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Legend



Privacyist: No



Privacyist: Noode*



Playvist: Song Entry



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std::string



































































































































































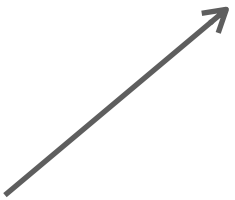
_id

-1

_name

HEAD

_next

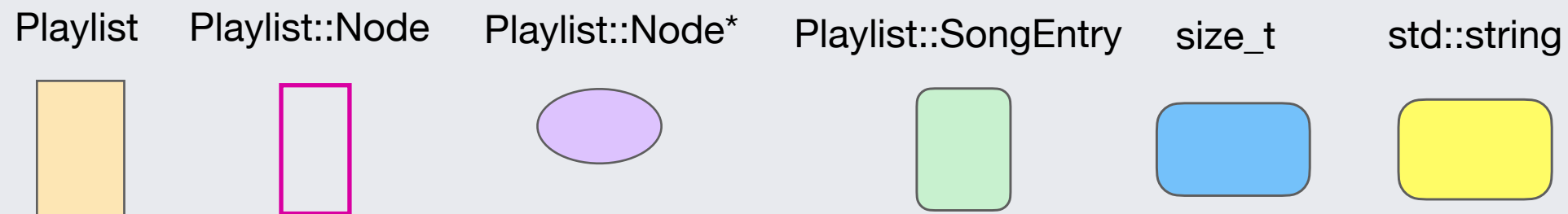
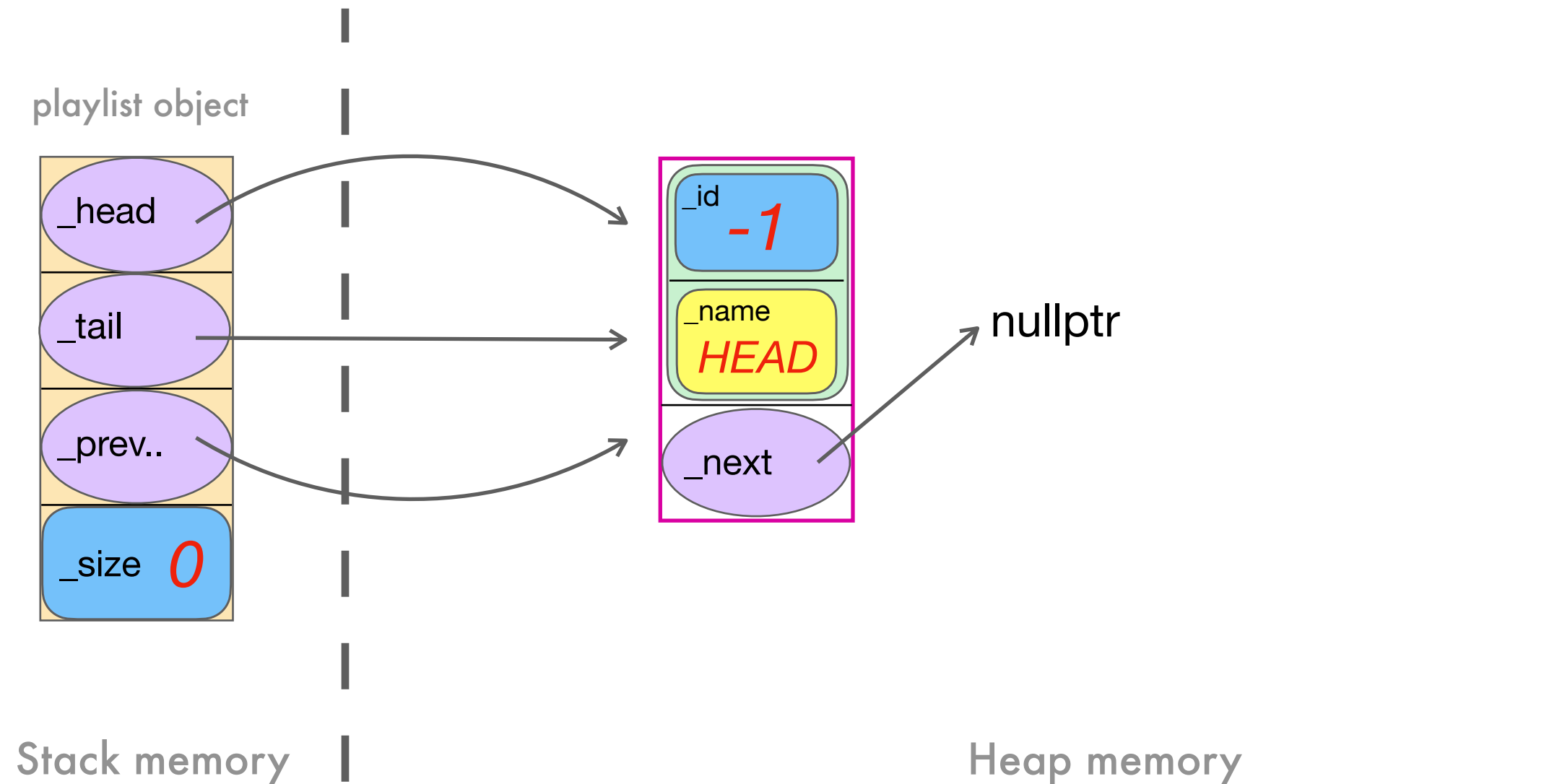


n u i p t r

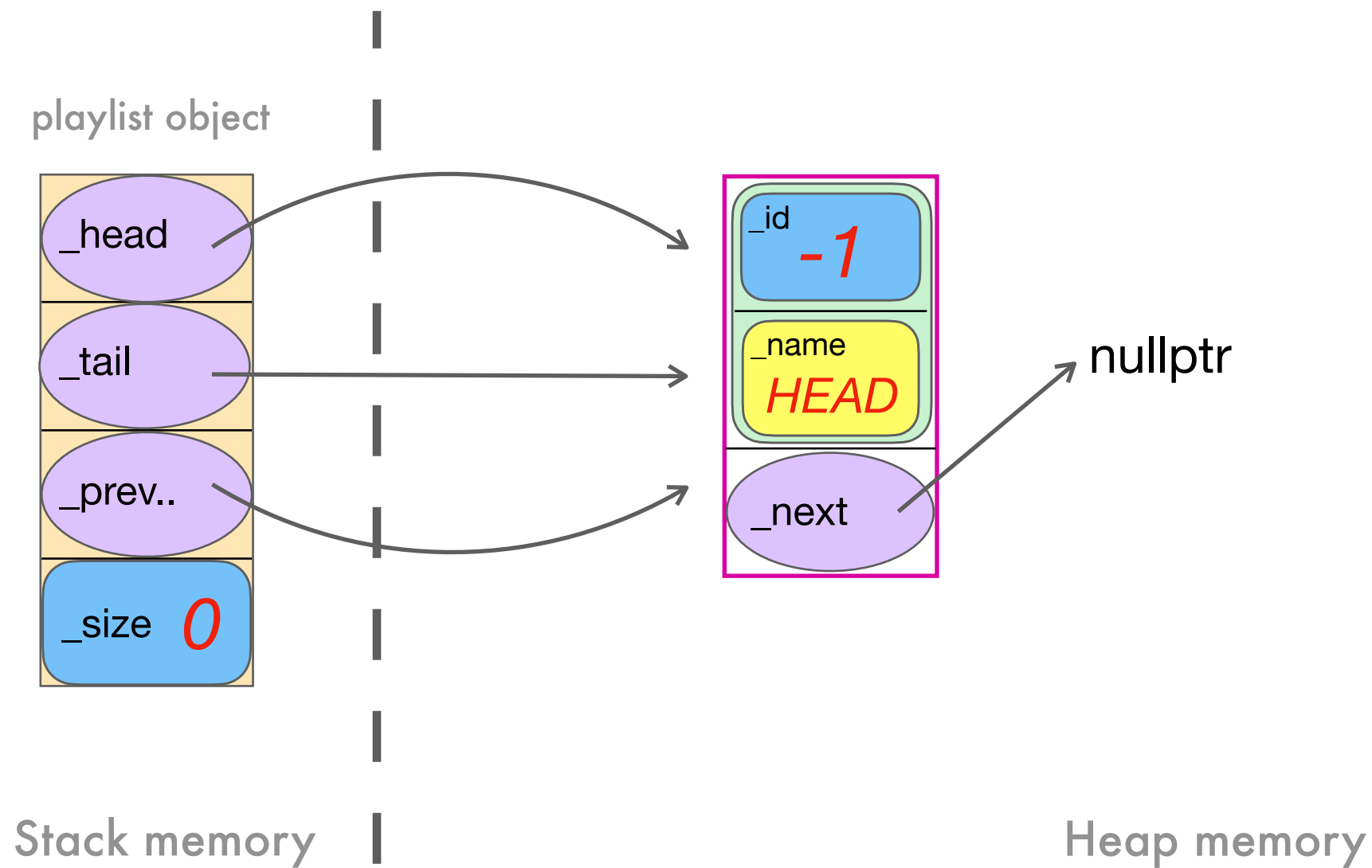


Now, let's insert some data:

```
playlist.insert_at_cursor(Playlist::SongEntry(10, "A"));
```



Legend



Playlist



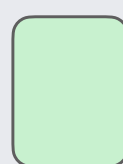
Playlist::Node



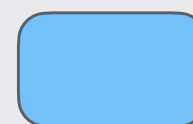
Playlist::Node*



Playlist::SongEntry



size_t



std::string



Legend