

# **FIT FILE TYPES**

## **Description**

ANT+ Managed Network Document  
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## Revision History

Revision	Effective Date	Description
1.0	May 2010	Initial release
1.01	May 2010	Added: Course files; more description to settings files; File Type Numbers

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## 1 Overview of the FIT File Protocol

Different applications of FIT files lead to a natural grouping of message based on purpose. This document describes FIT File Types, which consist of common message groupings and methods for best practice.

**Table 1-1. Common FIT File Types**

<b>FIT File Type</b>	<b>Purpose</b>
Settings	Describes a user's parameters such as Age & Weight as well as device settings
Blood Pressure	Records blood pressure data
Weight	Records weight scale data
Activity	Records data and events from active sessions
Workout	Describes a structured activity that can be designed on a computer and transferred to a display device to guide a user through the activity

## 2 Related Documents

The following supplementary documentation and files are provided in the SDK:

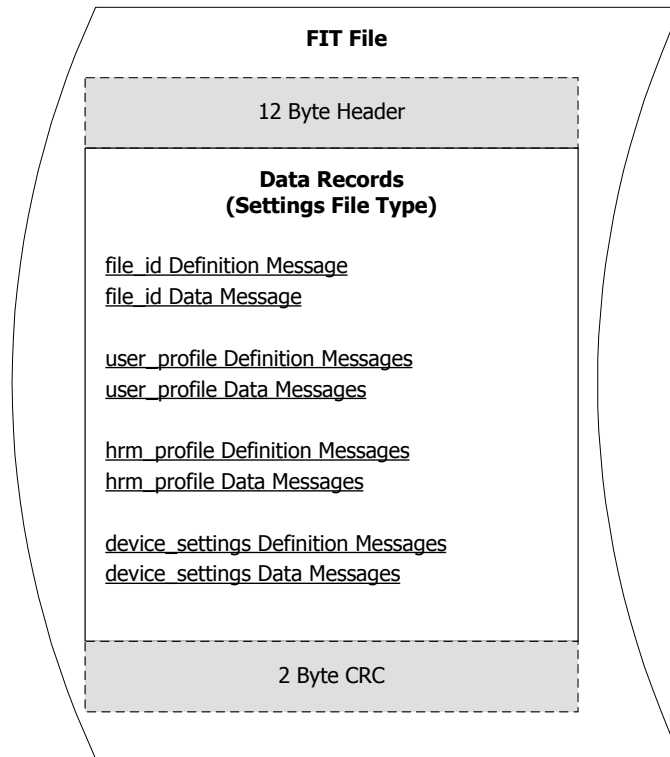
- Flexible & Interoperable Data Transfer (FIT) Protocol document
- FIT Global Messages and Fields (Profile.xls)
- FIT code generator
- FIT to CSV Conversion Tool
- Reference code examples
- Example FIT files

Many FIT applications will involve the ANT-FS protocol to facilitate the wireless transfer of FIT files. For further information regarding ANT-FS and related details for transferring FIT files specifically, refer to the following documents:

- ANT File Share (ANT-FS) Technology
- ANT-FS Reference Design and User Manual

### 3 Settings File

The settings file contains data records that provide user and device information. The most common application for a settings file is the user profile, but it can also contain information about sensors that the device is paired with, as well as user interface preferences (Figure 3-1).



**Figure 3-1. Settings File**

Currently settings files contain single user information. This file type may be extended in the future to allow for multi-user profiles.

### 3.1 FIT Messages

All FIT files must start with a file\_id message. The FIT **file\_id.type = 2** for a settings file. A FIT settings file also includes the following FIT messages:

#### **device\_settings**

The device settings message currently contains only the UTC offset, allowing for appropriate time coordination between devices.

#### **user\_profile**

The user profile message provides information about the user such that workout parameters can be properly set, and to allow for measurements dependent on user data (e.g. weight). Although most devices are single user, some devices such as weight scales and blood pressure monitors may support multiple users.

#### **hrm\_profile**

the hrm\_profile message is used in devices that interact with fitness equipment. It contains the device identification of the user's heart rate monitor that may already be paired with a device such as a watch. In this example, when the watch pairs with fitness equipment, a settings file containing the hrm\_profile message is transferred to the fitness equipment allowing the fitness equipment to search for the user's specific heart rate monitor.



## 4 Blood Pressure File

A blood pressure file contains time-stamped discrete measurement data. Data is reported after measurement, rather than a continuous real time format of data that is recorded in other file types such as activity files. The file is organized such that all definition messages are declared first, prior to recording any data messages. No definition messages should appear after data messages have been recorded. To link multiple data messages, they must have identical timestamps. Pairs of blood pressure and device information data messages are linked through common timestamps.

### 4.1 FIT Messages

All FIT files must start with a `file_id` message. The FIT **file\_id.type = 14** for a blood pressure file. The BP file requires the `file_id`, and `blood_pressure` FIT messages (Figure 4-1). Other FIT messages, such as `user_profile` and `device_info`, may be included if desired.

The `file_id` definition and data messages should be recorded first, using the local message type 0. Local message type 0 should then be redefined for the FIT `user_profile` message (if used). The associated `user_profile` data messages should immediately follow the `user_profile` definition message. Once all relevant users have been recorded, local message type 0 should be redefined for `blood_pressure` messages. Using a single local message type to record the `file_id`, `user_profile`, and `blood_pressure` messages will ensure simple processors can handle all BP related data.

Once `blood_pressure` has been defined, any other desired FIT messages that will be recorded in the remainder of the file should also be defined in this section. The BP and other data messages shall fill the remainder of the file (Figure 4-1).

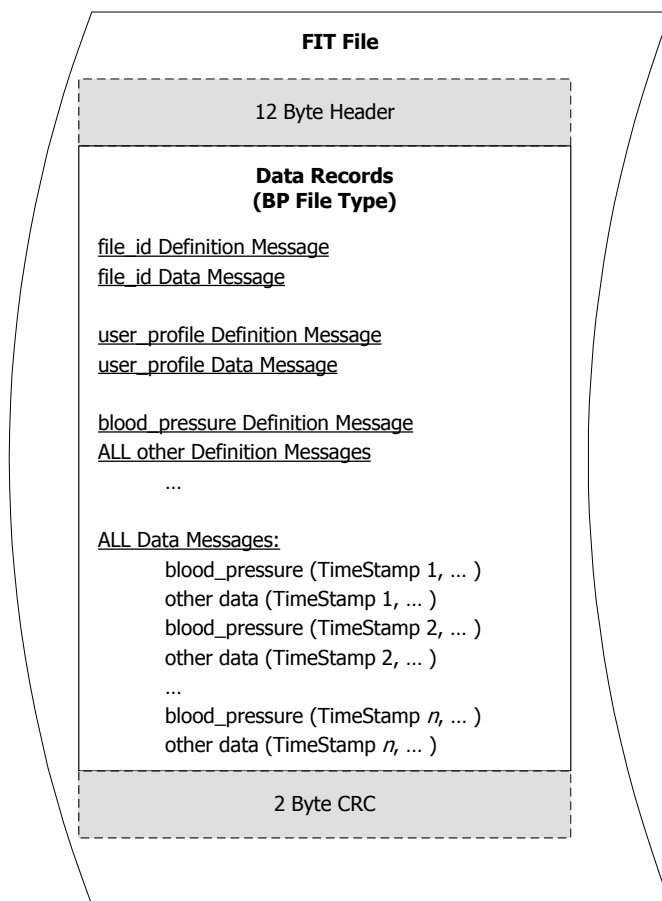


Figure 4-1. Blood Pressure File

The BP file must contain the FIT file\_id, and blood\_pressure messages as described in Table 4-1. It may also, optionally contain the user\_profile and device\_info message.

**Table 4-1. FIT Messages Contained in BP File**

FIT Message	FIT Fields	Required	Type	Value/Units
file_id (files from device)	type	Y	file (enum)	BP file
	manufacturer	Y	Manufacturer (UINT16)	ANT+ managed. Please contact
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
file_id (files to device)	type	Y	file (enum)	BP File
user_profile	message_index	N	UINT16	Provides an index such that other FIT messages can be related to this user
	local_id	N	UINT16	BP monitor's local user ID
	friendly_name	N	String	
	gender	N	Gender (enum)	Male/female
	age	N	UINT8	Years
	height	N	UINT8	1/100 m
	weight	N	UINT16	1/10 kg
	resting_heart_rate	N	UINT8	bpm
blood_pressure	timestamp	Y	Date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	user_profile_index	N	UINT16	Provides a link to the user_profile message. e.g. user_profile_index = 1 relates to the user_profile message with message_index = 1
	systolic_pressure	Y	mmHg (UINT16)	
	diastolic_pressure	Y	mmHg (UINT16)	
	mean_arterial_pressure	N	mmHg (UINT16)	
	heart_rate	Y	bpm (UINT8)	
	map_3_sample_mean	N	mmHg (UINT16)	
	map_morning_values	N	mmHg (UINT16)	
	map_evening_values	N	mmHg (UINT16)	
device_info	heart_rate_type	N	hr_type (enum)	normal, irregular
	timestamp	Y*	Date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	device_index	N	device_index (UINT8)	
	device_type	N	device_type (UINT8)	18 (0x12) for ANT+ BP monitor
	manufacturer	N	manufacturer (UINT16)	managed by ANT+ msb (i.e. bit 15) must be set to 1
	serial_number	N	UINT32z	Managed by manufacturer

	product	N	UINT16	Managed by manufacturer
	software_version	N	UINT16	Managed by manufacturer
	hardware_version	N	UINT8	Managed by manufacturer
	cum_operating_time	N	UINT32	s
	battery_voltage	N	UINT16	1/256 V
	battery_status	N	battery_status (enum)	new/good/ok/low/critical

\* Field is only required if the optional FIT message is recorded

As indicated in the “Required” column, not all of the listed fields shall be included in the BP file. At a minimum, the following is required:

- file\_id message must be included to indicate the file type
- blood\_pressure message containing systolic pressure, diastolic pressure and pulse (i.e. heart\_rate)
- If the optional user\_profile message is included, the file shall contain a user\_profile message with a matching message\_index defined for each user\_profile\_index used. If this message is not recorded, it is implied that user ID’s are not supported on any level
- \*If the optional device\_info message is included, then it must contain the timestamp field in order to link each device\_info message to its respective blood\_pressure message

## 4.2 BP File Examples

Figure 4-2 shows an example FIT BP file. Note that the file contains the FIT 12 Byte header, definition and data messages for file\_id, followed by the definition and data messages for user\_profile, followed by the definition and data messages for blood\_pressure and device\_info.

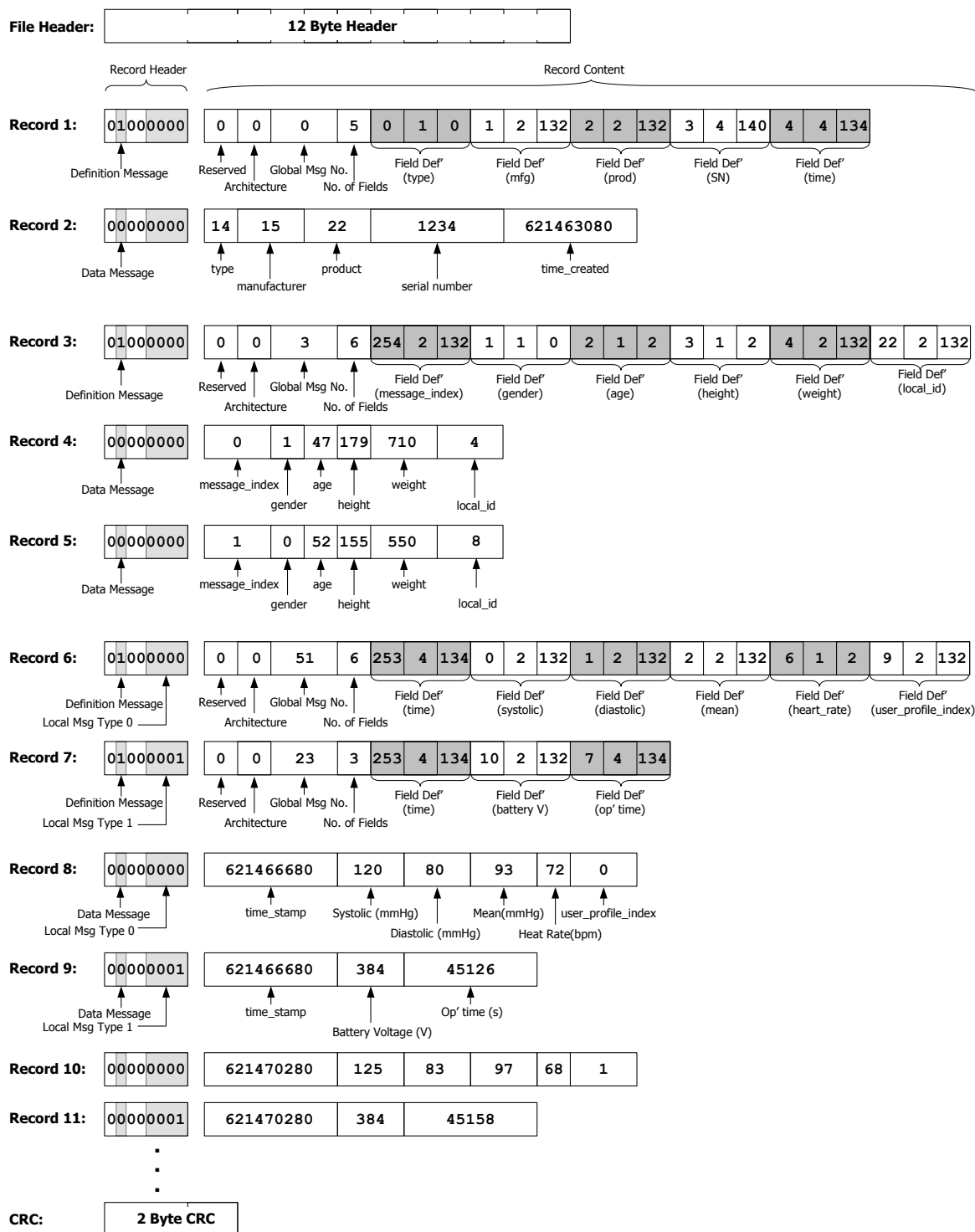


Figure 4-2. Multi-user BP File Example

The file\_id, user\_profile and blood\_pressure messages shall all use local message type 0 in order to minimize the RAM requirements for handling BP specific data on limited processors. Any other data messages, such as device\_info, shall use a different local message type.

Note all user ID's must be defined prior to defining and recording measured data. **The association of user information to message\_index or user\_profile\_index may not change value within a file.**

In this multi-user case, the file contains data from two users. One is a 47 year old male stored locally under user ID 4, and another is a 52 year old woman stored under local user ID 8. All of their data is recorded under their local user ID on the device, which is linked to their profile data. When the FIT file is written, the user\_profile and blood\_pressure data is linked through the message\_index and user\_profile\_index fields respectively.

**Note:** local\_id and message\_index fields do not need to match; however, message\_index and user\_profile\_index must match. The message\_index field shall only be numbered sequentially from 0, in increments of 1. The number of local IDs a device has is dependent on the BP monitor's capabilities.

For a single user BP file, the user\_profile\_index does not need to be included in the blood\_pressure message. Instead, the local\_id can be defined once, using the user\_profile message (with or without the message\_index field), and all subsequent blood\_pressure data records will be associated to that user. For example, in Figure 4-3, all data is associated to local\_id "3". If the blood\_pressure message is defined without the user\_profile\_index field, it is assumed that all data records that follow are associated to user\_profile\_index 0. Similarly, if the message\_index field is not recorded and only one user\_profile message exists, all blood\_pressure data will be associated to that single user profile.

For simple BP monitors that do not support user ID's, the user\_profile message is not required (Figure 4-4).

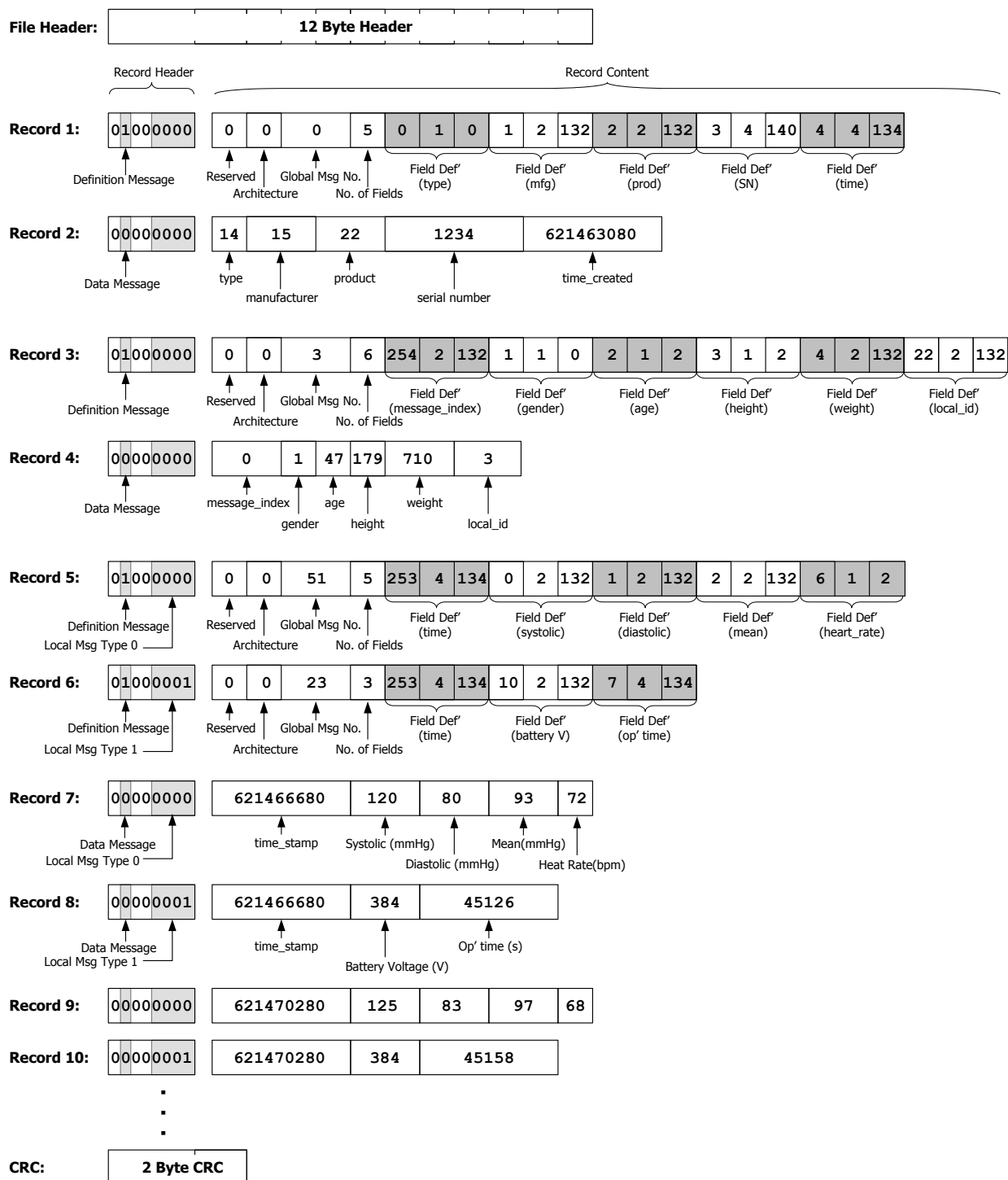


Figure 4-3. Single User BP System

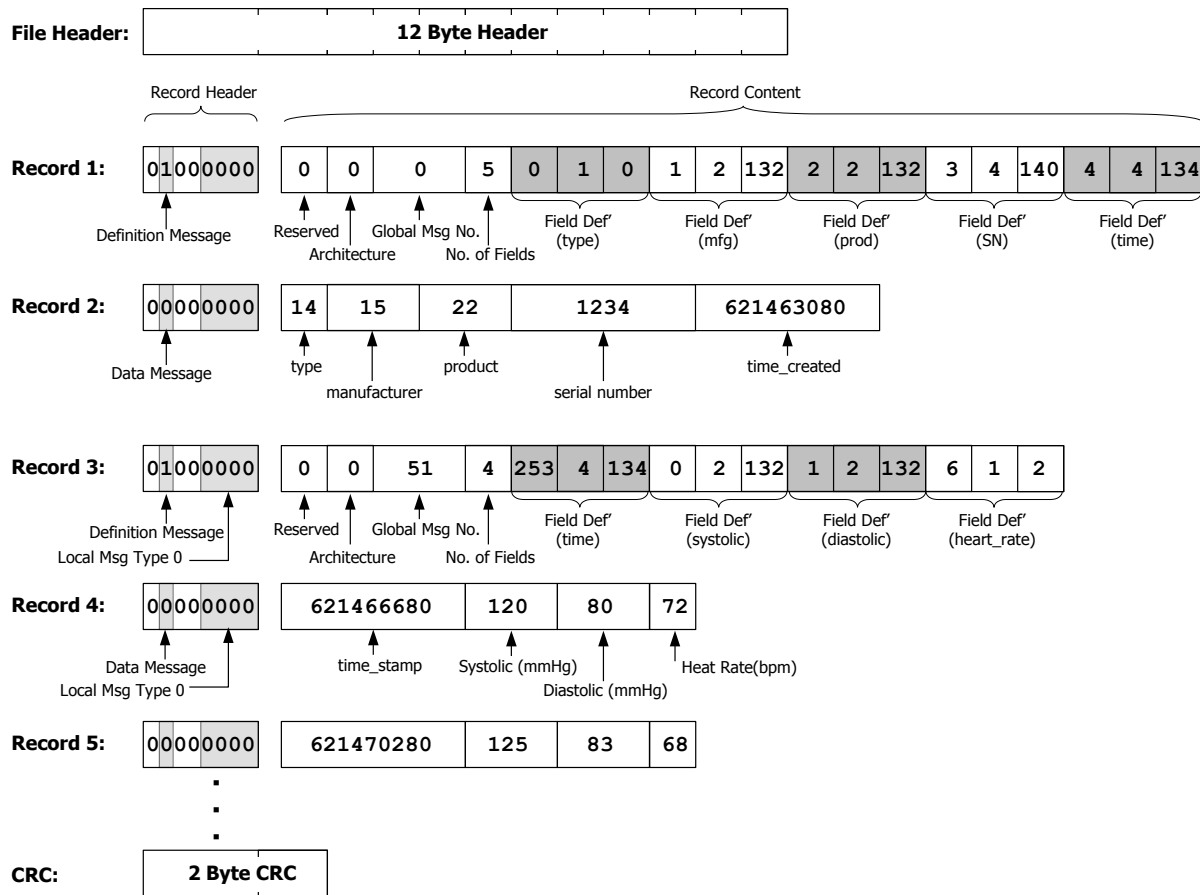
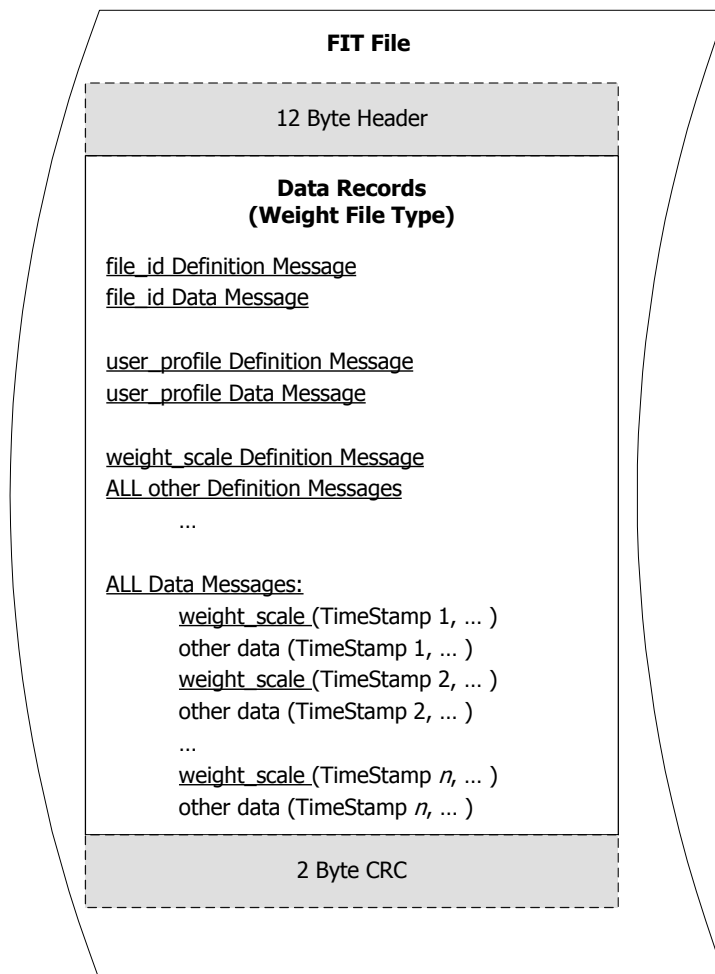


Figure 4-4. BP System without User Profile Support

## 5 Weight File

A weight file is similar in structure to the BP File type. A weight file contains time-stamped discrete measurement data that is reported after measurement. The file is organized such that all definition messages are declared first, prior to recording any data messages. No definition messages should appear after weight data messages have been recorded. To link multiple data messages in a weight file, they must have identical timestamps (Figure 5-1).



**Figure 5-1. Weight File**



## 5.1 FIT Messages

All FIT files must start with a file\_id message. The FIT **file\_id.type = 9** for a weight file. A weight file must contain the FIT file\_id, user\_profile (if user profiles supported) and weight\_scale messages as described in Table 5-1. It may also, optionally, contain the device\_info message.

**Table 5-1. FIT Messages Contained in Weight File**

FIT Message	FIT Fields	Required	Type	Value/Units
file_id (files from device)	type	Y	file (enum)	Weight File
	manufacturer	Y	manufacturer (UINT16)	ANT+ managed. Contact <a href="mailto:antalliance@thisisant.com">antalliance@thisisant.com</a> for details
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
file_id (files to device)	type	Y	file (enum)	Weight File
user_profile	message_index	N	UINT16	Provides an index such that other FIT messages in the file can be related to this user
	local_id	N	UINT16	Weight scale's local user ID
	friendly_name	N	string	
	gender	N	gender (enum)	Male/female
	age	N	UINT8	Years
	height	N	UINT8	1/100 m
	activity_class	N	activity_class(enum)	level/level_max/athlete
weight_scale	timestamp	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	user_profile_index	N	UINT16	Provides a link to the user_profile message. e.g. user_profile_index = 1 relates to the user_profile message with message_index = 1
	weight	Y	UINT16	1/100 kg
	percent_fat	N	UINT16	1/100 %
	percent_hydration	N	UINT16	1/100 %
	visceral_fat_mass	N	UINT16	1/100 kg
	bone_mass	N	UINT16	1/100 kg
	muscle_mass	N	UINT16	1/100 kg
	basal_met	N	UINT16	¼ kcal/day

	active_met	N	UINT16	¼ kcal/day
device_info	timestamp	Y*	Date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	device_index	N	device_index (UINT8)	
	device_type	N	device_type (UINT8)	18 (0x12) for ANT+ Weight scale
	manufacturer	N	manufacturer (UINT16)	managed by ANT+ msb (i.e. bit 15) must be set to 1
	serial_number	N	UINT32z	Managed by manufacturer
	product	N	UINT16	Managed by manufacturer
	software_version	N	UINT16	Managed by manufacturer
	hardware_version	N	UINT8	Managed by manufacturer
	cum_operating_time	N	UINT32	s
	battery_voltage	N	UINT16	1/256 V
	battery_status	N	battery_status (enum)	new/good/ok/low/critical

\* Field is only required if the optional FIT message is recorded

As indicated in the "Required" column, not all of the listed fields shall be included in the weight file. At a minimum, the following is required:

- file\_id message must be included to indicate the file type
- weight\_scale message containing weight
- If the optional user\_profile message is included, then the file shall contain a user\_profile message with a matching message\_index defined for each user\_profile\_index used. If this message is not recorded, it is implied that user ID's are not supported on any level
- \* If optional device\_info message is included, then it must contain the timestamp field in order to link each device\_info message to its respective blood\_pressure message

## 5.2 Weight File Examples

Figure 5-2 shows an example FIT weight file. Note that the file contains the FIT 12 Byte header, definition and data messages for file\_id, followed by the definition and data messages for user\_profile, followed by the definition and data messages for weight\_scale and device\_info.

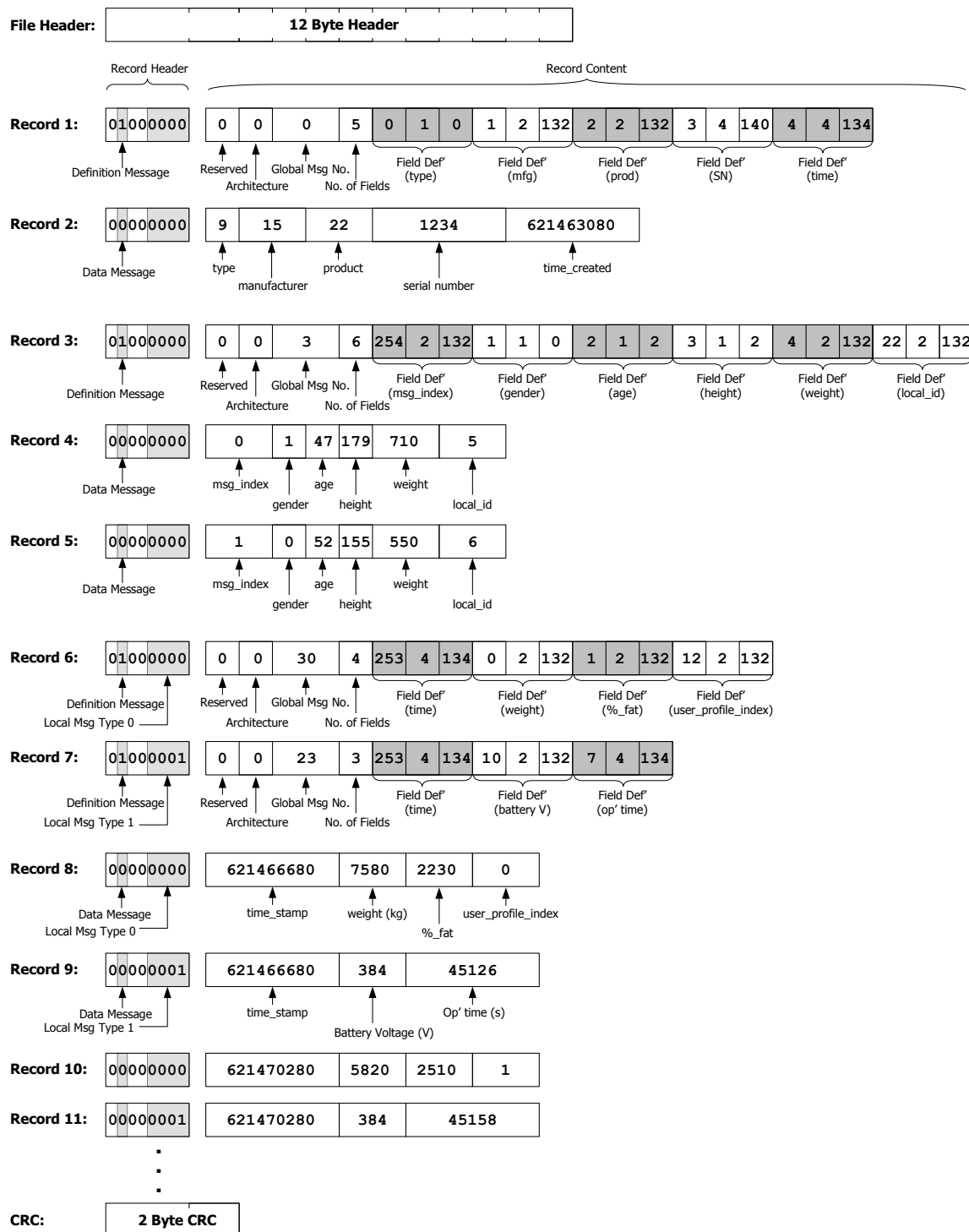


Figure 5-2. Multi-user Weight File Example

The `file_id`, `user_profile` and `weight_scale` messages shall all use local message type 0 in order to minimize the RAM requirements for handling weight scale data on limited processors. Any other data messages, such as `device_info`, shall use a different local message type as desired.

Note:

- **The association of user information to `message_index` or `user_profile_index` may not change value within a file.**
- **FIT files cannot be created/edited during a weight scale measurement**

In the example shown in Figure 5-2, the file contains data from two users. One is a 47 year old male stored locally under user ID 5, and another is a 52 year old woman stored under local user ID 6; which is indexed within the file to `message_index` 0 and 1 respectively. All of their data is recorded on the device under the local ID which is linked to their profile data. When the FIT file is written, the `user_profile` and `weight_scale` data is linked through the `message_index` and `user_profile_index` fields respectively

The number of local user ID's will be dependent on the weight scale devices capabilities (i.e. user profile ID). For simple weight scales that do not support user profiles, the `user_profile` message does not need to be included, indicating that the system that does not support user profiles.

For a single user weight file, the `user_profile_index` does not need to be included in the `weight_scale` message. Instead, the user information can be defined once, using the `user_profile` message (with or without the `message_index` and/or `local_id` fields), and all subsequent `weight_scale` data records will be associated to that user. For example, in Figure 5-3, all data is associated to the user information recorded in `message_index` "0". If the `weight_scale` message is defined without the `user_profile_index` field, it is assumed that all data records that follow are associated to `user_profile_index` 0. Similarly, if the `message_index` field is not recorded and only one `user_profile` message exists, all `weight_scale` data will be associated to that single user profile.

For simple weight scales that do not support user ID's, the `user_profile` message is not required

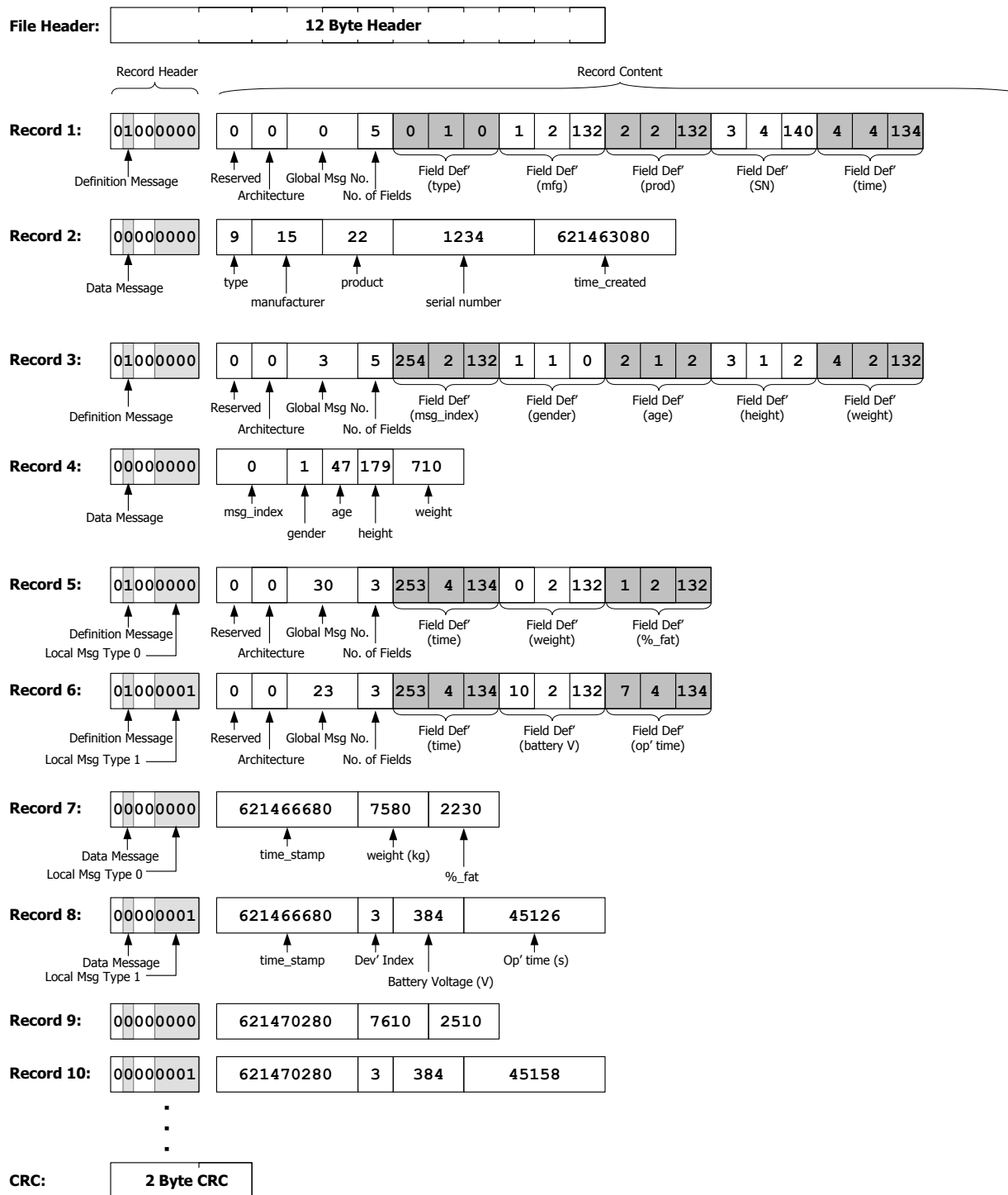
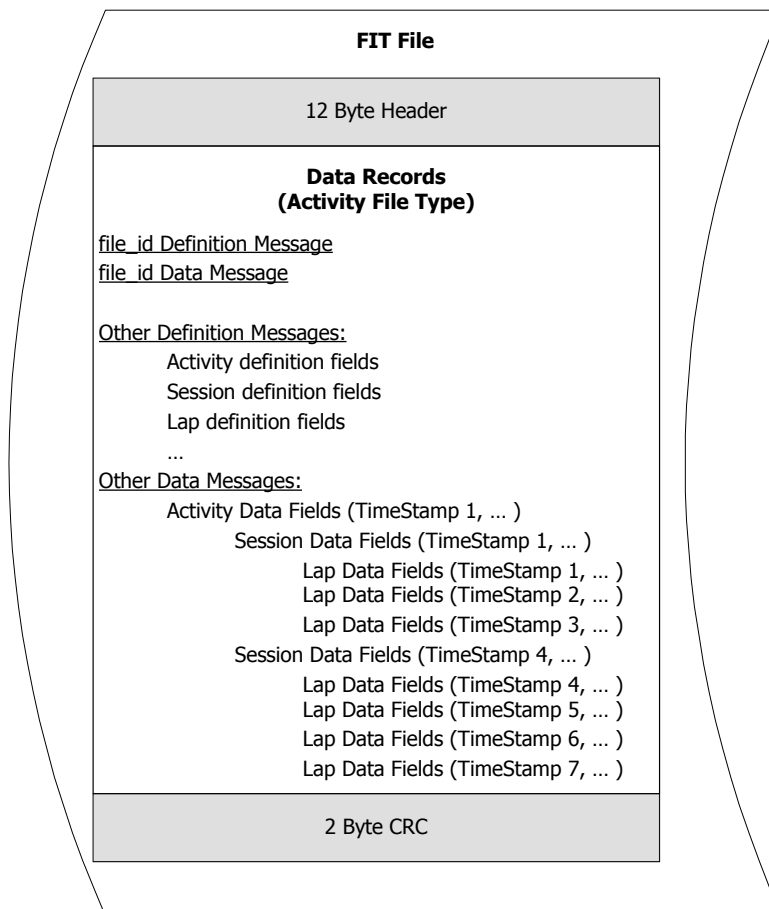


Figure 5-3. Single or Unidentified User Systems

## 6 Activity File

Activity files are used to record sensor data and events from an active session. All data messages in a session file are related by a timestamp (Figure 6-1).



**Figure 6-1. Activity, Session and Lap Message Structure**

## 6.1 FIT Messages

All FIT files must start with a file\_id message. The FIT **file\_id.type = 4** for an activity file. The following FIT messages can also be included in an activity file:

### activity, session and lap

Activity, session and lap messages have a similar structure and provide summary data over a discrete time period with increasing detail. As shown Figure 6-1 each activity file will have one activity message, any number of session messages within each activity, and any number of laps within each session. These three types of summary message may be grouped together at the start of the file or interleaved with event and record messages. In either case the messages must be in chronological order.

An Activity message provides a high level description of the overall activity file. This includes overall time, number of sessions and the type of each session.

The Session message adds more detail including totals and averages over the entire session while Lap messages provide this detail over the duration of a single lap.

Depending on the device, there may be a limit to the number of sessions that are allowed per activity file, or number of laps that are allowed per session.

### record

Record messages are a time-stamped data message carrying information about the user activity in the current session. This message carries instantaneous data such as speed, position, heart rate and bicycle power. Record messages must be in chronological order.

### event

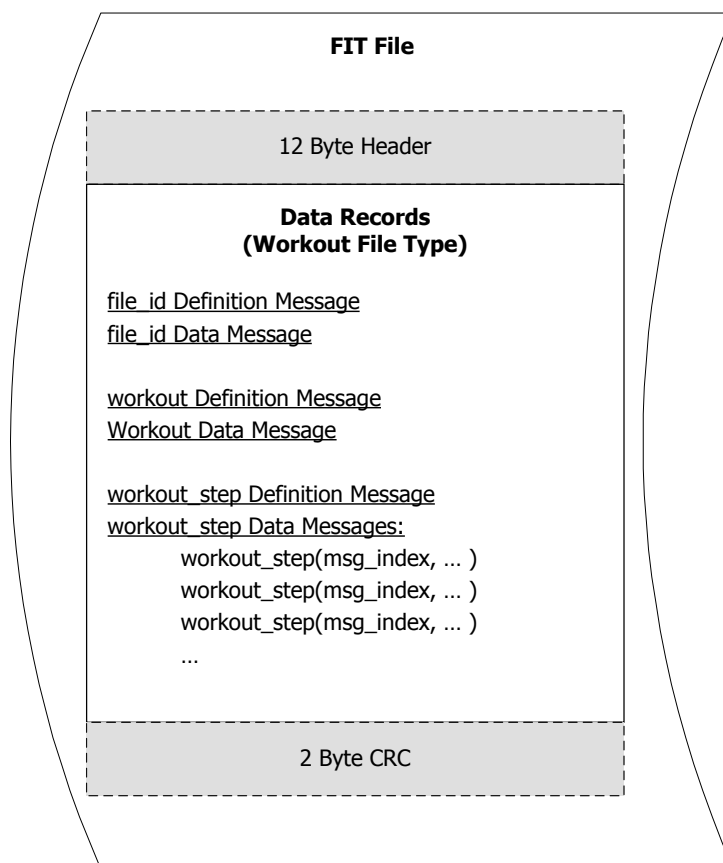
These messages are used to record events within a session including starting and stopping the timer, but also alerts. Event messages must be in chronological order.

Note that the activity file makes use of dynamic fields, meaning the interpretation of some message fields will depend on the value of another field. For example, Field Definition #10 of the Session message is Total\_Cycles. However, if the sport is Running, Total\_Cycles should be interpreted as Total\_Strides where it would be interpreted as Total\_Strokes if the sport is rowing.

## 7 Workout File

A workout file describes a structured activity that can be designed on a computer and transferred to a display device to guide a user through the activity. All FIT files must start with a `file_id` message. The FIT **file\_id.type = 5** for a workout file.

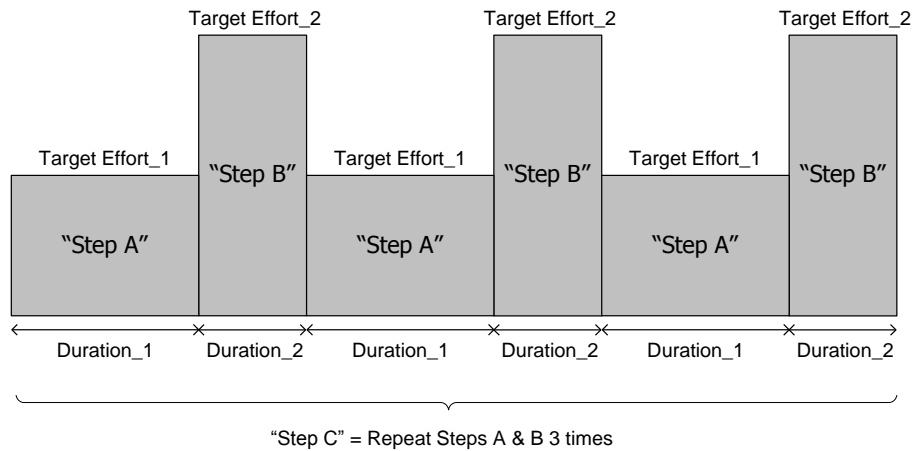
**The workout file should, at a minimum, contain the `file_id`, `workout` and at least one `workout_step` FIT messages (Figure 7-1).** Messages should be defined and recorded sequentially, using only local message type 0. The `file_id`, and `workout` messages need only be recorded once, at the start of the workout file. The rest of the workout file will consist of multiple `workout_step` messages. Redefining local message type 0 for all messages will ensure simple processors can handle all workout data.



**Figure 7-1. Workout File**



Workouts are described as a series of steps. Each step is used to define a target effort for a set duration (Figure 7-2, step A and B), or to define a repetition pattern (Figure 7-2, step C).



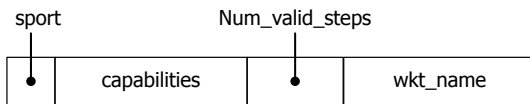
**Figure 7-2. Defining Workout Steps**

The following sections will describe the FIT messages of a workout file.

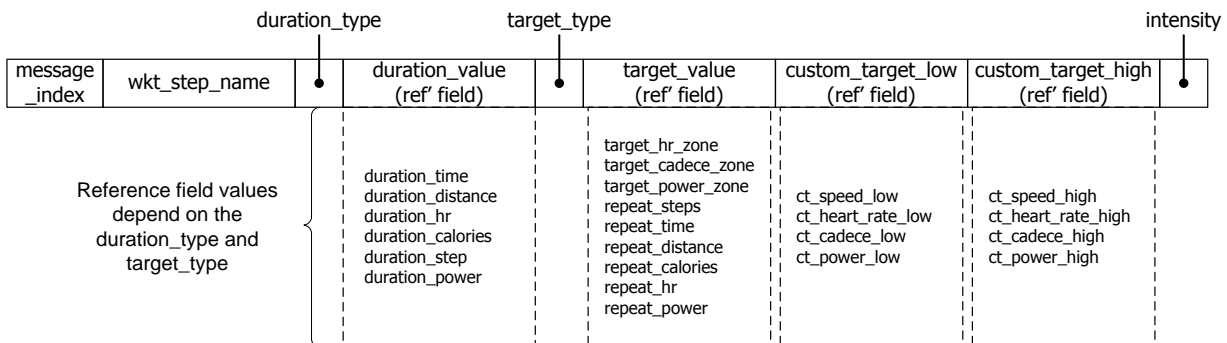
## 7.1 FIT Messages

The general message structure for both the workout and workout\_step messages are show below in Figure 7-3.

### FIT workout message:



### FIT workout\_step message:



**Figure 7-3. FIT workout and workout\_step Message Structure**

The full list of FIT messages and fields contained in a workout file are outlined in Table 7-1. Note that not all fields are required.

**Table 7-1. FIT Messages Contained in Workout File**

FIT Message	FIT Fields	Required	Type	Value/Units
file_id (files from device)	type	Y	file (enum)	Workout file
	manufacturer	Y	manufacturer (UINT16)	ANT+ managed. Contact <a href="mailto:antalliance@thisisant.com">antalliance@thisisant.com</a> for details
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
	time_created	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
file_id (files to device)	type	Y	file (enum)	Workout file
	manufacturer	Y	manufacturer (UINT16)	ANT+ managed. Contact <a href="mailto:antalliance@thisisant.com">antalliance@thisisant.com</a> for details
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
	time_created	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
workout	sport	N	sport (enum)	Indicates type of sport workout
	capabilities	N	UINT32z	Bitfield describing workout capabilities. Refer to SDK
	num_valid_steps	Y	UINT16	Indicates the number of valid steps contained in the file
	wkt_name	N	String	User friendly string identifying name of workout
workout_step	message_index	Y	UINT16	Provides an index for each step such that a repeat step can refer back to a specific workout step
	wkt_step_name	N	String	User friendly string identifying name of the workout step
	duration_type	Y	wkt_step_duration (enum)	Indicates the type of parameter that will define the workout steps' duration.
	duration_value	N	UINT32, workout_hr, or workout_power	Dynamic field representing the value of the duration. The value in this field depends on the duration_type (Table 7-2)
	target_type	Y	wkt_step_target (enum)	Indicates the type of parameter that will define the workout steps' target range/zone.
	target_value	N	UINT32, workout_hr, or workout_power	Dynamic field representing the value of the target. The value in this field depends on either duration_type or target type as outline in Table 7-3.
	custom_target_value_low	N	UINT32, workout_hr,	If the workout target uses a custom range, rather than a

			or workout_power	defined zone, this field is used to specify the lower boundary. Dynamic field dependent on target_type (Table 7-3)
	custom_target_value_high	N	UINT32, workout_hr, or workout_power	If the workout target uses a custom range, rather than a defined zone, this field is used to specify the upper boundary. Dynamic field dependent on target_type (Table 7-3)
	intensity	N	intensity (enum)	Represents the workout steps intensity level (Table 7-4)

## 7.2 Workout Message

The workout message is recorded once, at the start of the file and provides a summary of the workout information contained in the file. It describes the sport the workout is related too, workout capabilities, and the number of defined workout steps contained in the file. Using the example of Figure 7-2, the number of defined steps is 3 (i.e. steps A, B and C).

## 7.3 Workout\_steps Message

The workout\_steps message is used to define each workout step. For defining a single step, this message describes:

- Duration type: e.g. time, distance, etc
- Duration value: e.g. 1min, 100m, etc
- target type: e.g. heart rate, speed, etc
- target value: this may be a preconfigured zone (e.g. heart rate zone '1' or '2') or a custom value (e.g. 65% to 75% max heart rate)

For defining a repetition step, this message describes:

- Duration type: repeat a sequence of workout\_steps
- Duration value: the step to start repetitions from (i.e. step A in Figure 7-2)
- target value: number of repeats, time limit of repeats, etc

The workout\_steps message contains dynamic fields which are described in sections 7.3.1 and 7.3.2.

### 7.3.1 *Duration\_type Referenced Fields*

The duration\_value and target\_value fields are dynamic fields that are dependent on the value of the duration\_type field as described in Table 7-2.

**Table 7-2. List of duration\_types and Relevant Dynamic Field Values**

duration_type	duration_value (dynamic field value)	target_value (dynamic field value)
Time	duration_time	
Distance	duration_distance	
hr_less_than	duration_hr	
hr_greater_than	duration_hr	
Calories	duration_calories	
Open	duration_value	
repeat_until_steps_cmplt	duration_step	repeat_steps
repeat_until_time	duration_step	repeat_time
repeat_until_distance	duration_step	repeat_distance
repeat_until_calories	duration_step	repeat_calories
repeat_until_hr_less_than	duration_step	repeat_hr
repeat_until_hr_greater_than	duration_step	repeat_hr
repeat_until_power_less_than	duration_step	repeat_power
repeat_until_power_greater_than	duration_step	repeat_power
power_less_than	duration_power	
power_greater_than	duration_power	

### 7.3.2 *Target\_type Referenced Fields*

The target\_value, and custom\_target\_low/high fields are dynamic fields that are dependent on the value of the target\_type field as described below in Table 7-3.

**Table 7-3. List of target\_types and Relevant Dynamic Field Values**

target_type	target_value (dynamic field value)	custom_target_low (dynamic field value)	custom_target_high (dynamic field value)
speed		custom_target_speed_low	custom_target_speed_high
heart_rate	target_hr_zone	custom_target_heart_rate_low	custom_target_heart_rate_high
open	target_value	custom_target_value_low	custom_target_value_high
cadence	target_cadence_zone	custom_target_cadence_low	custom_target_cadence_high
power	target_power_zone	custom_target_power_low	custom_target_power_high
grade			
resistance			

### 7.3.3 *Target values vs Custom target values*

Unless defining repeat steps, the target\_value dynamic field typically refers to setting a target zone. These target zones represent target limits that have already been established through other means; such as: predefined on fitness equipment, in a settings file, or through a user interface. The workout\_step can then be used to set a target heart rate, power or other

zone value. If a specific target range is desired, the custom\_target\_low and custom\_target\_high fields may be used to set the upper and lower boundaries of the desired target range. Refer to the FIT SDK for specific field/zone values.

### 7.3.4 *Workout Intensity*

The workout\_steps intensity field differentiates between sets that are designated for warm up, recovery, active and cool down. The intensity field does not affect target or duration values, but tracking the intensity field allows the program designer to calculate the total amount of active time within a workout.

**Table 7-4. Workout Intensity Values**

Intensity Value	Intensity Description
0	Active
1	Rest
2	Warmup
3	Cooldown

### 7.3.5 *Setting Power and Heart Rate Values*

Power and heart rate values can be set as specific or relative values. Specific values are set in integer values representing beats per minute (bpm) for heart rate, or watts for power. Relative values are set as an integer value ranging from 0 to 100% of the user's maximum heart rate or 0 – 1000% functional threshold power (ftp).

As the integer 0 to 100 (heart rate) and 0 to 1000 (power) range is reserved for relative values, specific heart rate and power values must be incremented by 100 bpm or 1000 watts respectively. Examples are provided in

**Table 7-5. Expressing Heart Rate and Power in Specific and Relative Values**

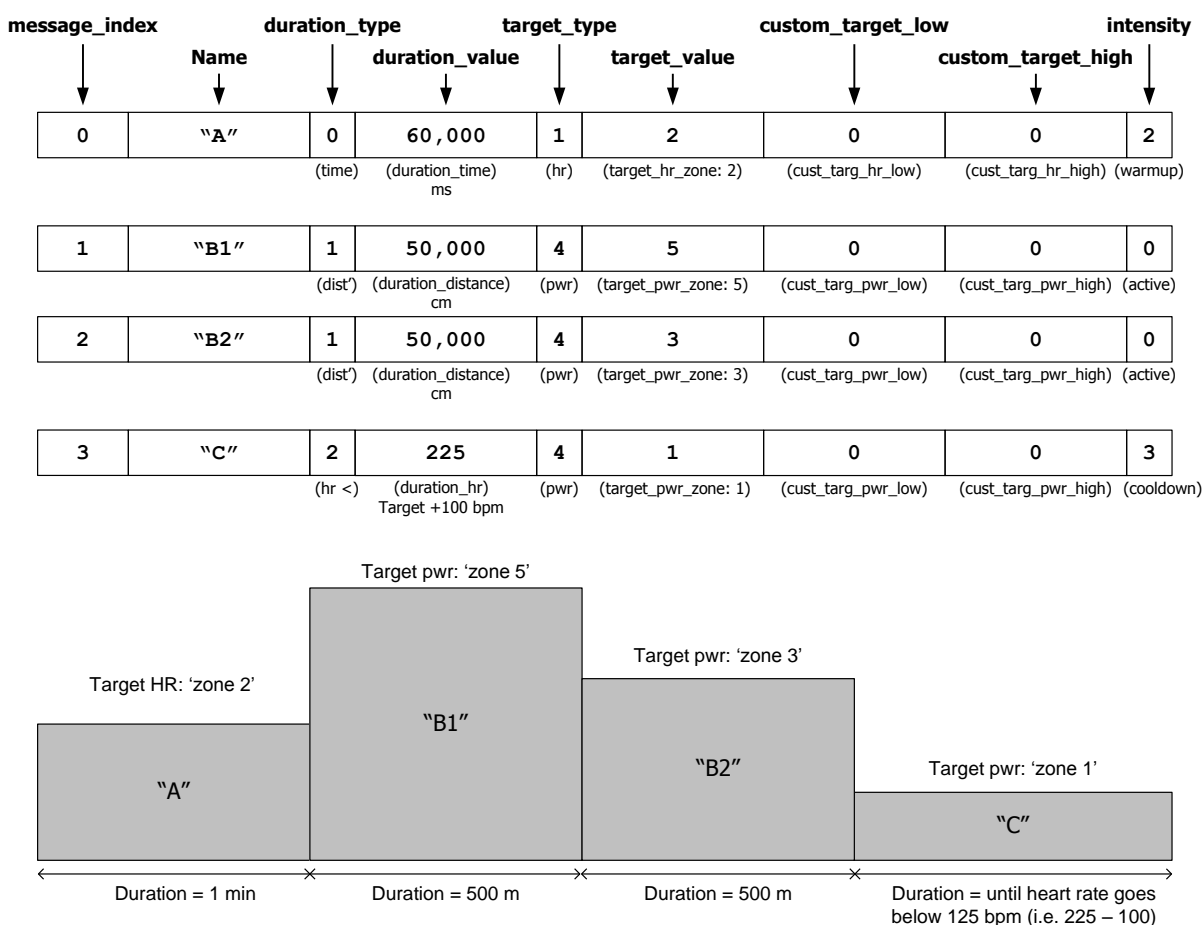
Desired Heart Rate	Value in HR Field	Desired Power	Value in Power Field
125 bpm	225	325 Watts	1325
85% user's max HR	85	275%	275

## 7.4 Workout File Examples

The following examples illustrate how to correctly define workout steps, from setting individual steps to repeating steps, and setting custom target values.

### 7.4.1 Defining Individual Workout Steps

Figure 7-4 shows an example of four workout\_steps records used to define a workout that has a warmup step ("A"), two active steps ("B1" and "B2"), and a cooldown step ("C").



**Figure 7-4. Example Workout\_Steps**

Message\_index values always start at 0, and increment with each workout\_step message. As such, the first workout\_step message uses message\_index 0. The duration\_type is set to 0 (i.e. time), which means the duration\_value dynamic field will contain duration\_time data, which is a time value in units of milliseconds. Similarly, the target\_type is set to 1 (i.e. heart rate) and the target\_value field will refer to target\_hr\_zone data, which is an integer value representing the pre-defined zone. As the target zone is defined, no custom values are required and shall be set to 0. The intensity field is set to 2, indicating the step is a warmup step. In this case, the duration is set to 60 seconds of activity to be performed in heart rate zone 2.

Workout\_steps "B1" and "B2" are indexed at message\_index 1 and 2 respectively. For both steps, the duration\_type is set to 1 (i.e. distance), which means the duration\_value dynamic field will contain duration\_distance data, which is a distance value in units of centimeters. Similarly, the target\_type is set to 4 (i.e. power) and the target\_value field will refer to

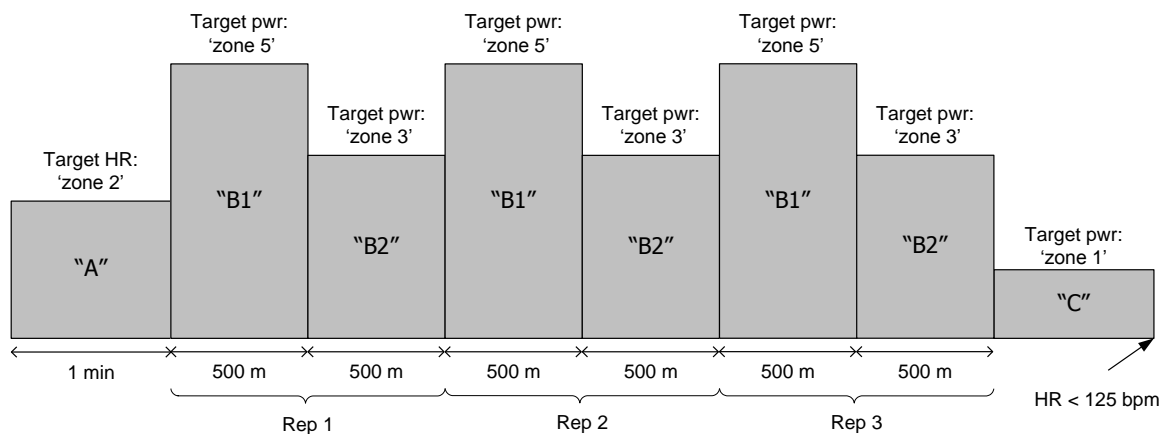
target\_power\_zone data, which is an integer value representing the pre-defined zone. As the target zones are defined, no custom values are required and shall be set to 0. The intensity field is set to 0, indicating these are active steps. In this case, the duration is set to 500 meters seconds of activity each to be performed in power zone 5, and then 3.

The final workout\_step "C" is at message\_index 3, the duration\_type is set to 3, indicating the duration\_type is "hr\_less\_than" and the duration\_value will refer to duration\_hr data. This means that the step will be performed for as long as it takes the user's heart rate to drop below that of the specified hr value (in duration\_hr). The target\_type is set to 4 (i.e. power) and the target\_value field will refer to target\_power\_zone data, which is an integer value representing the pre-defined zone. As the target zones are defined, no custom values are required and shall be set to 0. The intensity field is set to 3, indicating this is a cooldown step. In this case, the user will perform the activity in power zone 1, until the user's heart rate is below 125 bpm. NB that the duration\_hr value is the target value + 100 (i.e. 125 + 100 bpm), refer to section 7.3.5 for details on setting heart rate or power values.

### 7.4.2 Defining Repeat Steps Example

Figure 7-5 uses the same steps from the example in Figure 7-4, however another step ("Rep") is added to repeat the active steps ("B1" and "B2"). Note that the added step has changed the message\_index value for step "C" from 3 to 4. This is because **the message\_index field must be sequential**.

0	"A"	0	60,000	1	2	0	0	2
1	"B1"	1	50,000	4	5	0	0	0
2	"B2"	1	50,000	4	3	0	0	0
3	"Rep"	6	1	2	3	0	0	0
<div style="display: flex; justify-content: space-around; font-size: small;"> <span>(rep' until steps cmplt)</span> <span>(duration_step) Repeat from msg_index 1</span> <span>(open)</span> <span>(repeat_steps) 3 times</span> <span>(custom_target_low)</span> <span>(custom_target_high)</span> <span>(active)</span> </div>								
4	"C"	2	225	4	1	0	0	3



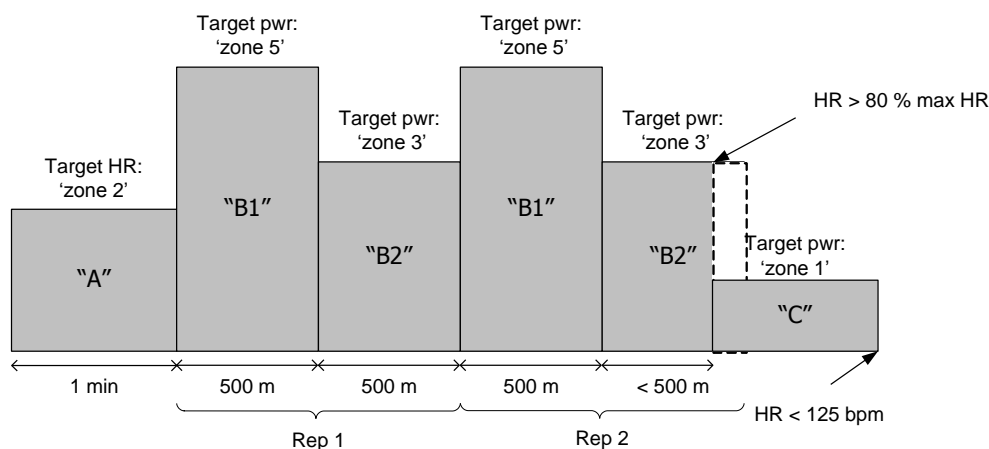
**Figure 7-5. Workout Steps for Repeating Steps**

The repeat workout step ("Rep") has a duration\_type value of 6, meaning "repeat\_until\_steps\_completed", and the duration\_value will be of type duration\_step, and will contain the message\_index of the step to start the repetitions from. In

other words, setting the duration\_step field to a value of 1, will indicate that the repetition will start from the workout\_step with a message\_index = 1 (i.e. step "B1"), and follow through all subsequent steps up until the repeat step. In this case, this means steps "B1" and "B2" will be repeated. For repeat steps, the duration\_type also determines the value in the target\_value dynamic field, and indicates this field will contain repeat\_steps data, which is an integer value representing the number of times the sequence shall be repeated before progressing onto the next step (i.e. "C").

For repeat steps that use duration\_types containing "repeat\_until\_[type]\_greater than" or "repeat\_until\_[type]\_less than", the sequence will repeat until the specified value met, drop out of the current step and immediately drop into the next step. This scenario is illustrated in Figure 7-6.

0	"A"	0	60,000	1	2	0	0	2
1	"B1"	1	50,000	4	5	0	0	0
2	"B2"	1	50,000	4	3	0	0	0
3	"Rep"	11	1	1	80	0	0	0
		(rep' until hr >)	(duration_step) Repeat from msg_index 1	(hr)	(repeat_hr) Hr > 80% max hr	(custom_target_low)	(custom_target_high)	(active)
4	"C"	2	225	4	1	0	0	3



**Figure 7-6. Repeat Steps Using "greater than" or "less than" Duration Types.**

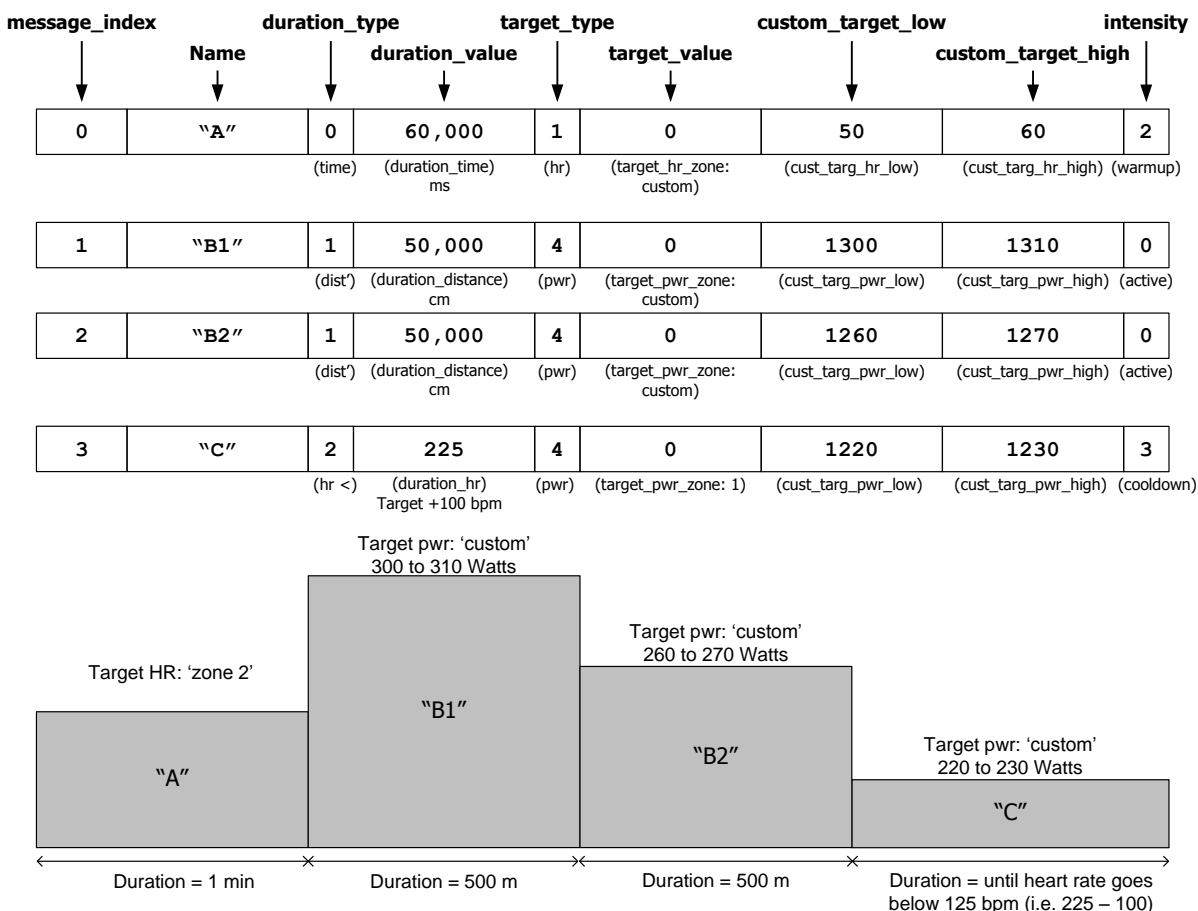
Step "Rep" has now been defined using duration\_type value of 11, meaning "repeat\_until\_hr\_greater\_than", and the duration\_value will be of type duration\_step, and will again contain the message\_index of the step to start the repetitions from. The duration\_step field is again set to a value of 1, indicating the repetition will include steps "B1" and "B2". For repeat steps, the duration\_type also determines the value in the target\_value dynamic field, and indicates this field will contain repeat\_hr data, refer to section 7.3.5 for details on setting heart rate or power values. In this case, repeat\_hr is set to 80, indicating that the steps will be repeated until the user's heart rate is greater than 80% of their maximum heart capacity. Once this heart rate has been exceeded, the workout jumps out of the current step (i.e. "B2") and commences the next step (i.e. "C").



### 7.4.3 Using Custom Target Values

If predefined target zones are unavailable or undesired, custom target values may be used instead. Figure 7-7 below uses the same workout steps from the example in Figure 7-4, however custom target values are used instead of target zones.

If custom targets are used, the relevant `target_value` field (i.e. `target_hr` zone and `target_power` zone in the example below) shall be set to 0, indicating that custom values will be used. The data type of the custom values is dependent on the `target_type` as described in Table 7-3.



**Figure 7-7. Example Workout Steps Using Custom Target Values**

In this example, step "A" `target_type` is set to 1 (i.e. heart rate) and the `target_value` field is set to zero indicating custom values will be used. The `custom_value_low` and `custom_value_high` fields will be of `custom_heart_rate_low` and `custom_heart_rate_high` data types respectfully, setting a target heart rate range of 50-60% of the user's maximum heart rate. ). Refer to section 7.3.5 for details on setting heart rate or power values.

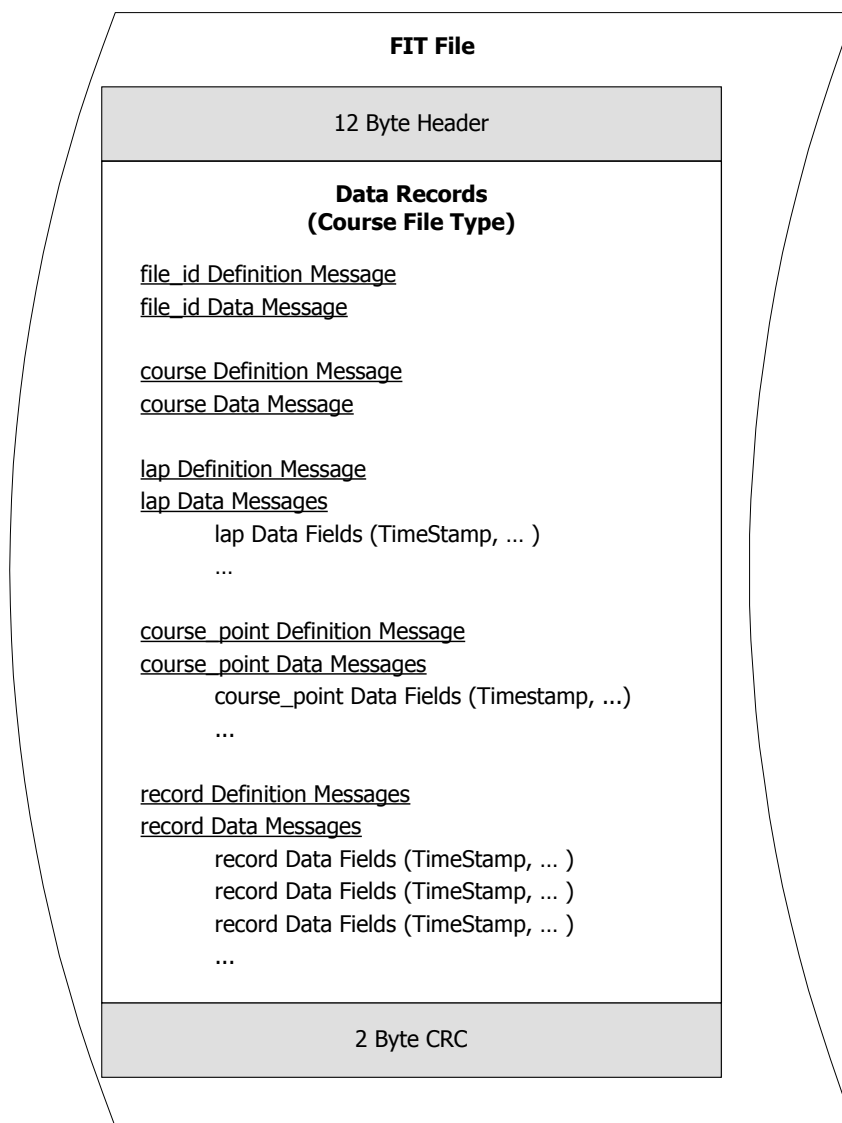
Similarly, workout\_steps "B1", "B2" and "C" the `target_type` is set to 4 (i.e. power) and the `target_value` field set to 0 for custom target values. The `custom_value_low` and `custom_value_high` fields will be of `custom_power_low` and `custom_power_high` data types respectfully, setting a target speed range of 300 to 310 Watts for "B1", 260 to 270 Watts for "B2" and 220 to 230 Watts for step "C".

## 8 Course Files

A course file contains data from a recorded activity that can be transferred to a display device to guide a user through the same activity. All FIT files must start with a file\_id message. The FIT **file\_id.type = 6** for a course file.

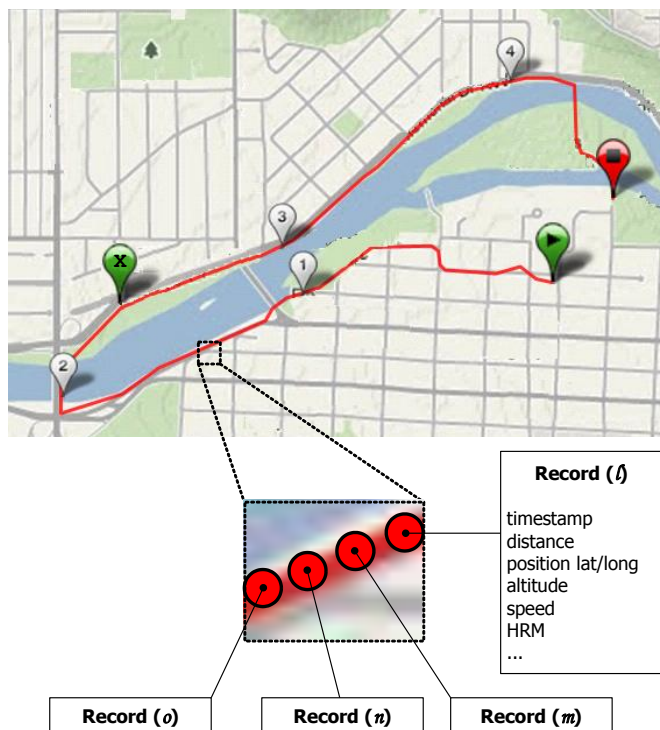
**The course file should, at a minimum, contain the file\_id, lap, record, and course FIT messages;** and may optionally contain the course\_point message (Figure 8-1).

The file\_id, course, lap, and optional course\_point messages shall be defined and recorded sequentially, using only local message type (i.e. 0). The file\_id, and course messages need only be recorded once, at the start of the course file. At least one lap message will be recorded in each course file; however multiple lap messages may be recorded if desired. Redefining local message type 0 for all of these messages will ensure simple processors can handle all course data. The rest of the course file will consist of multiple record messages detailing the course (Figure 8-1).



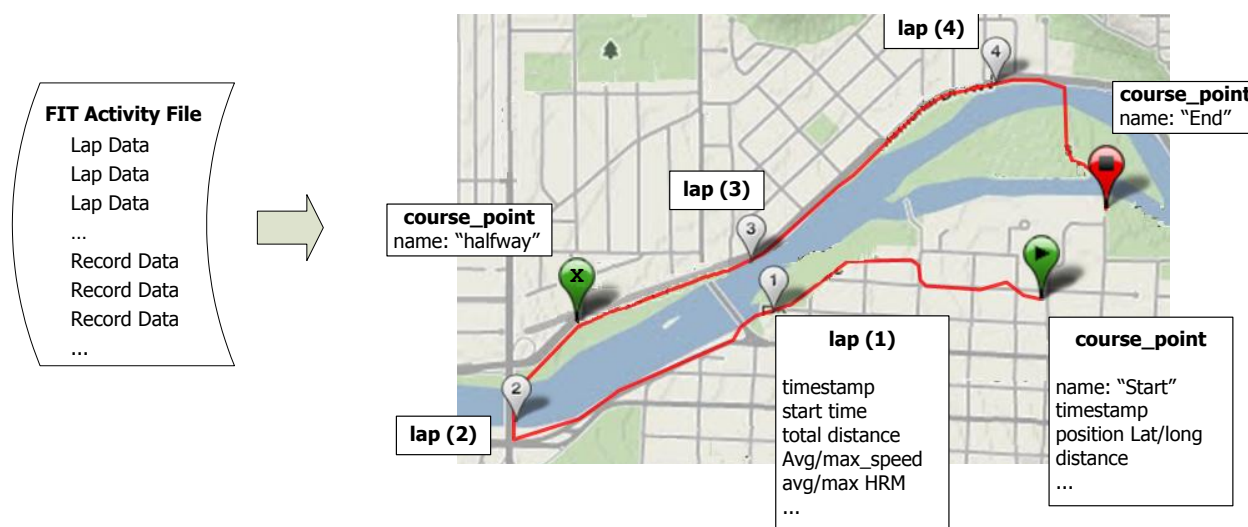
**Figure 8-1. Course File**

Course files contain a series of activity record data messages which can be used by a display, or fitness console, to recreate the activity for the same, or different, users to repeat (Figure 8-2). Record messages may contain positional information such as latitude, longitude and altitude; user information such as speed, heart rate and power; as well as information such as current distance and temperature. Each record is used to create a point along the course.



**Figure 8-2. Activity Record Messages Used to Create a "River Run" Course**

Course files also contain lap and course\_point messages to provide summary activity data, and key course milestones and/or landmarks. Figure 8-3 shows the example "River Run" course file with lap and course\_point messages.



**Figure 8-3. "River Run" Course File with Laps and Course\_points**

## 8.1 FIT Messages

The list of FIT messages and fields contained in a course file are outlined in Table 8-1. Note that not all fields are required.

**Table 8-1. FIT Messages Contained in Course File**

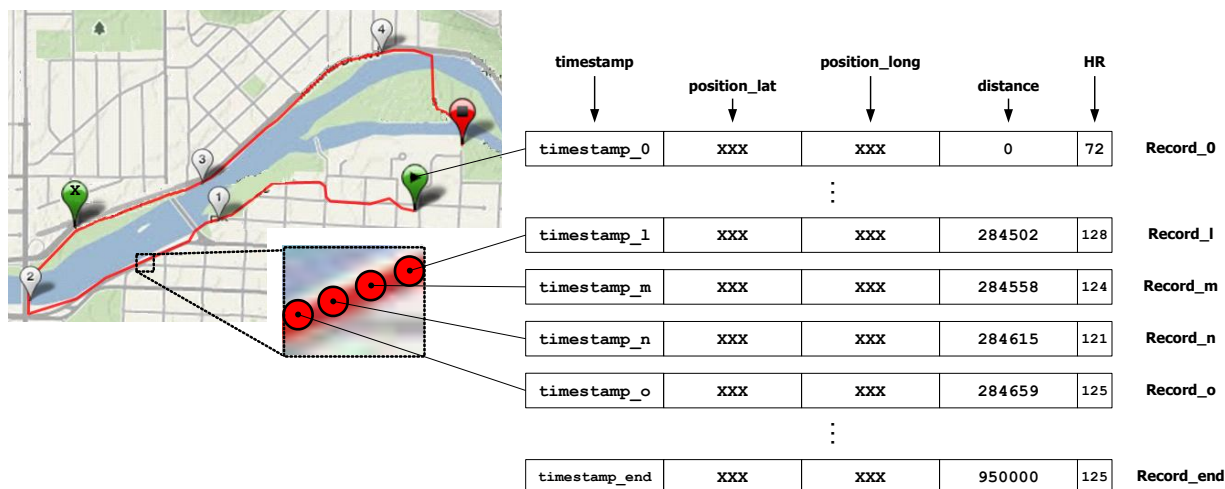
FIT Message	FIT Fields	Required	Type	Value/Units
file_id (files from device)	type	Y	file (enum)	course file=6
	manufacturer	Y	manufacturer (UINT16)	ANT+ managed. Contact <a href="mailto:antalliance@thisisant.com">antalliance@thisisant.com</a> for details
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
	time_created	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
file_id (files to device)	type	Y	file (enum)	Course file
	manufacturer	Y	manufacturer (UINT16)	ANT+ managed. Contact <a href="mailto:antalliance@thisisant.com">antalliance@thisisant.com</a> for details
	product	Y	UINT16	Managed by manufacturer
	serial_number	Y	UINT32z	Managed by manufacturer
	time_created	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
course	sport	N	sport (enum)	Type of activity course relates to
	name	Y	string	Name of course
	capabilities	N	course_capabilities (enum)	Indicates content of course file
course_point	message_index	N	message_index (UINT16)	Provides an index for each course point
	timestamp	Y*	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	position_lat	N	SINT32	Semicircles
	position_long	N	SINT32	Semicircles
	distance	N	UINT32	1/100 m
	type	N	course_point (enum)	Refer to FIT SDK for course types
	name	N	string	
lap**	timestamp	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	start_time	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	total_distance	N		
	...			
record**	timestamp	Y	date_time (UINT32)	Seconds since UTC 00:00 Dec 31 1989 If <0x10000000 = system time
	distance	Y		
	position_lat	N		
	position_long	N		
	...			

\* Only required if optional message included

\*\* Fields for FIT message only partially listed. Refer to FIT SDK for full listing.

## 8.2 Course File Example

Figure 8-4 shows a 9.5 km running activity that shall be used to create the example course file. Each point along the course is represented by one of the activity file's "record" messages, which consists of positional, distance and user information.



**Figure 8-4. Example record Data Messages of a Course File**

Each record has an associated timestamp, latitude and longitude position, distance run, and the user's heart rate. For simplicity the actual lat/long coordinates are represented by "XXX".

In this case, four laps events were also recorded, each representing a 2km distance completed (Figure 8-5). Each lap message contains the lap start/end times, and the user's maximum and average heart rate. This example also utilises the FIT course\_point message to represent the start, halfway and end points of the course.



**Figure 8-5. Example lap and course\_point Data Messages of a Course File**

file_id Definition Message (local message type=0)					
F	6	X	1234	timestamp_created	
course Definition Message (local message type=0)					
C	"River Run"				
lap Definition Message (local message type=0)					
L	timestamp_L1	timestamp_0	121	138	
L	timestamp_L2	timestamp_L1	134	143	
L	timestamp_L3	timestamp_L2	145	151	
L	timestamp_L4	timestamp_L3	146	153	
L	timestamp_end	timestamp_L4	133	147	
course_point Definition Message (local message type=0)					
CP	timestamp_0	"start"			
CP	timestamp_X	"halfway"			
CP	timestamp_end	"end"			
record Definition Message (local message type=0)					
R	timestamp_0	XXX	XXX	0	72
⋮					
R	timestamp_L1	XXX	XXX	200000	128
⋮					
R	timestamp_l	XXX	XXX	284502	128
R	timestamp_m	XXX	XXX	284558	124
R	timestamp_n	XXX	XXX	284615	121
R	timestamp_o	XXX	XXX	284659	125
⋮					
R	timestamp_L2	XXX	XXX	400000	128
⋮					
R	timestamp_X	XXX	XXX	450000	128
⋮					
R	timestamp_L3	XXX	XXX	600000	128
⋮					
R	timestamp_L4	XXX	XXX	800000	128
⋮					
R	timestamp_end	XXX	XXX	950000	125

HEADER BYTE (F: file\_id, C: course, L: lap, CP: course\_point, R: record)

Figure 8-6. Example Course File

The resultant course file is formatted as shown in Figure 8-6.

- In this example, each lap and course\_point message can be associated to a record message through a matching timestamp. As such, each lap or course\_point message does not need to contain any positional, distance, or heart rate data as this can be obtained from the matching record.
- Every definition and data message in this example uses local message type 0, ensuring simple processes can handle all course data
- Record messages are stored in chronological order

