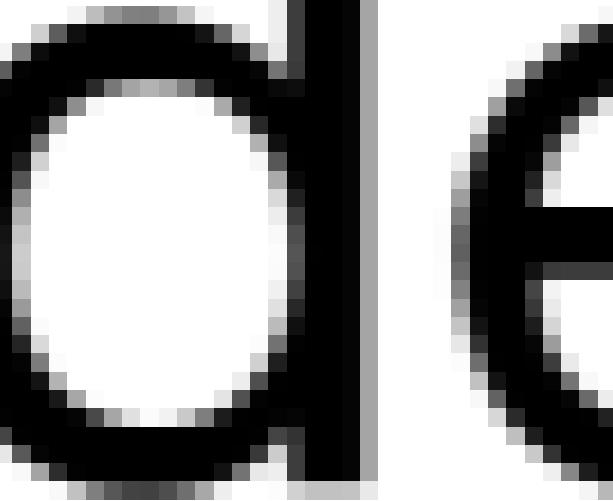
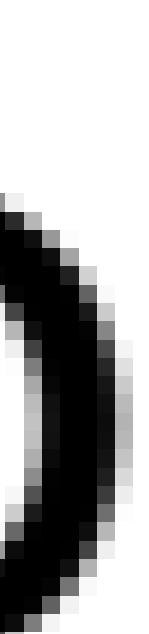
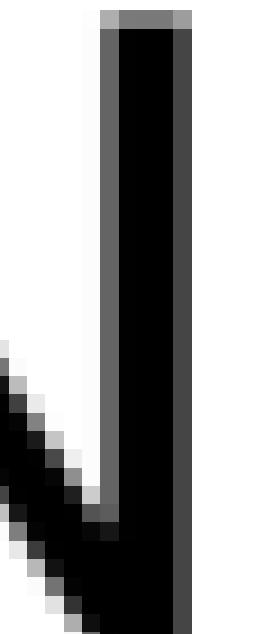
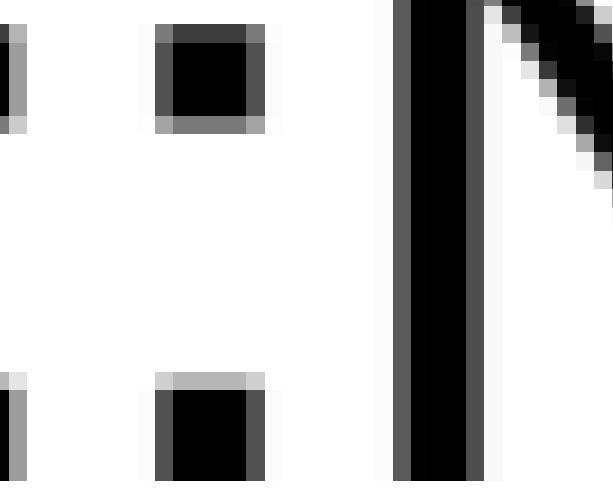
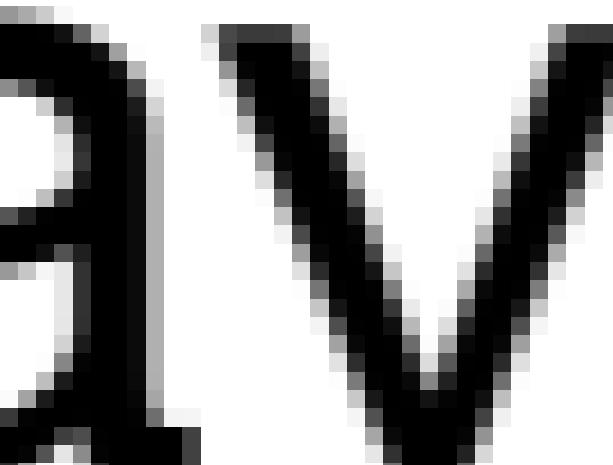
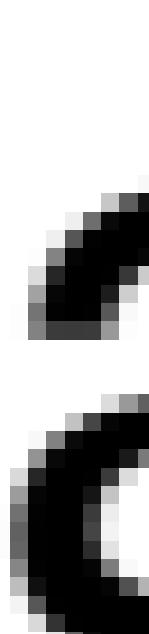
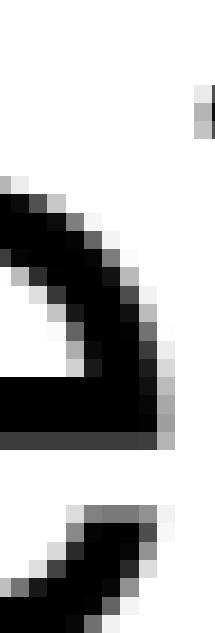
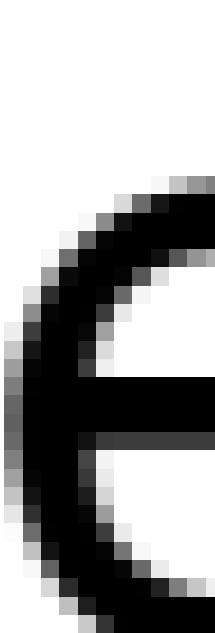
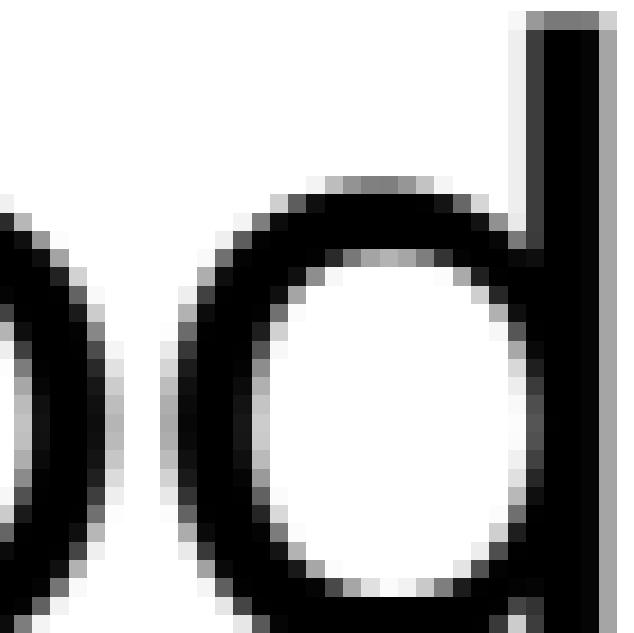


Legend









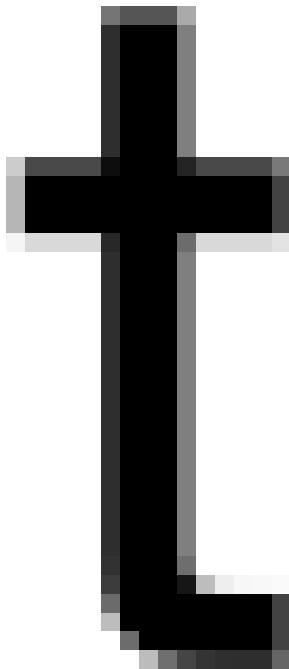


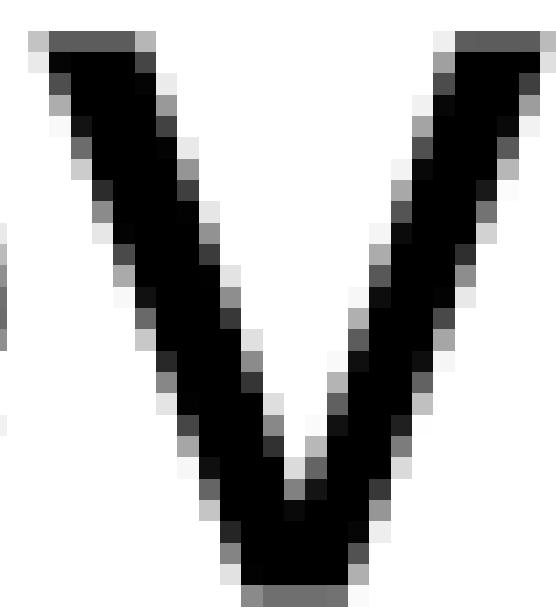
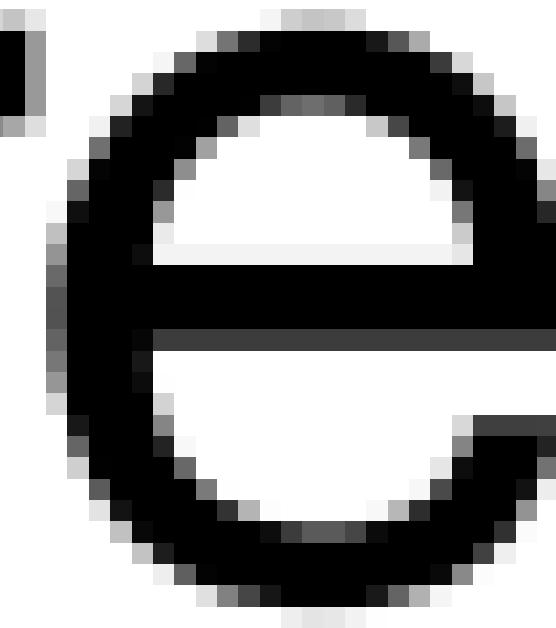
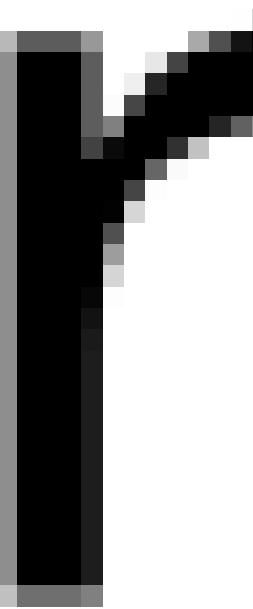
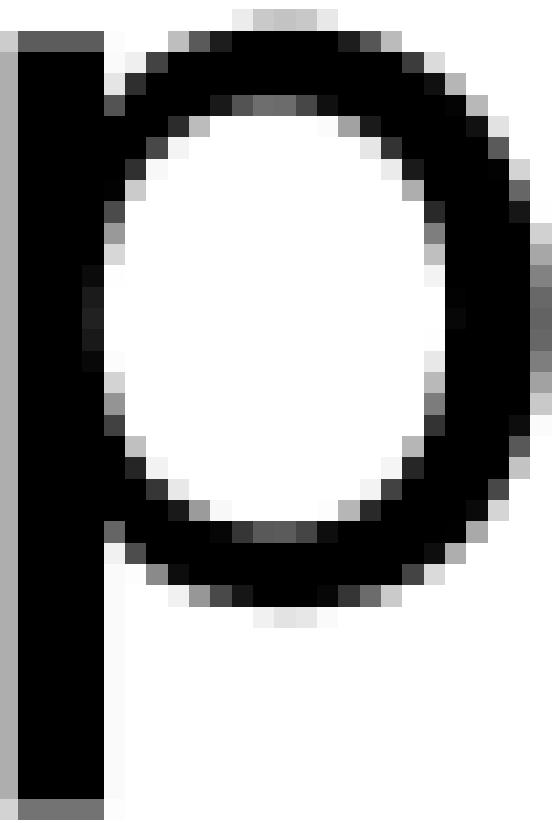
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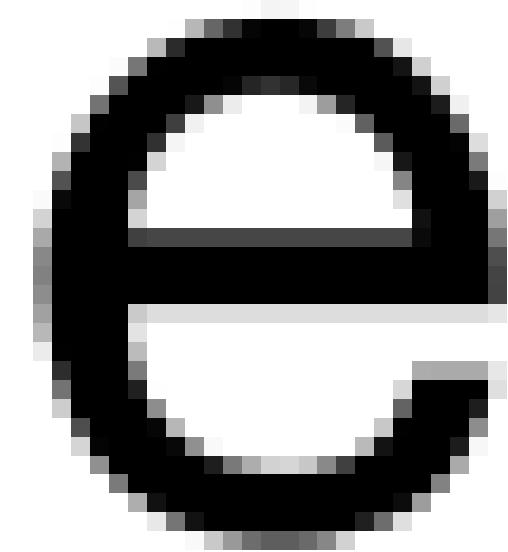
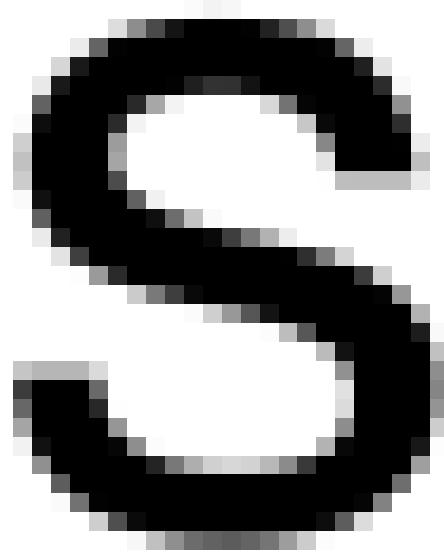












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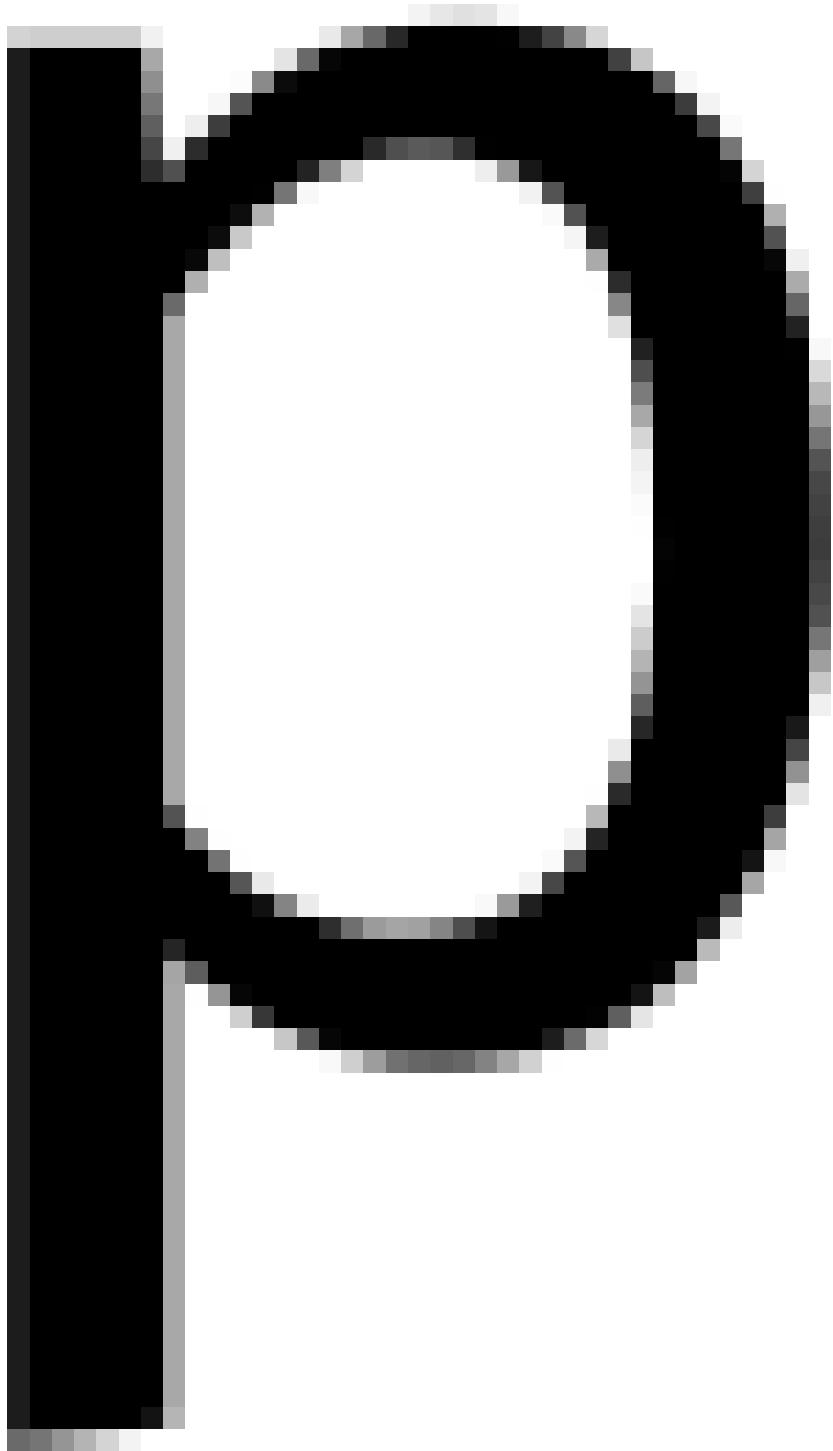
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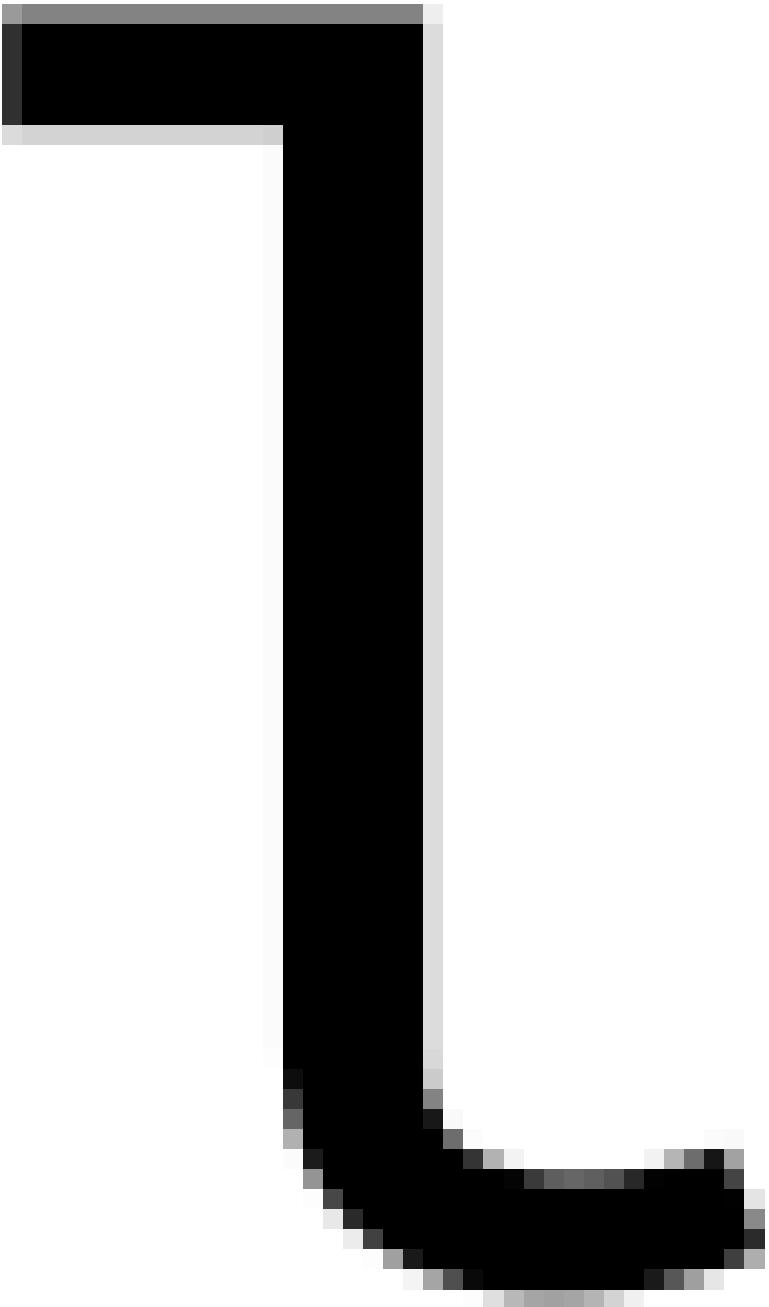


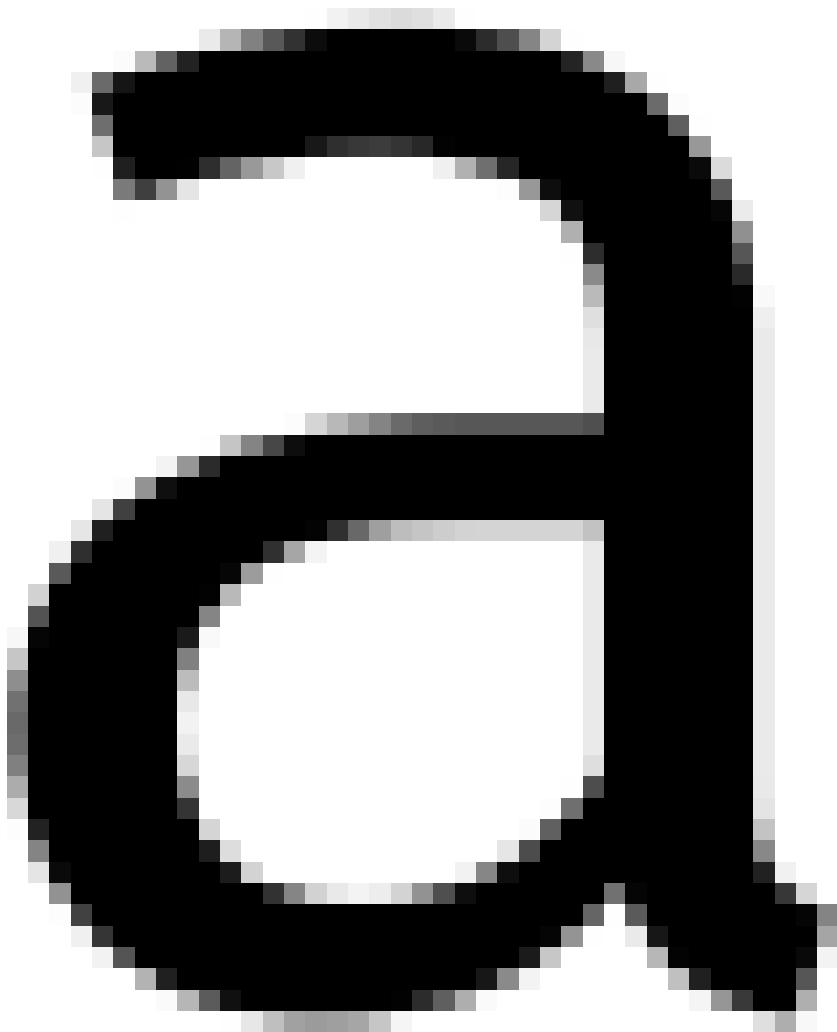


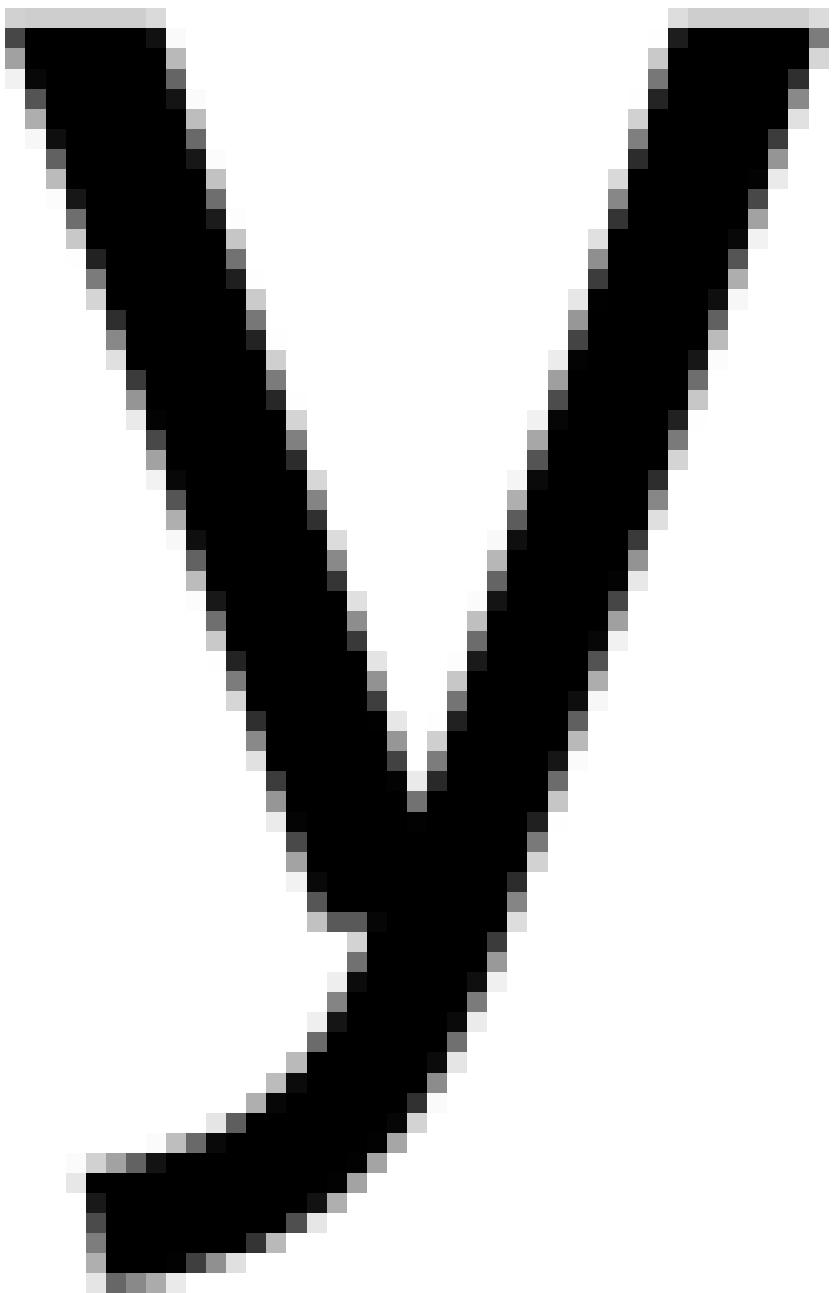


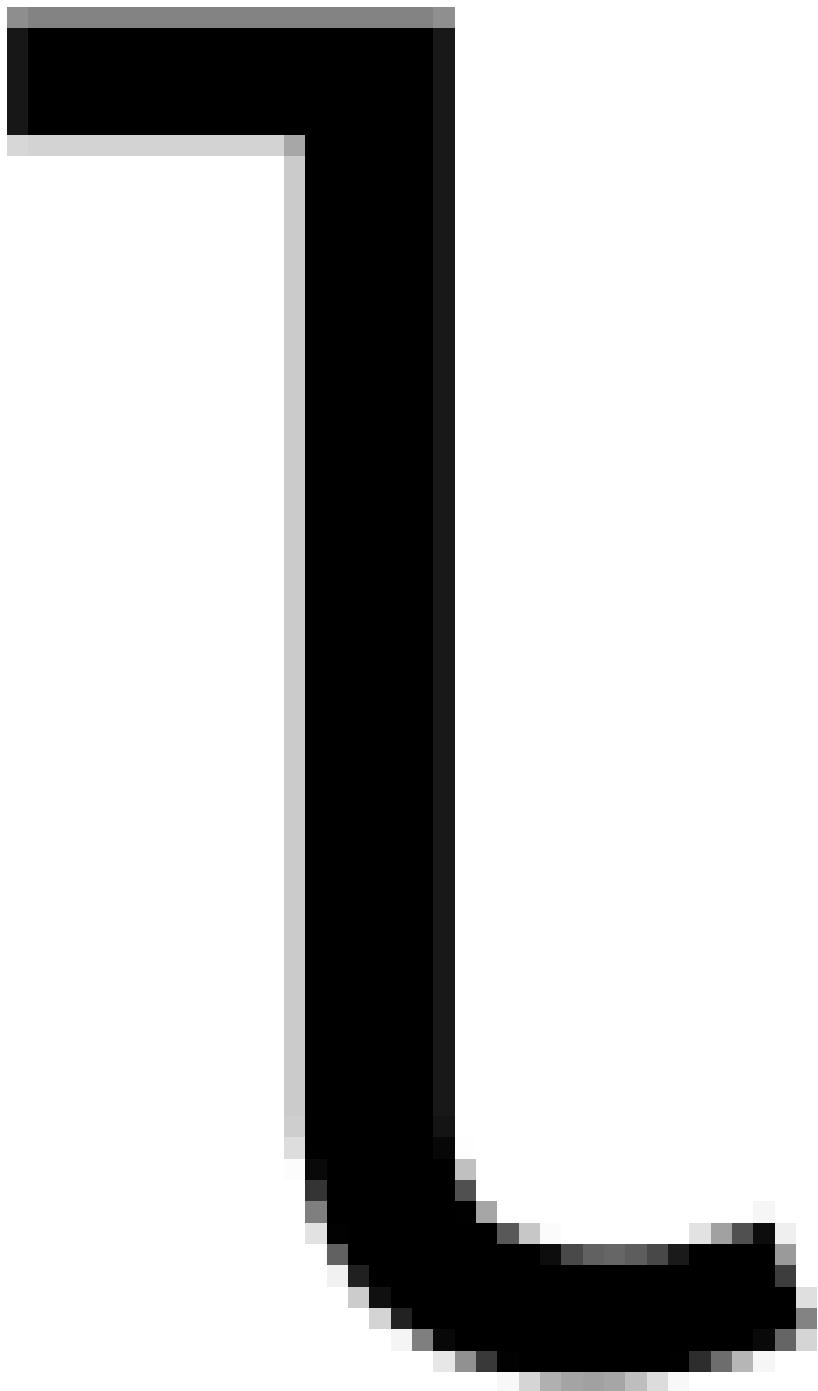


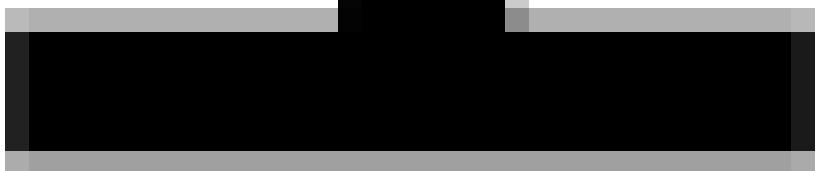
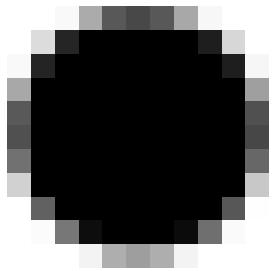




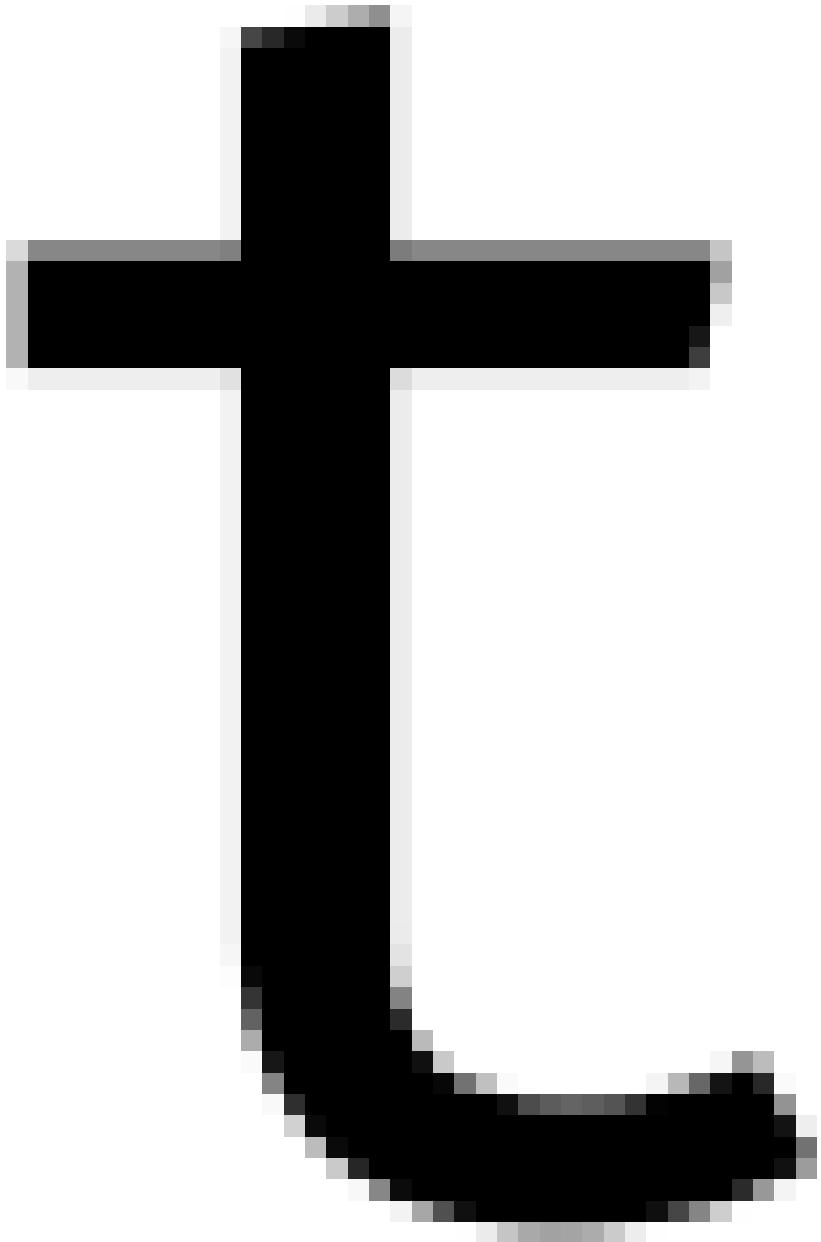


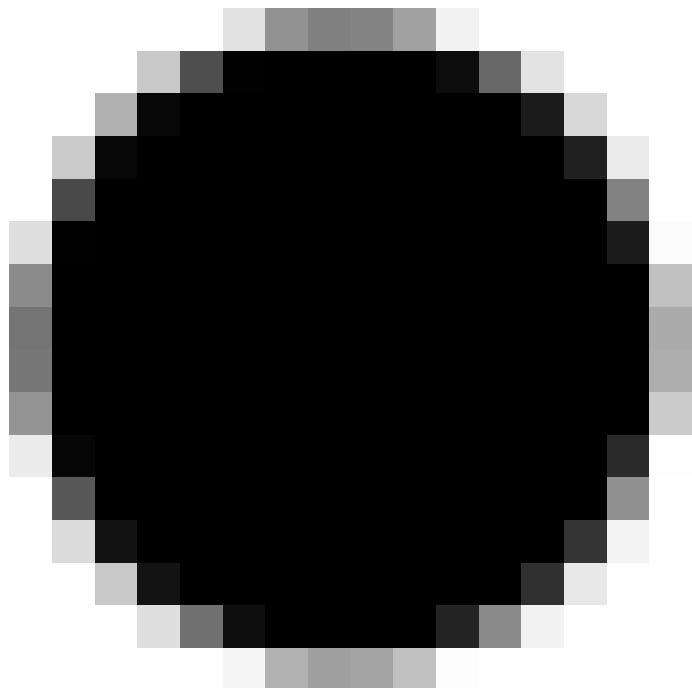




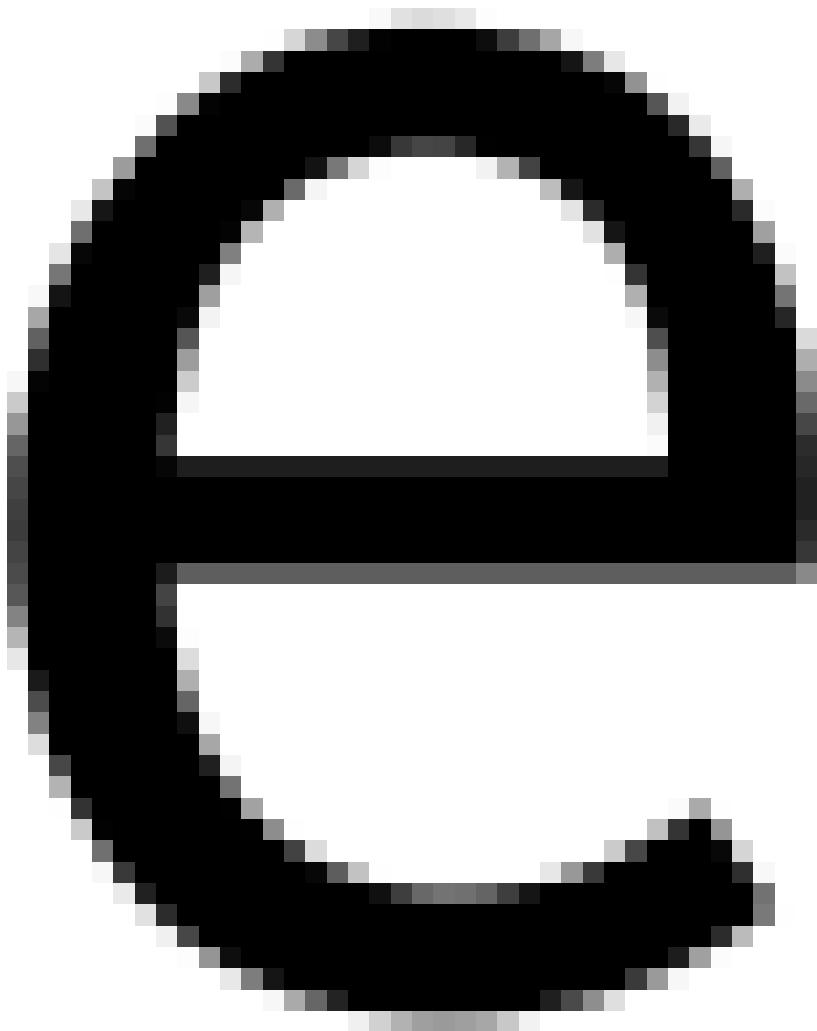


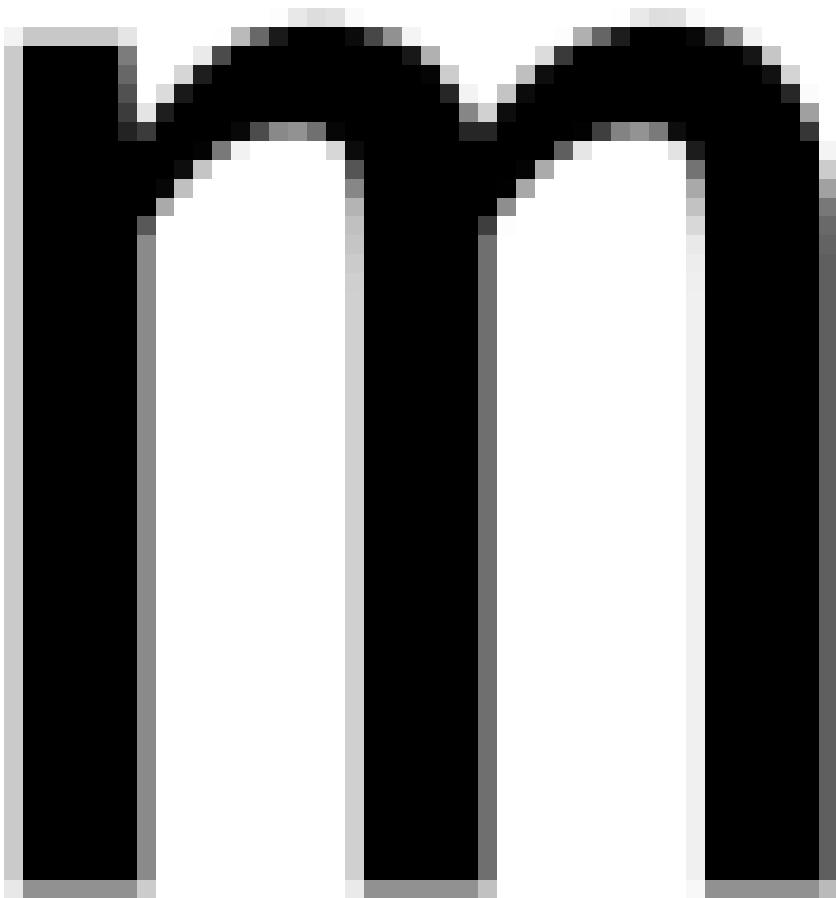


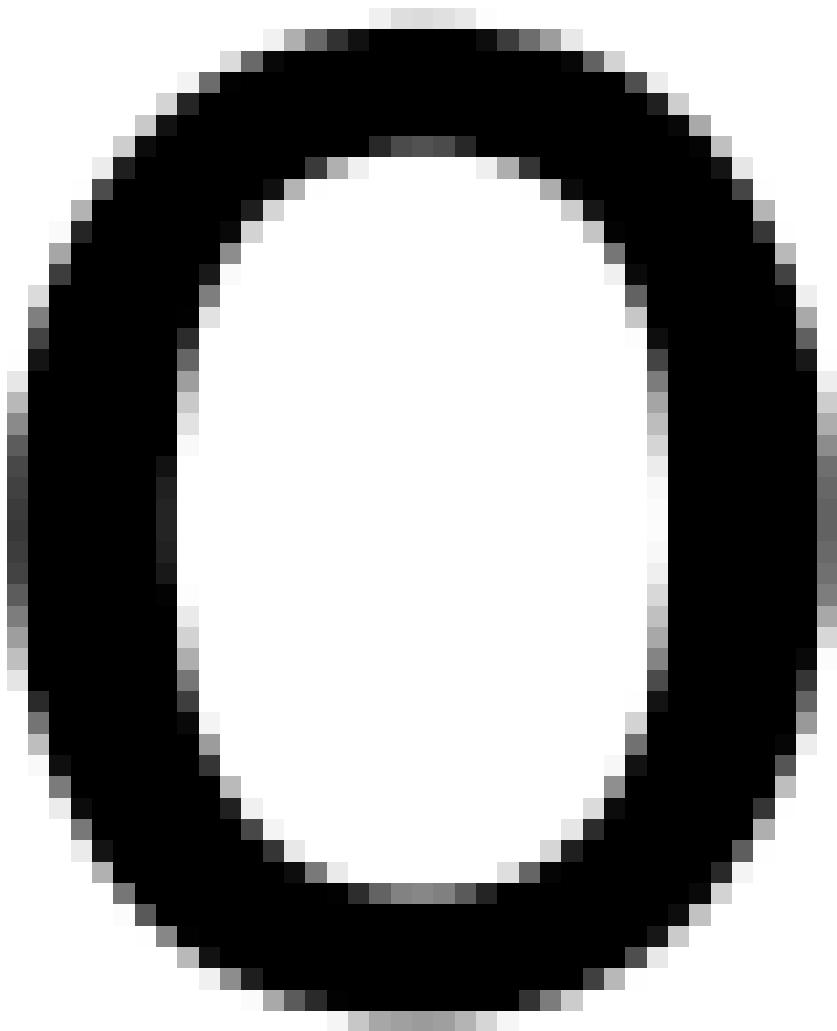




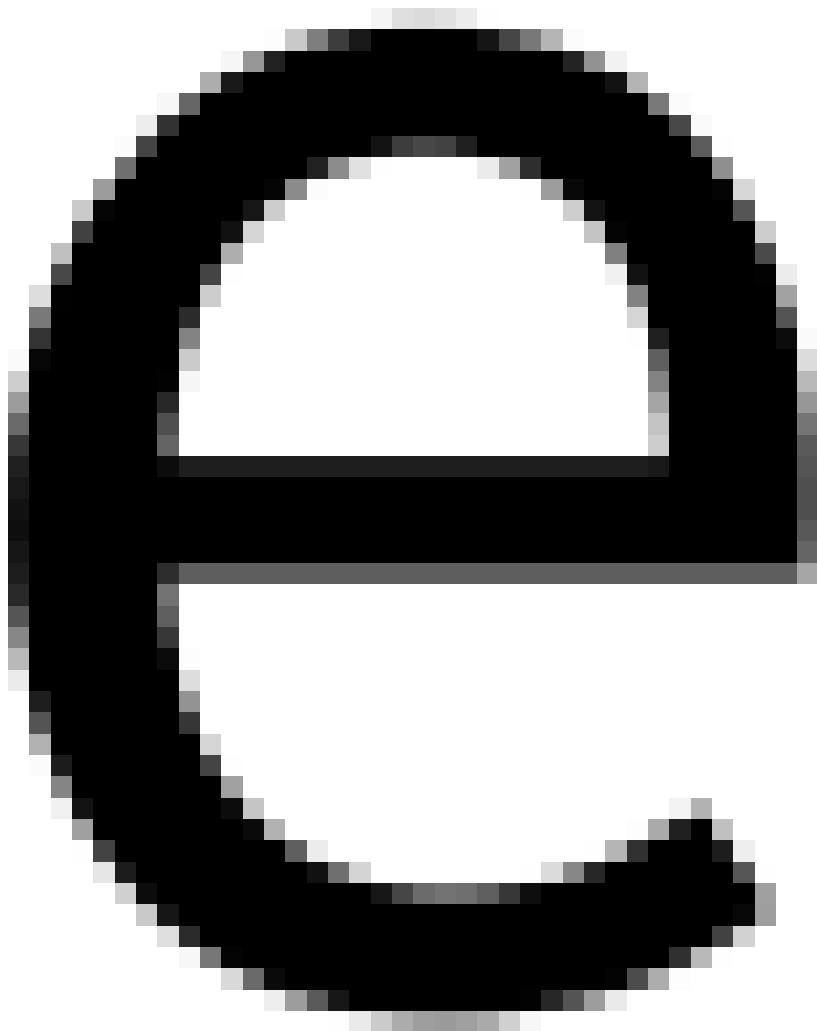






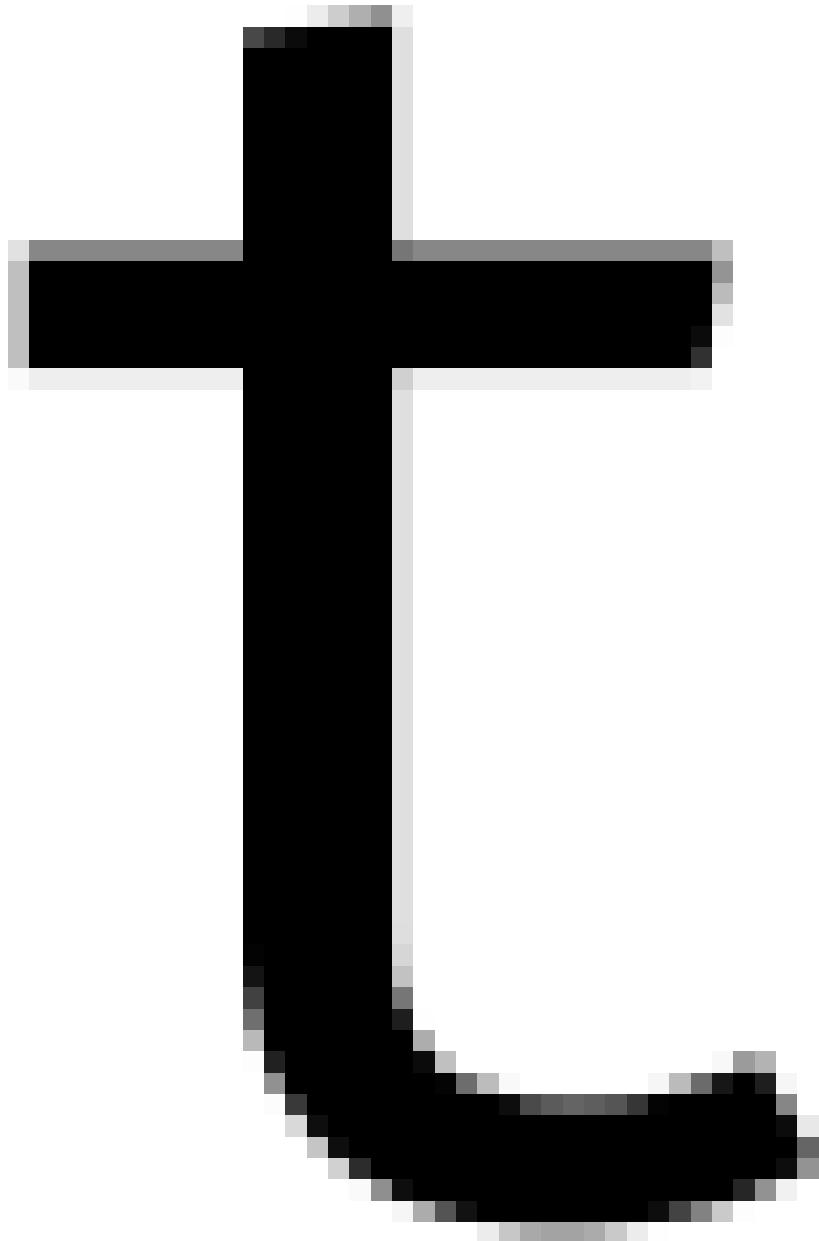




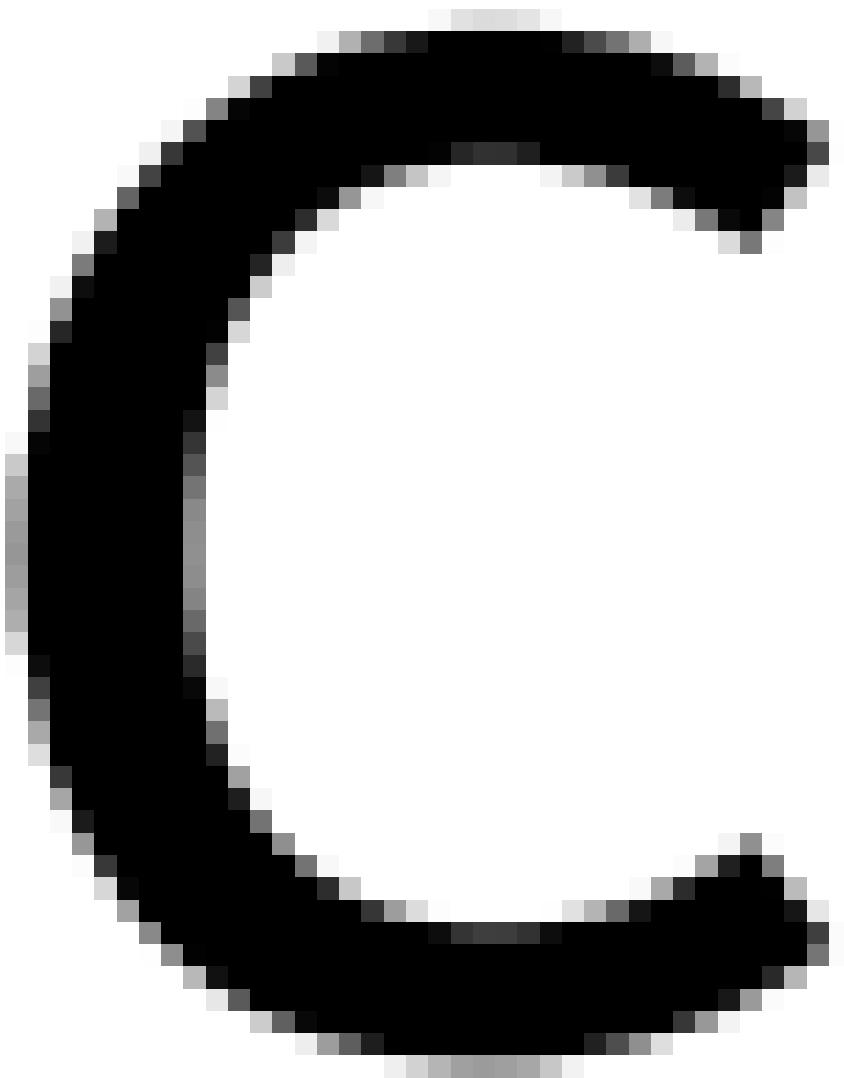


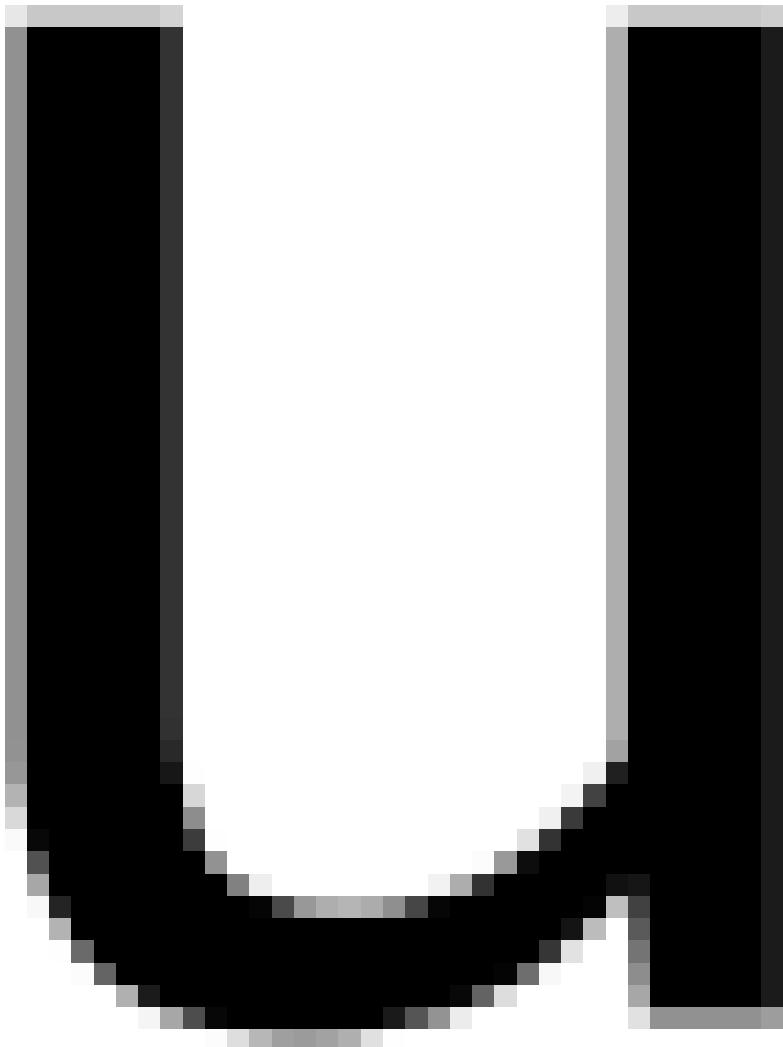


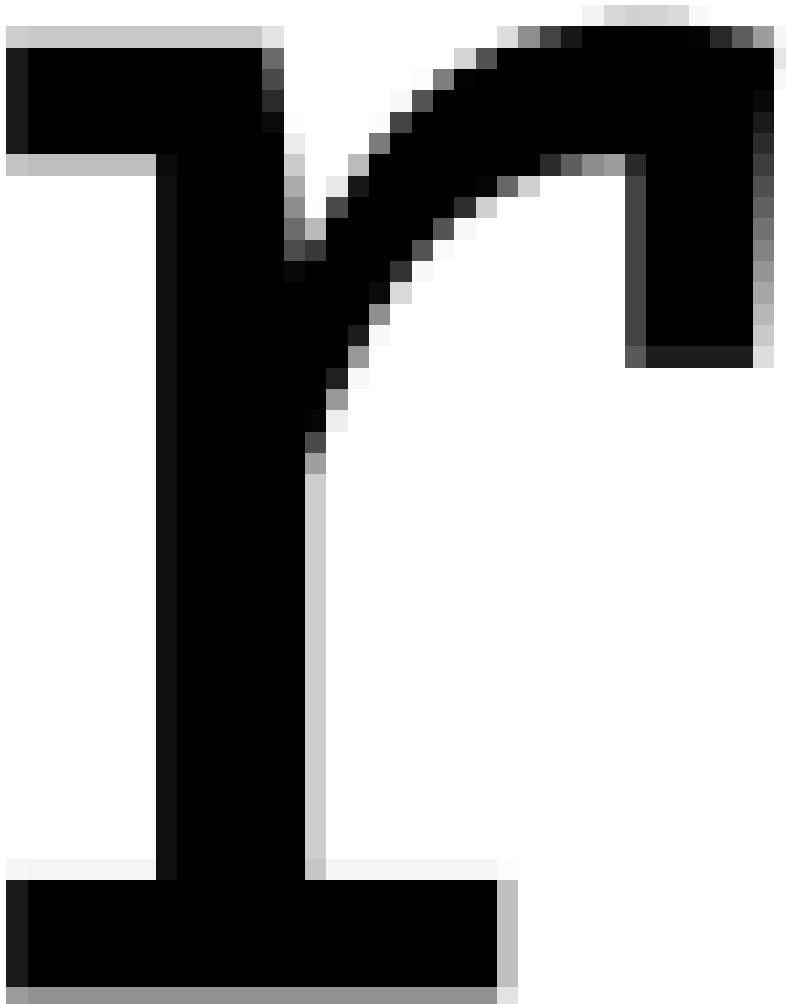




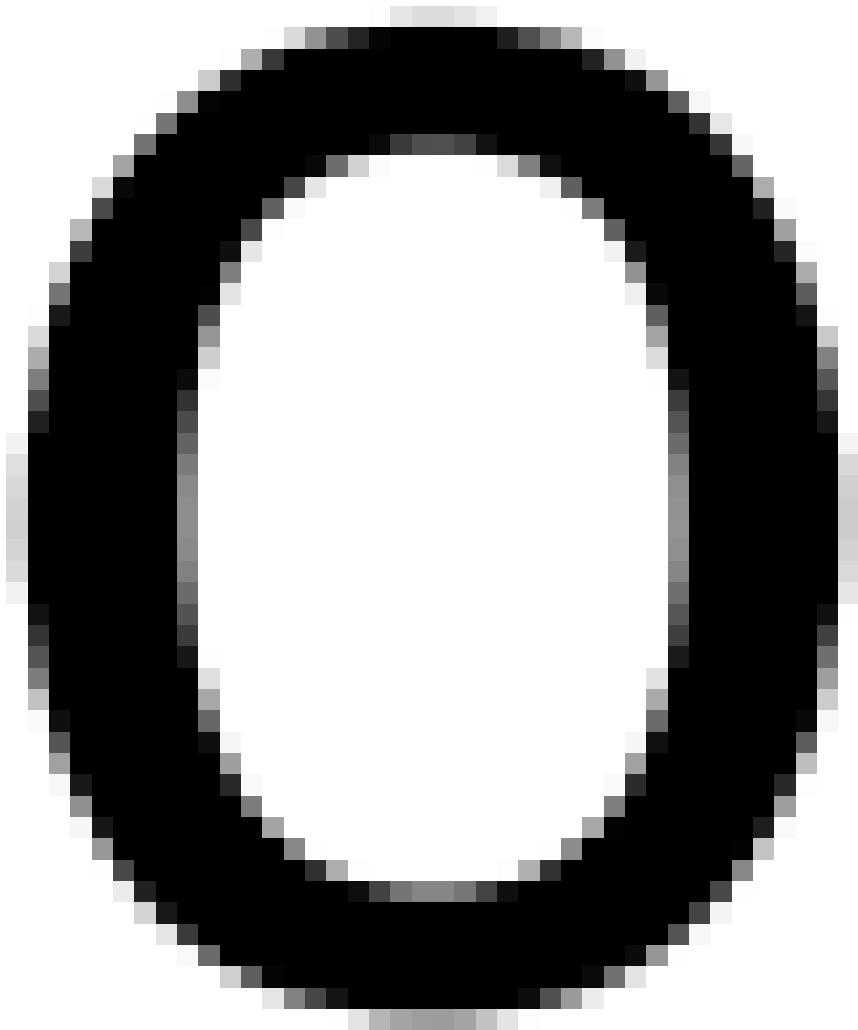


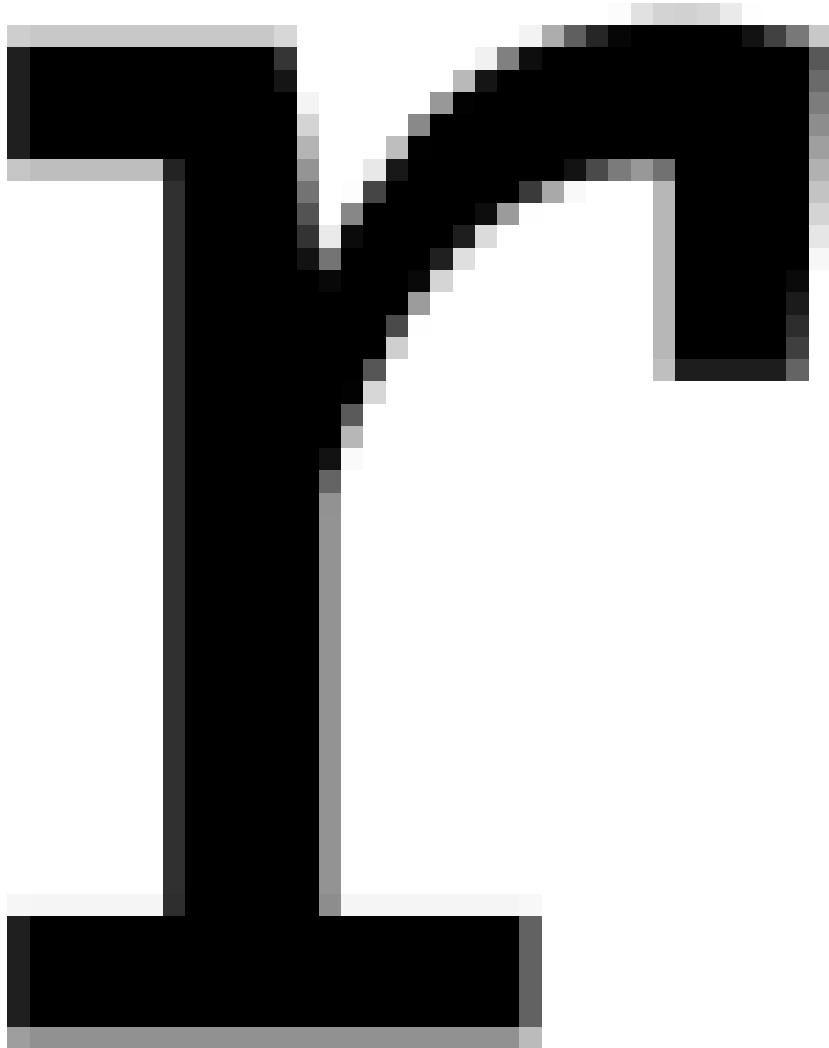


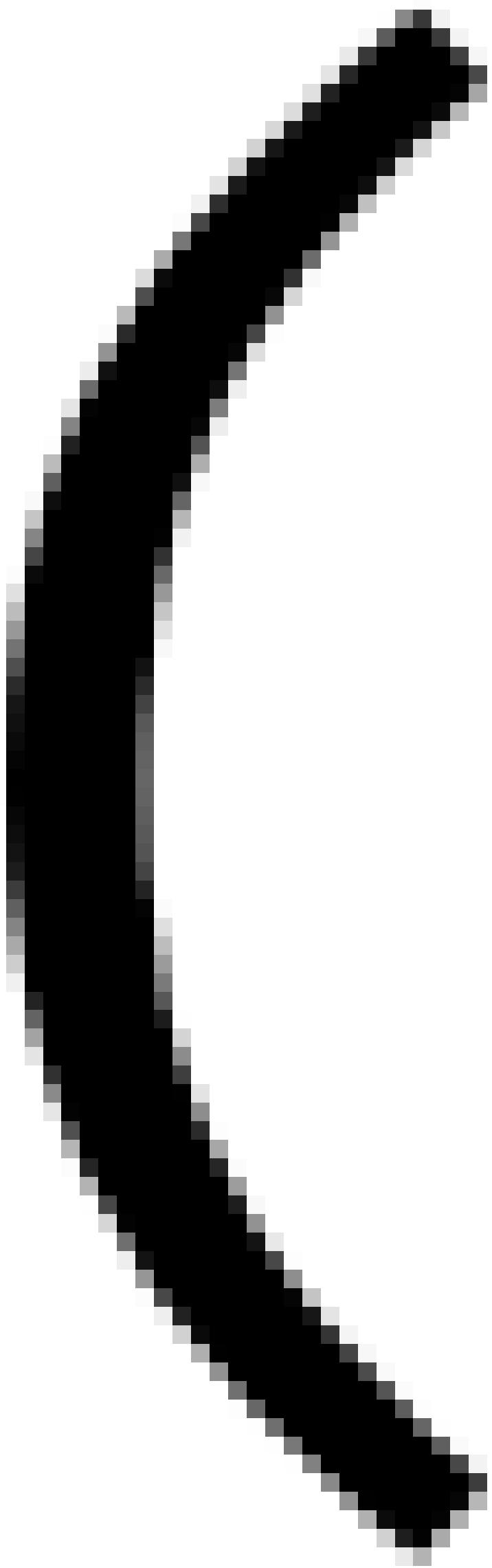


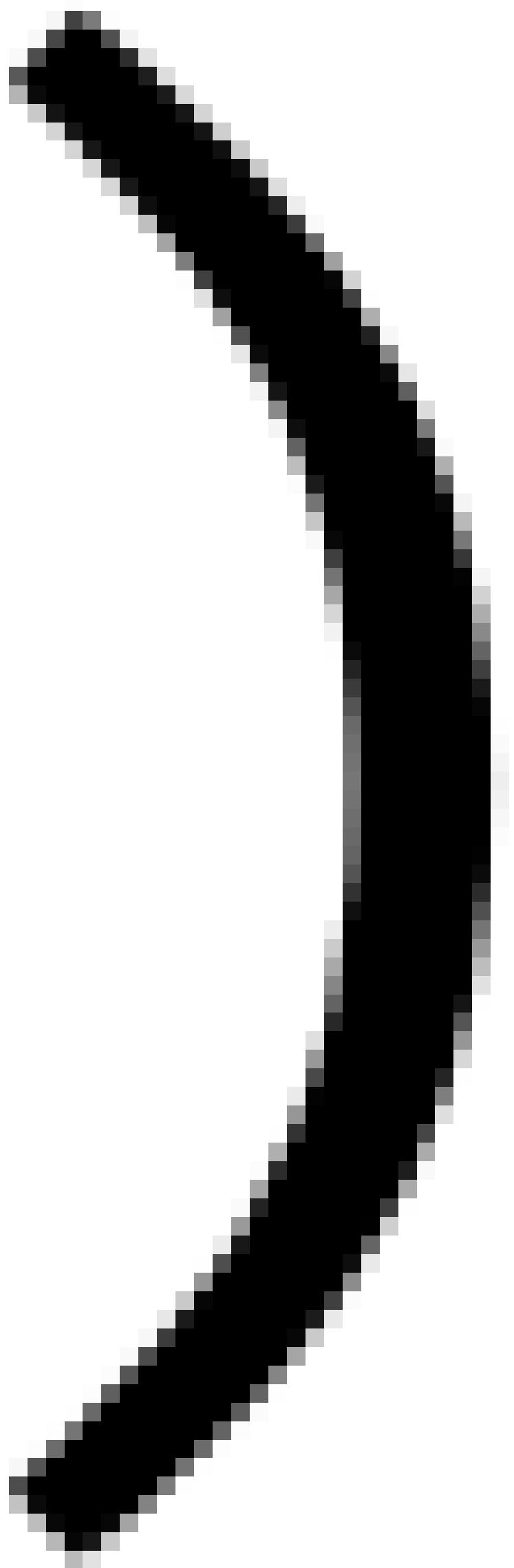


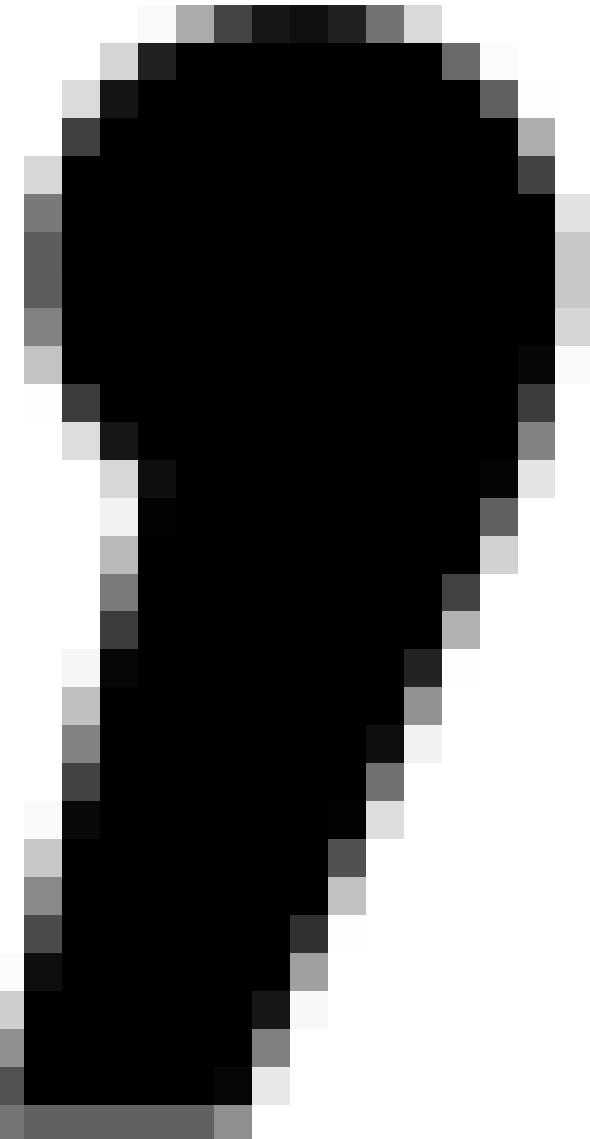
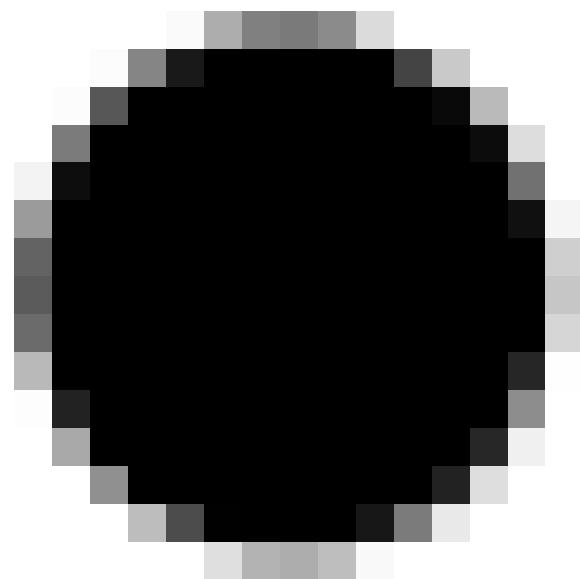




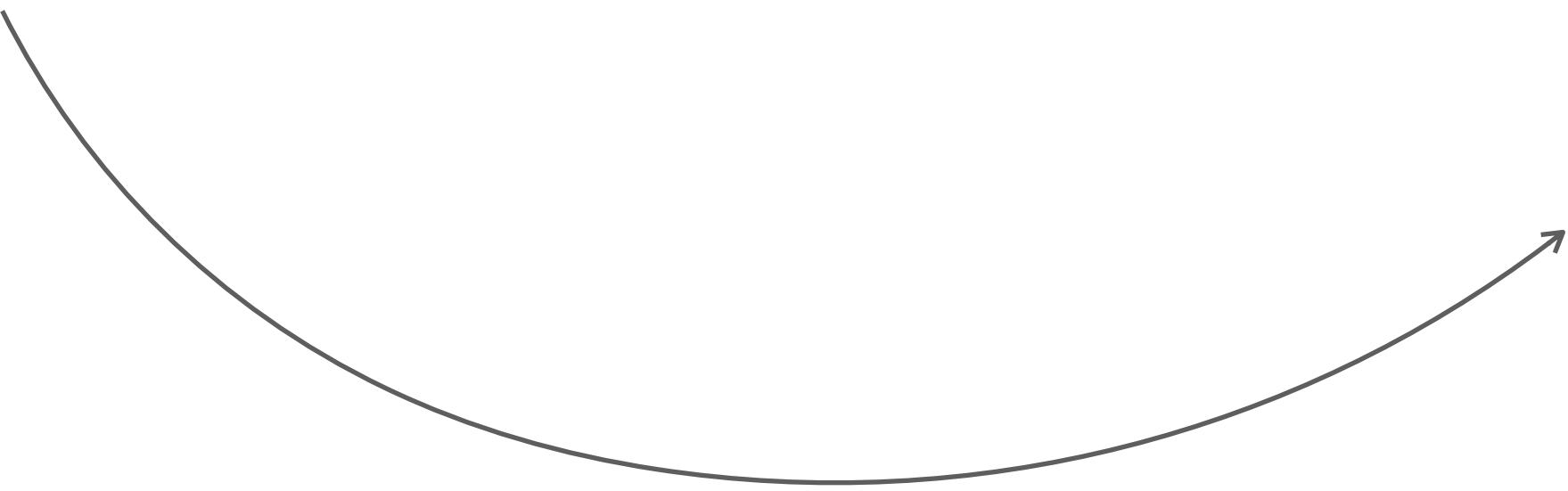














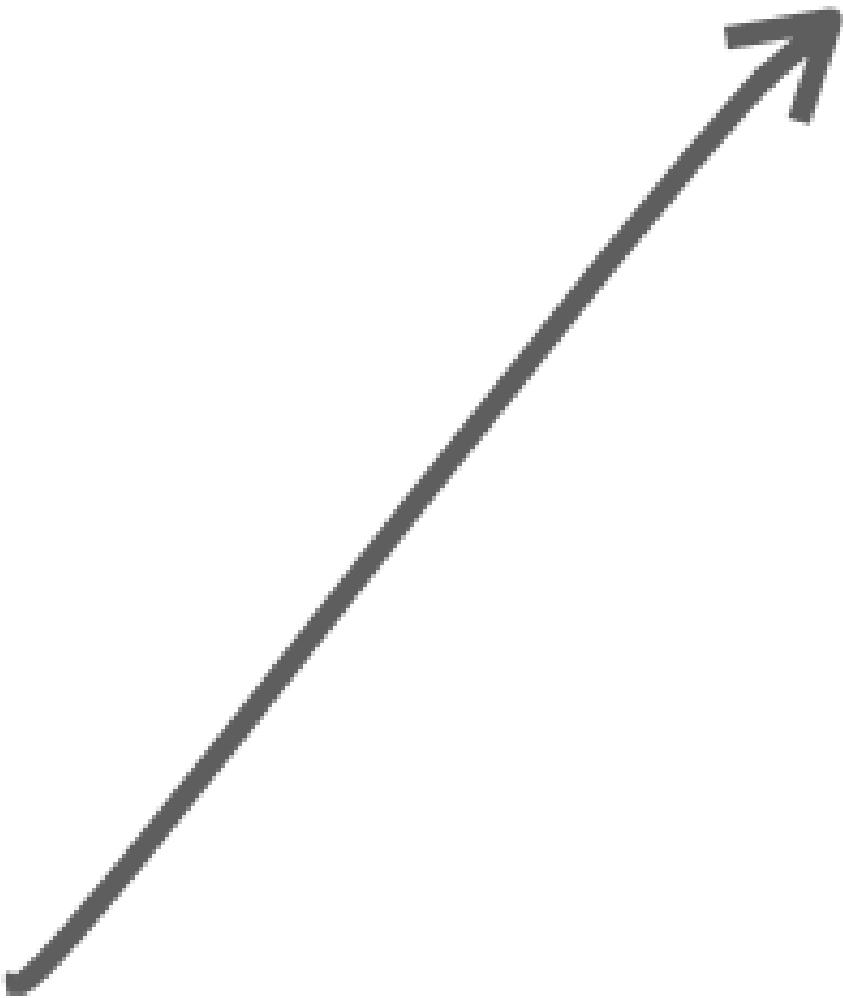
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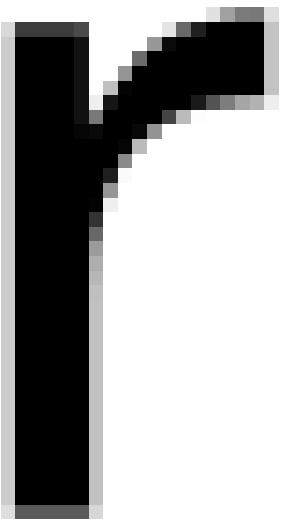
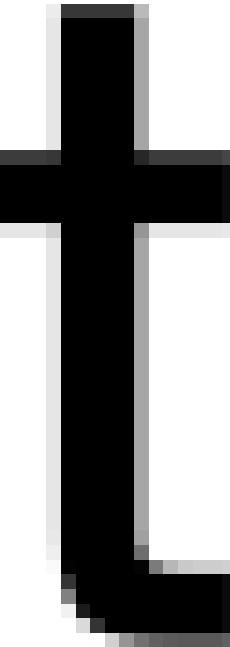
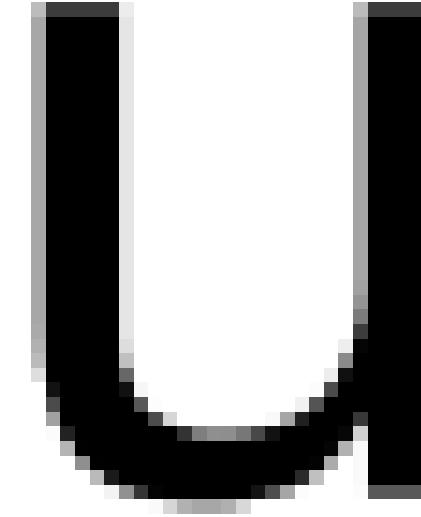
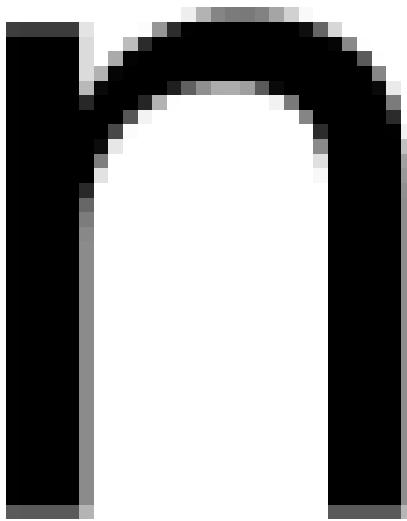
-1

\_name

**HEAD**

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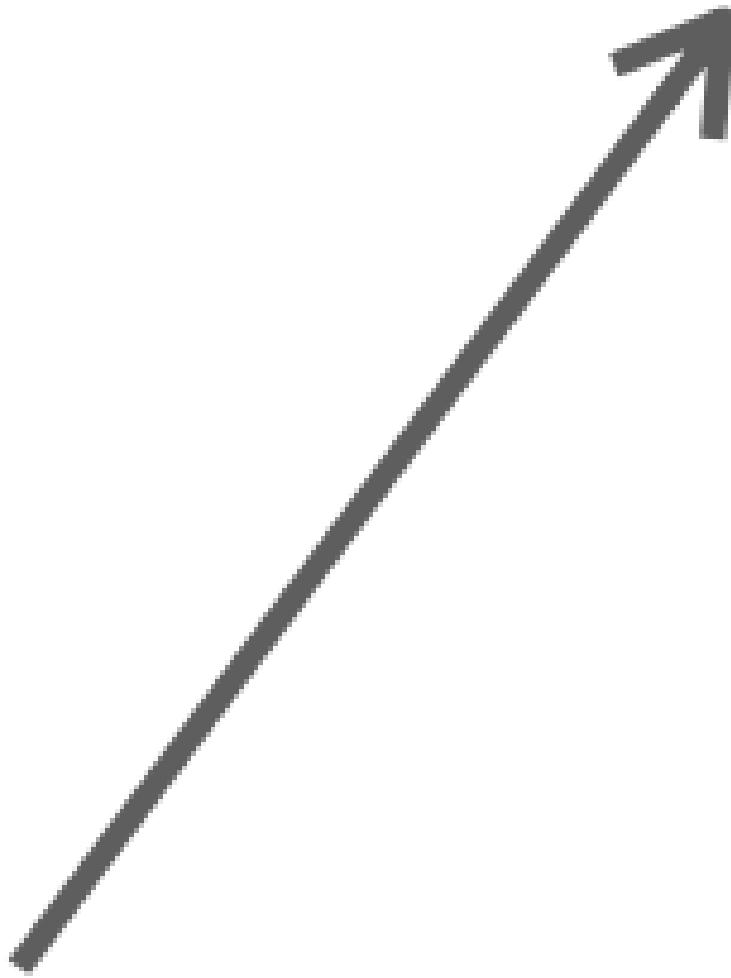
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A

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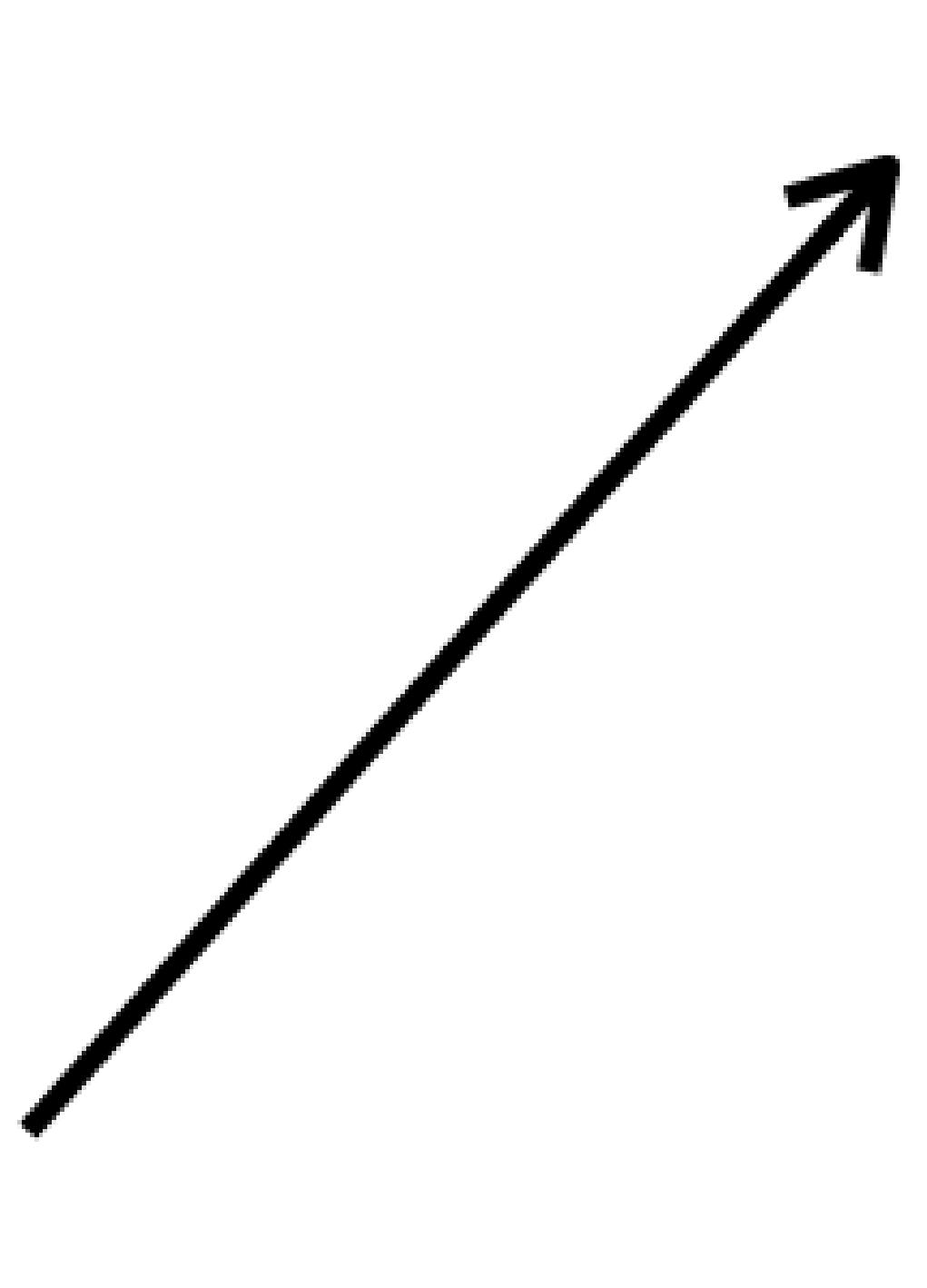
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20

\_name

B

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\_id

30

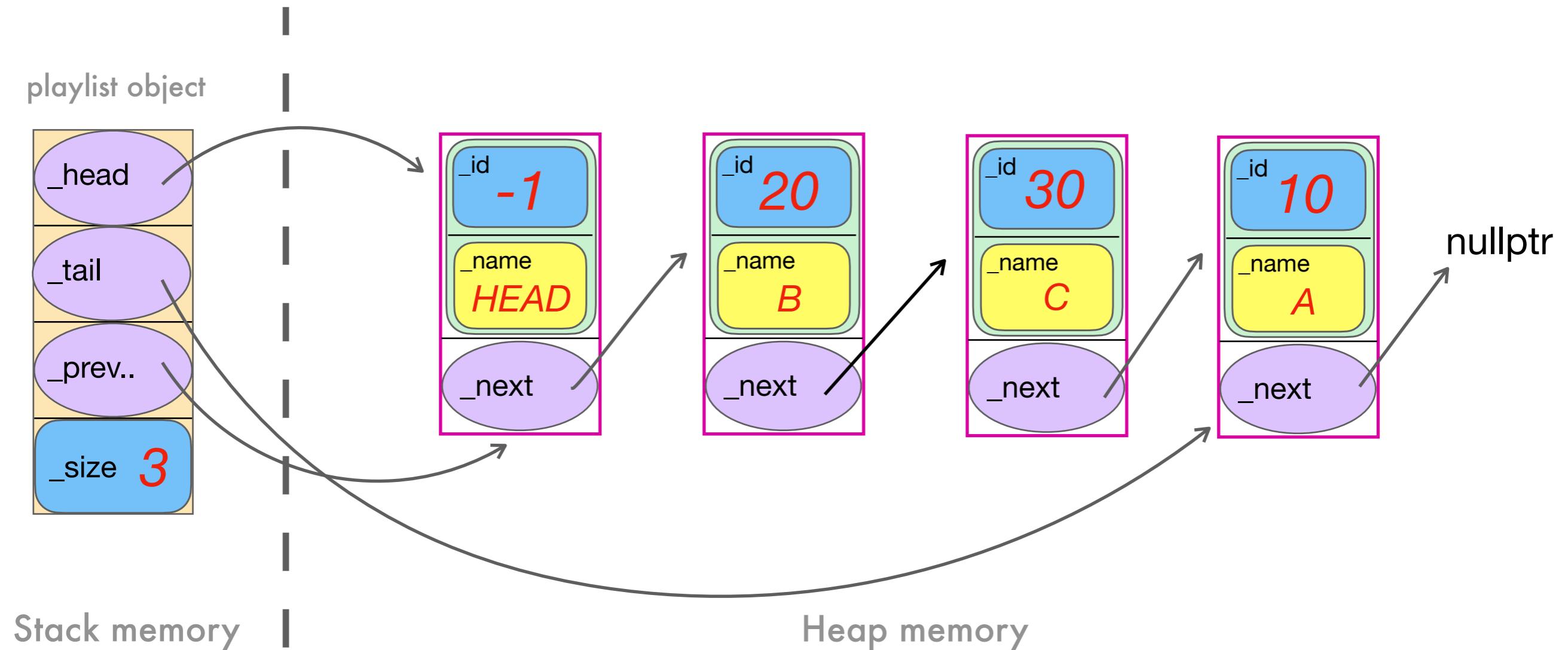
\_name

C

\_next



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playlist.remove_at_cursor();
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Playlist

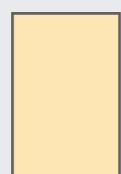
Playlist::Node

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