

# NVIDIA Corporation

in part or whole, into Your software applications that execute on or use NVIDIA hardware and software; and

- (b) to transfer, distribute and sublicense Your Derivative Works, in whole or in part,

SECTION 3 - OWNERSHIP OF SOFTWARE AND INTELLECTUAL PROPERTY RIGHTS.

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SECTION 6 - TERM.

thereof, nor shall any single or partial exercise of any right, power or remedy preclude other or further exercise thereof, or the exercise of any other right, power or remedy; rather the provision, right, or remedy shall be and remain in full force and effect.

**SECTION 8.5 NO ASSIGNMENT.**

This Agreement and Licens

