Project Title:

**<Multi Modal Interactive Paint>**

Student Members:

**Andrew Mitchell**

**Garrett Lemieux**

**...**

Product Owners:

**Francisco R. Ortega**

Mentors:

**Francisco R. Ortega**

Instructor:

**Masoud Sadjadi**

**Sprint 1**

Date: 1/31/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time: 8:53PM

End time: 9:00PM

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #538 - Change Line Size
* User Story #537 - Implement Random Color Mode
* User Story #498 - Change Line Color
* User Story #?? - Eraser Mode

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* N/A
  + N/a
  + How this should be reflected on the user story definition in Mingle:
    - N/A
* …

**Sprint 2**

Date: 02/14/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time: 7:15

End time: 7:30

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story 549
* User Story 552
* User Story 562
* User Story 563
* User Story 553
* User Story 550
* User Story 560
* User Story 548
* User Story 546
* User Story 554

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

N/a. All Accepted.

* User Story #???
  + N/a
  + How this should be reflected on the user story definition in Mingle:
* …

**Sprint 3**

Date:2/27/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time: 10:40

End time:10 : 55

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #623
* User Story #624
* User Story #625
* User Story #626
* User Story #629
* User Story #630
* User Story #631
* User Story #633
* User Story #627
* User Story #628
* User Story #632
* User Story #634
* User Story #635
* User Story #636

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* User Story #???
  + N/a
  + How this should be reflected on the user story definition in Mingle:
* …

**Sprint 4**

Date: 3/13/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time: 9:25

End time: 9:40

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All were completed to his specifications.

* User Story #627
* User Story #623
* User Story #630
* User Story #628
* User Story #624
* User Story #636
* User Story #629
* User Story #626
* User Story #634
* User Story #633
* User Story #632
* User Story #625
* User Story #631
* User Story #635

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

* User Story #???
  + N/a
  + How this should be reflected on the user story definition in Mingle:

**Sprint 5**

Date: 4/2/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time: 2:00

End time: 2:25

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All were completed to his specifications.

* User Story #675
* User Story #671
* User Story #670
* User Story #669
* User Story #667
* User Story #678
* User Story #668
* User Story #666
* User Story #665
* User Story #664
* User Story #662

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Sprint Planning meeting.

* User Story #672
  + Was rejected because developer found that it cannot yet be integrated. The Orion update for the leap motion device is currently only available in the unity engine.
  + How this should be reflected on the user story definition in Mingle:
    - The acceptance criteria is updated to “Update to new Orion API and SDK when it is released for C++”

**Sprint 6**

Date: 4/17/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time:10:30

End time: 10:55

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #559
* User Story #649
* User Story #698
* User Story #699
* User Story #700
* User Story #701
* User Story #702
* User Story #703
* User Story #706
* User Story #707
* User Story #708

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

N/a. All Accepted.

* User Story #???
  + N/a
  + How this should be reflected on the user story definition in Mingle:
* …

**Sprint 7**

Date: 5/1/2016

Attendees:Garrett, Andrew, Francisco Ortega

Start time:11:55

End time: 12:10

After a show and tell presentation, the implementation of the following user stories were accepted by the product owners: All.

* User Story #701
* User Story #700
* User Story #699
* User Story #698
* User Story #702
* User Story #708
* User Story #707
* User Story #706
* User Story #703
* User Story #649
* User Story #559

The following ones were rejected and moved back to the product backlog to be assigned to a future sprint at a future Spring Planning meeting.

N/a. All Accepted.

* User Story #???
  + N/a
  + How this should be reflected on the user story definition in Mingle:
* …