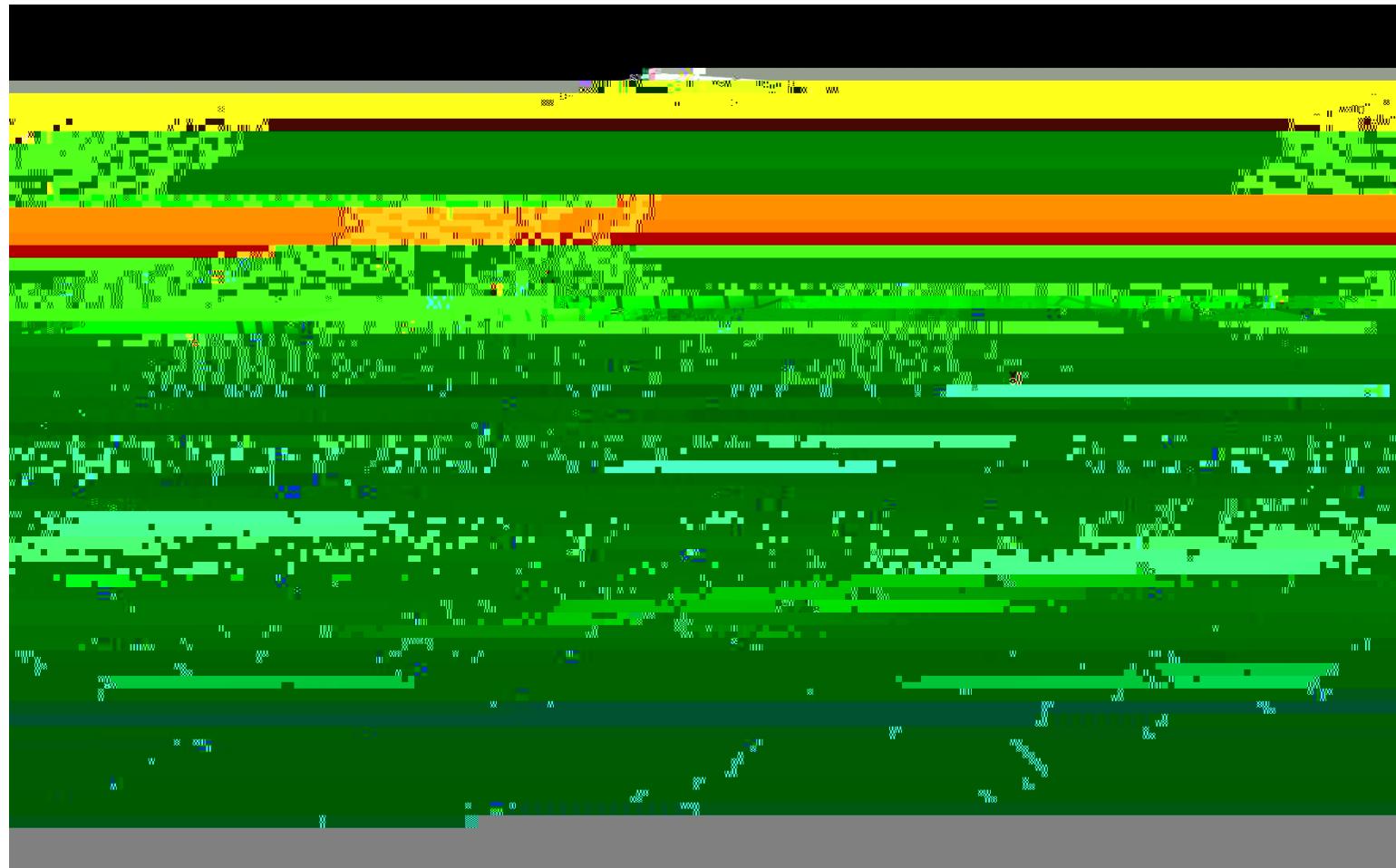


Geforce SDK Shadow Lib

Regular PCF -

PCSS+



PCSS+ - Reduced Aliasing

