

## Animator

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## Objective

A person passionate in the arts who wants to dedicate her skills in media production in a creative environment filled with people who have the same passion.

## Skills

Animation, Story boarding, 3D Modeling.

## Work Experience

### Animator

**ABC Corporation** - January 2013 - February 2015

- Creation of 2D sprite animation for characters and environments.
- Creation of 3D character models and environment props.
- Generated UV maps and painted textures for characters and environment props.
- Launched a 2D action platformer entitled "The Sun at Night" for PC.
- The game was picked up by Steam about 6 months after release.
- Several game reviewers, including Gaming Trend, Joystiq, and Destructoid, gave the title very high marks for the art and animation.
- High marks also went to the game trailer animation, which did personally.

### Animator

**ABC Corporation** - 2008 - 2013

- (Re)define and drive the companys future, by designing and producing content for evolving market needs, while keeping three audiences in mind, at all times 1) Employee End-Users, who need to find the content engaging, educational, and useful, 2) Client.
- Actively collaborate with writers in brainstorming sessions, in order to develop thematic storyboards and animatic narratives for all video topics.
- Address topic variables and branding issues, and identify best practices for customization without sacrificing content or engagement.
- Accurately annotate and illustrate the conditional (ui) logic for new and existing titles, so that the Engineers and UX Designers may seamlessly integrate the "templatized automation" of videos within our platform.
- Carefully create all assets needed for video production, keeping in mind branding, layer integrity, naming conventions, and overall composition.
- Execute on the videos remaining production life cycle, which may include several rounds of extensive cross-departmental edits.
- This is Dummy Description data, Replace with job description relevant to your current role.

## Education

Bachelors of Fine Arts in Media Arts and Animation, Valedictorian - 2009(The Art Institute of Austin - Austin, TX)