







Privacyist

Legend



Privacyist: No



Privacyist: Noode*



Playvist: Song Entry



size_



head

tsini

OROV.



size

stack memory

Heap memory

playivist • obiect



std::string













































































































































































































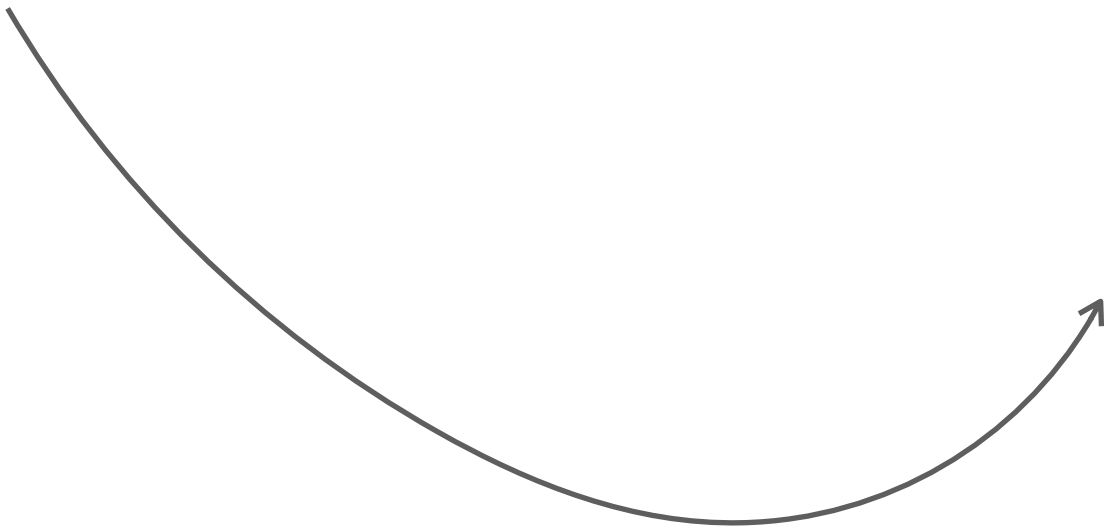














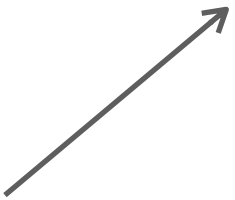
_id

-1

_name

HEAD

_next



n u i p t r



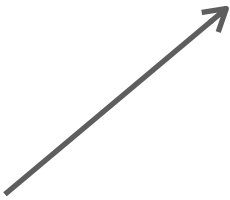
_id

10

_name

A

_next



_id

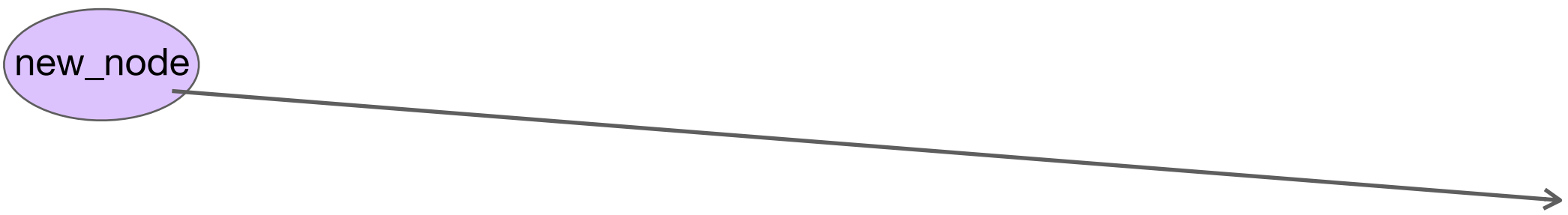
20

_name

B

_next

new_node



A diagram illustrating a pointer. On the left, a light purple oval contains the text 'new_node'. A dark gray arrow originates from the right side of this oval and points horizontally to the right, ending in a simple arrowhead. The arrow is positioned slightly below the horizontal center of the oval.



right now print out the sentence node. So we

We're inserting after _prev to _current which

needed to carefully re-assign next pointers.

