





























Privacyist

Legend





Privacyist: No



Privacyist: Noode\*



Playvist: Song Entry



size\_

\_\_\_\_\_

head



+

2

1

1

1

1

**OROV.**



size

stack memory

Heap memory

playivist • obiect









std::string

The `_next Node*` data member should be initialized to `nullptr` by the `Node` constructor to avoid pointing at wild (garbage) memory.







\_id

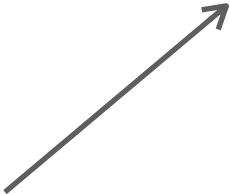
*-1*

\_name

*HEAD*

\_next

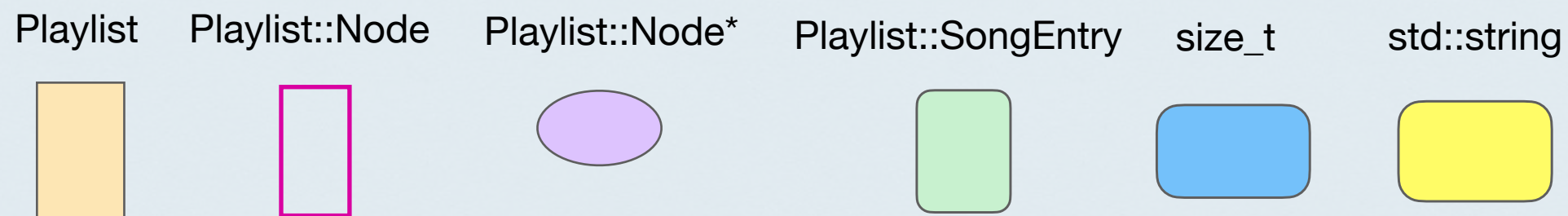
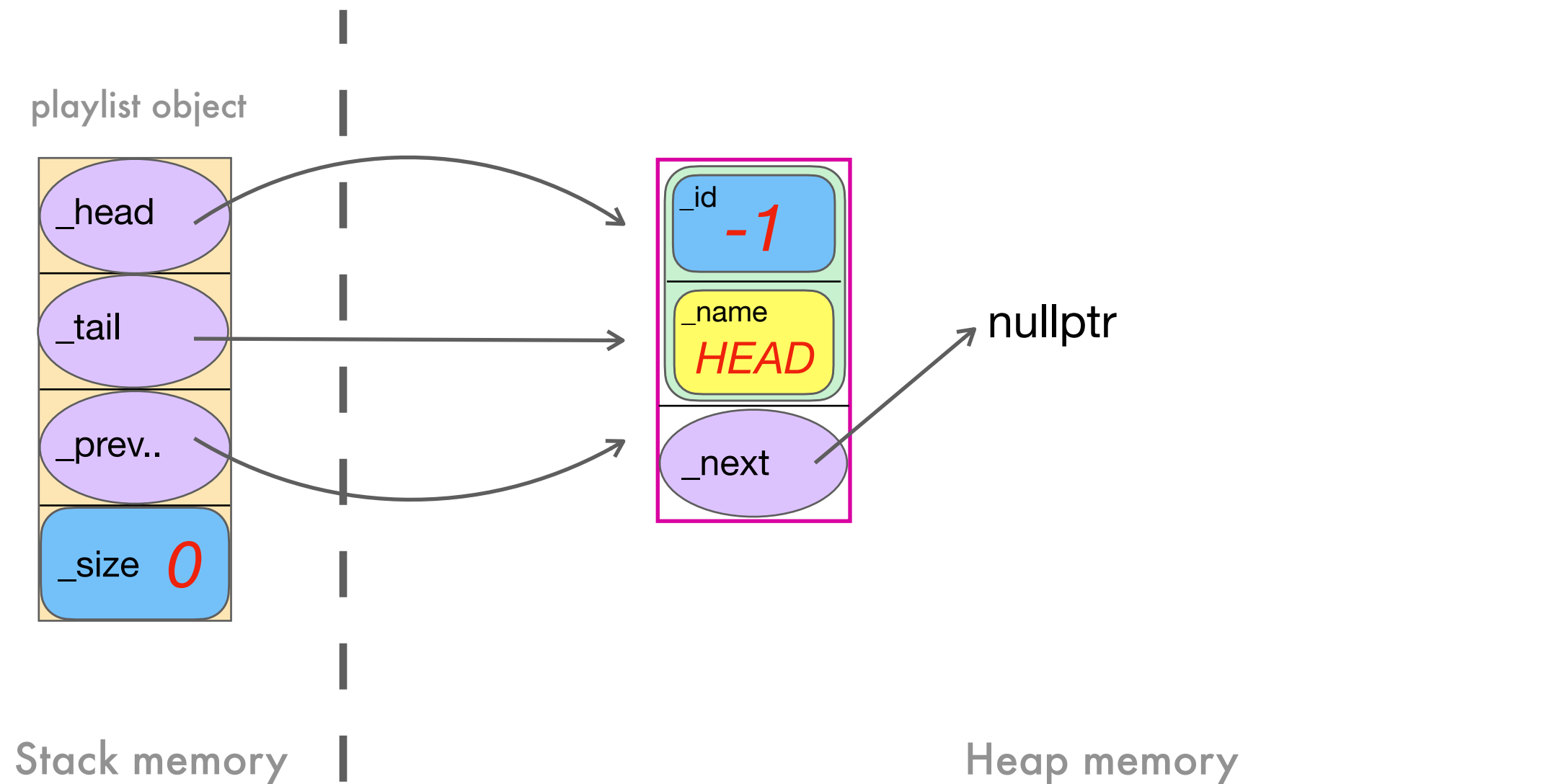
**nullptr**



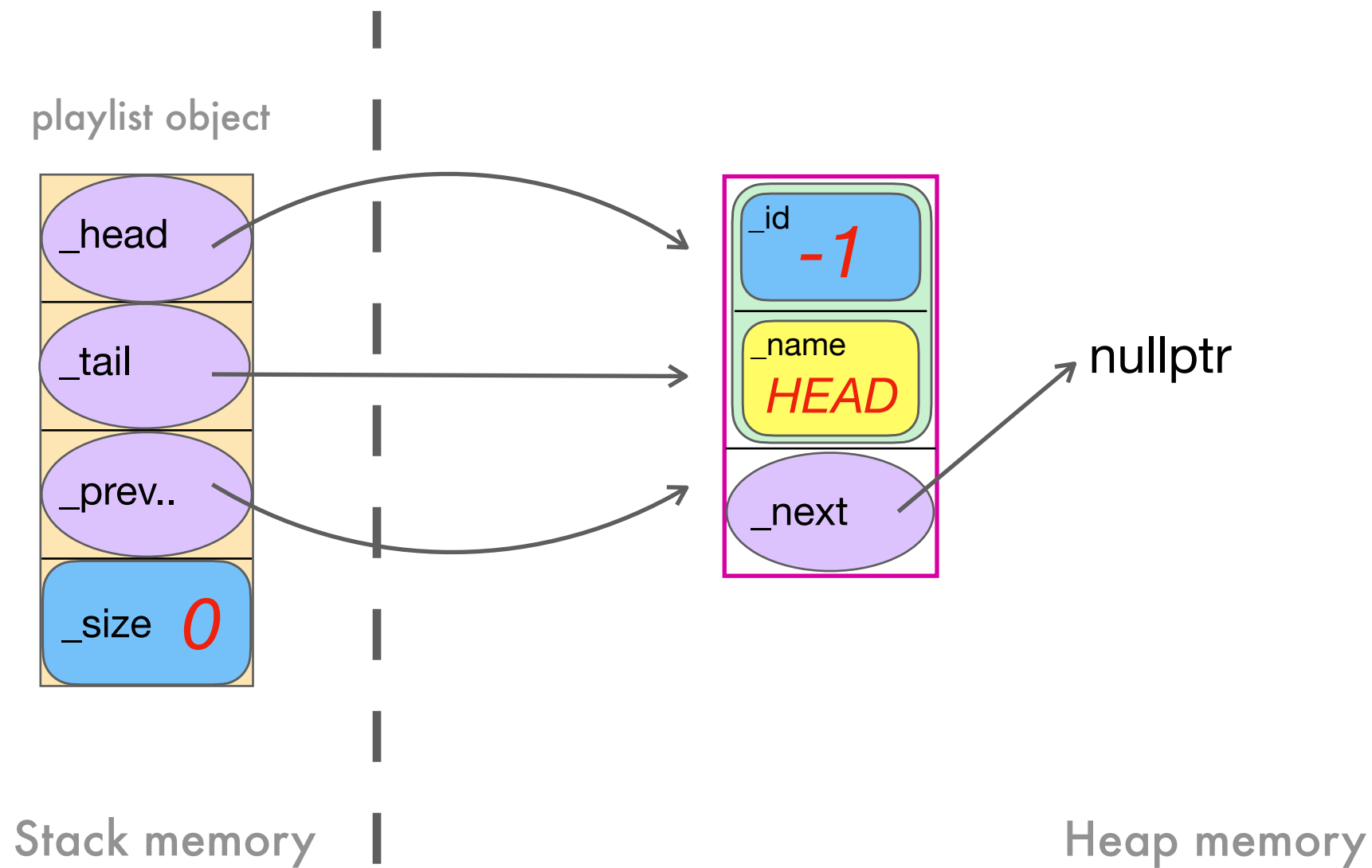




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Legend



Playlist

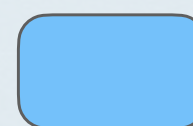
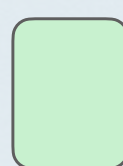
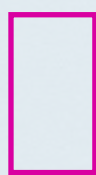
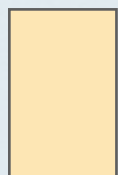
Playlist::Node

Playlist::Node\*

Playlist::SongEntry

size\_t

std::string



Legend