

Sonification Resources

Collected Notes, Thoughts, and Examples

This is the one that I think shows real immediate promise:

<https://revealnews.org/blog/turn-your-data-into-sound-using-our-new-miditime-library/>

These are all the links I've collected over the last year or so about bioacoustics and data sonification.

<https://www.frontiersin.org/articles/10.3389/fcomm.2020.00046/full>

[REW - Room EQ Wizard Room Acoustics Software](#)

<https://www.roomeqwizard.com>

[Algorithmic Arts Home](#)

<http://algoart.com/>

[SoniPy | HOME](#)

<http://www.sonification.com.au/sonipy/index.html>

[audiolyzR: audiolyzR: Give your data a listen version 0.4-9 from CRAN](#)

<https://rdr.io/cran/audiolyzR/>

[TwoTone](#)

<http://sonify.io/twotone/>

[Home | Highcharts Sonification Studio](#)

<https://sonification.highcharts.com/#/>

[Music Algorithms](#)

<http://www.musicalgorithms.org/3.2/>

[Home | Sound Of The Year Awards](#)

<https://www.soundoftheyearawards.com/?fbclid=IwAR37sgVhn8OTrMjHWTssrrdPIEPUKe-sXsjgHnkB3xZygXbzqg6r-iVWUrQ>

[Start Listening - Minute of Listening](#)

<https://www.minuteoflistening.org/listen/>

[Sound of Nairobi](#)

<https://archive.soundofnairobi.net/son/maps>

[High performance Media Systems | Derivative](#)

<https://derivative.ca/feature/high-performance-media-systems>

[Image / Video to Music \[Melobytes.com\]](#)

<https://melobytes.com/en/app/image2music>

[AudioMoth Filter Playground](#)

<https://playground.openacousticdevices.info>

[Wildlife Acoustics | Wildlife Audio Recording Equipment](#)

https://www.wildlifeacoustics.com/?gclid=Cj0KCQiAy4eNBhCaARIsAFDVTl05CStFNNnNqODDY7ImjFCOibS5p9FelsMgYdTjCGKWxqT31YgoHioaAke-EALw_wcB

[Raven Lite – Cornell Lab of Ornithology – Cornell University](#)

<https://ravensoundsoftware.com/software/raven-lite/>

[Song Meter Micro Wildlife Recorder | Wildlife Acoustics](#)

https://www.wildlifeacoustics.com/products/song-meter-micro?gclid=Cj0KCQiAy4eNBhCaARIsAFDVtI326NLtxrToo5ME71TZZH95j-dsyoLpY1GmBD2EY4Na6BRxIY8ikwaAtYpEALw_wcB

[audiomoth-guide/analysis-software.md at master · rhine3/audiomoth-guide · GitHub](#)

<https://github.com/rhine3/audiomoth-guide/blob/master/resources/analysis-software.md>

[Sonification techniques: sequencing – globXblog](#)

<https://globxblog.inrae.fr/sonification-sequencing/>

[MIDI Accordion](#)

http://bvavra.github.io/MIDI_Accordion/

[soil horizons](#)

https://jezrileyfrench.co.uk/soil-horizons.php?fbclid=IwAR1kVkTYdWlxab0MrYYcGvnYEHCImqLLuuh2XOZHbmGluKMpN_hA9gSFzX0

[Georgia Tech Sonification Lab -- auditory graphs tutorial](#)

http://sonify.psych.gatech.edu/research/sonification_sandbox/tutorial.html

[The Sound of Data \(a gentle introduction to sonification for historians\) | Programming Historian](#)

<https://programminghistorian.org/en/lessons/sonification>

[Sonic Pi - The Live Coding Music Synth for Everyone](#)

<https://sonic-pi.net>

[Home](#)

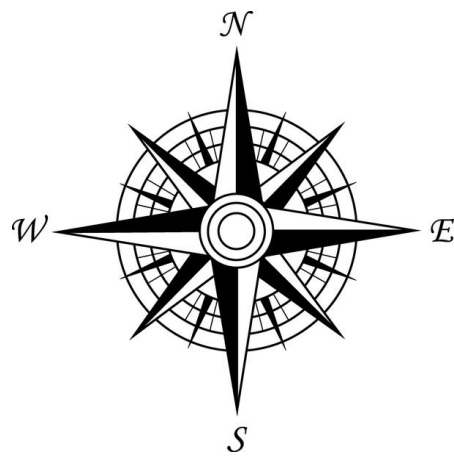
<http://musicalalgorithms.org/4.1/app/>

<https://github.com/erinspace/sonify>

<https://osf.io/vgaxh/wiki/Resources/>

Infrasound

<https://cdn.hackaday.io/files/1680907191562560/ConstructingInfrasoundMonitor.pdf>



Hic sunt dracones...

