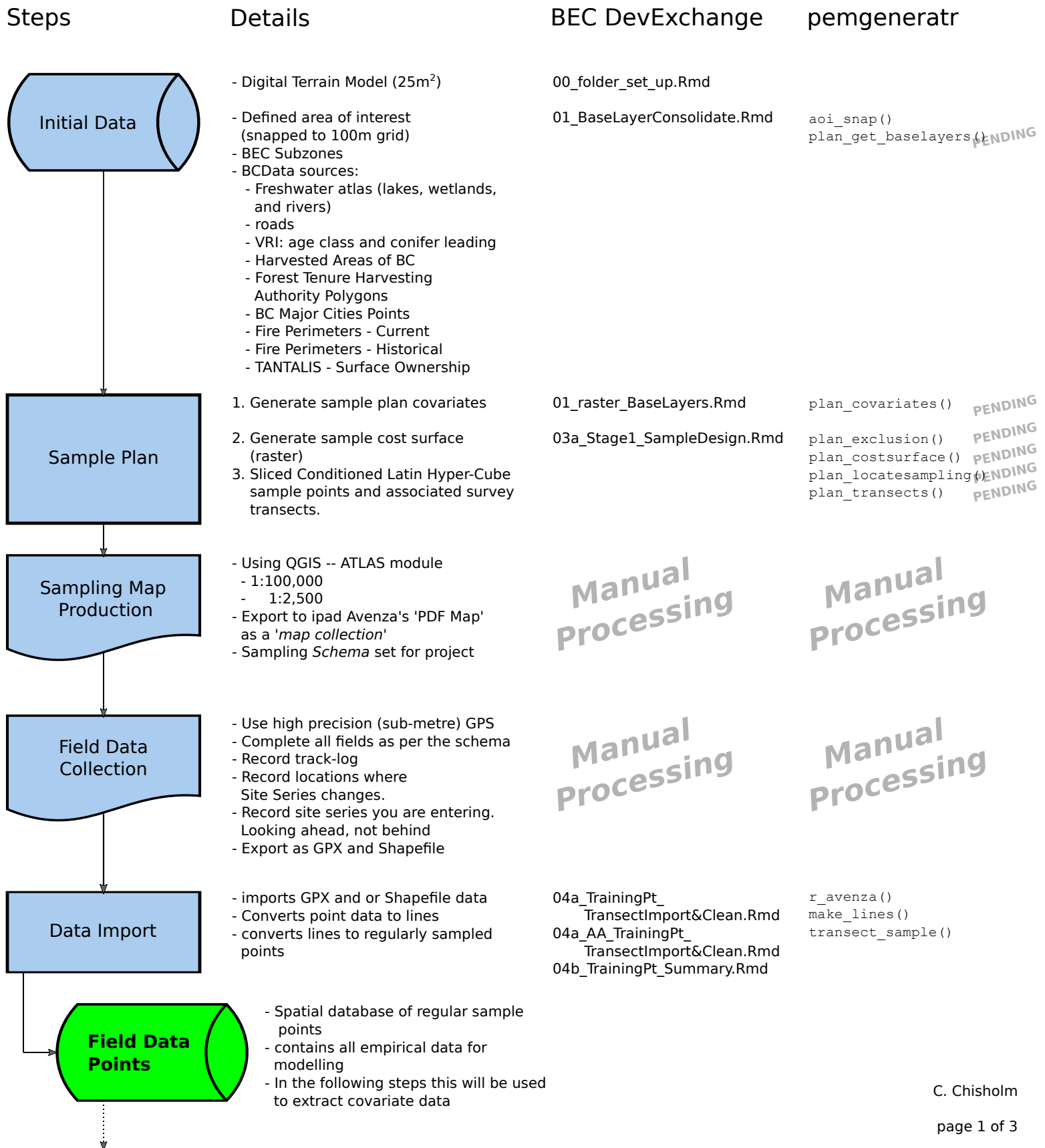


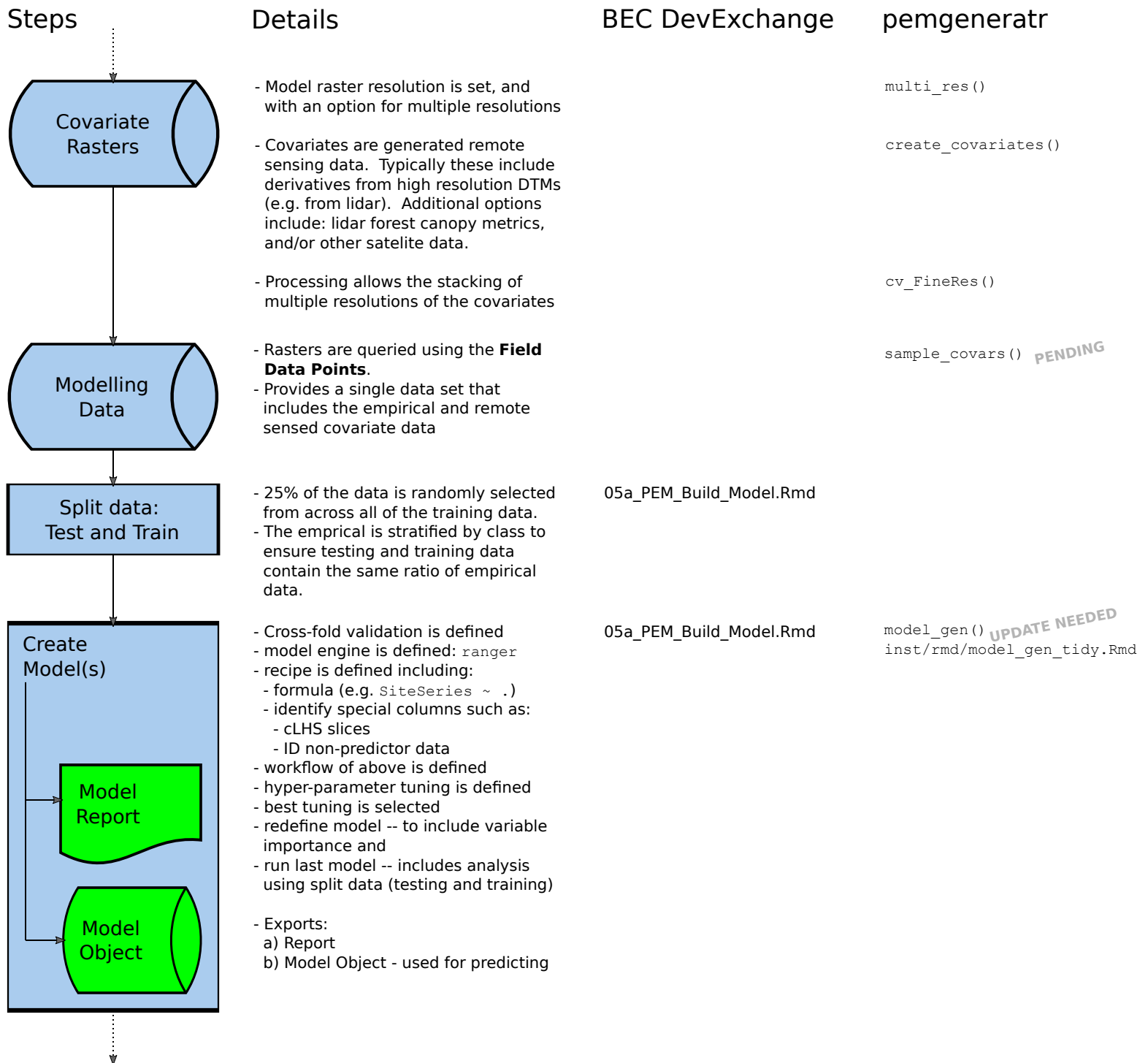
BC's Predictive Ecosystem Mapping Process

Part A: Field Sampling



BC's Predictive Ecosystem Mapping Process

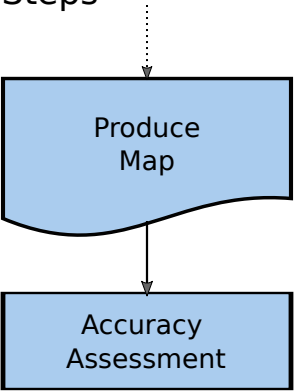
Part B: Modelling



Note that the modelling framework started with the `mlr` package and is being converted to the `tidymodels` framework. This was done as `mlr` is no longer maintained, `mlr3` is not yet released, and the `tidymodels` systems is very well documented. The main processing engine, `ranger` (used to process random forest models), remains the same.

BC's Predictive Ecosystem Mapping Process

Part C: Mapping and Map Accuracy

Steps	Details	BEC DevExchange	pemgeneratr	
 <pre> graph TD A[Produce Map] --> B[Accuracy Assessment] </pre>	<ul style="list-style-type: none"> - Uses a Model Object and the Covariate Rasters to produce a map - Methods are still in development 	06a_PEM_Predict_Map.Rmd 05b_PEM_external_AA_Assessment.Rmd 06e_Model_Assessment.Rmd 07a_PEM_map_compare.Rmd	predict_landscape() helper function: tile_index() model_aa() map_compare()	PENDING PENDING

Part D: Additional Functionality

Data balancing <i>(Optional)</i>	<ul style="list-style-type: none"> - Training data -- model balancing: including options to downsample, smote, or combinations thereof. 	04d_TrainingPt_balancing.Rmd	data_smote() data_downsample()	PENDING PENDING
Uncertainty Mapping	<ul style="list-style-type: none"> - Entropy - 	04d_TrainingPt_balancing.Rmd	model_uncertainty()	
Predict New Area	<ul style="list-style-type: none"> - Extend model to a new area - 	06a_PEM_predict_new_area_map.RMD	Uses exiting functions	
Map Cleaning	<ul style="list-style-type: none"> - Clean up the map raster - 	07d_Despeckle_and_Polygonize.R	map_depeckle()	PENDING
Polygonize	<ul style="list-style-type: none"> - Converts the raster to polygons 	07d_Despeckle_and_Polygonize.R	map_depeckle()	PENDING