due to the number of issues. Please, upgrade your dependencies to the actual version of core-js@3.
[ ] .....] / fetchMetadata: still pacote range manifest for p-limit@^1.1.0 fetched in 187ms
```

6. Now that all our packages are installed, quickly test if our application is installed correctly.
 - You can type: `sudo expo start`
 - This will start your project. It will generate a QR code. You can scan the QR code on an expo client installed on your phone to open the app.

*Note: Your computer and your phone must be connected to the same network for this to work.

```
File Edit View Search Terminal Help
rajeev@atlantis ~/quizbuzzerfinal> sudo expo start

There is a new version of expo-cli available (3.11.3).
You are currently using expo-cli 3.9.1
Install expo-cli globally using the package manager of your choice; for example: 'npm install -g expo-cli' to get the latest version

Starting project at /home/rajeev/quizbuzzerfinal
Expo DevTools is running at http://localhost:19002
Opening DevTools in the browser... (press shift-d to disable)
(node:28565) [DEP0066] DeprecationWarning: OutgoingMessage.prototype._headers is deprecated
Starting Metro Bundler on port 19001.

[QR Code]
```

To run the app with live reloading, choose one of:

- Sign in as @rajeevtfl in Expo Client on Android or iOS. Your projects will automatically appear in the "Projects" tab.
- Scan the QR code above with the Expo app (Android) or the Camera app (iOS).
- Press **a** for Android emulator.
- Press **e** to send a link to your phone with email.

Expo Press **?** to show a list of all available commands.
 Logs for your project will appear below. Press Ctrl+C to exit.

- We have the app installed on our local machine now. We can now open any of our files - App.js, Homescreen.js, Buzzerscreen.js etc. - on any of our favourite editors.
- We can change the code inside and the app will change live on our phone!
- This means that you can code and test your app on the phone at the same time. It will also show warnings and errors.
- Now, try opening the AppHeader.js file in an editor and change the name of

your app to see it updated on your phone.

How to build apk / ipa files from this project:

1. Before building the apk or ipa, we need to add a unique identifier for playstore and appstore to remember our app with.
 - This is done using reverse web domain name inside app.json file- since each user's web domain of each user will be different and unique. You can use any dummy domain name for now.
2. Now press Ctrl + C (Command + C for Mac) to stop the metro bundler you ran using expo start.
3. In the same folder, run the following commands:
 - For building apk, run the command - `sudo expo build:android`
 - For building ipa, run the command - `sudo expo build:ios`

*Note 1: There might be an error like "unable to resolve react-native-gesture handler."

This means that the above library did not get correctly installed.

Run - `sudo npm install react-native-gesture-handler`

This will install the above package. And then you can run build commands again.

*Note 2: For ios build, you will need apple id and password for your paid developer account. It will authenticate the developer account. The student will have to create a paid developer account for this purpose.

*Note 3: Expo builds apk on a shared server machine. The build will fail if one of the expo's server machines is not available for building.


```

() app.json x
home > rajeev > quizbuzzerfinal > () app.json > ...
1
2  "expo": {
3    "name": "QuizBuzzer",
4    "description": "No description",
5    "slug": "snack-ec4d012b-6a11-4113-8661-f141246ab09e",
6    "privacy": "unlisted",
7    "sdkVersion": "36.0.0",
8    "version": "1.0.0",
9    "orientation": "portrait",
10   "primaryColor": "#cccccc",
11   "icon": "./assets/icon.png",
12   "loading": {
13     "icon": ".assets/icon.png",
14     "hideExponentText": false
15   }
16   "android":{
17     "package": "com.testuser.quizbuzzer"
18   },
19   "packagerOpts": {
20     "assetExts": [
21       "tff",
22       "mp4",
23       "otf",
24       "xml"
25     ]
26   },
27   "ios": {
28     "supportsTablet": true,
29     "bundleIdentifier": "com.testuser.quizbuzzer"
30   }
31 }
  
```

```

rajeev@atlantis ~/quizbuzzerfinal> sudo expo build:android

There is a new version of expo-cli available (3.11.3).
You are currently using expo-cli 3.9.1
Install expo-cli globally using the package manager of your choice; for example: 'npm install -g expo-cli' to get the latest version.

Making sure project is set up correctly.
  
```

```

File Edit View Search Terminal Help
rajeev@atlantis ~/quizbuzzerfinal> sudo expo build:android

There is a new version of expo-cli available (3.11.3).
You are currently using expo-cli 3.9.1
Install expo-cli globally using the package manager of your choice; for example: 'npm install -g expo-cli'

Checking if there is a build in progress...

? Would you like to upload a keystore or have us generate one for you?
If you don't know what this means, let us handle it! :)

1) Let Expo handle the process!
2) I want to upload my own keystore!
Answer: 1
  
```

- The build command takes a while. You can visit the build link given in the terminal to see the progress. Once the build is finished, you can download the apk directly from there.

```

sudo /home/rajeev/quizbuzzerfinal
File Edit View Search Terminal Help
Warning: Your project may contain unoptimized image assets. Smaller image sizes can improve app performance.
To compress the images in your project, abort publishing and run npx expo-optimize.
Unable to find an existing Expo CLI instance for this directory, starting a new one...
(node:30009) [DEP0066] DeprecationWarning: OutgoingMessage.prototype._headers is deprecated
Starting Metro Bundler on port 19001.
Tunnel ready.
Publishing to channel 'default'...
Building iOS bundle
Building Android bundle
Building JavaScript bundle [=====] 100%
  building JavaScript bundle in 70356ms.
Analyzing assets
Building JavaScript bundle [=====] 100%
  building JavaScript bundle in 78795ms.
Finished building JavaScript bundle in 1924ms.
Uploading assets
Building JavaScript bundle [=====] 100%
  building JavaScript bundle in 1743ms.
No assets changed, skipped.
Uploading JavaScript bundles
Published
Your URL is
https://exp.host/@rajeevtfi/snack-ec4d012b-6a11-4113-8661-f141246ab09e
> Closing Expo server
> Stopping Metro bundler
Checking if this build already exists...

Build started, it may take a few minutes to complete.
You can check the queue length at https://expo.io/turtle-status

You can monitor the build at
https://expo.io/builds/b1f2f085-8a3e-4c06-a29f-e86e68ebce26

Waiting for build to complete. You can press Ctrl+C to exit.
Build in progress...
  
```

- After some time, you can see the link of the apk file. You can click on it to download and install it.

```

File Edit View Search Terminal Help
Unable to find an existing Expo CLI instance for this directory, starting a new one...
(node:30009) [DEP0066] DeprecationWarning: OutgoingMessage.prototype._headers is deprecated
Starting Metro Bundler on port 19001.
Tunnel ready.
Publishing to channel 'default'...
Building iOS bundle
Building Android bundle
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Analyzing assets
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Finished building JavaScript bundle in 1924ms.
Uploading assets
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No assets changed, skipped.
Uploading JavaScript bundles
Published
Your URL is

https://exp.host/@rajeevtfi/snack-ec4d012b-6a11-4113-8661-f141246ab09e

> Closing Expo server
> Stopping Metro bundler
Checking if this build already exists...

Build started, it may take a few minutes to complete.
You can check the queue length at https://expo.io/turtle-status

You can monitor the build at

https://expo.io/builds/b1f2f085-8a3e-4c06-a29f-e86e68ebce76

Waiting for build to complete. You can press Ctrl+C to exit.
✔ Build finished.
Successfully built standalone app: https://expo.io/artifacts/6e805551-e84f-43b7-8d57-a944c7fdb0e6
rajeev@atlantis ~/quizbuzzerfinal>

```

Now that you have expo installed, you can also write react native code on your local machine and test them on your phone.

Let's try to build a simple project.

1. Navigate to your home directory from your terminal and type
expo init <yournewproject name>
2. You will be asked to choose a template. Choose a blank template.
3. Also choose a name and slug (url friendly) for your app.
 - 'slug' is just an id for your app with which it will be identified uniquely among other apps
4. 'npm' will seek permission to install all the expo libraries that come packaged with expo. Give permission.
5. It will take some time for the project to build.

*Note: you can safely ignore the warnings for now.

```
sudo /home/rajeev
File Edit View Search Terminal Help
rajeev@atlantis ~-> cd ~
rajeev@atlantis ~-> sudo expo init
[sudo] password for rajeve:

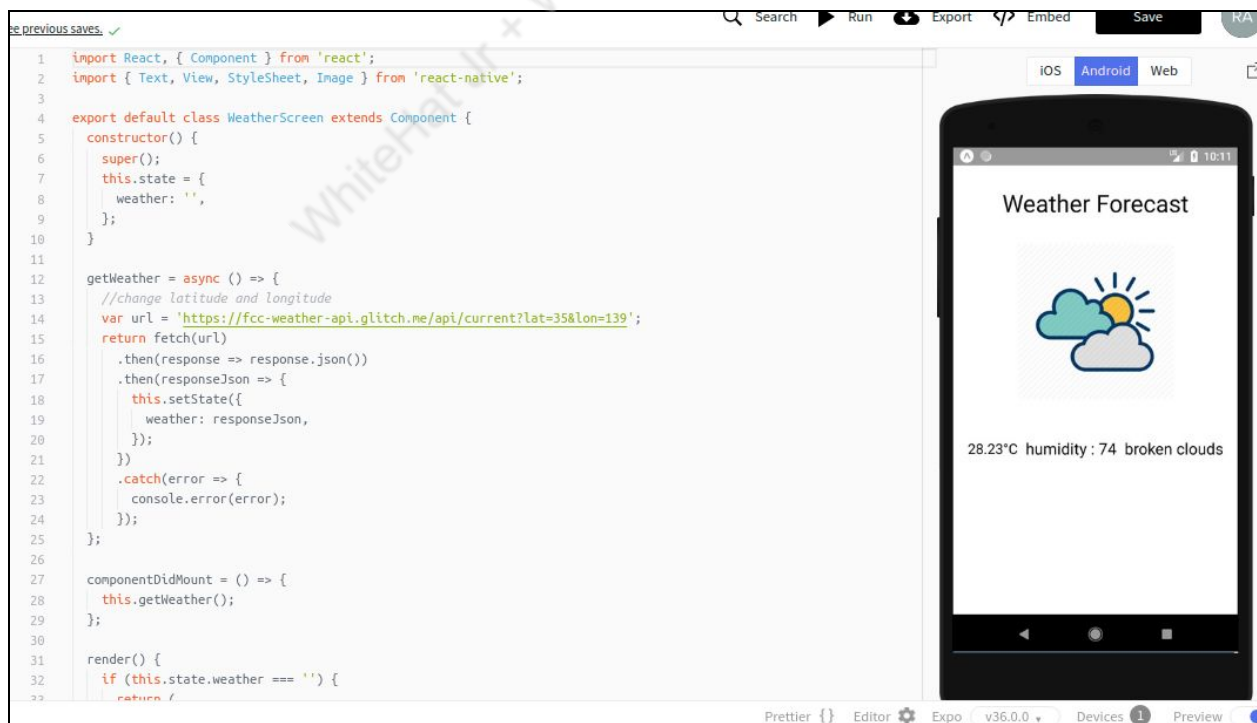
There is a new version of expo-cli available (3.11.3).

You are currently using expo-cli 3.9.1

Install expo-cli globally using the package manager of your choice; for example: 'npm install -g expo-cli' to get the latest version
```

Let's now build a simple weather forecasting app which gets weather and temperature data from a weather API and displays it on a home screen.

1. You can open your App.js file using any editor and start writing your code.



```
1 import React, { Component } from 'react';
2 import { Text, View, StyleSheet, Image } from 'react-native';
3
4 export default class WeatherScreen extends Component {
5   constructor() {
6     super();
7     this.state = {
8       weather: '',
9     };
10  }
11
12  getWeather = async () => {
13    //change latitude and longitude
14    var url = 'https://fcc-weather-api.glitch.me/api/current?lat=35&lon=139';
15    return fetch(url)
16      .then(response => response.json())
17      .then(responseJson => {
18        this.setState({
19          weather: responseJson,
20        });
21      })
22      .catch(error => {
23        console.error(error);
24      });
25  };
26
27  componentDidMount = () => {
28    this.getWeather();
29  };
30
31  render() {
32    if (this.state.weather === '') {
33      return (
34        <View style={styles.container}>
35          <Text>Weather Forecast</Text>
36          <Image source={require('./assets/clouds.png')} style={styles.clouds}/>
37          <Text>28.23°C humidity : 74 broken clouds</Text>
38        </View>
39      );
40    }
41  }
42 }
```

2. Get Json data from the API.
3. Change the state of the weather using the data.
4. Use the weather state and display it on the App User Interface
5. Now navigate to the folder in your terminal and run -
cd <yourproject folder name>
expo start
6. You can scan your code and run the app on the Expo client app on your phone to test it.
7. You can also build apk or isa files using the expo tools you just learned.

What's NEXT?

In the next class, we will work on another case study to create an app which solves a practical problem.

EXTEND YOUR KNOWLEDGE

1. Build Standalone Apps:
<https://docs.expo.io/versions/latest/distribution/building-standalone-apps/>