





























Privacyist

Legend





Privacyist: No



Payvist: Noode\*



Playvist: Song Entry



size\_

\_\_\_\_\_

head



\_\_\_\_\_

tsini

**OROV.**



size

stack memory

Heap memory

playivist • obiect









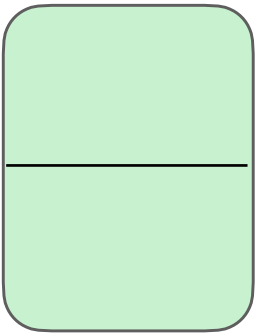
std::string

These Node\*'s should be initialized to point to the one and same head sentinel node with sentinel SongEntry member values of -1 and "HEAD".









`_next`

\_id

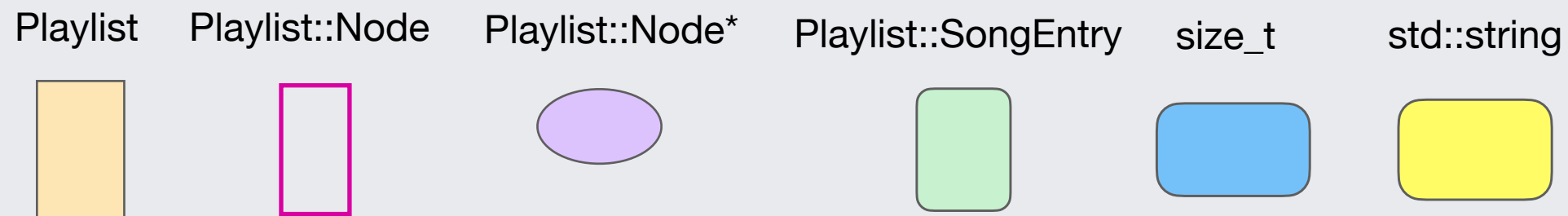
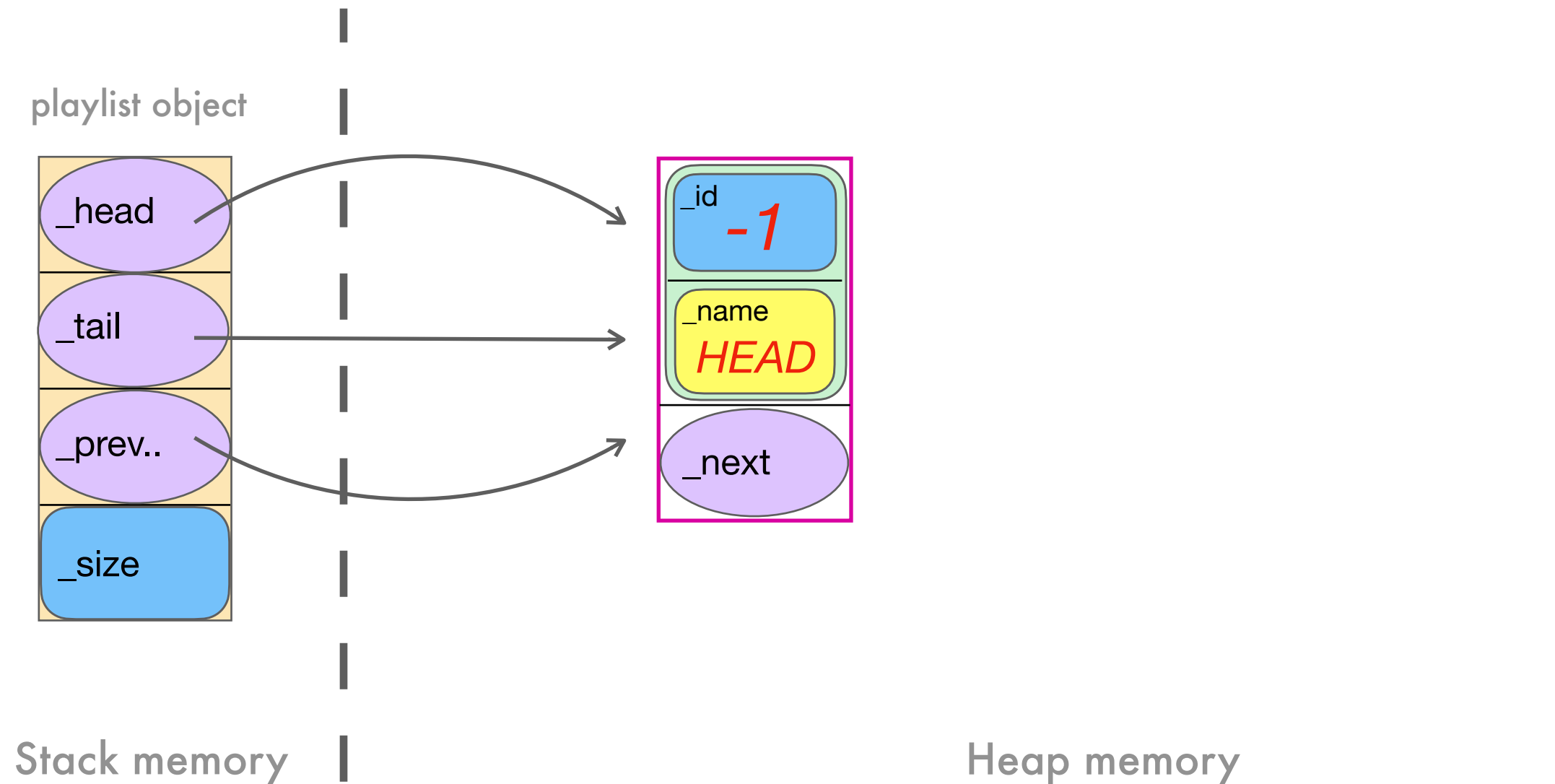
\_name



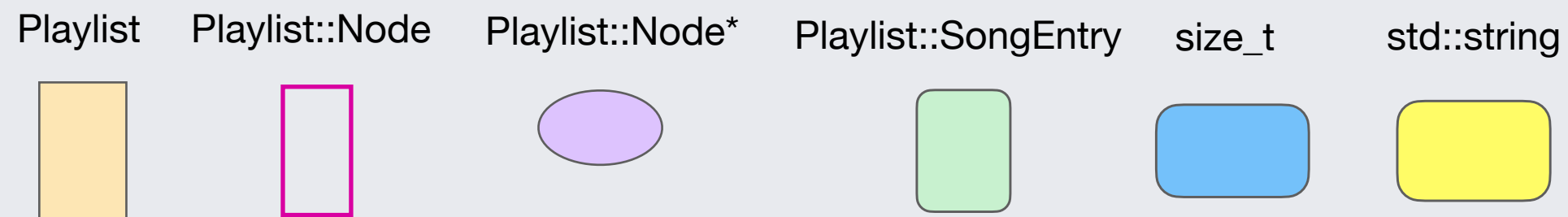
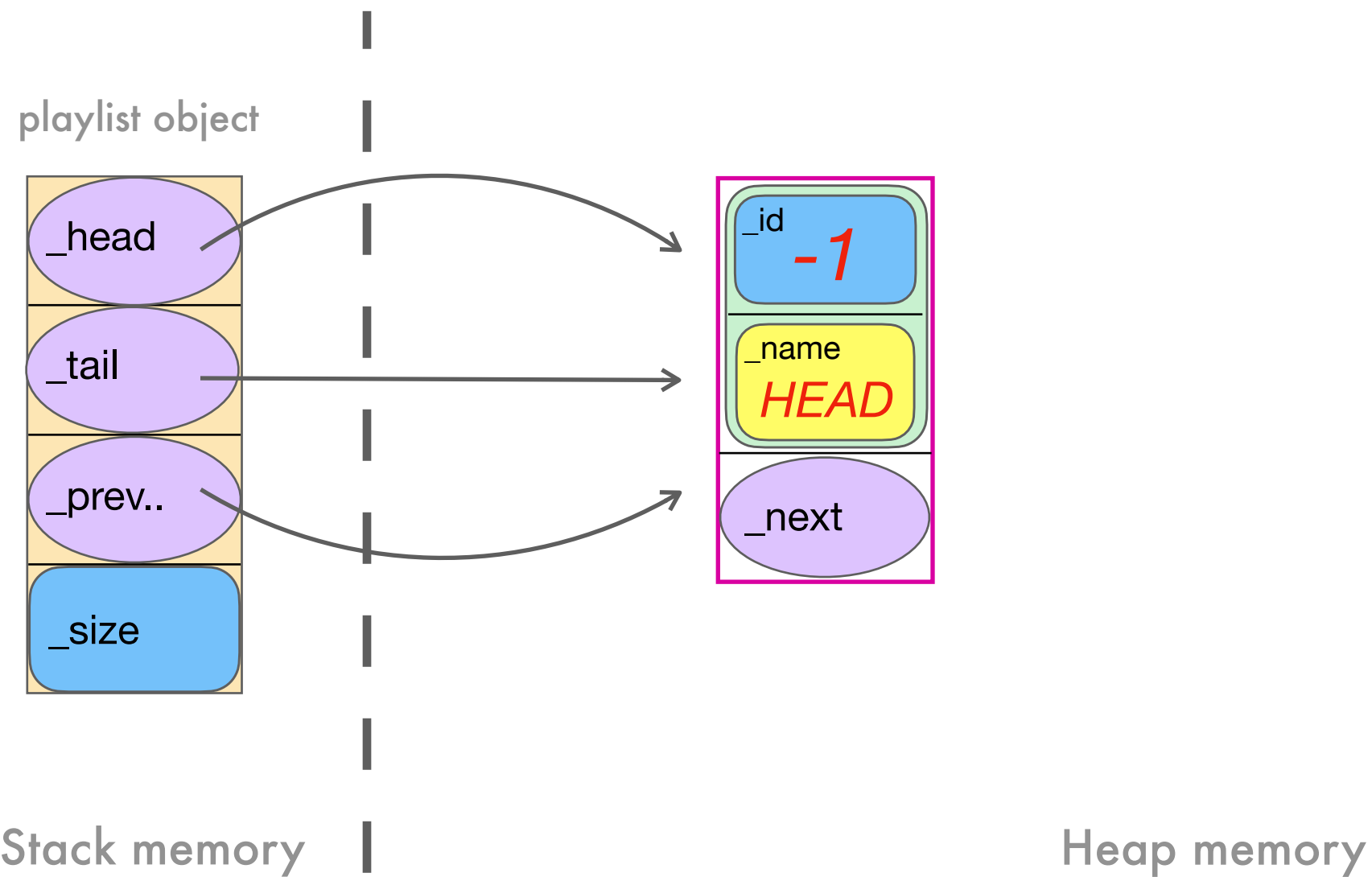
**-1**

***HEAD***

These Node\*'s should be initialized to point to the one and same head sentinel node with sentinel SongEntry member values of -1 and "HEAD".



Legend



Legend