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Legend



Privacyist: No



Privacyist: Noode*



Playvist: Song Entry



size_

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— P R E V .



size

stack memory

Heap memory

playivist • obiect



std::string















































































































































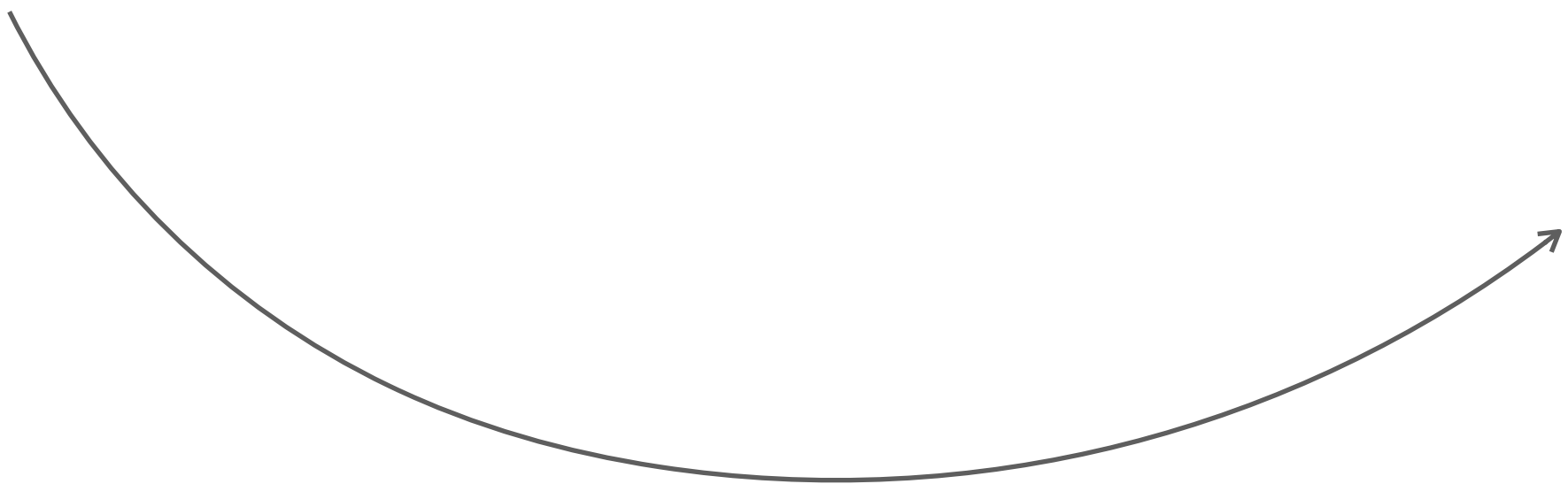














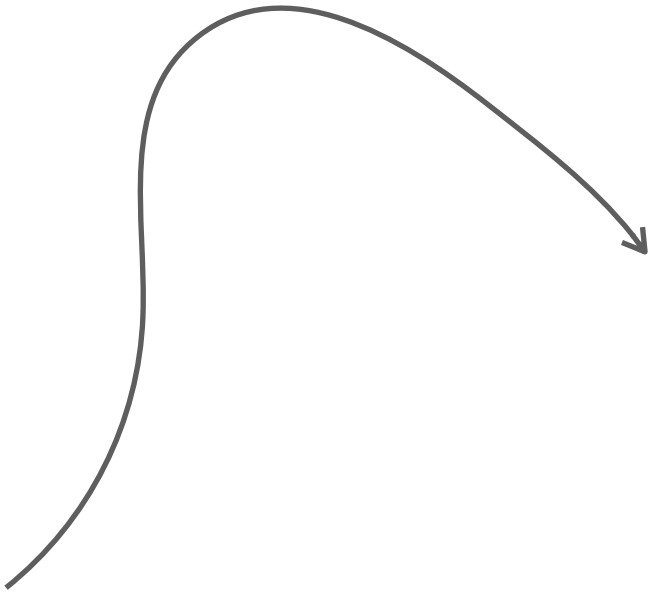
_id

-1

_name

HEAD

_next



n u i p t r

2

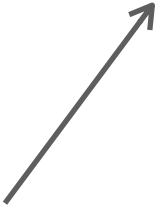
_id

10

_name

A

_next



_id

30

_name

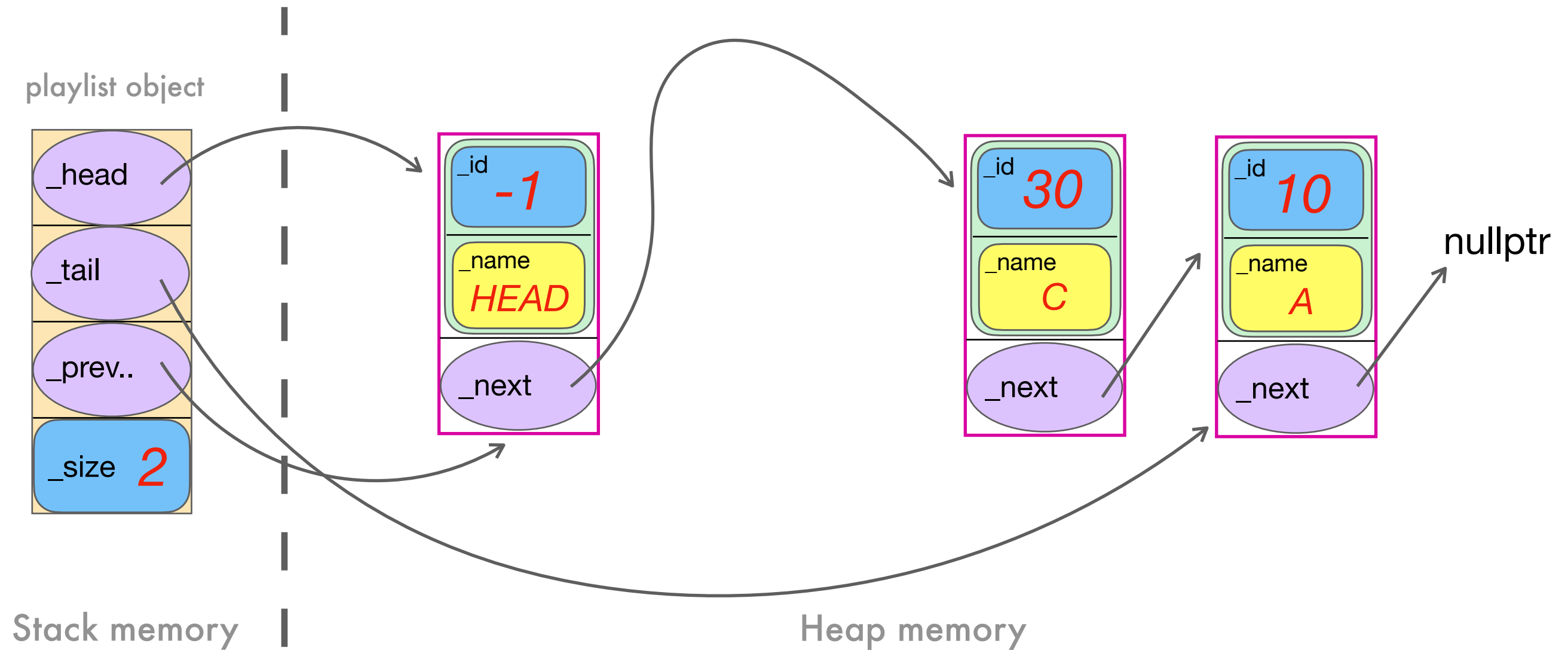
C

_next



To be continued .. in your programming project 2!

Happy coding. And draw lots of pictures!



Playlist

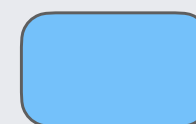
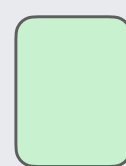
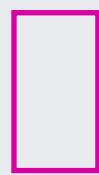
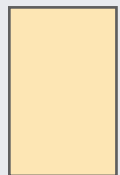
Playlist::Node

Playlist::Node*

Playlist::SongEntry

size_t

std::string



Legend

