

# Experiment1-董皓彧

环境：

- 1 visual studio code 1.83.0
- 2 gcc.exe (x86\_64-win32-seh-rev0, Built by MinGW-w64 project) 8.1.0

## 必做题

### 必做题1

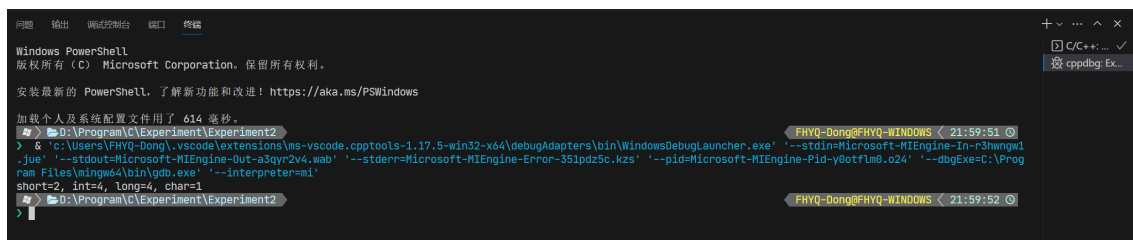
- 代码：

```
1 #include<stdio.h>
2 #include<stdlib.h>
3
4 int main() {
5     short a = 10;
6     int b = 100;
7
8     int short_length = sizeof a;
9     int int_length = sizeof(b);
10    int long_length = sizeof(long);
11    int char_length = sizeof(char);
12
13    printf("short=%d, int=%d, long=%d, char=%d\n",
14          short_length, int_length, long_length, char_length);
15
16    return 0;
17 }
18
```

- 输出：

```
1 short=2, int=4, long=4, char=1
```

- 运行截图：



- 结果分析：

`short`, `int`, `long`, `char` 数据类型分别占用 2, 4, 4, 1 字节。`sizeof` 返回当前变量或数据类型所占内存大小。

## 必做题2

- 代码：

```
1 #include<stdio.h>
2
3 int main() {
4     int m = 306587;
5     long n = 28166459852;
6     printf("m=%hd, n=%hd\n", m, n);
7     printf("n=%d\n", n);
8
9     return 0;
10 }
11
```

- 输出：

```
1 m=-21093, n=4556
2 n=-1898311220
```

- 运行截图：



- 结果分析：
  - `m, n` 分别是 `int, long` 型变量，每个最大占用 `32-bit`，最大可以表示  $2^{32} - 1$ ，即 `2147483647`。但初始化 `n` 时所赋的值大于该上限，故是将 `28166459852` 后 `32bit` 存入变量 `n` 中（实际上这是一个未定义行为）。而变量 `m` 是合法的。
  - 第一次输出时，由于限定以 `short` 类型输出，而 `m, n` 中存储的数据都超出了 `short` 范围，故输出结果其实是 `m, n` 后 `16bit` 的结果；第二次输出便正常输出 `n` 中存储的数据。

## 必做题3

- 代码：

```
1 #include<stdio.h>
2
3 int main() {
4
5     printf("Please type in a digital:\n");
6     char c = getchar(), endl = getchar();
7
8     if(c>='0' && c<='9') {
9         printf("The ascii of the given character is: %d\n", c);
10        printf("The character before the given character is: %c\n", c-1);
11    }
```

```

11     printf("The character after the given character is: %c\n", c+1);
12     return 0;
13 }
14 else {
15     printf("The given character is not >=0 and <=9");
16     return 1;
17 }
18
19 }
20

```

- 输入1:

```

1 Please type in a digital:
2 5

```

- 输出1:

```

1 The ascii of the given character is: 53
2 The character before the given character is: 4
3 The character after the given character is: 6

```

- 输入2:

```

1 Please type in a digital:
2 a

```

- 输出2:

```

1 The given character is not >=0 and <=9

```

- 运行截图:

```

C:\Program\C\Experiment\Experiment2
> & "C:\Users\FHYQ-Dong\.vscode\extensions\ms-vscode.cpptools-1.17.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe" "--stdin=Microsoft-MIEngine-In-5sto3g15.czg" "--stdout=Microsoft-MIEngine-Out-qfv3l8lh.zg4" "--stderr=Microsoft-MIEngine-Error-y1rcLn41.zd3" "--pid=Microsoft-MIEngine-Pid-t2kawtci.hnu" "--dbgExe=C:\Program Files\mingw64\bin\gdb.exe" "--interpreter=mi"
Please type in a digital:
5
The ascii of the given character is: 53
The character before the given character is: 4
The character after the given character is: 6
> & "C:\Users\FHYQ-Dong\.vscode\extensions\ms-vscode.cpptools-1.17.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe" "--stdin=Microsoft-MIEngine-In-dp2eb0bj.xBx" "--stdout=Microsoft-MIEngine-Out-lhgf3bj.yta" "--stderr=Microsoft-MIEngine-Error-4y1c0wue.330" "--pid=Microsoft-MIEngine-Pid-0xapx4tj.pyp" "--dbgExe=C:\Program Files\mingw64\bin\gdb.exe" "--interpreter=mi"
Please type in a digital:
a
The given character is not >=0 and <=9

```

## 选做题

### 选做题1

- 代码:

```

1 #include<stdio.h>
2
3 int main() {
4     int x1, x2; // 32-bit 整数 2^31-1

```

```

5     unsigned y; // 32-bit 无符号整数 2^32-1
6     char c1, c2; // 8-bit 字符 根据以下部分代码增加变量c2
7
8     x1 = 65535; // 2^16-1 < 2^31-1
9     x2 = x1 + 5; // 2^16-1 + 5 < 2^31-1
10    printf("enter y:\n"); // 揣摩原来代码的意图: 输入y的值
11    scanf("%d", &y); // 获取输入的值
12    c1 = 97; c2 = 'A'; c2 = c2 + 32; // c1='a', c2=65, c2=65+32=97='a'
13
14    printf("x1=%d, x2=%d, y=%d, c1=%c, c2=%c\n", x1, x2, y+15, c1, c2);
    // 输出x1, x2, y+15, c1, c2的值
15
16    return 0;
17 }
18

```

- 输入:

```

1 enter y:
2 24342

```

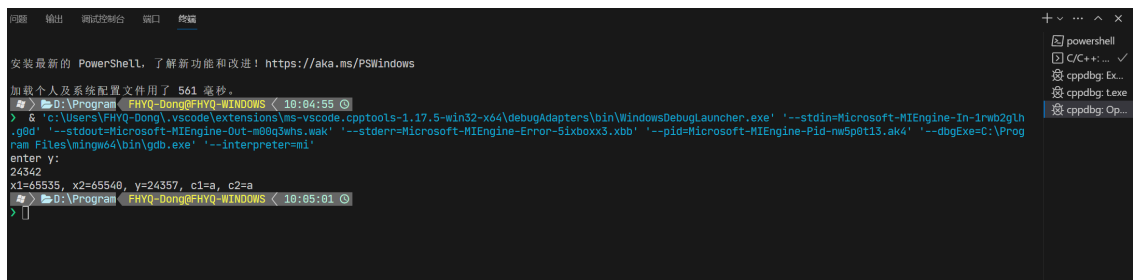
- 输出:

```

1 x1=65535, x2=65540, y=24357, c1=a, c2=a

```

- 运行截图:



## 选做题2

- 代码:

```

1 #include<stdio.h>
2 #include<string.h>
3 #include<stdlib.h>
4 #define MAXN 100005 // 最长明文长度
5
6 char opt; // 操作 e:加密 d:解密
7 int K; // 密钥
8 int c_int[MAXN], m_int[MAXN]; // 密文整数数组, 明文整数数组。// 担心溢出, 所以
    用整数数组
9 char C[MAXN], M[MAXN]; // 密文, 明文
10
11 int my_atoi(char c) { // 字符转整数
12     return c - '0';

```

```

13 }
14
15 char my_itoa(int n) { // 整数转字符
16     return n + '0';
17 }
18
19 void encrypt() { // 加密
20     int len = strlen(M); // 明文长度
21     for(int i=0; i<len; ++i) {
22         m_int[i] = my_atoi(M[i]);
23         c_int[i] = (m_int[i] + K) % ('~' - '0');
24         c[i] = my_itoa(c_int[i]);
25     }
26     return;
27 }
28
29 void decrypt() { // 解密
30     int len = strlen(C); // 密文长度
31     for(int i=0; i<len; ++i) {
32         c_int[i] = my_atoi(C[i]);
33         m_int[i] = (c_int[i] - K) % ('~' - '0');
34         while(m_int[i] < 0) m_int[i] += ('~' - '0'); // 防止负数
35         M[i] = my_itoa(m_int[i]);
36     }
37     return;
38 }
39
40 int main() {
41     printf("enter your option(e:encrypt d:decrypt):\n");
42     scanf("%c", &opt); // 获取操作
43
44     if(opt == 'e') {
45         printf("enter your string to be encrypted(max:100000
characters):\n");
46         scanf("%s", &M);
47         printf("enter your key:\n");
48         scanf("%d", &K); // 获取密钥
49
50         encrypt(); // 加密
51
52         printf("the encrypted string is:\n%s", C); // 输出密文
53         return 0;
54     }
55
56     else if(opt == 'd'){
57         printf("enter your string to be decrypted(max:100000
characters):\n");
58         scanf("%s", &C); // 获取密文
59         printf("enter your key:\n");
60         scanf("%d", &K); // 获取密钥
61
62         decrypt(); // 解密
63
64         printf("the decrypted string is:\n%s", M); // 输出明文
65         return 0;

```

```

66     }
67
68     else {
69         printf("invalid option! Please enter 'e' or 'd'.\n");
70         return 1;
71     }
72
73     return 0;
74 }
75

```

- 输入1:

```

1  enter your option(e:encrypt d:decrypt):
2  e
3  enter your string to be encrypted(max:100000 characters):
4  abcde
5  enter your key:
6  50

```

- 输出1:

```

1  the encrypted string is:
2  EFGHI

```

- 输入2:

```

1  enter your option(e:encrypt d:decrypt):
2  d
3  enter your string to be decrypted(max:100000 characters):
4  EFGHI
5  enter your key:
6  50

```

- 输出2:

```

1  the decrypted string is:
2  abcde

```

- 输入3:

```

1  enter your option(e:encrypt d:decrypt):
2  x

```

- 输出3:

```

1  invalid option! Please enter 'e' or 'd'.

```

- 运行截图:

```
问题 输出 调试控制台 窗口 终端

Windows PowerShell
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安装最新的 PowerShell, 了解新功能和改进! https://aka.ms/PSWindows

加载个人及系统配置文件用了 588 毫秒。
> & "D:\Program\C\Experiment\Experiment2"
> & 'c:\Users\FHYQ-Dong\.vscode\extensions\ms-vscode.cpptools-1.17.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdin=Microsoft-MIEngine-In-fawc3hcm.tz
x' '--stdout=Microsoft-MIEngine-Out-wx3aly2a.n83' '--stderr=Microsoft-MIEngine-Error-6an2xptm.vac' '--pid=Microsoft-MIEngine-Pid-vsg9r1zh.n8g' '--dbgExe=C:\Program F
ies\mingw64\bin\gdb.exe' '--interpreter=mi'
enter your option(e:encrypt d:decrypt):
e
enter your string to be encrypted(max:100000 characters):
abcde
enter your key:
50
the encrypted string is:
EFGHI
> & "D:\Program\C\Experiment\Experiment2"
> & 'c:\Users\FHYQ-Dong\.vscode\extensions\ms-vscode.cpptools-1.17.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdin=Microsoft-MIEngine-In-npi45qjd.to
i' '--stdout=Microsoft-MIEngine-Out-qlc4jp8q.hsb' '--stderr=Microsoft-MIEngine-Error-c081z4t5.k8n' '--pid=Microsoft-MIEngine-Pid-xxmu4mdw.iut' '--dbgExe=C:\Program F
ies\mingw64\bin\gdb.exe' '--interpreter=mi'
enter your option(e:encrypt d:decrypt):
d
enter your string to be decrypted(max:100000 characters):
EFGHI
enter your key:
50
the decrypted string is:
abcde
> & "D:\Program\C\Experiment\Experiment2"
> & 'c:\Users\FHYQ-Dong\.vscode\extensions\ms-vscode.cpptools-1.17.5-win32-x64\debugAdapters\bin\WindowsDebugLauncher.exe' '--stdin=Microsoft-MIEngine-In-21ogv24p.or
n' '--stdout=Microsoft-MIEngine-Out-de23bigm.wdc' '--stderr=Microsoft-MIEngine-Error-jvucvkgk.owc' '--pid=Microsoft-MIEngine-Pid-cfms52oi.laz' '--dbgExe=C:\Program F
ies\mingw64\bin\gdb.exe' '--interpreter=mi'
enter your option(e:encrypt d:decrypt):
x
Invalid option! Please enter 'e' or 'd'.
> & "D:\Program\C\Experiment\Experiment2"
>
```