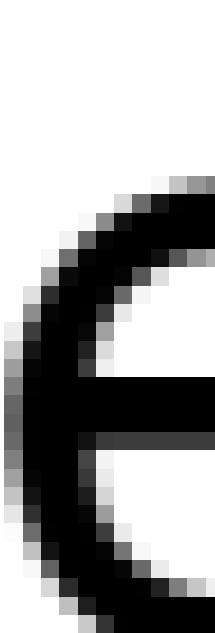
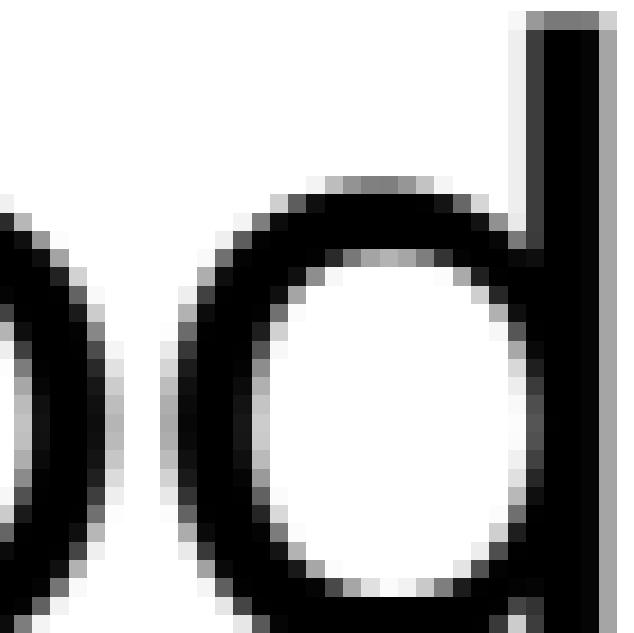


Legend





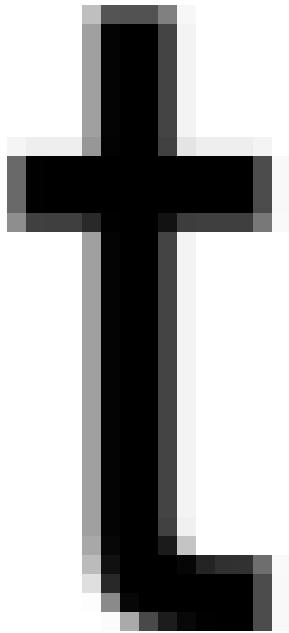






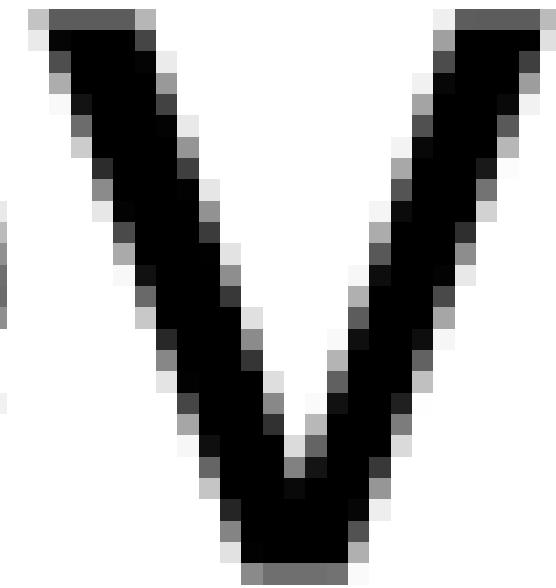
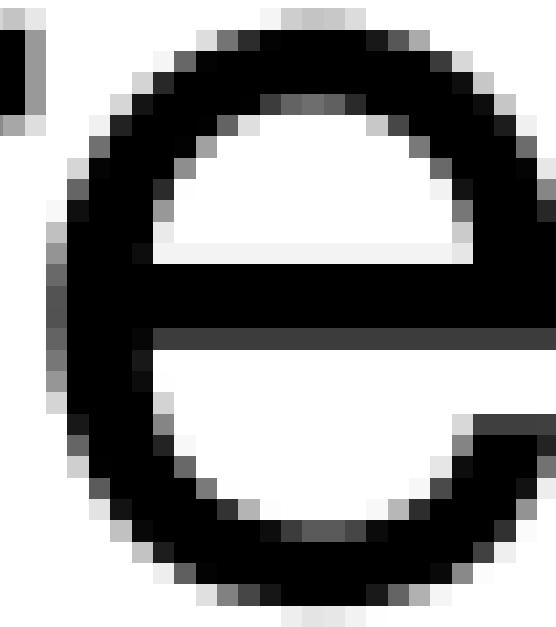
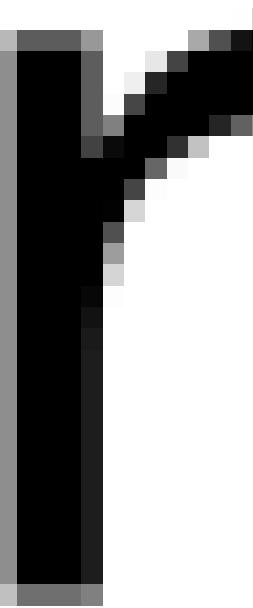
Playist . Songlist













Stock me more

the end of me and me and me and me and me

poli

vis

is

st

is

st

st

st

st

st

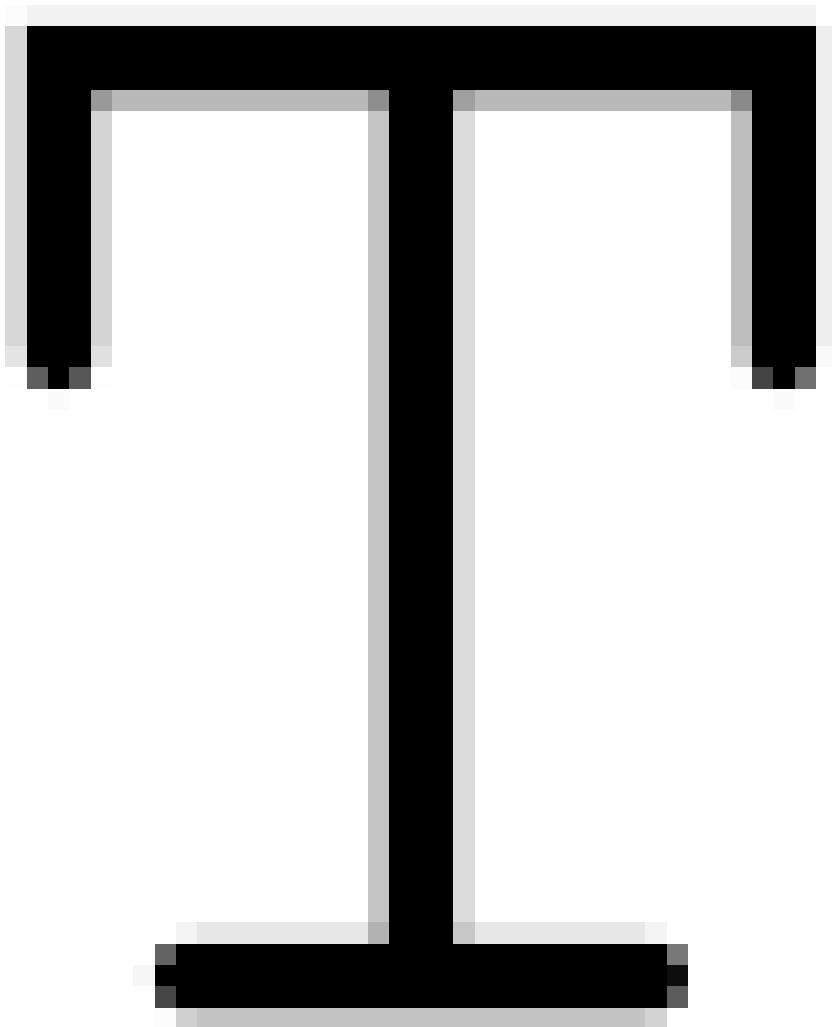
st

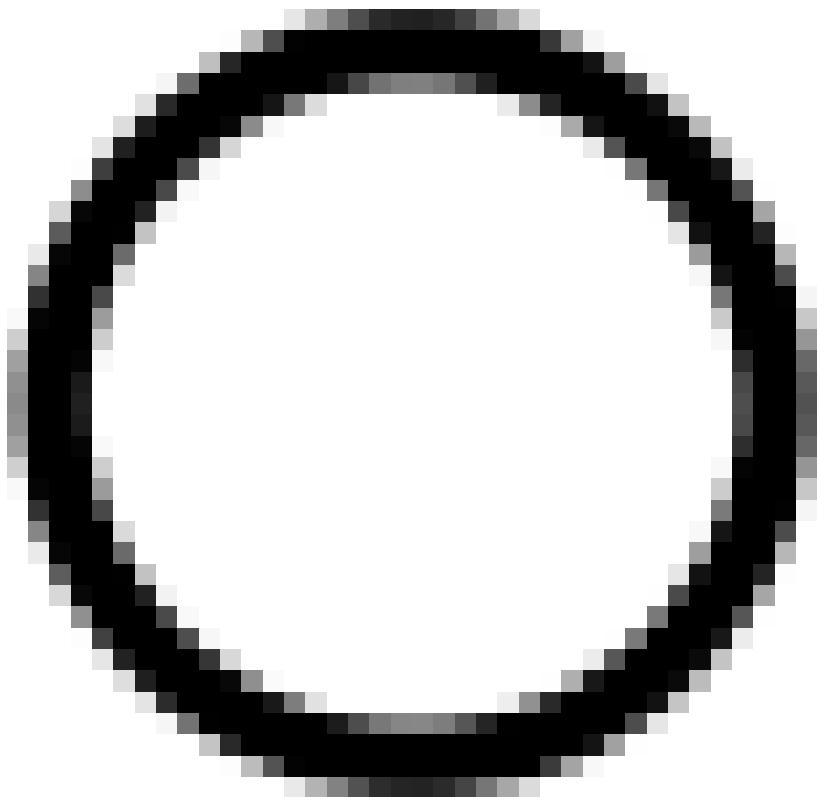




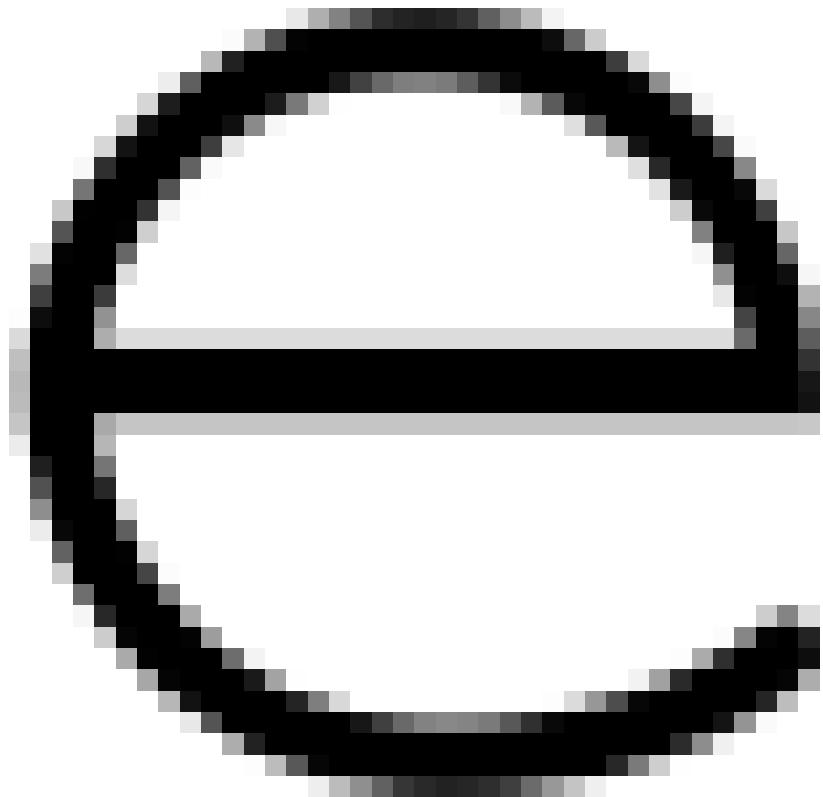




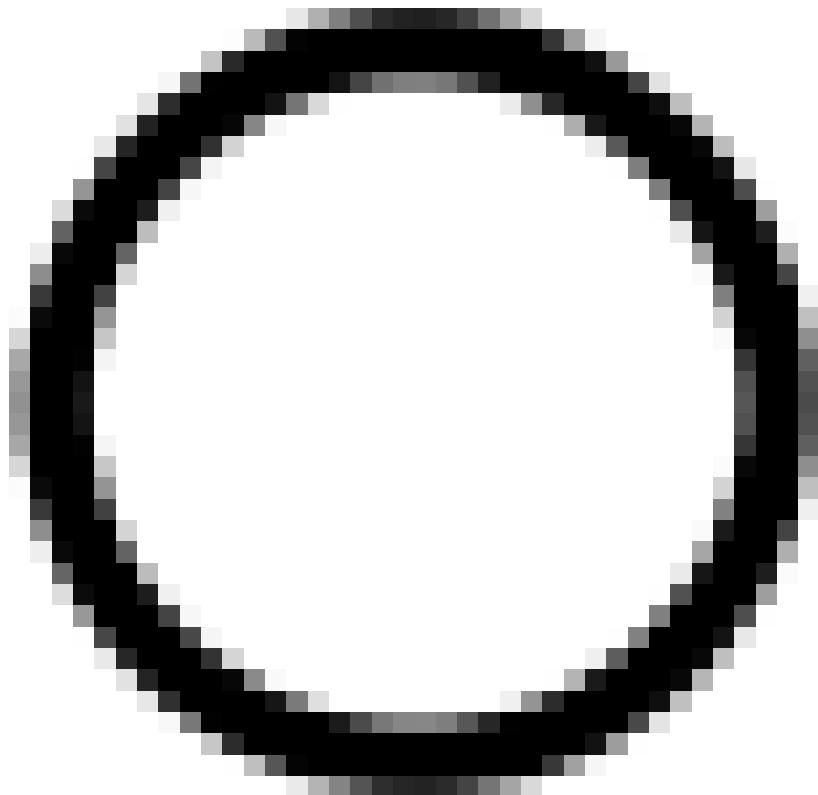


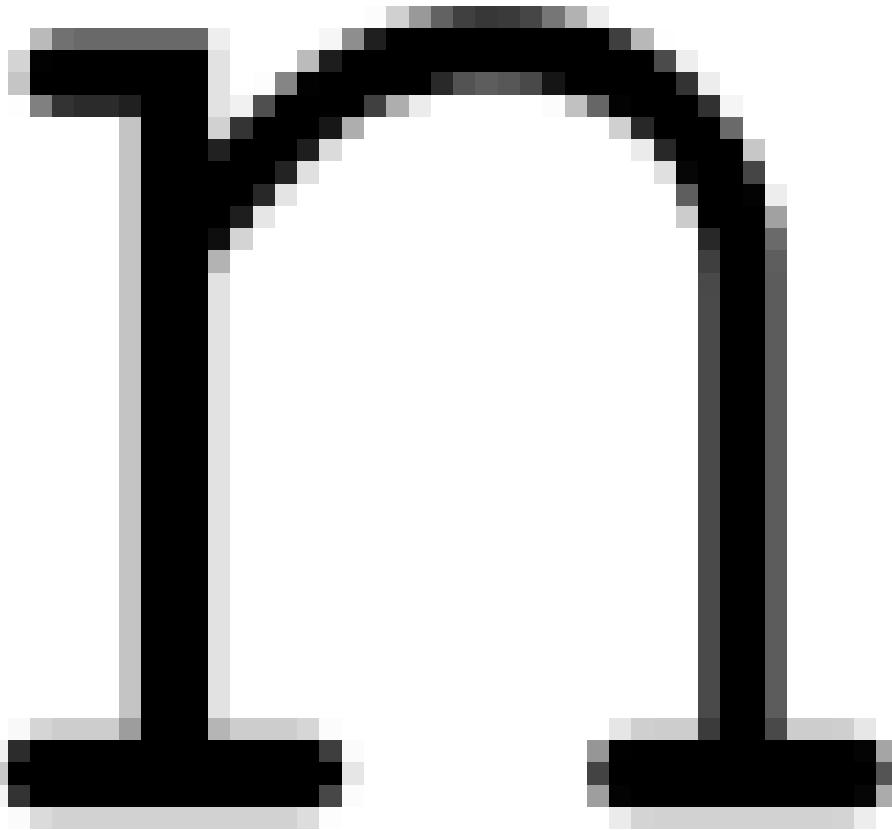


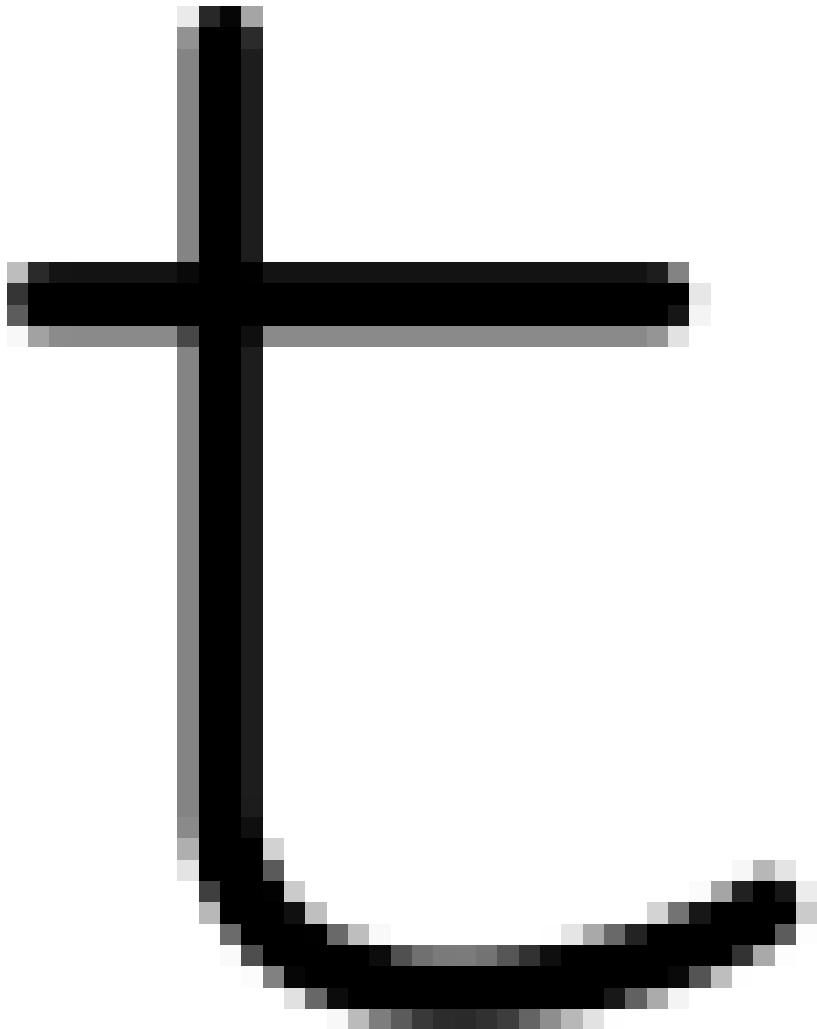




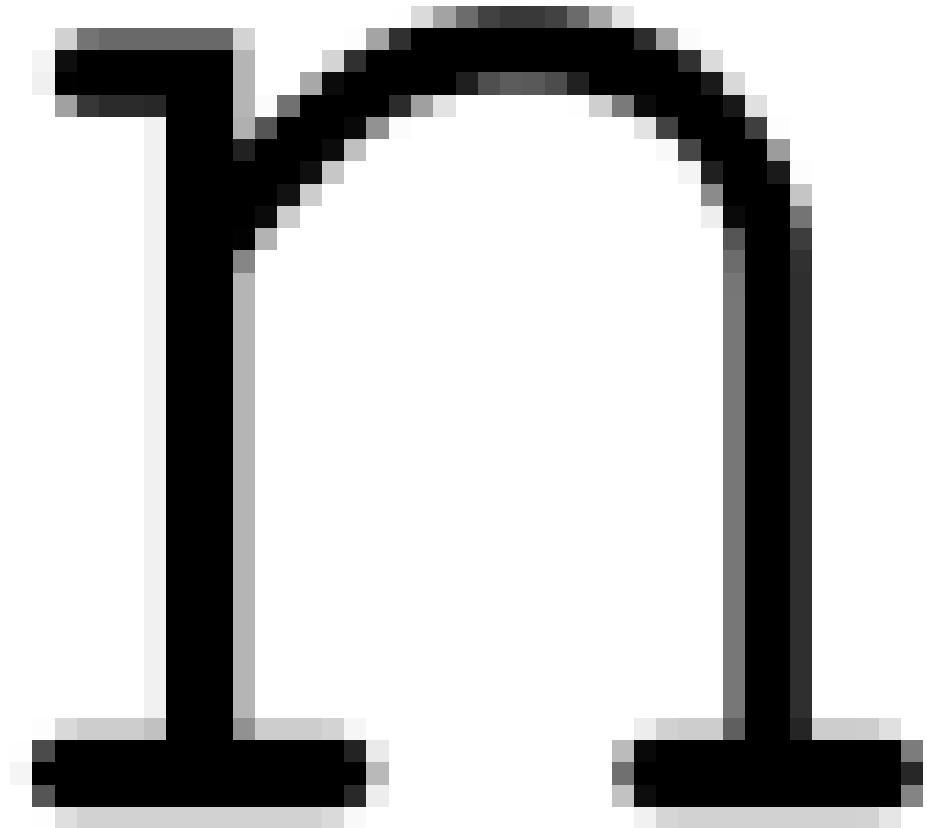


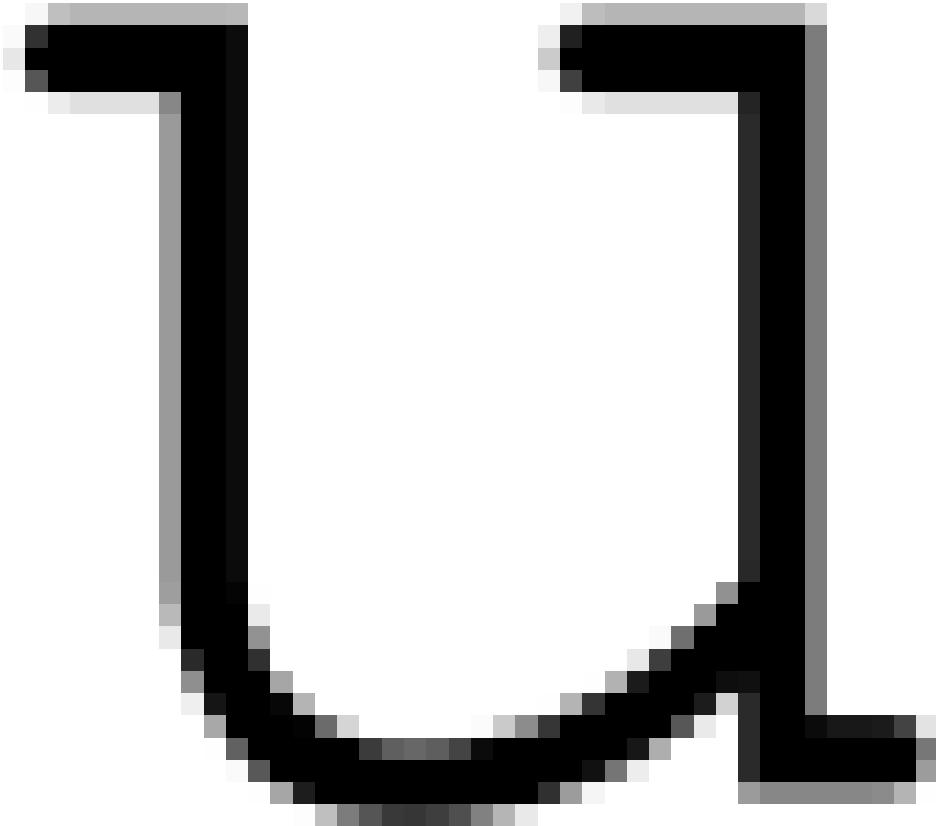


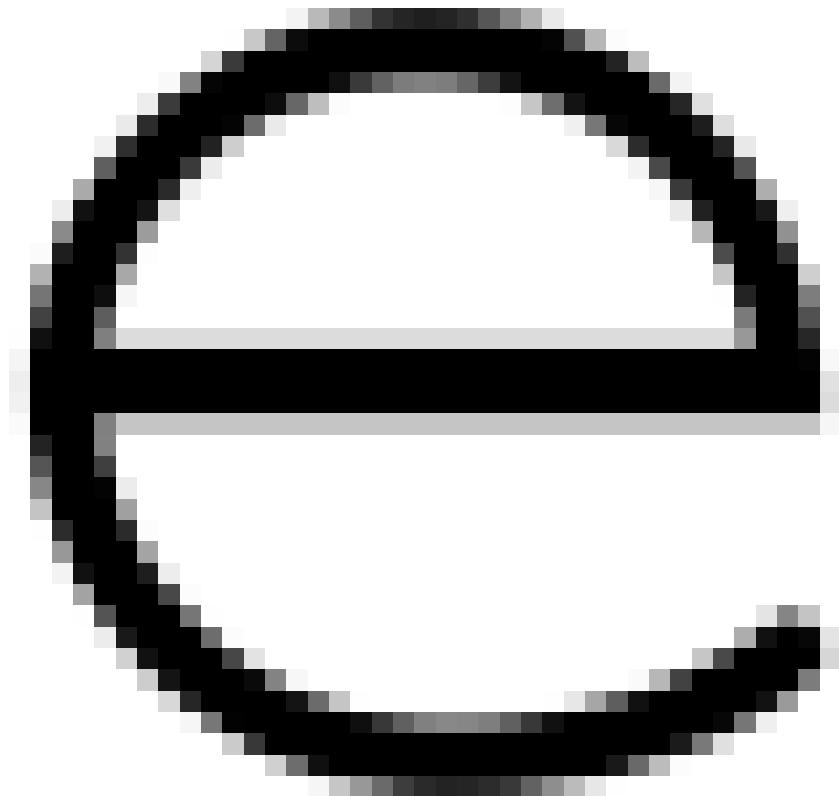




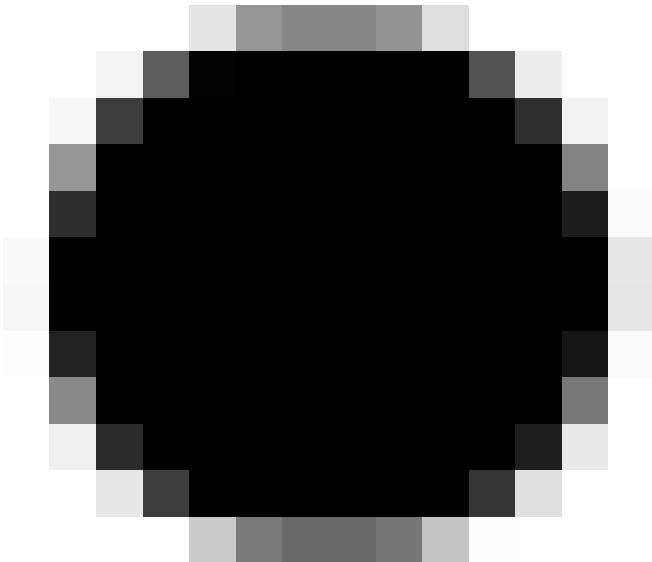


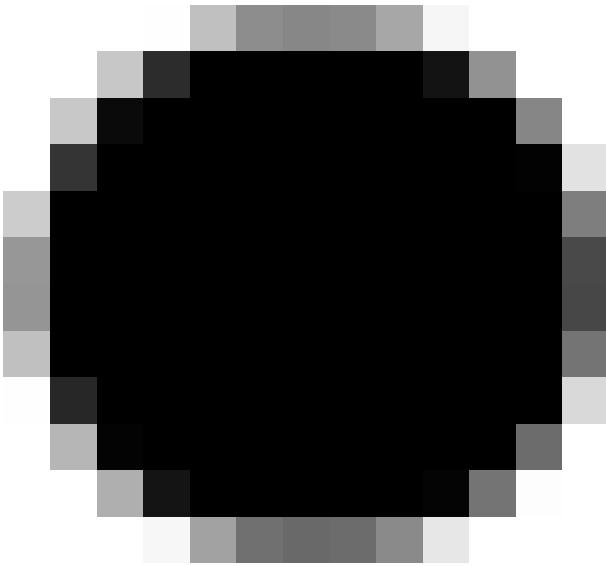


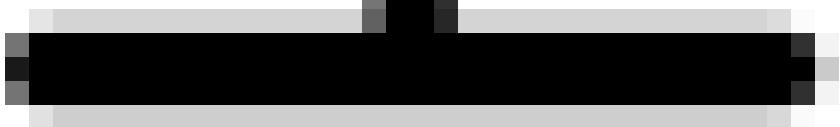
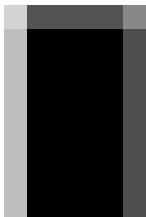


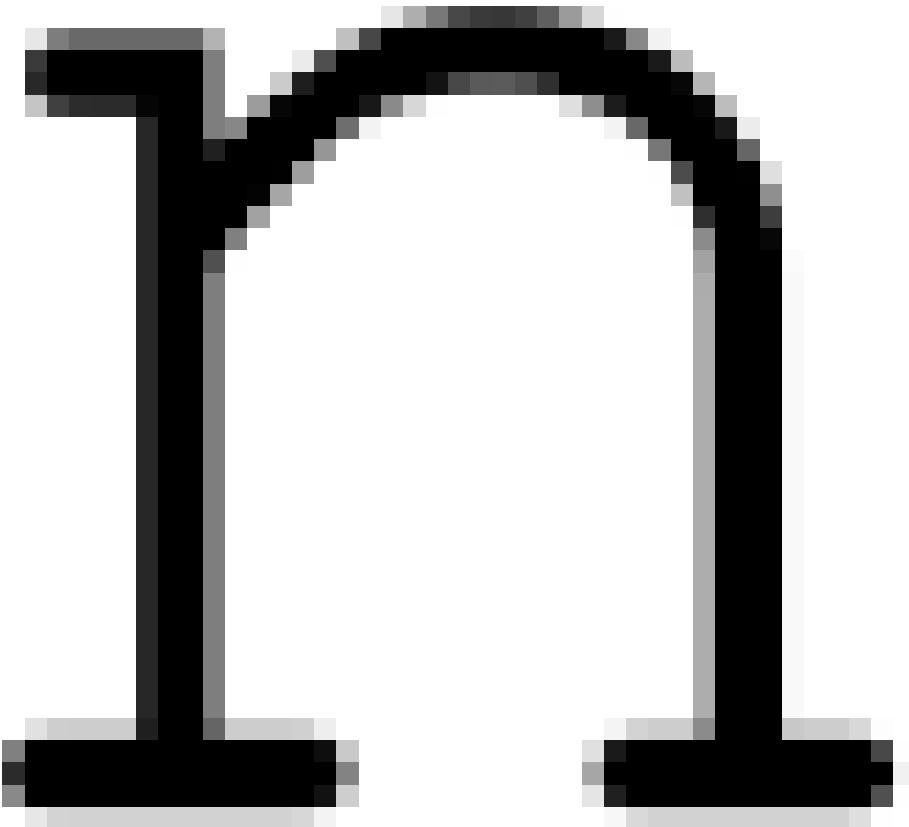


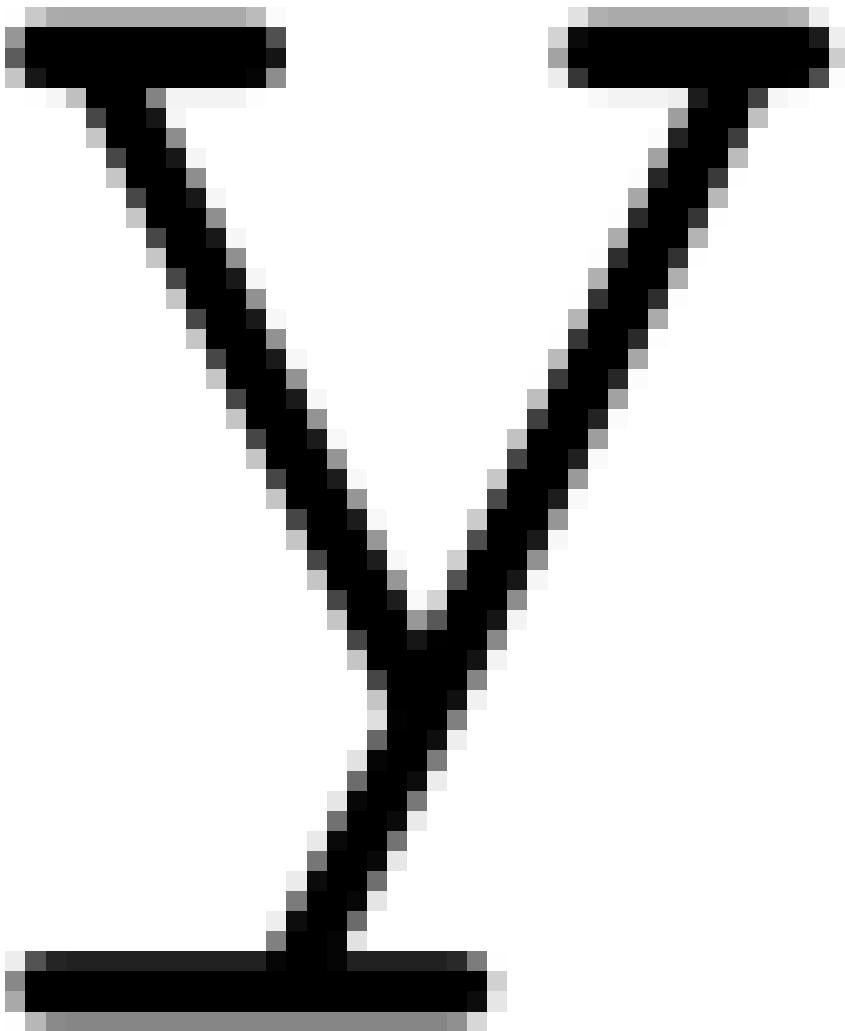


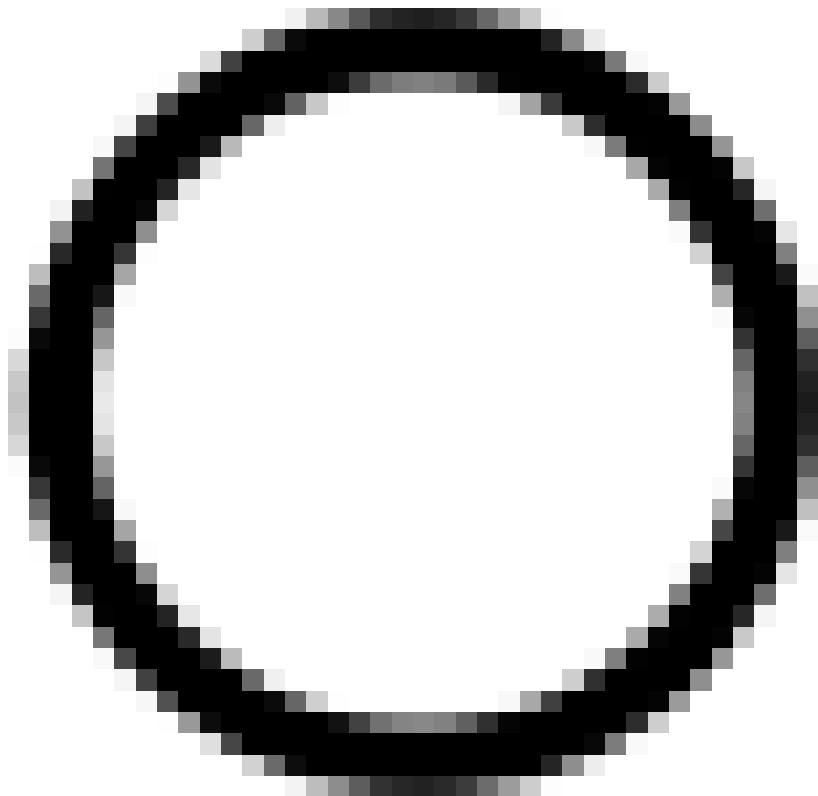


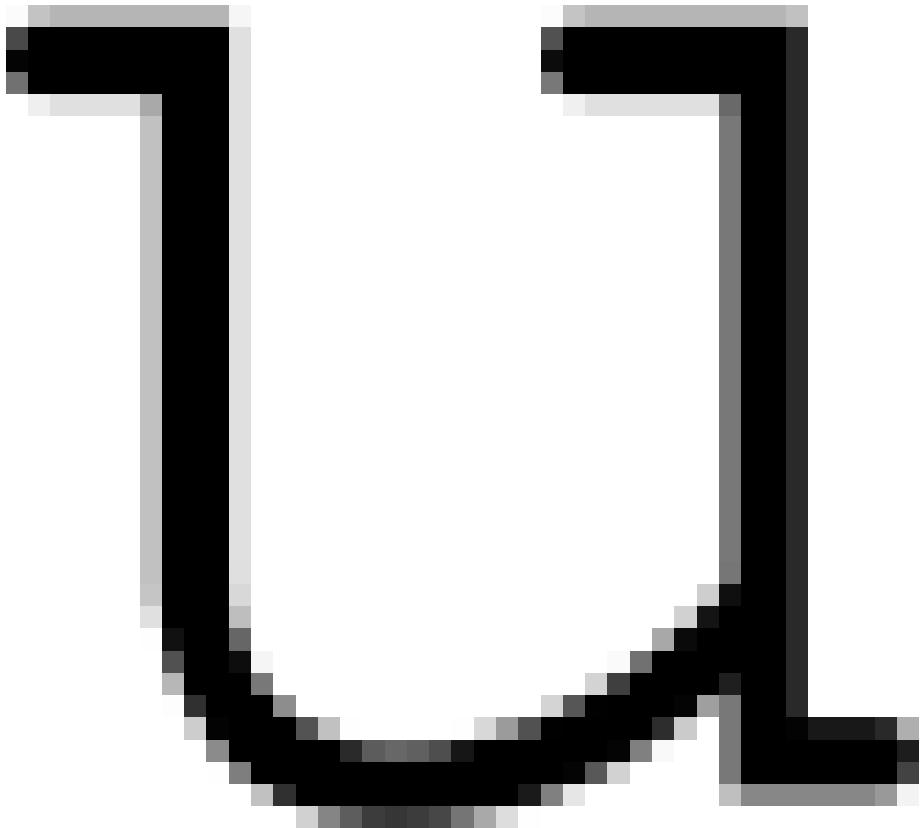


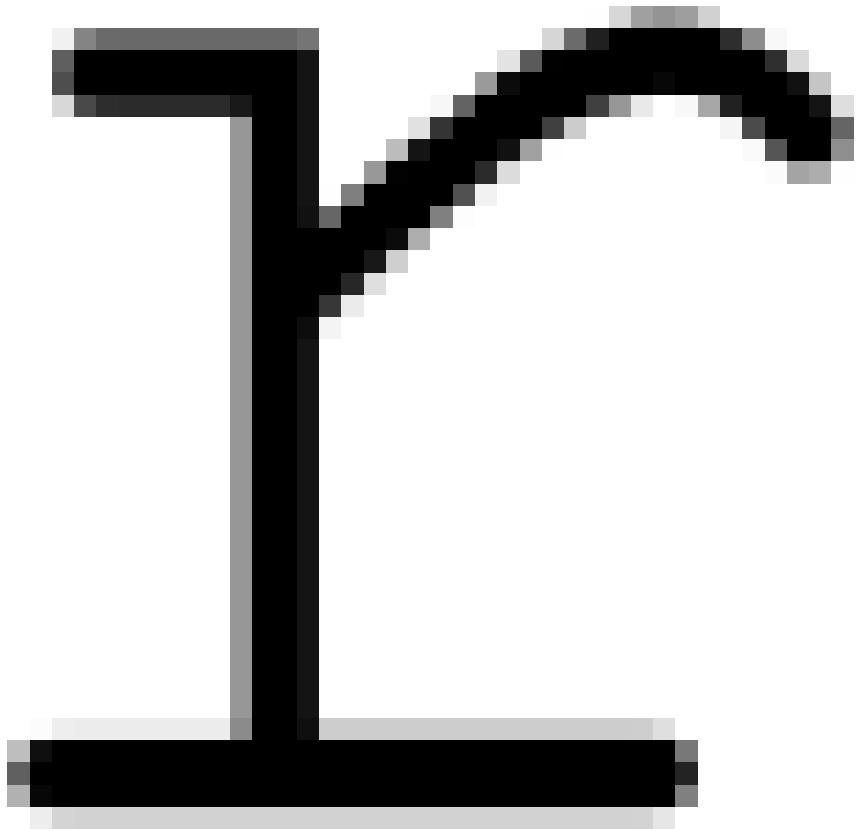




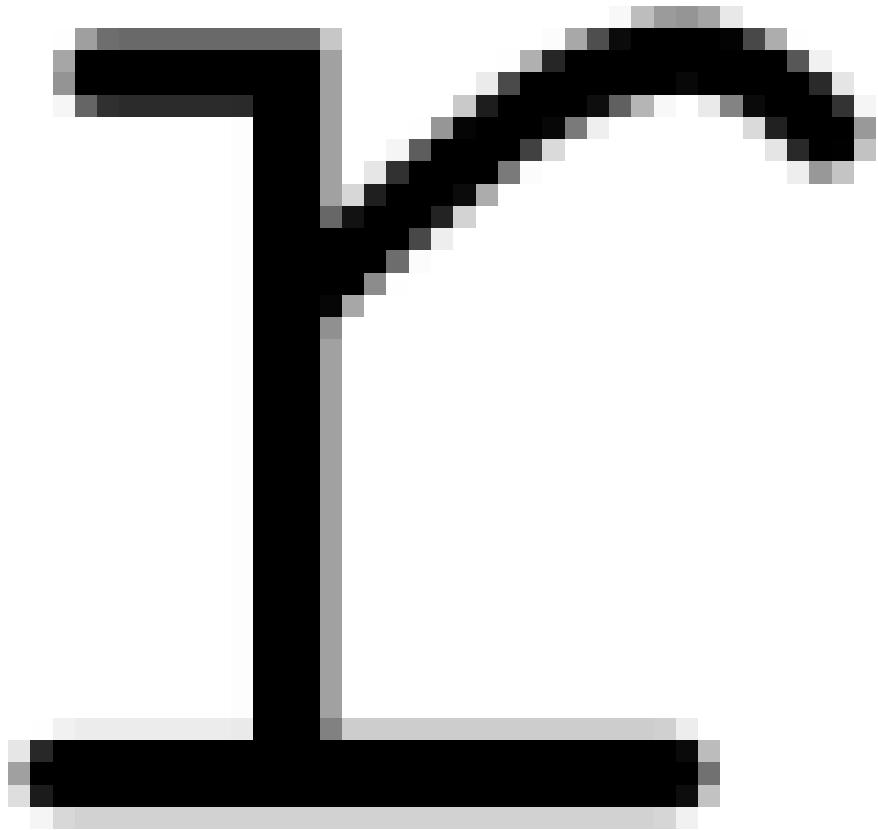


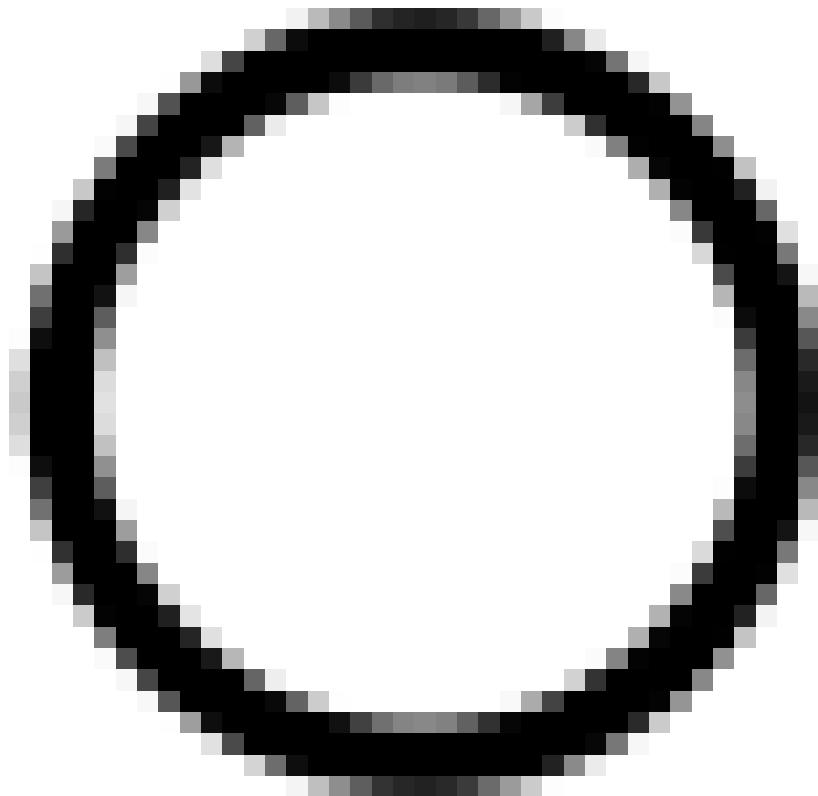




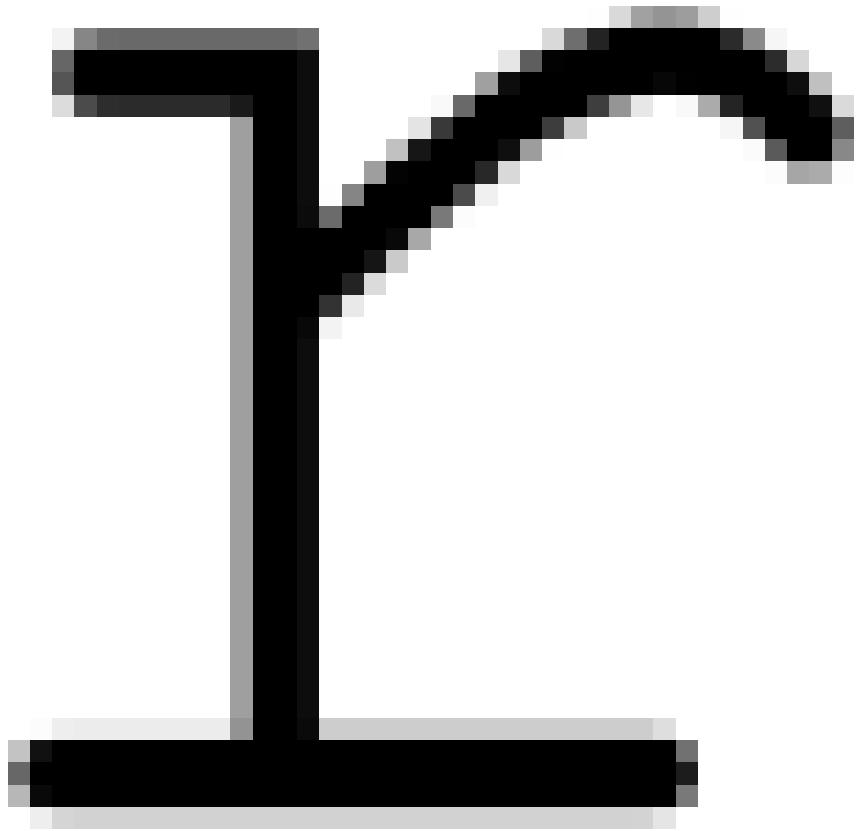




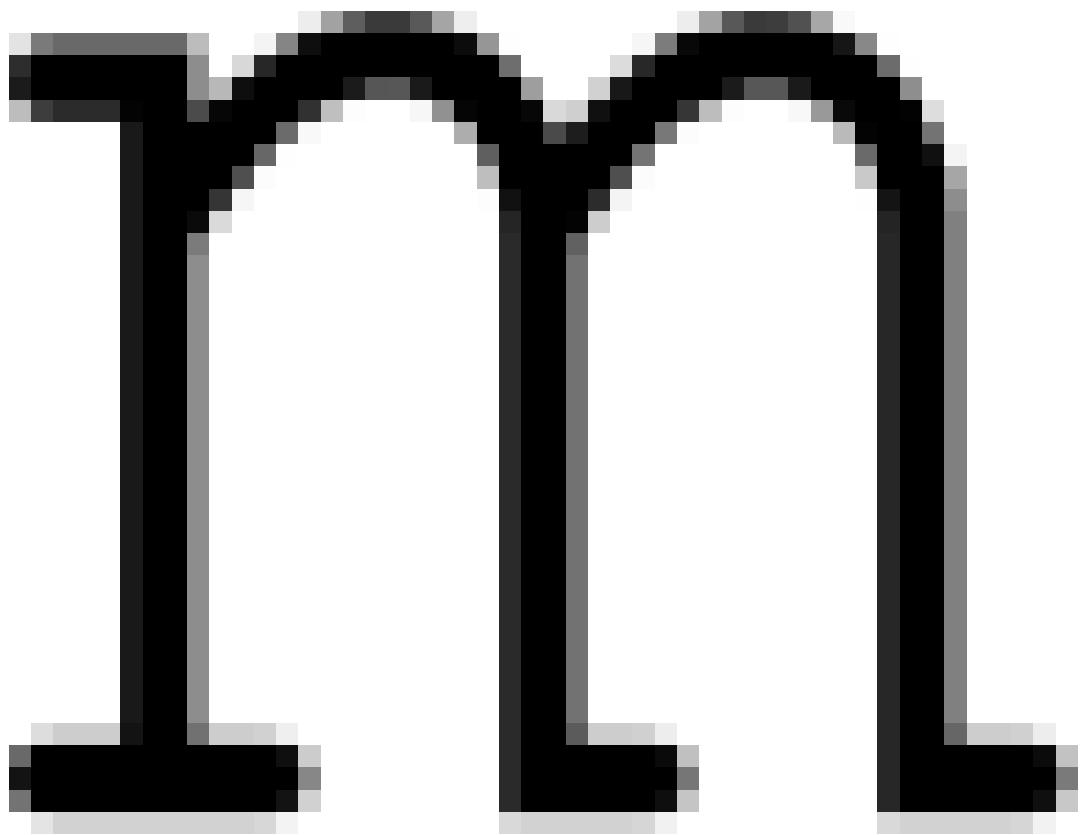


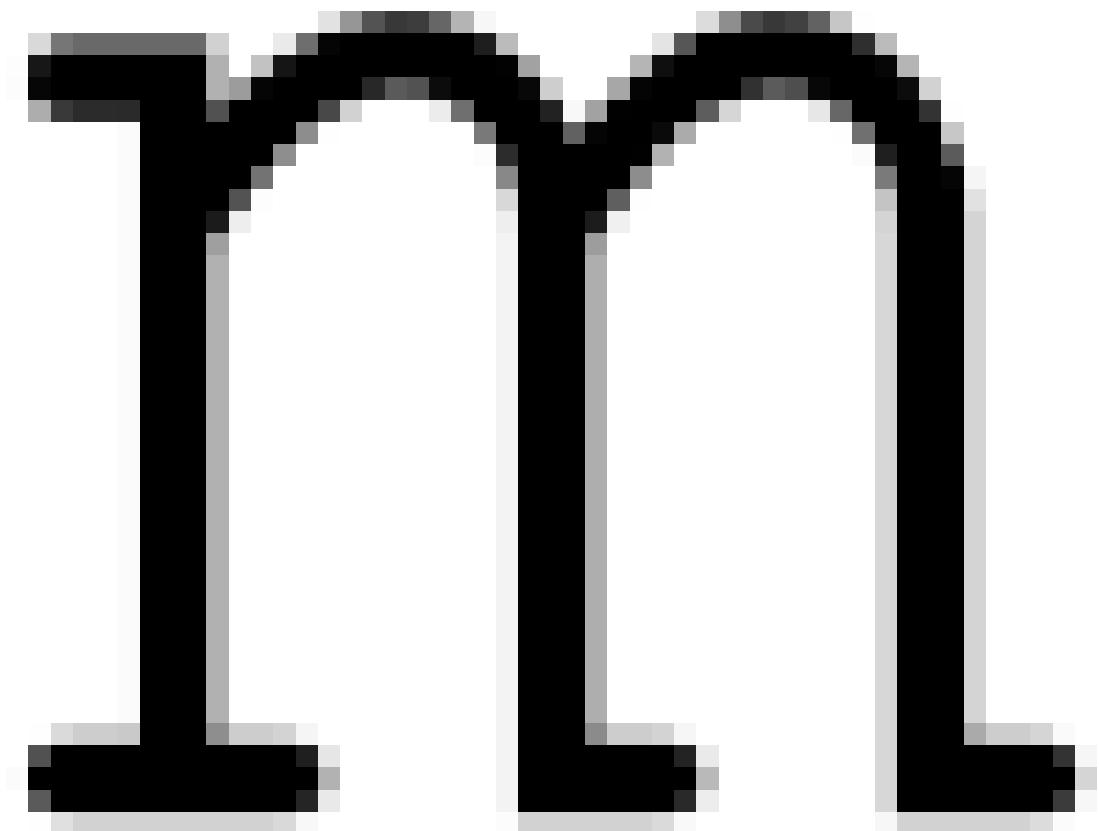


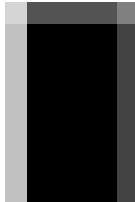


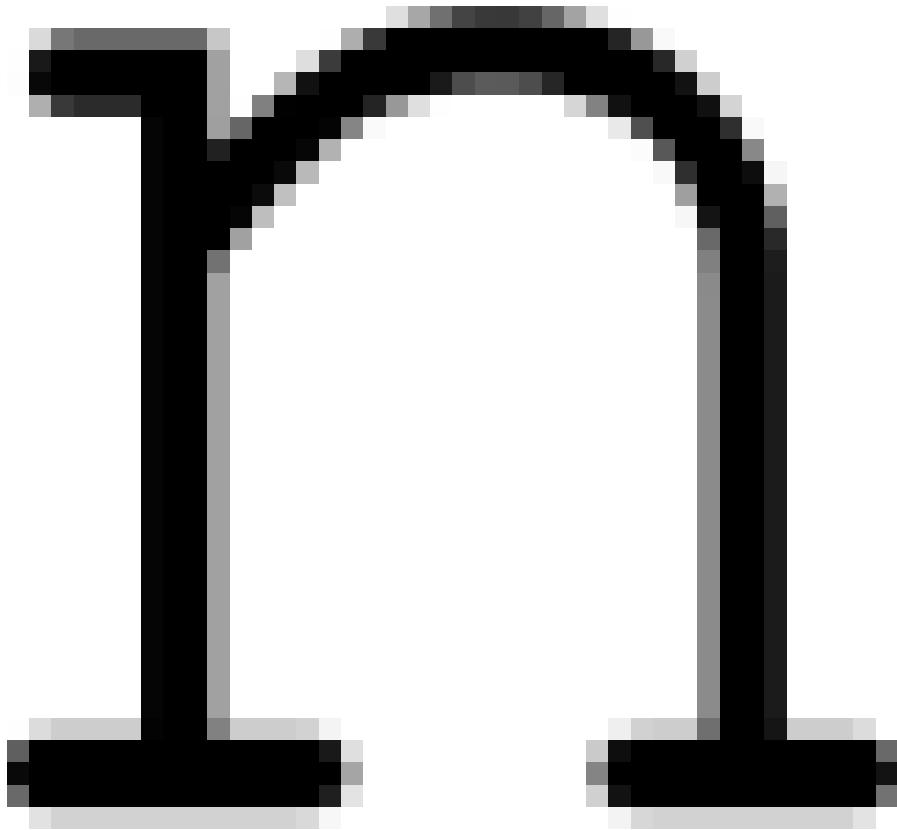






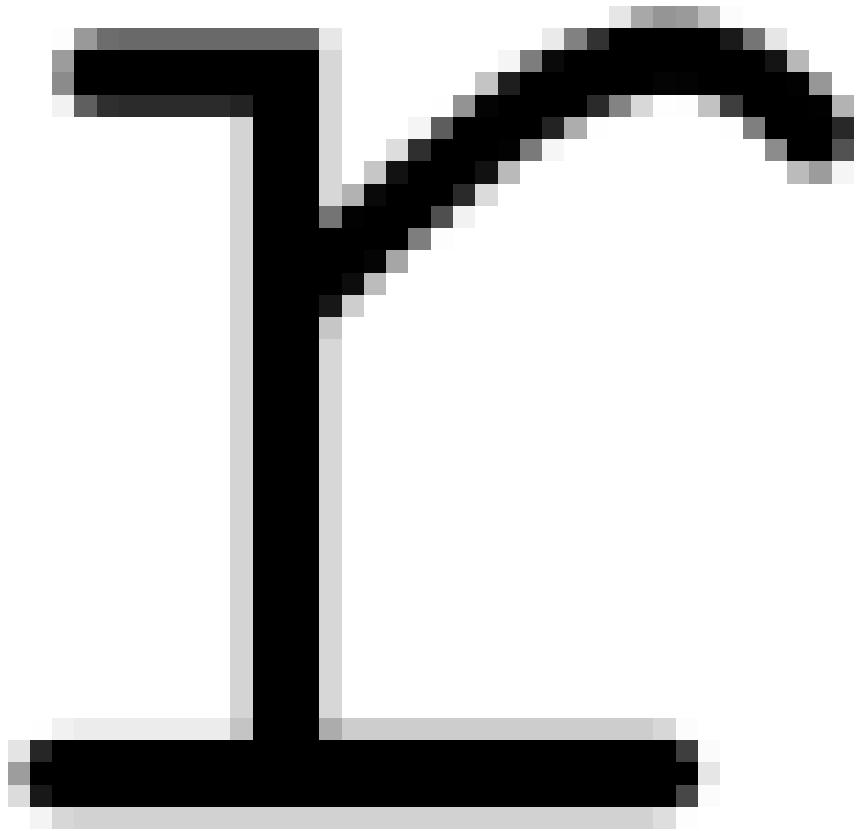


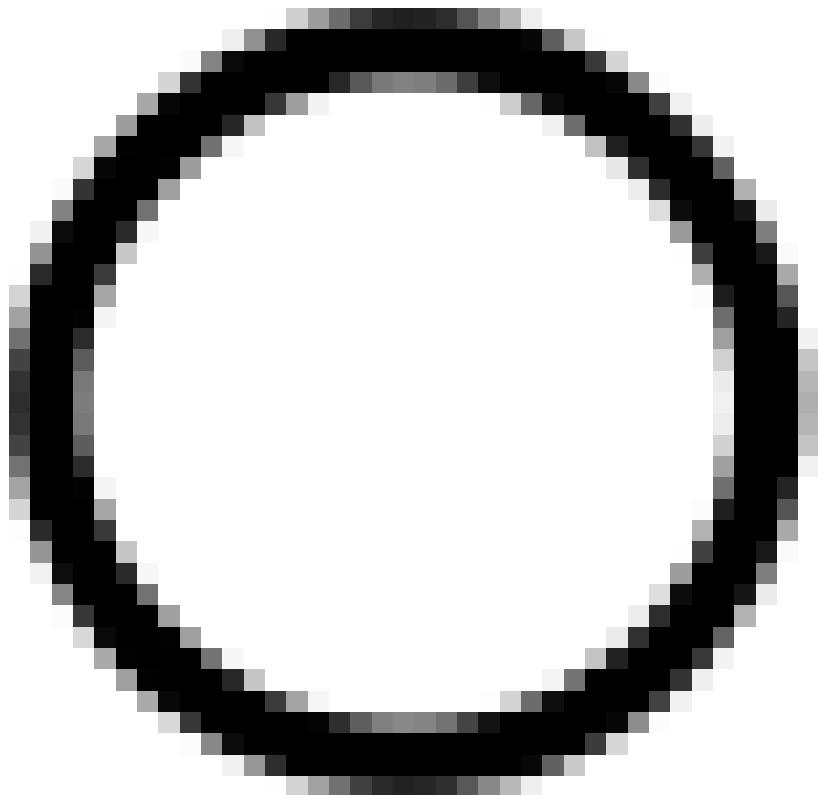


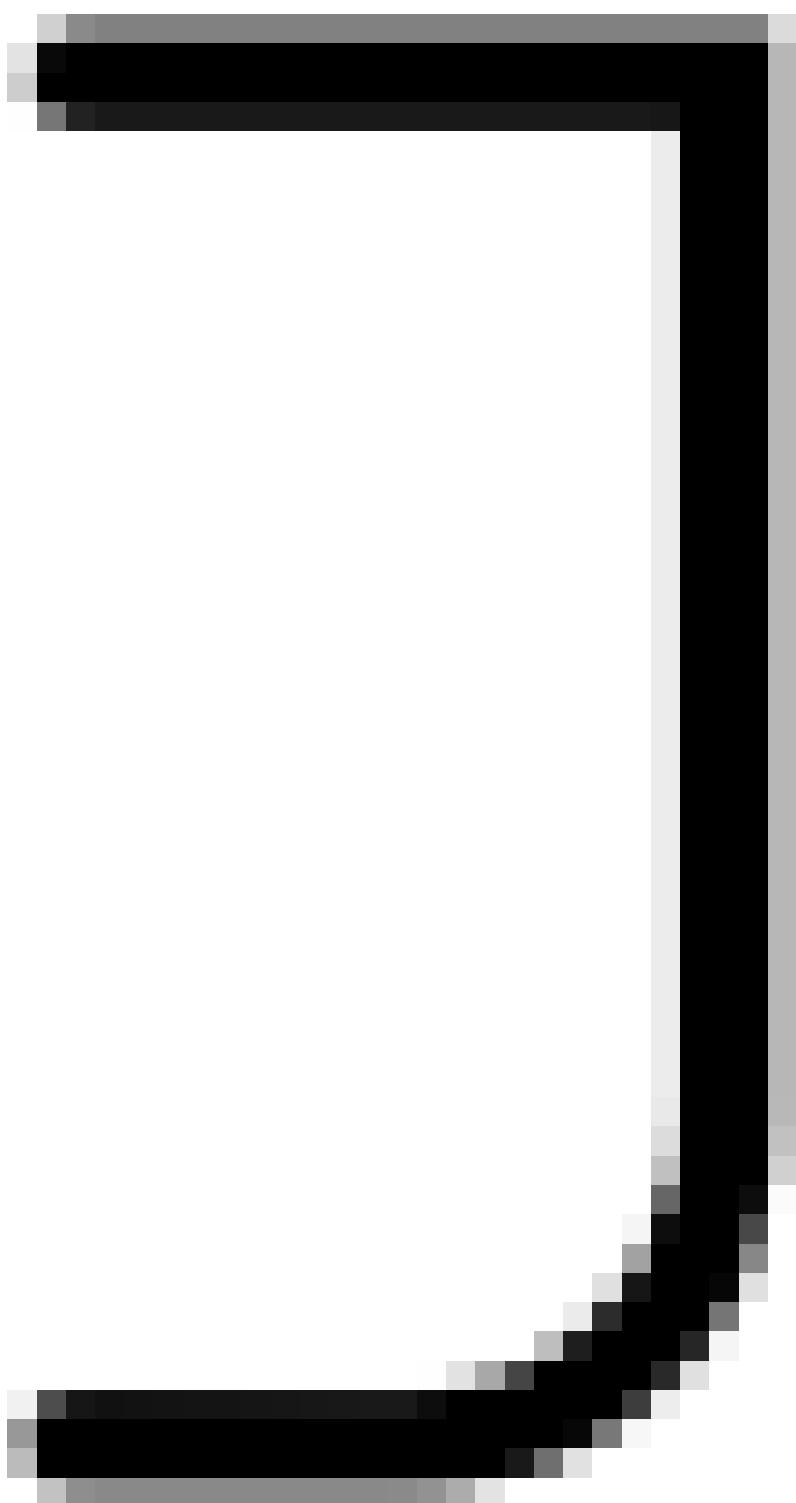
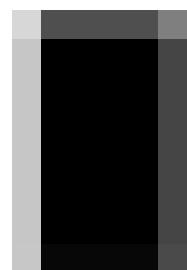


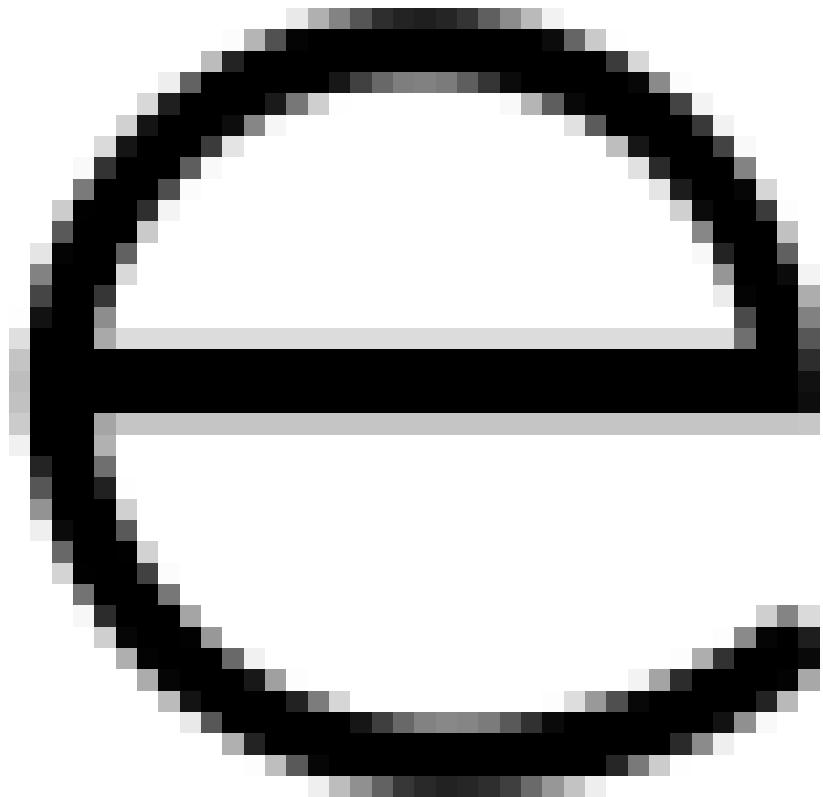


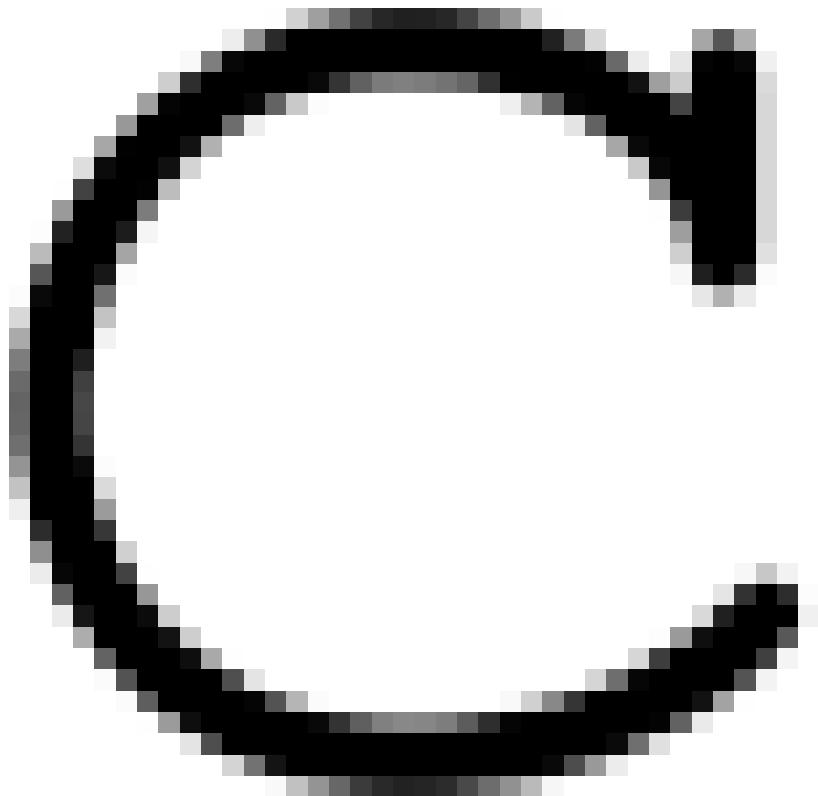


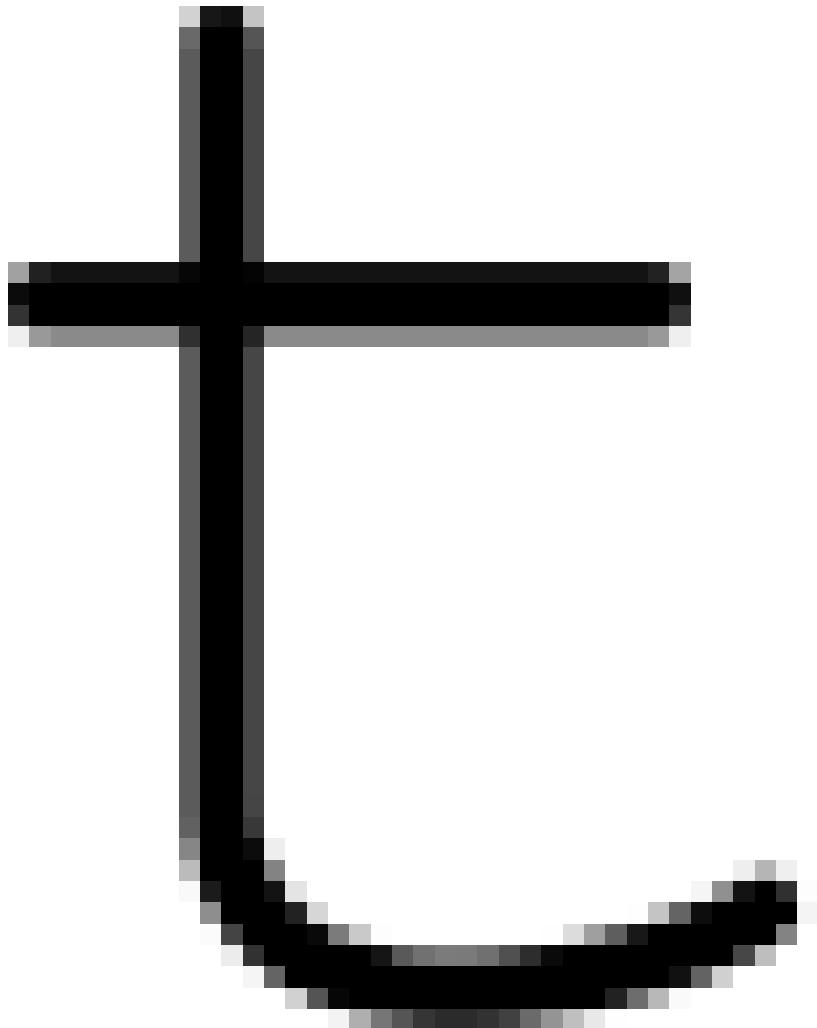


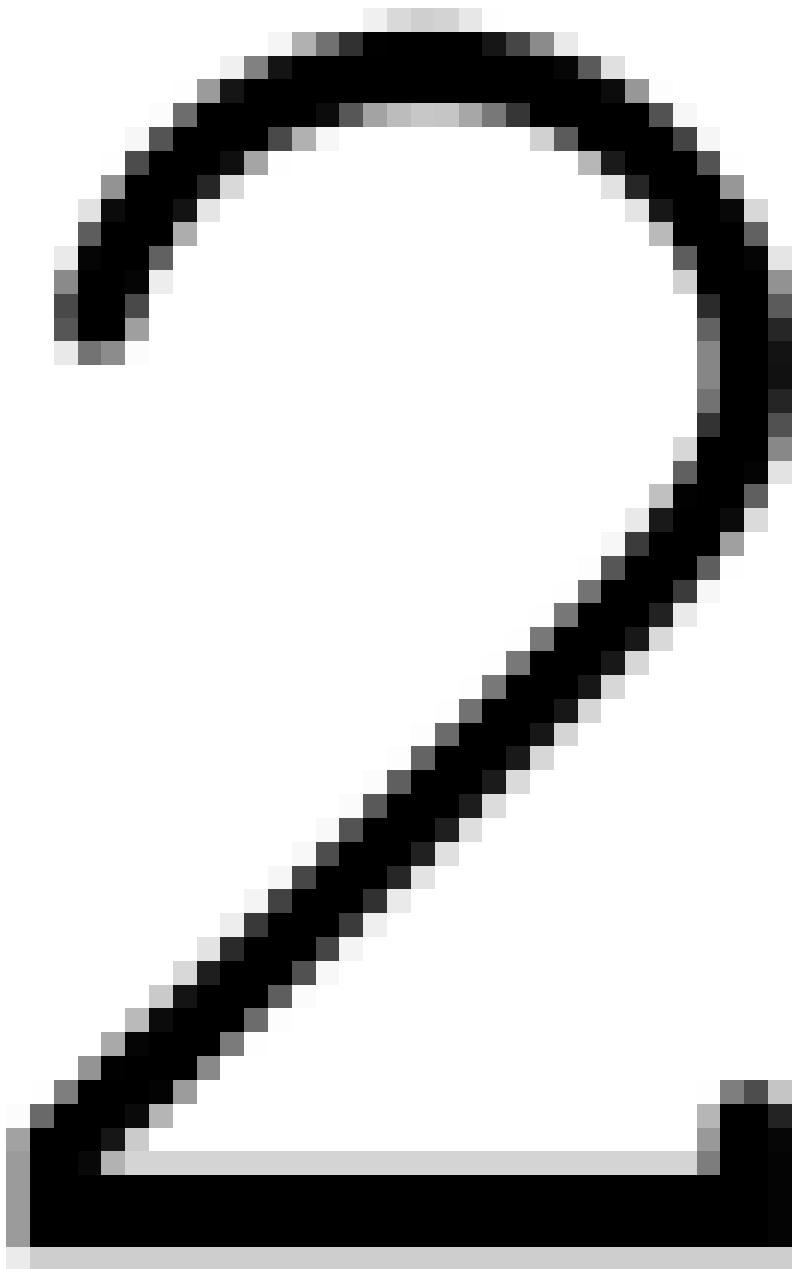


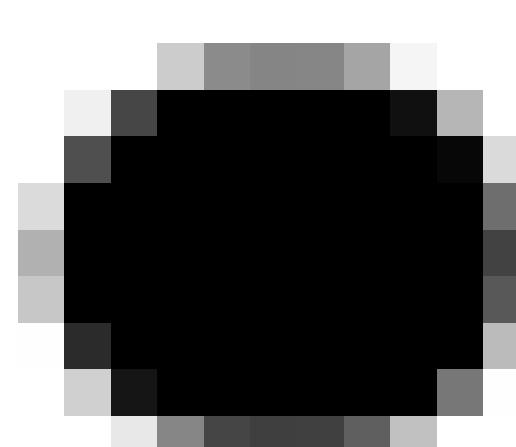
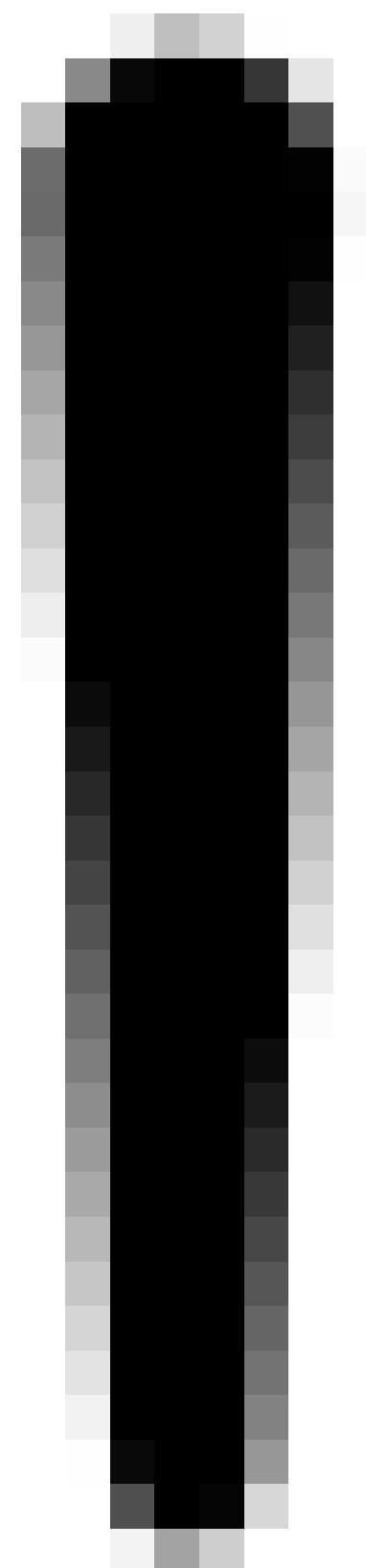












T

T

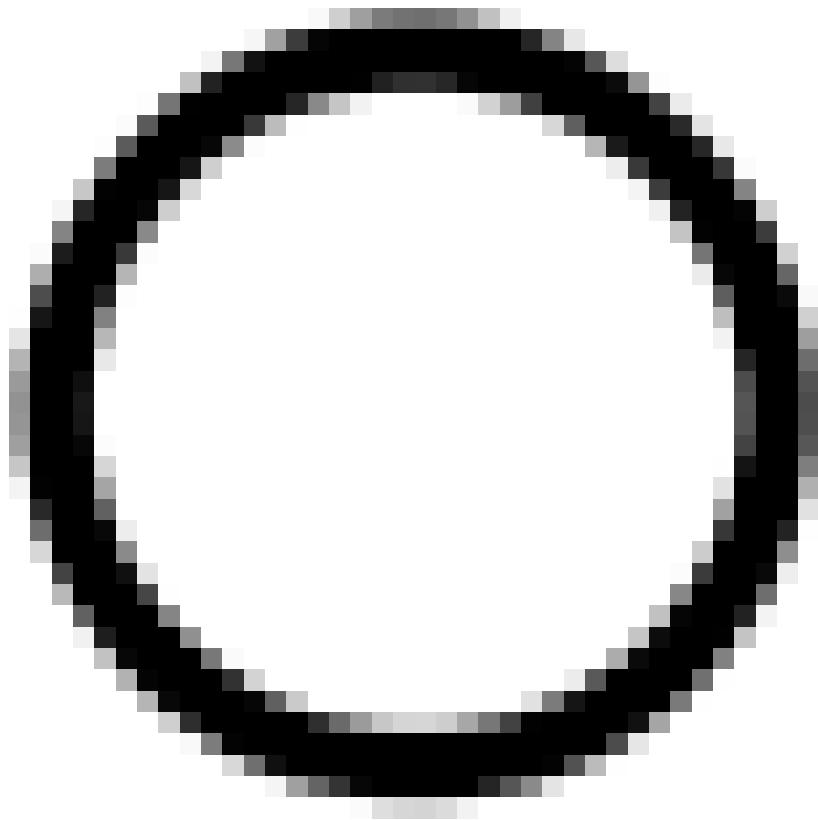




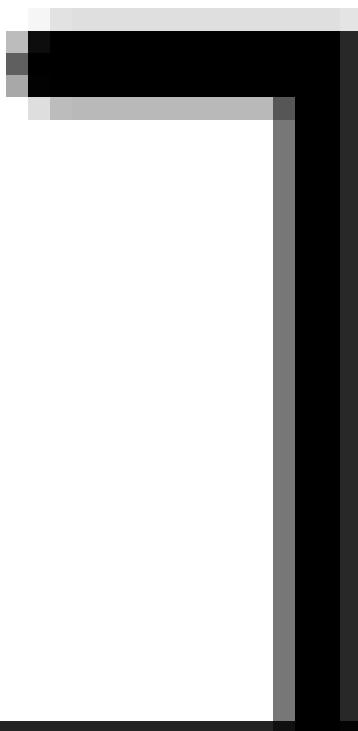
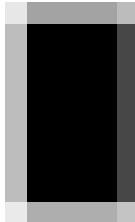


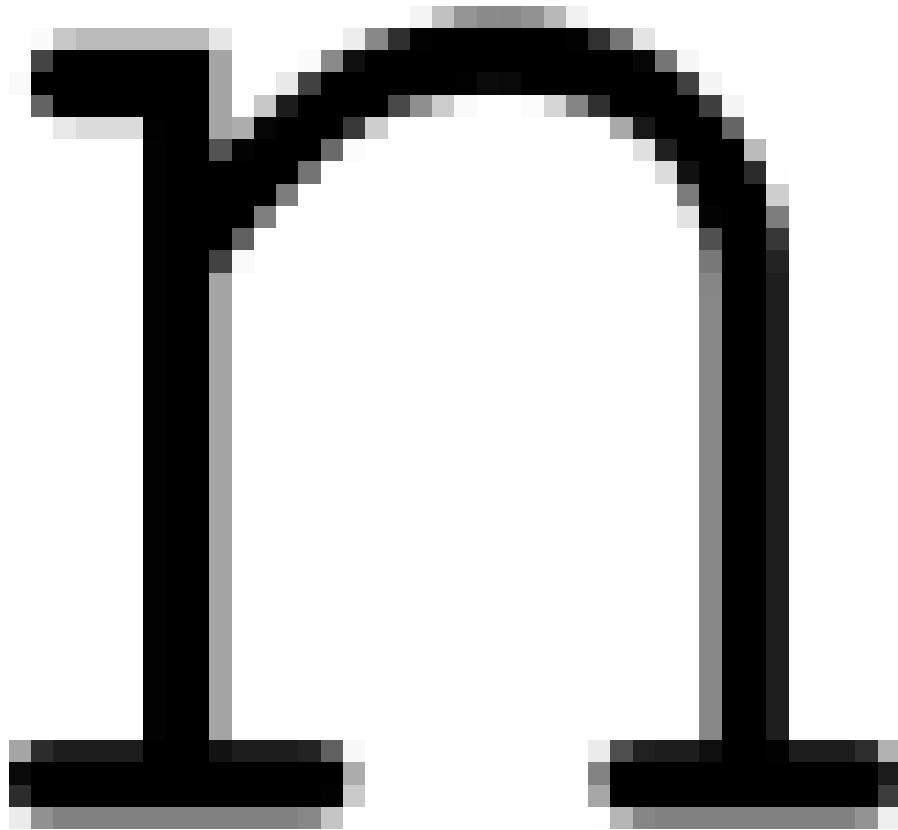




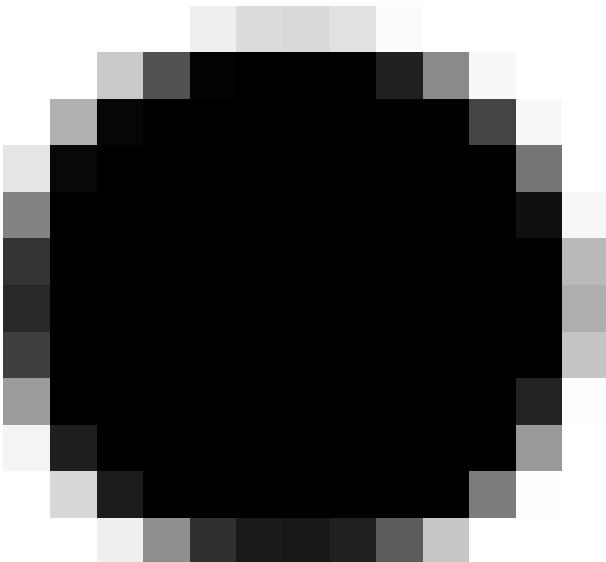




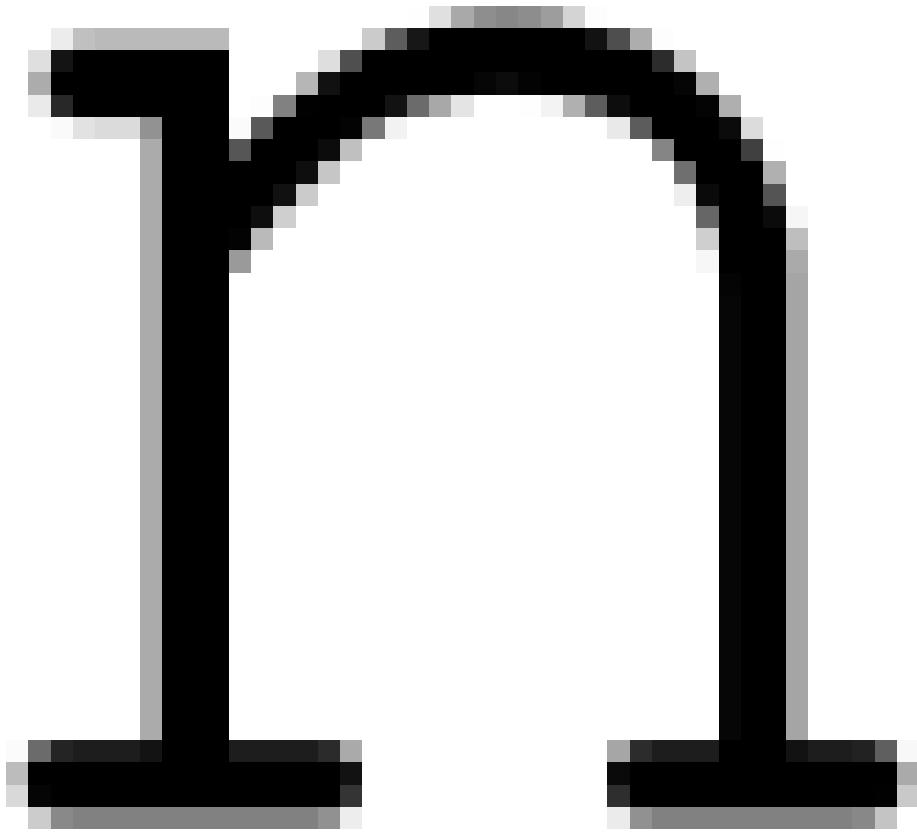












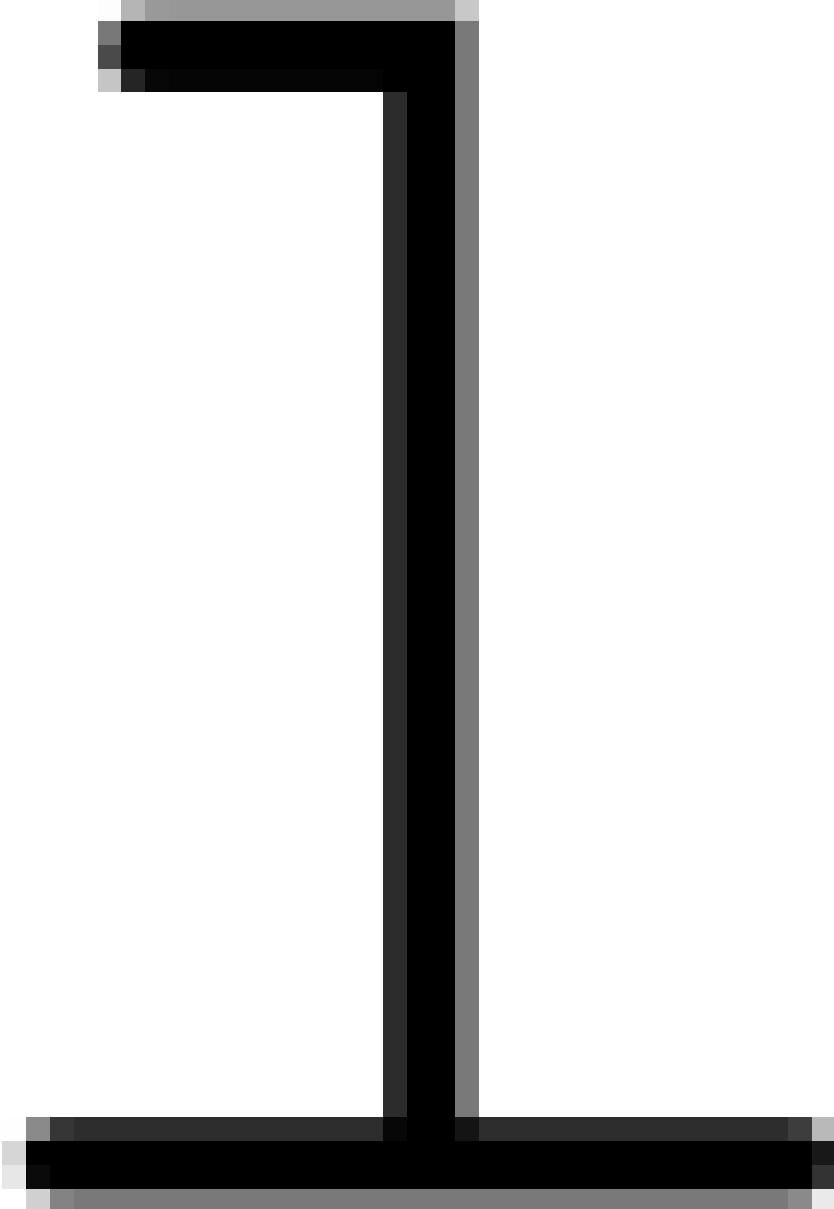


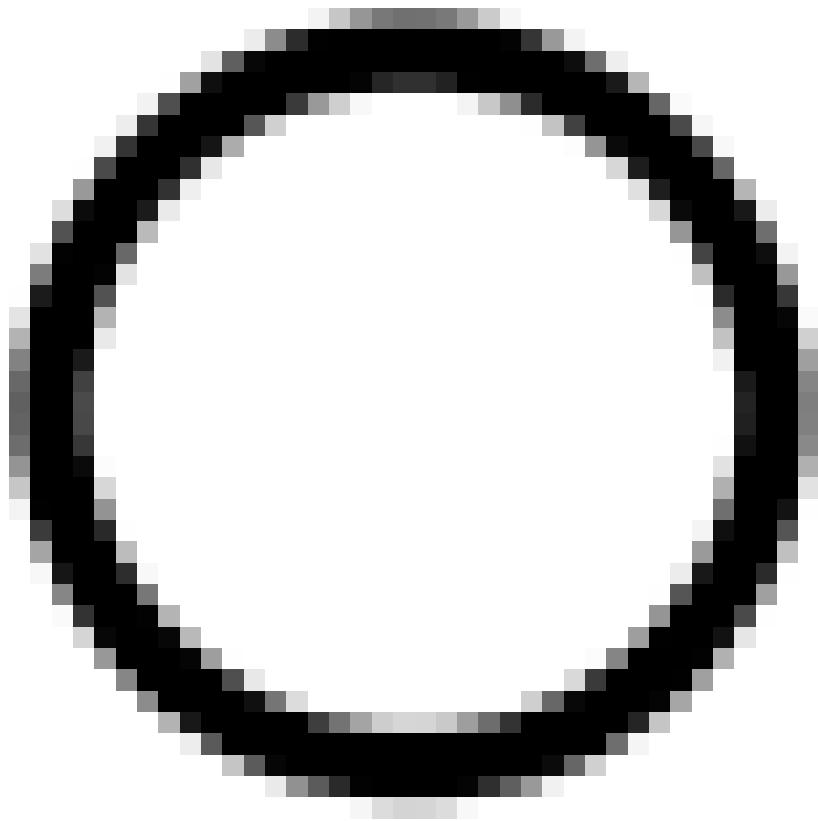


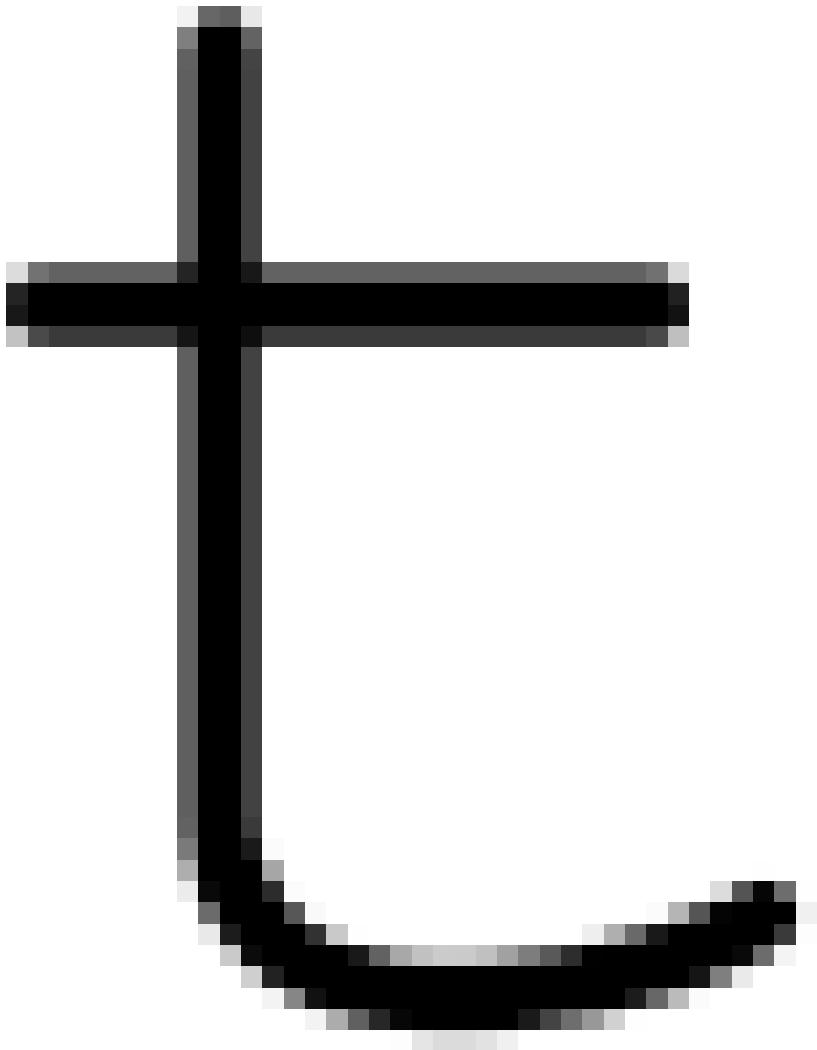


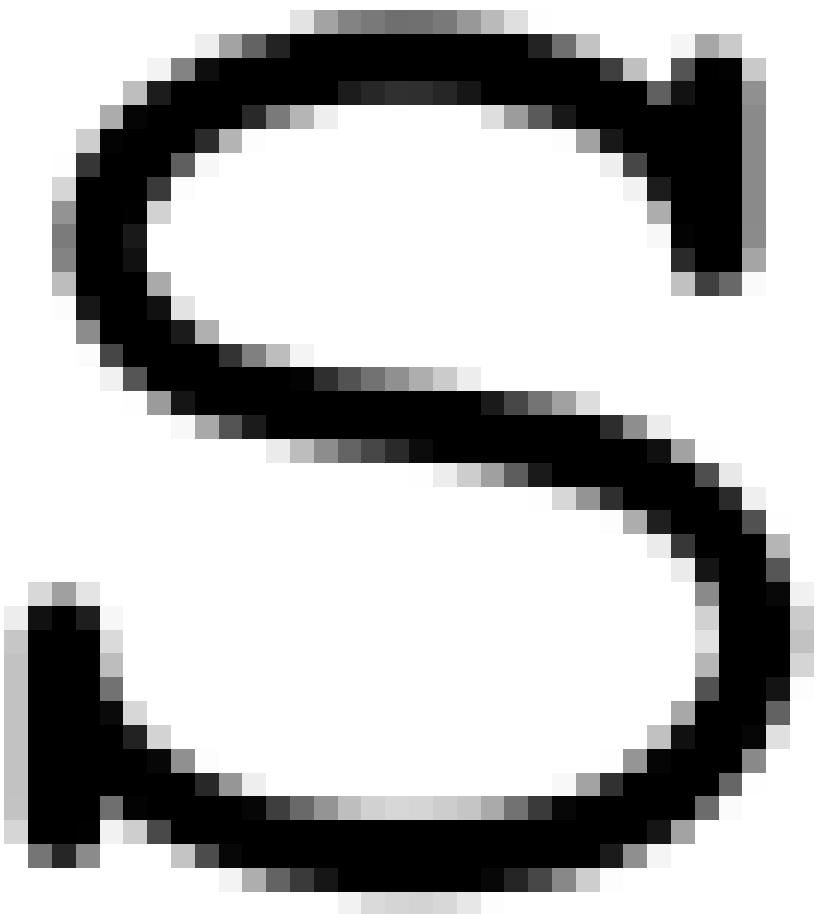


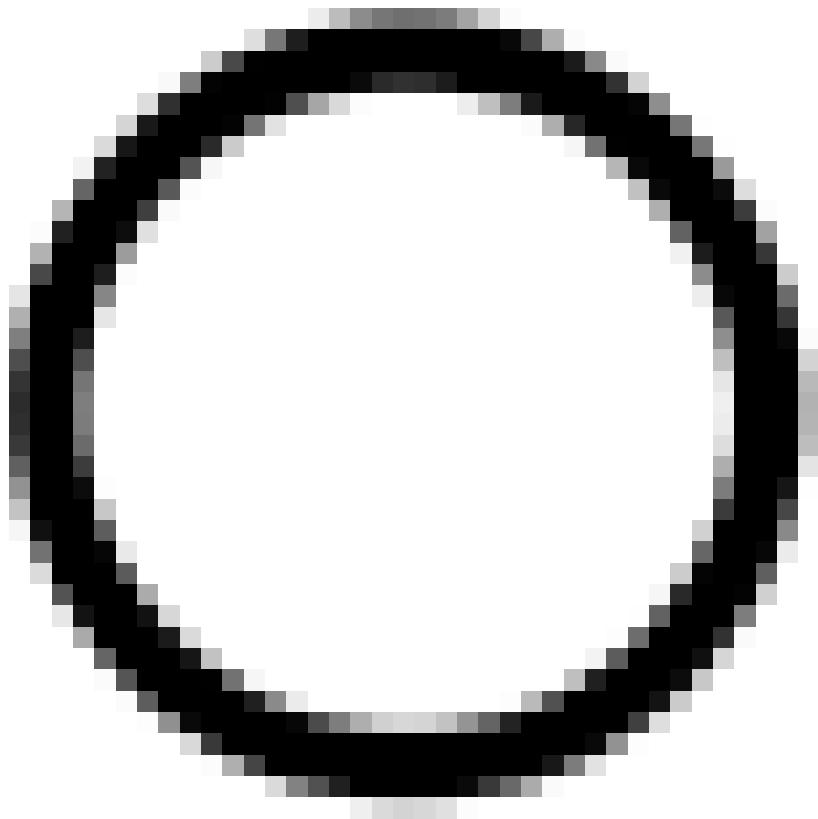


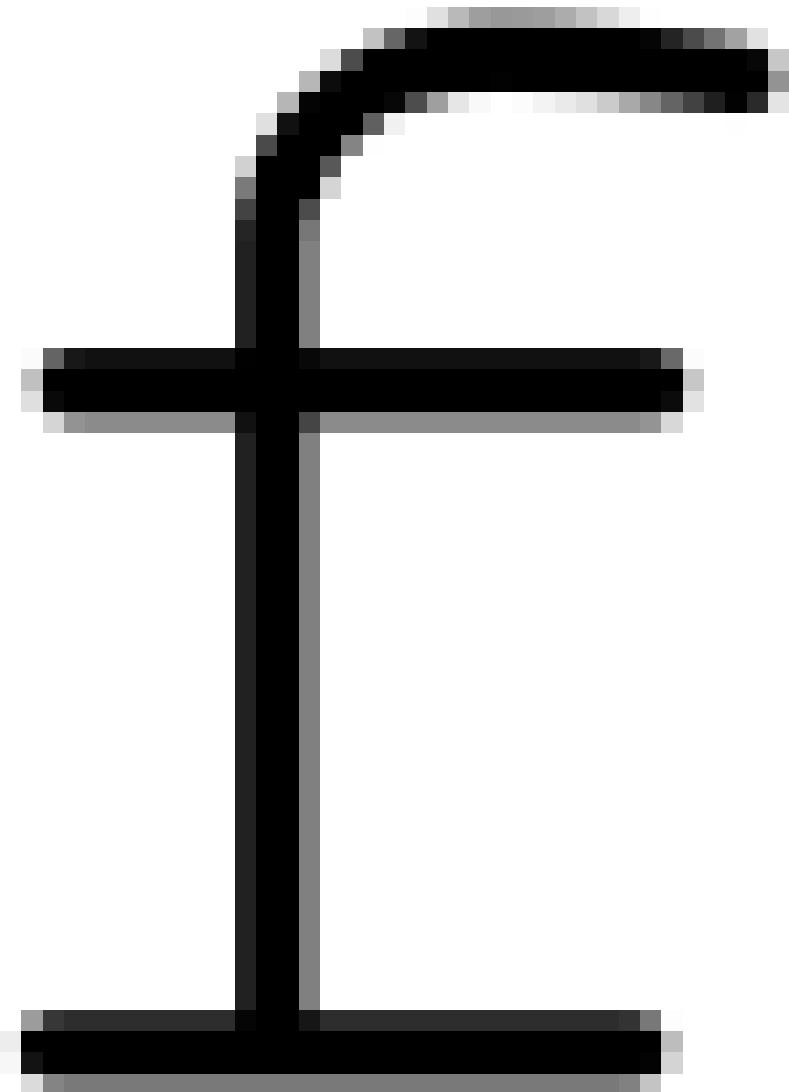




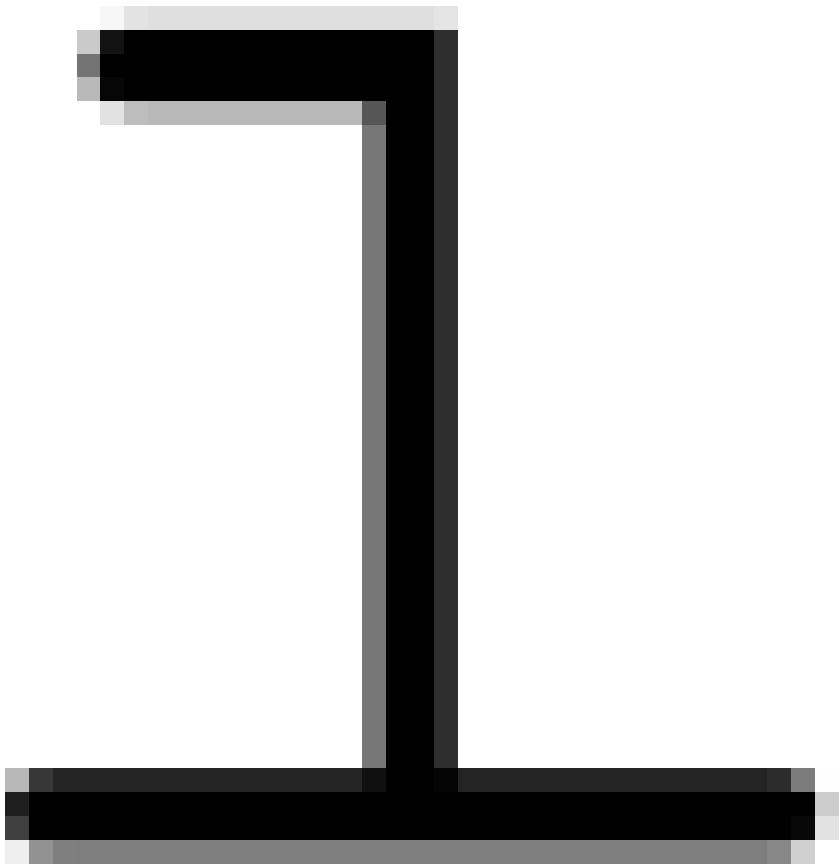
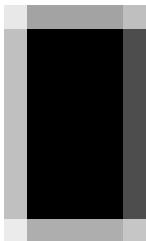


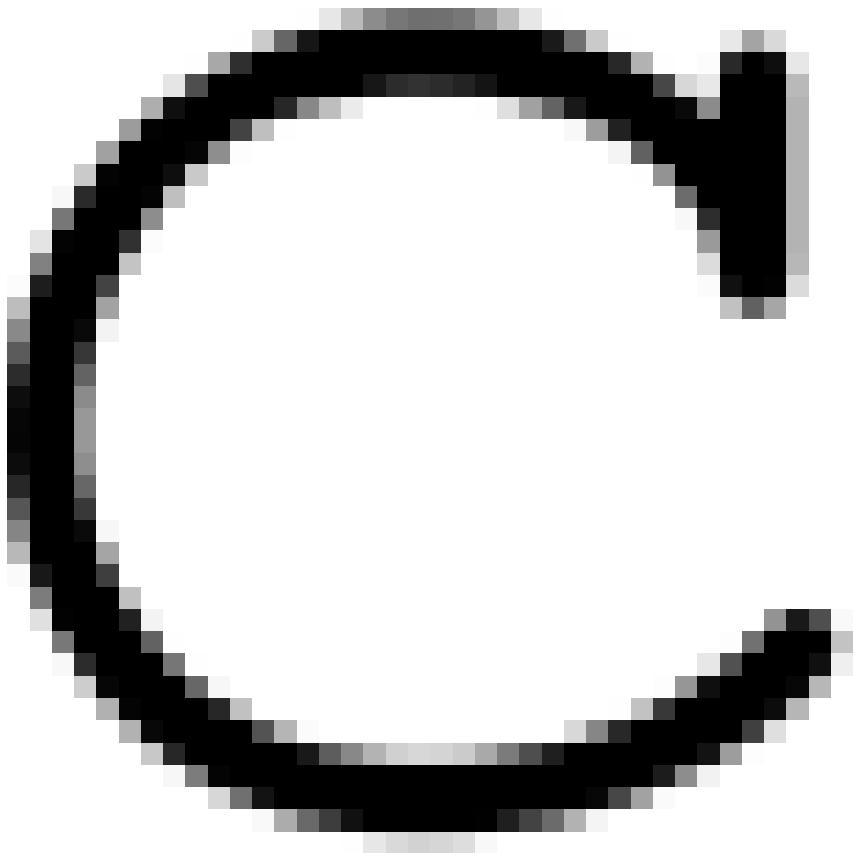


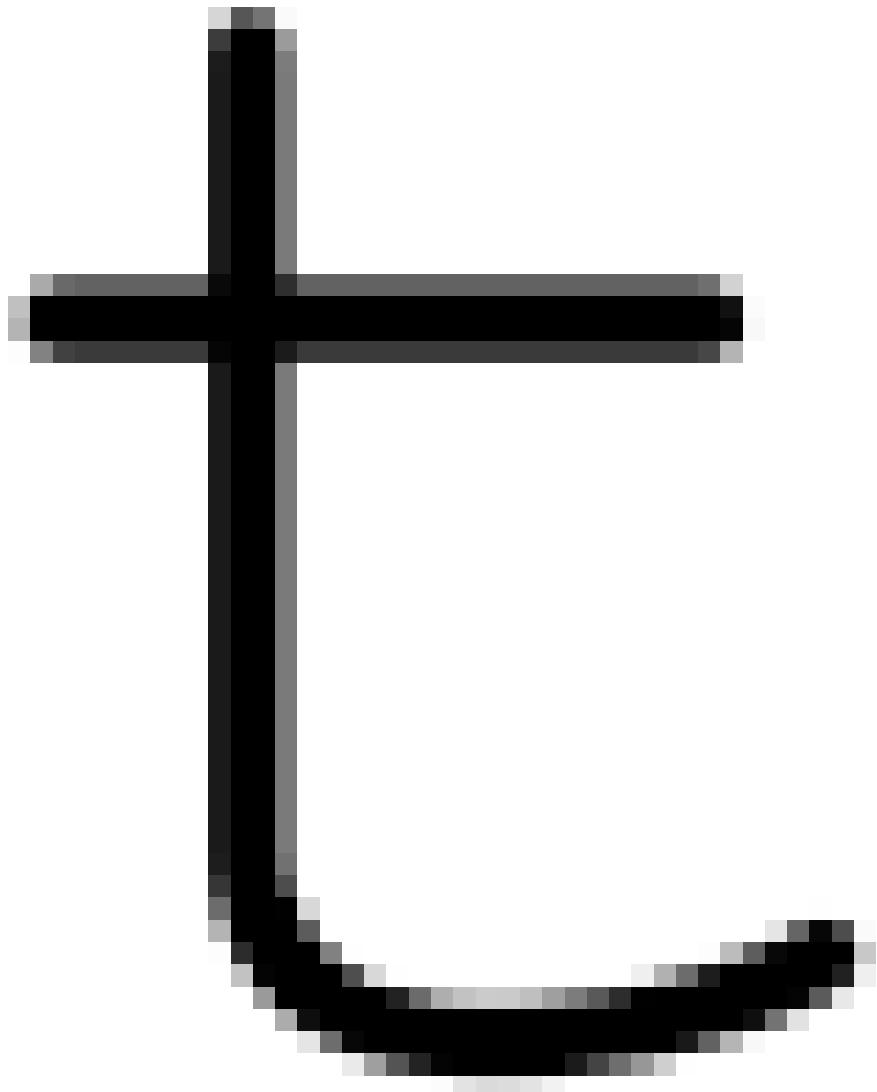


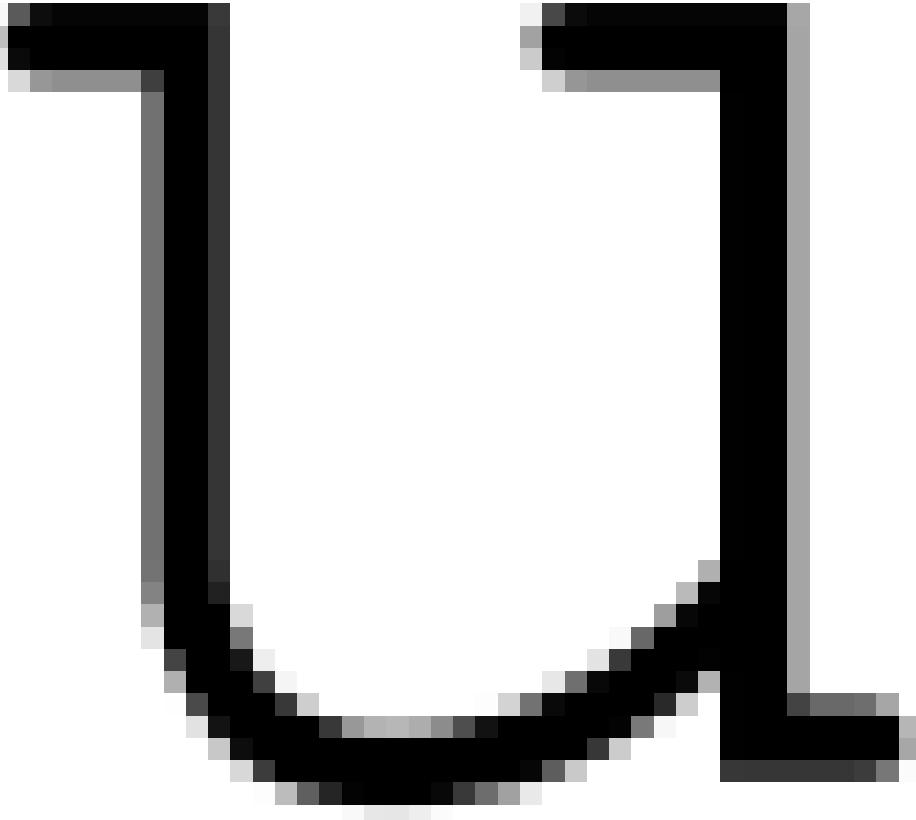


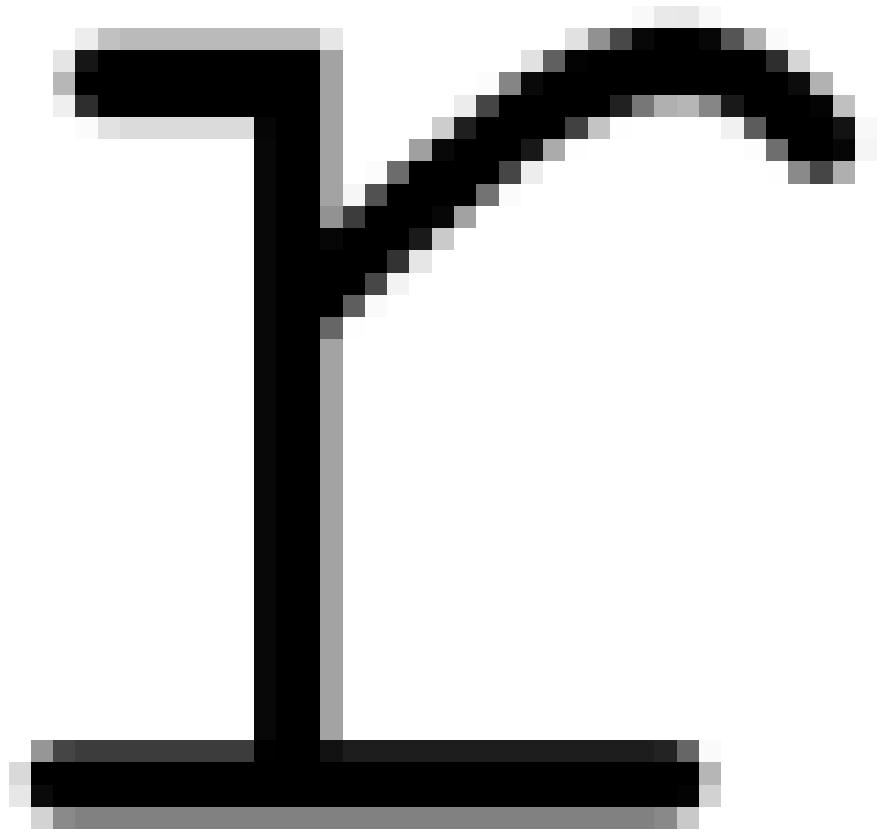


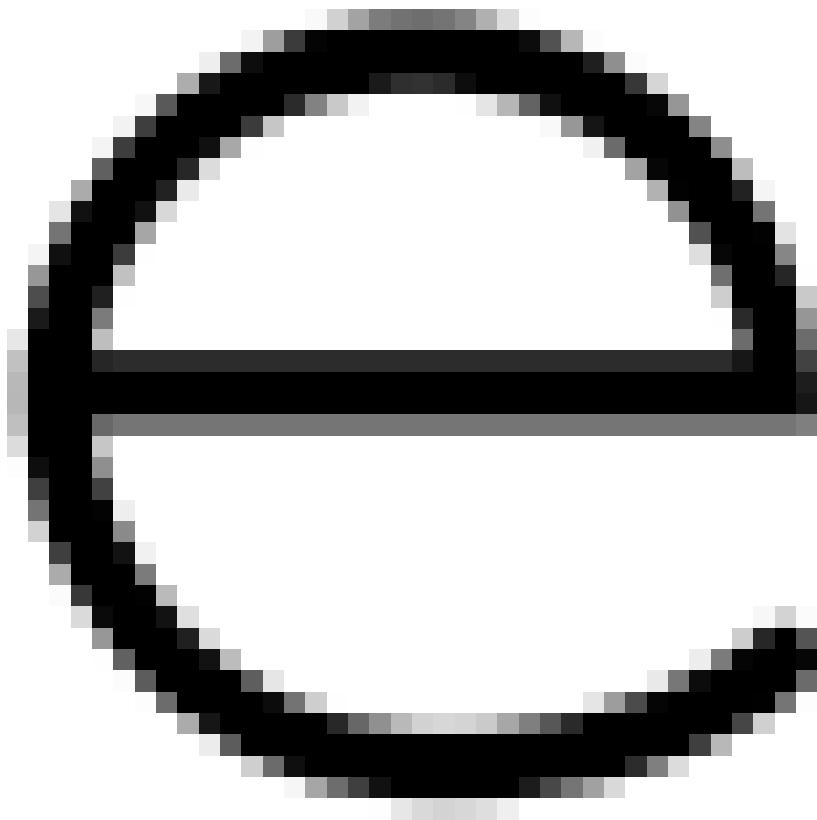


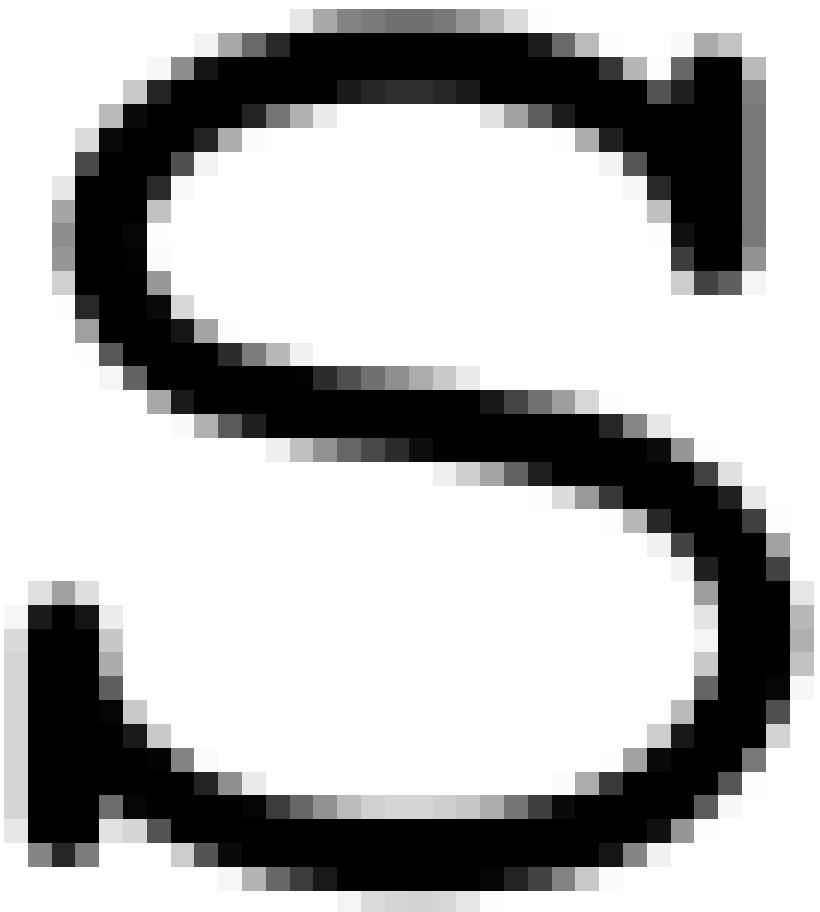


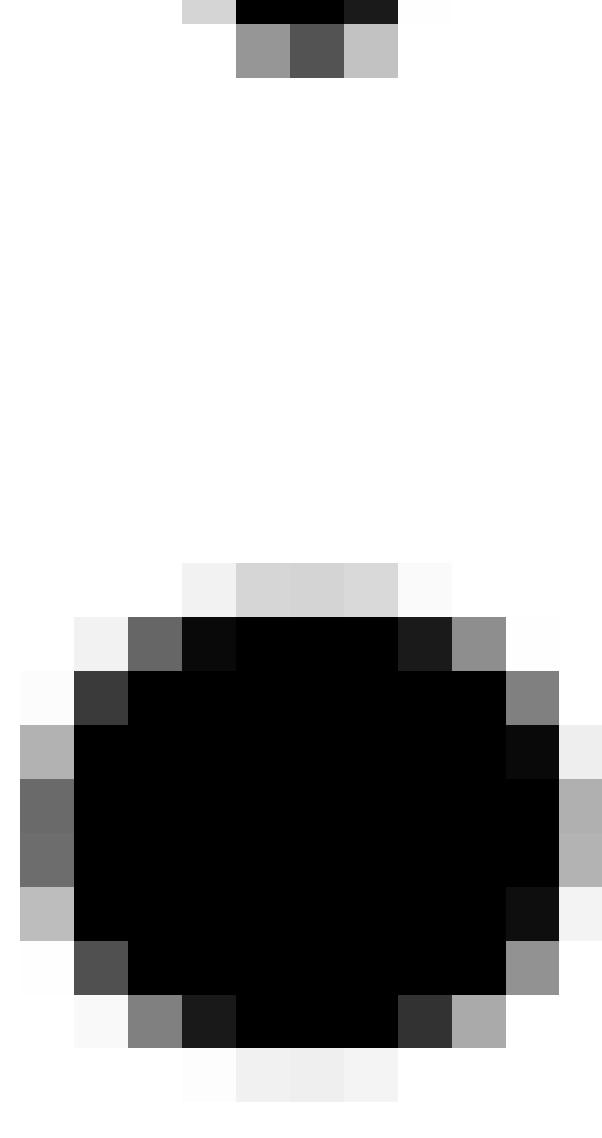
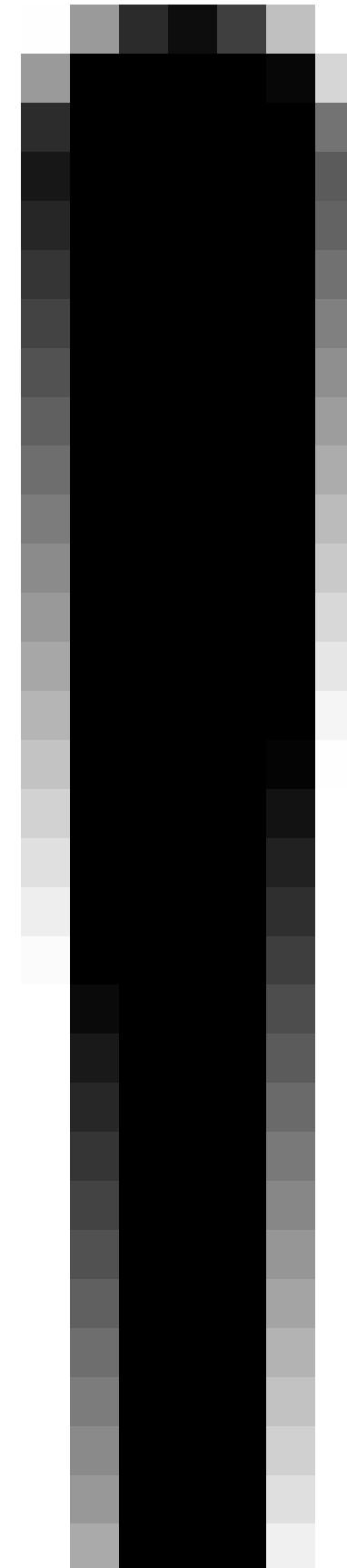


















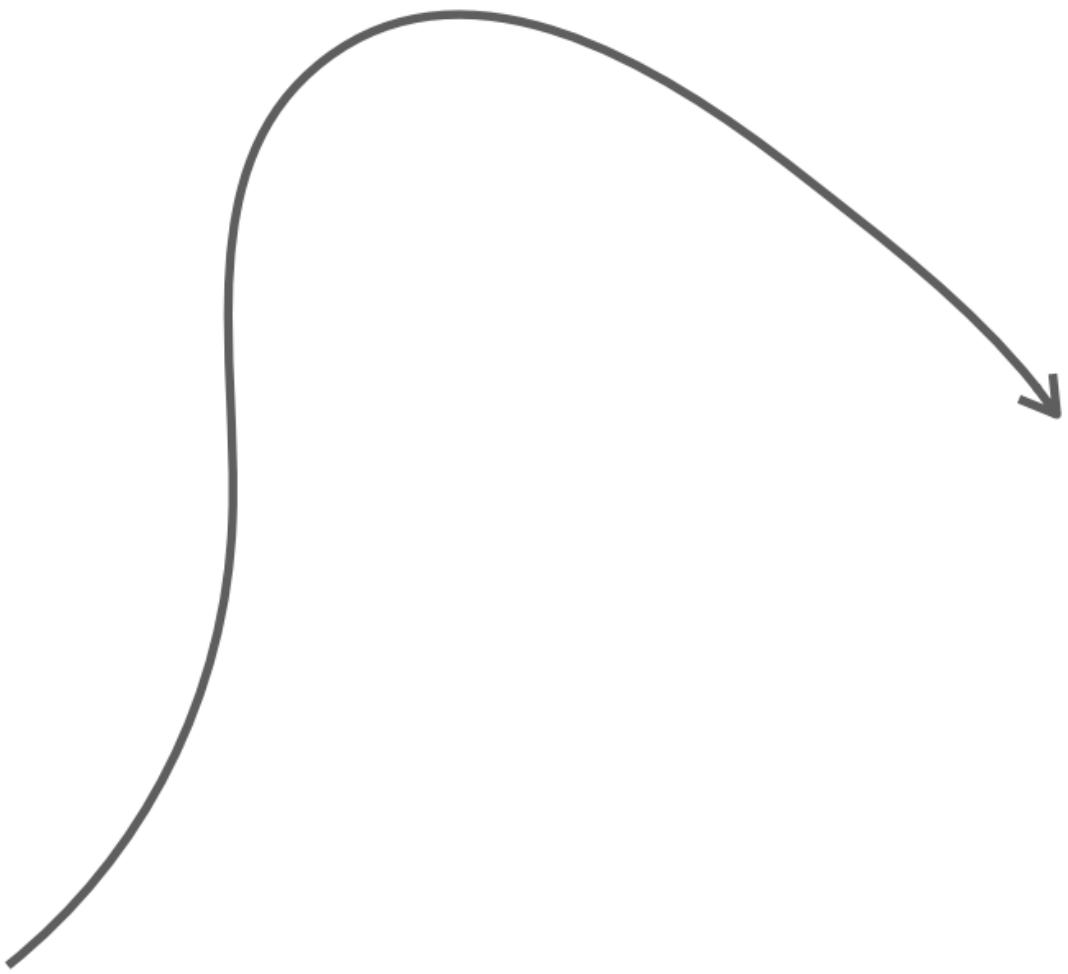
\_id

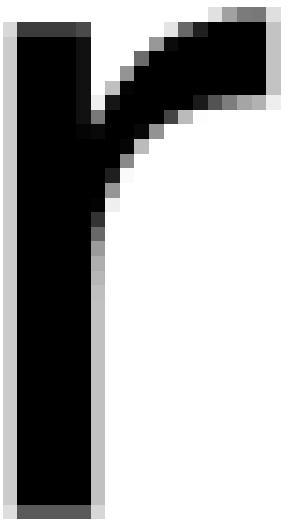
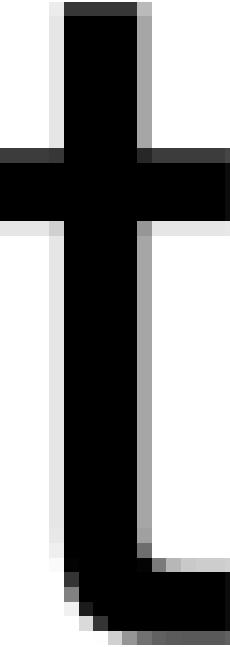
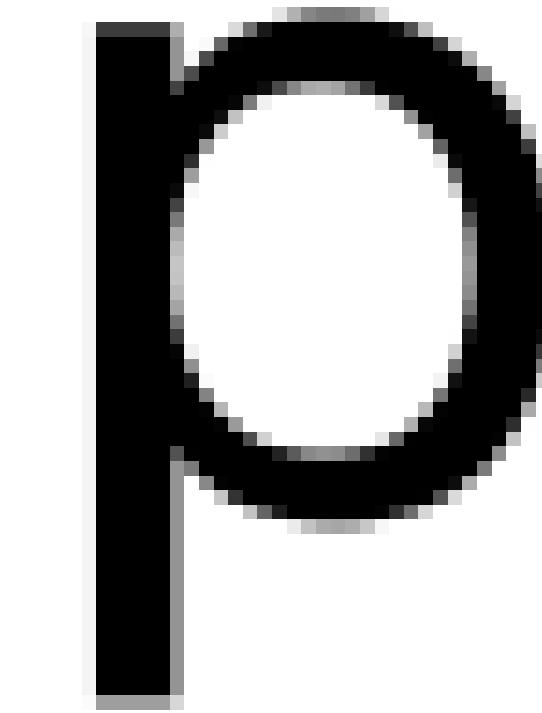
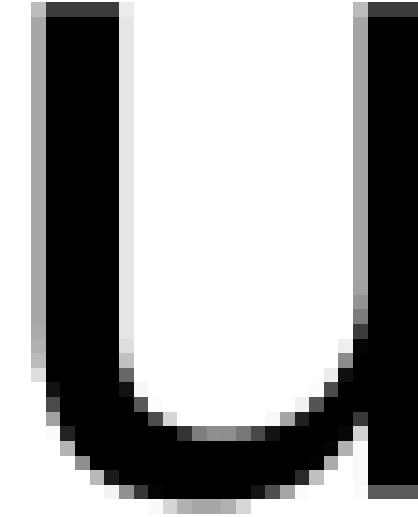
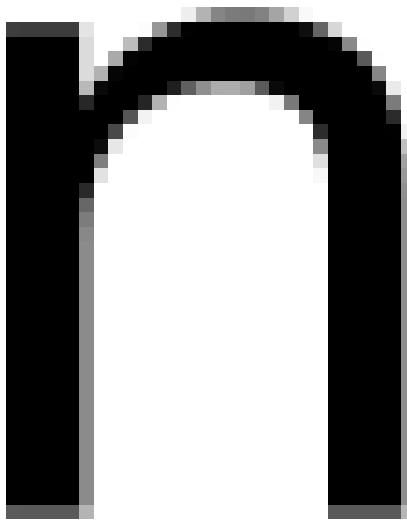
-1

\_name

**HEAD**

\_next







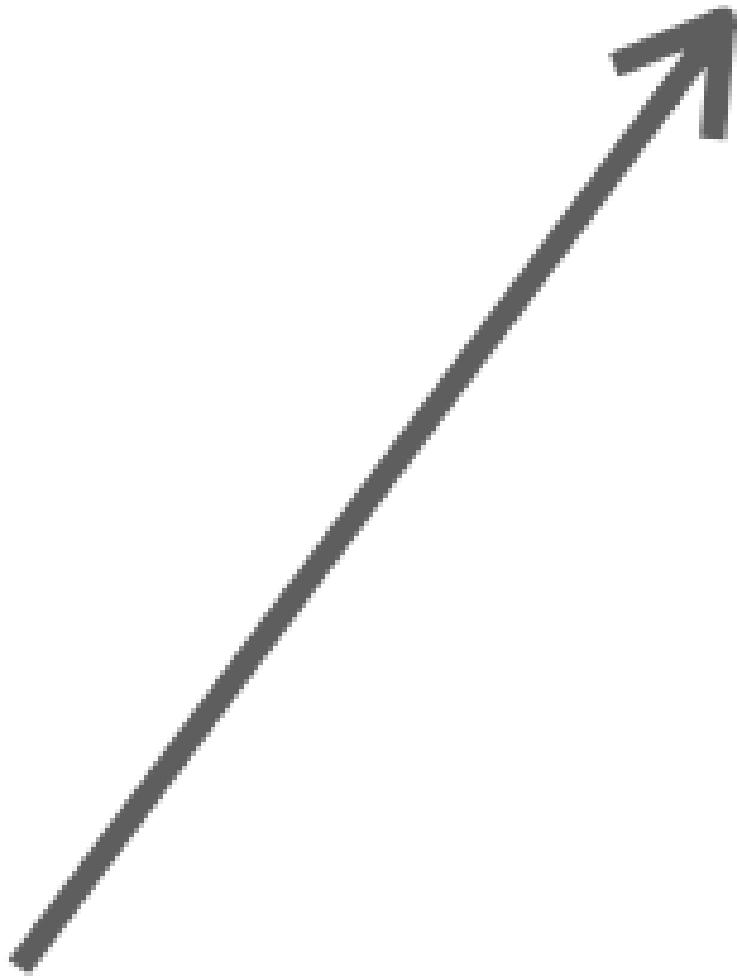
\_id

10

\_name

A

\_next



\_id

30

\_name

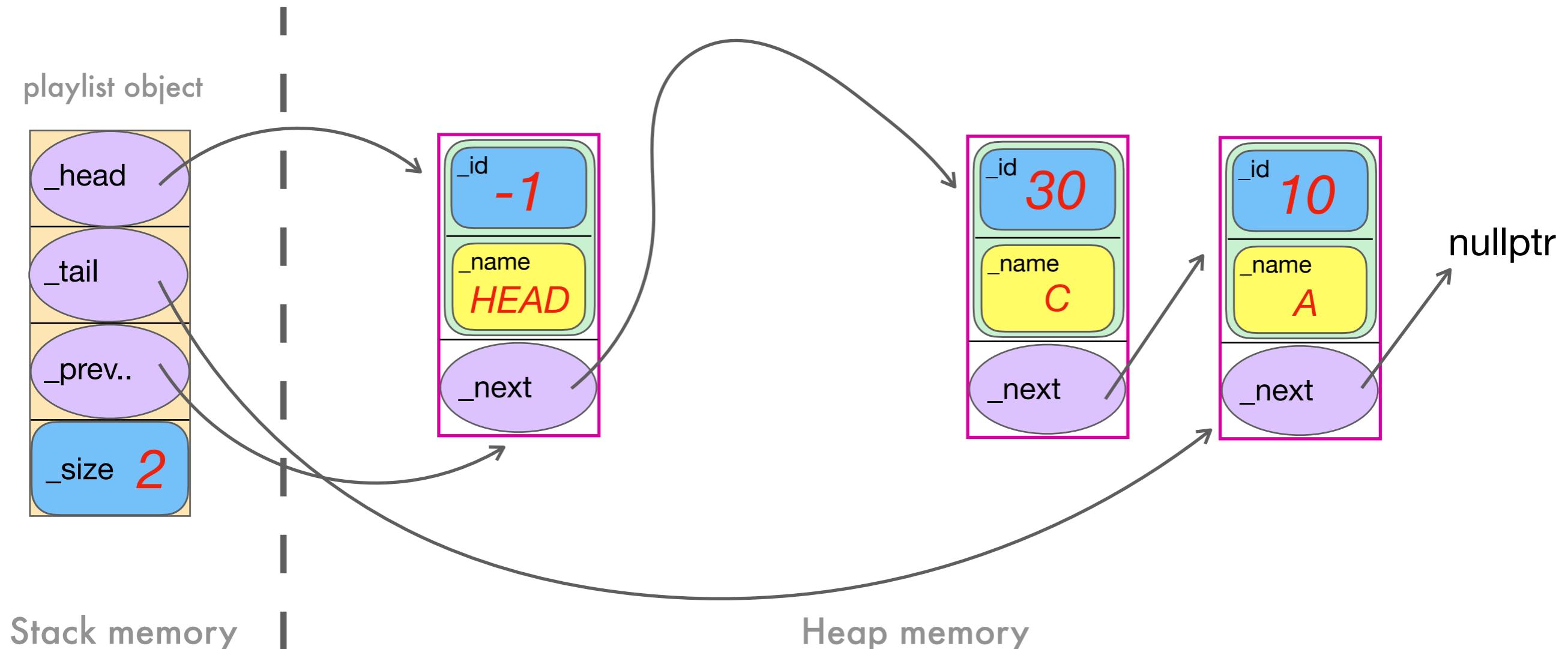
C

\_next



To be continued ... in your programming project 2!

Happy coding. And draw lots of pictures!



Playlist	Playlist::Node	Playlist::Node*	Playlist::SongEntry	size_t	std::string

Legend

