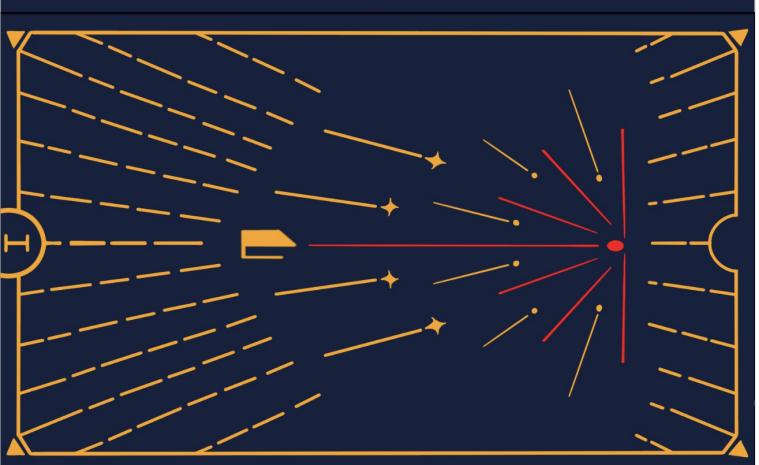
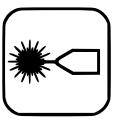
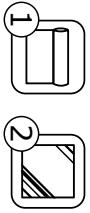


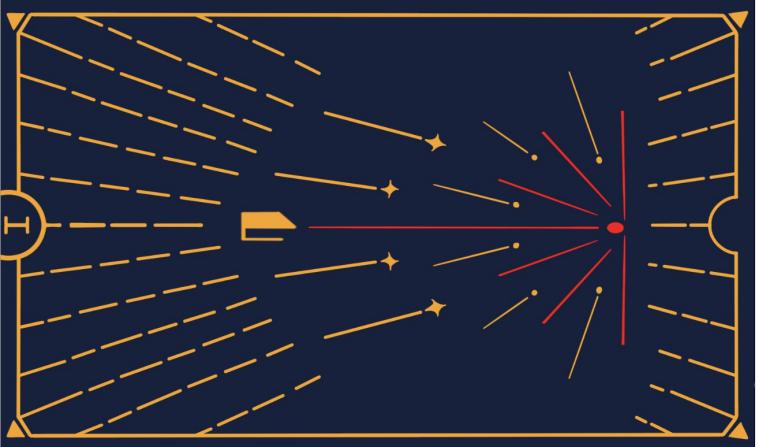
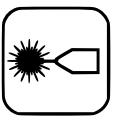
LASER FIBRE OPTIQUE



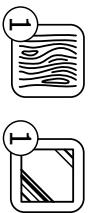
Passif : Cette machine peut être utilisée comme Laser ou comme CNC pour la réalisation de Projets.



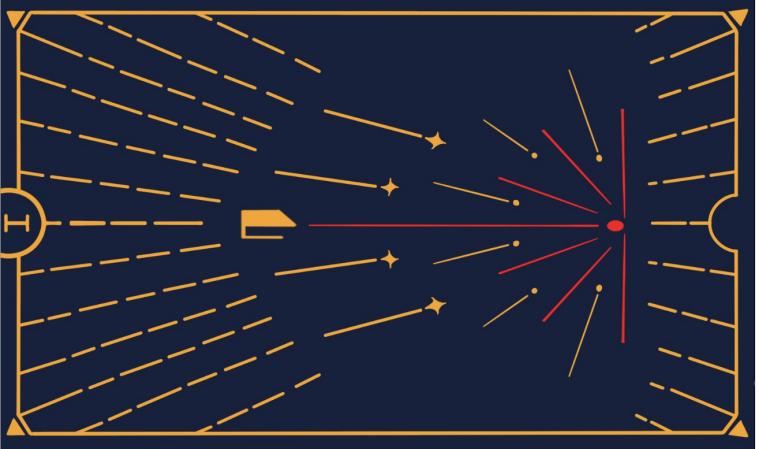
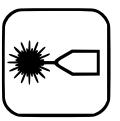
LASER CO2



Passif : Si il reste des jetons "occupé" sur cette machine en fin de semaine, tous les joueurs récupèrent 1 plexiglas.



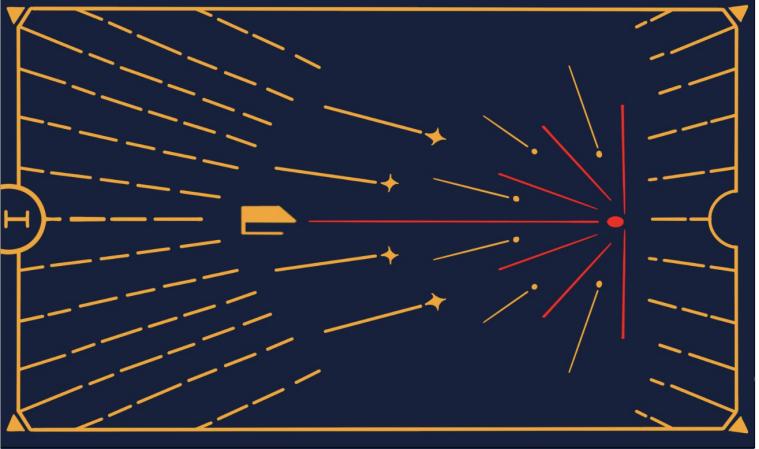
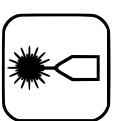
LASER 100 WATT



Passif : Si vous utilisez 2 plexiglas ou plus pendant ce tour, récupérez-en un.



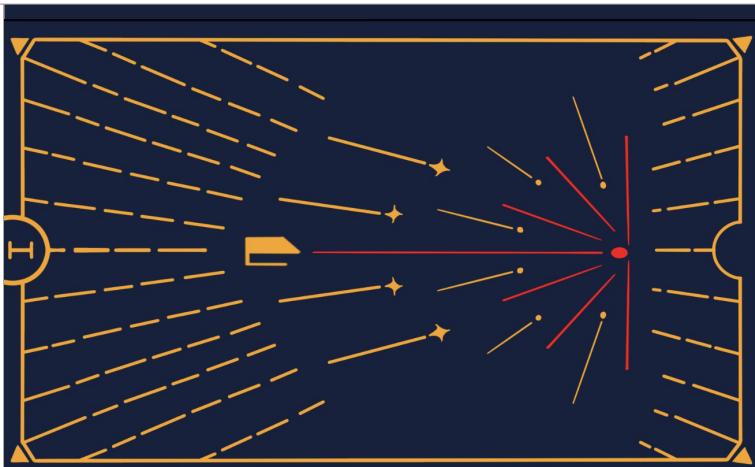
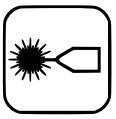
LASER 50 WATT



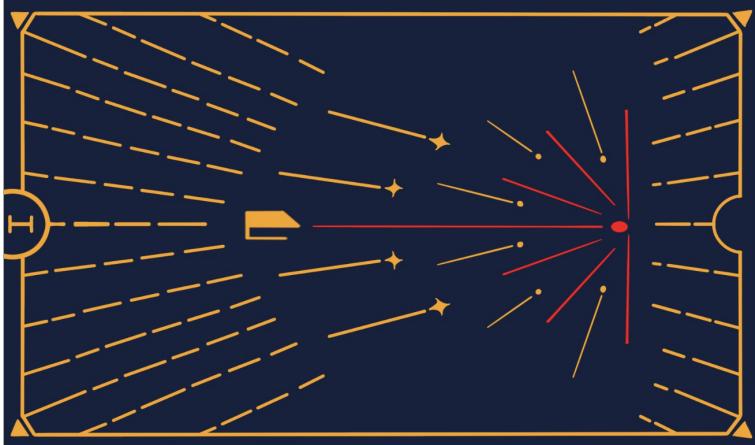
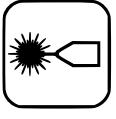
Passif : Retirez 2 jetons "occupé" par jour au lieu d'un sur cette machine.



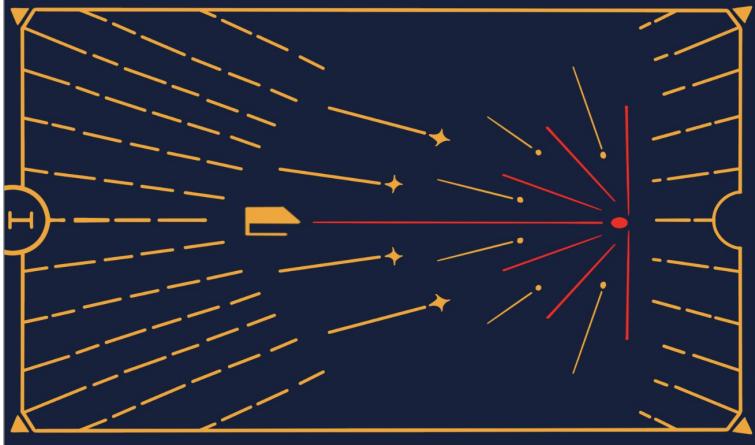
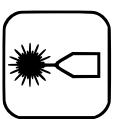
ASPIRATION POUR LASER



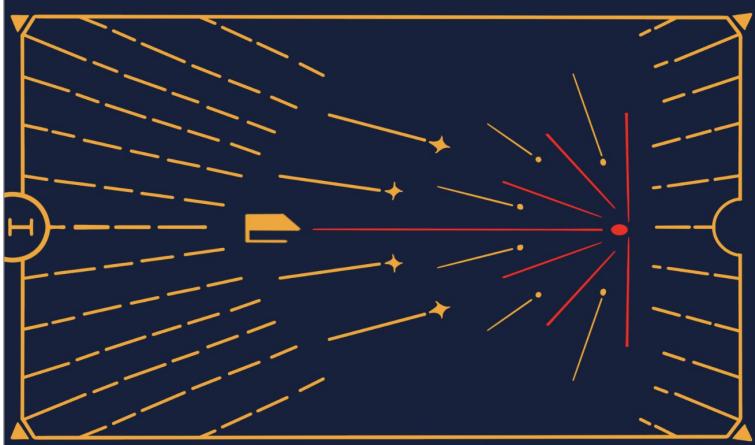
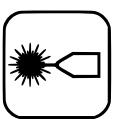
LASER AVEC CAMÉRA



LASER AVEC AUTO FOCUS



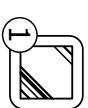
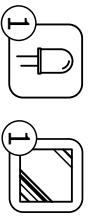
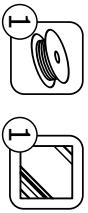
LASER 30 WATT



Passif : Protège contre l'événement "Lentille sale".

Passif : Dépensez 1 plexiglas de moins que nécessaire pour la réalisation de projets.

Actif : Regardez les 5 prochaines cartes Evènements.

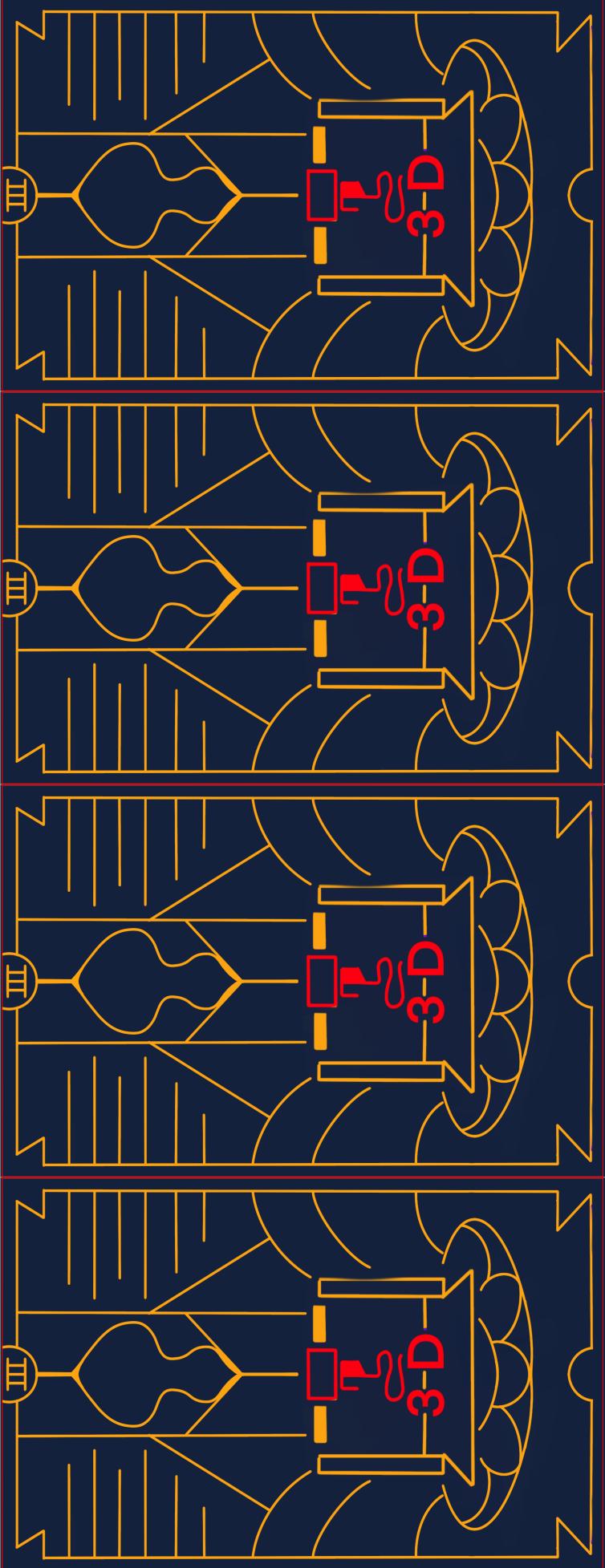
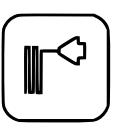
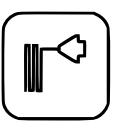
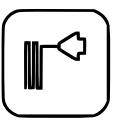


iMPRIMANTE DELTA

iMPRIMANTE COREXY

DOUBLE EXTRUDEUR

DOUBLE EXTRUDEUR iDEX

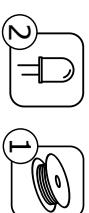


Actif : Vous pouvez utiliser une machine déjà occupée pendant ce tour pour la réalisation d'un projet.

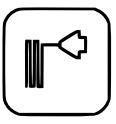
Actif : Utilisez une carte Action sans la défausser.

Passif : Si vous utilisez 2 filaments ou plus pendant ce tour, récupérez-en 1.

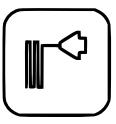
Passif : Si vous réalisez un projet d'impression 3D, divisez la durée nécessaire par 2.



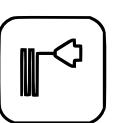
REPRAP GRAND FORMAT



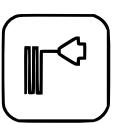
REPRAP STANDARD



EXTRUDEUR DIRECT DRIVE



FIRMMWARE KLIPPER



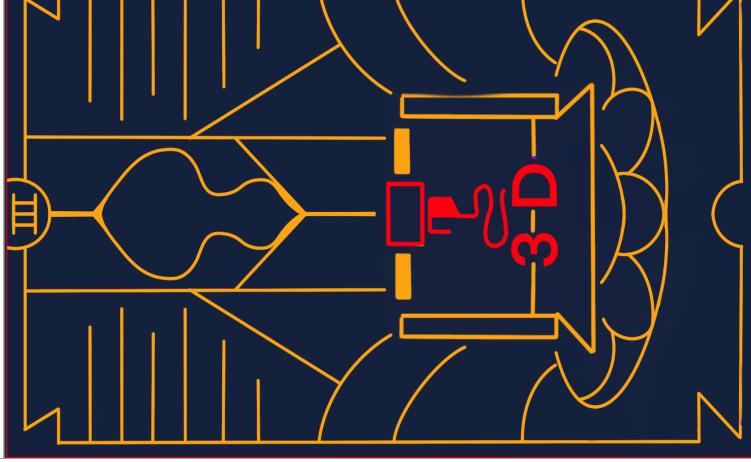
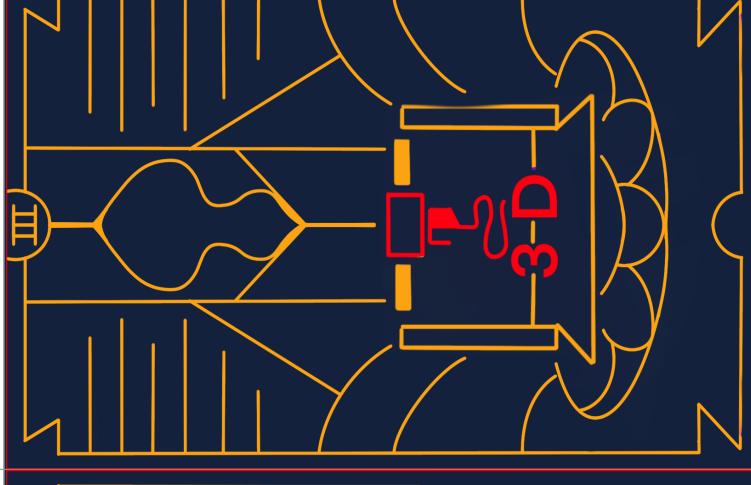
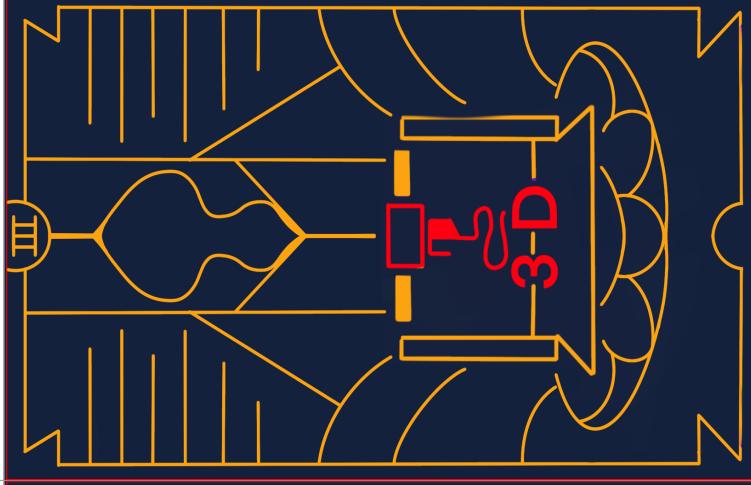
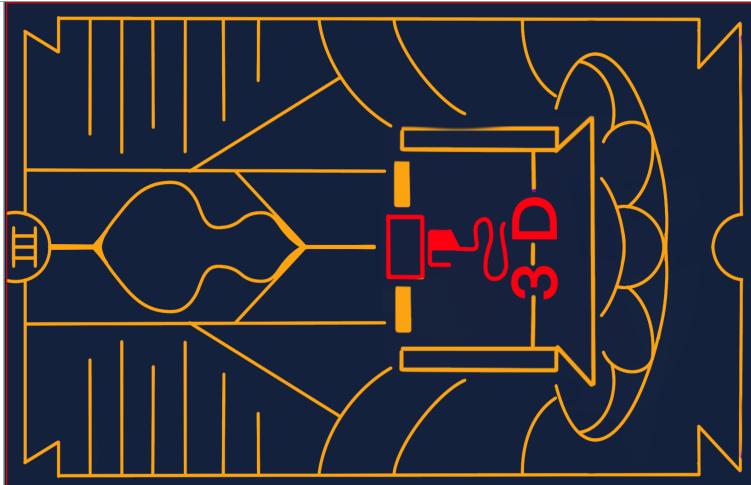
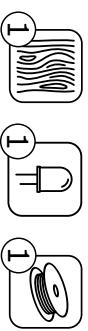
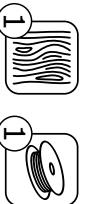
Passif : Retirez 2 jetons
"occupé" au lieu d'un par jour
sur cette machine.

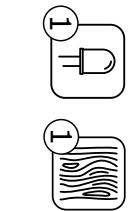


Passif : Protège contre
l'événement : Impression
"warpé".

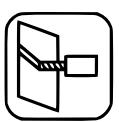


Passif : Le prix en ressources
du projet peut être remplacé
par du filament si cette
imprimante est utilisée.

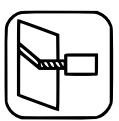
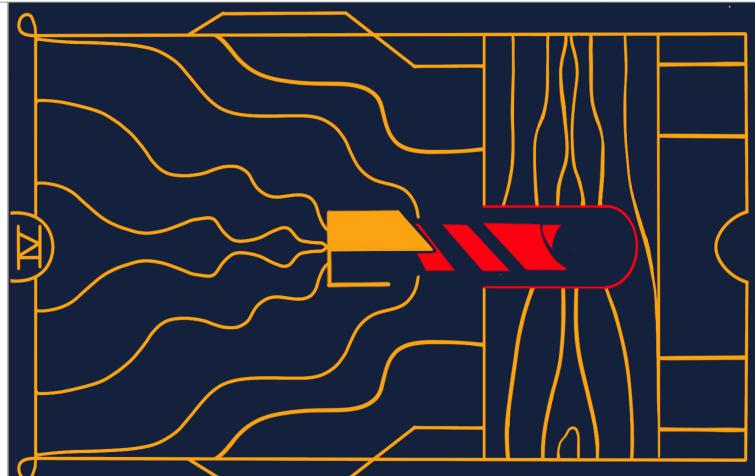




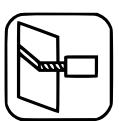
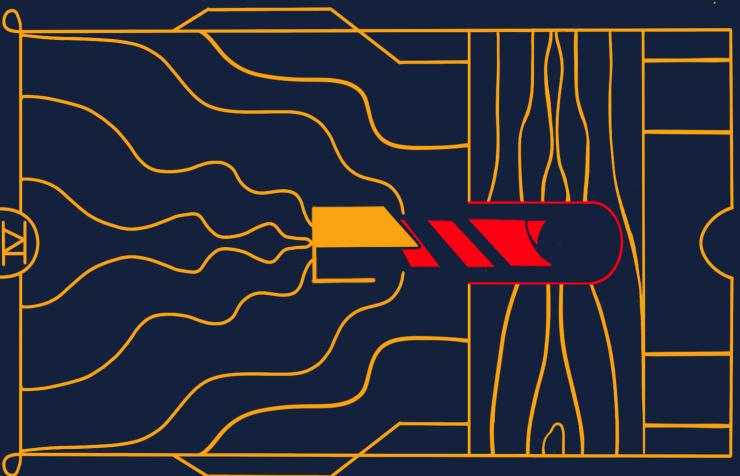
Passif : S'il reste des jetons "occupé" sur cette machine en fin de semaine, tous les joueurs récupèrent 1 composant.



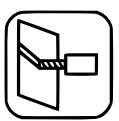
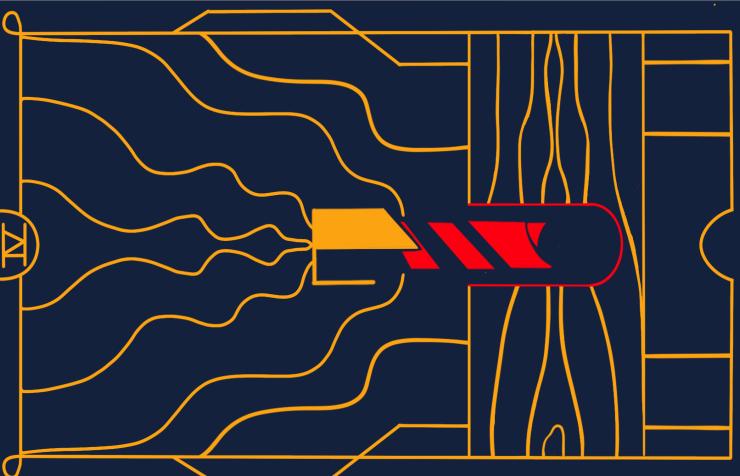
GRAVEUSE PCB



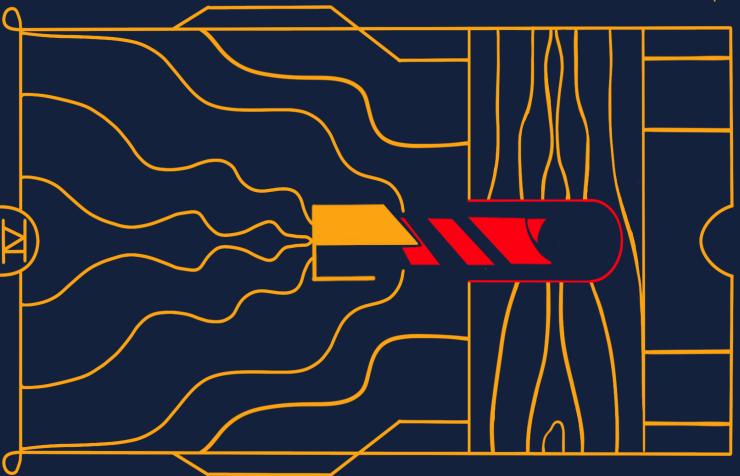
FRAISEUSE CNC MOYEN FORMAT



FRAISEUSE CNC GRAND FORMAT



FRAISEUSE CNC AXES

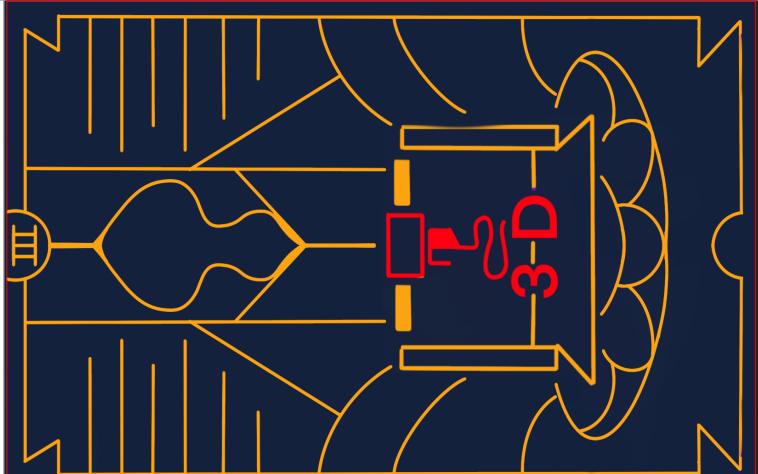
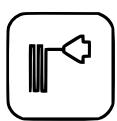


Passif : Retirez 2 jetons "occupé" par jour au lieu d'un sur cette machine.

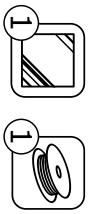
Passif : Dépensez 1 bois de moins que nécessaire pour la réalisation de projets.



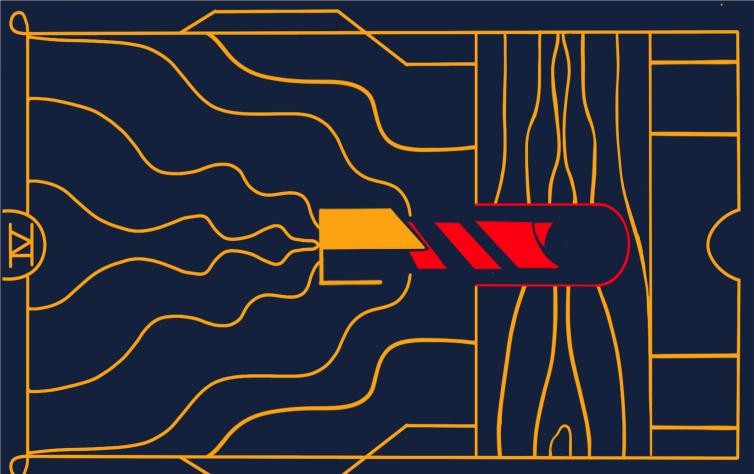
PLATEAU TAPIS ROULANT



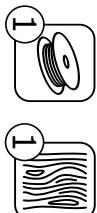
Passif : Si il reste des jetons "occupés" sur cette machine en fin de semaine, tous les joueurs récupèrent 1 filament.



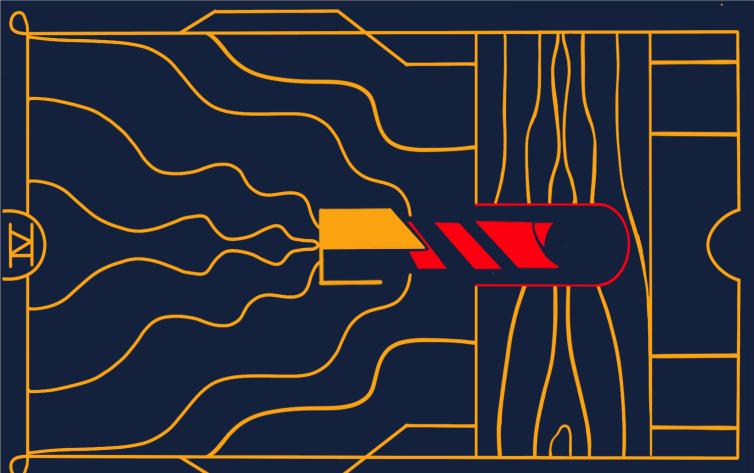
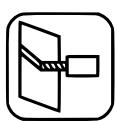
ASPIRATION POUR FRAISEUSE



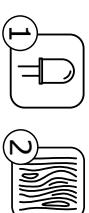
Passif : + 1 achat possible par tour.



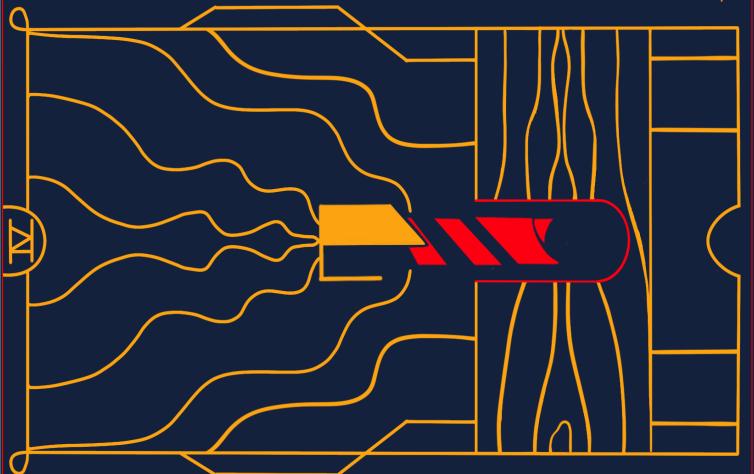
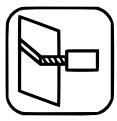
CAPTEUR DE POSITIONNEMENT



Lors de l'achat de cette machine, obtenez une face de dé de niveau 1 ou 2 gratuitement..

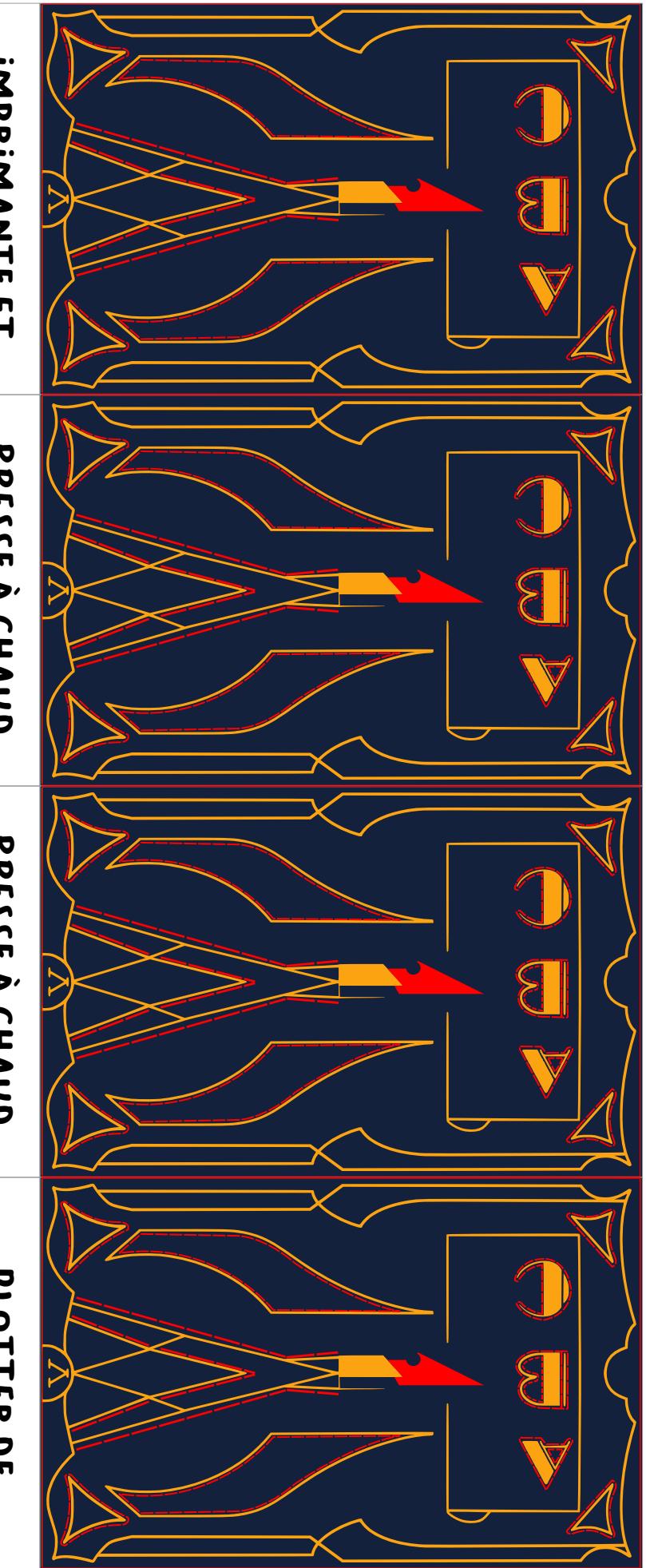


PLANCHES MARTYRE



Passif : Protège contre l'événement "Fraise cassée".



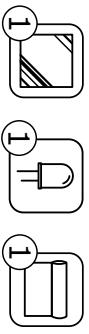


IMPRIMANTE ET PLOTTER

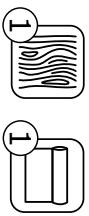
PRESSE À CHAUD PETIT FORMAT



Passif : S'il reste des jetons "occupé" sur cette machine en fin de semaine, tous les joueurs récupèrent 1 vinyle.



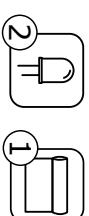
Actif : relancez 1 dé.



Actif : relancez vos 2 dés.



Passif : Cette machine peut être utilisée comme Plotter ou comme Électronique pour la réalisation de projets.



PRESSE À CHAUD GRAND FORMAT

DÉCOUPE PCB



PLOTTER AVEC MARQUEUR



PETIT PLOTTER DE DÉCOUPE



KIT D'ÉCHENILLAGE



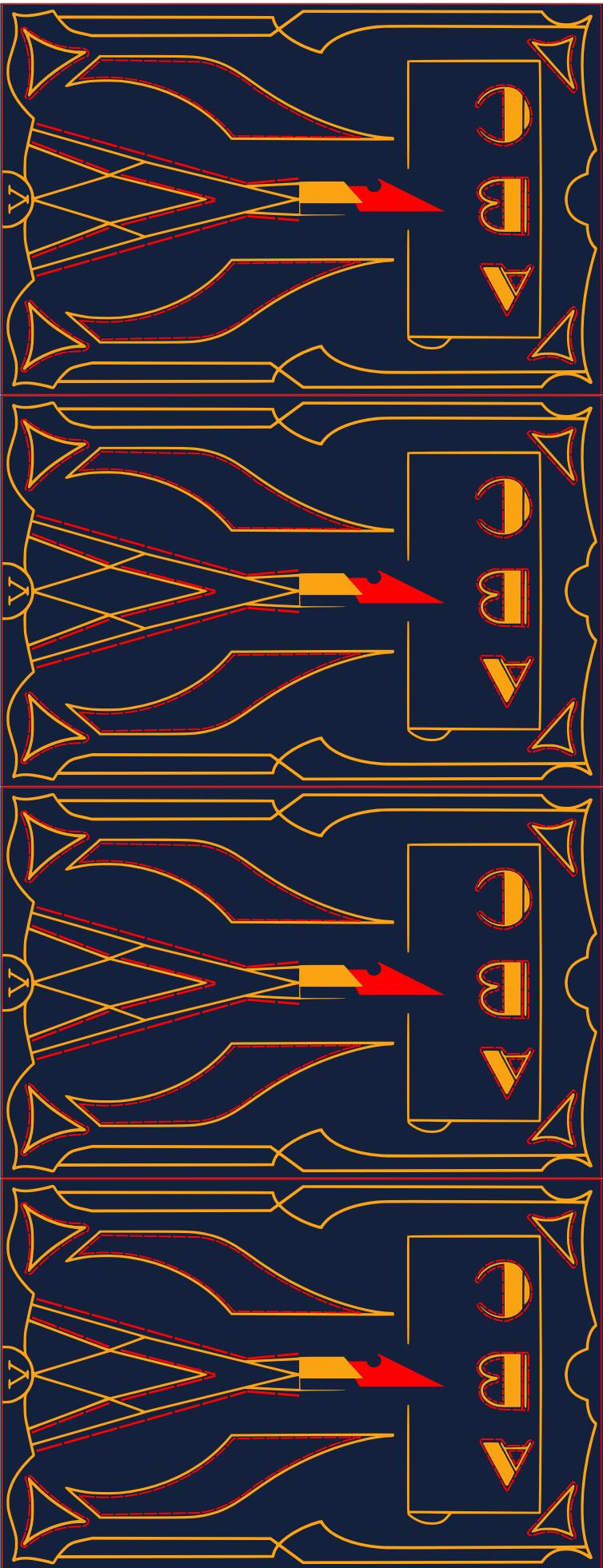
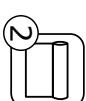
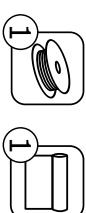
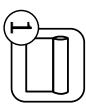
GRAND PLOTTER DE DÉCOUPE



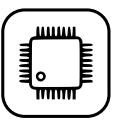
Passif : Protège contre
l'évènement "Lame émoussée".

Passif : Si vous utilisez 2 vinylos
ou plus pendant ce tour,
récupérez-en un.

Passif : Retirez 2 jetons
"occupé" Par jour au lieu d'un
sur cette machine.

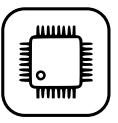


BOUTONS



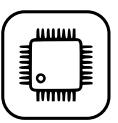
Passif : Si vous utilisez 2 composants ou plus pendant ce tour, récupérez-en un.

CARTE ARDUINO



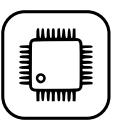
Passif : Retirez 2 jetons "occupé" par jour au lieu d'un sur cette machine.

CAPTEUR INFRAROUGE

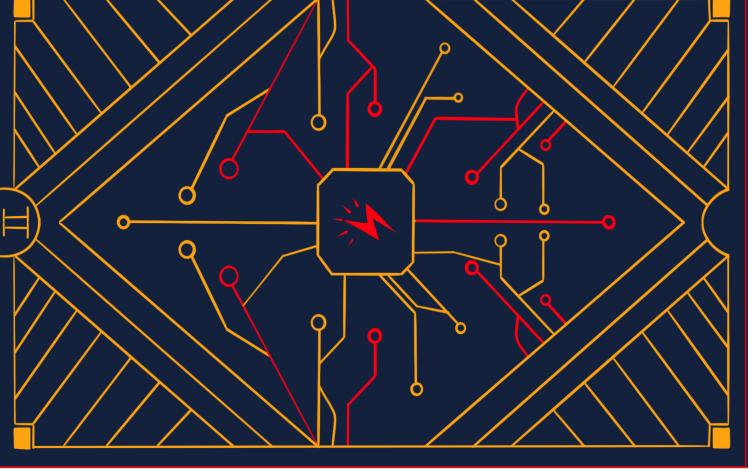
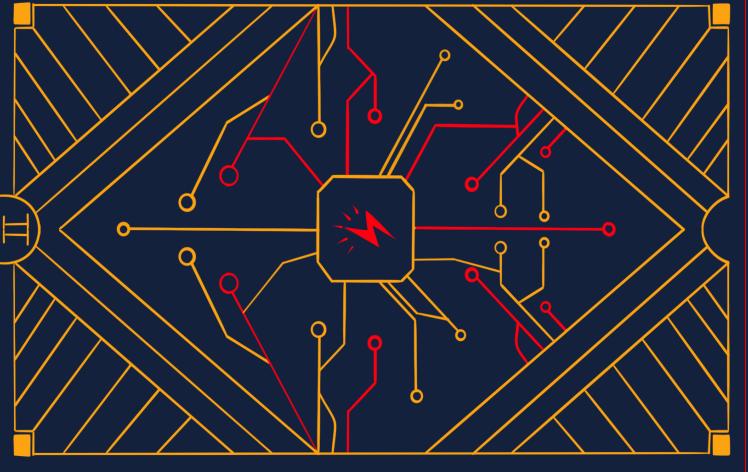
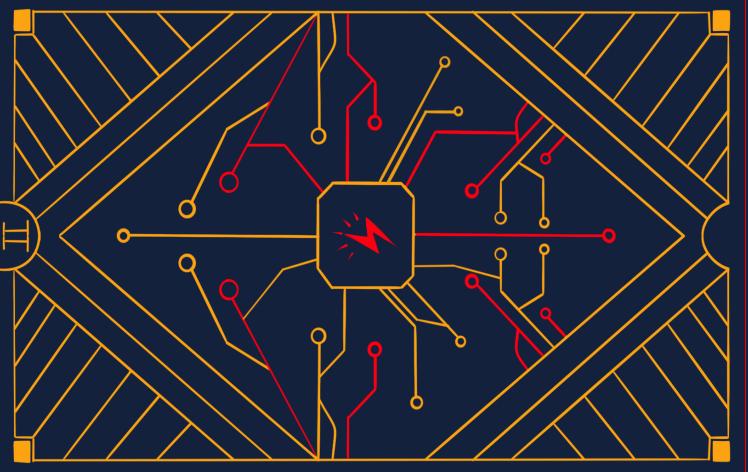
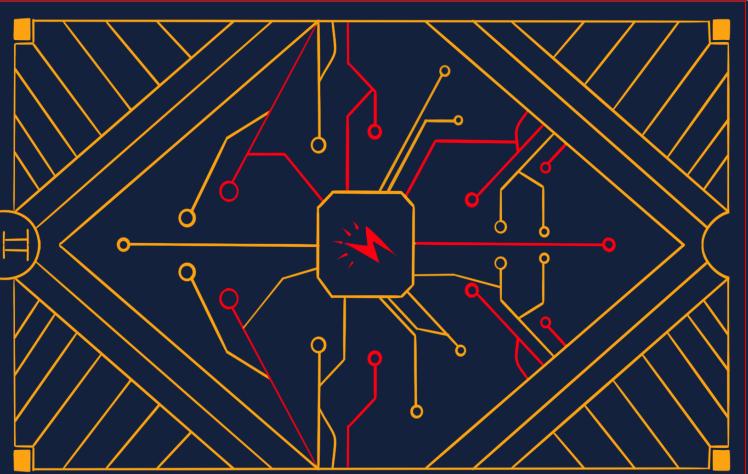


Passif : Protège contre l'évènement "Faux contact".

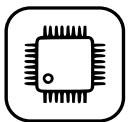
ÉCRANS LCD



Passif : Un projet supplémentaire est actif.



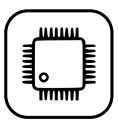
ACCÉLÉROMÈTRE



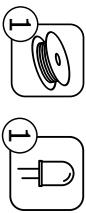
Passif : Si il reste des jetons "occupé" sur cette machine en fin de semaine, tous les joueurs récupèrent 2 composants.



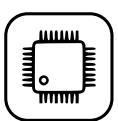
MULTIMÈTRE



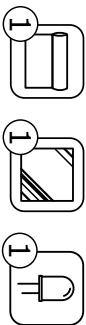
Actif : Annulez l'évènement de la journée.



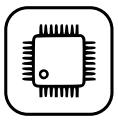
POTENTIOMÈTRE



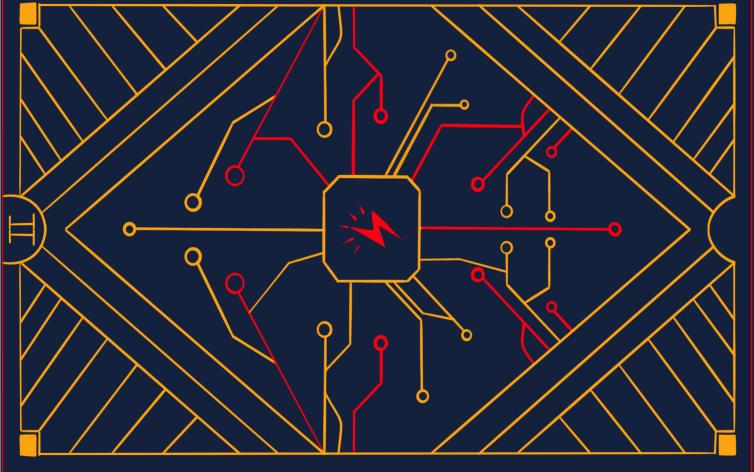
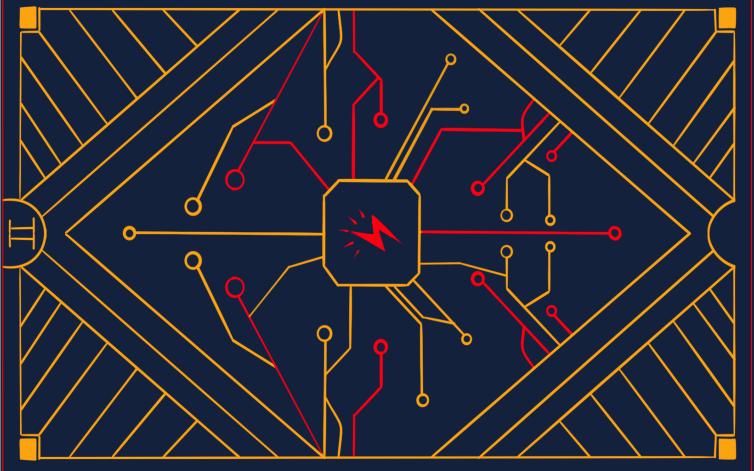
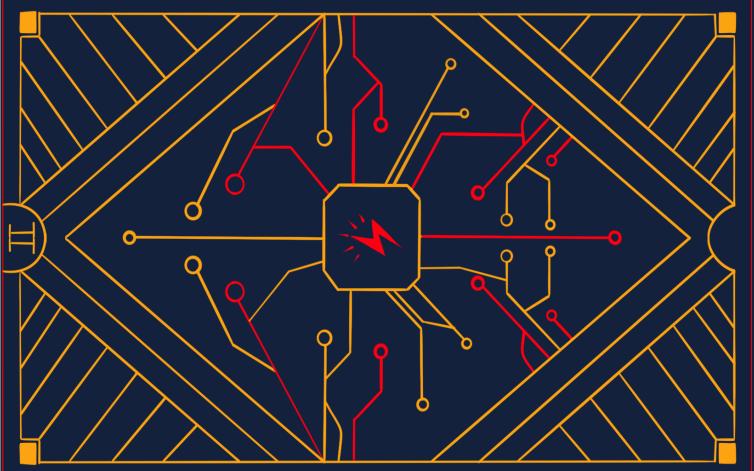
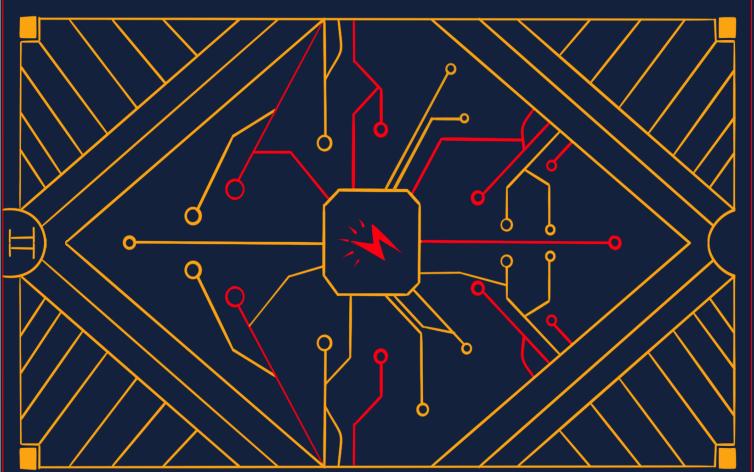
Actif : Retirez le jeton "actif" d'une autre machine. Vous pouvez jouer une autre action pendant ce tour.

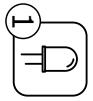
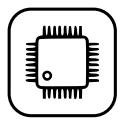


STEP MOTEURS



Lors de l'achat de cette machine, lancez les dés d'un autre joueur à la place des vôtres et récupérez les ressources associées.





CARTE
RASPBERRY Pi
POSTE À SOUDER

