

## 2494 - COMPUTATIONAL THINKING & DATA SCIENCE

2021-22, Spring Semester

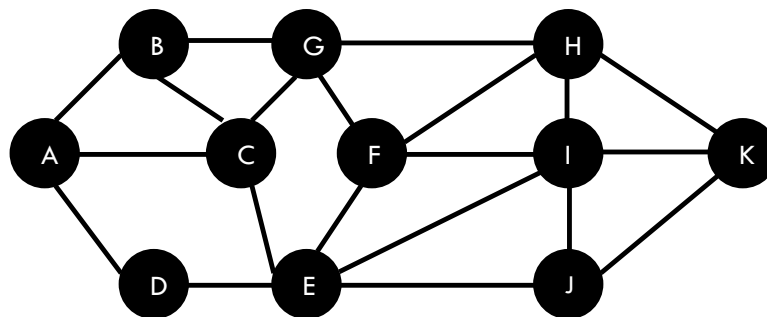
### In-class Exercises

#### GRAPH-THEORETIC MODELS

1. Consider an unweighted graph  $G = (V, E)$ , where  $V$  is the set of nodes and  $E$  the set of edges. Suppose that you want to determine the shortest path from node  $s$  to node  $t$ , but if it is possible you would like to stop by node  $k$  in the way. However, you only want to pass by node  $k$  if the length of your path doesn't increase more than  $\delta\%$ .

Write a Python program that helps you to determine the shortest path between  $s$  and  $t$  given your preference for stopping at node  $k$ .

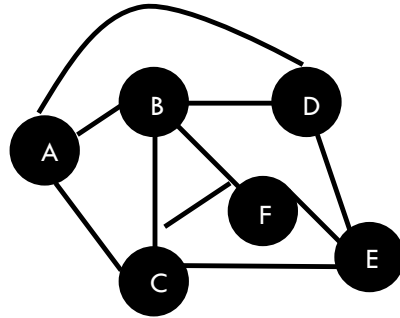
Note: It should either return the shortest path from  $s$  to  $t$  or the shortest path from  $s$  to  $t$  containing  $k$ , depending on the situation.



Use the following graph to help you testing your program.

Consider  $s = A$ ,  $t = K$  and  $k = F$ .

2. Write the sequence of visited nodes that corresponds to the one obtained through the application of the depth first search to the graph given below. The search starts at node A and lexicographic ordering is assumed for the edges emanating from each node.



3. Consider a graph  $G$ . Let  $d(a,b)$  denote the length of the shortest path between the nodes  $a$  and  $b$ .  
Assuming that  $v$  is visited before  $u$  in the breadth first search algorithm starting on node  $r$ , compare ( $>$ ,  $=$  or  $<$ ), if possible, the value of  $d(r,v)$  with the value of  $d(r,u)$ .