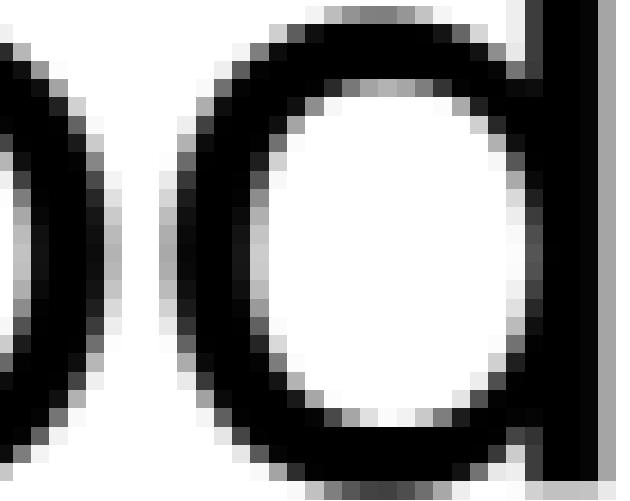
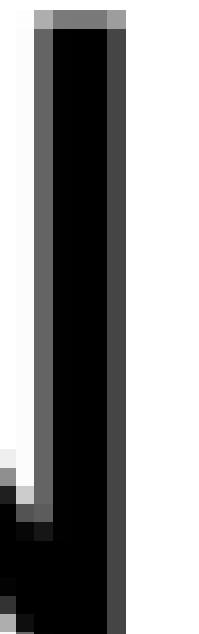
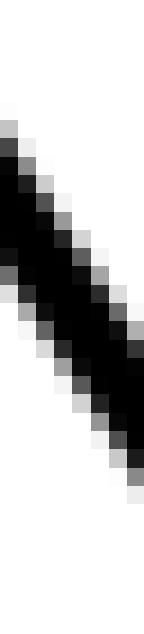
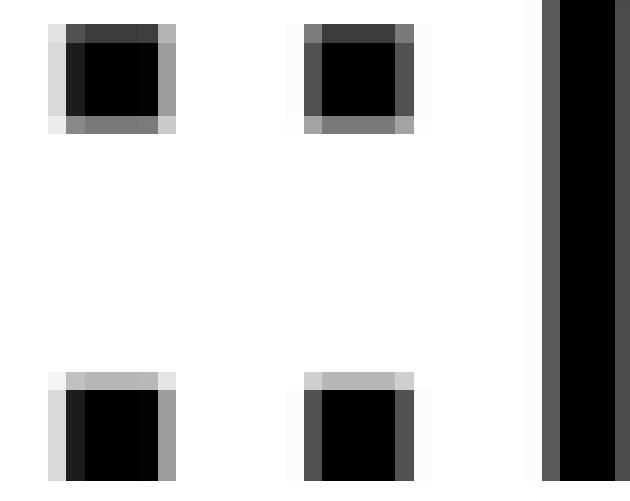
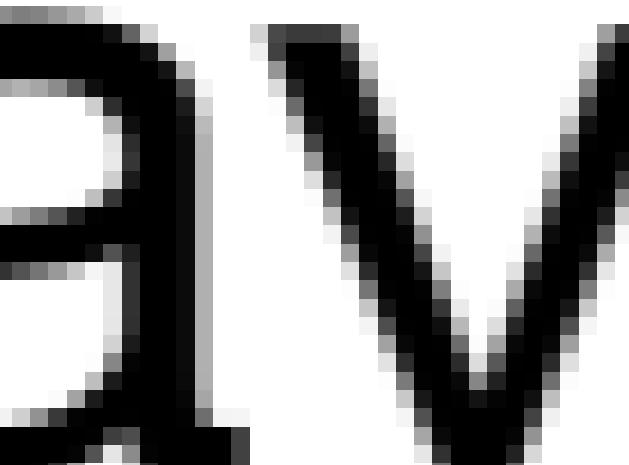
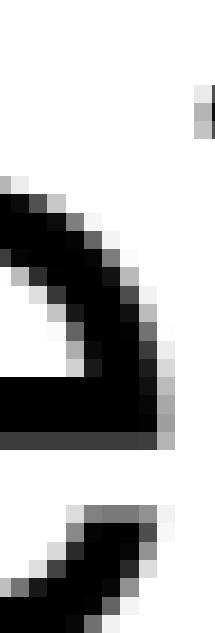
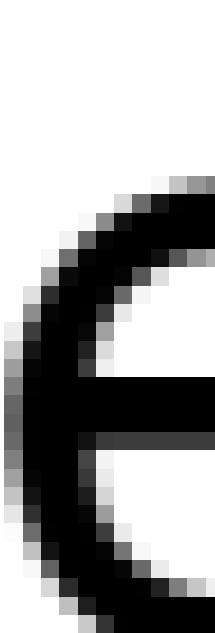
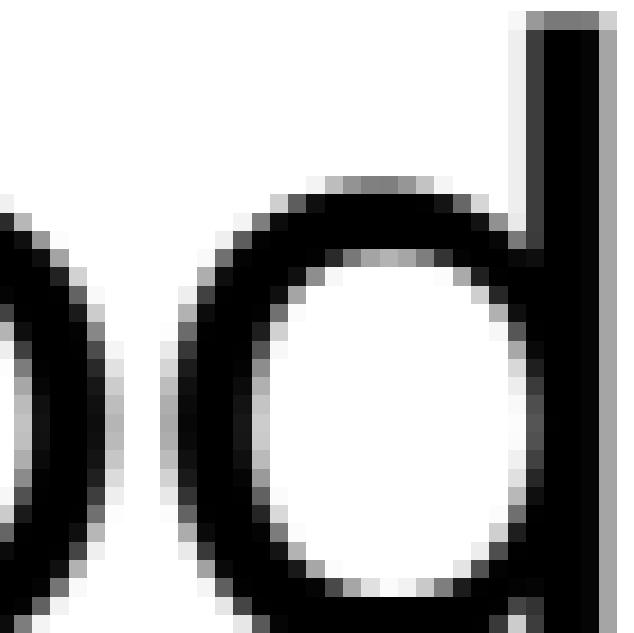


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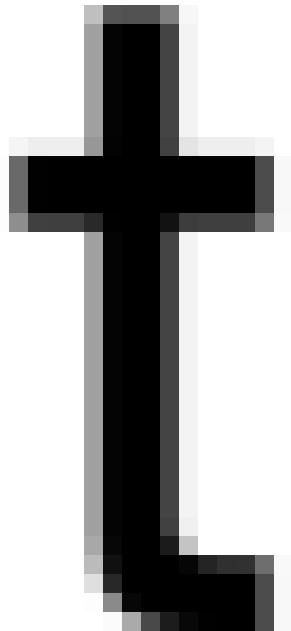
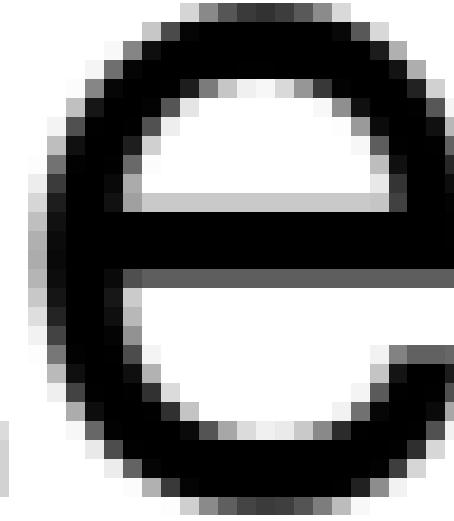
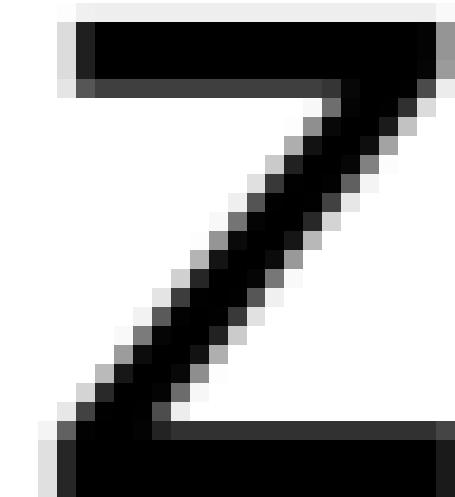
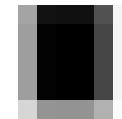






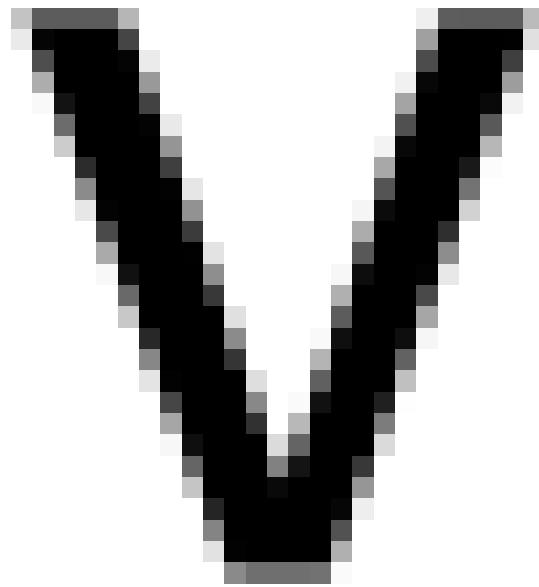
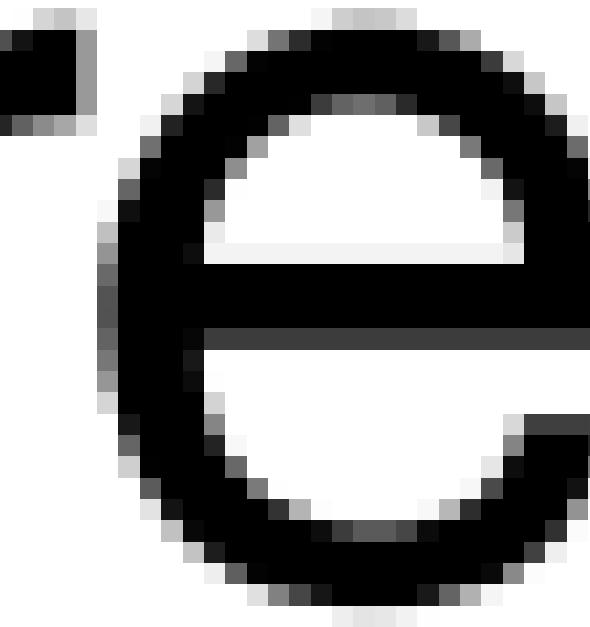
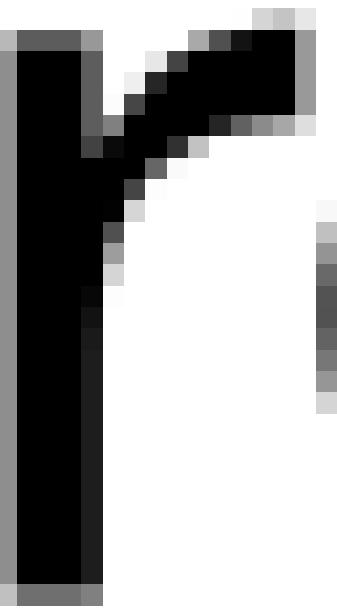
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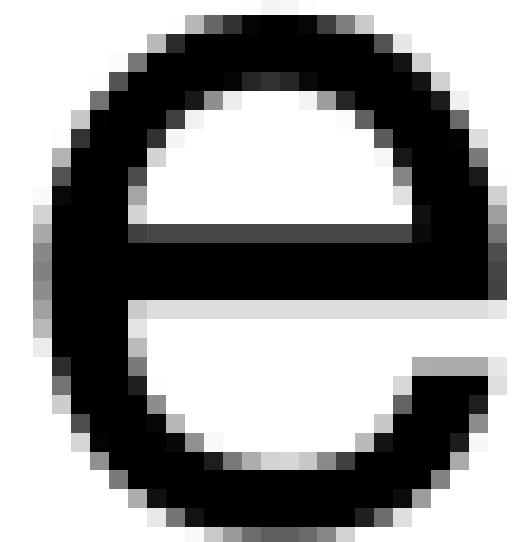
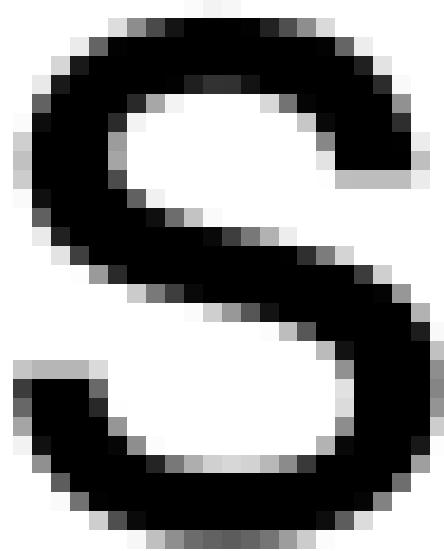












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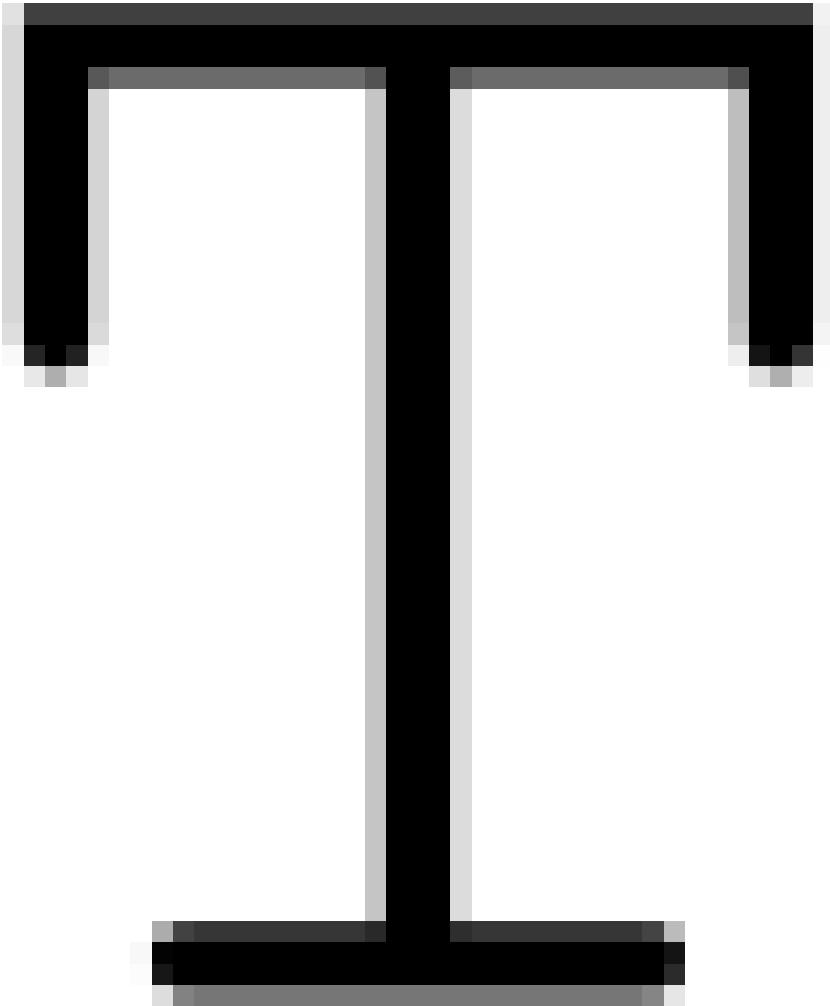
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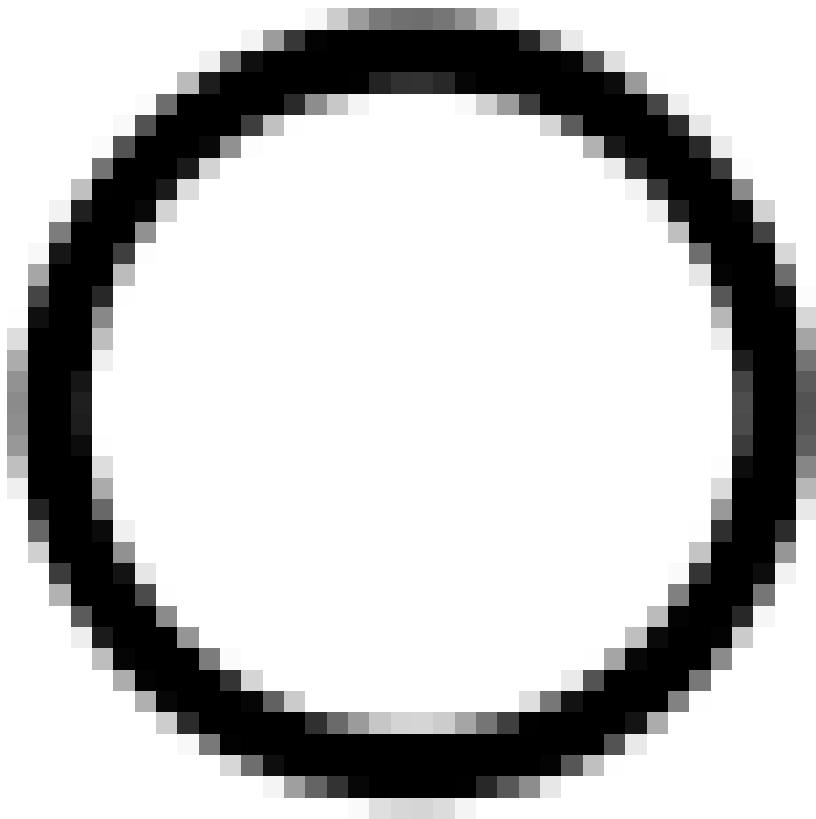
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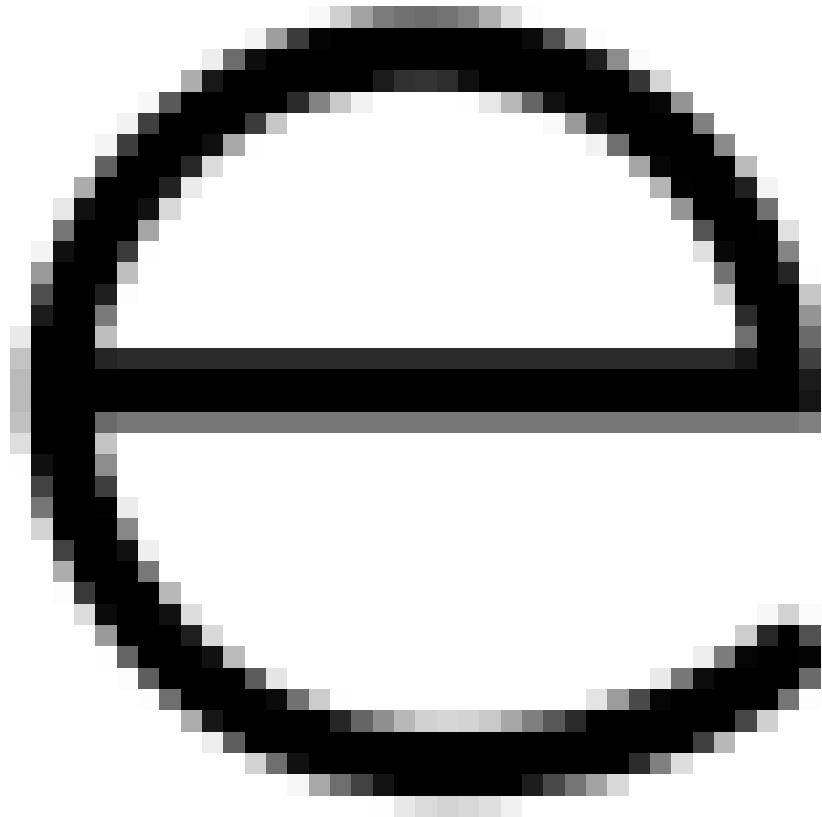




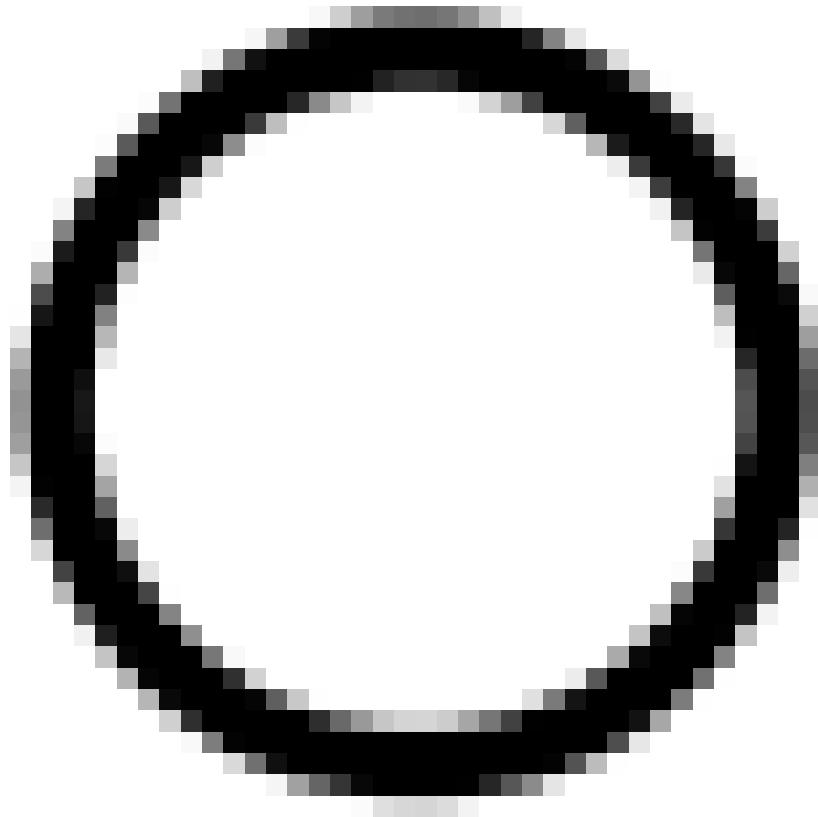


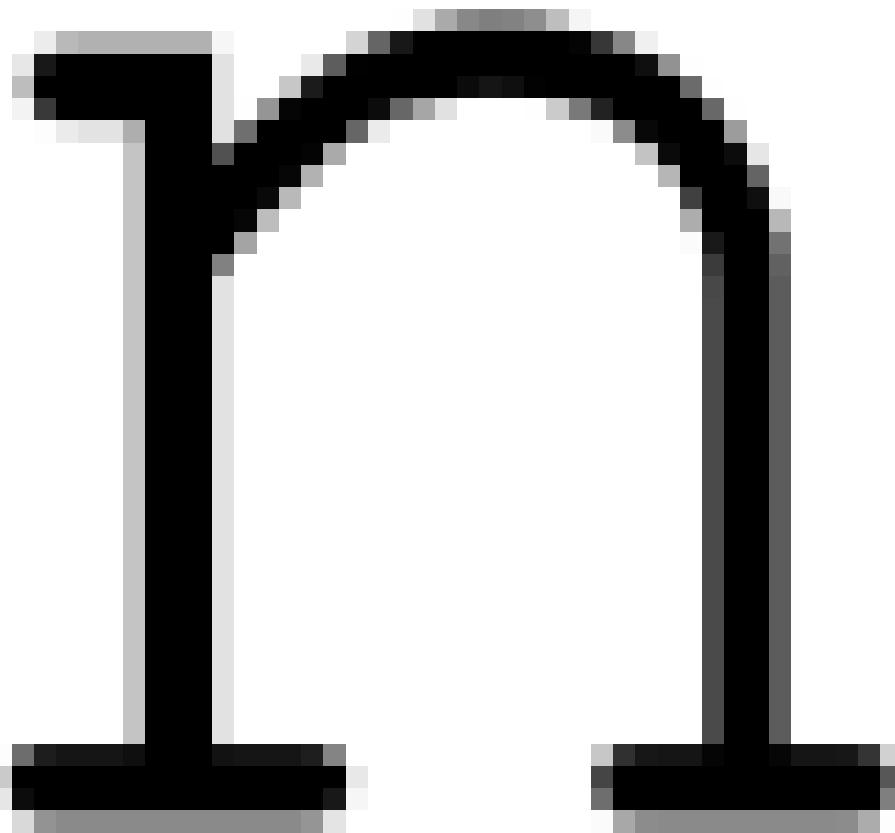


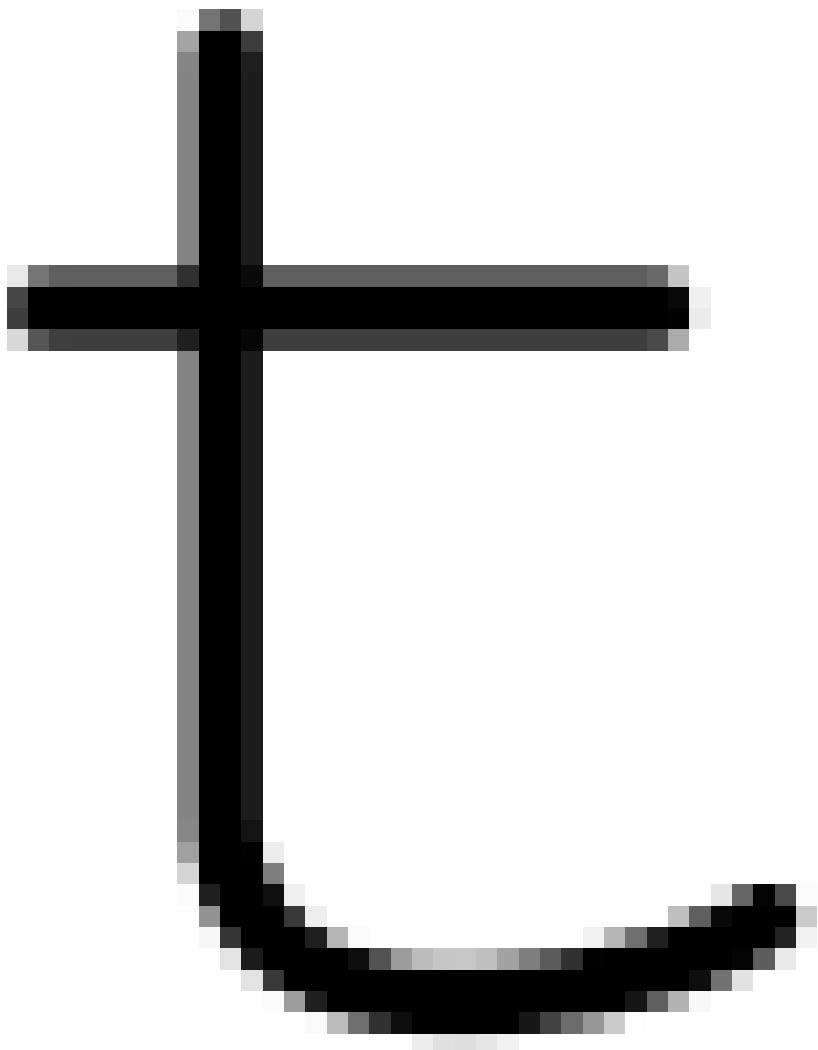




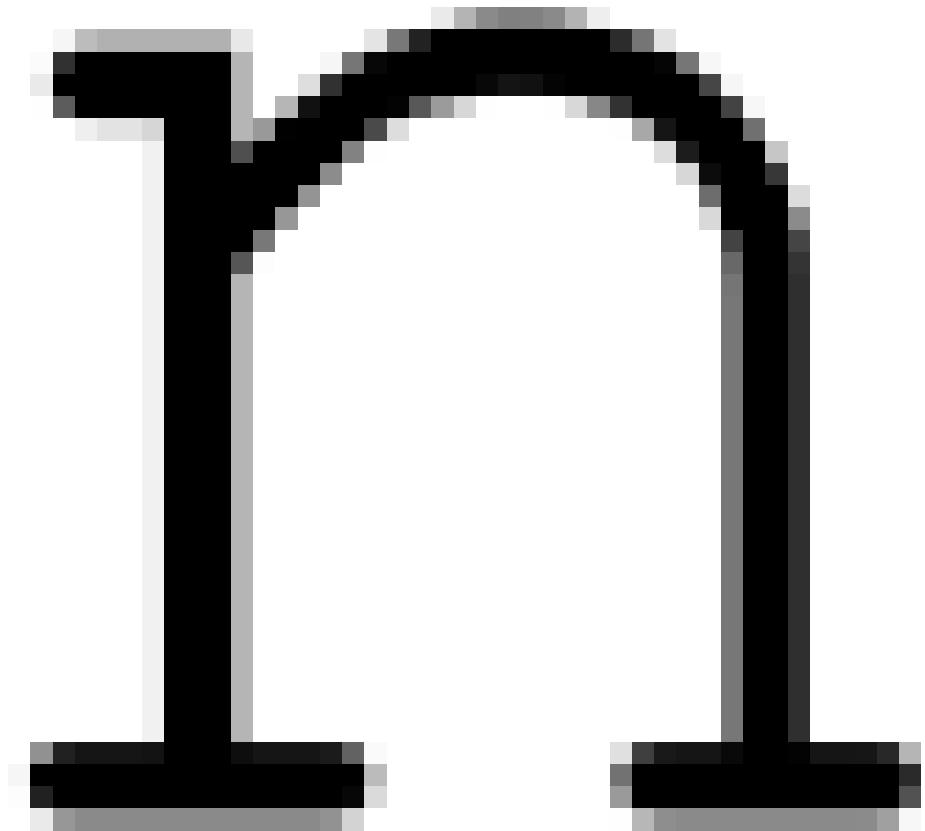


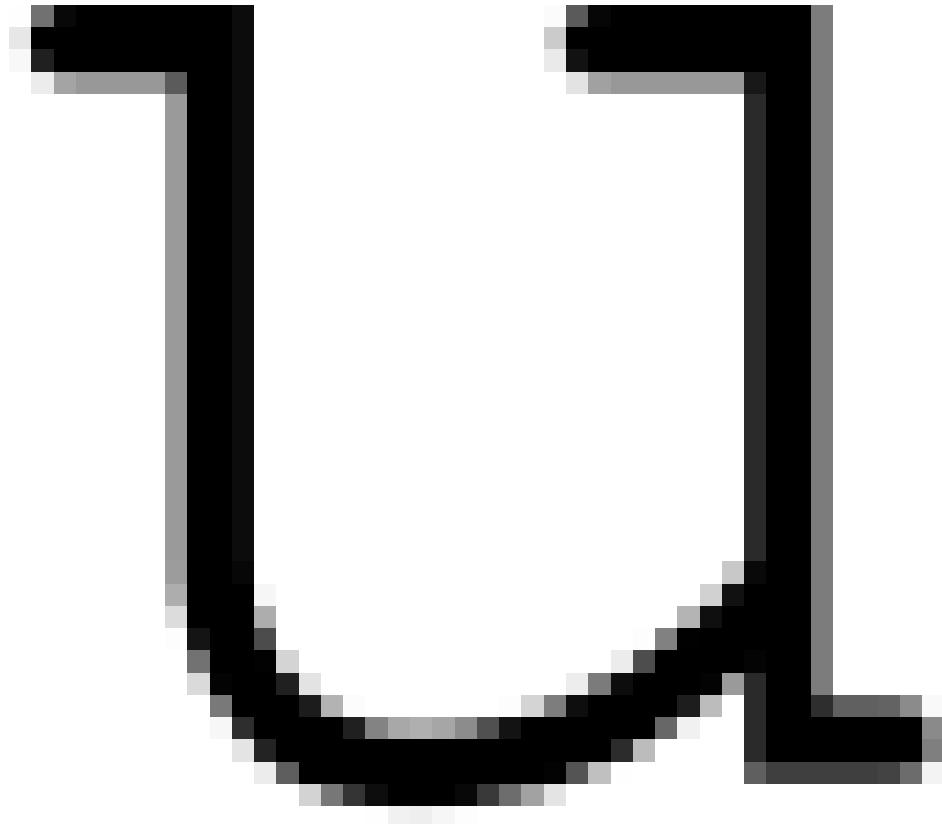


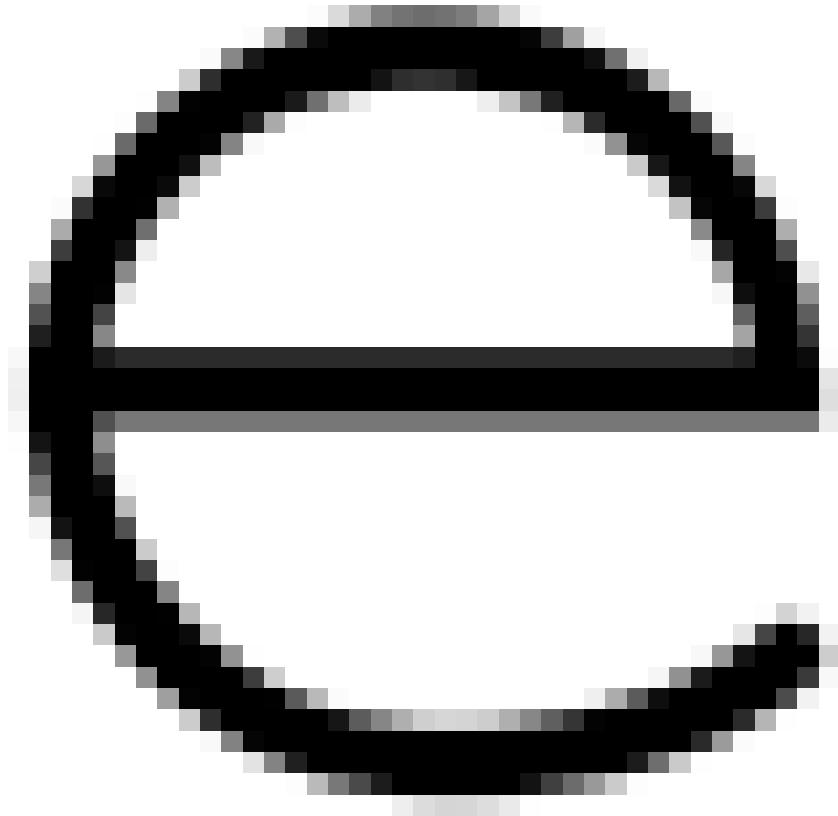




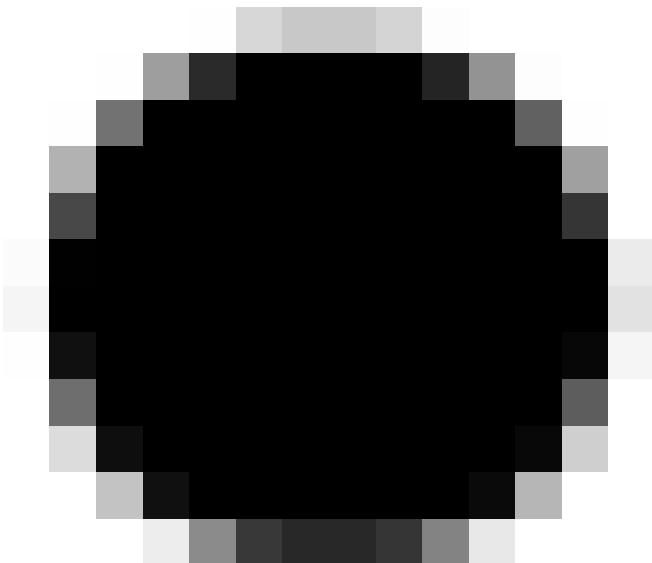


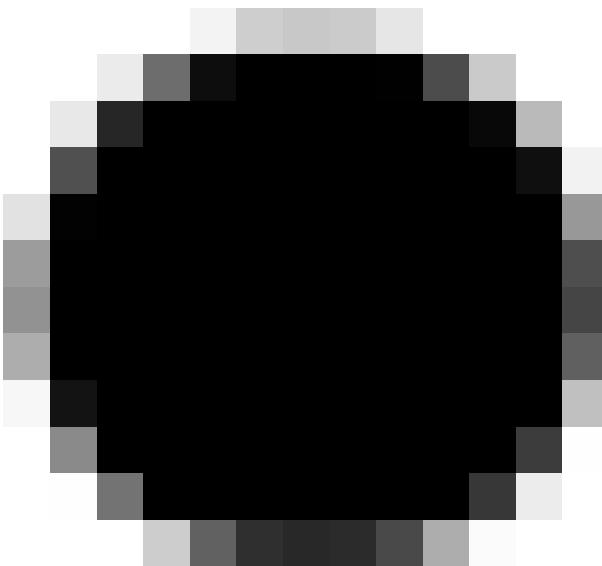


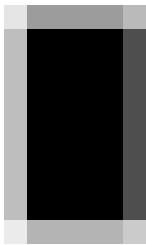


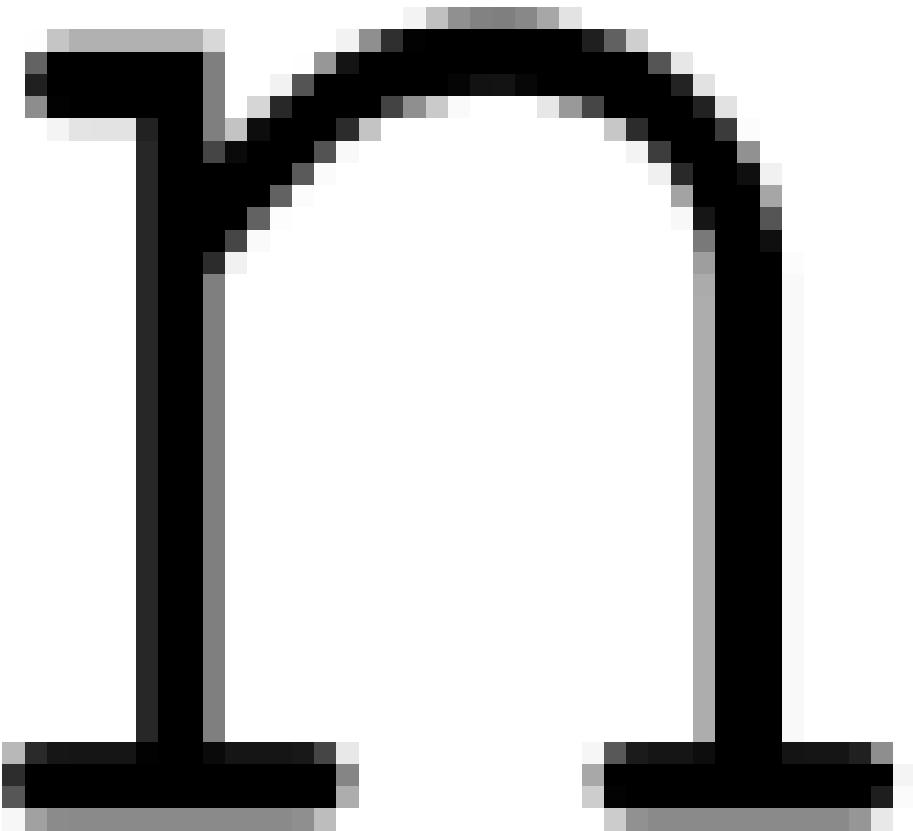


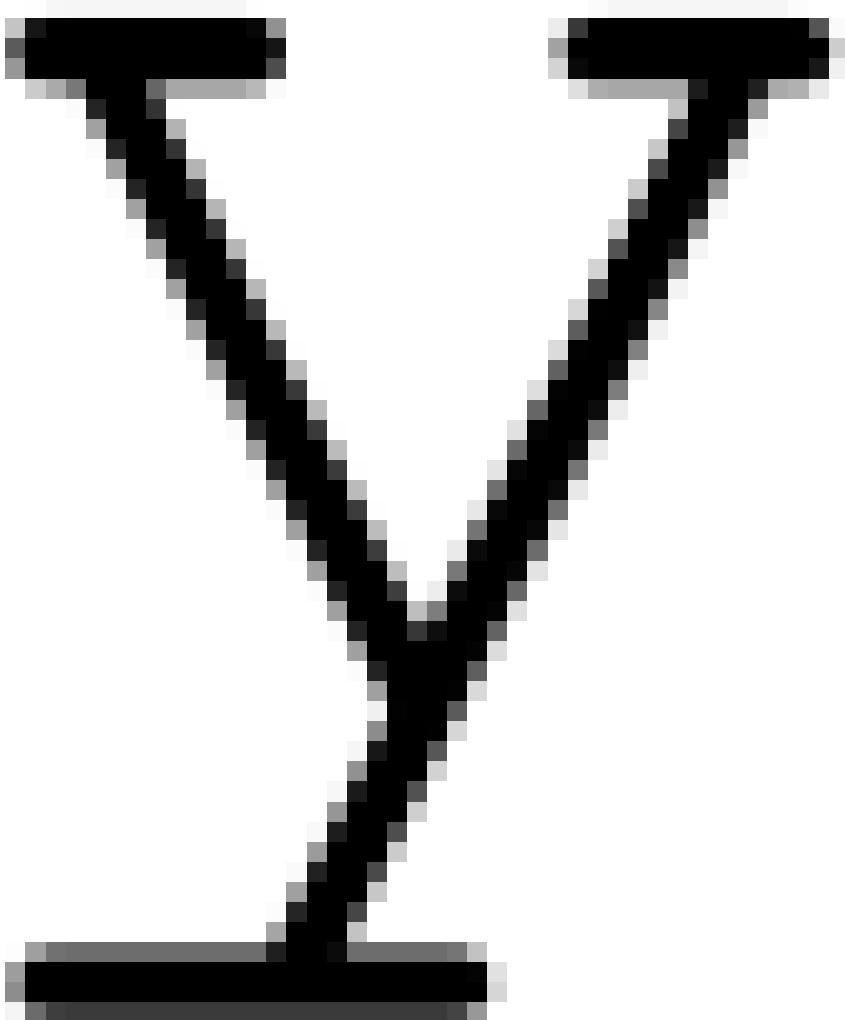


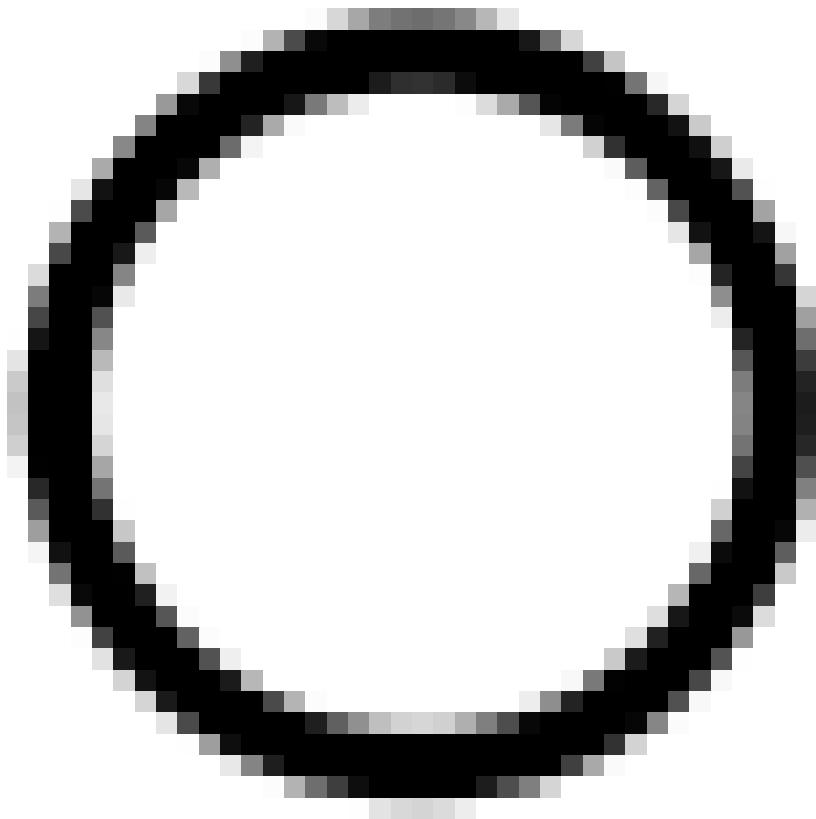




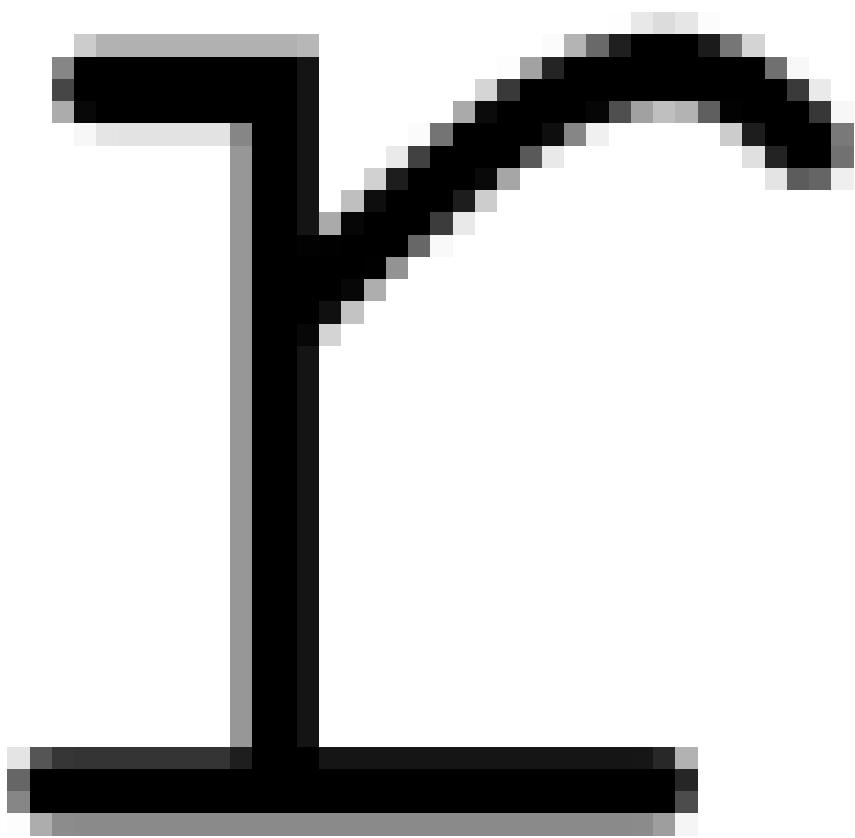






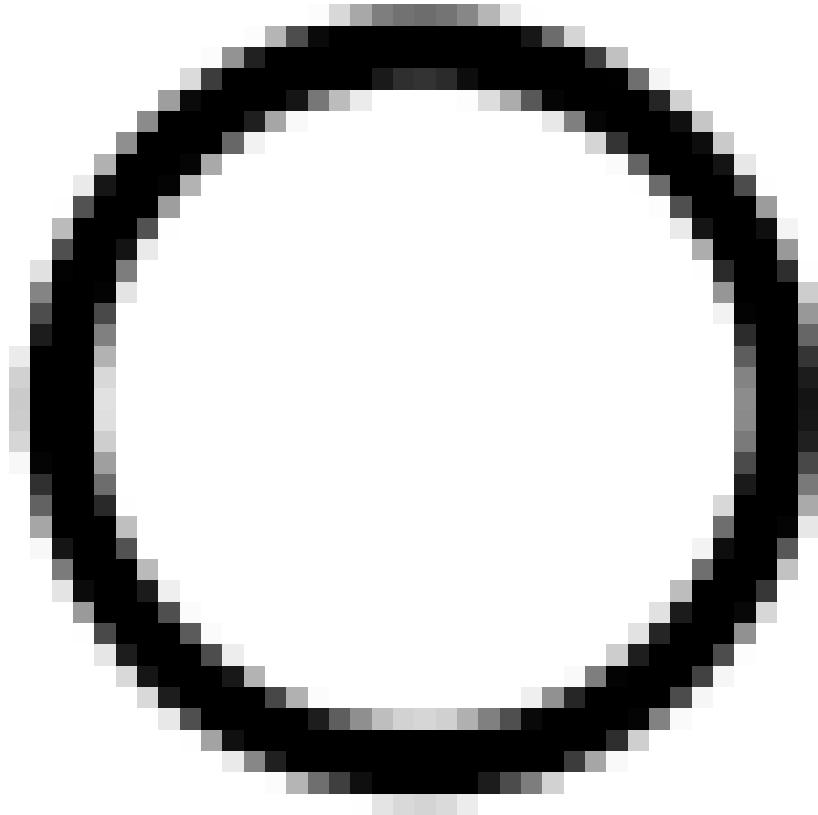




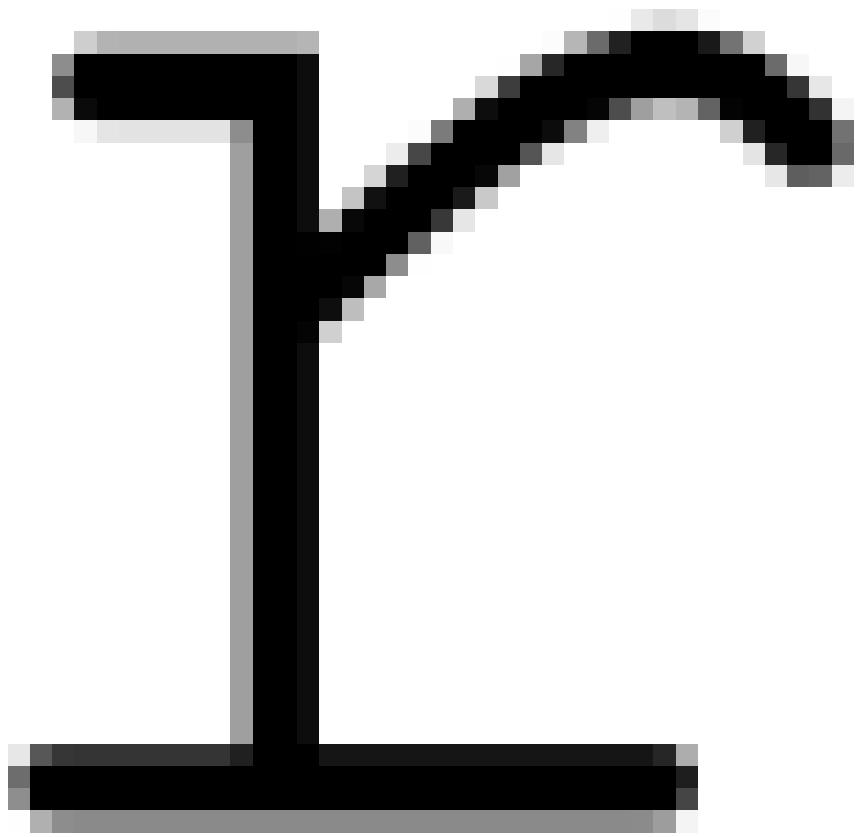


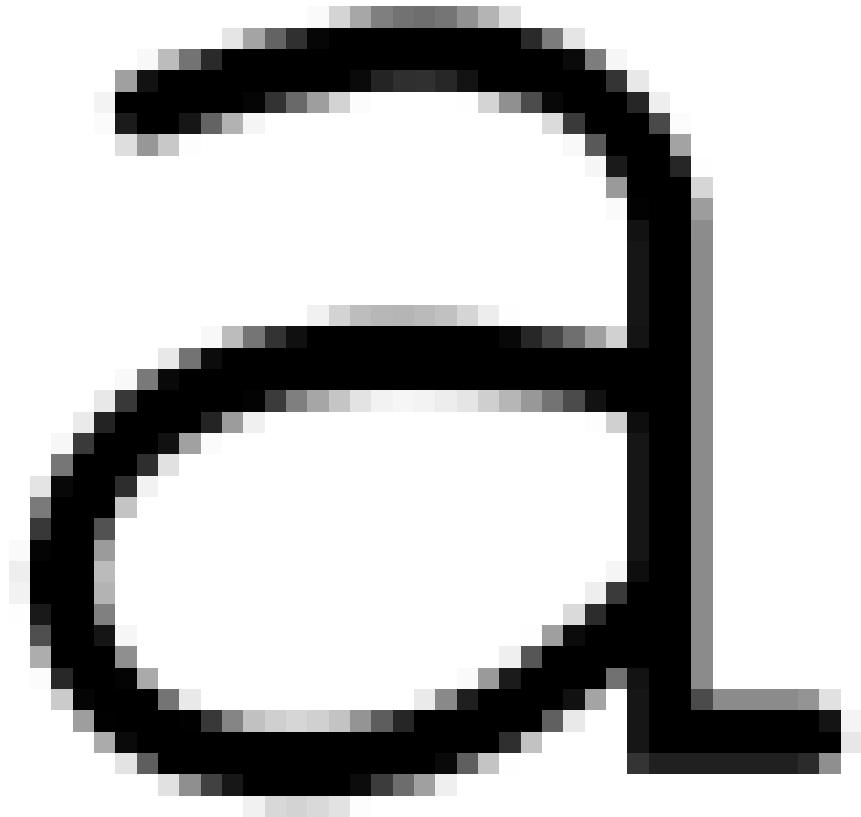




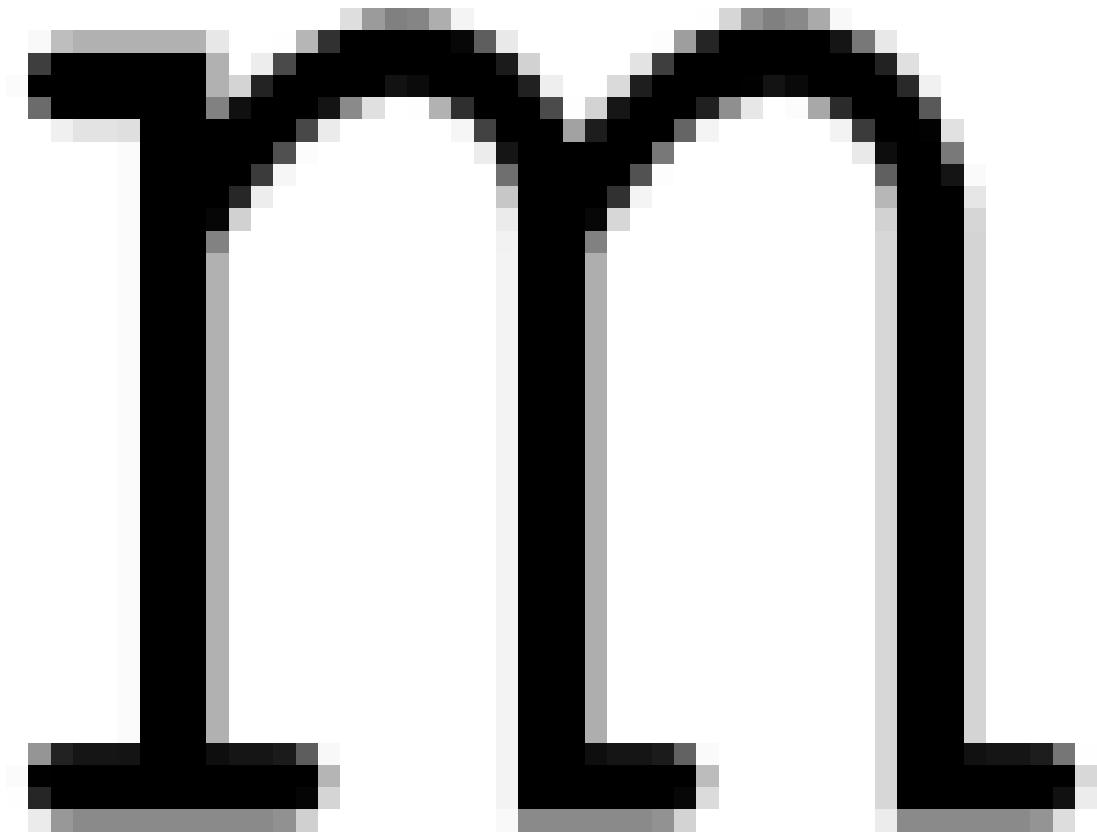


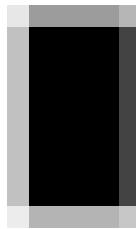


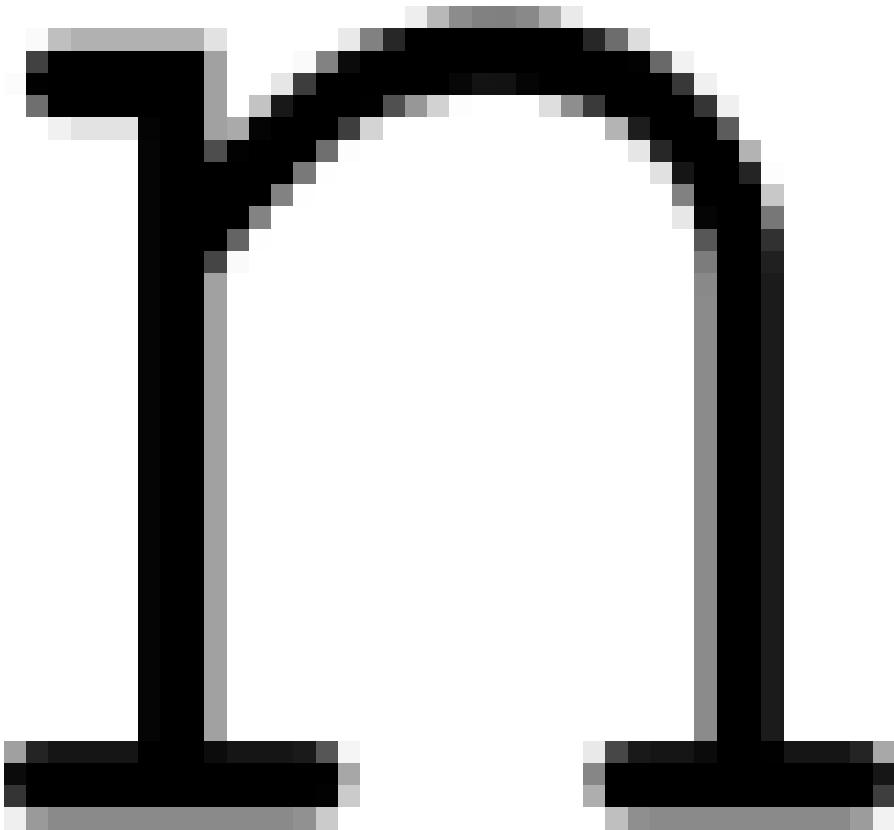


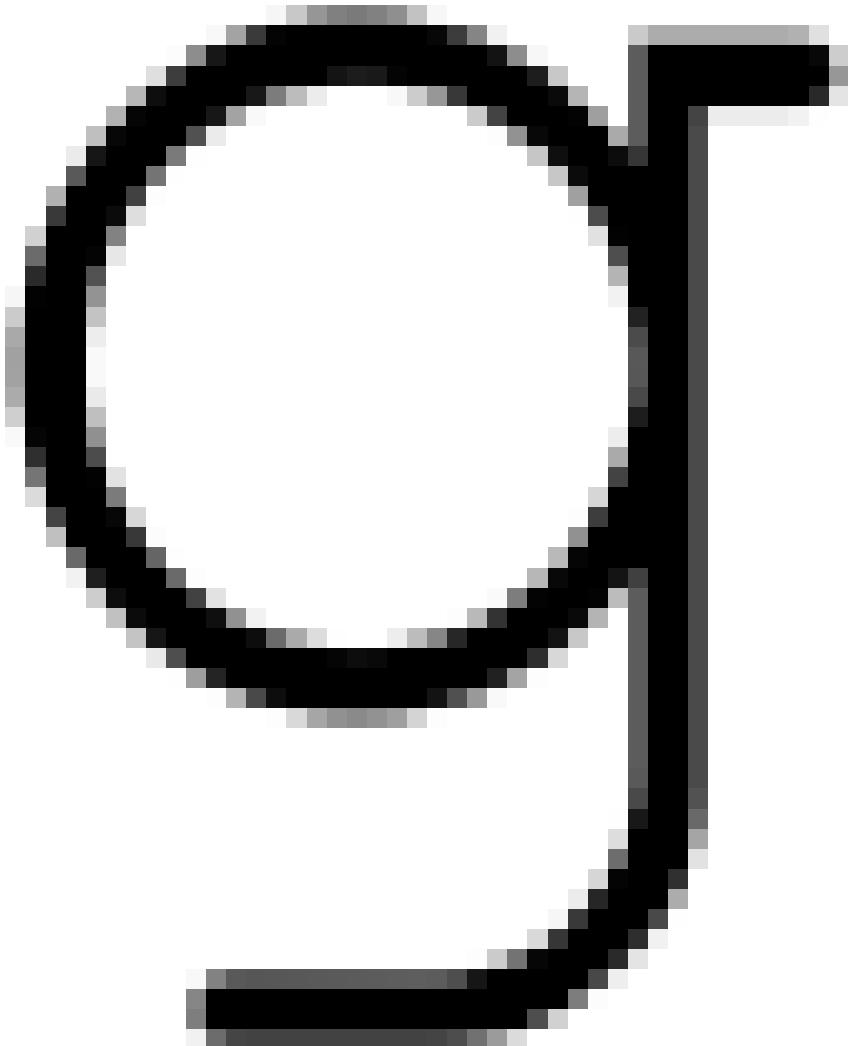




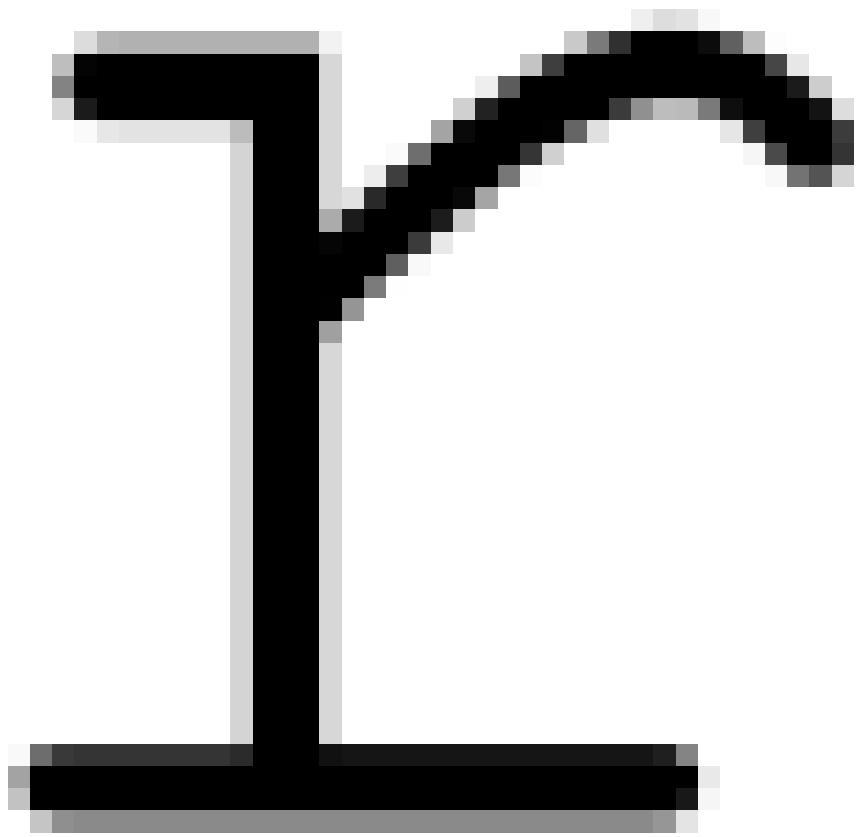


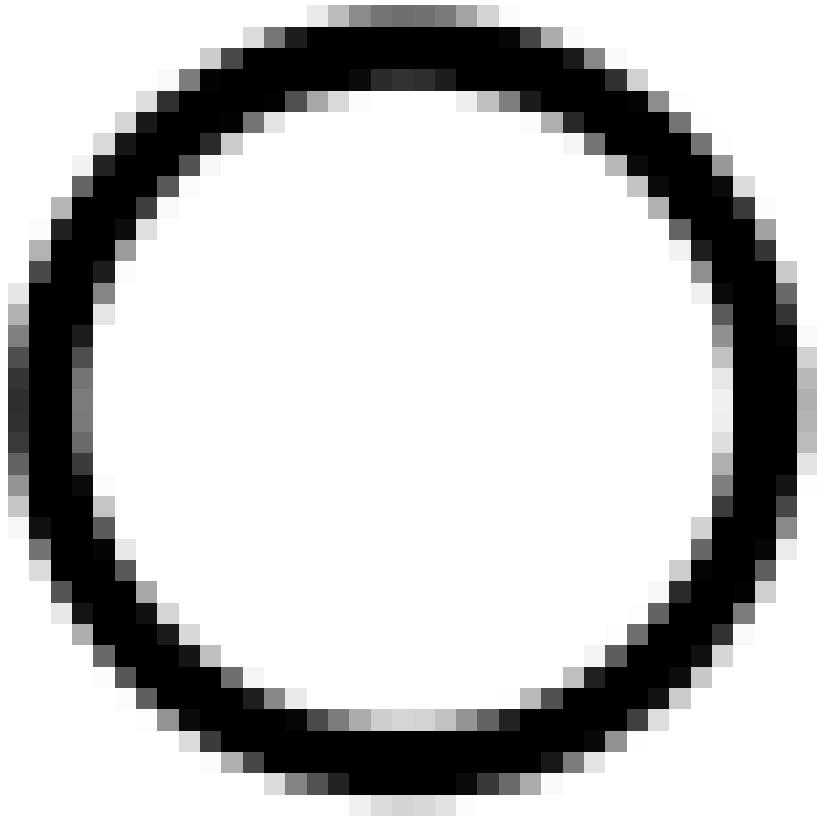


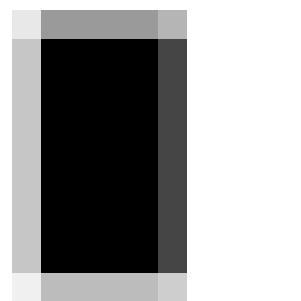


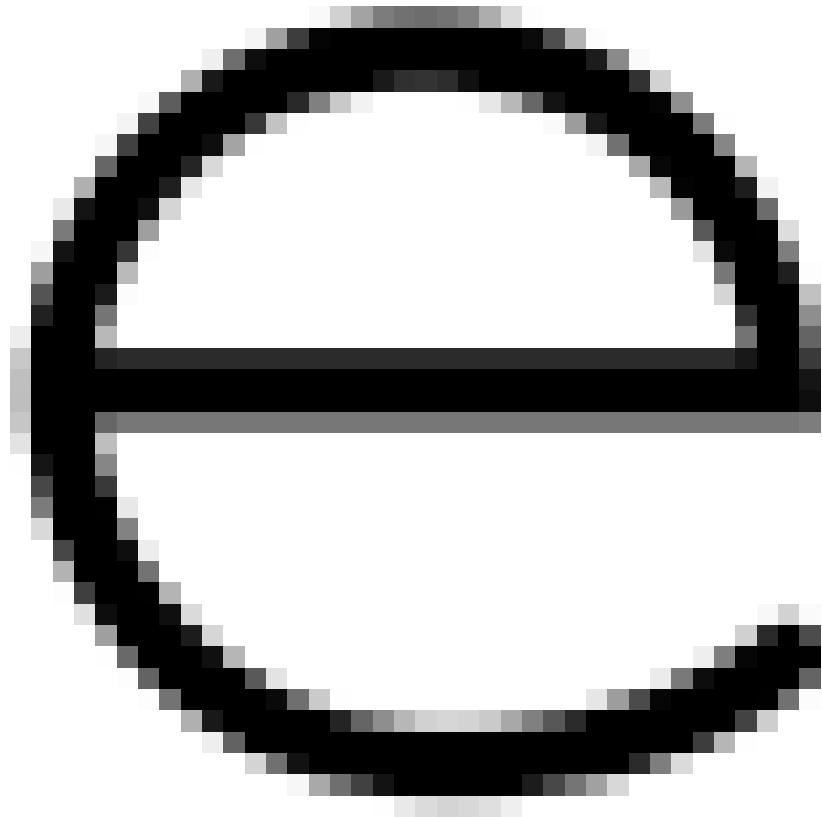


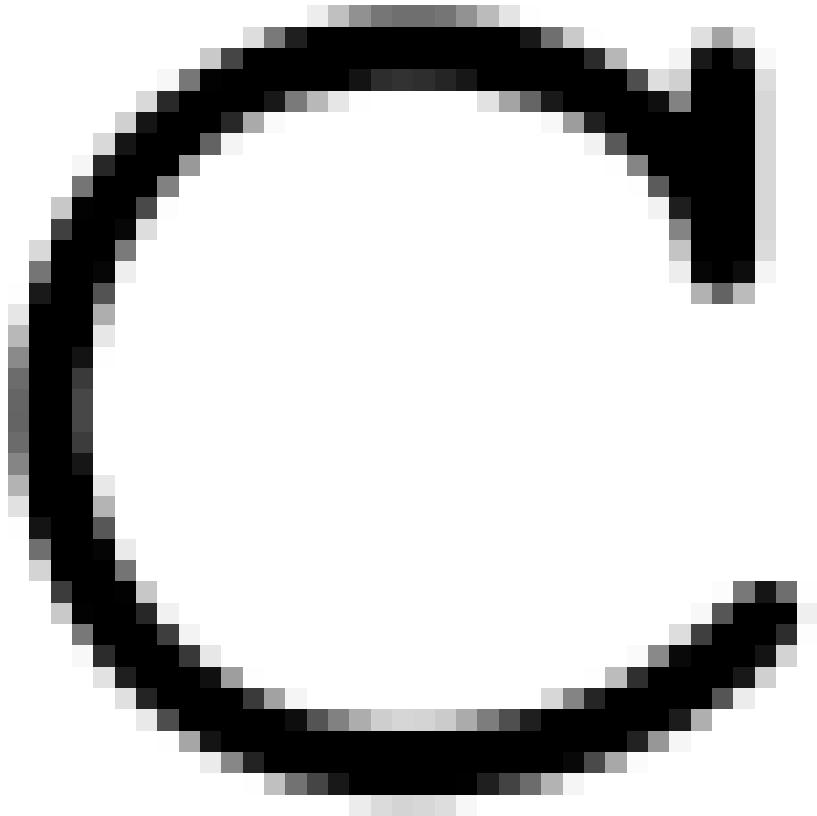


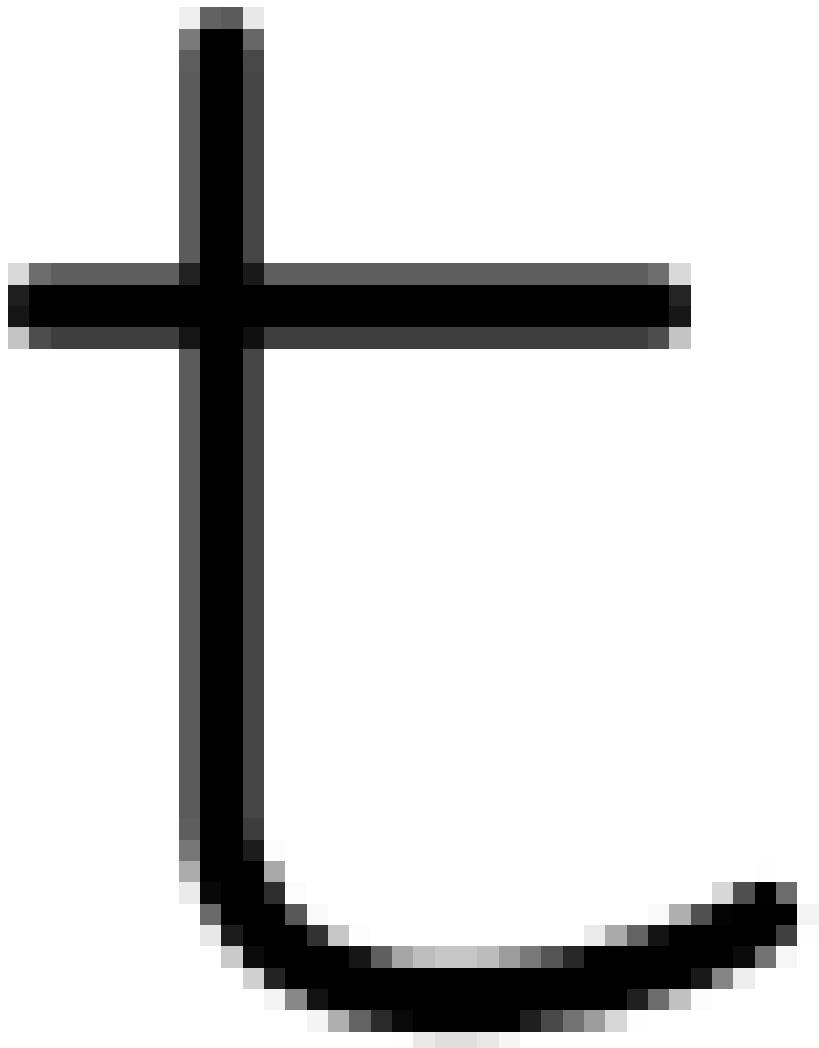


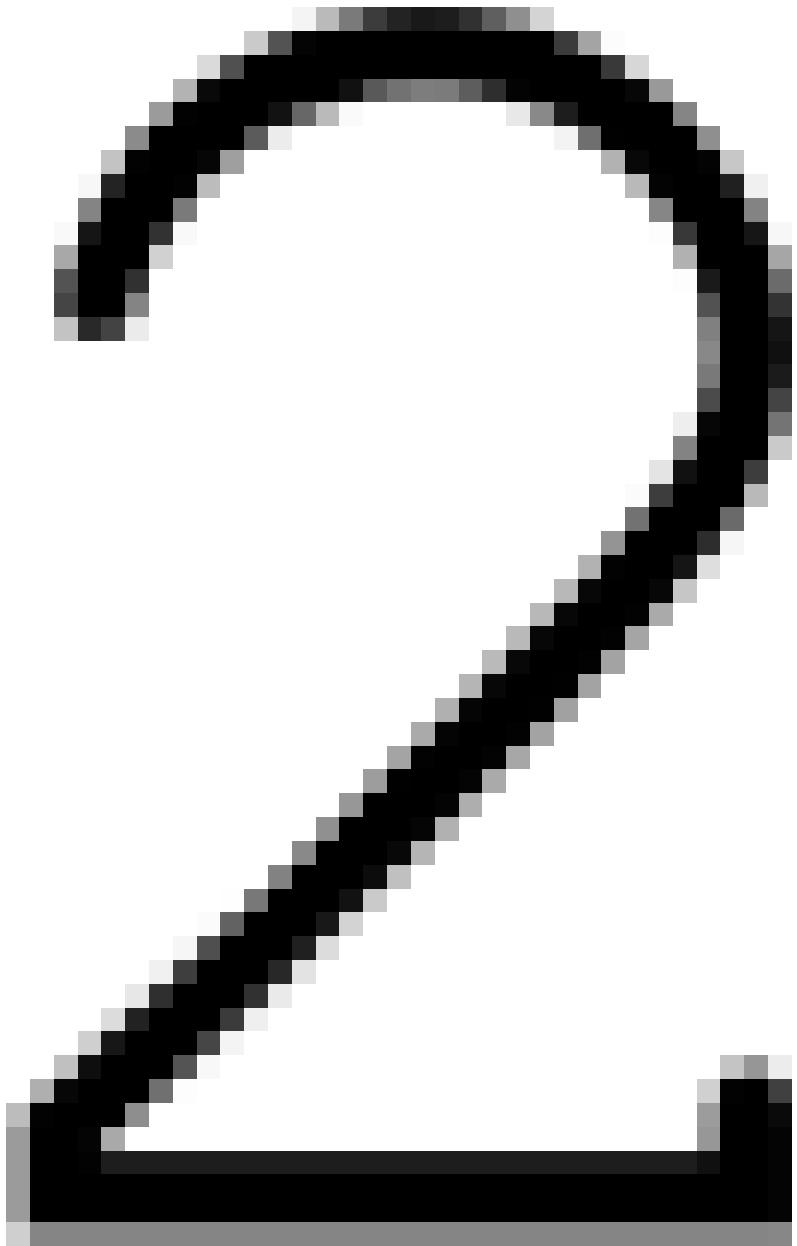


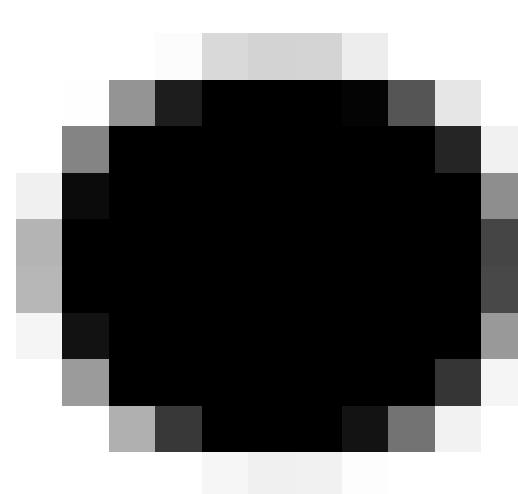
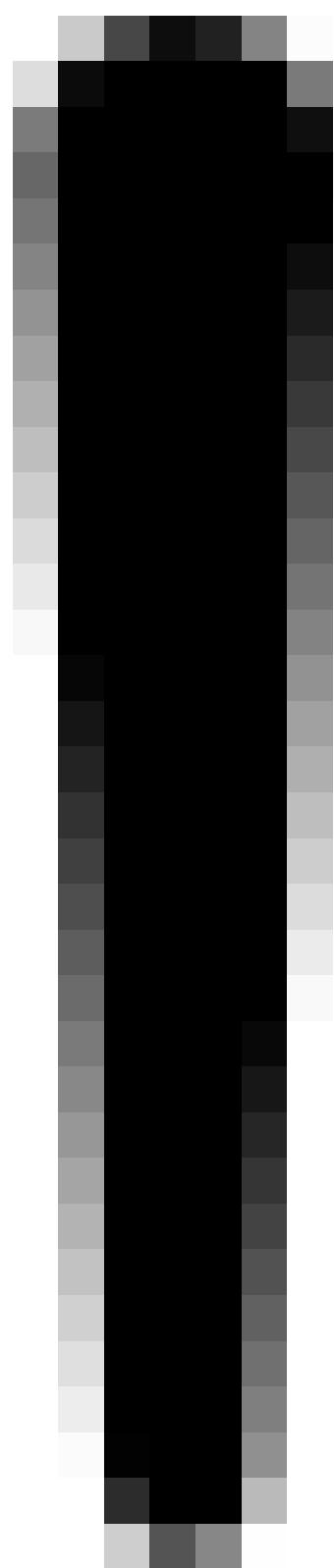


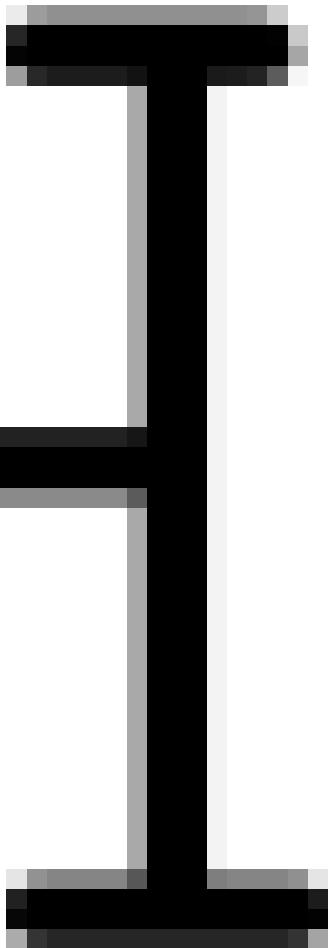
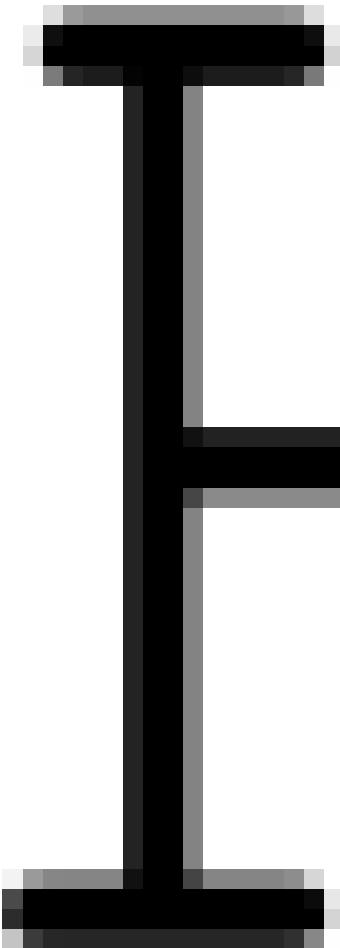


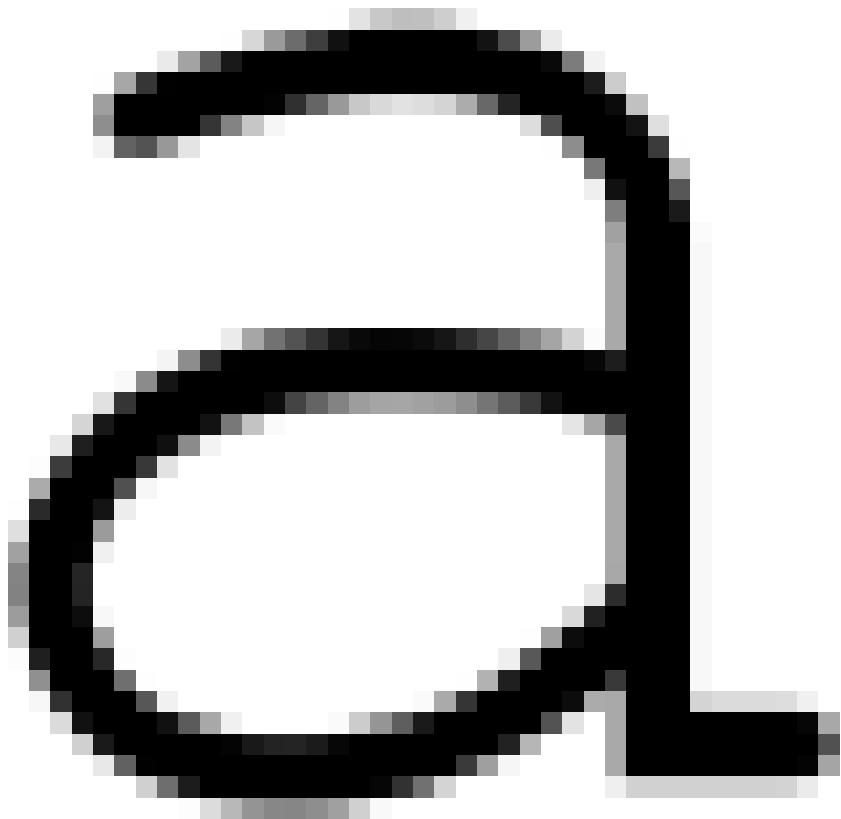






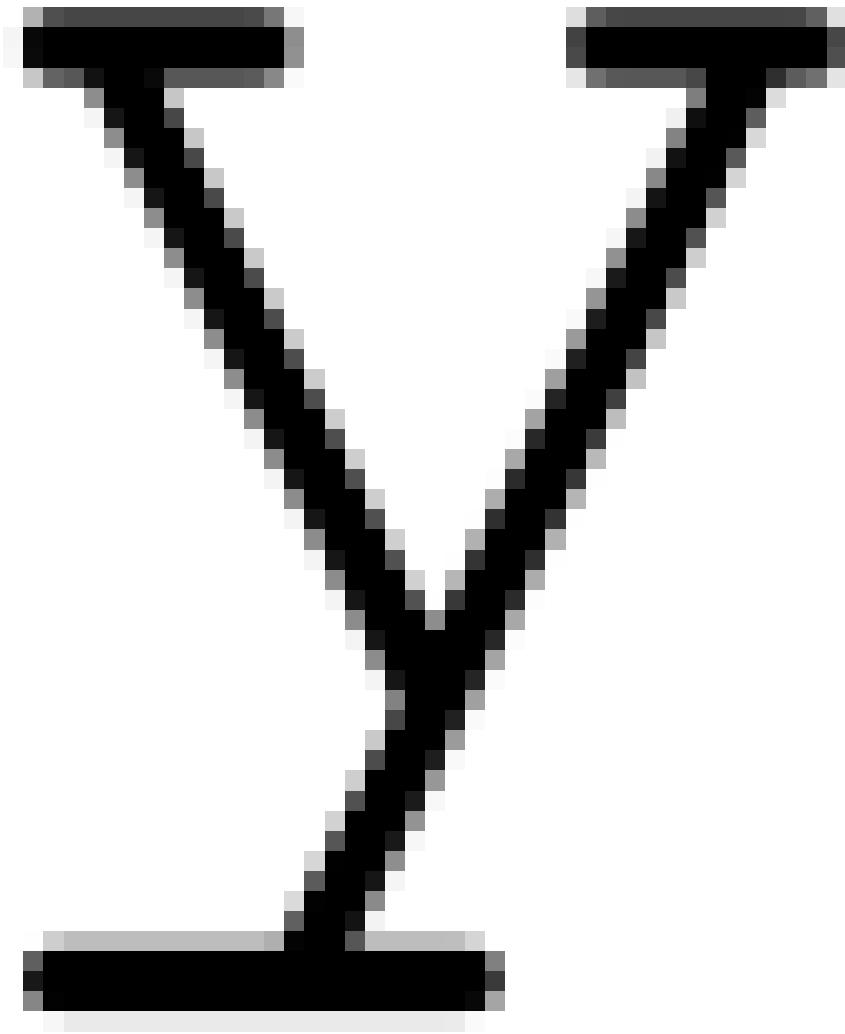


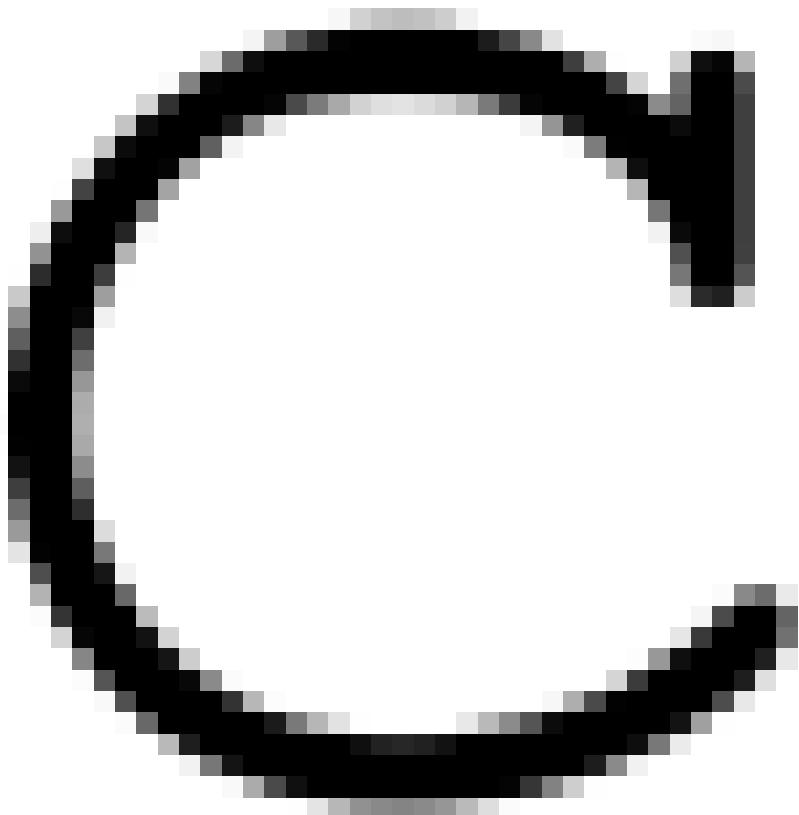


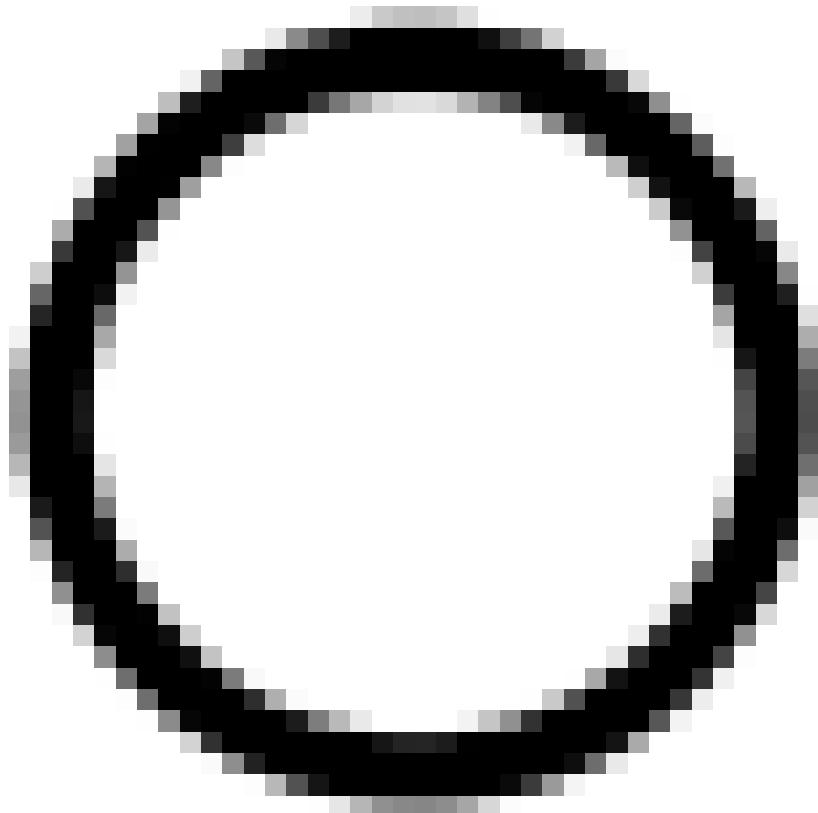




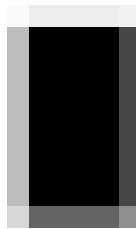


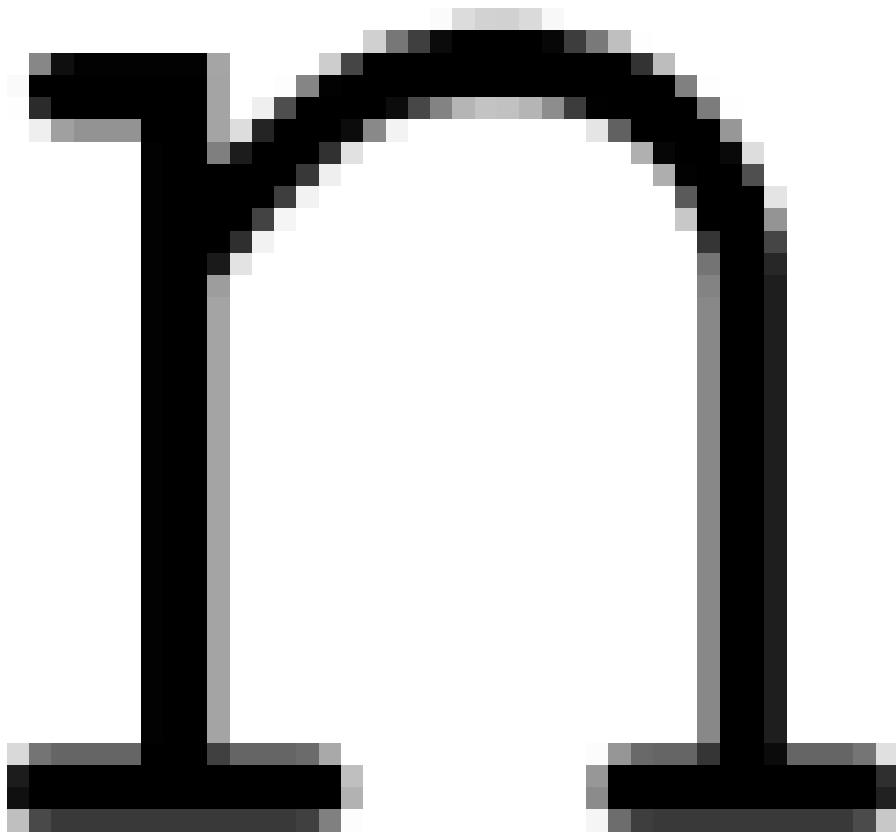




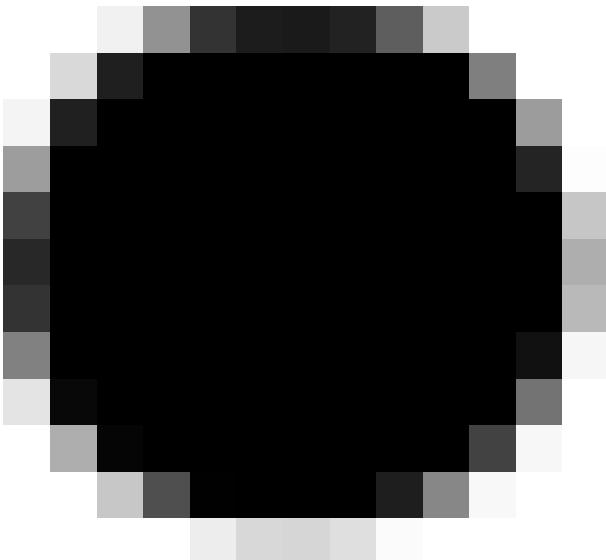




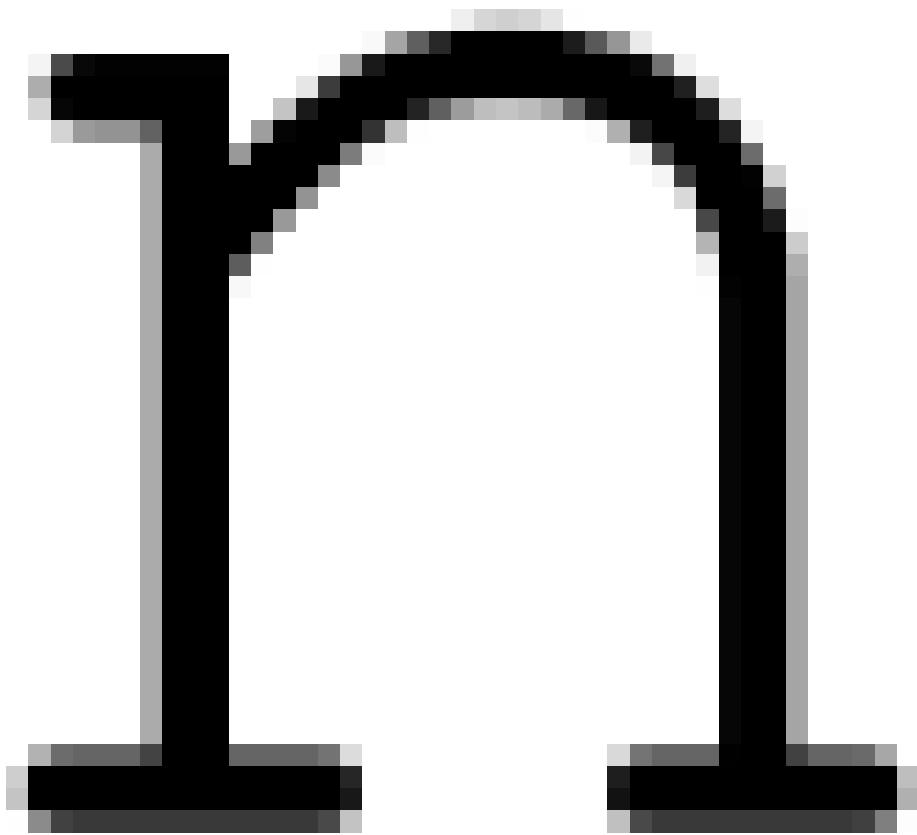






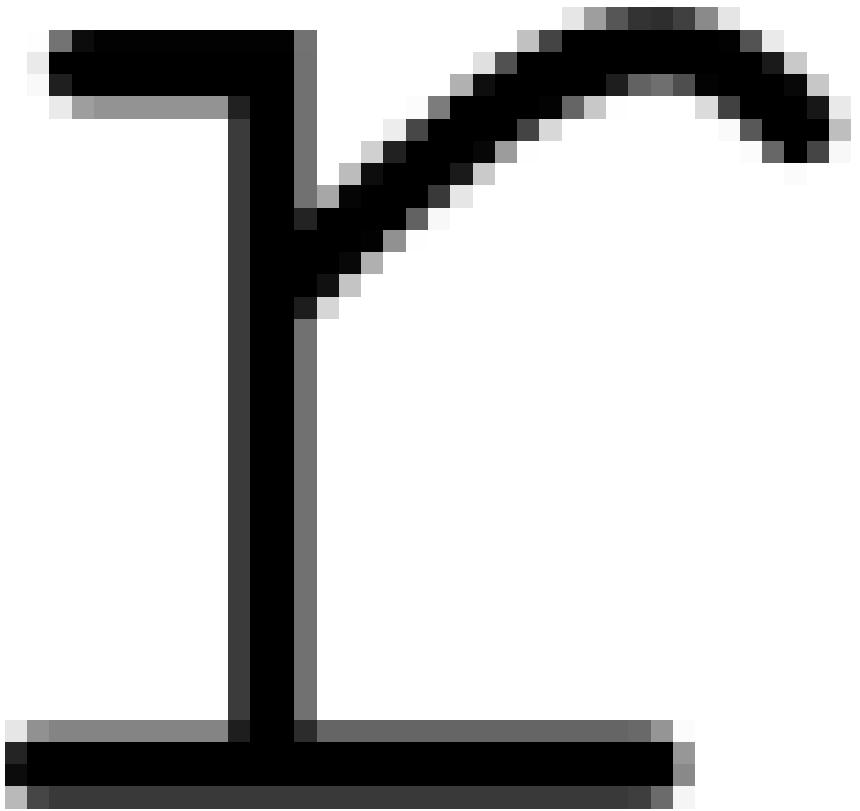


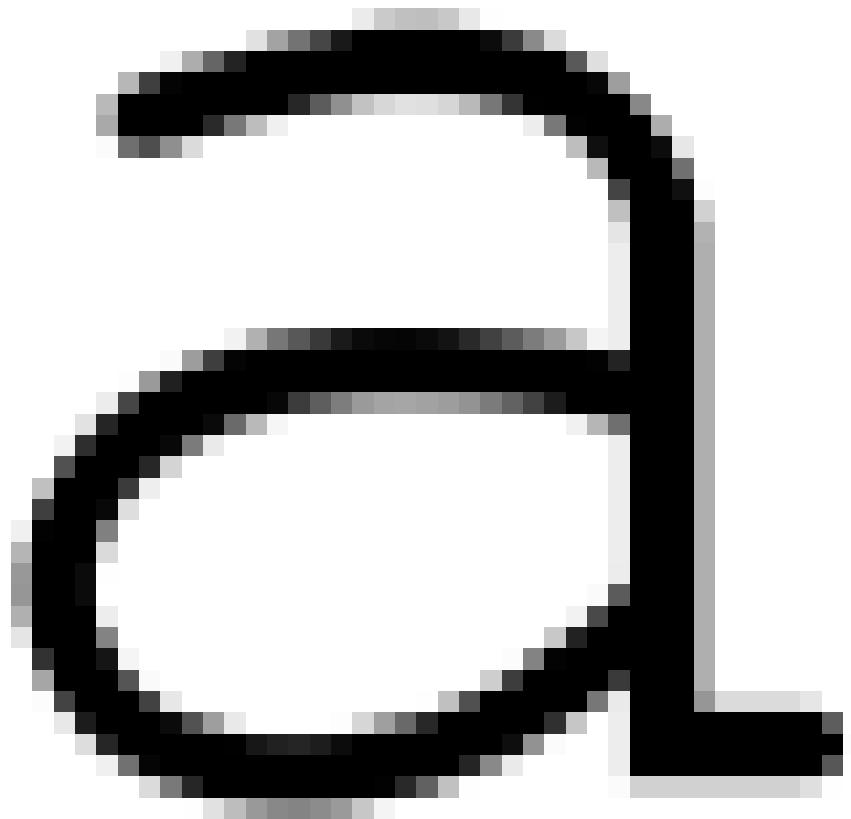




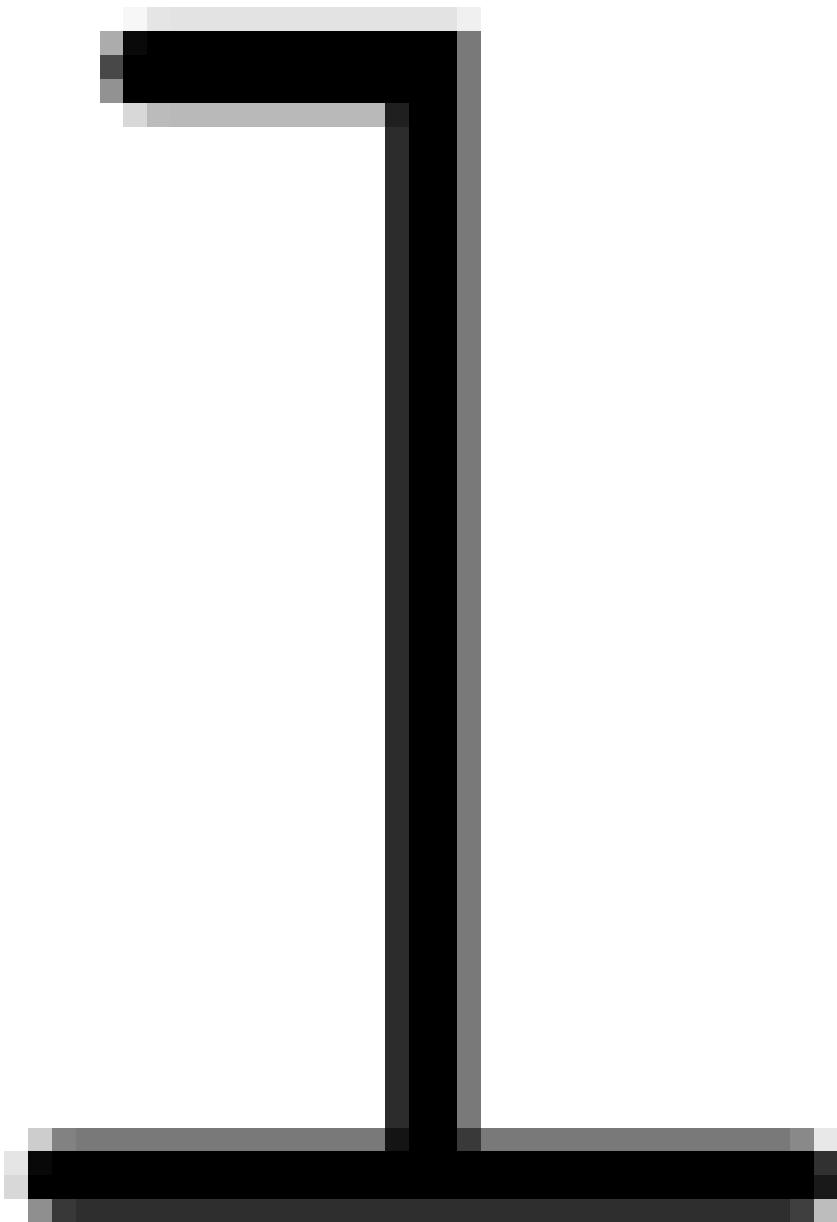


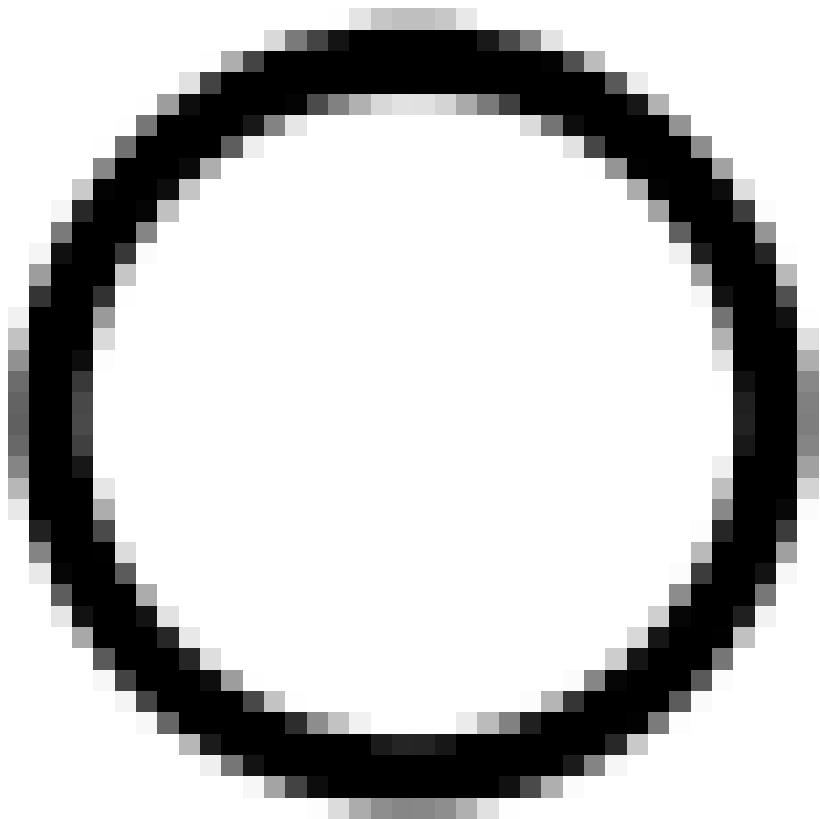


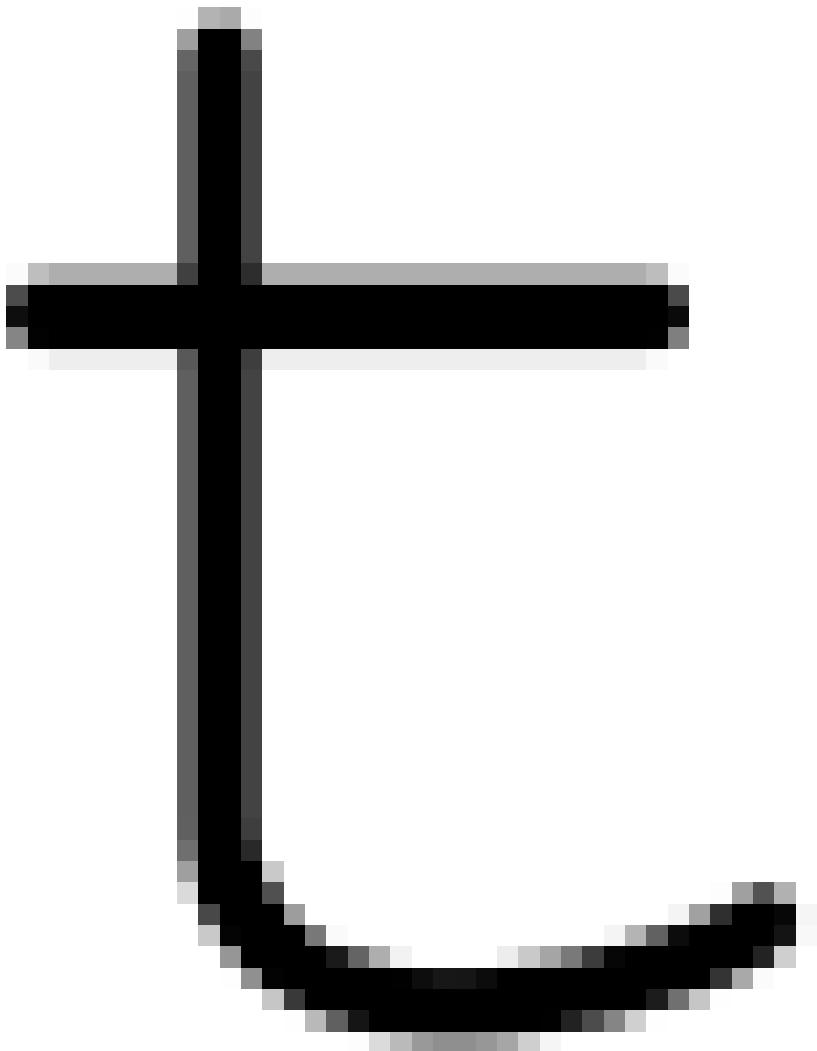


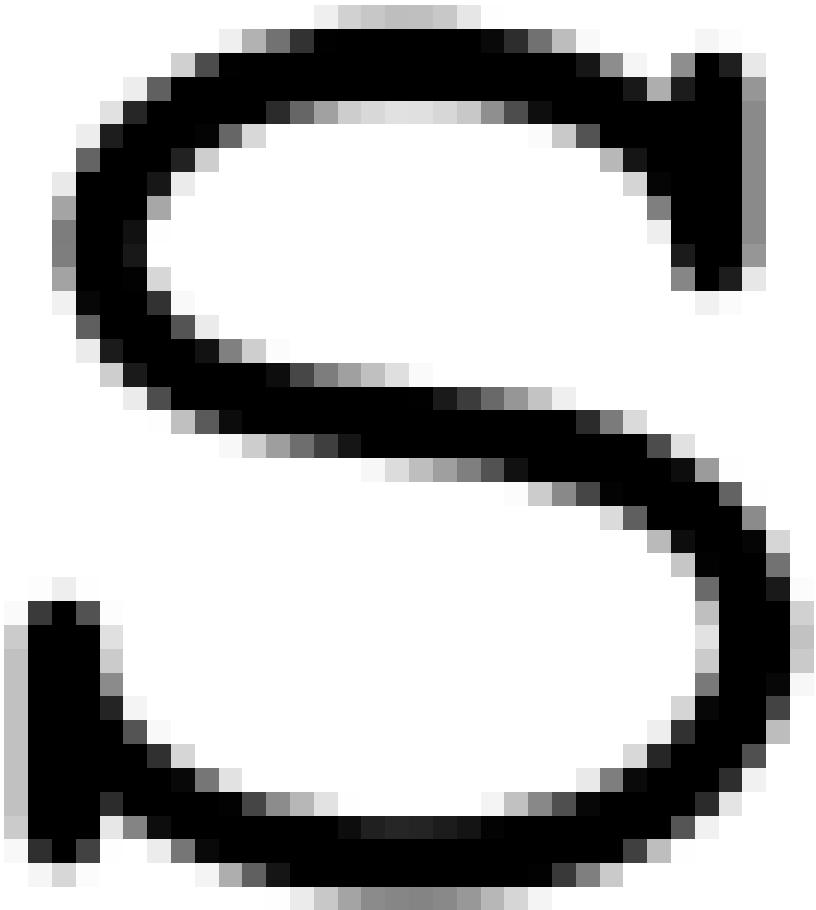


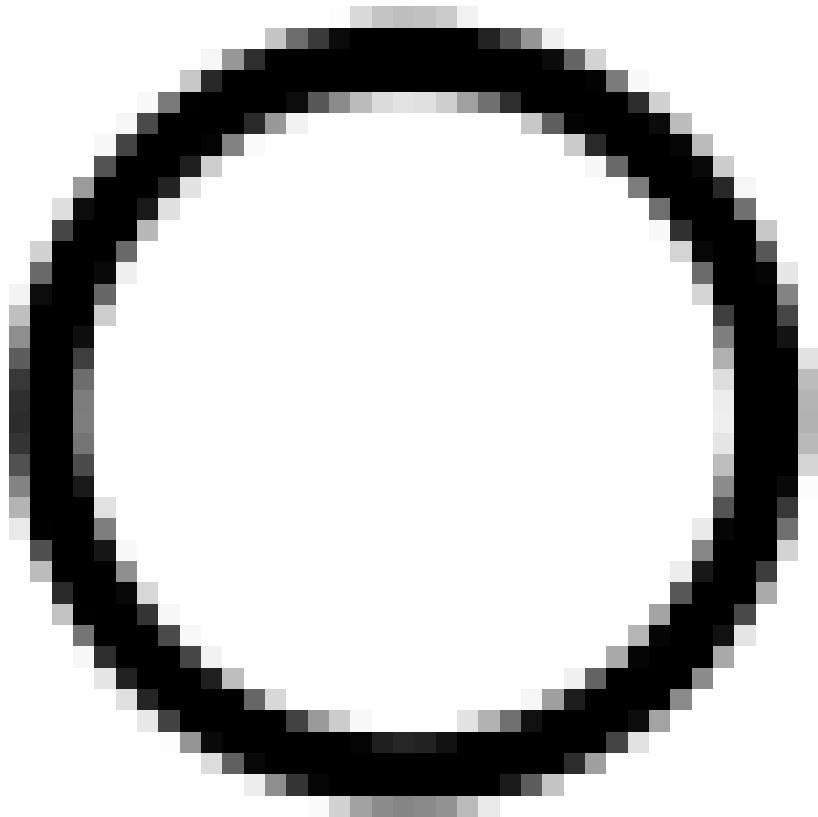


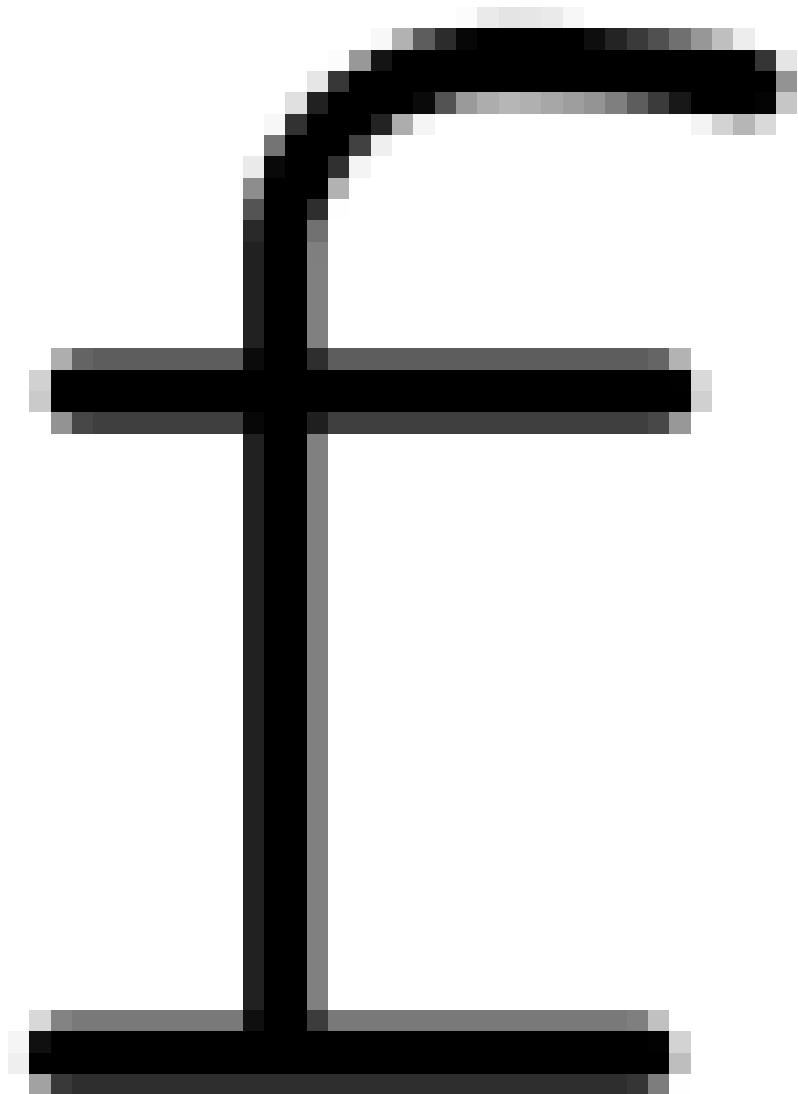




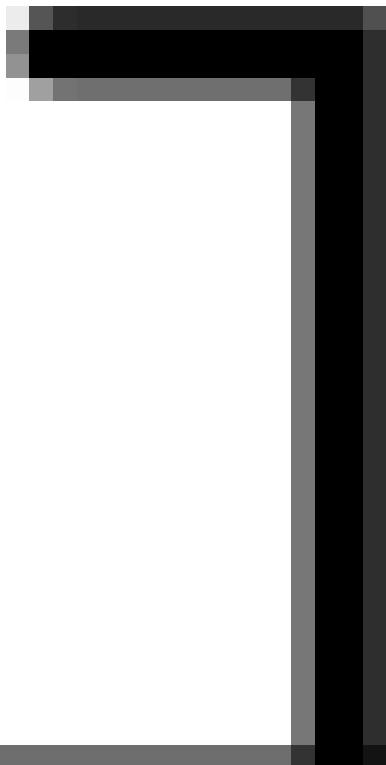
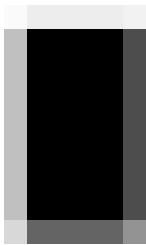


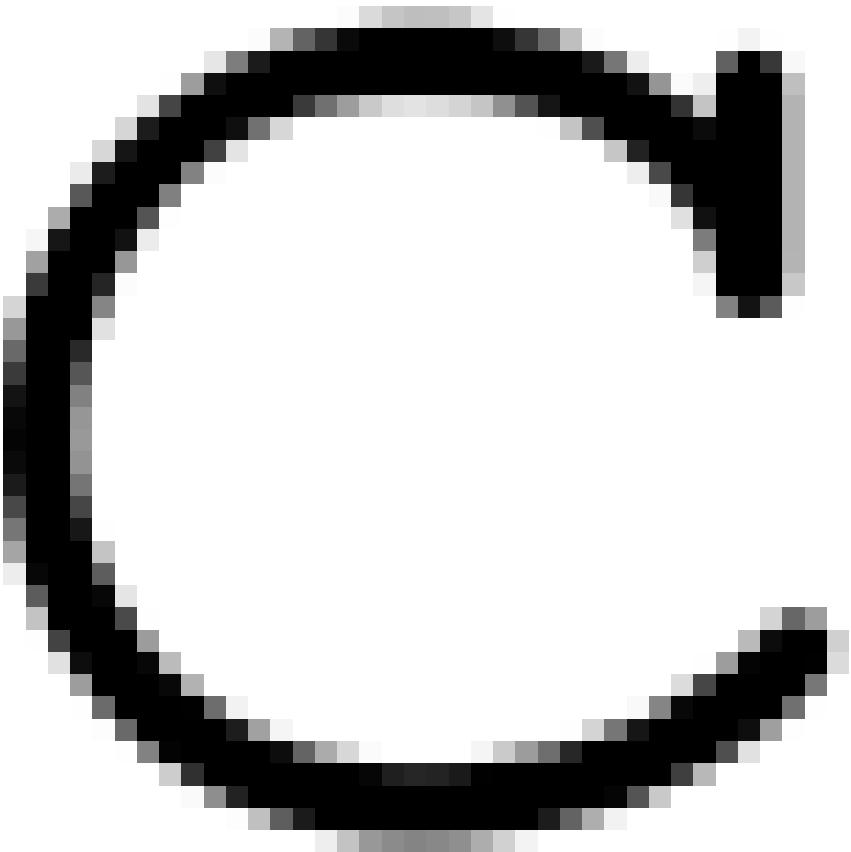


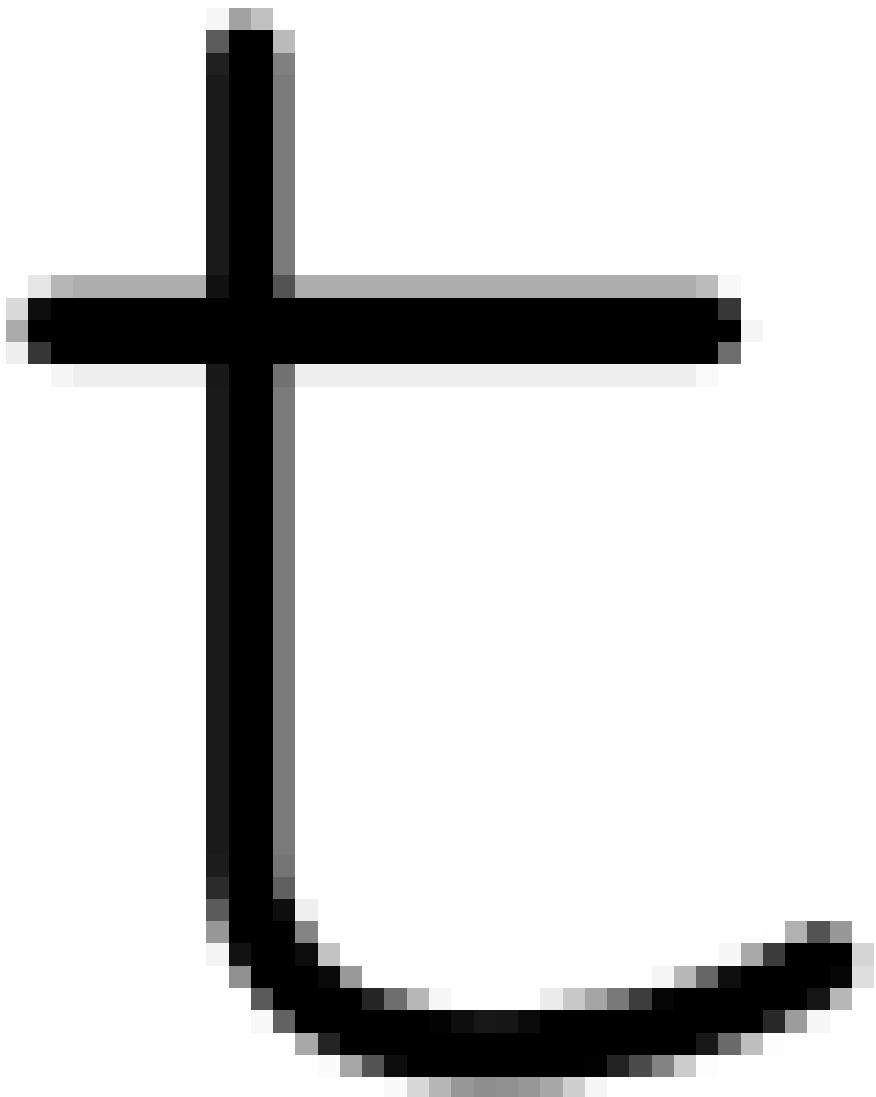


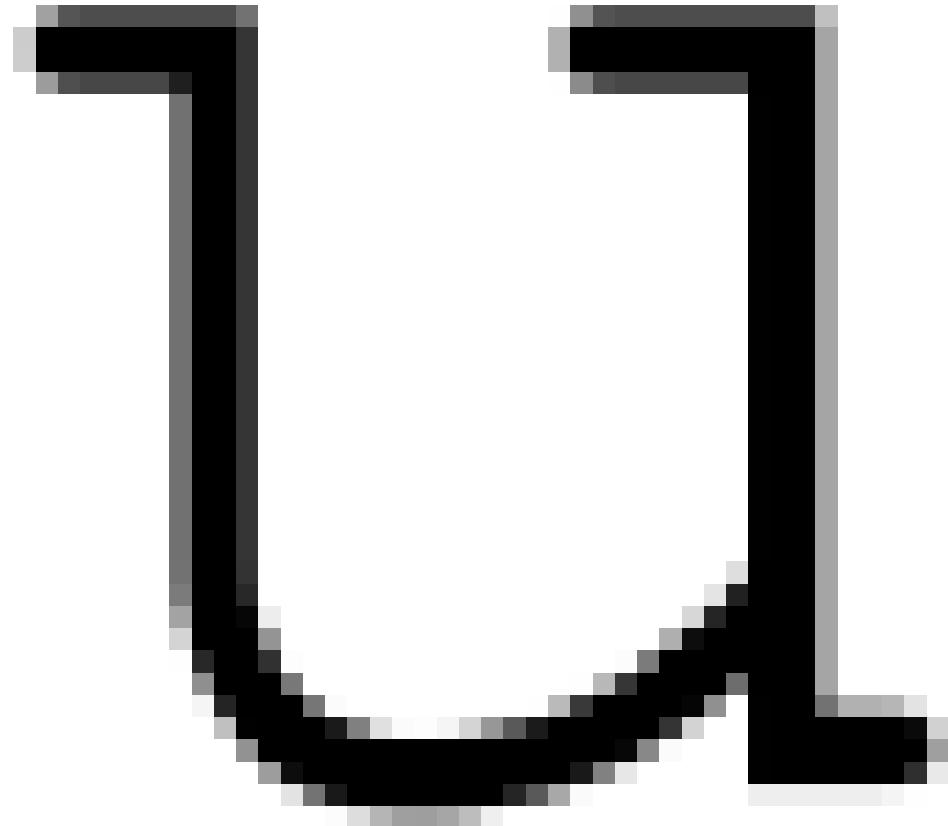


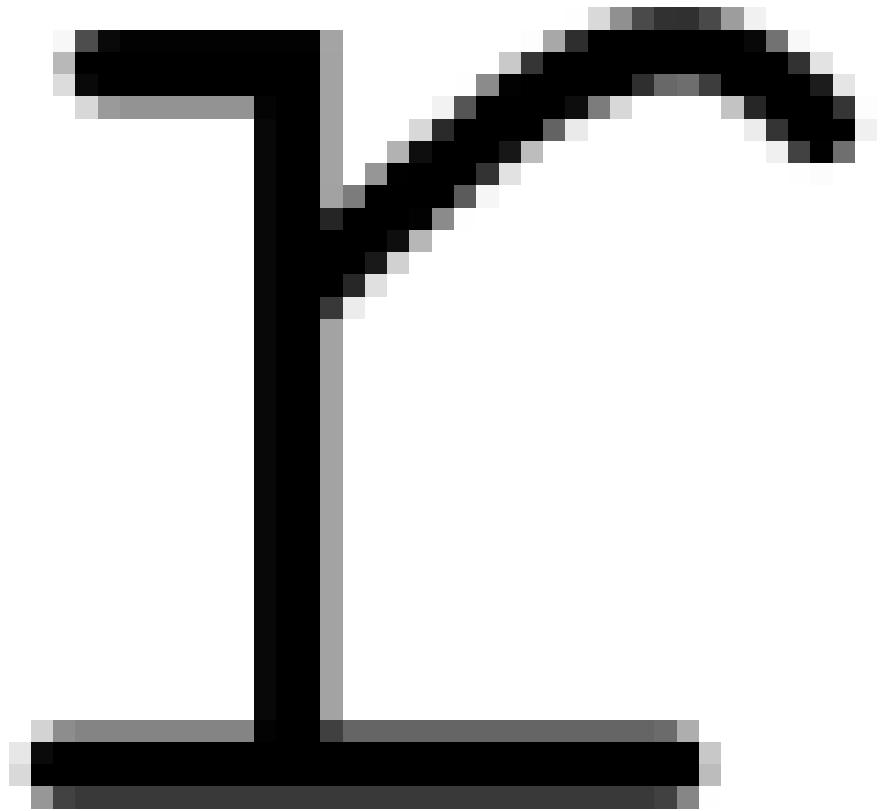


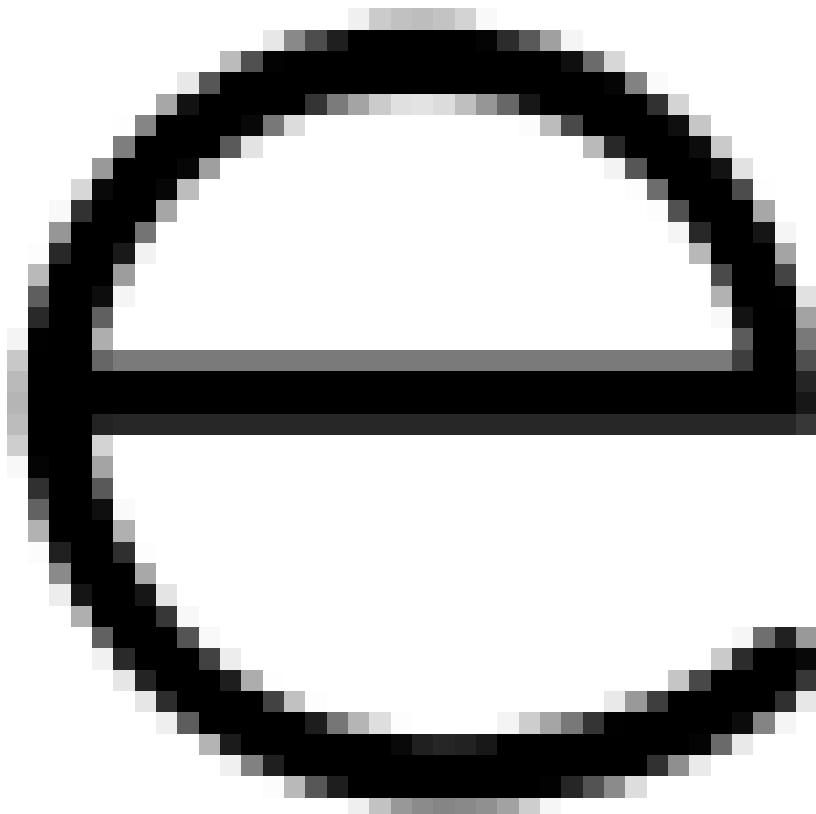


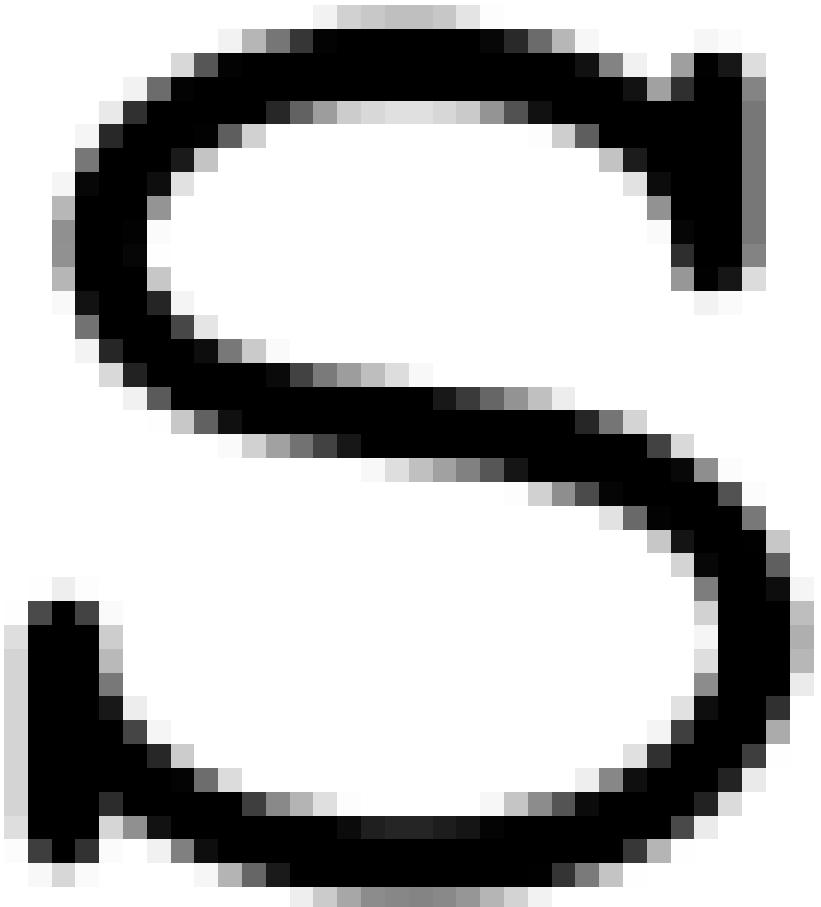


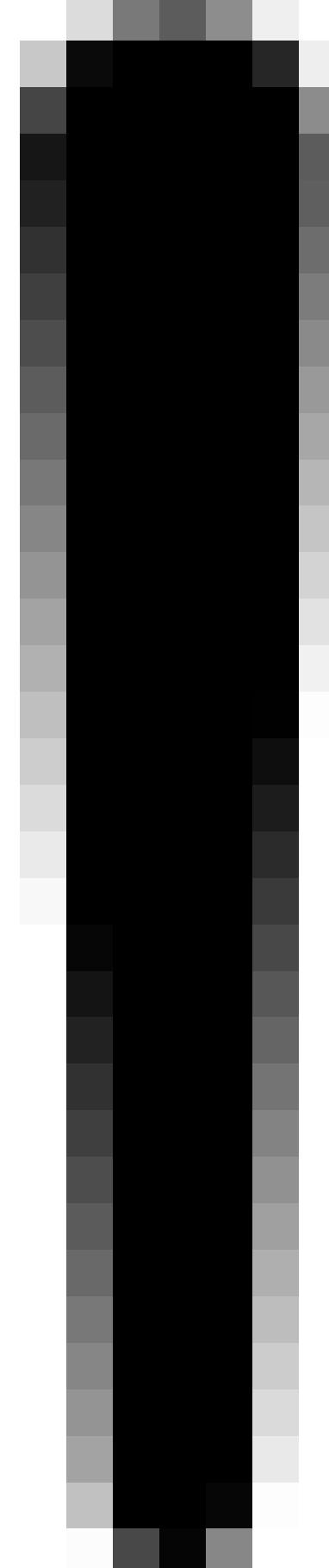


















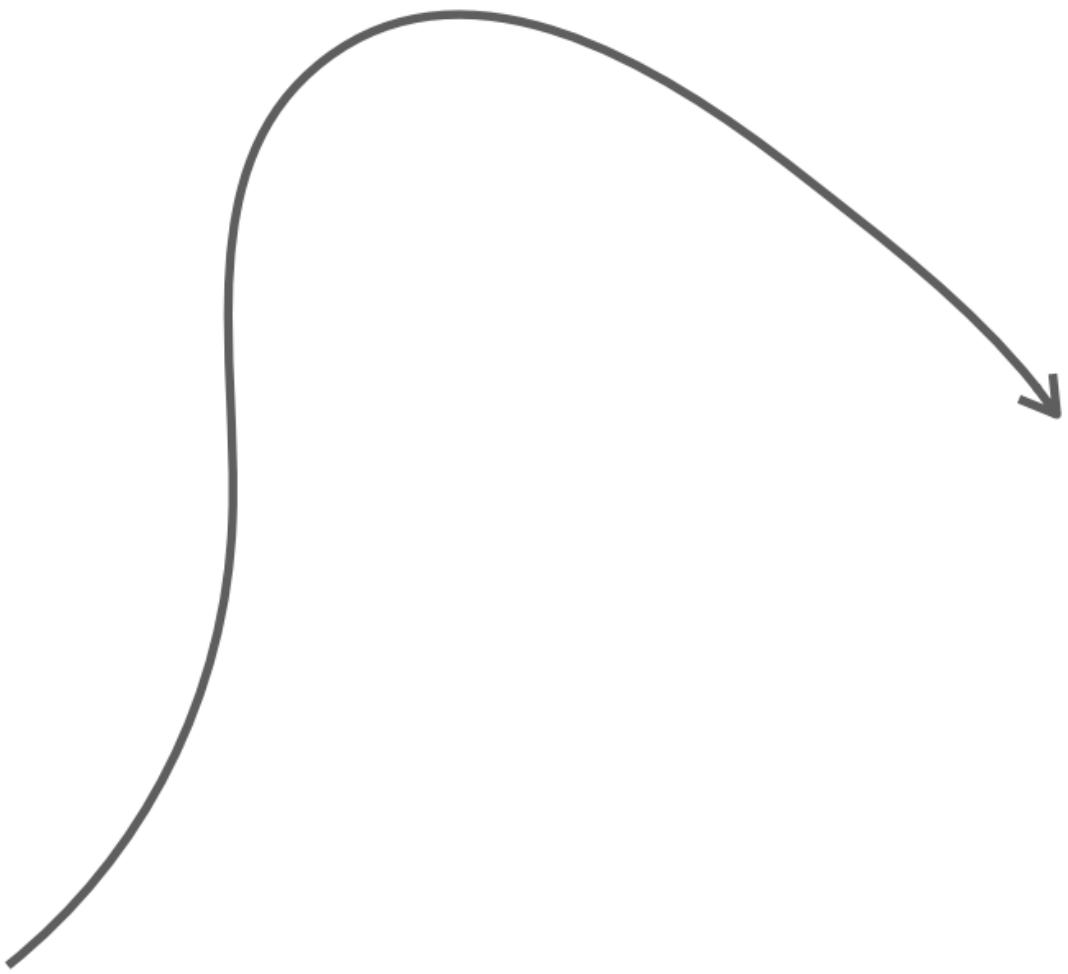
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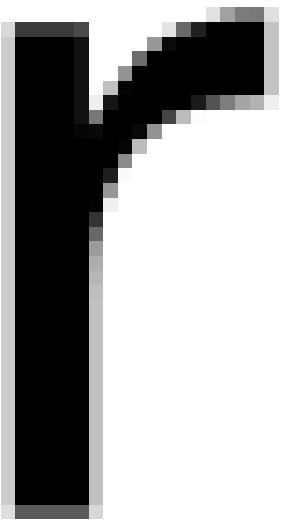
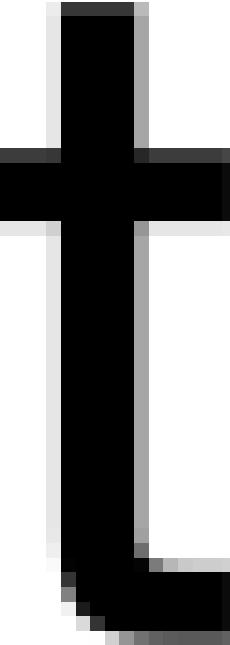
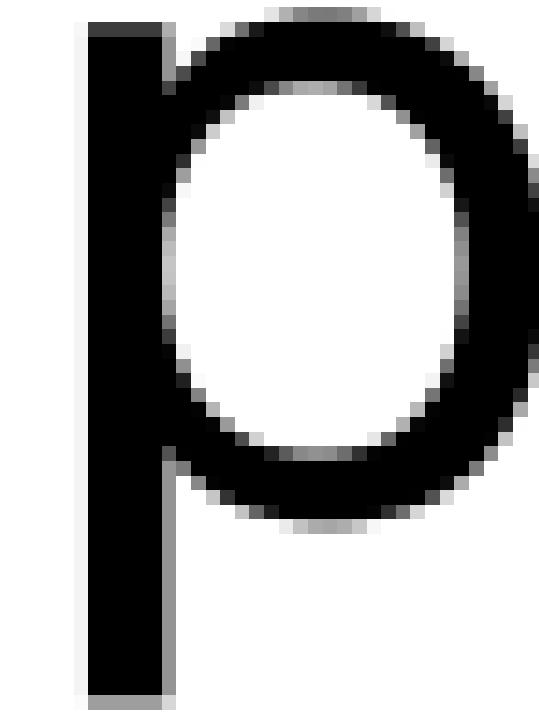
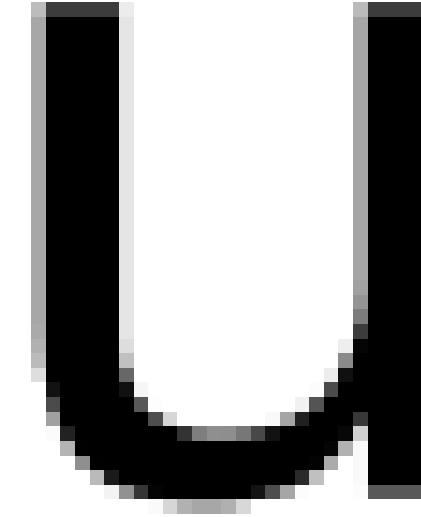
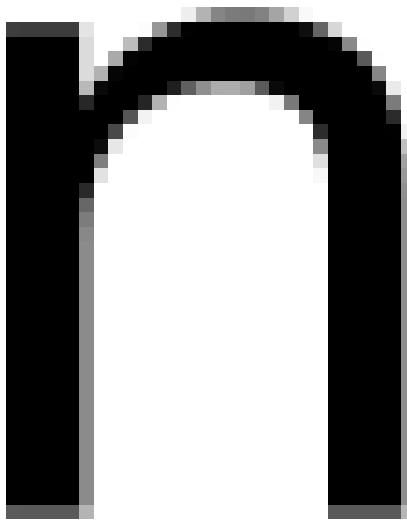
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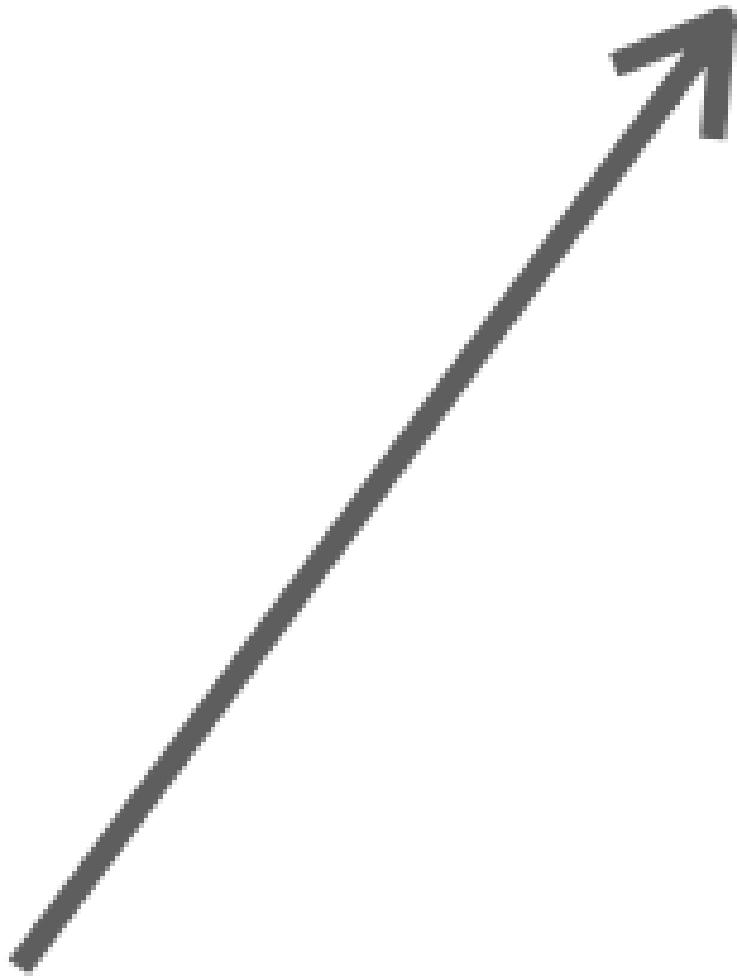
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30

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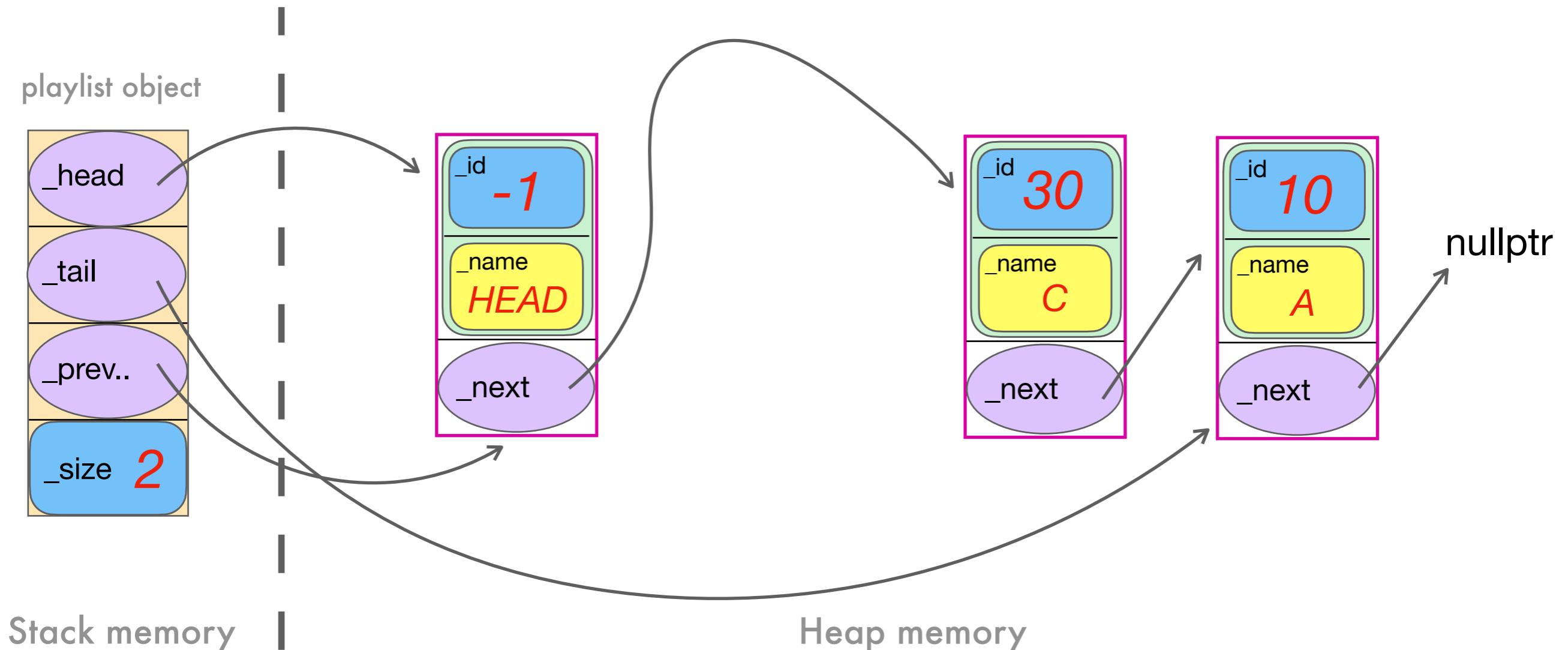
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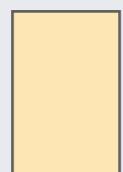


To be continued ... in your programming project 2!

Happy coding. And draw lots of pictures!



Playlist



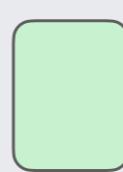
Playlist::Node



Playlist::Node*



Playlist::SongEntry



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std::string



Legend

