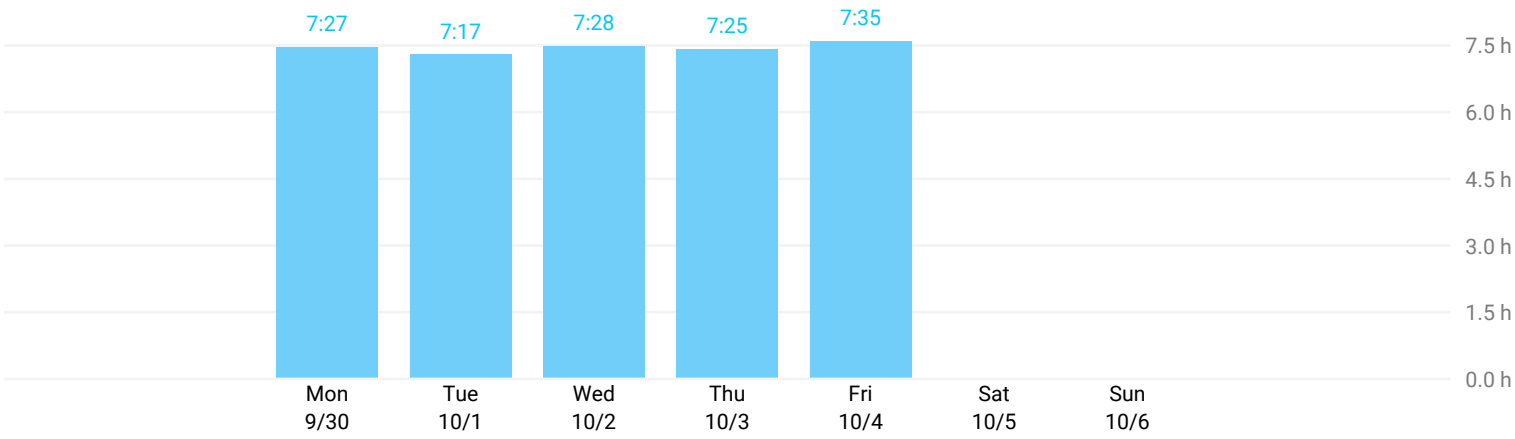
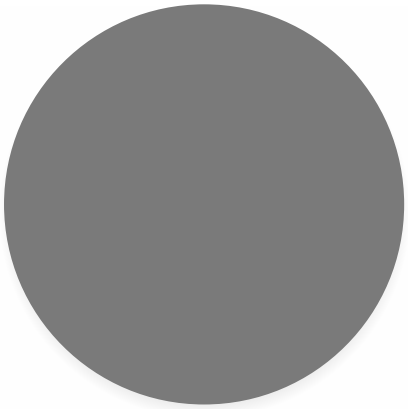
Summary Report

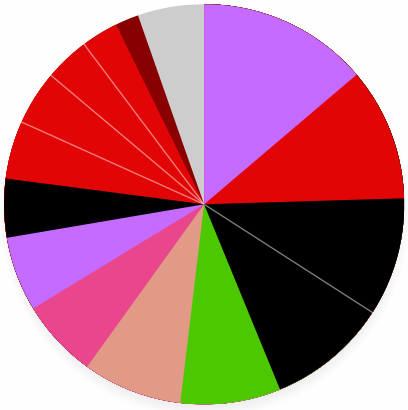
September 30, 2019 – October 06, 2019

TOTAL HOURS: 37:14:56





PROJECT	DURATION
Without project	37:14:56



TIME ENTRY	DURATION
Spreading segment	5:08:27
Vegetation representation model segment	3:59:43
Detection of surfaces inside a volume (for vegetation placement)	3:35:15
Framework that spawns and manages the vegetation	3:34:35
System to define environment and its parameters, including surface detection	3:01:00
Implement early stage: growth based on present seeds (include general parameters)	3:00:29
EA Visit	2:23:23
Figure out which model can be used to represent the vegetation	2:13:37
System to allow passing of time for the simulation	1:46:15
Analyze spreading patterns of grass-likes and reproductive types (fruits, seed pods)	1:45:10
Writing report	1:37:32
Engine segment	1:18:39
Coach meeting	1:10:09
In progress video	0:40:20
Other time entries	2:00:22

PROJECT - TIME ENTRY	DURATION
Without project	37:14:56
Analyze spreading patterns of grass-likes and reproductive types (fruits, seed pods)	1:45:10
Coach meeting	1:10:09
Detection of surfaces inside a volume (for vegetation placement)	3:35:15
EA Visit	2:23:23
Engine segment	1:18:39
Figure out which model can be used to represent the vegetation	2:13:37
Framework that spawns and manages the vegetation	3:34:35
Implement early stage: growth based on present seeds (include general parameters)	3:00:29
In progress video	0:40:20
Influence of light on plant growth and calculating average time spent in light for an object (over 24h)	0:03:39
Introduction	0:31:29
Spreading segment	5:08:27
Supervisor meeting	0:27:42
Surface detection segement	0:36:26
System to allow passing of time for the simulation	1:46:15
System to define environment and its parameters, including surface detection	3:01:00

PROJECT - TIME ENTRY	DURATION
Vegetation representation model segment	3:59:43
Weighing engine options	0:21:06
Writing report	1:37:32