

ROBERT SMITH

Jr. Technical Intern

E-mail: info@qwikresumc.com

Phone: (0123)-456-789

SUMMARY

Seeking an entry level job or internship which will provide me with opportunity utilize skills allows me to gain exposure to newest technology advancements.

SKILLS

Java, C, C++, PL/SQL, Objective C, UNIX, HTML,CSS,.

WORK EXPERIENCE

Jr. Technical Intern

DST Systems - June 2014 – 2020

- Create test documents for JIRA tickets which includes testing environments, test cases and conditions, test scripts and results.
- Worked with JIRA software and GIT repositories while tracking reporting issues.
- Provided web support to client websites made template enhancements in JAVA and HTML according to client requirements and configuration options.
- Exposure debugging methodologies, software upgrade and Agile development processes.
- Knowledge exposure to software testing fundamental concepts such white box, black box testing.
- have closed around 20-25 JIRA tickets in span of 2 months during internship and released changes to client production environment.
- tickets were client related issues, template implementations (HTML, CSS, Java), Software upgrade, made changes to client configuration options.

Jr. Technical Intern

Delta Corporation - 2010 – 2014

- Completed web development end to end (technical aspects) Skills Used Web Development - using PHP, MySQL, HTML, CSS, JavaScript, jQuery, interfacing .
- Defined a new Testing Engineer role, by analyzing current business processes, determining efficiencies, and adjusting workflows to optimize the full .
- Analyzed and assisted internal audits for Fidelity mutual funds Diagnosed and eliminated errors in fund ledgers and created status reports.
- Worked with multimedia engine team to develop and maintain C++/C# tools used in the production and testing of slot game content.
- Maintained and updated one of IGTs media editing programs through regular debugging and feature incorporation, including updating AVI handling from .
- Created particle system effects in Lua scripting for use in both games and multimedia engine testing.
- Helped create IGTs particle system editor tool by implementing background logic to serialize/deserialize editor data into Lua scripts.

SCHOLASTICS

- Masters in Computer Science - September 2013(Northwest Missouri State University - Maryville, MO)