

Chapter 1

Complexity classes

We have this expression:

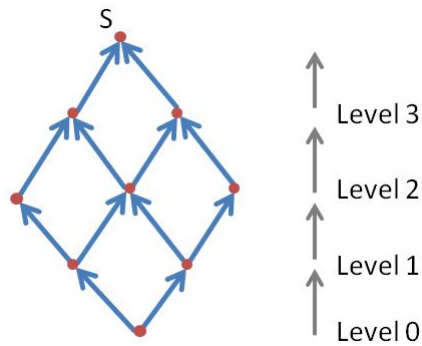
$$P \subseteq NP \subseteq PSPACE \subseteq EXPTIME$$

However, we do not know if these they are different or not.

Order on problems: $S \leq_p T$, where \leq_p is the poly-time reduction.

Theorem 1.0.1. *There is a problem $S \in NP$ such that $\forall T \in NP : T \leq_p S$*

Proof. Not trivial, we could have:



with $\nearrow \leq_p$: the element which point to the other is the simplest one. \square

Problem 1. SAT problem :

- Instance: A boolean formula, e.g. $(P \vee \neg Q) \wedge Q$, with \vee which corresponds to "or", \neg : "not" and \wedge : "and".

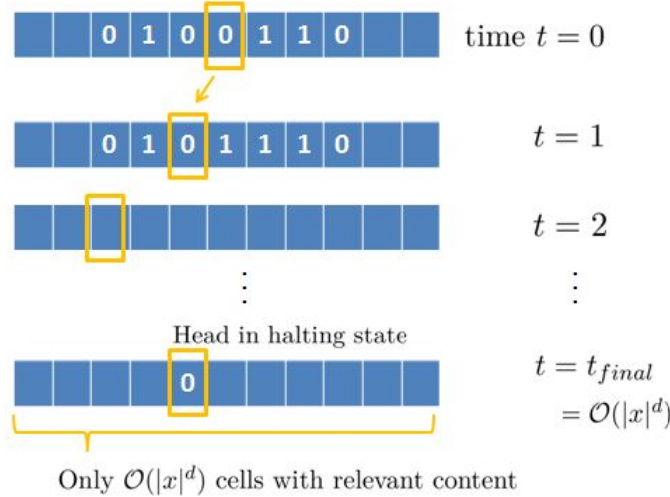
- Output: Yes, if exists true value for the variables so that the formula evaluates to true, e.g.
 - $(P \vee \neg Q) \rightarrow$ Yes, for $P = \text{true}$
 - $Q \wedge \neg Q \rightarrow$ No

Theorem 1.0.2. $SAT \in NP$ and $\underbrace{\forall T \in NP : T \leq_p SAT}_{\text{"SAT is NP-hard"}}$
 $\underbrace{\hspace{10em}}_{\text{"SAT is NP-completed"}}$

Proof. (Sketch)

- $SAT \in NP$: certificate= list of TRUE/FALSE values for all variables that make a formula evaluated to YES \Rightarrow ok!
- $\forall T \in NP : T \leq_p SAT$:
 Let T be in NP, then it exists a Turing Machine M such that $M(x, c) = YES$ for some poly-length certificate c , running in poly-time, if and only if $x=YES$ instance of T .

We detail the Turing Machine:



$\Rightarrow \mathcal{O}(|x|^{2d})$ variables $P_{t,m} = \text{TRUE}$ if cell m at time t is 1, with t , the time and m , the space. $\mathcal{O}(|x|^d)$ boolean variables describing the head

state $P_{t,s}$ =TRUE if and only if Head is in state s at time t . $\mathcal{O}(|x|^d)$ variables $Q_{t,m}$ =TRUE if and only if head is reading cell m at time t .

We can describe the rules of the Turing Machine by a boolean formula: e.g. t, m , the transition $s_1 \rightarrow s_2$ if we read a 0. (If P_{t,s_1} and $\neg P_{t,m}$ and $Q_{t,m}$ then P_{t+1,s_2}).

(Reminder: "If A then B" $\Leftrightarrow \neg A \vee B$)

The whole computation is encoded into a big, but poly-size (and computed in poly-time), boolean formula $\phi_{x,c,M}$ (described by $P_{t,m}$ for $t = 0 \equiv$ Initial state).

The question " $\exists?c : T(x, c) = YES$ " (for a given x).

Amounts: "Are there truth values for the $P_{0,m}$ encoding c such that $\phi_{x,c,T}=YES$?", with x and T which are given and c that to be found.

\Rightarrow This is a SAT-instance

$\Rightarrow T \leq_p SAT$

□

Intuition: SAT is "the hardest" problem in NP

The main technique to prove that a problem S is NP-complete is:

- prove that $S \in NP$
- for some other NP-complete problem S_0 , e.g. $S_0 = SAT$, prove that $S_0 \leq_p S$

You can conclude:

- S is NP-complete
- $S \equiv_p S_0 \equiv SAT$

Since we conjecture that $P \neq NP$, the practical consequence is that we cannot reasonably hope to find a poly-time algorithm for S .

To this day, thousands of interesting problems have been proved NP-complete.

Example 1. *NP-complete problems: 3 (possibly negated) variables, related by 1.*

Problem 2. 3-SAP:

- Instance: A boolean formula in the form $\underbrace{(P \vee \neg Q \vee R)}_{\text{"clause"}} \wedge (\neg P \vee \neg R \vee S) \wedge (P \vee P \vee Q)$. The clauses are linked by \neg .
- Output: YES if satisfiable (i.e. true for some value of P, Q, R, S, \dots)

Theorem 1.0.3. *3-SAT is NP-complete*

Proof. • 3-SAT \in NP: clear

- 3-SAT is NP-hard ?, we prove $\text{SAT} \leq_p \text{3-SAT}$

□

The reduction proceeds by transforming in poly-time every boolean formula into the normal form $(\vee \vee) \wedge (\vee \vee) \wedge \dots$ using the identities of boolean logic in a systematic way. e.g. :
 $(P \wedge Q) \vee R \equiv (P \vee R) \wedge (Q \vee R)$ distribution
 $\neg(P \vee Q) \equiv \neg P \vee \neg Q$ (de Morgan) and More.

3-SAT can help prove that even more problems are NP-complete.

Theorem 1.0.4. *CLIQUE is NP-complete*

Proof. • CLIQUE \in NP: certificate of a YES-instance= list of nodes in the CLIQUE

- CLIQUE is NP-hard ?
we show $\text{3-SAT} \leq_p \text{CLIQUE}$.

We have to transform every formula $\phi = \underbrace{(\dots \vee \dots \vee \dots)}_{k \text{ clauses}} \wedge (\dots) \wedge (\dots)$

into a CLIQUE instance: a graph or an integer.

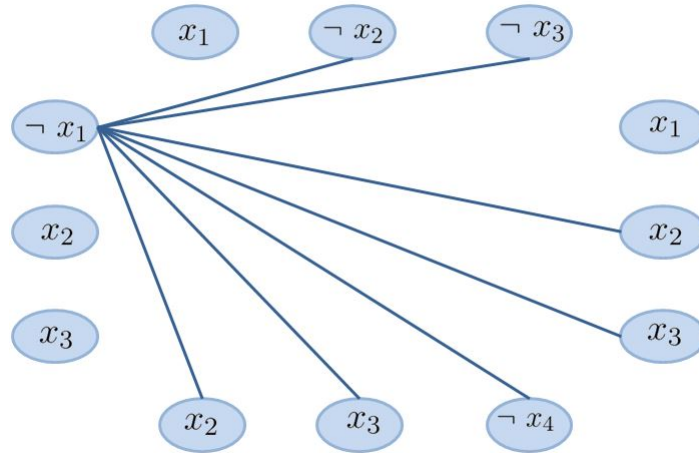
We illustrate on an example:

$\phi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_1 \vee x_2 \vee x_3) \wedge (x_2 \vee x_3 \vee \neg x_4)$:
4 clauses

$f(\phi) = (\text{Graphe}, 4) = \text{instance of CLIQUE}$

All pair of nodes are linked except:

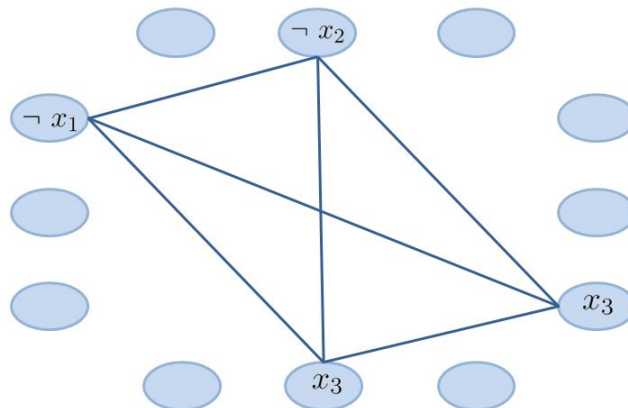
- inside a triplet representing a clause
- x_i with $\neg x_i$



We check, if ϕ is satisfiable then it exists k-clique in Graph. Indeed, if ϕ satisfiable by:

$\neg x_1$	=TRUE in clause	1
$\neg x_2$	=TRUE in clause	2
x_3	=TRUE in clause	3
x_4	=TRUE in clause	4

(at least one is true in every clause)



If exists k-CLIQUE in a graph then ϕ is satisfiable. Indeed, we find clique then we can see that the assignment :

$$\begin{array}{rcl} \neg x_1 & = & \text{TRUE} \\ \neg x_2 & = & \text{TRUE} \\ x_3 & = & \text{TRUE} \\ x_3 & = & \text{TRUE} \end{array}$$

(and anything for other variables) makes Φ true (because well defined and makes one possibly negated) variable true in every clause.

□

Often practical problems are optimization problems.

Problem 3. MAX clique:

- Instance: A graph
- Output: Clique of max size

We convert this into a decision problem: CLIQUE and we can run CLIQUE for several k (e.g.by dichotomy)