ROBERT SMITH

Animator I

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SUMMARY

Responsible for producing quality illustrations based on art directions provided by client in a timely fashion.

SKILLS

Character Animation, Modeling, Texturing.

WORK EXPERIENCE

Animator I

ABC Corporation - 2018 - 2020

- Responsible for providing quality Clean-up and In-between drawings prior to scanning of drawings.
- Communicating with the animator if there are discrepancies in the scene. Knowledgeable in Toon Boom Harmony, Adobe Flash CS3, Photoshop CS5.
- Personal Information Civil Status Married Spouses Name Winniefer S.
- Animated short directed by School of Visual Arts student Yagmur Altan, worked as a freelance animator on the project.
- Short films during the Production Team course included Character animation.
- Television spots during the Production Team course included Concept art Character animation Animation clean up Coloring.
- Television spots during the Production Team course included Concept art Animation clean-up.

Animator

ABC Corporation - 2017 – 2018

- Sims 2 Pets (PS2, GAMECUBE, PSP, NINTENDO DS, GAMEBOY ADVANCE, PC) Created dog, cat, and human social interaction animations using key frame animation.
- Modified and cleaned existing pc animations ported for the console animation team.
- Worked closely with the engineers by performing key frame animations to test out new console rig.
- The Godfather (PS2, XBOX, PSP, PC, XBOX360) Created living world character animations using Motion Capture and Key frame animation.
- Created over 1000+ cloth animations on all "in game" characters.
- Worked with the Cinematic Team on all cloth simulations for all cinematics throughout the game.
- Animated lip-synch animations on all in game character interactions.

SCHOLASTICS

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