

Week-by-Week Plan Project 2

Week 1 (Sep 29 – Oct 5)

- Set up **team dev environments**
 - Install Rocky Linux VM/Dual-boot.
 - Follow Dataverse **Installation Guide** (Java, Payara, Postgres, Solr).
 - Everyone can run a local Dataverse instance.
 - Set up **GitHub repo** + agree on branching strategy.
 - Assign team roles (Frontend, Backend/API, Metadata Schema, DevOps/Docs).
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Week 2 (Oct 6 – Oct 12)

- Explore **Dataverse APIs**
 - Write quick test scripts: Search, Metadata fetch, File download.
 - Design **metadata schema** (agree on fields for paintings & music).
 - Build **React starter project** (basic routing + Tailwind/Bootstrap skeleton).
 - Draft **architecture diagram** (React ↔ DV APIs ↔ Storage).
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Week 3 (Oct 13 – Oct 19)

- Implement **gallery grid view** in React (dummy data first).
 - Connect to Dataverse **Search API** to show real artwork metadata.
 - Basic **detail page**: click item → show metadata fields.
 - Set up **GitHub CI/CD** (lint/test builds).
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Week 4 (Oct 20 – Oct 26)

- Implement **download button** (connect to DV Data Access API).
- Add **admin upload** flow via Native API (simple form for now).
- Confirm **linking with external metadata DB/API** (if provided).

- Team sync: identify blockers & integration issues.
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Week 5 (Oct 27 – Nov 2)

● Rough Draft Milestone

- Demo workflow: Search → View Metadata → Download → Admin Upload.
 - UI can be plain (not polished), but all major functions visible.
 - Write **progress report** for professor/customer with screenshots.
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Week 6 (Nov 3 – Nov 9)

- Refine **search & filter** (artist, year, medium).
 - Add **preview card design** (image/audio thumbnail).
 - Improve **admin metadata editing**.
 - UX feedback session within team (does it feel usable?).
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Week 7 (Nov 10 – Nov 16)

- Optimize **performance** (test 100+ artworks).
 - Add **access control rules** (if any restricted downloads).
 - Start styling UI to resemble **MoMA/Met gallery**.
 - Write first draft of **Final Report** (requirements + design).
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Week 8 (Nov 17 – Nov 23)

- Polish **UI/UX** (branding, colors, responsive design).
 - Add **multimedia playback** (audio preview, zoom for images).
 - Expand **testing**: metadata accuracy, file integrity.
 - Record **internal demo video** (dry run).
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Week 9 (Nov 24 – Nov 30)

(Thanksgiving week — lighter workload)

- Team focus on **bug fixes & cleanup**.
 - Work on **Final Report** sections: implementation + evaluation.
 - Prepare **presentation slides**.
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Week 10 (Dec 1 – Dec 6)

🕒 Final Delivery Milestone

- Polish everything:
 - Final **demo video (2–3 min)**
 - Final **report (requirements → design → implementation → evaluation)**
 - **Presentation slides + live demo ready**
 - Do at least **one full practice run** of the presentation.
 - Submit all deliverables by **Dec 6**.
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✅ By **end of October** → rough draft working demo.

✅ By **Dec 6** → polished MoMA-style gallery with final deliverables.