

Date: 08/31/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: David Escobar

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Meeting with Product Owner
  - 2 Read "C++ STL Book"
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Finish Read "C++ STL Book"
  - 2 Start Reading "C++ API Design Book"
  - 3
- What are the hurdles?
  - 1 No hurdles
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Meeting with Product Owner
  - 2 Reading "A Tour of C++"
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue Reading "A Tour of C++"
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/01/2015

Attendees: Alberto Carrillo, David Escobar

Start time: 10:15

End time: 10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finished reading "C++ STL Book"
  - 2 Started reading "C++ API Design Book"
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Finish reading "C++ API Design Book"
  - 2 Start understanding Previous QT Release
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Finish Reading "A Tour of C++"
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Start reading QT book
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/02/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: David Escobar

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Previous QT release was studied
  - 2 Finished Reading "C++ API Design Book"
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on understanding previous QT release
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue reading QT book
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Finish Reading QT Book
  - 2 Start Reading "STL C++"
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/03/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Previous QT release was studied
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on understanding previous QT release
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start Reading "STL C++"
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Finish reading and familiarize with the C++ STL
  - 2 Study and Understand QT Release Application(Gyroscope)
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/04/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: David Escobar

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Previous QT release was studied
  - 2 Started reading remaining chapters from C++ STL book
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Finish reading remaining chapters from C++ STL book
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Finish reading and familiarize with the C++ STL
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Study and Understand QT Release Application(Gyroscope)
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/07/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finished reading remaining chapters from C++ STL book
  - 2 Tutorial
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Start working on visualizing API design
  - 2
  - 3
- What are the hurdles?
  - 1 N/A
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 continue Study and Understand QT Release Application(Gyroscope)
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Study and Understand QT Release Application(Gyroscope)
  - 2
  - 3
- What are the hurdles?
  - 1 Partition table of my computer was modified when trying to
  - 2 install necessary software for project
  - 3

Date: 09/08/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on visualizing API design
  - 2 Keep studying codebase
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Keep working on visualizing API design
  - 2
  - 3
- What are the hurdles?
  - 1 Some OpenGL problems with previous TAMVisualizer release
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Fix my computer and make backup
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 continue Study and Understand QT Release Application(Gyroscope)
  - 2 Install necessary software for project
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/09/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on fixing OpenGL problems with previous release
  - 2 Keep studying codebase
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on fixing OpenGL problems with previous release
  - 2
  - 3
- What are the hurdles?
  - 1 Some OpenGL problems with previous TAMVisualizer release
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Install leap motion SDK
  - 2 test examples code
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Understand the basics of Leap Motion SDK.
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 09/10/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 fixed OpenGL problems with previous release
  - 2 Keep studying codebase
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on visualizing API design
  - 2
  - 3
- What are the hurdles?
  - 1 Some OpenGL problems with previous TAMVisualizer release
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Understand the basics of Leap Motion SDK.
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 continue understanding the basics of Leap Motion SDK
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/11/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Sprint review
  - 2 Read OpenGL documentation
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Keep reading documentation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Sprint review
  - 2 understand and familiarize with the Leap Motion API .
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 continue to understand and familiarize with the Leap Motion API.
  - 2 Start developing GUI Leap Motion data application.
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/14/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finished reading OpenGL documentation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Keep studying OpenGL
  - 2 Start migrating to OpenGL with programmable pipeline
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Attend second training C++
  - 2 .Start developing Leap Motion data application
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/15/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Started migration to OpenGL programmable pipeline
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with Alain
  - 2 Continue working on migration
  - 3
- What are the hurdles?
  - 1 Learning OpenGL programmable pipeline
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/16/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Continued migration to OpenGL programmable pipeline
  - 2 Met with Alain
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on migration
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/17/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Continued migration to OpenGL programmable pipeline
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on migration
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/18/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11d:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Continued migration to OpenGL programmable pipeline
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue working on migration
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/21/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finished migration to OpenGL programmable pipeline
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with product owner
  - 2 Start design of visualization API
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with Product Owner
  - 2 Start Documentation for initial API generalization
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 09/22/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Met with product owner
  - 2 Started design of visualization API
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Keep working on the design of visualization API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with Product Owner
  - 2 Start Documentation for initial API generalization
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/23/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on design of visualization API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Keep working on the design of visualization API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2 Start Documentation for initial API generalization
  - 3 Meeting with Product Owner
- What is planned to be done until the next scrum meeting?
  - 1 continue Documentation for initial API generalization
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/24/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finish design of visualization API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Sprint review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2 Documentation for initial API generalization
  - 3
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/25/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Sprint review
  - 2 Work on API implementation
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application
  - 2 Documentation for initial API generalization
  - 3
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/28/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on class Diagrams
  - 2 Work on API implementation
  - 3 Meeting with Product Owner and Jason-Lee Thomas
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2 Work on documentation
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 setup development environment on windows
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 create leap motion application on windows
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/29/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2 Meeting with Product Owner
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 09/30/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2 Meet with Product Owner
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/01/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2 Work on documentation
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3
  -



Date: 10/02/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2 Work on documentation
  - 3 Meeting with Dr. Ortega
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window Part B
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/05/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window Part B
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/06/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Leap Motion data application for window Part C
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/07/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Leap Motion data application for window Part C
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 create Leap Motion documentation for the Qt application we are working on
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/08/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on API implementation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 created Leap Motion documentation for the Qt application we are working on
  - 2
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/09/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Create GitHub documentation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with Dr. Ortega
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 created Leap Motion documentation for the Qt application we are working on
  - 2
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/12/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Start removal of Qt dependencies
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Meeting with Dr. Ortega
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 created Leap Motion documentation for the Qt application we are working on
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Leap Motion Documentation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/13/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Removed Qt dependencies
  - 2 Met with Dr. Ortega
  - 3 Worked on middle layer
- What is planned to be done until the next scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Created Leap Motion Documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start reading and understand the basic of Kinect v2 sensor
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 10/14/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue reading Kinect v2 sensor Documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start Creating Kinect Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/15/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start developing Kinect v2 sensor
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/16/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on middle layer
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect v2 sensor
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 continue developing Kinect V2
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/19/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on middle layer
  - 2 Familiarize with leap motion
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Familiarize with leap motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 developing Kinect v2 sensor
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/20/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Work on middle layer
  - 2 Familiarize with leap motion
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Familiarize with leap motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect v2 sensor
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 continue developing Kinect Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/21/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Understand Leap Motion
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Understand Leap Motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect v2 sensor
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start Creating Kinect Application documentation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/22/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Understand Leap Motion
  - 2 Some documentation
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Sprint Review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start writing Kinect v2 documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 SPrint Review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/23/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on shape compound
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Shape compound
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start writing Kinect v2 documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 SPrint Review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 10/26/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on shape compound
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Shape compound
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start writing Kinect v2 documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start reading Kinect skeleton API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/27/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on shape compound
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Shape compound
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Read Kinect skeleton API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue reading Kinect skeleton API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/28/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on shape compound
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Shape compound
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start writing Kinect v2 documentation
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start developing Kinect skeleton application I
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/29/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on shape compound
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Shape compound
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect skeleton application I
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start Developing Kinect skeleton application II
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 10/30/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on Leap Motion and API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Leap Motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Start developing Kinect Skeleton application II
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing kinect skeleton application II
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/02/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on Leap Motion and API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Leap Motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application II
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing kinect skeleton application II
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/03/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on Leap Motion and API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Leap Motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application II
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Start developing kinect skeleton application III
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/04/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Working on Leap Motion
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Leap Motion
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Started developing Kinect Skeleton application III
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing kinect skeleton application III
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 11/05/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Shape connections
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Sprint review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application III
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing kinect skeleton application III
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/06/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2 Sprint Review
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Sprint Review
  - 2 Finish Kinect Skeleton Application
- What is planned to be done until the next scrum meeting?
  - 1 Start developing Kinect Application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/09/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/10/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/11/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/12/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/13/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/16/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 11/17/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 3D Shapes
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Unit testing
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/18/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Unit testing for API
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Unit testing and Small improvements according to feedback
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/19/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Unit testing for API
  - 2 Improved API background generation, Introduced Alpha blending
  - 3 Introduced default mapping functions
- What is planned to be done until the next scrum meeting?
  - 1 Sprint Review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/20/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Sprint Review
  - 2 Working on API performance improvement
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Performance improvement
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/23/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Color for 3D shapes
  - 2 Documentation
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Documentation
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/24/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Documentation
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Fix circle bug
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/25/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Fix Circle bug
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on QtLeapGI Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 11/27/2015

Attendees: Alberto Carrillo, David Escobar

Start time:11:15

End time:11:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Worked on QtLeapGL Application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on QtLeapGI Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3



Date: 11/30/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Worked on QtLeapGL Application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on QtLeapGI Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 12/01/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Worked on QtLeapGL Application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on QtLeapGI Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 12/02/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Worked on QtLeapGL Application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Work on QtLeapGI Application
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 12/03/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Worked on QtLeapGL Application
  - 2
  - 3
- What is planned to be done until the next scrum meeting?
  - 1 Sprint review
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
- What is planned to be done until the next scrum meeting?
  - 1 Continue developing Kinect Skeleton application using API
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Date: 12/04/2015

Attendees: Alberto Carrillo, David Escobar

Start time:10:15

End time:10:30

Minute Taker: Alberto Carrillo

First student: Alberto Carrillo

- What was done since the last scrum meeting?
  - 1 Finished API development
  - 2 Sprint review
  - 3
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3

Second student: David Escobar

- What was done since the last scrum meeting?
  - 1 Sprint review
  - 2
- What is planned to be done until the next scrum meeting?
  - 1
  - 2
  - 3
- What are the hurdles?
  - 1
  - 2
  - 3