





Plavist

Legend



Privacyist: No



Privacyist: Noode*



Playvist: Song Entry



size_

stack memory

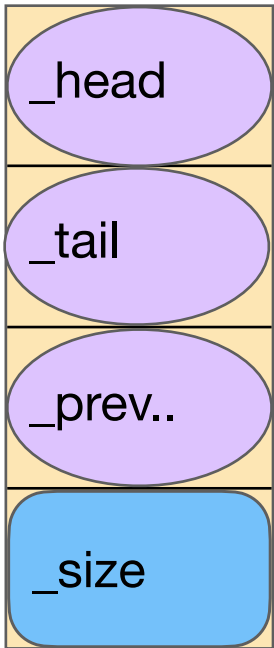
Heap memory



std::string





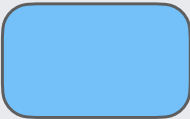

We'll consider a local playlist object created by the user that lives in stack memory.

playlist object

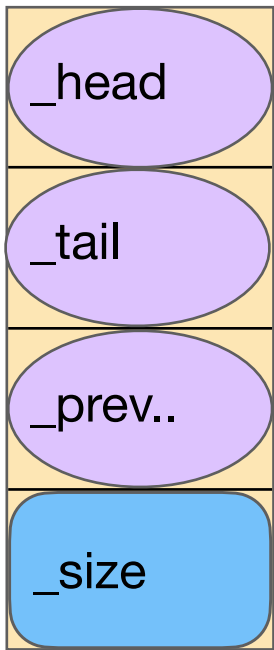


We'll consider a local playlist object created by the user that lives in stack memory.



Playlist	Playlist::Node	Playlist::Node*	Playlist::SongEntry	size_t	std::string
					

playlist object



Stack memory

Heap memory

Playlist

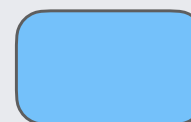
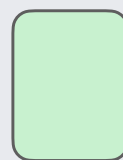
Playlist::Node

Playlist::Node*

Playlist::SongEntry

size_t

std::string



Legend