



Screen

### AddTodo

groupSelected: GroupProps
weekDay: any
startHour: any
startMinute: any
endHour: any
endMinute: any
message: any
repeat: any
weekly: any
withEnd: any

handleRepeatButton()
handleDailyButton()
handleWeeklyButton()
handleWithEndButton()
handleSetWeekDay()
handleCancel()
handleConfirm()

### OneTimeFilter

groupSelected: any toDosTimeIntercal: any group: any

handleGroupsList()
handleCheckToDo()
handleScheduleCheckedToDo()
handleDelete()
refreshToDosTimeInterval()

## Groups

asyncGroups: any modalGroup: any navigation: any selectGroup: any

handleGoHome()
handleSelectGroup()
handleOpenModal()
handleCloseModal()
handleConfirmCreateGroup()
handleChangeStatusGroup()
handleDeleteGroup()
refreshGroups()

## Home

toDos: any groupSelected: any toDoSearch: any group: any

handleSearch()
handleRefreshToDos()
handleCheckTodo()
handleScheduleCheckedToDo()
handleAdd()
handleDelete()
refreshToDos()

### SemanalFilter

groupSelected: any toDosWeekly: any group: any

handleGroupsList()
handleCheckToDo()
handleScheduleCheckedToDo()
handleDelete()
refreshToDosWeekly()

groups

# <<GroupProps>> GroupProps

groupName: string enable: boolean

toDos

# <<ToDoProps>> ToDoProps

identifier: string
message: string
trigger: {
type: string
repeat?: boolean
hour?: number
minute?: nuber
weekday?: number
}
checked?: boolean

asyncStorageGroup

dataKey: string groups: GroupProps[]

getAsyncStorageGroup() setAsyncStorageGroup() addGroupAsyncStorage() removeGroupAsyncStorage() asyncStorageToDo

dataKey: string ToDos: ToDoProps[]

getAsyncStorageToDo() setAsyncStorageToDos() addToDoAsyncStorage() removeToDoAsyncStorage() deleteToDoArrayAsyncStorage()

todoControl loadToDos() checkToDo() scheduleCheckedToDo() deleteToDo() createToDo()
scheduleNotificationTimeInterval()
scheduleNotificationDaily() deleteGroup() scheduleNotificationWeekly()

groupControl createGroups() loadGroups()
verifyStatusGroup()
disableGroup() enableGroup()

getTimeInterval() notificationTimeInterval() notificationDaily() notificationWeekly()

notificationControl

