











Plavist

Legend





Privacyist: No



Privacyist: Noode\*



Playvist: Song Entry



size\_

stack memory



Heap memory



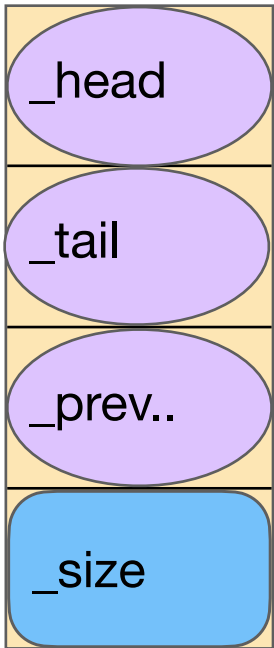




std::string





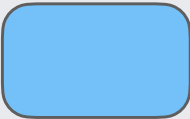

We'll consider a local playlist object created by the user that lives in stack memory.

# playlist object



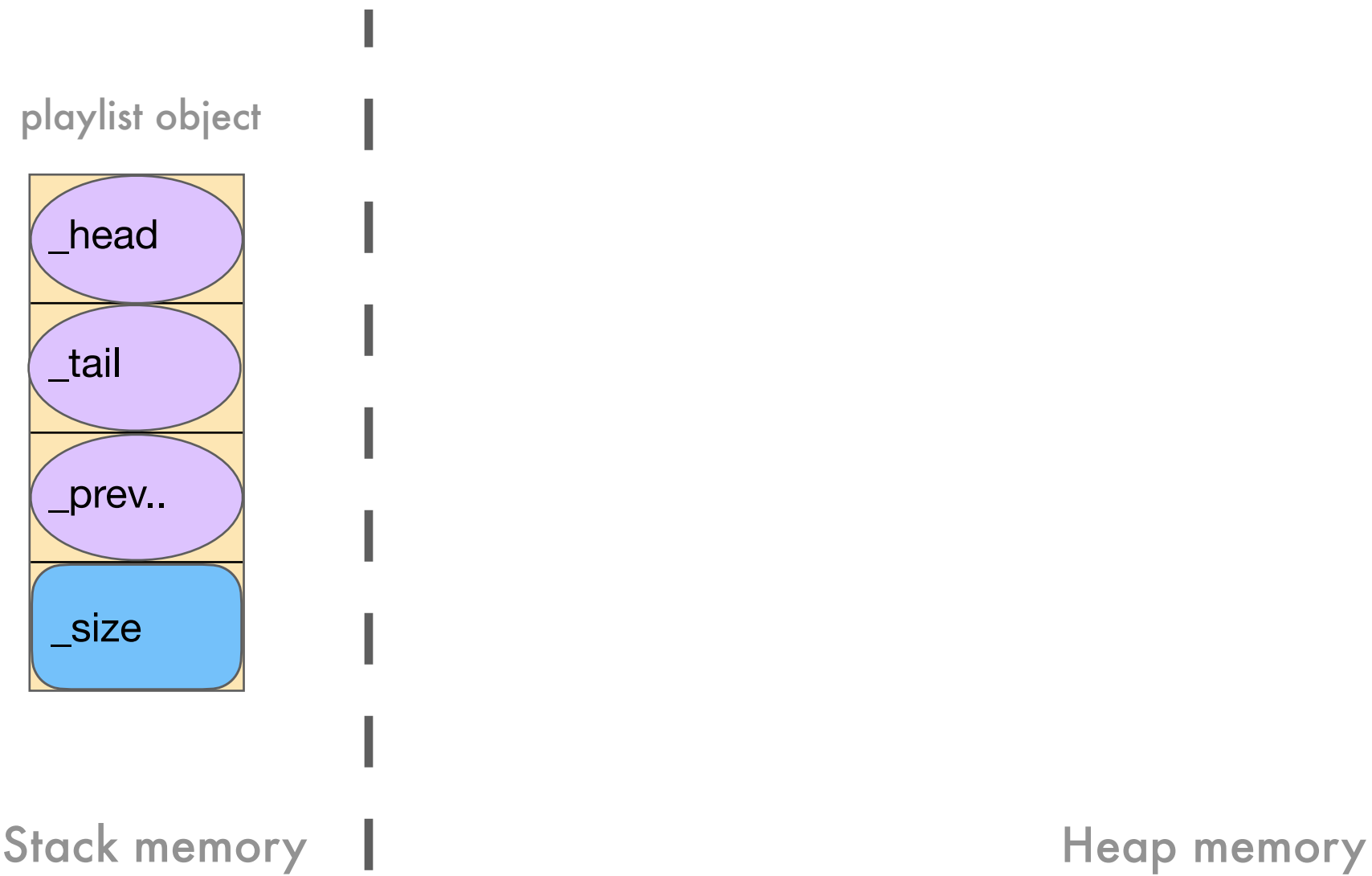
We'll consider a local playlist object created by the user that lives in stack memory.



Playlist	Playlist::Node	Playlist::Node*	Playlist::SongEntry	size_t	std::string
					

Legend





Playlist

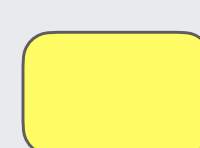
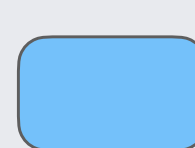
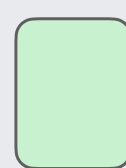
Playlist::Node

Playlist::Node\*

Playlist::SongEntry

size\_t

std::string



Legend