Benji Welner

WORK

Fellow @ Recurse Center (Present)

- * Developing independent projects at the intersection of hardware and software on a programming sabbatical.
- * Collaborating with fellow batch members to engage in building-as-learning via open-source code.
- * Exploring varied technologies such as augmented reality, version control systems, 3D printing, computational art, algorithm design, new programming languages, etc.

SwiftUI Engineer @ Envelope [YC S23] (2024)

- * Increased conversion of app downloads by redesigning the onboarding flow and money transfers through Plaid.
- * Improved experience of existing users by automatically allocating deposits into user "envelopes" and enabling categorization of transactions from the home page.
- * Triaged high impact issues, including complex auth errors.

Software Engineer @ Beeper [YC S21] (2023)

- * Shipped a physical messaging device built from off-theshelf parts in collaboration with SQFMI.
- * Modified a popular Matrix chat client to fit on a small screen and run smoothly on embedded hardware.
- * Created a bespoke tool for end-to-end device setup and continued management.

PROJECTS

figbert.com (2020-Present)

- * Authored over 75 blog posts on technology and society, which received 250+ upvotes and 200+ comments across Hacker News and Lobsters.
- * Built a fast and lightweight website using open standards and a modern, minimal tech stack. Served alongside other personal services (email, calendar, etc.) from a personal server.

Roll Call (2024)

- * Automated the printing of effective morning briefing using a receipt printer and Python scripts. Sourced relevant and up-to-date information for briefings from iMessage, Ōura, and my reminders/calendar.
- * Produced promotional material (a poster and a 90second commercial) and extensive design sketches to pitch the use of my receipts to the Fall '24 DESIGN11 cohort.

Mabel (2021-23)

- * Disrupted the previous status quo of obtuse and dated torrenting tools through the creation of a beautiful app, using Charm's terminal libraries. Received more than 400 GitHub stars to date.
- * Wrote clear documentation for configuration and customization of the application on macOS and Linux.

Blind Date A Book (2025)

* Adapted an offline tradition to a digital context through the creation of an e-shop where books are sold purely based on quippy one-line descriptions.

ABOUT

I am an Israeli-American designer and programmer building secure, clean, and effective systems as an undergraduate student at Stanford University. I use modern tools to build solutions that avoid bloat and unnecessary complexity. I enjoy real and interesting problems in challenging areas that matter.

CONTACT

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City: San Francisco, CA

EDUCATION

Stanford University

Class of: 2027 GPA: 3.67 Major: Design

Track: Physical + Manufacturing

Advisor: David Kelley

Minor: Political Science (International Relations)

LANGUAGES

Human

Fluent: *English, Hebrew*Proficient: *Arabic, Chinese*

Computer

Fluent: Golang, Swift, CAD

Proficient: Ruby, Python, HTML/CSS/JS

TECHNOLOGY FOCUS

Passive technology. How can we shape devices that enrich users' lives and disappear into the background? How can we make software as intuitive as the physical world?

Next-gen user interfaces. The window system was a huge innovation to a text-only world. What is the next big leap that will supplant this paradigm and in retrospect feel obvious?