





















Plavist

Legend



Privacyist: No



Payvist: Noode*



Playvist: Song Entry



size_



head

tsini

OROV.



size

stack memory

Heap memory

playivist • obiect



std::string



























































































































































































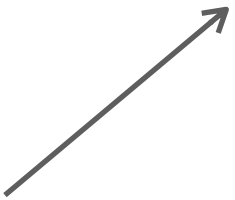
_id

-1

_name

HEAD

_next

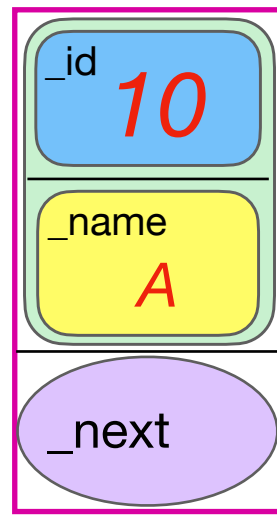


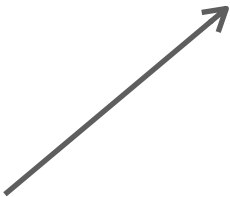
n u i p t r



new_node

A diagram illustrating a linked list node. On the left, a purple oval labeled 'new_node' has an arrow pointing to a node structure on the right. The node structure is a vertical stack of three boxes: a light blue box for '_id' containing the value '10', a yellow box for '_name' containing the value 'A', and a purple box for '_next'. The entire node structure is enclosed in a magenta rectangular border.







tail and size.

data members. In this case, we need to update

insert_at_cursor() needs to maintain `PlayList`

