



Plavist

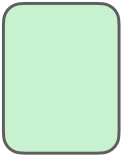
Legend



Privacyist: No



Privacyist: Noode*



Playvist: Song Entry



size_

head

tsini

OROV.



size

stack memory

Heap memory

playivist • obiect



std::string

insert_at_cursor() will "new up" (allocate memory for) a new node which contains the user's SongEntry..







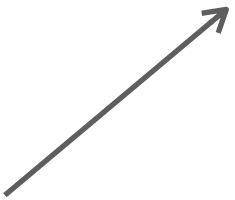
_id

-1

_name

HEAD

_next



n u i p t r





The diagram illustrates a linked list node structure. It is enclosed in a thick magenta border. The top half is a light green rounded rectangle containing a blue rounded rectangle with the text `_id`. Below this is a yellow rounded rectangle with the text `_name`. A horizontal black line separates the top half from the bottom half. The bottom half contains a light purple oval with the text `_next`.

`_id`

`_name`

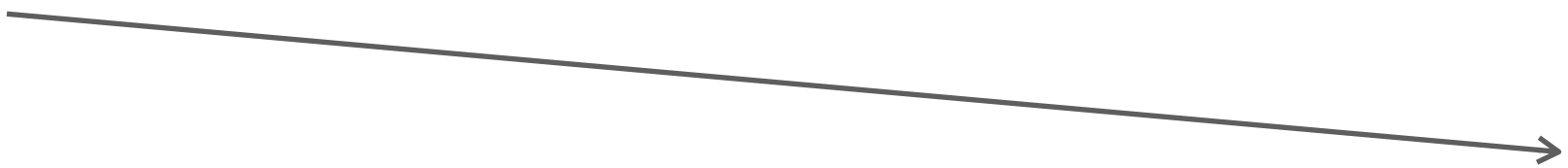
`_next`

10

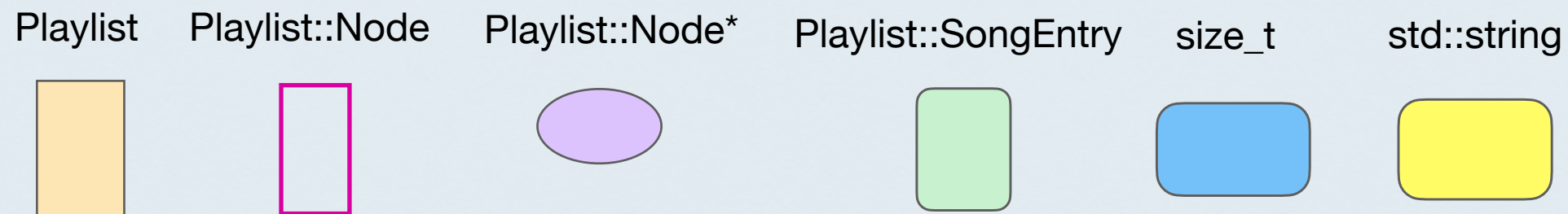
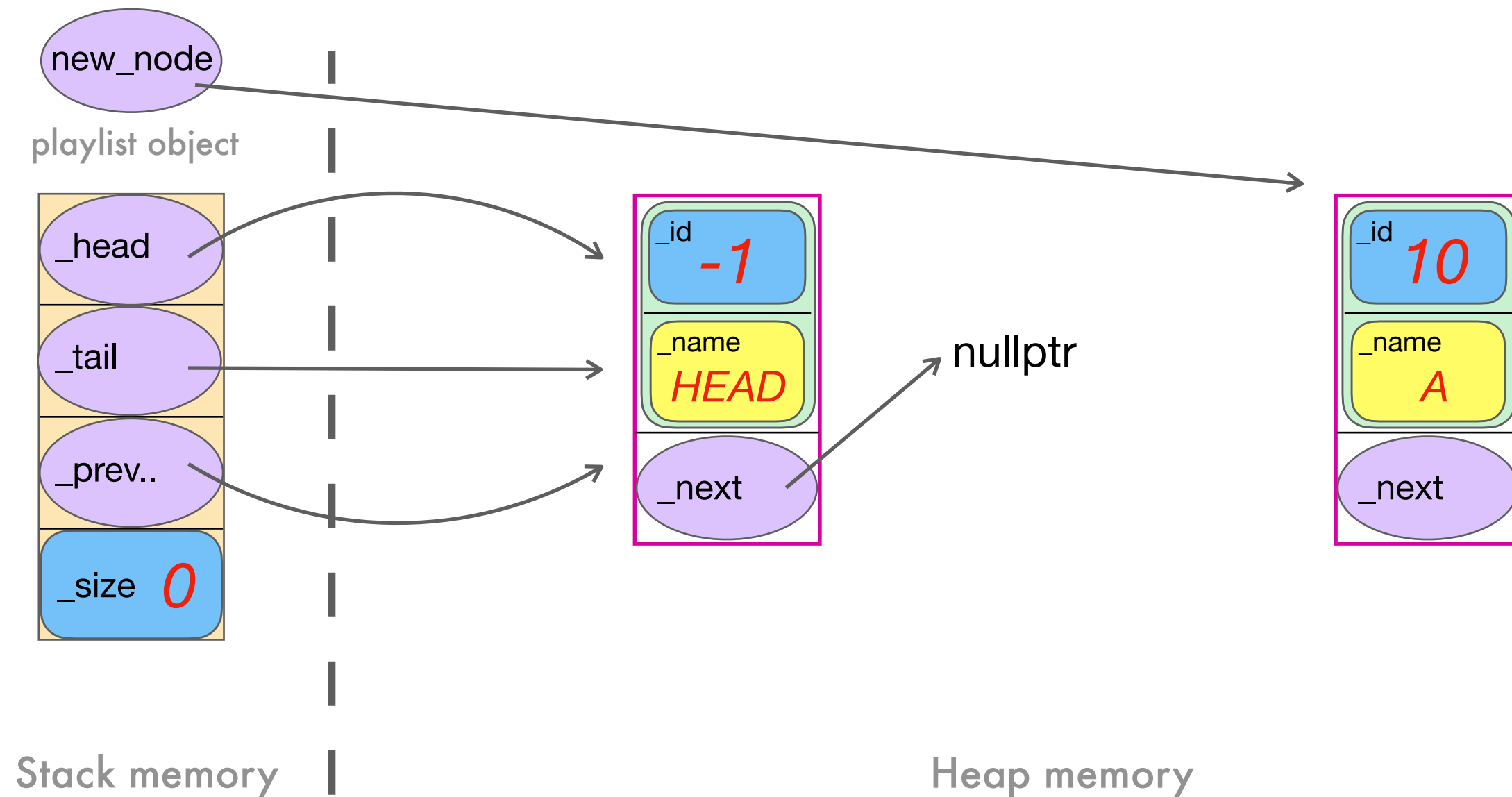
A



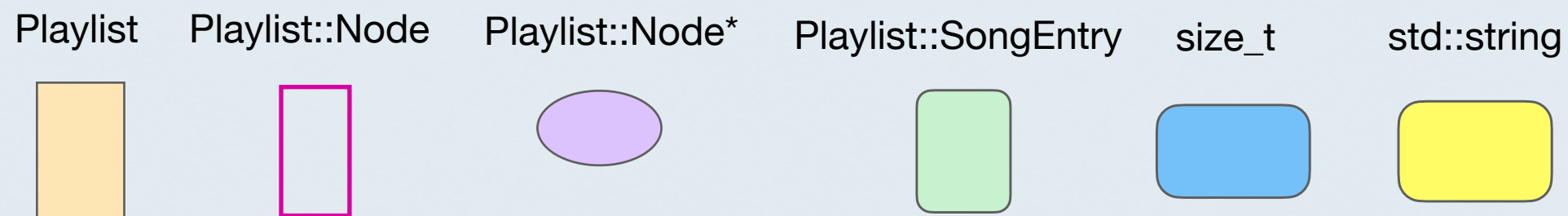
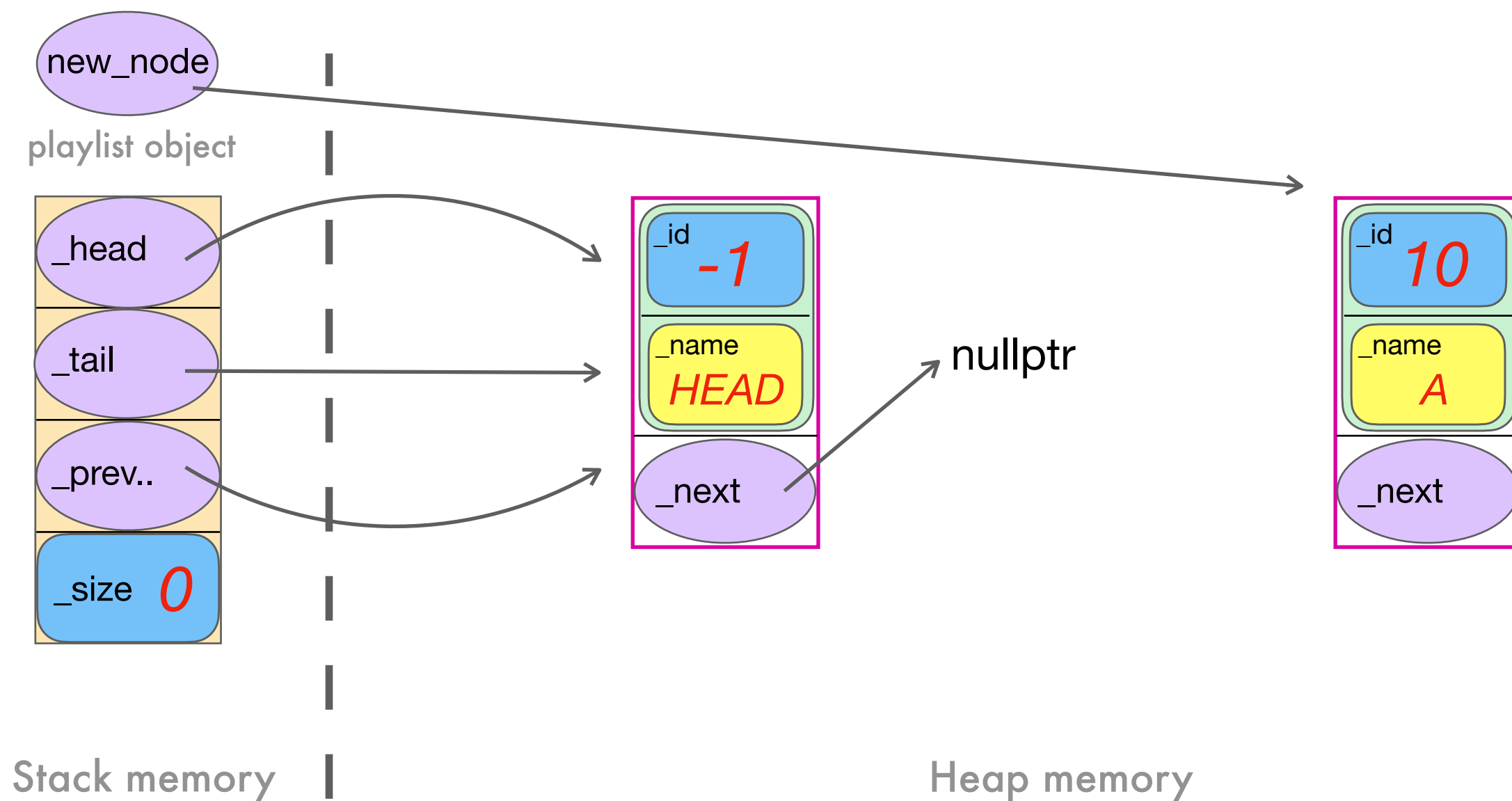
new_node



`insert_at_cursor()` will “new up” (allocate memory for) a new node which contains the user’s `SongEntry`..



Legend



Legend