

# Constitution of the Frankfurt International School Game Programming Club (FISGPC)

## Preamble

The Frankfurt International School Game Programming Club's main focus is the creation of a community of individuals dedicated to game creation and helping others learn. These goals shall be completed through the development and release of a game each school year.

## **Ratified**

By: Michael Portiera  
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At: 13:15 UTC+1

## **Article 1 : Inferiority Clause**

This document shall be inferior to school rules and the direct order of school staff members. This document exclusively addresses the rules and organization of the FISGPC and members should not violate school rules or policies if stated or implied in this document. Any conflicts, ambiguities, or disagreements that arise from this clause shall be settled by the Supervisor of the FISGPC or the highest ranking school official who intervenes or provides guidance. This article shall be superior to all other articles in this constitution and shall be unamendable unless a school administrator, official, or other similar authority grants written permission for this article to be removed or amended.

## **Article 2 : The Head of Development**

The FISGPC shall have a Head of Development who shall have the following responsibilities and powers:

### **Responsibilities:**

1. Administration: To admit new members and grant them access to the collective resources of the FISGPC as well as maintain a database of members information
2. Attendance: To keep records of who attends each meetings as well as what transpires at each.
3. Reporting: To at the request of any current member, produce a report of attendance and contributions to the project
4. Organization: To find and organize the locations of meetings
5. Announcement: To announce to all members the time and location of meetings, any changes to the schedule, and any cancellation of scheduled meetings
6. Informing: To inform anyone who is prevented from joining under the authority of the Head of Development that they may appeal to the Supervisor who's contact information must be provided

### **Unrestricted Powers:**

1. Cancellation: To cancel meetings that are judged by the Head of Development to be unnecessary, impossible, or unsafe to attend due to weather or other hazards
2. Delegation: To delegate responsibilities of the Head of Development to another member with and only with the consent of that member
3. Centralization: To seize responsibilities delegated under the authority of the Head of Development from members
4. Management: To organize members, assign tasks, and approve or reject all changes to the project
5. Appointment: To delegate the power of Management of a specific part of the project to a member with and only with the consent of that member
6. Dismissal: To dismiss anyone appointed under the authority of the Head of Development from their post
7. Passive Removal: To remove a member who has not attended any meetings in 6 school weeks, who has been warned 2 school weeks in advance of removal, and who has not expressed a desire to remain a member at any point in the given 6 school week interval
8. Blocking: To stop a former member who was removed from the FISGPC from rejoining
9. Representation: To make statements and announcements on behalf of the FISGPC

#### Restricted Powers:

1. Scheduling: To propose changes to the weekly/cyclical schedule
2. Selection: To select what software will be used in development
3. Active Removal: To remove a member who has not attended any meetings in 8 school weeks, who has been warned 4 school weeks in advance of removal.
4. Amendment Proposal: To propose amendments to this constitution

Unrestricted powers can be invoked by the Head of Development at any time. Restricted require 2 out of every 3 members present excluding the Head of Development to approve of the action in a scheduled meeting

### **Article 3 : The Supervisor**

The FISGPC shall have a Supervisor who shall be selected by the Head of Development and who shall be unanimously confirmed at the next scheduled meeting. Once selected the Supervisor cannot be remove from office by the members of the FISGPC nor the Head of Development. If the Supervisor fails to or is incapable of fulfil his/her responsibilities or is unresponsive for more than 5 school weeks the Head of Development may dismiss him/her. The Supervisor remains in office without annual reauthorization. The Supervisor has the following powers and responsibilities:

#### Responsibilities:

1. Confirmation: To confirm or deny the reports issued by Head of Development
2. Verify Elections: To oversee and verify the results of elections
3. Facilitate Impeachment: To conduct a referendum on impeachment when presented with a valid petition

#### Powers:

1. Overturning: To strike down the Head of Developments use of the Block power to prevent a removed member from rejoining
2. Call for Elections: To call for an election that will occur no sooner than 2 school weeks after this power is invoked
3. Suspend: To suspend the Head of Development if an election has been called for until the election winner is announced
4. Ratify Amendments: To ratify or strike down proposed amendments to this constitution
5. Removal: To remove a member

### **Article 4 : Succession**

The Head of Development shall make available to all members an ordered list of succession indicating who should assume the responsibilities of the Head of Development in the event of absence, or vacancy. This list shall include all members and anyone who assumes the role of Head of Development by means other than election shall be prohibited from making changes to this list. New members shall be added to the bottom of this list automatically. Anyone who assumes the office of Head of Development by means other than election shall be referred to as Acting Head of Development.

### **Article 5 : Protocol for Reopening**

At the start of the school year a new Head of Development must be elected. The Election Official shall be the Head of Development from the previous year. If the previous Head of Development is unwilling, no longer a member, or otherwise incapable of organizing and conducting the election the highest ranking returning member on the ordered list of succession described in Article 4 from the previous year shall be the Election Official. The Election Official

shall announce themselves to the Supervisor if one exists. The Election Official shall select the time and location of the meeting that the election will take place in. Only returning members may attend and all returning members are entitled to vote. The election will comply with Article 6.

### **Article 6 : Elections**

The election shall be held during a meeting and must be scheduled and announced 2 weeks in advance. If rescheduled in advance of the election, it must be rescheduled and announced 1 week in advance. Any member permitted to vote who is not present during the election meeting shall be provided with recordings of any speeches given by the candidates. If the office of supervisor is vacant one must be selected and confirmed during the election meeting or the election must be rescheduled. All votes shall be digitally submitted within 48 hours of the conclusion of the election meeting and the Election Official shall ensure that all members permitted to vote are given instructions on how to cast their vote and that all votes. At the request of any member permitted to vote at least 72 hours before the election meeting the Election Official must ensure the anonymity of all votes cast in the election. The results must be submitted to the Supervisor by the Election Official 72 hours after the conclusion of the election meeting. The Election Official shall make no announcement without the verification of the Supervisor and shall announce the winner within 24 hours of receiving verification from the Supervisor. All votes shall be cast as a ranking from 1 to 5 of each candidate and the winner shall be the member with the highest average ranking. In the event of a tie, if the Election Official is not one of the tied candidates he/she shall select the winner. If the Election Official is one of the tied candidate then the Supervisor shall select the winner. If the Supervisor is unwilling to select a winner the Election Official wins the election. The winner becomes the Elected Head of Development.

### **Article 7 : Membership**

Any student can apply for membership by contacting the Head of Development and expressing intent to join. If the Head of Development does not invoke any powers to prevent the applicant from becoming a member within 7 days of receipt then they must be permitted to join. Once a member, membership is automatic upon return the following year during the first 5 school weeks of meetings. Only current students at the school shall be permitted to be current members.

### **Article 8 : Data Protection**

All data collected about members must be kept confidential and should only be accessible in full by the Head of Development, his/her immediate successor, and the Supervisor. Only by request of a member should his/her personal details be disclosed. In the event of disclosure, the member must specifically indicate what information should be shared and with whom.

### **Article 9 : Credits**

Credits shall be included in each game released by the FISGPC. All members who worked on the project must be included in the credits. Members may request to have their name omitted or to have a pseudonym used instead. The Head of Development must verify that all pseudonyms are acceptable for all age groups at the school and must omit anyone who requests it from the credits. Anyone who has been appointed under the authority of the Head of Development to manage a part of the project must be acknowledged for their contributions in the credits with a title consistent with their position even if dismissed before the conclusion of the project. Each member shall have at most a single title in the credits and in the event that a member is entitled to more than one, that member shall select the title they want to appear in the credits. Neither Acting Head of Development nor Election Official shall not be included as a title in the credits.

The Supervisor may request to be included in the credits and at his/her request the Head of Development must include him/her in the credits.

### **Article 10 : Impeachment**

Should the members of the FISGPC decide to, they may start a petition to impeach the current Elected Head of Development. Once more than half of all members have signed the petition, the Supervisor must verify the petition. Once verified, the Supervisor shall announce to all members that the Head of Development has been impeached. A referendum shall be sent to all members within 7 days by the Supervisor to all members asking "Should the Head of Development, <name>, be removed from office?". Members must be able to indicate either yes or no. The Supervisor should ensure all members have the opportunity to submit a vote. The members shall have 48 hours to complete the referendum. The results shall be announced by the Supervisor within 72 hours of the referendum being issued. If more than 2 out of 3 members who voted excluding the Elected Head of Development affirm then the current Elected Head of Development is removed from office.

### **Article 11 : Special Elections**

If the office of the Elected Head of Development is left vacant then a special election shall be organized by the Acting Head of Development who shall serve as the Election Official. The special election must be scheduled within 3 weeks of the vacancy or assuming the role of Acting Head of Development, whichever event occurred most recently. If the special election is not scheduled within the prescribed time frame the next in the order of succession outlined in Article 4 becomes the Acting Head of Development and the Election Official. New members shall be permitted to vote in special elections. The election shall comply with Article 6.

### **Article 12 : Free and Open**

No games released by the FISGPC shall have no cost and shall be distributed for free. All original source code, other assets, and all other components for any game produced by the FISGPC shall be released under the Creative Commons license. Code and other assets licensed to the FISGPC shall be acknowledged and the licenses for those assets shall be included in all releases. All licenses shall be complied with and no license with costs associated shall be used by the FISGPC in any release.

### **Article 13 : Disagreements**

Disagreements about the meaning of this constitution shall be settled by the Supervisor. If the office of Supervisor is vacant it must be filled before the disagreement can be settled. If the disagreement is over the selection of the Supervisor then the disagreement will be settled by majority rule.