

# Robert Smith

## Lead Animator

### PERSONAL STATEMENT

A position utilizing skills to create animated programming such as a cartoon series. They may work with drawings, specialist software or models and puppets

### WORK EXPERIENCE

#### Lead Animator

ABC Corporation - April 2011 - June 2011

##### Responsibilities:

- Aided in the production of an animated series. Would not hesitate to work with him again.
- Completed animated shorts to be combined with several other animators for a DVD release.
- Writing to recommend Jesse Duncan, who worked for me as a technical animator.
- Jesse has proven to be a highly dependable and hardworking individual.
- Work with the entire crew and responded well to our direction and feedback.
- Quickly adapted to our needs within a highly compressed production schedule and helped us stay on track to meet our deadline.
- Please feel free to contact additional questions.

#### Animator

ABC Corporation - 2006 - 2011

##### Responsibilities:

- Worked on animation on a variety of mobile game products.
- Created looping character animations for use with in house game engine, and on Unity platform Created working character rigs and worked with programmers to insure a smooth game pipeline.
- Animated several cutscene animations.
- Created storyboards Page1 and animatics for client and art director review.
- Took direction and made corrections when called for and completed all animations on time.
- 3 recommendations available upon request.
- This is Dummy Description data, Replace with job description relevant to your current role.

### Education

Work Shops in After Effects, Z Brush, Cinema 4D, Maya - December 2015(Studio Arts - Glendale, CA)

### CONTACT DETAILS

1737 Marshville Road,  
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### SKILLS

After Effects, Mocha, 3D  
Studio Max, Cinema 4D.

### LANGUAGES

English (Native)  
French (Professional)  
Spanish (Professional)

### INTERESTS

Climbing  
Snowboarding  
Cooking  
Reading

### REFERENCES

Reference - 1 (Company  
Name)  
Reference - 2 (Company  
Name)