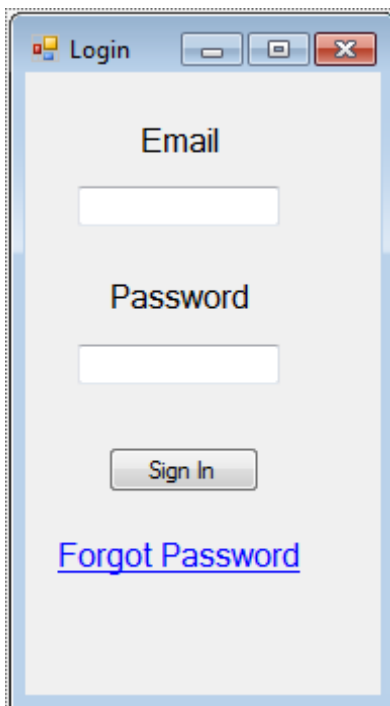


Strategic Marketing Simulator Website Mockup

The purpose of this mockup is to give the project manager an opportunity to give feedback to the develop team and make sure that they are on the right track.

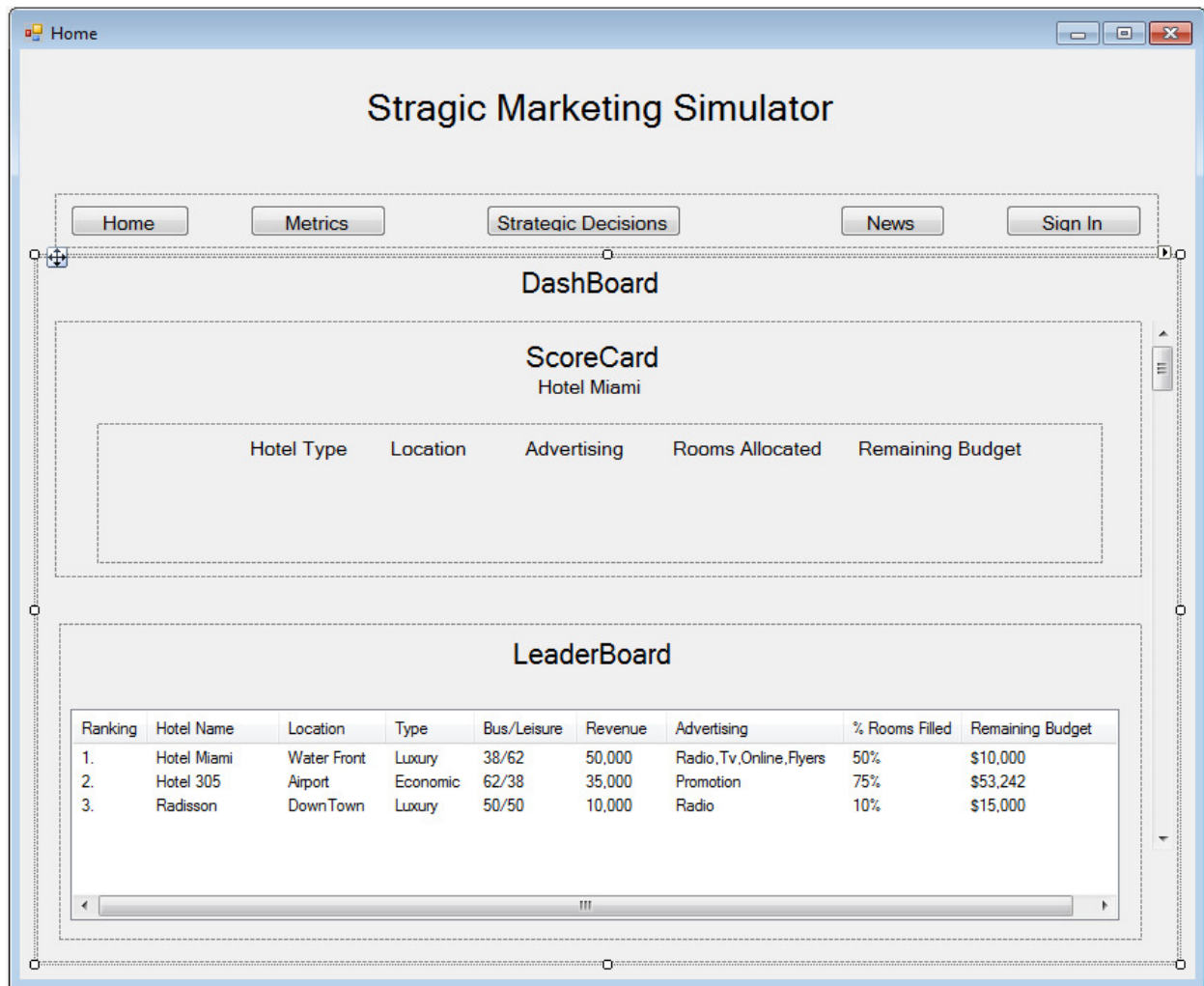
Disclaimer: The website will not look like this at all. This is basically a proof of concept.

User forms



The image shows a mockup of a login window. The window has a title bar with the text 'Login' and standard minimize, maximize, and close buttons. The main content area is light gray and contains the following elements from top to bottom: a label 'Email' above a white text input field, a label 'Password' above another white text input field, a gray button with the text 'Sign In', and a blue underlined text link that says 'Forgot Password'.

Login: User logs in using an account already created by the admin/instructor



Home page: User can view dashboard and toolbar (graphs would be below the leaderboard).

Form1

Metrics

Home Metrics Strategic Decisions News Sign In

Sales And Demand

????????????

Research Results

????????????

Market Info

Market Size	5,000
-------------	-------

Market Position

????????????

Metrics Page: User can view in-depth details about market of the current period

Strategic Descisions

Strategic Decisions

Home

Metrics

Strategic Decisions

News

Sign In

Hiring Personnel

Entry Level # of Employees Needed

Mid Level

High Level

Advertising

☐ Online

☐ Flyers

☐ Tv

☐ Radio

☐ Promotions

☐ Communications

Room Pricing

\$

How Many Rooms to Allocate to Expedia

of Total Rooms

Save Changes

Strategic Decisions Page: User can assign marketing personnel, advertising media, room pricing, and third party vendors.



News Page: User can read a realistic news article and adjust their strategic decisions based on the contents of the article.

Admin Forms

Admin Page

Stragic Marketing Simulator

Home Metrics Strategic Decisions News Manage Sign Out

Dashboard

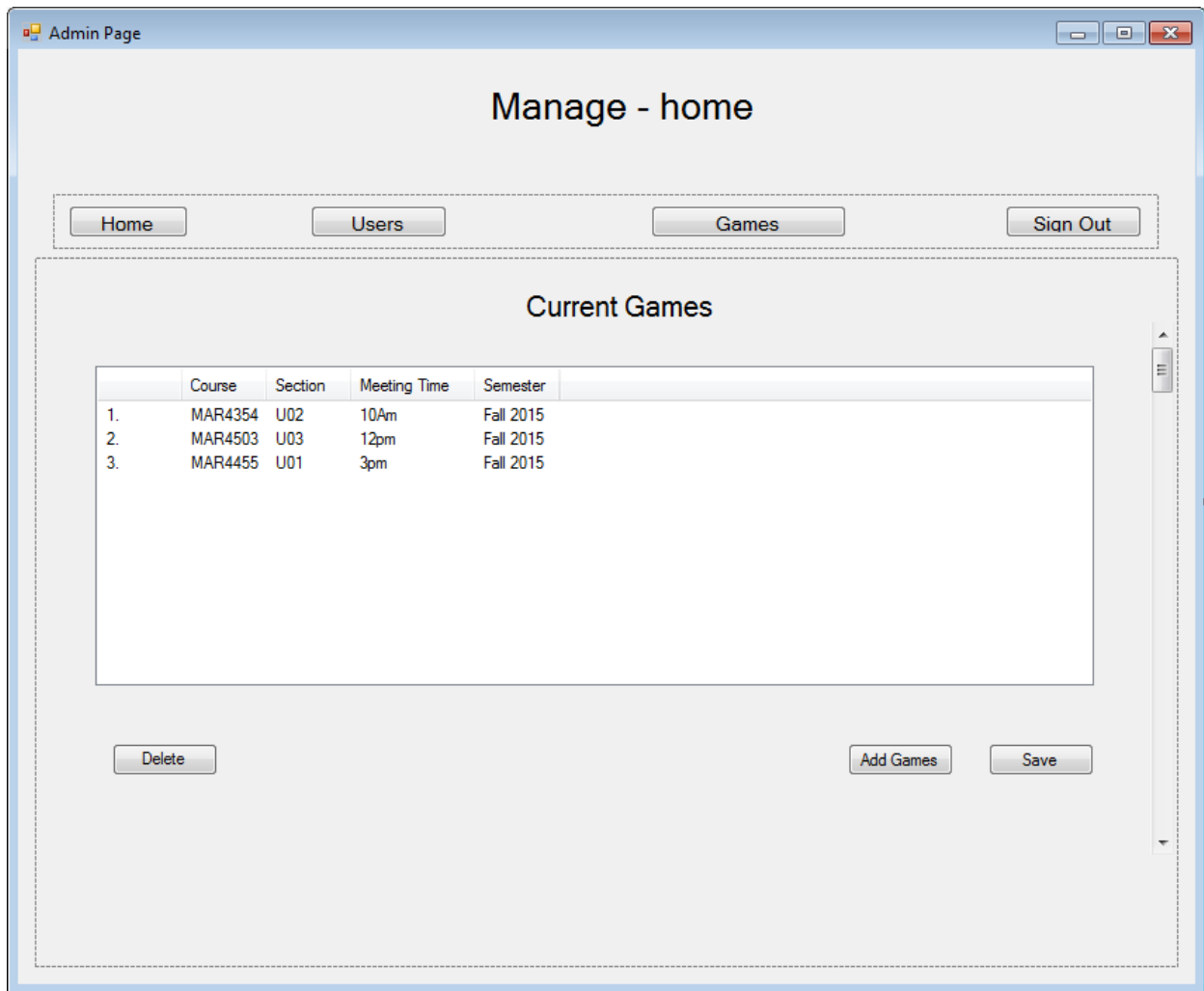
Games in Progress

	Course	Section	Meeting Time	Semester	
1.	MAR4354	U02	10Am	Fall 2015	
2.	MAR4503	U03	12pm	Fall 2015	
3.	MAR4455	U01	3pm	Fall 2015	

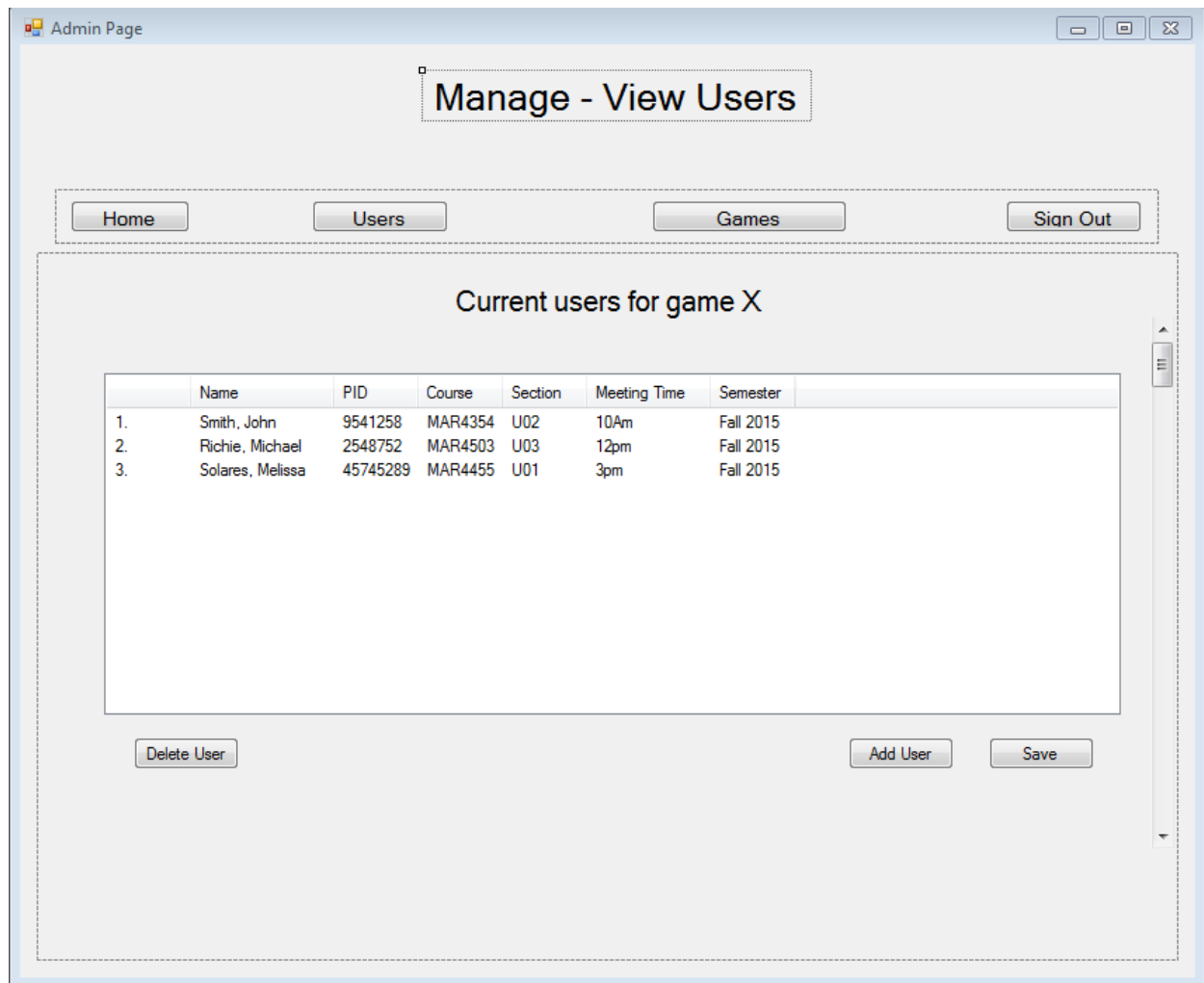
LeaderBoard

Ranking	Hotel Name	Location	Type	Bus/Leisure	Revenue	Advertising	% Rooms Filled	Remaining Budget
1.	Hotel Miami	Water Front	Luxury	38/62	50,000	Radio,Tv,Online,Flyers	50%	\$10,000
2.	Hotel 305	Airport	Economic	62/38	35,000	Promotion	75%	\$53,242
3.	Radisson	DownTown	Luxury	50/50	10,000	Radio	10%	\$15,000

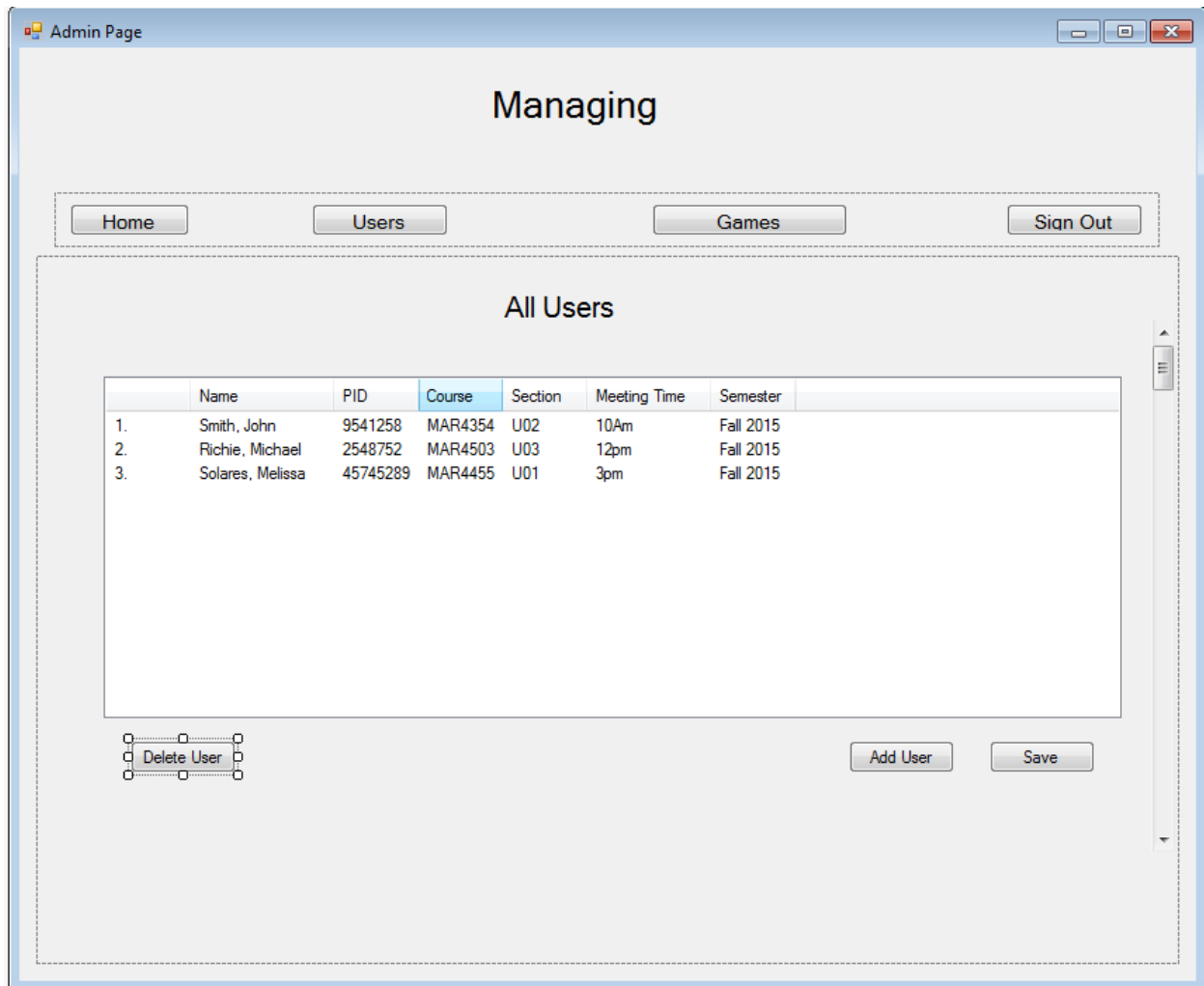
Admin Home Page: Admin can select a game in the dashboard and view the leaderboard for that game. Admin can also navigate to other admin pages via the toolbar above the dashboard.



Admin Managing Page: Admin can select an active game to manage or delete. Admin can also create a new game. Click on game to go to next slide below:

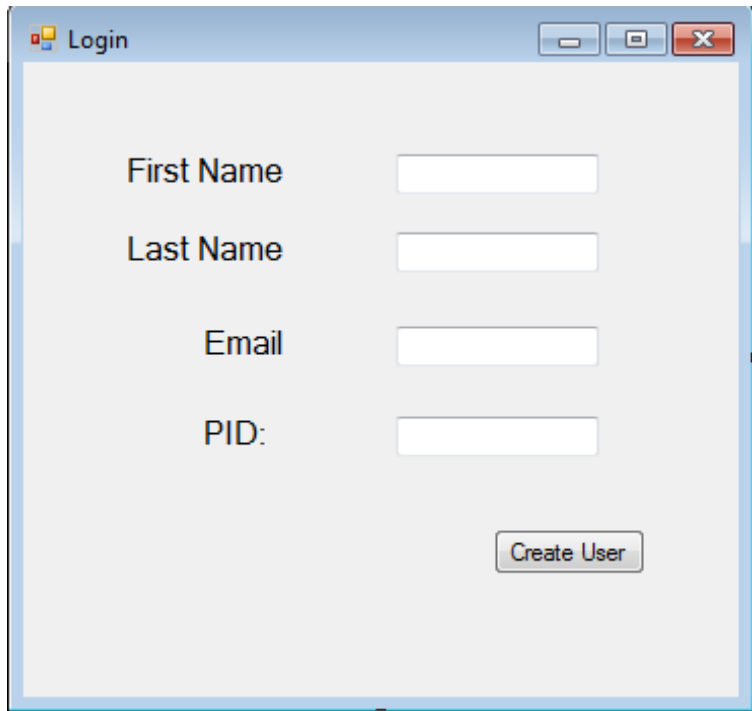


Admin view all the users associated with a game selected from the games list on the manage/games page



Admin can view all users by clicking "users" from the admin toolbar of manage page

Admin User List Page: Admin can view all users in a selected game, including bots.



A screenshot of a Windows-style application window titled "Login". The window has a light blue title bar with standard minimize, maximize, and close buttons. The main content area is light gray and contains four text input fields arranged vertically. Each field is preceded by a label: "First Name", "Last Name", "Email", and "PID:". Below the input fields, centered, is a button labeled "Create User".

First Name	<input type="text"/>
Last Name	<input type="text"/>
Email	<input type="text"/>
PID:	<input type="text"/>

Admin Create User Window: Admin fills out required information to add a new user to a game.

(Needed: Checkbox to create a user that will be a bot)

Admin Page

Managing

Home Users Games Sign Out

Add a new Game

Course Meeting Time
Section Semester

Add Game

Current Games

	Course	Section	Meeting Time	Semester
1.	MAR4354	U02	10Am	Fall 2015
2.	MAR4503	U03	12pm	Fall 2015
3.	MAR4455	U01	3pm	Fall 2015

Admin Create a new Game Window: Admin fills out the required information to create a new game
(Needed: textbox(s) for assigning default budget and other in-game variables)