2.5 Poles and Zeros

□ Characteristic equation

Transfer function is $G(s) = \frac{p(s)}{q(s)}$. The denominator polynomial q(s), q(s)=0 is called the characteristic equation.

characteristic equation:

$$q(s)=0$$

Poles: The roots of the characteristic equation q(s)=0.

Zeros: The roots of the numerator polynomic p(s)=0.

2.5 Poles and Zeros

Note:

- The poles determine the character of the time response and the stability of the system.
- The zeros do not affect the free modes.
- The weight of the modes may be affected by the zeros,
 especially when the zeros are located near the poles.

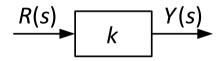
1.Proportional element

Model: $y(t)=k\cdot r(t)$, where k is a constant.

Transfer Function:

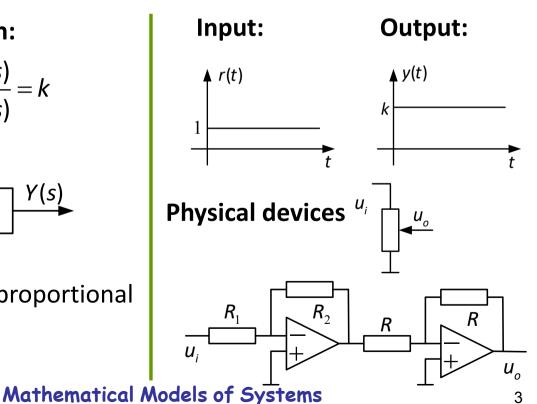
$$G(s) = \frac{Y(s)}{R(s)} = k$$

Character:



Note:

- 1 The output is proportional to the input.
- ② fast response.



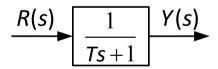
2.Inertial element

Model: $T \frac{dy(t)}{dt} + y(t) = r(t)$

Transfer Function:

$$G(s) = \frac{Y(s)}{R(s)} = \frac{1}{Ts+1}$$

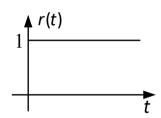
Character:



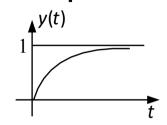
Note:

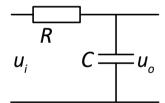
T: time constant.

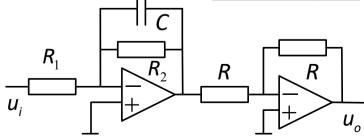
Input:



Output:







3.Integral element

$$\mathbf{Model:} \ \ T\frac{dy(t)}{dt} = r(t)$$

$$y(t) = \frac{1}{T} \int r(t) dt$$

Transfer Function:

$$G(s) = \frac{Y(s)}{R(s)} = \frac{1}{Ts}$$

Character:

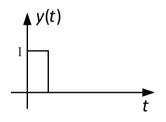
$$R(s)$$
 T_s $Y(s)$

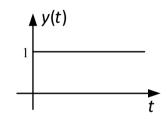
Note:

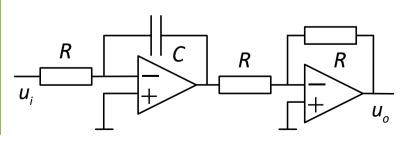
- ①T: time constant
- 2 Memory facility

Input:

Output:







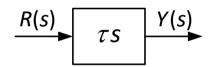
4. Differential element

Model: $y(t) = \tau \frac{dr(t)}{dt}$

Transfer Function:

$$G(s) = \frac{Y(s)}{R(s)} = \tau s$$

Character:

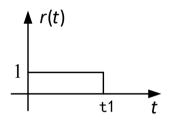


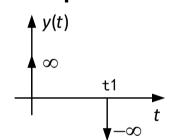
Note:

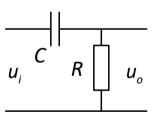
- $\textcircled{1} \; au \;$: time constant
- 2y(t) shows the trend of r(t)

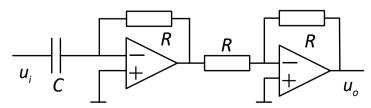
Input:

Output:









5.Oscillating element

Model:

$$T^2 \frac{d^2 y(t)}{dt^2} + 2 \xi T \frac{dy(t)}{dt} + y(t) = r(t)$$

Transfer Function:

$$G(s) = \frac{Y(s)}{R(s)} = \frac{1}{T^2 s^2 + 2\xi T s + 1}$$
$$= \frac{\omega_n^2}{s^2 + 2\xi \omega_n s + \omega_n^2}$$

Character:

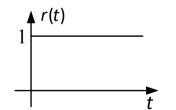
$$\frac{R(s)}{s^2 + 2\xi\omega_n s + \omega_n^2} Y(s)$$

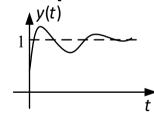
Note: $\omega_n = \frac{1}{T}$, Natural frequency ξ , Damping ratio

$$S_{1,2} = \begin{cases} -\xi \omega_n \pm \omega_n \sqrt{\xi^2 - 1} & \xi \ge 1 \\ -\xi \omega_n \pm j \omega_n \sqrt{\xi^2 - 1} & 0 < \xi < 1 \end{cases}$$

Input:

Output:





6.Dalay element

Model:

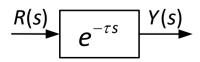
$$r(t) = f(t)$$

$$y(t) = f(t - \tau)$$

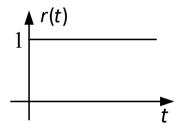
Transfer Function:

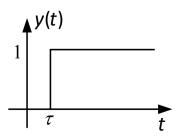
$$G(s) = \frac{Y(s)}{R(s)} = e^{-\tau s}$$

Character:



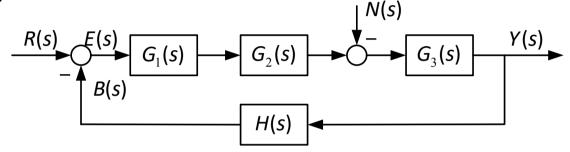
Output: (unit step Input)





2.7 Block diagram

Function: Representing the relationship of system variables by diagrammatic means.



Variables

R(s): Input signal

Y(s): Output signal

N(s): Disturbance signal

B(s): Feedback signal

E(*s*): Error signal

path

forward path: $R(s) \rightarrow Y(s)$

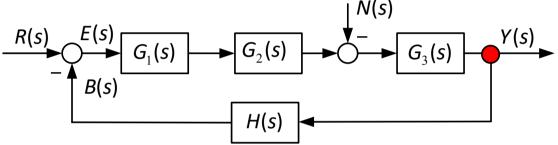
feedback path: $Y(s) \rightarrow B(s)$

Arrow

show the direction of the flow of the signal.

2.7 Block diagram

Function: Representing the relationship of system by diagrammatic means.



Block

Block

Transfer function of each component

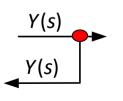
 $G_1(s)$

Point

Summing point

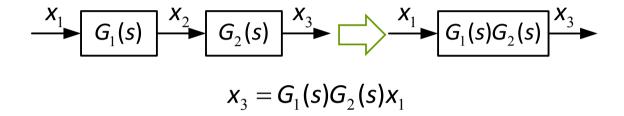
$$\begin{array}{c|c}
R(s) & F(s) \\
 & + \\
 & + \\
B(s)
\end{array}$$

Pickoff point

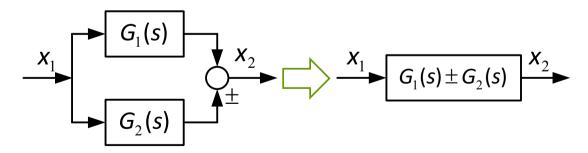


Mathematical Models of Systems

Combining blocks in cascade



Combining blocks in parallel



$$x_2 = [G_1(s) \pm G_2(s)]x_1$$

Mathematical Models of Systems

■ Moving a summing point





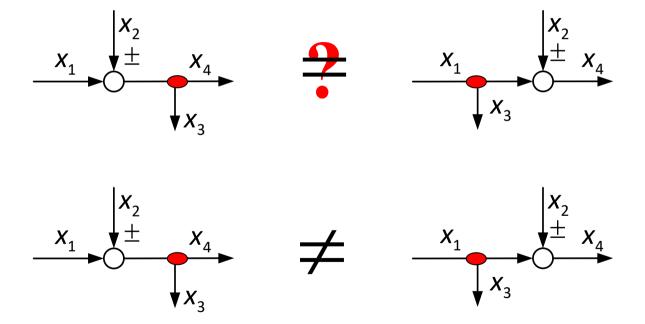
$$C. \xrightarrow{X_1} \xrightarrow{X_2} \xrightarrow{\pm} X_4 \xrightarrow{X_3} \xrightarrow{X_1} \xrightarrow{X_2} \xrightarrow{X_4} \xrightarrow{X_2} \xrightarrow{X_4} \xrightarrow{X_2} \xrightarrow{X_4} \xrightarrow{X_2} \xrightarrow{X_4} \xrightarrow{X_2} \xrightarrow{X_3} \xrightarrow{\pm} X_3$$

☐ Moving a pickoff point

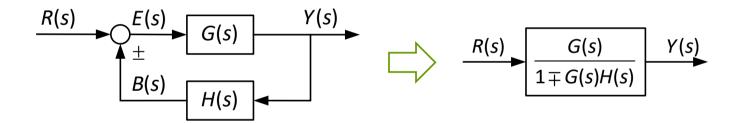


$$C. \qquad \xrightarrow{X_1 \qquad X_2 \qquad X_4} \qquad \qquad \xrightarrow{X_1 \qquad X_2 \qquad X_4}$$

☐ Moving a summing point

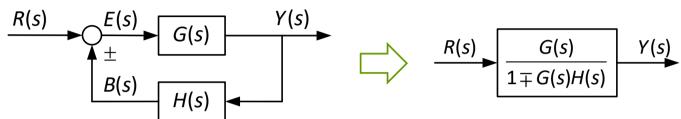


☐ Eliminating a feedback loop



$$G_{close}(s) = \frac{Y(s)}{R(s)} = \frac{G(s)}{1 \mp G(s)H(s)}$$

Definitions



☐ The closed-loop transfer function

$$G_{close}(s) = \frac{Y(s)}{R(s)} = \frac{G(s)}{1 \mp G(s)H(s)}$$

☐ Characteristic equation

$$1\mp G(s)H(s)=0$$

☐ The open-loop transfer function

$$G_{open}(s) = \frac{B(s)}{E(s)} = G(s)H(s)$$

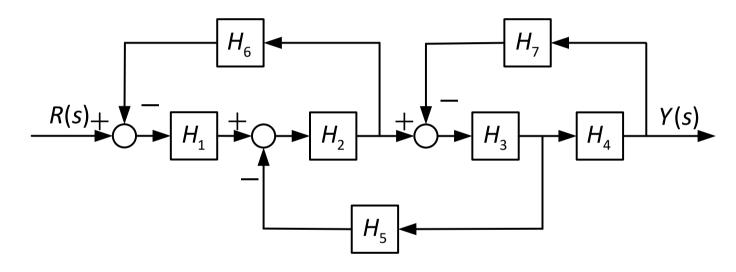
■ Error transfer function

$$G_{error}(s) = \frac{E(s)}{R(s)} = \frac{1}{1 \mp G(s)H(s)}$$

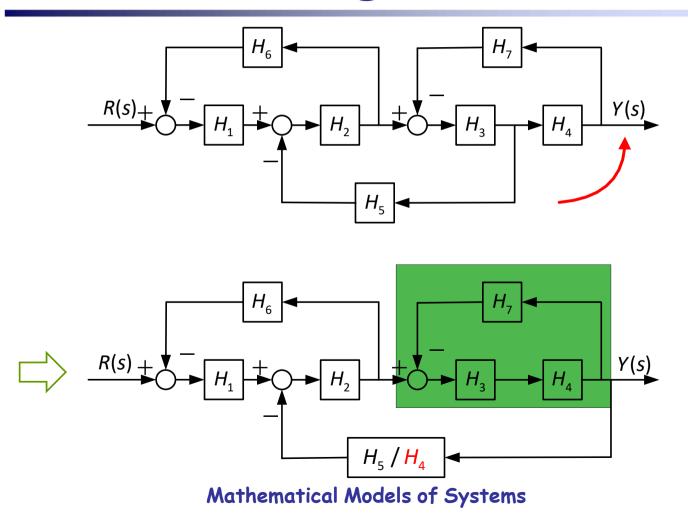
■ Forward transfer function

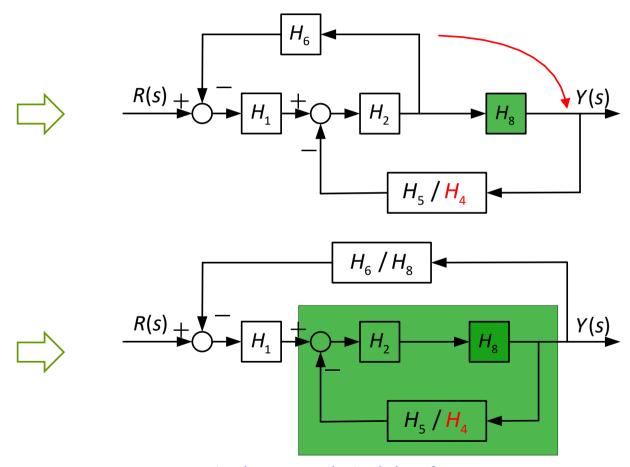
$$\frac{Y(s)}{F(s)} = G(s)$$

■ Example

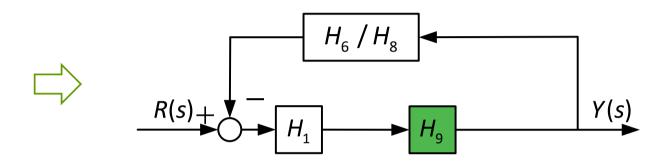


Exercise: Do it by yourself

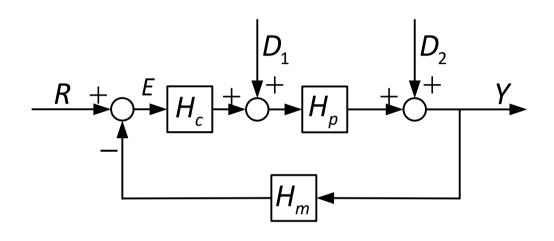




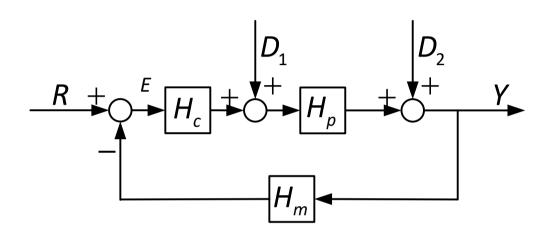
Mathematical Models of Systems



$$G_{close}(s) = \frac{Y(s)}{U(s)} = \frac{H_1 H_9}{1 + H_1 H_9 H_6 / H_8}$$



$$\frac{Y}{R}$$
 $\frac{E}{R}$ $\frac{Y}{D_1}$ $\frac{Y}{D_2}$



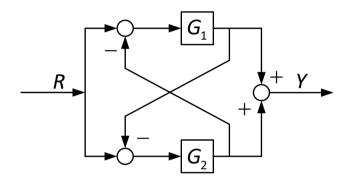
$$\frac{Y}{R} = \frac{H_c H_p}{1 + H_c H_p H_m}$$

$$\frac{E}{R} = \frac{1}{1 + H_c H_p H_m}$$

$$\frac{Y}{D_{1}} = \frac{H_{p}}{1 + H_{c}H_{p}H_{m}}$$

$$\frac{Y}{D_{2}} = \frac{1}{1 + H_{c}H_{m}H_{m}}$$

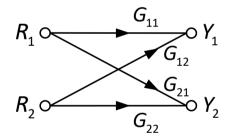
□ Example



$$\frac{Y(s)}{R(s)} = \frac{G_1 + G_2 - 2G_1G_2}{1 - G_1G_2}$$

□ Concept:

The signal-flow graph is the graph representation of the simultaneous equations, and is a diagram consisting of nodes that are connected by several directed branches and is a graphical representation of a set of linear relations.



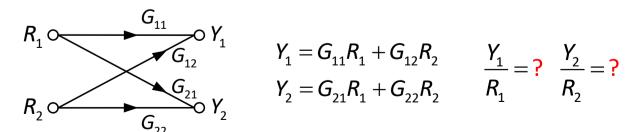
The basic element:

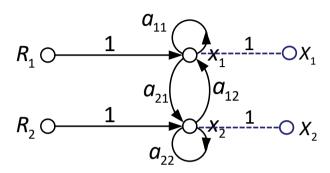
- ① Node: input and output point or junctions → represent variable.
- 2 Branch: a unidirectional path segment relates the input and the output.
- 3 Arrow: show the direction of the flow of the signal.

4 Path: a branch or a continuous sequence of branches that can be traversed from one signal (node) to another signal (node).

A closed path that originate and terminates on the path on the same node and along the path no node is met twice.

- **(5) Loop:** a closed path that originates and terminates on the same node, with no node being met twice along the path.
- non-touching loop: do not have a common node.
- touching loop: share one or more common node.





$$a_{11}X_1 + a_{12}X_2 + r_1 = X_1 a_{21}X_1 + a_{22}X_2 + r_2 = X_2$$

$$x_1(1 - a_{11}) + x_2(-a_{12}) = r_1 x_1(-a_{21}) + x_2(1 - a_{22}) = r_2$$

$$x_{1} = \frac{(1-a_{22})r_{1} + a_{12}r_{2}}{(1-a_{11})(1-a_{22}) - a_{12}a_{21}} = \frac{(1-a_{22})}{\Delta}r_{1} + \frac{a_{12}}{\Delta}r_{2}$$

$$x_{2} = \frac{(1-a_{11})r_{2} + a_{21}r_{1}}{(1-a_{11})(1-a_{22}) - a_{12}a_{21}} = \frac{(1-a_{11})}{\Delta}r_{1} + \frac{a_{21}}{\Delta}r_{2}$$

$$\Delta = (1-a_{11})(1-a_{22}) - a_{12}a_{21} = 1 - a_{11} - a_{22} + a_{11}a_{22} - a_{12}a_{21}$$
Mathematical Models of Systems

■ Mason's signal-flow gain formula



$$\frac{Y(s)}{R(s)} = T_{ij} = \frac{\sum_{k} P_{ijk} \Delta_{ijk}}{\Delta} = \frac{\sum_{k} P_{k} \Delta_{k}}{\Delta}$$

 P_{ijk} = gain of kth path from variable x_i to variable x_i .

 $\dot{\Delta}$ = determinant of the graph. ## $\dot{\mathcal{L}}$

 Δ_{ijk} = cofactor of the path P_{ijk} .

$$\Delta = 1 - \sum L_n + \sum L_m L_q - \sum L_r L_s L_t + \cdots$$

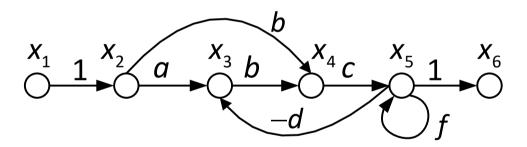
 $\sum L_n$: Sum of all different loop gains.

 $\sum L_m L_a$: Sum of the gain products of all combinations of two nontouching loops.

 $\sum L_r L_s L_r$: Sum of the gain products of all combinations of three – non-touching loops.

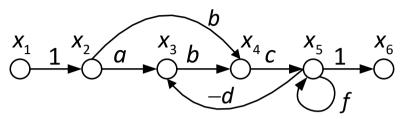
□ Example:

A signal flow graph is a diagram consisting of nodes that are connected by several directed branches and is a graphical representation of a set of linear relations.



The basic element:

- ① **Nodes:** input and output point or junctions → represent variable.
- ② **Branch:** a unidirectional path segment relates the input and the output.



The signal-flow graph is the graph representation of the simultaneous equations.

$$x_2 = x_1$$
 $x_3 = ax_2 - dx_5$ $x_4 = bx_2 + bx_3$
 $x_5 = cx_4 + fx_5$ $x_6 = x_5$

③ path: a branch or a continuous sequence of branches that can be traversed from one signal (node) to another signal (node).

4 Loop: a closed path that originates and terminates on the same node, with no node being met twice along the path.

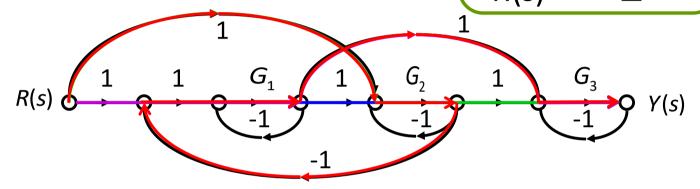
non-touching loop: do not have a common node.

touching loop: share one or more common node.

2.8 Signal Flow

$\frac{Y(s)}{R(s)} = \frac{\sum_{k=1}^{n} P_k \Delta k}{\Delta k}$

□ Example:



$$P_{1} = G_{1}G_{2}G_{3}, P_{2} = G_{2}G_{3}, P_{3} = G_{1}G_{3}, P_{4} = -G_{1}G_{2}G_{3}$$

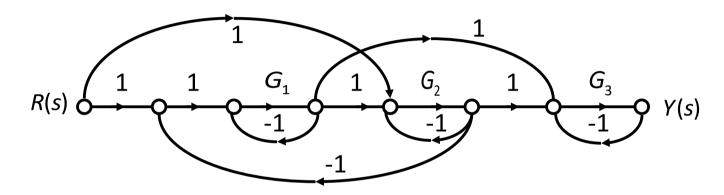
$$\sum L_{n} = -G_{1} - G_{2} - G_{3} - G_{1}G_{2} \qquad \sum L_{r}L_{s}L_{t} = (-G_{1})(-G_{2})(-G_{3})$$

$$\sum L_{m}L_{q} = (-G_{1})(-G_{2}) + (-G_{1})(-G_{3}) + (-G_{2})(-G_{3}) + (-G_{1}G_{2})(-G_{3})$$

$$\Delta = 1 - \sum L_n + \sum L_m L_q - \sum L_r L_s L_t$$

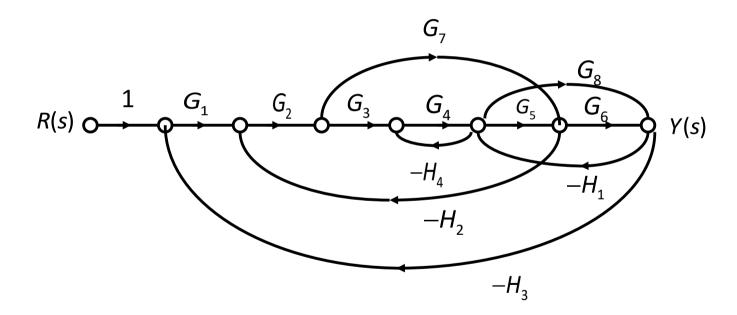
Mathematical Models of Systems

□ Answer

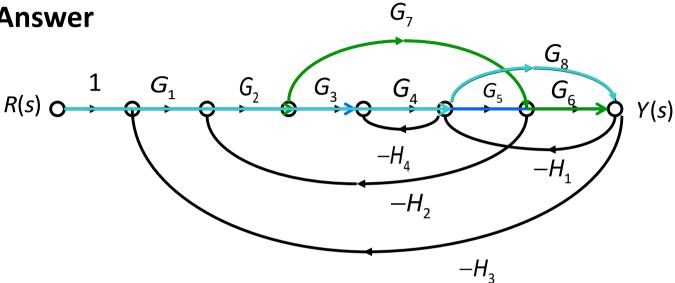


$$\frac{Y(s)}{R(s)} = \frac{\sum_{k=1}^{n} P_k \Delta_k}{\Delta} = \frac{2G_1 G_2 G_3 + G_2 G_3 + G_1 G_3}{1 + G_1 + G_2 + G_3 + 2G_1 G_2 + G_1 G_3 + G_2 G_3 + 2G_1 G_2 G_3}$$

□ Example



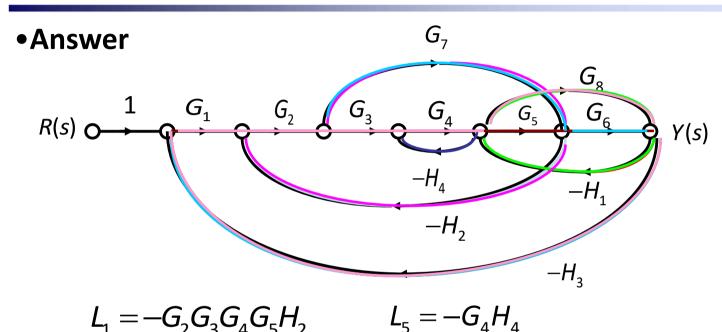
Answer



$$P_1 = G_1 G_2 G_3 G_4 G_5 G_6$$

$$P_2 = G_1 G_2 G_7 G_6$$

$$P_3 = G_1 G_2 G_3 G_4 G_8$$



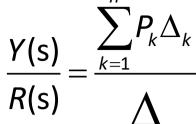
$$\Delta = 1 - (L_1 + L_2 + L_3 + L_4 + L_5 + L_6 + L_7 + L_8) + (L_5L_7 + L_5L_4 + L_3L_4)$$

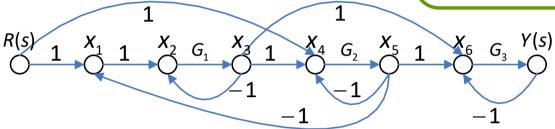
$$L_3 = -G_1G_2G_7G_6H_3$$

$$L_4 = -G_1H_2G_2$$
 $L_8 = -G_1G_2G_3G_4G_8H_3$

2.8 Signal Flow

■ Mason's signal-flow gain formula





1. n: The number of all possible paths from R(s) to Y(s) (no node encountered more than once).

$$n=4$$

2. P_k : The k-th path gain

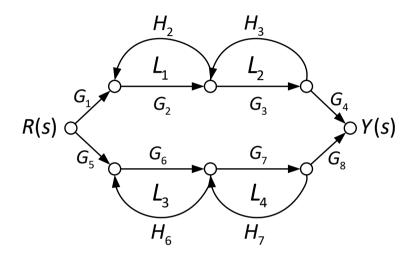
$$P_1 = G_1G_2G_3$$
, $P_2 = G_2G_3$, $P_3 = G_1G_3$, $P_4 = -G_1G_2G_3$

3. Λ : Determinant of the graph

$$\Delta = 1 - \sum L_n + \sum L_m L_q - \sum L_r L_s L_t + \cdots$$

Mathematical Models of Systems

Example



□ Answer

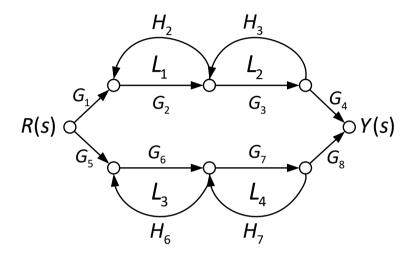
$$k = 2, P_1 = G_1G_2G_3G_4, P_2 = G_5G_6G_7G_8$$

$$N = 4, L_1 = G_2H_1, L_2 = G_3H_2, L_3 = G_6H_3, L_4 = G_7H_4$$

$$\Delta_1 = 1 - (L_3 + L_4), \Delta_2 = 1 - (L_2 + L_1)$$

$$\Delta = 1 - (L_1 + L_2 + L_3 + L_4) + (L_1L_3 + L_1L_4 + L_2L_3 + L_2L_4)$$

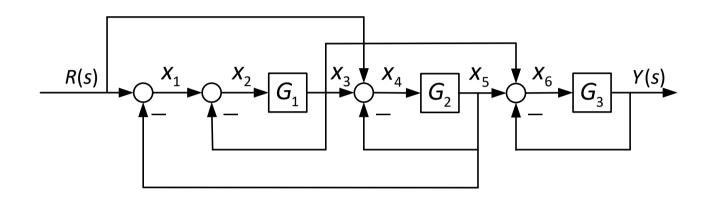
■ Example



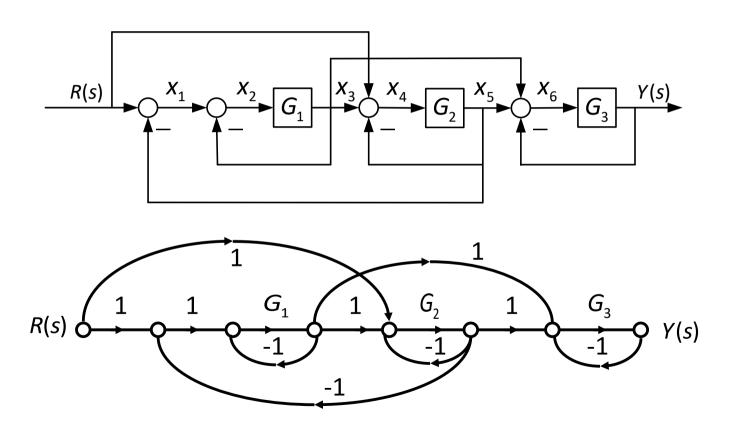
□ Answer

$$\frac{Y(s)}{R(s)} = T(s) = \frac{P_1 \Delta_1 + P_2 \Delta_2}{\Delta}$$

$$= \frac{G_1 G_2 G_3 G_4 (1 - L_3 - L_4) + G_5 G_6 G_7 G_8 (1 - L_1 - L_2)}{1 - L_1 - L_2 - L_3 - L_4 + L_1 L_3 + L_1 L_4 + L_2 L_3 + L_2 L_4}$$



Exercise: Do it yourself



 $\overline{\sum L_n}$: Sum of all different loop gains

$$\sum L_n = -G_1 - G_2 - G_3 - G_1 G_2$$

 $\sum L_m L_q$: Sum of the gain products of all combinations of two nontouching loops. $\sum L_m L_a = (-G_1)(-G_2) + (-G_1)(-G_3)$

 $+(-G_2)(-G_3)+(-G_1G_2)(-G_3)$

 $\sum_{l_r} L_s L_t$: Sum of the gain products of all combinations of three nontouching loops.

$$\sum L_r L_s L_t = (-G_1)(-G_2)(-G_3)$$

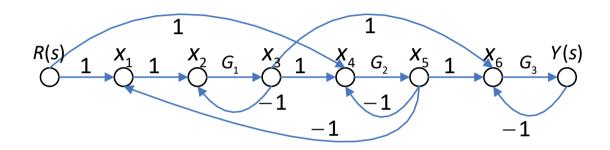
4. Δ_k : Cofactor of the paths P_k

The determinant with the loops touching the kth path removed.

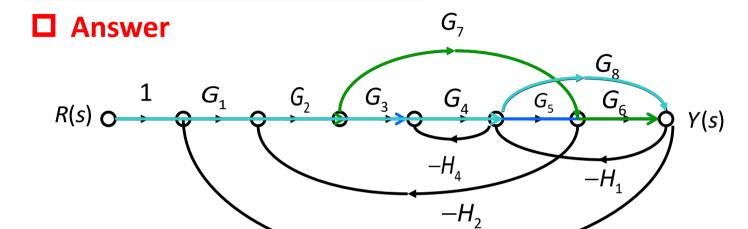
$$\Delta_1 = 1$$
, $\Delta_2 = 1 - (-G_1)$, $\Delta_3 = 1 - (-G_2)$, $\Delta_4 = 1$

Mathematical Models of Systems

☐ Mason's signal-flow gain formula



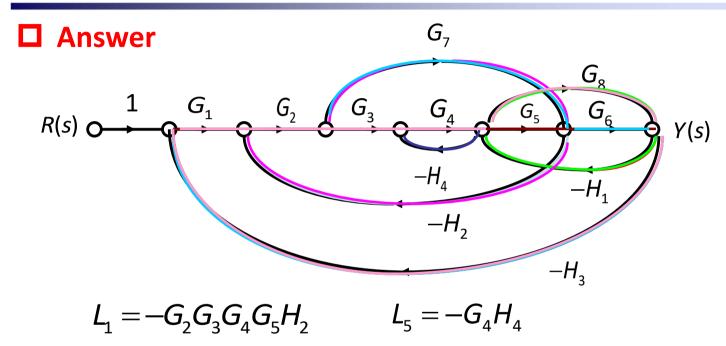
$$\frac{Y(s)}{R(s)} = \frac{\sum_{k=1}^{n} P_k \Delta_k}{\Delta} = \frac{2G_1 G_2 G_3 + G_2 G_3 + G_1 G_3}{1 + G_1 + G_2 + G_3 + 2G_1 G_2 + G_1 G_3 + G_2 G_3 + 2G_1 G_2 G_3}$$



$$P_1 = G_1 G_2 G_3 G_4 G_5 G_6$$

 $P_2 = G_1 G_2 G_7 G_6$
 $P_3 = G_1 G_2 G_3 G_4 G_8$

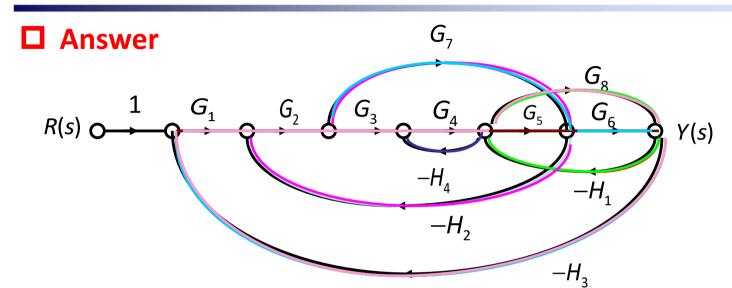
 $-H_{3}$



$$\Delta = 1 - (L_1 + L_2 + L_3 + L_4 + L_5 + L_6 + L_7 + L_8) + (L_5L_7 + L_5L_4 + L_3L_4)$$

$$L_3 = -G_8H_1 \qquad L_7 = -G_1G_2G_7G_6H_3$$

$$L_4 = -G_7H_2G_2 \qquad L_8 = -G_1G_2G_3G_4G_8H_3$$



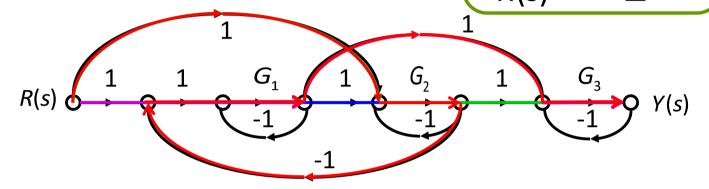
$$\Delta_1 = \Delta_3 = 1, \Delta_2 = 1 - L_5 = 1 + G_4 H_4$$

$$T(s) = \frac{Y(s)}{R(s)} = \frac{P_1 + P_2 \Delta_2 + P_3}{\Delta}$$

2.8 Signal Flow

 $\frac{Y(s)}{P(s)} = \frac{\sum_{k=1}^{n} P_k \Delta k}{\Delta k}$

■ Answer



$$P_1 = G_1G_2G_3$$
, $P_2 = G_2G_3$, $P_3 = G_1G_3$, $P_4 = -G_1G_2G_3$

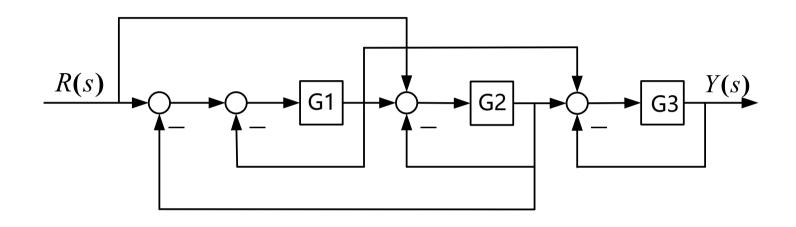
$$\sum L_n = -G_1 - G_2 - G_3 - G_1 G_2 \qquad \sum L_r L_s L_t = (-G_1)(-G_2)(-G_3)$$

$$\sum L_m L_q = (-G_1)(-G_2) + (-G_1)(-G_3) + (-G_2)(-G_3) + (-G_1G_2)(-G_3)$$

$$\Delta = 1 - \sum L_n + \sum L_m L_q - \sum L_r L_s L_t$$

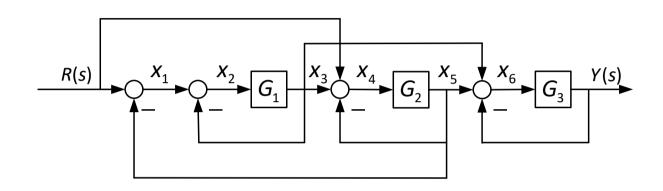
Mathematical Models of Systems

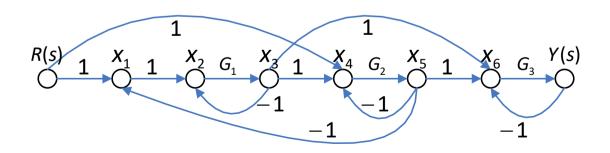
2.9 Block Diagram-Signal Flow Graph



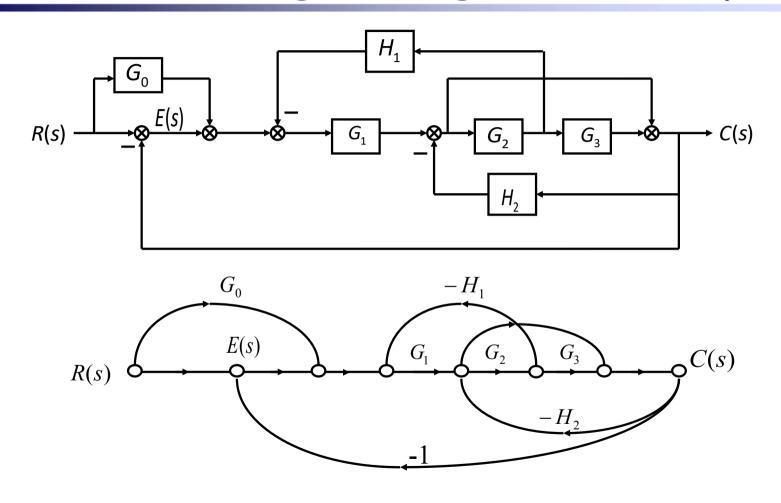
Exercise: Do it by yourself

2.9 Block Diagram-Signal Flow Graph



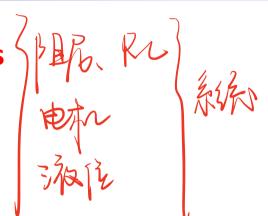


2.9 Block Diagram-Signal Flow Graph



2.10 Summary

- Establish differential equations
- □ Transfer function
- Block diagram
 - The closed-loop TF
 - The open-loop TF
 - Error TF
- □ Draw signal-flow graph
 - Mason's gain formula



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